The Elder Scrolls

# AMARANTH

An Unofficial Role-Playing Game
Based on Storyteller

**Nome:** _____ **Natureza:** _____ **Raça:** _____
**Jogador:** _____ **Comportamento:** _____ **Signo:** _____
**Ouro:** _____ **Conceito:** _____ **Crônica:** _____

## Atributos

| Físicos | | Sociais | | Mentais | |
|---|---|---|---|---|---|
| Força | ●○○○○○○○○○ | Carisma | ●○○○○○○○○○ | Percepção | ●○○○○○○○○○ |
| Resistência | ●○○○○○○○○○ | Manipulação | ●○○○○○○○○○ | Inteligência | ●○○○○○○○○○ |
| Agilidade | ●○○○○○○○○○ | Sorte | ●○○○○○○○○○ | F. vontade | ●○○○○○○○○○ |

## Habilidades

| Talentos | | Perícias | | Conhecimentos | |
|---|---|---|---|---|---|
| Furtiv. | ○○○○○○○○○○ | Animal-ken | ○○○○○○○○○○ | Academia | ○○○○○○○○○○ |
| Atlética | ○○○○○○○○○○ | Machado | ○○○○○○○○○○ | Alquimia | ○○○○○○○○○○ |
| Acuidade | ○○○○○○○○○○ | Lâmina | ○○○○○○○○○○ | Alteração | ○○○○○○○○○○ |
| Defesa | ○○○○○○○○○○ | Arco | ○○○○○○○○○○ | Conjuração | ○○○○○○○○○○ |
| Briga | ○○○○○○○○○○ | Balestra | ○○○○○○○○○○ | Destruição | ○○○○○○○○○○ |
| A. pesada | ○○○○○○○○○○ | Etiqueta | ○○○○○○○○○○ | Encanta. | ○○○○○○○○○○ |
| A. leve | ○○○○○○○○○○ | Martelo | ○○○○○○○○○○ | Ilusão | ○○○○○○○○○○ |
| Pontaria | ○○○○○○○○○○ | Punguismo | ○○○○○○○○○○ | Medicina | ○○○○○○○○○○ |
| Uma-mão | ○○○○○○○○○○ | Lança | ○○○○○○○○○○ | Misticismo | ○○○○○○○○○○ |
| Manha | ○○○○○○○○○○ | Oratória | ○○○○○○○○○○ | Política | ○○○○○○○○○○ |
| Duas-mãos | ○○○○○○○○○○ | Ferraria | ○○○○○○○○○○ | Restauração | ○○○○○○○○○○ |
| Magia | ○○○○○○○○○○ | Arromb. | ○○○○○○○○○○ | Lore | ○○○○○○○○○○ |
| _____ | ○○○○○○○○○○ | _____ | ○○○○○○○○○○ | _____ | ○○○○○○○○○○ |

## Vantagens

| Feitiços | | Antecedentes | |
|---|---|---|---|
| _____ | ○○○○○○○○○○ | _____ | ○○○○○○○○○○ |
| _____ | ○○○○○○○○○○ | _____ | ○○○○○○○○○○ |
| _____ | ○○○○○○○○○○ | _____ | ○○○○○○○○○○ |
| _____ | ○○○○○○○○○○ | _____ | ○○○○○○○○○○ |
| _____ | ○○○○○○○○○○ | _____ | ○○○○○○○○○○ |
| _____ | ○○○○○○○○○○ | _____ | ○○○○○○○○○○ |

### Notas

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### Stamina

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### Magicka

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### Dano

| | | |
|---|---|---|
| Escoriado | | ____ |
| Machucado | - 1 | ____ |
| Injuriado | - 1 | ____ |
| Ferido | - 2 | ____ |
| Espancado | - 2 | ____ |
| Aleijado | - 5 | ____ |
| Incapacitado | | ____ |

Atributos: 7/5/3 • Habilidades:13/9/5 • Feitiços:3 • Antecedentes:5 • Freebies:15

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## Qualidades & Defeitos

| Qualidade | Tipo | Custo | Defeito | Tipo | Bônus |
|---|---|---|---|---|---|
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## Experiência

**Total:**
**Total gasto:**
**Gasto em:**

## Deficiências

## Combate

| Arma/Ataque | Diff. | Dano | Alcance | CdT | Proj. | Ocult. |
|---|---|---|---|---|---|---|
| | | | | | | |
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### Armadura

**Classe:**
**Proteção:**
**Penalidade:**
**Descrição:**

## Artefatos

**Item:**
**Poder:** **Nível:**
**Item:**
**Poder:** **Nível:**
**Item:**
**Poder:** **Nível:**
**Item:**
**Poder:** **Nível:**

**Item:**
**Poder:** **Nível:**
**Item:**
**Poder:** **Nível:**
**Item:**
**Poder:** **Nível:**
**Item:**
**Poder:** **Nível:**