PhantomJS

NodeJS + VegasJS Meetup July 9, 2013

PhantomJS + NodeJS Saved My Bacon

NodeJS + VegasJS Meetup July 9, 2013

Problem

- 500,000 screenshots of web pages
 - 500 sites, 1000 pages/site
 - Thumbnails for UI
 - Historical archive of web page
- 3 weeks, 4-8 EC2 instances, \$350/run
- 2 calendar weeks before end of month

Solution

- Spent 2 days rewriting screenshot module
- Ran processing in 4 days



What is it?

- Headless Web browser with JavaScript API
- Built on WebKit
- Runs on Mac, Windows, and Linux
- Open source, constant updates, stable
 - Source code on GitHub

Simple Javascript example

phantom.exit();

console.log('Loading a web page');

page.open(url, function (status) {

var page = require('webpage').create(); var url = 'http://www.phantomjs.org/';

Full web stack No browser required

PhantomJS

PhantomJS is a headless WebKit scriptable with a JavaScript API. It has fast and native support for various web standards: DOM handling, CSS selector, JSON, Canvas, and SVG.

Download v1.9

Get started

Community:



Read the release notes



Join the mailing list

});



Report bugs

PhantomJS is an optimal solution for

HEADLESS WEBSITE TESTING

Run functional tests with frameworks such as Jasmine, QUnit, Mocha, Capybara, WebDriver, and many others.

SCREEN CAPTURE

Programmatically capture web contents, including SVG and Canvas. Create web site screenshots with thumbnail

PAGE AUTOMATION

Access and manipulate webpages with the standard DOM API, or with usual libraries like jQuery. Learn more

NETWORK MONITORING

Monitor page loading and export as standard HAR files. Automate performance analysis using YSlow and Jenkins. Learn more

Why?

- Testing
- Web Screenshot
- Render SVG to PNG
 - Fallback for D3.js Charts
- DOM parsing and manipulation
- Network Monitoring

How?

- JavaScript API
- Specify JS file on the command-line
- API uses familiar Modules pattern
- REPL if no parameters

Simple Example

```
console.log('Loading a web page');
var page =
require('webpage').create();
var url = 'http://www.phantomjs.org/';
page.open(url, function (status) {
    //Page is loaded!
    phantom.exit();
});
```

Advanced API

- PhantomJS can also act as a webserver
- Screenshot As A Service
 - https://github.com/fzaninotto/screenshot-as-a-service
 - https://github.com/visionmedia/screenshot-app
- Callback URL on completion

Screenshot Service

GET /?url=www.google.com

Return a 1024x600 PNG screenshot of the www.google.com homepage

GET /?url=www.google.com&width=800&height=600

Return a 800x600 PNG screenshot of the www.google.com homepage

GET /?url=www.google.com&callback=http://www.myservice.com/screenshot/google

Return an empty response immediately (HTTP 200 OK), then send a POST request to the callback URL when the screenshot is ready with the PNG image in the body.

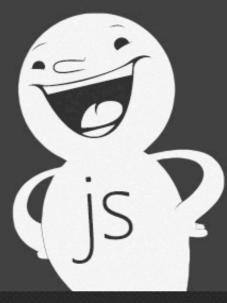
Parsing

- Node.JS
 - jsdom + htmlparser
- PhantomJS
 - jQuery
 - CasperJS

CasperJS is a navigation scripting & testing utility for PhantomJS, written in Javascript

CasperJS is an open source navigation scripting & testing utility written in Javascript and based on PhantomJS — the scriptable headless WebKit engine. It eases the process of defining a full navigation scenario and provides useful high-level functions, methods & syntactic sugar for doing common tasks such as:

- defining & ordering browsing navigation steps
- filling & submitting forms
- clicking & following links
- capturing screenshots of a page (or part of it)
- testing remote DOM
- logging events
- downloading resources, including binary ones
- · writing functional test suites, saving results as JUnit XML
- scraping Web contents



Download

CasperJS latest released version is 1.0.2, see the CHANGELOG.

Download as .zip archive

Download as .tar.gz archive

Or download CasperJS at jspkg.com



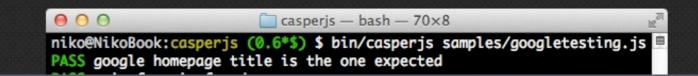
(ghosts have bills, you know)

In case you haven't seen CasperJS yet, go and take a look, it's an extremely useful companion to PhantomJS.

Ariya Hidayat, creator of PhantomJS

Get started

Install CasperJS and get started. Browse the sample examples



CasperJS Example

```
var system = require('system'),
    casper = require('casper').create(),
    format = require('utils').format,
    source = casper.cli.get('source') | 'auto',
    target = casper.cli.get('target'),
    text = casper.cli.get(0),
    result;
if (!target) {
    casper.warn('The --target option is mandatory.').exit(1);
casper.start(format('http://translate.google.com/#%s/%s/%s', source,
target, text), function() {
    this.fill('form#gt-form', {text: text});
}).waitForSelector('span.hps', function() {
    this.echo(this.fetchText("#result box"));
});
casper.run();
```