

**Long-Term Dynamic Simulation of Power Systems  
using Python, Agent Based Modeling, and  
Time-Sequenced Power Flows**

by  
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# Abstract

Abstract will go here once thesis is finished.

Keywords: Power system simulation, Time-sequenced power flow, Long-term dynamics, Automatic generator control, AGC, Agent based modeling, ABM, Python, IronPython, AMQP

# Dedication

Forthcoming...

# Acknowledgments

Forthcoming...

# Table of Contents

<b>Abstract</b> . . . . .	ii
<b>Dedication</b> . . . . .	iii
<b>Acknowledgments</b> . . . . .	iv
<b>Table of Contents</b> . . . . .	v
<b>List of Tables</b> . . . . .	x
<b>List of Figures</b> . . . . .	xi
<b>List of Equations</b> . . . . .	xv
<b>Glossary of Terms</b> . . . . .	xvi
<b>1 Introduction</b> . . . . .	1
<b>2 Electrical Engineering Background</b> . . . . .	3
2.1 Power System Basics . . . . .	3
2.2 Power Flow . . . . .	8
2.3 The Swing Equation . . . . .	10
2.4 Turbine Speed Governors . . . . .	11
2.5 Automatic Generation Control . . . . .	12
2.6 Reactive Power and Voltage Control . . . . .	13
<b>3 Software Background</b> . . . . .	14
3.1 Classical Transient Stability Simulation . . . . .	14
3.2 Python . . . . .	14
3.2.1 Varieties of Python . . . . .	14
3.2.2 Python Specific Data Types . . . . .	15
3.2.3 Python Packages . . . . .	15
3.3 Advanced Message Queueing Protocol . . . . .	16
3.4 Agent Based Modeling . . . . .	16
<b>4 Software Tool</b> . . . . .	18
4.1 Time-Sequenced Power Flows . . . . .	18
4.2 Simulation Assumptions and Simplifications . . . . .	18

4.2.1	General Assumptions and Simplifications . . . . .	18
4.2.2	Time Step Assumptions and Simplifications . . . . .	19
4.2.3	Combined System Frequency . . . . .	19
4.2.4	Distribution of Accelerating Power . . . . .	20
4.2.5	Governor models . . . . .	20
4.2.5.1	Casting Process for genericGov . . . . .	21
4.3	General Software Explanation . . . . .	22
4.3.1	Interprocess Communication . . . . .	22
4.3.2	Simulation Inputs . . . . .	24
4.3.2.1	PSLF Compatible Input . . . . .	24
4.3.2.2	Simulation Parameter Input (.py) . . . . .	24
4.3.2.2.1	SimParams Dictionary . . . . .	25
4.3.2.3	Long-Term Dynamic Input (.ltd.py) . . . . .	25
4.3.2.3.1	Perturbance List . . . . .	26
4.3.2.3.2	Balancing Authority Dictionary . . . . .	27
4.3.2.3.3	Load Control Dictionary . . . . .	27
4.3.2.3.4	Generation Control Dictionary . . . . .	29
4.3.2.3.5	Governor Delay Dictionary . . . . .	30
4.3.2.3.6	Governor Deadband Dictionary . . . . .	31
4.3.2.3.7	Definite Time Controller Dictionary . . . . .	31
4.3.3	Simulation Initialization . . . . .	33
4.3.3.1	Process Creation . . . . .	34
4.3.3.2	Mirror Initialization . . . . .	34
4.3.3.3	Dynamic Initialization . . . . .	36
4.3.4	Simulation Loop . . . . .	36
4.3.5	Simulation Outputs . . . . .	38
4.4	Software Validation . . . . .	39
4.4.1	Validation Plots Explained . . . . .	39
4.4.1.1	Comparison Plot . . . . .	39
4.4.1.2	Difference Plot . . . . .	40
4.4.1.3	Percent Difference Plot . . . . .	41
4.4.1.4	Weighted Frequency Plot . . . . .	42
4.4.2	Six Machine System . . . . .	42
4.4.2.1	Simulated Scenario Descriptions . . . . .	43
4.4.2.2	Frequency Results . . . . .	44
4.4.2.3	Generator Mechanical Power Results . . . . .	44

4.4.2.4	Generator Real Power Results . . . . .	46
4.4.2.5	Voltage Magnitude Results . . . . .	46
4.4.2.6	Voltage Angle Results . . . . .	48
4.4.2.7	Generator Reactive Power Results . . . . .	49
4.4.2.8	Branch Current Results . . . . .	49
4.4.2.9	Branch Real Power Flow Results . . . . .	50
4.4.2.10	Branch Reactive Power Flow Results . . . . .	51
4.4.3	Mini WECC System . . . . .	52
4.4.3.1	Simulated Scenario Descriptions . . . . .	54
4.4.3.2	Frequency Results . . . . .	56
4.4.3.3	Generator Mechanical Power Results . . . . .	57
4.4.3.4	Generator Real Power Results . . . . .	58
4.4.3.5	Voltage Magnitude Results . . . . .	59
4.4.3.6	Voltage Angle Results . . . . .	60
4.4.3.7	Generator Reactive Power Results . . . . .	61
4.4.3.8	Branch Current Results . . . . .	62
4.4.3.9	Branch Real Power Flow Results . . . . .	63
4.4.3.10	Branch Reactive Power Flow Results . . . . .	64
4.4.4	Mini WECC with PSS System . . . . .	64
4.4.4.1	Simulated Scenario Descriptions . . . . .	65
4.4.4.2	Frequency Results . . . . .	66
4.4.4.3	Generator Mechanical Power Results . . . . .	67
4.4.4.4	Generator Real Power Results . . . . .	68
4.4.4.5	Voltage Magnitude Results . . . . .	69
4.4.4.6	Voltage Angle Results . . . . .	70
4.4.4.7	Generator Reactive Power Results . . . . .	71
4.4.4.8	Branch Current Results . . . . .	72
4.4.4.9	Branch Real Power Flow Results . . . . .	73
4.4.4.10	Branch Reactive Power Flow Results . . . . .	74
4.4.5	Full WECC System . . . . .	75
4.4.5.1	Load Step . . . . .	75
4.4.6	Validation Summary . . . . .	78
<b>5</b>	<b>Engineering Applications . . . . .</b>	<b>79</b>
5.1	Events of Interest . . . . .	79
5.2	Relevant NERC Standards . . . . .	80

5.2.1	BAL-001-2 . . . . .	80
5.2.2	BAL-002-3 . . . . .	81
5.2.3	BAL-003-1.1 . . . . .	81
5.2.4	NERC Standard Summary . . . . .	81
5.3	Simulated Controls . . . . .	82
5.3.1	Governor Deadbands . . . . .	82
5.3.2	Area Wide Governor Droops . . . . .	83
5.3.3	Governor Input Delay and Filtering . . . . .	83
5.3.4	Automatic Generation Control . . . . .	83
5.3.4.1	Frequency Bias . . . . .	84
5.3.4.2	Integral of Area Control Error . . . . .	85
5.3.4.3	Conditional Area Control Error Summing . . . . .	85
5.3.4.4	Area Control Error Filtering . . . . .	85
5.3.4.5	Controlled Generators and Participation Factors . . . . .	86
5.4	Governor Deadband Effect on Valve Travel . . . . .	86
5.4.1	Simulation Methodology . . . . .	86
5.4.2	Simulation Results . . . . .	86
5.5	Automatic Generation Control Tuning . . . . .	87
5.5.1	Simulation Methodology . . . . .	87
5.5.2	Simulation Results . . . . .	87
5.6	Long-Term Simulation with Shunt Control . . . . .	87
5.6.1	Simulation Methodology . . . . .	87
5.6.2	Simulation Results . . . . .	87
5.7	System Behavior Recreation . . . . .	87
5.7.1	Simulation Methodology . . . . .	87
5.7.2	Simulation Results . . . . .	87
<b>6</b>	<b>Conclusions . . . . .</b>	<b>88</b>
6.1	Simulation Conclusions . . . . .	88
6.2	Engineering Application Conclusions . . . . .	88
<b>7</b>	<b>Future Work . . . . .</b>	<b>89</b>
<b>8</b>	<b>Bibliography . . . . .</b>	<b>90</b>
<b>A</b>	<b>Six Machine System Details . . . . .</b>	<b>95</b>
<b>B</b>	<b>Code Examples . . . . .</b>	<b>99</b>

C Large Tables . . . . .	101
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## List of Tables

4.1	Generic governor model casting between LTD and PSDS.	22
4.2	Generic governor model parameters.	22
4.3	Perturbation agent identification options.	26
4.4	Perturbation action options.	27
4.5	WECC machine model count and capacity.	75
4.6	WECC governor models used in PSDS.	76
4.7	WECC governor models used in PSLTDSim.	76
5.1	Tie-line bias AGC type ACE calculations.	85
A.1	Six machine bus table.	95
A.2	Six machine line table.	96
A.3	Six machine transformer table.	96
A.4	Six machine generator table.	96
A.5	Six machine load table.	96
A.6	Six machine shunt table.	97
C.1	Balancing authority dictionary input information.	101
C.2	Simulation parameters dictionary input information.	102

# List of Figures

2.1	General form of a modern power system. . . . .	3
2.2	Location and size of US electric generation. . . . .	4
2.3	US Interconnects. . . . .	5
2.4	Frequency relation to electric supply and demand. . . . .	6
2.5	Classic frequency and automatic control response. . . . .	7
2.6	Two buses with power flow between them. . . . .	8
2.7	Ideal governor droop action. . . . .	11
4.1	Block diagram of modified tgov1 model. . . . .	21
4.2	Block diagram of genericGov model. . . . .	21
4.3	High level software flow chart. . . . .	23
4.4	An example of a simParams dictionary. . . . .	25
4.5	Perturbation agent examples. . . . .	27
4.6	Load control agent dictionary definition example. . . . .	28
4.7	Generation control agent dictionary definition example. . . . .	30
4.8	Governor delay dictionary definition example. . . . .	31
4.9	Governor deadband dictionary definition example. . . . .	32
4.10	Definite time controller dictionary definition example. . . . .	33
4.11	Flowchart showing overview of simulation time step actions. . . . .	37
4.12	Validation plot examples. . . . .	39
4.13	Comparison plot example. . . . .	40
4.14	Difference plot example. . . . .	40
4.15	Percent difference plot examples. . . . .	41
4.16	Frequency comparison plot example. . . . .	43
4.17	Six machine system. . . . .	43
4.18	Six machine load step system frequency comparison. . . . .	44
4.19	Six machine load ramp system frequency comparison. . . . .	44
4.20	Six machine generator trip system frequency comparison. . . . .	45
4.21	Six machine load step mechanical power comparison. . . . .	45
4.22	Six machine load ramp mechanical power comparison. . . . .	45
4.23	Six machine generator trip mechanical power comparison. . . . .	46
4.24	Six machine load step real power comparison. . . . .	46
4.25	Six machine load ramp real power comparison. . . . .	47
4.26	Six machine generator trip real power comparison. . . . .	47
4.27	Six machine load step voltage comparison. . . . .	47
4.28	Six machine load ramp voltage comparison. . . . .	48

4.29	Six machine generator trip voltage comparison. . . . .	48
4.30	Six machine load step voltage angle comparison. . . . .	48
4.31	Six machine load ramp voltage angle comparison. . . . .	49
4.32	Six machine generator trip voltage angle comparison. . . . .	49
4.33	Six machine load step reactive power comparison. . . . .	50
4.34	Six machine load ramp reactive power comparison. . . . .	50
4.35	Six machine generator trip reactive power comparison. . . . .	50
4.36	Six machine load step branch current flow comparison. . . . .	51
4.37	Six machine load ramp branch current flow comparison. . . . .	51
4.38	Six machine generator trip branch current flow comparison. . . . .	51
4.39	Six machine load step branch real power flow comparison. . . . .	52
4.40	Six machine load ramp branch real power flow comparison. . . . .	52
4.41	Six machine generator trip branch real power flow comparison. . . . .	52
4.42	Six machine load step branch reactive power flow comparison. . . . .	53
4.43	Six machine load ramp branch reactive power flow comparison. . . . .	53
4.44	Six machine generator trip branch reactive power flow comparison. . . . .	53
4.45	Mini WECC system. . . . .	55
4.46	Mini WECC load step system frequency comparison. . . . .	56
4.47	Mini WECC load ramp system frequency comparison. . . . .	56
4.48	Mini WECC generator trip system frequency comparison. . . . .	56
4.49	Mini WECC load step mechanical power comparison. . . . .	57
4.50	Mini WECC load ramp mechanical power comparison. . . . .	57
4.51	Mini WECC generator trip mechanical power comparison. . . . .	57
4.52	Mini WECC load step real power comparison. . . . .	58
4.53	Mini WECC load ramp real power comparison. . . . .	58
4.54	Mini WECC generator trip real power comparison. . . . .	58
4.55	Mini WECC load step voltage comparison. . . . .	59
4.56	Mini WECC load ramp voltage comparison. . . . .	59
4.57	Mini WECC generator trip voltage comparison. . . . .	59
4.58	Mini WECC load step voltage angle comparison. . . . .	60
4.59	Mini WECC load ramp voltage angle comparison. . . . .	60
4.60	Mini WECC generator trip voltage angle comparison. . . . .	60
4.61	Mini WECC load step reactive power comparison. . . . .	61
4.62	Mini WECC load ramp reactive power comparison. . . . .	61
4.63	Mini WECC generator trip reactive power comparison. . . . .	61
4.64	Mini WECC load step branch current flow comparison. . . . .	62

4.65	Mini WECC load ramp branch current flow comparison. . . . .	62
4.66	Mini WECC generator trip branch current flow comparison. . . . .	62
4.67	Mini WECC load step branch real power flow comparison. . . . .	63
4.68	Mini WECC load ramp branch real power flow comparison. . . . .	63
4.69	Mini WECC generator trip branch real power flow comparison. . . . .	63
4.70	Mini WECC load step branch reactive power flow comparison. . . . .	64
4.71	Mini WECC load ramp branch reactive power flow comparison. . . . .	64
4.72	Mini WECC generator trip branch reactive power flow comparison. . . . .	64
4.73	Mini WECC with PSS load step system frequency comparison. . . . .	66
4.74	Mini WECC with PSS load ramp system frequency comparison. . . . .	66
4.75	Mini WECC with PSS generator trip system frequency comparison. . . . .	66
4.76	Mini WECC with PSS load step mechanical power comparison. . . . .	67
4.77	Mini WECC with PSS load ramp mechanical power comparison. . . . .	67
4.78	Mini WECC with PSS generator trip mechanical power comparison. . . . .	67
4.79	Mini WECC with PSS load step real power comparison. . . . .	68
4.80	Mini WECC with PSS load ramp real power comparison. . . . .	68
4.81	Mini WECC with PSS generator trip real power comparison. . . . .	68
4.82	Mini WECC with PSS load step voltage comparison. . . . .	69
4.83	Mini WECC with PSS load ramp voltage comparison. . . . .	69
4.84	Mini WECC with PSS generator trip voltage comparison. . . . .	69
4.85	Mini WECC with PSS load step voltage angle comparison. . . . .	70
4.86	Mini WECC with PSS load ramp voltage angle comparison. . . . .	70
4.87	Mini WECC with PSS generator trip voltage angle comparison. . . . .	70
4.88	Mini WECC with PSS load step reactive power comparison. . . . .	71
4.89	Mini WECC with PSS load ramp reactive power comparison. . . . .	71
4.90	Mini WECC with PSS generator trip reactive power comparison. . . . .	71
4.91	Mini WECC with PSS load step branch current flow comparison. . . . .	72
4.92	Mini WECC with PSS load ramp branch current flow comparison. . . . .	72
4.93	Mini WECC with PSS generator trip branch current flow comparison. . . . .	72
4.94	Mini WECC with PSS load step branch real power flow comparison. . . . .	73
4.95	Mini WECC with PSS load ramp branch real power flow comparison. . . . .	73
4.96	Mini WECC with PSS generator trip branch real power flow comparison. . . . .	73
4.97	Mini WECC with PSS load step branch reactive power flow comparison. . . . .	74
4.98	Mini WECC with PSS load ramp branch reactive power flow comparison. . . . .	74
4.99	Mini WECC with PSS generator trip branch reactive power flow comparison. . . . .	74
4.100	Full WECC frequency comparison. . . . .	77

4.101	Full WECC absolute frequency difference. . . . .	77
5.1	Balancing authority ACE limit for different values of B. . . . .	81
5.2	Examples of available deadband action. . . . .	82
5.3	Block diagram of delay block. . . . .	83
5.4	Block diagram of ACE calculation and manipulation. . . . .	84
5.5	Block diagrams of optional ACE filters. . . . .	86
A.1	Dyd file used in six machine validations. . . . .	98
B.1	An example of a full .py simulation file. . . . .	100

# List of Equations

2.1	Branch Current Flow . . . . .	9
2.2	Branch Real Power Flow . . . . .	9
2.3	Branch Reactive Power Flow . . . . .	9
2.4	Per-Unit Swing Equation . . . . .	10
2.5	Per-Unit Speed Deviation . . . . .	10
2.6	Area Control Error . . . . .	12
2.7	Area Frequency Response Characteristic . . . . .	12
4.1	Total System Inertia . . . . .	19
4.2	System Accelerating Power . . . . .	19
4.3	Combined Swing Equation . . . . .	20
4.4	Distribution of Accelerating Power . . . . .	20
4.5	Data for Difference Plot . . . . .	41
4.6	Absolute Average . . . . .	41
4.7	Percent Difference . . . . .	41
4.8	Weighted Frequency . . . . .	42
5.1	Balancing Authority ACE Limit . . . . .	80
5.2	Frequency Trigger Limit . . . . .	80
5.3	Variable Frequency Bias . . . . .	84

# Glossary of Terms

<b>Term</b>	<b>Definition</b>
AC	Alternating Current
ACE	Area Control Error
AGC	Automatic Generation Control
AMQP	Advanced Message Queue Protocol
API	Application Programming Interface
CLR	Common Language Runtime
CTS	Classical Transient Stability
DACE	Distributed ACE
DTC	Definite Time Controller
EIA	United States Energy Information Administration
ERCOT	Electric Reliability Council of Texas
ERO	Electric Reliability Organization
FERC	Federal Energy Regulatory Commission
FTL	Frequency Trigger Limit
IACE	Integral of ACE
II	Inadvertent Interchange
IPC	Interprocess Communication
IPY	IronPython
ISO	Independent Service Operator
LFC	Load Frequency Control
LTD	Long-Term Dynamic
NERC	North American Electric Reliability Corporation
ODE	Ordinary Differential Equation
PI	Proportional and Integral
PMIO	PSLF Model Information Object
PSDS	PSLF Dynamic subsystem.
PSLF	Positive Sequence Load Flow
PSLTDSim	Power System Long-Term Dynamic Simulator

<b>Term</b>	<b>Definition</b>
PSS	Power System Stabilizer
PST	Power System Toolbox
PU	Per Unit
PY3	Python version 3.x
PyPI	Python Package Index
RACE	Reported ACE
RTO	Regional Transmission Organization
SACE	Smoothed ACE
SS	Steady State
TLB	Tie-Line Bias
TSPF	Time-Sequenced Power Flow
US	United States of America
WECC	Western Electricity Coordinating Council

# 1 Introduction

Over the past 140 years, an increasing demand for electricity has forced power systems to evolve. The earliest power generating stations designed to meet local needs evolved to many modern remote units to serve a wide area of distributed customers. Power systems have continuously gotten larger and more complicated. As most things do, these changes came about quite naturally. Additional generation stations were built and connected together to meet the ever increasing electric demand. Areas of demand became more dispersed and the use of high voltage transmission lines were used to link nearby power systems together.

The gradual connection of many remote power systems not only allowed for a pooling of resources, but with appropriate control, also offered increased system stability and reliability. Unfortunately, independent systems developed non-uniformly and created a complex network that requires intricate control and near constant attention. To further muddle matters, the aging North American electric power system is often pushed to its operating limits. This is due in part to, permitting or financial complications that may arise when attempting to add or update infrastructure to relieve system stress. Approved additions must be properly planned to handle a variety of environmental, economic, and social concerns. Well planned system modifications contribute long-term operational benefits while adhering to federal mandates. As such, to simply avoid complicated new construction, various control schemes have been employed to better manage existing power system assets. However, advanced control requires advanced planning and testing.

Fortunately, we live in the future and can use computers to monitor, control, design, and simulate power systems in ways not previously possible. Networked system monitoring has enabled digital controls to act on remote data and provided a way to create time-stamped histories of events as they unfold. Computer software can help analyze system characteristics and predict issues arising from common contingencies. Dynamic computer simulations can further study of various events. Typical dynamic simulation focus is often on system reactions tens of seconds after an event; while realistic recovery may require multiple minutes.

The engineering goal of this work is to simulate various frequency and voltage conditions that represent ‘long-term’ engineering problems, such as wind ramps or daily load cycles, and provide customizable controls that can be used to meet user requirements or simply explore possible system responses. A long-term dynamic simulation framework based on a time-sequenced power flow technique is believed to be capable of accomplishing such a task. Furthermore, the resulting open-source software may be expanded upon by future research for other related applications.

A simulation tool to accomplish the desired engineering goal does not yet exist. Therefore, a time-sequenced power flow simulation software program must be created and validated. Certain elements such as system model format and power-flow solver can be reused from previously existing software solutions, but features like automatic generation control, programmable logic controllers and dynamic governor models must be created. Due to time limitations and engineering intuition, several modeling simplifications and assumptions are expected to be employed.

Specific requirements have been identified to facilitate software development and ensure the end product can accomplish set goals. General code structure must allow for modular expansion, custom procedure insertion, and large system scaling. The software must also be able to run full base case scenarios involving thousands of buses and generators. The finished code solution must be able to output data that can be validated against industry standard software. Output data should provide enough detail so that analysis of system control validity and efficiency can be performed.

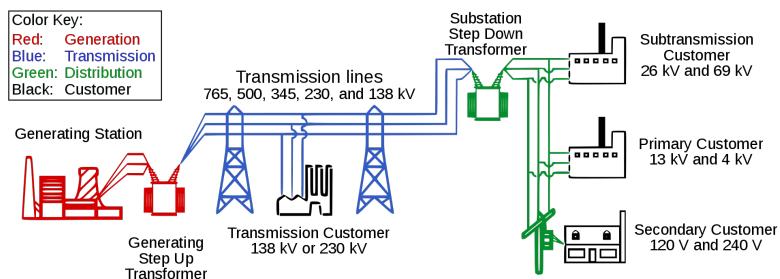
This thesis provides a brief explanation of some basic concepts involved with the electrical engineering aspects of this work, as well as the computer science, or software aspects. The created software is explained and validated before engineering applications are introduced. Simulation results related to engineering applications are then presented and analyzed. Finally, conclusions are stated and future work suggested.

## 2 Electrical Engineering Background

### 2.1 Power System Basics

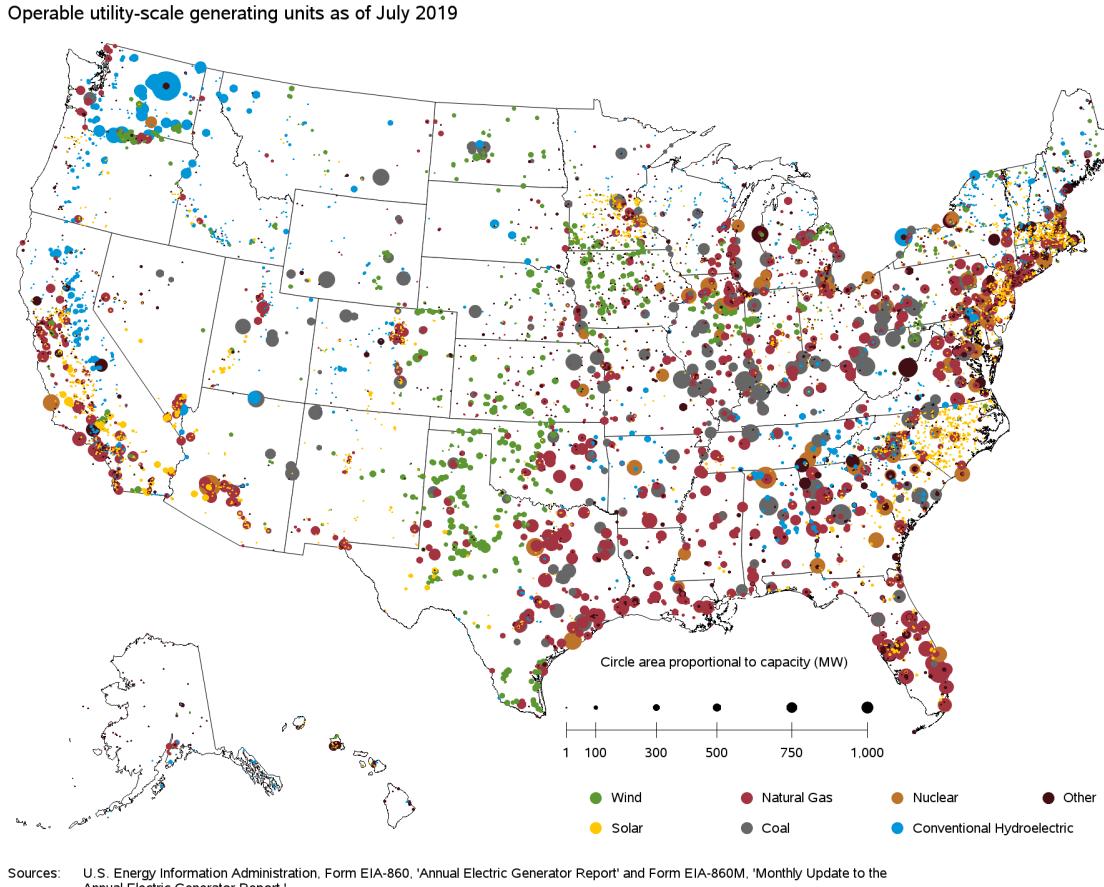
Before covering the physical structure of power systems, it is worth providing a general introduction to the regulatory and operational structure of the North American bulk electric system (BES), or more commonly ‘the grid’, which is regulated by multiple tiers of organizations. At the top of the United States (US) bureaucratic pyramid is the federally empowered Federal Energy Regulatory Commission (FERC), which regulates natural gas and hydro electric power projects as well as the interstate transmission of natural gas, oil, and electricity [15]. With authority granted by FERC, the North American Electric Reliability Corporation (NERC), aims to assure the effective and efficient reduction of risks to the reliability and security of the BES. NERC develops and enforces reliability standards and provides training to industry personnel [43]. Under FERC and NERC, are a collection of regional transmission organizations (RTOs), independent service operators (ISOs), balancing authorities (BAs) and utilities. This research focuses on BA action, which is to balance supply and demand in certain areas of a power system while also adhering to required federal operational mandates [8].

In the most basic physical sense, a power system includes a source of electric generation connected to some kind of electric consumption, or load. Modern power systems often resemble Figure 2.1 which depicts an alternating current (AC) system that involves transformers and high voltage transmission lines.



**Figure 2.1: General form of a modern power system [28].**

Power system loads are generally located wherever people feel the need to use electricity. Generation is often placed in areas that have convenient natural resources nearby. This typically means that generation is built many miles away from large cities. Figure 2.2 shows the location and relative size of electric generation in the US as of July 2019.

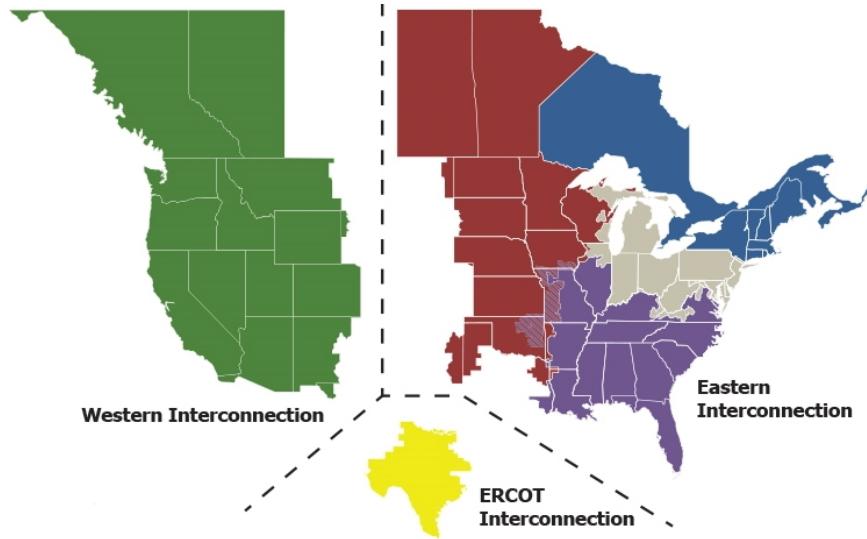


**Figure 2.2: Location and size of US electric generation [29].**

As expected, the northwest has large amounts of hydroelectric generation along major rivers. Solar generation is primarily located in southern states such as California and North Carolina. Wind generation can be found in and north of Texas towards the Great Lakes. Natural gas and coal are widely available in the eastern US. For interested Montanans, the four coal burning, steam generating, units at Colstrip are the large grey dot in the southeast corner of the state representing a nameplate capacity of 2,094 MW [10].

To help maintain stability, the North American grid is separated into interconnections,

which can be thought of as relative frequency zones. This means that the system frequency and phase can be different between two interconnections, but must be synchronous inside the interconnection. Figure 2.3 depicts the Western, Eastern, and Electric Reliability Counsel of Texas (ERCOT) interconnections that make up the US grid.

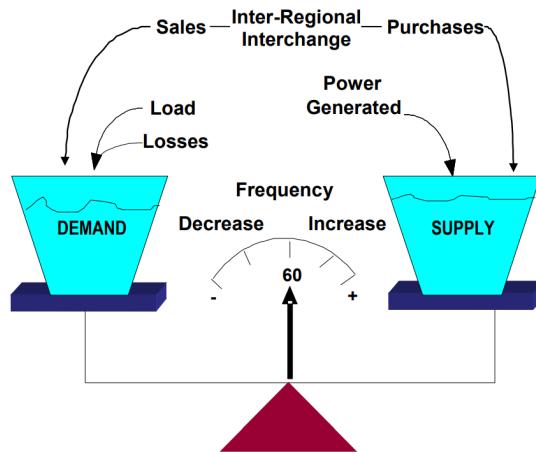


**Figure 2.3: US Interconnects modified from [44].**

The three main US interconnections are separated and distinguished by AC-DC-AC ties. The AC-DC-AC ties allow for a separation of frequency between interconnections. When rectifying an AC signal to a DC signal any frequency content is removed. Then, through the inverting process, any new frequency and phase AC signal may be created. This rectification and inversion process allows power to be transported between the interconnections with acceptable losses.

The western interconnect, which includes most of Montana, has reliability standards that are created, monitored, and enforced by the Western Electricity Coordinating Council (WECC). A computer model of western interconnect, often referred to as the WECC, has been in use for over 20 years. As with any digital document that has been around for such a period of time, the model has become very large and some might say ‘cluttered’. The WECC model contains various unused, or outdated, information which makes use of the model difficult. Further details on the WECC model are presented in Section 4.4.5.

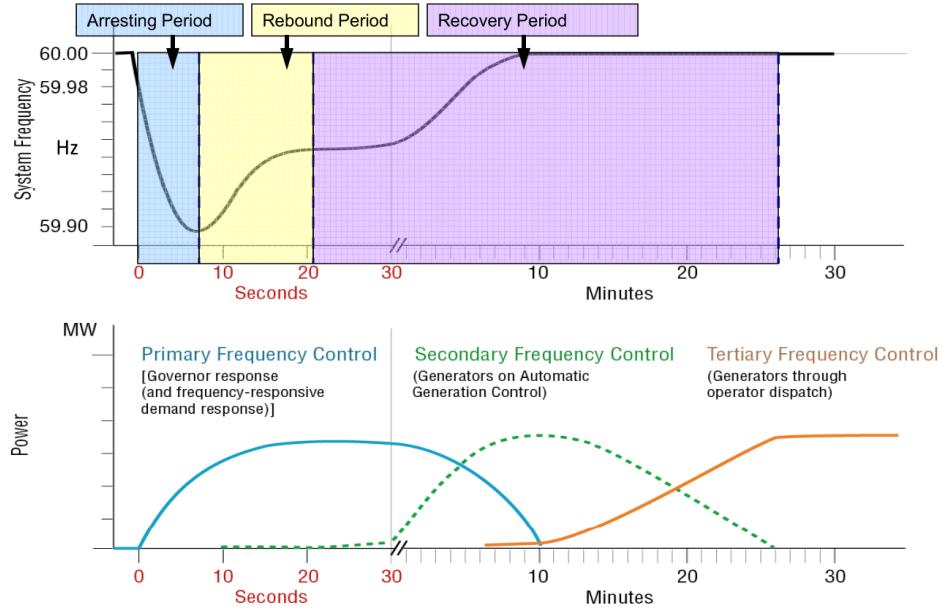
In a well designed and operated power system, electric demand is always met. However, demand is always changing. To this end, automatic controls have been developed to better manage certain aspects of the grid. Electrical frequency, synonymous with generator speed, is often used as an input to such automatic controls. There is a direct correlation between frequency and the balance of electrical supply and demand. As Figure 2.4 so artfully depicts, if supply and demand are balanced, frequency remains static. If there is more demand than supply frequency decreases. If the opposite is true, more supply than demand, frequency increases. Figure 2.4 illustrates that generated power must equal not only load, but also account for losses and any inter-regional interchange that may occur.



**Figure 2.4: Frequency relation to electric supply and demand [47].**

Most automatic control types within this thesis are distinguished by the time frame in which they operate. Figure 2.5 provides a classic frequency response to a loss of generation event with time scale classifications of automatic control responses.

The first automatic control, referred to as primary control, responds immediately after an event or perturbation and operates for tens of seconds. Primary control consists of turbine speed governors that act on deviations in system frequency from the nominal operating condition to stop frequency decline. Primary control occurs mostly during the arresting and rebound periods shown in Figure 2.5. Secondary control acts over tens of minutes during the recovery period. Secondary control is referred to as automatic generation control (AGC)



**Figure 2.5: Classic frequency and automatic control response [5].**

or load frequency control (LFC). AGC and LFC are often used interchangeably throughout the literature to refer to the same thing. This thesis uses AGC to refer to secondary control. AGC is configured by a BA to manage its area control error (ACE) which is a combination of interchange and frequency error. Additional operator defined automatic controls, such as relaying, tap changing, and plant level control, may be classified into either time category based on settings.

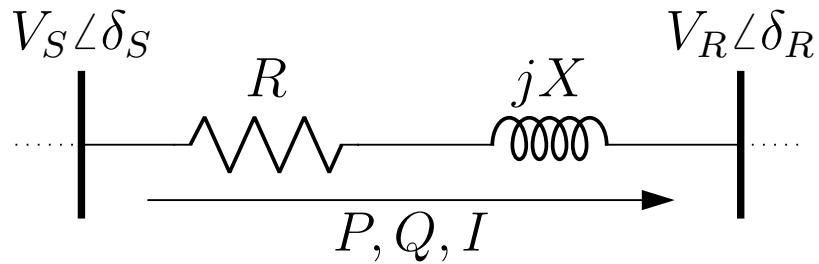
System stability and reliability are of utmost importance in the electric power game. Most Americans rely on electricity for daily activities of widely varying consequence. In the simple economic view, if an electric system does not work, customers can not buy electricity, and there is absolutely no chance to make a profit. Power outages, or other system misoperations, can be quite costly not only in a monetary sense, but can also result in the loss of life [24], [35], [36], [55]. As such, simulation of a power system is required for planning additions or alterations. Simulations can be used to test and fine tune operational procedures like AGC settings or shunt switching schemes to ensure safe, economic, reliable, and correct operation. Power system simulation can also be used to explore events that may not be fully understood or occur rarely, but still require planned control measures.

## 2.2 Power Flow

The International System of Units (SI) measure for electric power is the watt  $W$  and has units of Joules/Second  $J/s$ . Watts can be thought of as the rate at which electrical work is performed, or the rate of energy transfer over time. Utility companies often charge for electric power by the amount of  $kW$  used per hour, or kilowatt hour  $kWh$  ( $3.6E6\ J$ ). For example, operating a  $650\ W$  computer power supply for one hour would require  $0.65\ kWh$  ( $2.34E3\ J$ ).

Most electric customers are only responsible for real, or active, power usage and are unaware of reactive power entirely. To simplify the difference between real power and reactive power: real power can be thought of as energy that does actual work, such as moving a conveyor belt, crushing rocks, or heating an element; while reactive power can be thought of as energy spent creating and maintaining electric and/or magnetic fields. In large power systems, supply and demand is often reported in terms of megawatts  $MW$  for real power, and  $MVAR$  for reactive power.

Power flowing on a line can be found by first calculating the line current. Equation 2.1 shows that the line impedance, voltage magnitude, and voltage angle of two connected buses are required to calculate line current. For example, if a system has any two buses that can be equated to Figure 2.6, the equations to calculate current, real power, and reactive power flow between them is shown in Equations 2.1-2.3 respectively.



**Figure 2.6:** Two buses with power flow between them.

$$I = \frac{V_S e^{j\delta_S} - V_R e^{j\delta_R}}{\sqrt{3}(R + jX)} \quad (2.1)$$

$$P = \sqrt{3}V_S|I| \cos(\delta_S - \angle I) \quad (2.2)$$

$$Q = \sqrt{3}V_S|I| \sin(\delta_S - \angle I) \quad (2.3)$$

It should be noted that the above equations are per-unit (PU) and the square root of three is used to handle per phase and line-to-line value transforms. In practice, and thus simulation, all calculated values may prove useful. Megawatts on a line is a common way to describe real power flow, transmission lines and other equipment may be rated in current, and *MVAR* flow can be useful in shunt switching schemes to control bus voltage.

In reality, power flow is determined by physical measurements. In simulation, system characteristics are modeled and certain bus values are calculated using a power-flow computer program. The results from such a program are a power-flow solution, which provides a steady state system operating condition based on certain known values. There are many methods to solve a power flow as [23] and [34] show, but detailed explanation is beyond the scope of this thesis. Suffice it to say that the power-flow problem involves system of non-linear equations that compute the voltage magnitude and phase angle at each bus in a power system under balanced three-phase steady state conditions [23]. Solutions often involve iteration until a set tolerance of ‘mis-match’ from an expected value is reached. Once a power-flow solution is achieved, Equations 2.1-2.3 can be used to find equipment loadings and branch, or line, power flow anywhere in a system.

## 2.3 The Swing Equation

The swing equation is the basis of dynamic generator speed and is based on Newton's second law. The equation got its name because it describes the swing in rotor angle during a disturbance [34]. Generator speed can be described by changes in rotor angle from a known reference. In the case of electric generators, frequency is directly related to turbine speed and either word is often used to refer to the same thing.

The per-unit swing equation, Equation 2.4, shows the how acceleration of generator frequency  $\dot{\omega}$  is directly related to the balance between mechanical power  $P_{mech}$  supplied by a generator, and electrical power  $P_{elec}$  required by a load.

$$\dot{\omega} = \frac{1}{2H} \left( \frac{P_{mech} - P_{elec}}{\omega} - D\Delta\omega \right) \quad (2.4)$$

Additionally, it can be seen that machine inertia  $H$  has an inverse relationship to the magnitude of  $\dot{\omega}$ . The  $D$  term may be used to represent damping forces any time a generator deviates from synchronous speed [23] however, it is often assumed to be zero. Per-unit speed deviation,

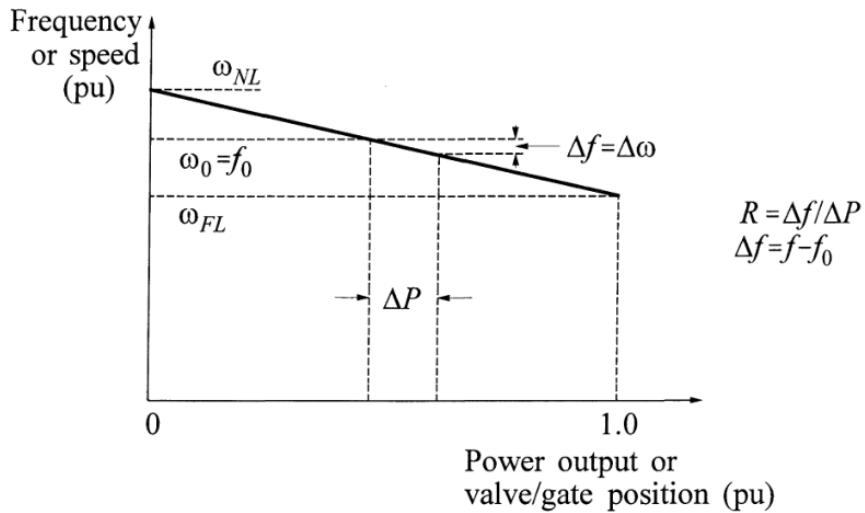
$$\Delta\omega = \omega_{rated} - \omega, \quad (2.5)$$

is a simple calculation used to scale the damping term. Note that the nature of PU equations dictate that rated speed is equal to one. Historically, the current frequency  $\omega$  was often ignored, or assumed to be equal to one. This decision was to make calculations easier since speed deviation in PU is often very small. Modern usage of the swing equation typically accounts for frequency effects.

In a steady state operating condition,  $P_{mech}$  is equal to  $P_{elec}$  and angular acceleration  $\dot{\omega}$  is equal to zero. If there is an increase in required  $P_{elec}$ , then  $\dot{\omega}$  is negative and rotor angle (generator frequency) declines. If  $P_{mech}$  is larger than  $P_{elec}$ ,  $\dot{\omega}$  is positive and frequency increases. Detailed derivations and discussions on the swing equation can be found in [1], [23], [34] or most any decent book related to power system dynamics.

## 2.4 Turbine Speed Governors

Turbine speed governors, often just governors, act to arrest frequency change by adjusting a generator's power reference setting. Governors are classified as primary control because of their typically fast response. While many detailed models of governors exist, almost all include a permanent droop or regulation constant  $R$ . The droop constant is a ratio of change in frequency to change in power.  $R$  is often written in percent or a decimal representing a percent and assumed to be negative. Figure 2.7 shows how  $R$  dictates the resulting  $\Delta\omega$  cause by change in power  $\Delta P$ .



**Figure 2.7: Ideal governor droop action [34].**

Droop is a PU value so if a generator has a droop of 0.05, or 5%, then a 5% change in frequency would cause a 100% change in mechanical power output. Governor settings are dictated by FERC while NERC offers interconnection suggestions. The most common R is 5% for nearly all types of generators [48].

The input to a turbine speed governor is system frequency and reference power set point. The output can be thought of as supplied mechanical power. To prevent unnecessary control action, inputs to governors often have deadbands and may also be delayed or filtered.

## 2.5 Automatic Generation Control

Automatic generation control (AGC) is a form of secondary control that works to correct system frequency and area interchange error. AGC does this by calculating an area control error (ACE) that is then distributed to generation units under AGC control. The received AGC signals are used to adjust the generators mechanical power reference point. How AGC is distributed varies according to operator discretion so that operating or economic requirements are met.

NERC has mandates related to the management of ACE and requires ACE to be reported in a specific way [22]. As shown in Equation 2.6, reporting ACE (RACE) is composed of a variety of terms that may be relevant to electric operators.

$$RACE = (NI_A - NI_S) - 10B(F_A - F_S) - I_{ME} + I_{ATEC} \quad (2.6)$$

The difference between scheduled net interchange  $NI_S$  and actual net interchange  $NI_A$  is measured in  $MW$ . The difference between actual frequency  $F_A$  and scheduled frequency  $F_S$  is scaled by a frequency bias term  $10B$  so that the result is also in  $MW$ . The 10 is required because  $B$  has units of  $MW/0.1Hz$ .  $I_{ME}$  and  $I_{ATEC}$  representing interchange meter error and area time error correction respectively are also measured in  $MW$ . By convention, positive  $RACE$  indicates a general over generation condition and negative  $RACE$  is representative of an under generation situation. Section 5.3.4 provides more details on AGC action.

For clarification, frequency bias  $B$  is not the same as area frequency response  $\beta$  [47].  $B$  is an approximation of  $\beta$  used in ACE calculations and AGC actions, while  $\beta$  is used to predict an area's response to perturbances. Equation 2.7 shows how  $\beta$  for an area may be calculated with  $N$  generators under droop control [23].

$$\beta = \sum_i^N \frac{1}{R_i} \quad (2.7)$$

## 2.6 Reactive Power and Voltage Control

While AGC handles frequency and area interchange control, system voltage and reactive power must also be controlled. To maintain an efficient and reliable power system various objectives should be met. Bus voltage must be held near a known scheduled value so that system components operate in a predictable and safe way [34]. Reactive power flow should be minimized to reduce reactive losses. Depending on loading conditions and generator VAR output, bus voltages can vary from these known acceptable values. Unchecked, this phenomena may lead to voltage collapse caused by a lack of available reactive power in a system.

Voltage, unlike system frequency, is a local issue and must be resolved locally by the addition of capacitive VARs for low voltage situations, and the removal of capacitive VARs for high voltage situations. Alternatively, Inductive VARs may be used in the opposite manner. Due to the nature of some renewable energies, areas with large amounts of renewable generation may not be able to produce adequate VARs. Thus, to meet operational objectives, synchronous generator and switchable shunt control becomes an important consideration in automatic control configurations.

## 3 Software Background

### 3.1 Classical Transient Stability Simulation

Classical transient stability (CTS) simulation is commonly used to test a power system's ability to remain stable after a large step perturbation such as a generator trip. The time frame CTS focuses on is milliseconds to tens of seconds, and as such, requires time steps of milliseconds. While this is an appropriate approach for relatively short periods of time, complicated model issues may lead to questionable stability conditions over the course of longer simulations.

General Electric's Positive Sequence Load Flow (PSLF) is an industry standard CTS simulation program that has a rather large library of dynamic components. Due to the longevity of PSLF, a wide variety of full system models have been created. For example, multiple full WECC base cases have been modeled in PSLF over the past 20 years and are continuously being updated to reflect the most current system. Newer verisons of PSLF have a Python 3 API and a .NET API. While both of these software packages are at various points of development and functionality, they offer a modern way to communicate with PSLF.

### 3.2 Python

Python is an interpreted high-level general purpose programming language that utilizes object oriented techniques and emphasizes code readability [33]. Guido Van Rossum first implemented a version of Python in December of 1989 [52]. Python is freely available and distributable for multiple computing platforms [16].

#### 3.2.1 Varieties of Python

Python has gone through numerous versions over the course of development and has been ported and adapted according to need. IronPython (IPY) is an open-source .NET compatible version of Python written in C# [17] and is able to use the common language runtime (CLR) package required for properly interacting with the GE PSLF .NET library.

As such IPY, more specifically 32-bit IPY, is used to interface with the PSLF .NET library. However, the most current stable IPY release is based off of Python 2.X and only use Python packages compatible with 2.X. Python 3 (PY3) is ‘the future of Python’ and has many more useful community created packages. While some packages are available for both Python version 2 and 3, many are not. As of this writing, the current version of Python is 3.8 though most code was written using 3.7.

### **3.2.2 Python Specific Data Types**

Python has various data types, most of which are common to other programming languages such as integer, string, list, and float, however Python also has some unique data types. One unique data type is called a *dictionary* which is a collection of key value pairs. Dictionary keys are strings and the value can be any other data type, including a dictionary. A benefit of using a dictionary is that it doesn’t matter ‘where’ in an object a certain data point is located, only that it exists somewhere in the object. The key value pair eliminates the need to focus on indexing of lists or arrays as other programming languages may require and also allows for simple searching and iteration.

Another somewhat unique python data type is a tuple. Tuples are essentially the same as lists except defined using parenthesis instead of brackets and the data inside can not be changed in any way. While this may seem like a hindrance, it creates peace of mind when using tuples for important data references.

A unique characteristic of Python is that everything is an object, and variables act as references, or pointers, to data. These particular Pythonic points were relied upon heavily during software development.

### **3.2.3 Python Packages**

Software modules that expand the functionality of Python are referred to as packages and are freely available from the Python Package Index (PyPI). PSLTDSim utilizes multiple packages to varying degrees, though SciPy and Pika are among the most heavily used. SciPy is a collection of packages that include NumPy for numerical computing and Matplotlib

for MATLAB style plotting [7]. Additionally, `scipy.signal.lsim` was used to solve state-space equations that are common in electrical engineering dynamics. To avoid rewriting well known integration routines, `scipy.integrate.solve_ivp` was used to perform Runge-Kutta integration for specific ODEs, namely system frequency. The Python implementation of the advanced message queueing protocol (AMQP) used for AMQP communication in this project was Pika [18].

### 3.3 Advanced Message Queueing Protocol

Advanced message queueing protocol (AMQP) is a software messaging protocol that can be used for interprocess communication (IPC). The specific application of AMQP in this case was to enable a PY3 process to communicate with an IPY process on a Windows based machine. The idea behind AMQP is that of a virtual 'broker' which receives messages from various processes and places them into specific named queues. The queues are then accessed by other processes that can then receive any queued messages.

It should be noted that Erlang was required to allow use of RabbitMQ and the PY3/IPY Pika package was required so that Python could use AMQP. While detailed descriptions of these softwares is beyond the scope of this research, Erlang is an open source programming language and runtime environment, RabbitMQ is an open source AMQP broker software, and Pika is a Python package that works with rabbitMQ. The correct installation of these software packages is necessary for PSLTDSim to function.

### 3.4 Agent Based Modeling

Agent Based Modeling (ABM) is oriented around the idea that any situation can be described by agents in an environment, and a definition of agent-agent and agent-environment interactions [50]. This ideology is applied to the coding of this project in that a power system acts as the environment, and all power system objects, such as buses, loads, and generators, are treated as agents. The ABM coding style lends itself towards modular coding and natural expandability.

Each time step, agents may perform their *step* method that executes code unique to the specific agent, but generally the same among agent types. For instance, a timer agents step may include checking a specified value and incrementing an accumulator according to a logic operation. If the accumulator becomes larger than a set threshold value, the timer may raise an activation flag. While this action is generic, it is meant to be so that agents can be reused and nested inside other agents. Continuing the example, the timer agent may be nested inside another agent that checks the timers activation flags each step and takes action depending on the returned status. These actions can be simplified into a sequence of agent steps and then repeated ad infinitum. The simple idea of sequencing agent steps can be applied to systems of nearly any size and composition as long as agents have a step function and can somehow reference other agents inside the environment.

# 4 Software Tool

This chapter describes what time-sequenced power flows are and what the simulation tool assumes and simplifies. The software is also explained and validated.

## 4.1 Time-Sequenced Power Flows

Differences between TSPF and CTS simulation techniques stem from the time frame each one focuses on. TSPF is focused on long-term events that take places over the course of minutes or longer, while CTS simulation focuses on events that are tens of seconds in duration. This difference in focus leads to a TSPF time-step of 0.5 to 1 seconds while transient simulation uses sub-cycle time-steps of approximately 4.667 ms in a 60 Hz system.

Additionally, the calculations involved with each method is different as well. While each method starts with a power-flow solution, CTS simulation then performs back calculations to set initial states of various dynamic models. Future states are then dictated by dynamic model interaction. TSPF also uses of dynamic models, but updated values are sent to a power-flow solver every step, and the power-flow solution dictates new system values.

## 4.2 Simulation Assumptions and Simplifications

Due to the large time steps involved with time-sequenced power flows, numerous assumptions and simplifications from transient stability methods were made. This section details such assumptions and simplifications.

### 4.2.1 General Assumptions and Simplifications

It is assumed that the system of study is stable and remains stable for the entirety of the simulation. The focus of this tool is on long-term operation of power systems, not transient stability. There are other software packages available better suited to study events where system stability is in question.

Power system stabilizers (PSS) are not modeled as it is assumed that the system will not be perturbed enough to require this action. Additionally, ideal excitors are assumed as

modern exicters are typically fast enough to maintain reference voltage. Future work can be done to incorporate such modeling should the need arise.

The largest assumption is that useful results will still be produced that are capable of solving engineering problems.

#### 4.2.2 Time Step Assumptions and Simplifications

With a larger time step, typically of 1 second, multiple assumptions can be made concerning power system behavior. Models used in transient stability simulations are greatly simplified for use in PSLTDSim.

Intermachine oscillations are ignored since subsynchronous resonances are sub-second and the time resolution is not great enough to capture these phenomena. Additionally, in the long-term, these effects are minor when the system is stable.

Machine models are greatly simplified. The only details collected from each machine model present in the .dyd file are model type, MW cap, machine MVA base, and machine inertia.

#### 4.2.3 Combined System Frequency

Instead of a frequency being calculated for each bus, a single combined swing equation is used to model only one combined system frequency. This technique requires a known total system inertia  $H_{sys}$  and the total system acceleration power  $P_{acc,sys}$ . In a system with  $N$  generators,  $H_{sys}$  is calculated from each individual machines inertia as

$$H_{sys} = \sum_{i=1}^N H_{PU,i} M_{base,i}. \quad (4.1)$$

In a system with  $N$  generators, total system accelerating power is calculated as

$$P_{acc,sys} = \sum_{i=1}^N P_{m,i} - \sum_{i=1}^N P_{e,i} - \sum \Delta P_{pert}, \quad (4.2)$$

where  $P_{m,i}$  is mechanical power and  $P_{e,i}$  is electrical power of generator  $i$  and any system power injections, or perturbances, are accounted for in the  $\sum \Delta P_{pert}$  term.

The combined swing equation, shown in Equation 4.3, uses  $P_{acc,sys}$  and  $H_{sys}$  to calculate  $\dot{\omega}_{sys}$ . After integration,  $\dot{\omega}_{sys}$  leads to the single combined system frequency  $\omega_{sys}$ .

$$\dot{\omega}_{sys} = \frac{1}{2H_{sys}} \left( \frac{P_{acc,sys}}{\omega_{sys}} - D_{sys}\Delta\omega_{sys} \right) \quad (4.3)$$

For completeness, a damping term  $D_{sys}\Delta\omega$  is included in Equation 4.3, but as Equation 2.4,  $D_{sys}$  is often set to zero while  $\Delta\omega_{sys}$  calculated using Equation 2.5 with  $\omega_{sys}$  as  $\omega$ .

#### 4.2.4 Distribution of Accelerating Power

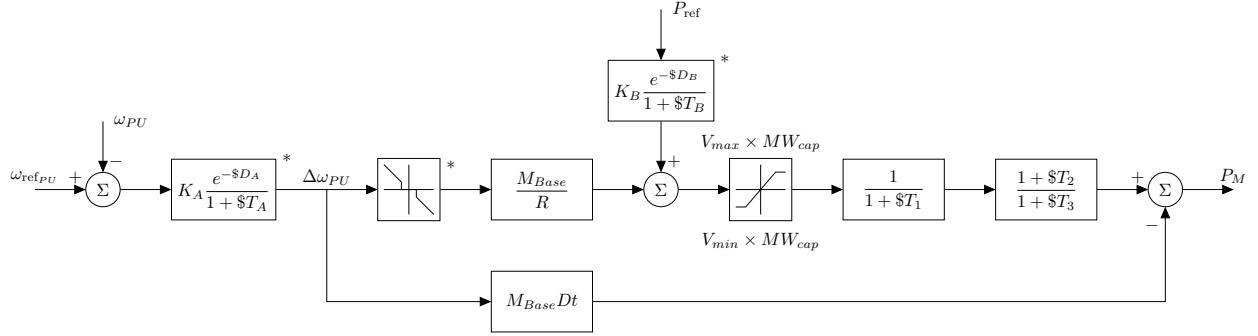
While system frequency can be calculated using total system accelerating power, to properly ‘seed’ the next power flow, each generator participating in the system inertial response must account for a portion of accelerating power absorption. The specific amount each generator absorbs is based on machine inertia. Equation 4.4 shows how the next electric power estimate is created for each generator  $i$ .

$$P_{e,EST,i} = P_{e,i} - P_{acc,sys} \left( \frac{H_i}{H_{sys}} \right) \quad (4.4)$$

Once all accelerating power is distributed, the new  $P_{e,EST}$  value for each generator is used to solve a power flow. If the MW difference between resulting power supplied by the slack generator and estimated power output is larger than the set slack tolerance, the difference is redistributed as  $P_{acc,sys}$  according to Equation 4.4 until slack tolerance is met, or a maximum number of iterations take place.

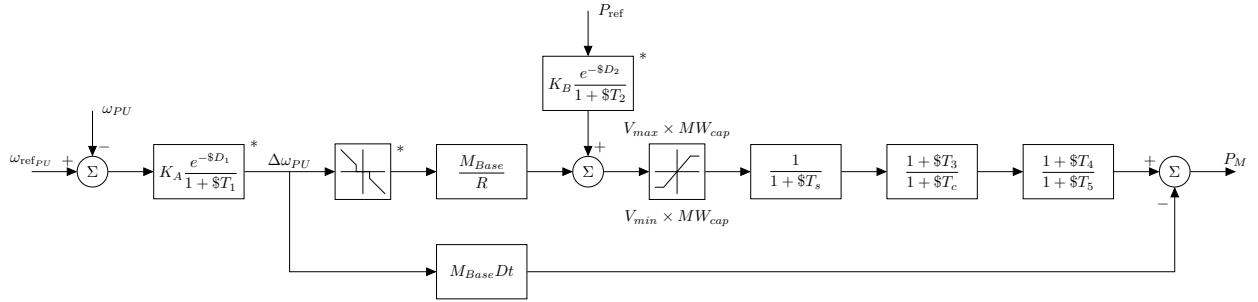
#### 4.2.5 Governor models

Long-term dynamic models do not require the detail of a full transient simulation model. For software validation purposes, a *tgov1* governor model was created as it appears in the PSLF documentation. This particular governor model was selected due to simplicity, and was later expanded upon to include an optional deadband and filtered input delay. The block diagram for the modified *tgov1* governor is shown in Figure 4.1. Blocks with a \* next to them indicate they are optional, and only inserted into the model if user defined.



**Figure 4.1:** Block diagram of modified tgov1 model.

A slightly more generic governor was created based off the governor model used in Power System Toolbox (PST). This generic model, referred to as *genericGov*, is shown in Figure 4.2. The genericGov follows the time constant naming convention of the PST governor and includes the same optional blocks added to the tgov1 model.



**Figure 4.2:** Block diagram of genericGov model.

#### 4.2.5.1 Casting Process for genericGov

Since modeling all PSDS governors would be a rather large task, un-modeled governors encountered in a system dyd file were cast to a genericGov model. Universal governor settings, such as permanent droop and MW cap values collected are from the dyd file and used as  $R$  and  $MW_{cap}$  respectively. The particular time constants for each model were selected according to typical settings associated with prime mover type that a PSDS model is meant to represent. Table 4.1 shows the relation of PSDS model types to assumed governor setting type, and Table 4.2 lists the time constants used for each genericGov model type.

**Table 4.1:** Generic governor model casting between LTD and PSDS.

genericGov	Steam	Hydro	Gas
PSDS	ccbt1 gast w2301 ieeeg3 ieeeg1	g2wscc hyg3 hygov4 hygov hygovr pidgov	ggov1 ggov3 gpwscc

**Table 4.2:** Generic governor model parameters.

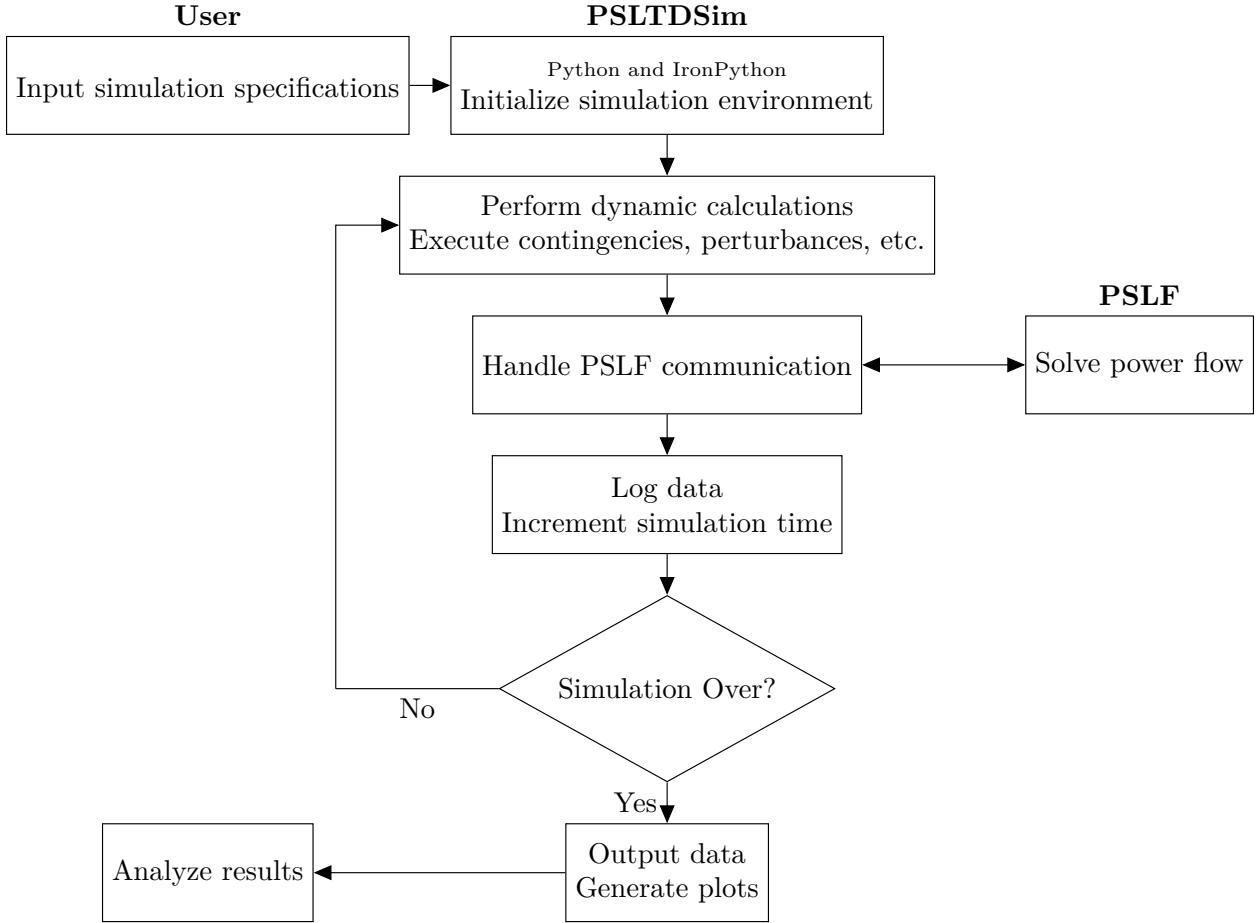
Parameter	Steam	Hydro	Gas
Ts	0.04	0.40	0.50
Tc	0.20	45.00	10.00
T3	0.00	5.00	4.00
T4	1.50	-1.00	0.00
T5	5.00	0.50	1.00

## 4.3 General Software Explanation

This section provides an explanation of the Power System Long-Term Dynamic Simulator (PSLTDSim). A flow chart showing a general overview of simulation action is shown in Figure 4.3. Any simulation begins with user input of simulation specifications to PSLTDSim. The user input is then used to initialize the required simulation environment by PSLTDSim. The general simulation loop includes performing dynamic calculations and executing any perturbances which are then transferred to PSLF. A power-flow solution is then performed by PSLF and relevant data sent back to PSLTDSim for logging. Various simulation variables are then checked to verify if the simulation loop is to continue or end. Once the simulation is complete, data is output and plots may be generated for the user to analyze.

### 4.3.1 Interprocess Communication

A process is another name for an instance of a running computer program. It is common for a computer program to run as a single process, however this is not always the



**Figure 4.3: High level software flow chart.**

case and not what is happening in PSLTDSim. Since processes are independent from each other, they do not share a memory space [58]. This effectively means that for two processes share data, some kind of interprocess communication (IPC) must be utilized.

Due to the current state of the GE Python 3 API, Ironpython (IPY) was required for functional PSLF software communication. Unfortunately, IPY is based on Python 2 and does not have packages necessary for numerical computation that Python 3 (PY3) possesses. The solution to these issues was to create a software that has an IPY process and PY3 process that communicate to each other via AMQP. The IPY process acts as a ‘middle man’ between PY3 and PSLF. Newly calculated values in PY3 must be sent to PSLF via IPY, and after each new power-flow solution, PSLF values must be sent to PY3 the same way. This cycle continues as long as simulation is required. While the described AMQP solution has been

shown to work, it is worth noting that message handling accounts for about one half of all simulation time.

### 4.3.2 Simulation Inputs

As with any simulation software, PSLTDSim requires specific inputs to operate correctly. Some required input is the same as that used by PSLF, while other input is Python based. Both types of inputs are described in this subsection.

#### 4.3.2.1 PSLF Compatible Input

The power system model input used by PSLTDSim is the same `.sav` binary file used by, and generated from, PSLF. This is due the reliance of PSLTDSim on the power-flow solver included with PSLF. Additionally, Python system dynamics are created based on the `.dyd` text files also used by PSLF. Information on creating `.sav` or `.dyd` files is beyond the scope of this text, but may be found by consulting PSLF documentation and tutorials.

#### 4.3.2.2 Simulation Parameter Input (`.py`)

Simulation parameter input is entered in a standard python `.py` file. Most input is collected in a Python dictionary named `simParams`. An example of the `simParams` dictionary defined inside the `.py` file is shown in Figure 4.4.

The `simParams` dictionary contains information required for the simulation to operate, such as time step, end time, base frequency, and slack tolerance. There are also parameters that alter how the simulation operates, such integration method, inclusion of frequency effects, and how system inertia is calculated. Information related to data collection or export is also included in the `simParams` dictionary such as whether to log branch information or where the resultant data will be placed and what it will be named.

In addition to the `simParams` dictionary, simulation notes, absolute file paths to the desired `.sav` and `.ltd.py` file are also defined in this file. Dynamic input in the form of `.dyd` files are defined in a list to allow for using more than one `.dyd` file. The dynamic model overwriting that this feature was meant to incorporate has not been fully implemented as of this writing. An example of a valid simulation parameter input `.py` is shown in Appendix

```

1 simParams = {
2     'timeStep': 1.0, # seconds
3     'endTime': 60.0*8, # seconds
4     'slackTol': 1, # MW
5     'PY3msgGroup' : 3, # number of Agent msgs per AMQP msg
6     'IPYmsgGroup' : 60, # number of Agent msgs per AMQP msg
7     'Hinput' : 0.0, # MW*sec of entire system, if !> 0.0, will be calculated in code
8     'Dsys' : 0.0, # Damping
9     'fBase' : 60.0, # System F base in Hertz
10    'freqEffects' : True, # w in swing equation will not be assumed 1 if true
11    'assumedV' : 'Vsched', # assumed voltage - either Vsched or Vinit
12    # Mathematical Options
13    'integrationMethod' : 'rk45',
14    # Data Export Parameters
15    'fileDirectory' : "\\\delme\\200109-delayScenario1\\", # relative path from cwd
16    'fileName' : 'SixMachineDelayStep1', # Case name in plots
17    'exportFinalMirror': 1, # Export mirror with all data
18    'exportMat': 1, # if IPY: requies exportDict == 1 to work
19    'exportDict' : 0, # when using python 3 no need to export dicts.
20    'deleteInit' : 0, # Delete initialized mirror
21    'logBranch' : True,
22 }

```

**Figure 4.4:** An example of a simParams dictionary.

B as Figure B.1.

#### 4.3.2.2.1 SimParams Dictionary

The `simParams` dictionary is used to set various required simulation parameters such as time step, end time, data output location, and integration method. Examples of valid dictionary keys, types of data, units of input, and a brief explanation is shown in Table C.2 located in Appendix C.

#### 4.3.2.3 Long-Term Dynamic Input (.ltd.py)

The required `.ltd.py` file contains user defined objects related specifically to simulated events and control action. Furthermore, this file is the ideal place for adding additional user input if the need should arise in future software development. A description of the per-

turbance list and various dictionaries is presented in the following section. Most topics covered are described completely, however, balancing authority options are more complex and relate more to the engineering problem so only a lite introduction is presented in this section.

#### 4.3.2.3.1 Perturbation List

The only list defined in the `.ltd.py` file is for entering simulation perturbances (often also referred to as contingencies or events). The list of single quoted strings describing system perturbances is defined as `mirror.sysPerturbances`. Most common perturbances are changes in operating state and power, however, any value in the target agents current value dictionary may be changed. The format of the string is specific to agent type and perturbation, but strings follow the general format of: 'Agent Identification : Perturbation Description'. Table 4.3 shows the format for the agent identification part of the perturbation string. Optional parameters are shown in brackets. If no ID is specified the first agent found with matching bus values will be chosen. Table 4.4 describes the various parameters used to specify the

**Table 4.3: Perturbation agent identification options.**

Agent Type	Identification Parameters		
<code>load</code>	Bus Number	[ID]	
<code>shunt</code>	Bus Number	[ID]	
<code>gen</code>	Bus Number	[ID]	
<code>branch</code>	From Bus Number	To Bus Number	[Circuit ID]

action of the perturbation agent. The three valid options for the 'Step Type' and 'Ramp Type' field are `abs`, `rel`, and `per`. To make an absolute change to the new value, the `abs` type should be selected. To alter the target parameter by a relative value, the `rel` option should be used. If a percent change is desired, the `per` type should be used. Figure 4.5 shows various examples of valid perturbation agent definitions.

As shown in Figure 4.5, double quoted strings may be used to clarify perturbation

**Table 4.4: Perturbation action options.**

Type	Settings				
step	Target Parameter	Action Time	New Value	Step Type	
ramp	Target Parameter	Start Time	Ramp Duration	New Value	Ramp Type

```

1 # Perturbation Examples
2 mirror.sysPerturbances = [
3     'gen 27 : step St 2 0',           # Set gen 27 status to 0 at t=2
4     'branch 7 8 2 : step St 10 0 abs', # Trip branch between bus 7 and 8 with ckID=2
5     'load 26 : ramp P 2 40 400 rel',   # ramp power of load up 400MW over 40 seconds
6     'load 9 : "Type" ramp "Target" P "startTime" 2 "RAtime" 40 "RAval" -5 "RAtype" per',
7     'shunt 9 4 : step St 32 1',       # Step shunt id 4 on bus 9 on at t=32
8     'gen 62 : step Pm 2 -1500 rel',    # Step gen Pm down 1500 MW at t=2
9     'gen 62 : step Pref 2 -1500 rel',   # Step gen Pref down 1500 MW at t=2
10    ]

```

**Figure 4.5: Perturbation agent examples.**

descriptions. It should be noted that the target parameter is case sensitive. Additionally, if stepping a governed generator, both the mechanical power and power reference variables should be changed as shown in line 8 and 9 of Figure 4.5.

#### 4.3.2.3.2 Balancing Authority Dictionary

A dictionary *mirror.sysBA* is defined in the *.ltd.py* file that sets all BA actions and parameters. Each individual BA is a nested dictionary inside the *mirror.sysBA* dictionary. The information entered in each nested dictionary describes how that particular BA acts on the specified area. Additional information on BA options and action is presented in Section 5.3. Additionally, a description of each possible field is described in Appendix C Table C.1.

#### 4.3.2.3.3 Load Control Dictionary

To simplify changing all area loads according to a known demand schedule, a load control agent may be defined in the *.ltd.py* file. Similar to the balancing authority dictionary, each agent is defined as a named dictionary inside a *mirror.sysLoadControl* dictionary.

The load control agent requires area number, start time, time scale, and a list of tuples for demand information. Specific BA demand data can easily be acquired via the United States Energy Information Administration (EIA) website and saved as a .csv file. A script was written to parse and display demand changes over time as a relative percent change so that real load patterns could be applied to test systems of differing scale. An example of a single area load control agent is shown in Figure 4.6.

```

1 mirror.sysLoadControl = {
2     'testSystem' : {
3         'Area': 2,
4         'startTime' : 2,
5         'timeScale' : 10,
6         'rampType' : 'per', # relative percent change
7         '# Data from: 12/11/2019 PACE
8         'demand' : [
9             #(time , Precent change from previous value)
10            (0, 0.000),
11            (1, 3.675),
12            (2, 6.474),
13            (3, 3.770),
14        ] , # end of demand tuple list
15    },# end of testSystem definition
16 }# end of sysLoadControl dictionary

```

**Figure 4.6: Load control agent dictionary definition example.**

The list of tuples named ‘demand’ defines the desired load change over time. The first value in each tuple is assumed to be a time value and the second number is a percent change value. The entered time value is scaled by the ‘timeScale’ value. It is assumed that both values in the first entry are always zero since there can be no relative change from negative time.

Relative percent ramps are used to alter load value between each entry. For example, if the load control agent shown in Figure 4.6 was used in a simulation, a ramp would be created for each load in area 2 that increases load by 6.474 % between time 10 and 20. The relative percent is based off the value of each individual load at time 10. This method

of relative percent changing allows for other perturbances, such as noise, to be applied to the same load without issue. Alternative ramp types may be employed by changing the 'rampType' parameter but are untested as of this writing. It should be noted that the first ramp starts at 'startTime', but all other ramps begin according to the calculated scaled time schedule. Additionally, loads that are off at system initialization (status 0 at time 0), are ignored.

#### 4.3.2.3.4 Generation Control Dictionary

To manipulate generation in the same way a load control agent manipulates load, a generation control agent may be defined in the `.ltd.py` file. The definition of a generation control agent is very similar to the definition of a load control agent by design, however, differences do exist. Generation control agents are defined in the dictionary named `mirror.sysGenerationControl`, have a list of strings detailing control generators, and have a time value tuple list named 'forecast'. Other parameters inside the generation control agent definition (such as area, start time, time scale, and ramp type) function exactly the same as the load control agent. Forecast data is again collected from the EIA website and parsed in the same manner as demand data. Figure 4.7 shows an example of a generation control agent definition.

The main difference between load and generation control agents is the addition of the 'CtrlGens' list of strings. Each string inside the 'CtrlGens' list is of the form: "gen BusNumber ID : Participation Factor" where ID is optional. If ID is not defined, as shown in Figure 4.7, the first generator on the given bus will be controlled. The participation factor is used to distribute the total requested MW change in a more controlled fashion.

For example, if an area is generating 100 MW at time 0, the total requested area generation change by time 10 would be 5.137 MW. The generator on bus 3 would increase 1.28 MW while the generator on bus 4 would increase 3.85 MW. If a controlled generator has a governor, governor reference will be adjusted instead of mechanical power. Participation

```

1 mirror.sysGenerationControl = {
2     'testSystem' : {
3         'Area': 2,
4         'startTime' : 2,
5         'timeScale' : 10,
6         'rampType' : 'per', # relative percent change
7         'CtrlGens': [
8             "gen 3 : 0.25",
9             "gen 4 : 0.75",
10            ],
11        # Data from: 12/11/2019 PACE
12        'forcast' : [
13            #(time , Precent change from previous value)
14            (0, 0.000),
15            (1, 5.137),
16            (2, 6.098),
17            (3, 4.471),
18            ],# end of forcast tuple list
19        }, #end of testSystem def
20    }# end of sysLoadControl dictionary

```

**Figure 4.7:** Generation control agent dictionary definition example.

factor for all listed generators should always sum to 1.0 or improper distribution **will** occur. It should be noted that not all generation must be controlled for proper percent change of output power however, if a controlled machine hits a generation limit, excess changes are ignored.

Relative percent ramps are used to control generators in the same way as load so that a BA can also act on generators under generation control, however, this functionality is untested as of this writing.

#### 4.3.2.3.5 Governor Delay Dictionary

To modify a governor model with a delay block, parameters may be entered in the governor delay dictionary *mirror.govDelay*. Like previously described dictionaries, this is located in the *.ltd.py* file. Figure 4.8 shows an example of a valid delay dictionary that affects the governor attached to the generator on bus 3. Note that while *genId* is optional,

if set to None the first found generator on the specified bus is used.

---

```

1 mirror.govDelay ={
2     'delaygen3' : {
3         'genBus' : 3,
4         'genId' : None, # optional
5         # (delay parameter, filter time constant, optional gain)
6         'wDelay' : (40,30),
7         'PrefDelay' : (10, 0),
8     }, # end of 'delaygen3' definition
9 }# end of govDelay dictionary

```

---

**Figure 4.8: Governor delay dictionary definition example.**

Tuples are used to enter delay block parameters. Using Figure 4.1 as reference, the `wDelay` tuple contains settings for  $D_A$  and  $T_A$  respectively. Likewise, the `PrefDelay` tuple contains  $D_B$  and  $T_B$ . The block may be configured to use only the delay or the filtering without error. If the tuple contains three entries, the third is assigned to the optional gain associated with each block.

#### 4.3.2.3.6 Governor Deadband Dictionary

While a BA agent may be able to set area wide deadbands, it is also possible to specify a single deadband for any governed generator. Settings in the governor deadband dictionary will override any deadband settings specified by the BA dictionary. Figure 4.9 shows three examples of valid governor deadband definitions. Information about deadband action may be found in Subsection 5.3.1.

#### 4.3.2.3.7 Definite Time Controller Dictionary

During long simulations, system loading may change from initial values by more than  $\pm 20\%$ . Such changes can cause voltage issues that require the setting or un-setting of components contributing to available system reactive power. This can be accomplished by defining a definite time controller (DTC) agent in the `mirror.DTCdict` dictionary. Figure

```

1 mirror.govDeadBand ={  

2     'gen3DB' : {  

3         'genBus' : 3,  

4         'genId' : None, # optional  

5         'GovDeadbandType' : 'ramp', # step, ramp, nldroop  

6         'GovDeadband' : 0.036, # Hz  

7     },  

8     'gen1DB' : {  

9         'genBus' : 1,  

10        'genId' : None, # optional  

11        'GovDeadbandType' : 'nldroop', # step, ramp, nldroop  

12        'GovAlpha' : 0.016, # Hz, used for nldroop  

13        'GovBeta' : 0.036, # Hz, used for nldroop  

14    },  

15     'gen4DB' : {  

16         'genBus' : 4,  

17         'genId' : None, # optional  

18         'GovDeadbandType' : 'step', # step, ramp, nldroop  

19         'GovDeadband' : 0.036, # Hz  

20         'GovAlpha' : 0.016, # Hz, used for nldroop  

21         'GovBeta' : 0.036, # Hz, used for nldroop  

22     },  

23     #end of defined governor deadbands  

24 }# end of govDelay dictionary

```

**Figure 4.9:** Governor deadband dictionary definition example.

4.10 shows an example of a valid DTC definition where a shunt is actuated by changes in bus voltage or branch MVAR flow. It should be noted that instead of using a specific ‘tarX’ in a timers ‘act’ field, operations on any off or on target can be accomplished by using ‘anyOFFtar’ or ‘anyONTar’ respectively.

Each DTC employs a set and a reset timer and may have a hold timer if hold time is set larger than zero. Multiple references and targets can be associated with a DTC, however, as of this writing only one action can be associated with each timer. Any logic string entered in a timer uses the given key names for each reference or target and is evaluated using standard Python logic conventions.

```

1  # Definite Time Controller Definitions
2  mirror.DTCdict = {
3      'ExampleDTC' : {
4          'RefAgents' : {
5              'ra1' : 'bus 8 : Vm',
6              'ra2' : 'branch 8 9 1 : Qbr', # branches defined from, to, ckID
7          },# end Reference Agents
8          'TarAgents' : {
9              'tar1' : 'shunt 8 2 : St',
10             'tar2' : 'shunt 8 3 : St',
11         }, # end Target Agents
12         'Timers' : {
13             'set' :{
14                 'logic' : "(ra1 < 1.0) or (ra2 < -15)",
15                 'actTime' : 30, # seconds of true logic before act
16                 'act' : "tar1 = 1",
17             },# end set
18             'reset' :{
19                 'logic' : "(ra1 > 1.04) or (ra2 > 15)",
20                 'actTime' : 30, # seconds of true logic before act
21                 'act' : "tar1 = 0",
22             },# end reset
23             'hold' : 60, # minimum time between actions
24         }, # end timers
25     },# end ExampleDTC definition
26 }# end DTCdict

```

Figure 4.10: Definite time controller dictionary definition example.

### 4.3.3 Simulation Initialization

To clarify the explanation of simulation initialization, the entire process can be thought of as in three parts: process creation, mirror initialization, and dynamic initialization. The first part (process creation) involves creating and configuring various software processes that enable the simulation to run. The majority of part two (mirror initialization) revolves around collecting data from PSLF to create a Python duplicate, or mirror, of the power system model. The last part of simulation initialization (dynamic initialization) handles user input and creates PY3 dynamics before entering the simulation loop.

#### 4.3.3.1 Process Creation

System initialization begins in PY3 with package imports and creation of truly global variables before user input from the .py file is handled. The .py file includes debug flags, simulation notes, simulation parameters, and file locations of the .sav, .dyd, and .ltd files. If all file locations are valid, PY3 initializes AMQP queues, sends appropriate initialization information to the IPY queue, starts the IPY\_PSLTDSim process, and then waits for an IPY response message.

The IPY process begins by also importing required packages and setting references to certain imported packages as truly global variables. An IPY AMQP agent is created and linked to the AMQP host generated by the PY3 process. This allows the IPY process to receive initialization information from the PY3 AMQP message sent before the IPY process was evoked. IPY uses the received initialization information to load the GE Python API which is then used to load the .sav and .dyd into PSLF. Upon successful file loading in PSLF, a global reference to the object is created.

#### 4.3.3.2 Mirror Initialization

Once the PSLF specific files are loaded into the GE software, initialization of the Python environment, or system model, may begin. The system model, referred to as the system mirror, or just mirror, is a single object that almost all other Python objects are created inside. This idea of a single system object with a recursive data structure allows any object the ability to reference any other object as long as they both share a reference to the mirror and are themselves referenced by the mirror. While the previous sentence may seem overly complicated, its not, and the use of such a linking technique eliminated the need for global variables outside of imported packages and also allowed for a single file containing **all** simulation data to be easily exported at the end of a simulation.

The system mirror begins its initialization by creating placeholder variables for simulation parameters, counters, and future agent collections. Specific case parameters, such as the number of buses or generators, are collected from PSLF to be used later in model

verification processes.

Before any specific power system object data is collected, an initial power flow is performed to ensure that the loaded .sav is solvable, and to establish a steady state system starting point. System agents, representing power system objects like buses and loads, are then added to the mirror. The adding process queries PSLF for any buses in a specific area, checks each found bus for any connected system components, and creates Python agents for relevant objects. The querying and adding process continues until all system buses are accounted for. Each type of found object is added to a running tally so that it can be compared with the expected values collected earlier. Once all system buses have been found or accounted for, any created agents that are intended to log data are collected into a list for simpler group stepping.

Each area tally of found agents is checked for coherency with expected values. Any inconsistencies between the amount of found and expected objects will trigger warnings, but the simulation will not stop if this occurs. This choice is due to differences between what is counted in PSLF as a valid area object and PSLTDSim, which has the option to ignore islanded objects.

Dynamic model information from the specified dyd file is then parsed. Collected machine or governor parameters are used to create PSLF model information objects (PMIOs) inside the mirror. These PMIOs collect inertia  $H$  and MW cap for each machine as well as turbine type, governor MW cap, and permanent droop  $R$  from governors. Other information, such as MVA base, is also collected for both types of model. This process is required as the dyd values for certain parameters overwrite pre-existing values that may be saved inside the sav file.

Once the dyd file is parsed and all PMIOs are created, the combined system inertia is calculated. For each found generator PMIO, the associated mirror agent is located and updated so that H and Mbase values match those found in the dyd. The total system inertia is calculated according to Equation 4.1 and user input settings are interpreted so that any

requested changes, such as scaling or alternative system inertia inputs, are handled correctly.

Mirror search dictionaries are then created to simplify and speed up agent searches and the global slack generator is identified. The global slack generator is important to locate as its variance from an expected value dictates accelerating power re-distribution and power-flow solution iterations during the simulation loop.

Once search dictionaries are created, the IPY model is fully initialized. The mirror is then saved to disk and an AMQP message is sent to PY3 with the mirror location.

#### 4.3.3.3 Dynamic Initialization

After the handoff AMQP message is sent to PY3, IPY enters its simulation loop.

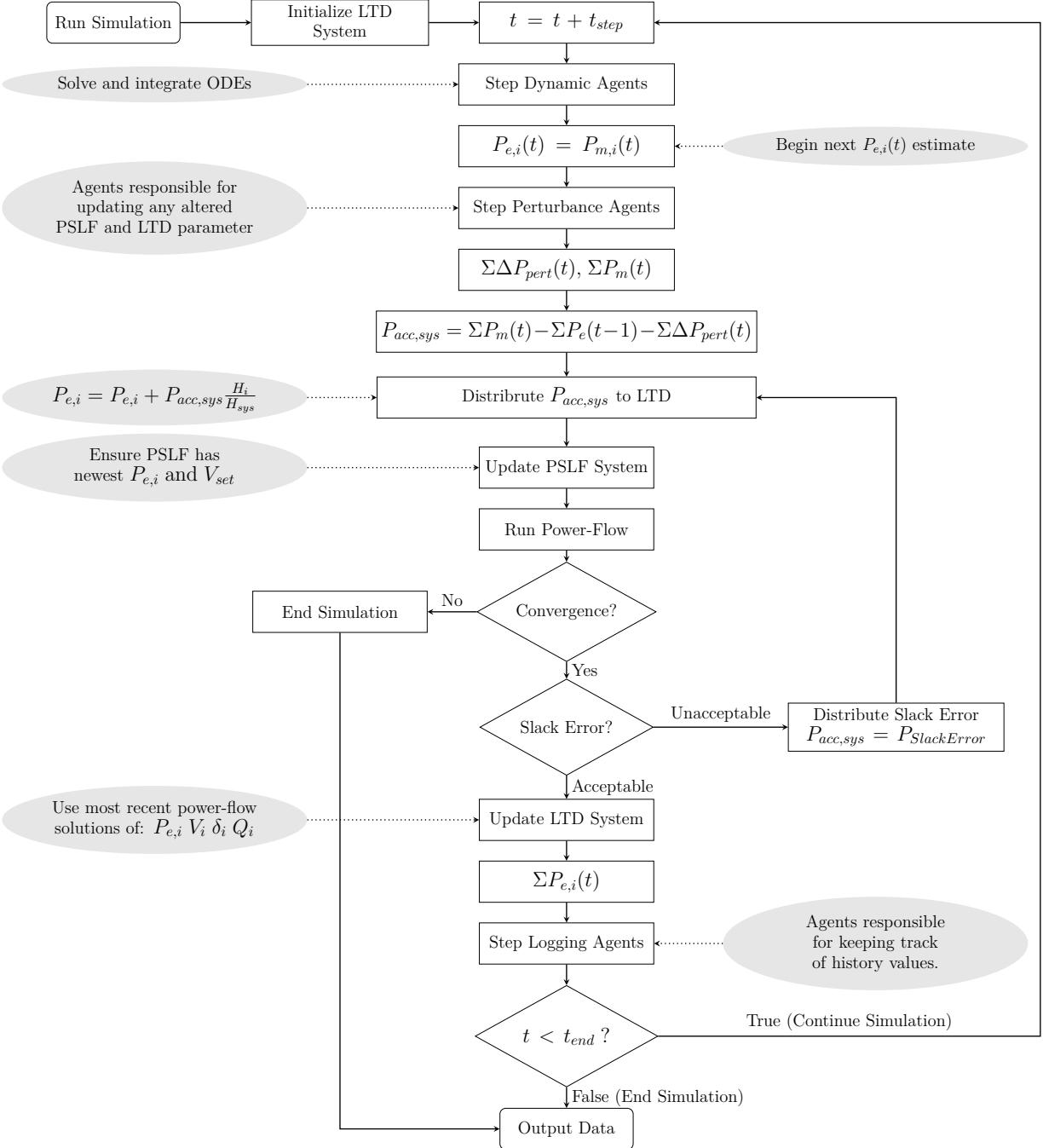
PY3 uses the information received from IPY to load the newly created system mirror so that PY3 can perform further initializations such as creating any dynamic agents (governors), calculating area frequency characteristics and maximum capacities, executing any .ltd code, and creating the associated agents from the .ltd input.

PY3 dynamics are initialized to ensure R is on the correct PU base and any MW caps from dyd parsing is applied. Additionally, any limiting values for governor output are accounted for, and any deadbands or delays are created. Finally, before entering the PY3 simulation loop, agents that are designed to log values initialize blank lists for expected values.

#### 4.3.4 Simulation Loop

Once simulation initialization is complete, and the system mirror is initialized, the simulation loop is executed. Figure 4.11 shows the major actions that are processed each time step, but does not include details concerning AMQP communication. AMQP messages are sent and received during the ‘Update’ blocks and the system mirrors are checked for coherency at these times as well.

The simulation loop can be viewed as starting with the increment of simulation time followed by the stepping of any dynamic agents. These dynamic agents calculate the new system frequency and perform any required governor responses. Generator electrical power



**Figure 4.11:** Flowchart showing overview of simulation time step actions.

is then set equal to generator mechanical power. This step is the beginning of forming the next power-flow solution initial condition.

Perturbation agents are then stepped. This means that any steps, ramps, or noise type events are performed, agents in both system mirrors are updated, and any related system

value is changed accordingly. For example, the tripping of a generator requires the system inertia to change as well as the amount of power in the system. The variable  $\Delta P_{pert}$  is used to keep track of system power changes. Additionally, BA action takes place at this time.

After all perturbation related actions are executed, accelerating power is calculated and distributed to the system according to generator inertia. The PSLF system is updated with any required values and a power flow is run. If the solution diverges the simulation ends and any collected data is output. If the solution does not diverge, the magnitude of any slack error is checked against the slack error tolerance. If the slack error is larger than the slack tolerance, the error is redistributed to the system until the resulting error is within tolerance.

Once the system has converged to a point where the slack error is less than the slack tolerance, PSLF values for generator real and reactive power and bus voltage and angle are used to update the LTD mirror. The electric power output of the system is summed for use in calculating system accelerating power in the next time step. Any LTD logging agents are then stepped and data for that particular simulation time step are recorded. Finally, system time is checked and if the simulation is complete, any collected data is output. If the simulation is not complete, the simulation time is incremented by the time step and the cycle repeats itself again.

#### 4.3.5 Simulation Outputs

Pre-defined data is collected by any agent with logging ability. Current agents with this ability are machines, loads, shunts, branches, areas, balancing authorities, and the system mirror itself. When a simulation is complete, the final system mirror is exported via the Python package `shelve` and options exist to export some data as a MATLAB `.mat` file. The `.mat` output is accomplished by combining various agent log dictionaries into a single dictionary. As such, only data deemed useful for validating the software is included.

It should be noted that numerous plot functions were created to easier visualize the python mirror data. The Python plot functions are located in the PSLTDSim package `plot`

folder, while the MATLAB validation plots are located in the GitHub repository only.

## 4.4 Software Validation

PSLTDSim was validated by comparing result data from identical simulation scenarios performed in PSDS and PSLTDSim. Compared values of interest include: system frequency, generator mechanical power, generator real power, bus voltage magnitude, generator voltage angle, generator reactive power, branch current, branch real power flow, and branch reactive power flow. The following sections describe the plots used for validation, present results from various scenarios, and provide a validation summary.

### 4.4.1 Validation Plots Explained

Plots were used to present simulation validation data. Due to the volume of information, various types of plots were created. Figure 4.12 shows the three types of plots used for the validation process. Because of the different time steps used in PSDS and LTD, when computing difference data between the two simulations, the same LTD value was held for multiple comparisons. For example, any PSDS( $t = 2.x$ ) data was compared to the corresponding LTD( $t = 2$ ) data point.

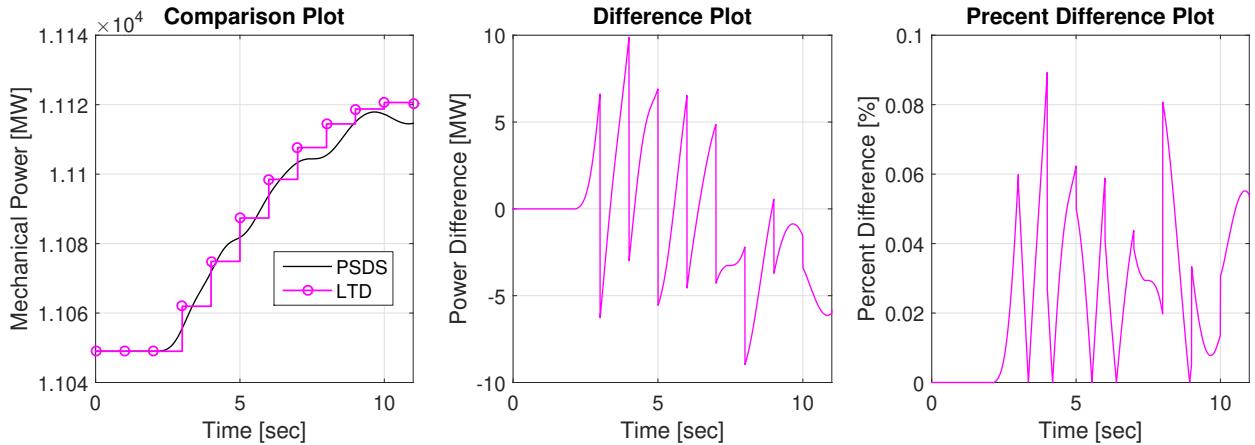
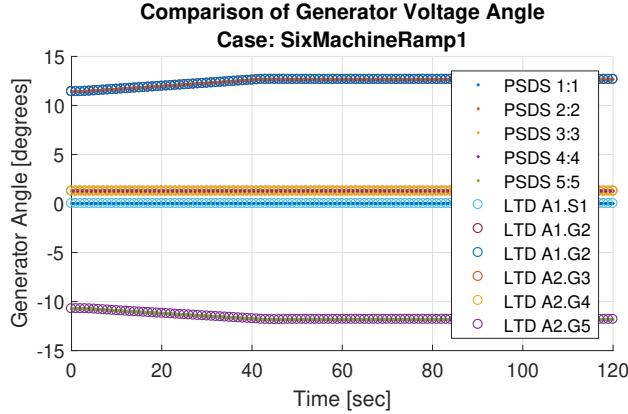


Figure 4.12: Validation plot examples.

#### 4.4.1.1 Comparison Plot

The most basic plot is a comparison plot that simply puts data from one simulation environment on top of another. An example of a comparison plot is shown in Figure 4.13

where LTD data is plotted on top of PSDS data.

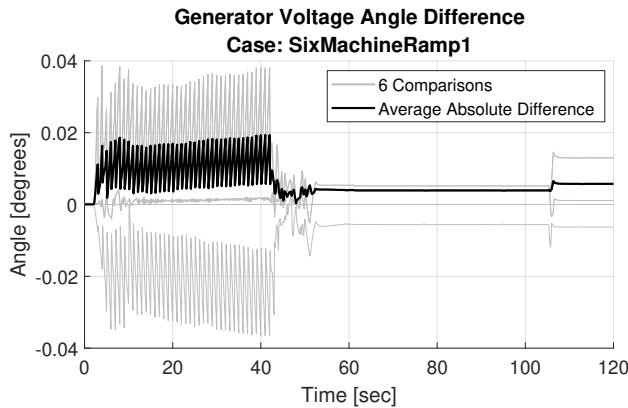


**Figure 4.13:** Comparison plot example.

While comparison plots are useful for quick validation, they do not provide quantitative data. Additionally, when comparing many values, plots become difficult to interpret. As a result, comparison plots are used only for showing frequency.

#### 4.4.1.2 Difference Plot

To allow for more easily compared values and provide quantitative data, a difference plot was created. Figure 4.14 provides an example of a difference plot. Since individual comparisons seemed less important, all data comparisons were plotted in grey with an absolute average plotted in black.



**Figure 4.14:** Difference plot example.

Equation 4.5 describes the difference calculation between PSDS and LTD variables.

$$\text{PSDS}_{data} - \text{LTD}_{data} = \text{Difference}_{data} \quad (4.5)$$

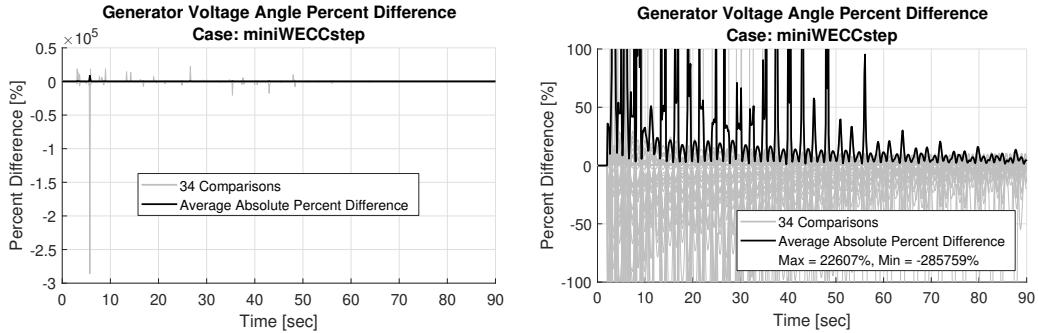
The absolute average was calculated using Equation 4.6 where  $data_i$  represents a time series of difference data for a particular value of interest and  $n$  is the total number of comparisons made.

$$\text{Average}_{abs} = \frac{\sum_i^n |data_i|}{n} \quad (4.6)$$

While difference plots are more quantitative than comparison plots, there is no sense of scale when comparing two values. As power systems can greatly vary in size, a subjectively insignificant difference in one system may be very significant in another system.

#### 4.4.1.3 Percent Difference Plot

To account for the wide variety of data magnitudes being compared, a percent difference plot was created. Figure 4.15 shows two examples of a percent difference plot.



**Figure 4.15: Percent difference plot examples.**

Similar to the difference plot, individual comparisons were not deemed as important a cumulative comparison, so the same plotting scheme is repeated. The percent difference was calculated according to Equation 4.7.

$$\%_{diff} = \frac{|\text{PSDS}_{data} - \text{LTD}_{data}|}{\frac{\text{PSDS}_{data} + \text{LTD}_{data}}{2}} \times 100\% \quad (4.7)$$

When using percent difference, it should be noted that if one value is positive, and the other negative, results may be misleading. More specifically, as the average of the two numbers being compared approaches zero, so does the denominator of Equation 4.7. Such a situation may lead to a divide by zero error or, more likely, a very large percent difference. To alleviate such data obfuscation, the y-axis was scaled if the average absolute percent difference was over 150% and the maximum and minimum percent differences are listed in the legend. This is shown in the right hand plot of Figure 4.15.

#### 4.4.1.4 Weighted Frequency Plot

Frequency comparisons were used to validate the single system frequency assumption calculated by PSLTDSim. Comparison of frequency data from PSDS to LTD was simplified by calculating a single weighted PSDS frequency  $f_w$  based on generator inertia. In a system with  $N$  generators

$$f_w = \sum_{i=1}^N f_i \frac{H_{PU,i} M_{base,i}}{H_{sys}} \quad (4.8)$$

where  $f_i$  is a full time series of machine  $i$ 's frequency, and  $H_{sys}$  is calculated according to Equation 4.1.

Figure 4.16 shows all bus frequencies plotted in grey, the calculated weighted frequency in black, and the single system frequency calculated by PSLTDSim in magenta. It is worth pointing out that non-generator bus frequencies are ignored in the weighted system frequency (because they lack inertia), and that the weighted frequency was used for difference calculations between PSDS and PSLTDSim.

#### 4.4.2 Six Machine System

The six machine system used for validation is shown in Figure 4.17. The system is based off the Kundur four machine system presented in [34] with some modifications. The most noticeable difference is the addition of two generators and switchable shunts on bus 8 and 9. The generators were added to test power plant style AGC dispatching and multiple generators per bus. While placing multiple generators per bus is not a standard

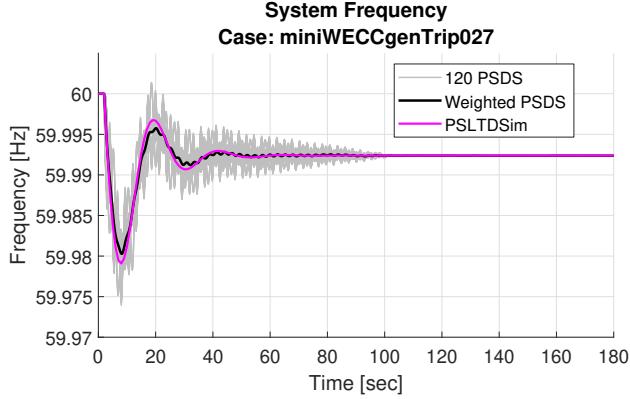


Figure 4.16: Frequency comparison plot example.

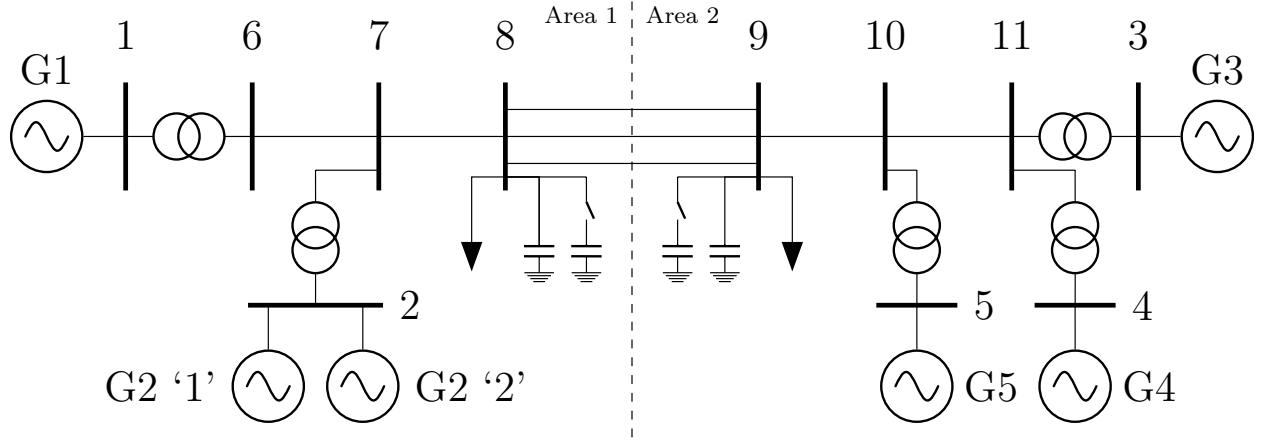


Figure 4.17: Six machine system.

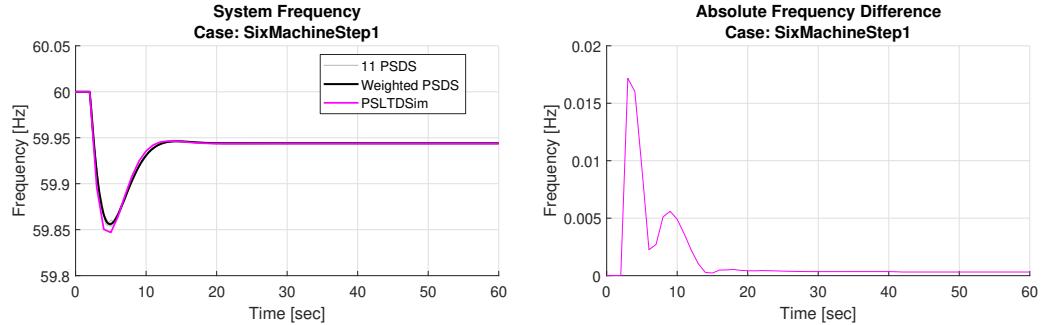
or recommended modeling technique, it is present in the full WECC PSLF model and as such, should be validated in PSLTDSim. Detailed six machine system model specifications are presented in Appendix A.

#### 4.4.2.1 Simulated Scenario Descriptions

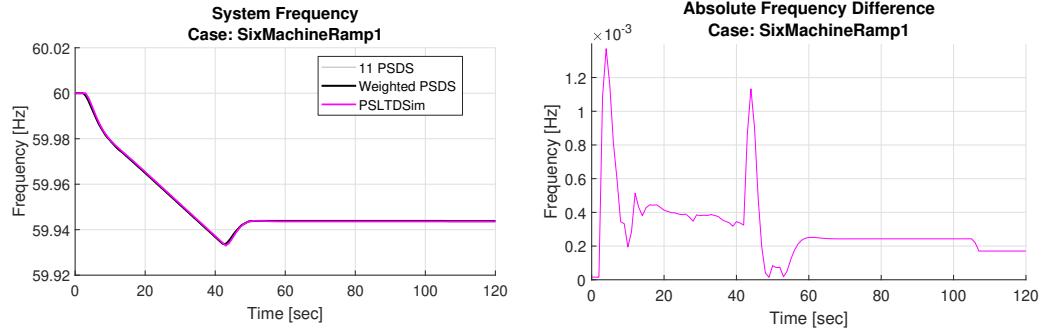
A load step, a load ramp, and a generator trip were simulated using the Six Machine Model. The simplest validation test, a stepping of load, occurred at  $t = 2$  when the load on bus 9 was increased by 75 MW. To test longer perturbances, a 40 second 75 MW load ramp of the load on bus 9 was simulated. Due to the LTD one second time step, the ramp is equivalent to forty 1.875 MW steps taking place every second from  $t = 2$  to  $t = 42$ . Finally, to test the handling of inertia and a slightly larger step perturbation, generator 5, which was initially generating 90 MW, was tripped at  $t = 2$ .

#### 4.4.2.2 Frequency Results

System frequency comparison results are presented for each simulated scenario in Figures 4.18, 4.19, and 4.20. The load step results show a maximum 18 mHz difference that is reduced below 2.5 mHz by  $t = 25$ . The system frequency difference during the ramp test never exceeds more than 1.4 mHz with peaks at the start and end of the ramp event. Similar to the load step result, the generator trip event had a maximum difference of 30 mHz that was reduced below 2.5 mHz by  $t = 25$  and essentially matched the PSDS frequency. The larger frequency peak difference is due to the generator trip perturbation being 15 MW larger than the load step perturbation.



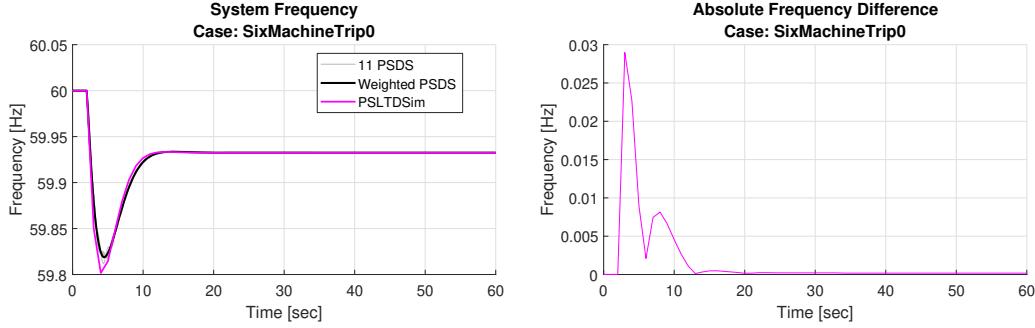
**Figure 4.18:** Six machine load step system frequency comparison.



**Figure 4.19:** Six machine load ramp system frequency comparison.

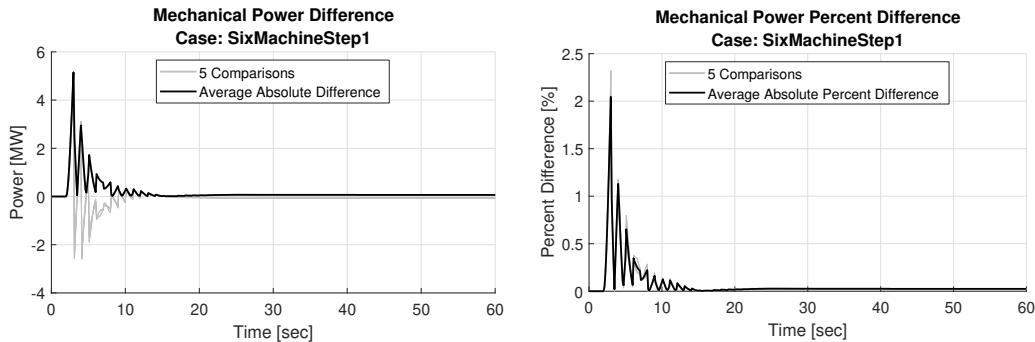
#### 4.4.2.3 Generator Mechanical Power Results

Generator mechanical power comparison results are presented for each simulated scenario in Figures 4.21, 4.22, and 4.23. It should be noted that only generators equipped with governors are compared in this section as machines without governors do not have any

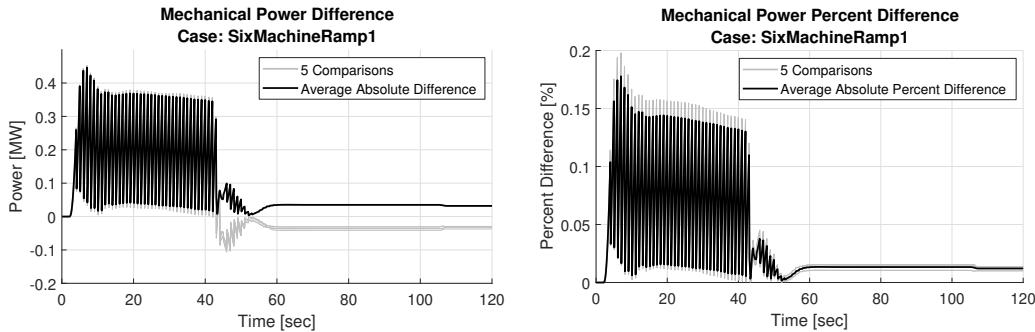


**Figure 4.20:** Six machine generator trip system frequency comparison.

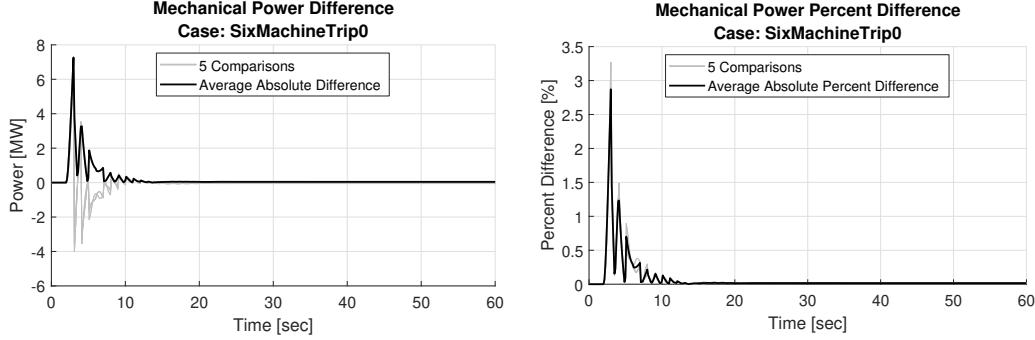
changes in mechanical power. Similar to frequency results, the ramp event had the smallest difference from PSDS never exceeding 0.5 MW, or 0.2% difference. Unlike the frequency results, most ramp mechanical power differences happen during the ramp with no large peaks at the beginning or end of the event. Further, there is a small steady state error present after the ramp is complete. Both step type events have an immediate peak difference of 5 to 7 MW (2.5 to 3.5 percent difference) that is reduced to roughly zero after 20 seconds.



**Figure 4.21:** Six machine load step mechanical power comparison.



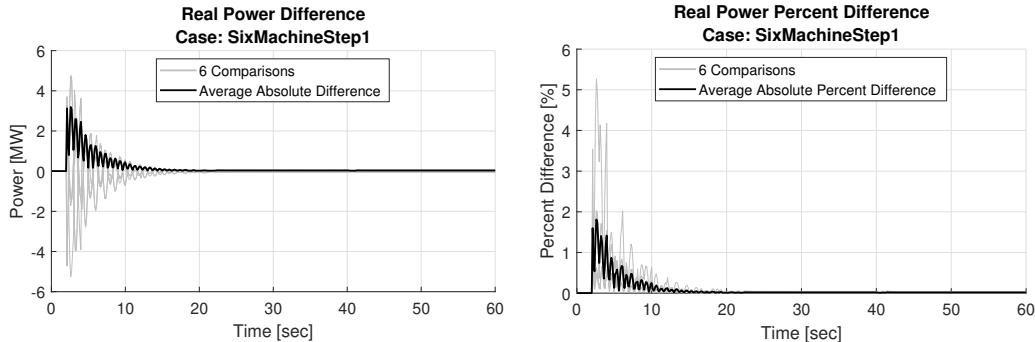
**Figure 4.22:** Six machine load ramp mechanical power comparison.



**Figure 4.23:** Six machine generator trip mechanical power comparison.

#### 4.4.2.4 Generator Real Power Results

Generator real power comparison results are presented for each simulated scenario in Figures 4.24, 4.25, and 4.26. All six generators are compared in this section as real power is calculated via the power-flow solution and can change every step. Averaged results are very similar to the mechanical power results though slightly more transient. In the step type events, individual difference peaks are nearly double the mechanical power maximums. In all cases, the difference approaches zero approximately 20 seconds after each perturbation is finished. The PSDS simulation shows a strange peak of activity during the ramp test near  $t = 110$ .



**Figure 4.24:** Six machine load step real power comparison.

#### 4.4.2.5 Voltage Magnitude Results

Bus voltage magnitude comparison results are presented for each simulated scenario in Figures 4.27, 4.28, and 4.29. Since voltage is presented in PU, percent difference plots appear as a scaled absolute version of the difference plots. The largest bus voltage difference,

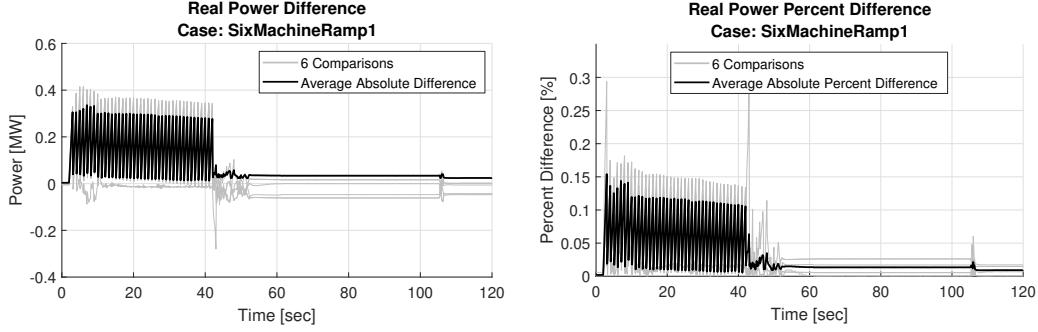


Figure 4.25: Six machine load ramp real power comparison.

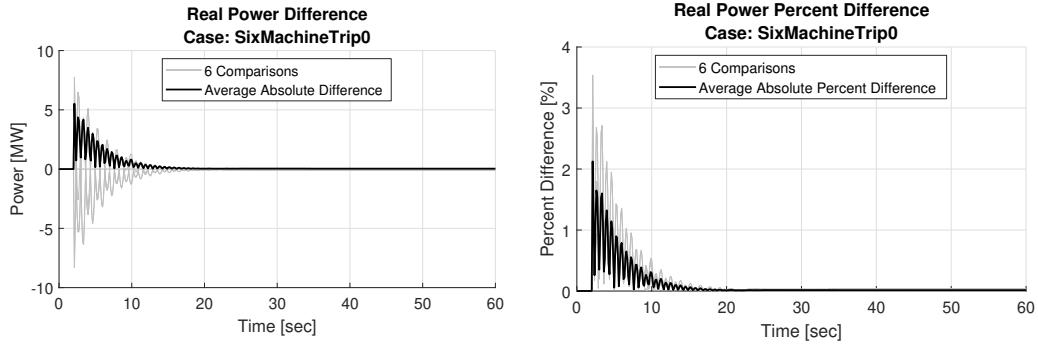


Figure 4.26: Six machine generator trip real power comparison.

of approximately 1.5%, occurred during the generator trip test, but as with the load step test, simulation results converge after  $t = 20$ . Voltages gradually drift during the ramp event, but stop once the event is over. The gradual voltage change is believed to be due to the difference in exciter modeling between TSPF and CTS.

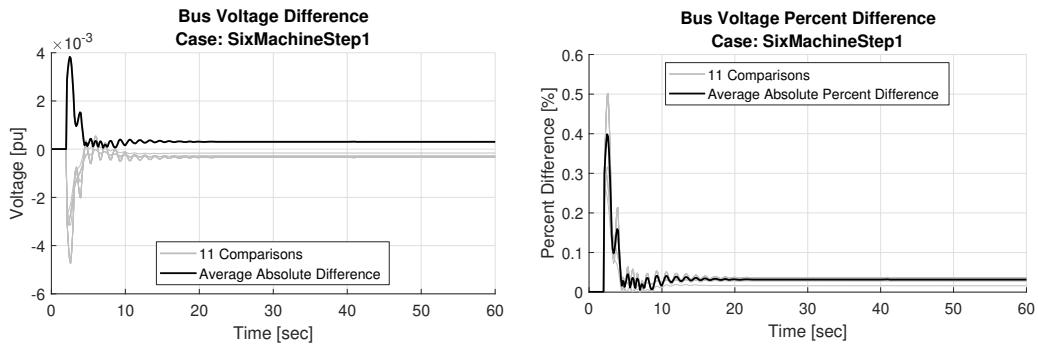
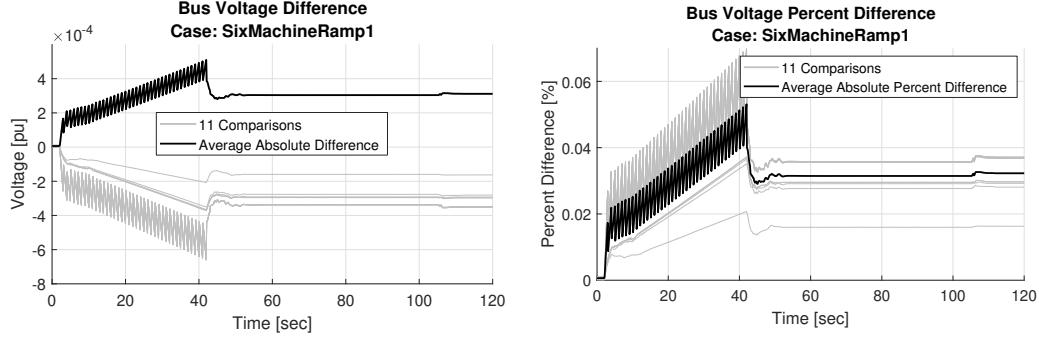
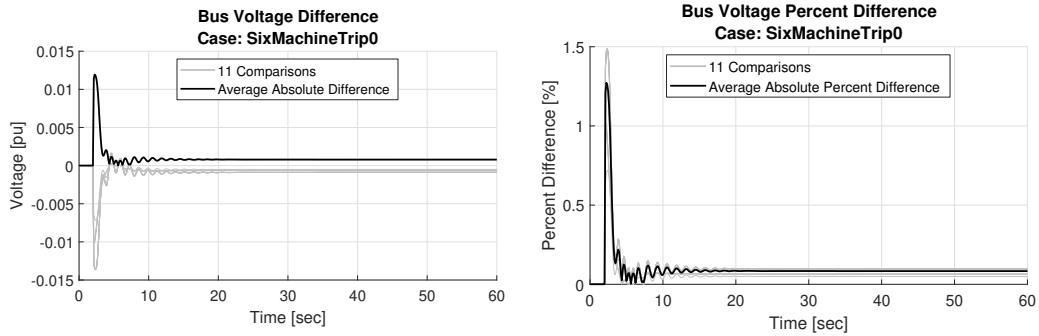


Figure 4.27: Six machine load step voltage comparison.



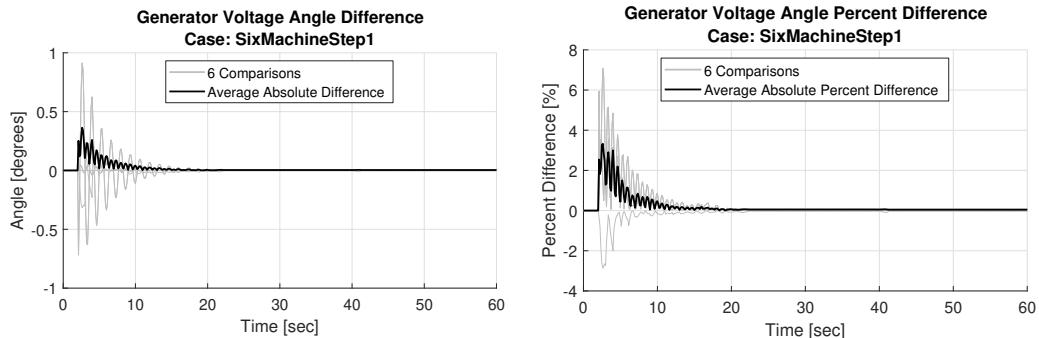
**Figure 4.28:** Six machine load ramp voltage comparison.



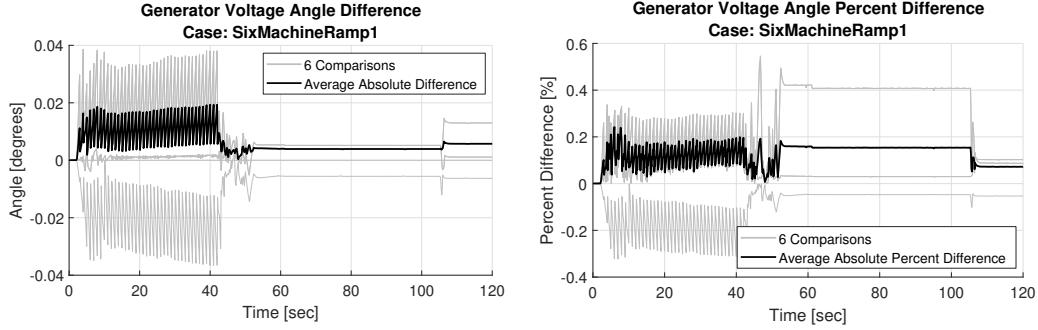
**Figure 4.29:** Six machine generator trip voltage comparison.

#### 4.4.2.6 Voltage Angle Results

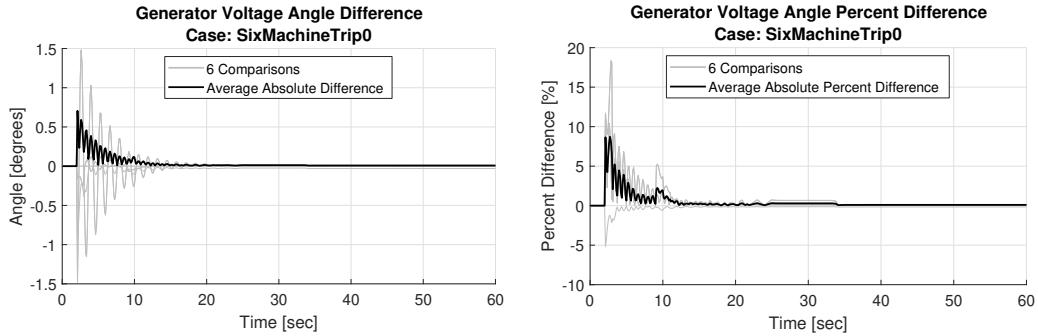
Bus voltage angle comparison results are presented for each simulated scenario in Figures 4.30, 4.31, and 4.32. The step type perturbances caused larger oscillatory differences than the load ramp event, but calculate steady state angle well. Maximum percent difference during the generator trip reached nearly 20% while the load step and ramp had maximums of approximately 7.0% and 0.6% respectively.



**Figure 4.30:** Six machine load step voltage angle comparison.



**Figure 4.31:** Six machine load ramp voltage angle comparison.



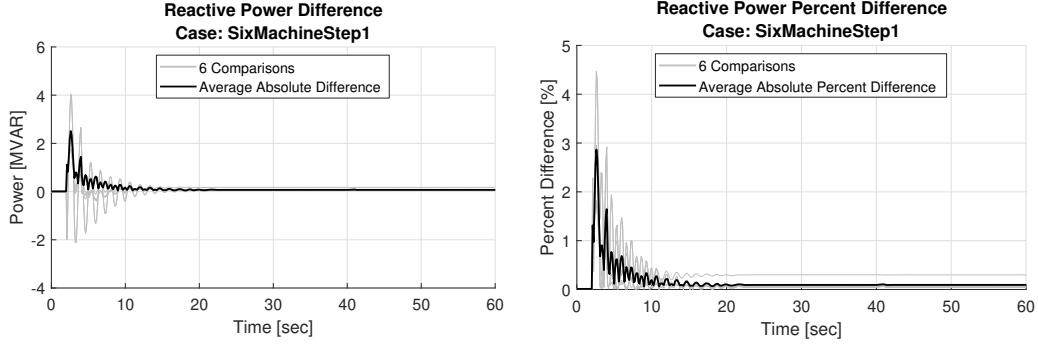
**Figure 4.32:** Six machine generator trip voltage angle comparison.

#### 4.4.2.7 Generator Reactive Power Results

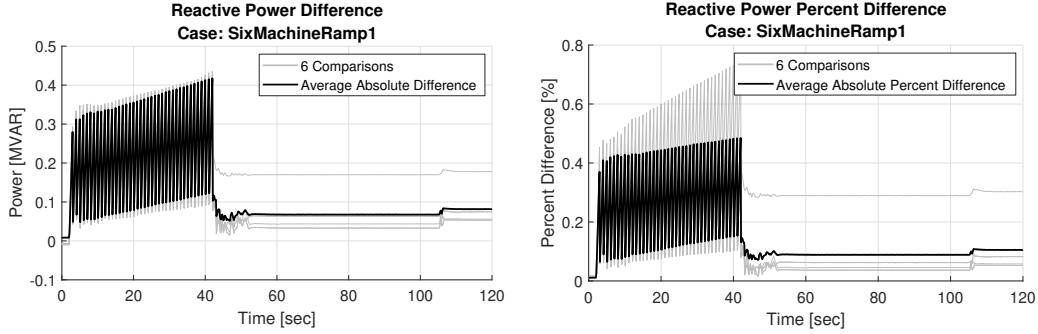
Generator reactive power comparison results are presented for each simulated scenario in Figures 4.33, 4.34, and 4.35. Maximum reactive power percent differences for the generator trip, load step, and ramp events were 8.0%, 5.0%, and 0.8% respectively. As in previous comparisons, the step events had large oscillatory differences immediately following the event, but have very low steady state error by  $t = 20$ . The ramp event had smaller scale differences, but mostly during the event.

#### 4.4.2.8 Branch Current Results

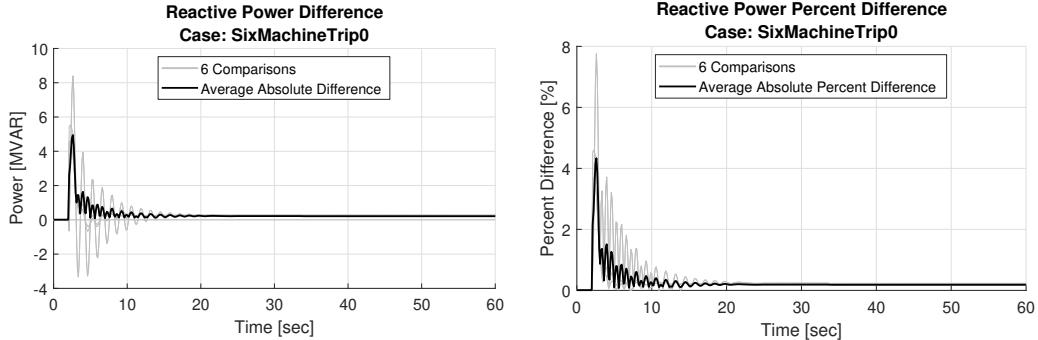
Branch current comparison results are presented for each simulated scenario in Figures 4.36, 4.37, and 4.38. Maximum branch current percent differences for the generator trip, load step, and ramp events were 8.5%, 7.0%, and 1.2% respectively. Again, largest differences occur immediately following the event while steady state differences are near zero.



**Figure 4.33: Six machine load step reactive power comparison.**



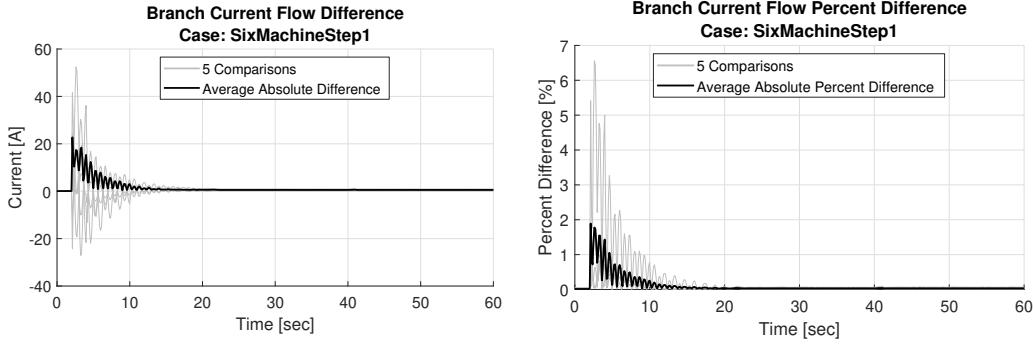
**Figure 4.34: Six machine load ramp reactive power comparison.**



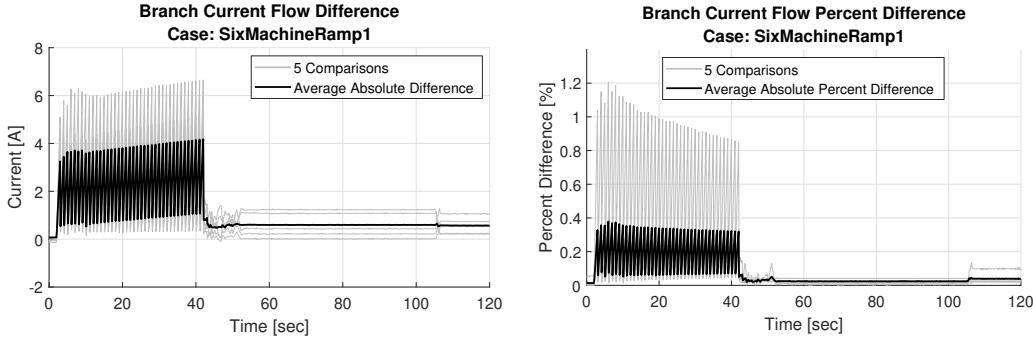
**Figure 4.35: Six machine generator trip reactive power comparison.**

#### 4.4.2.9 Branch Real Power Flow Results

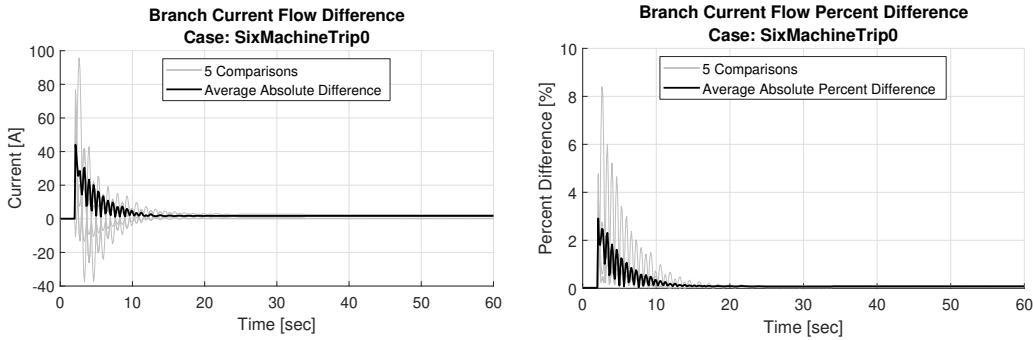
Branch real power flow comparison results are presented for each simulated scenario in Figures 4.39, 4.40, and 4.41. With results very similar to branch current flow, branch real power flow percent differences for the generator trip, load step, and ramp events were 8.5%, 7.0%, and 1.2% respectively.



**Figure 4.36: Six machine load step branch current flow comparison.**



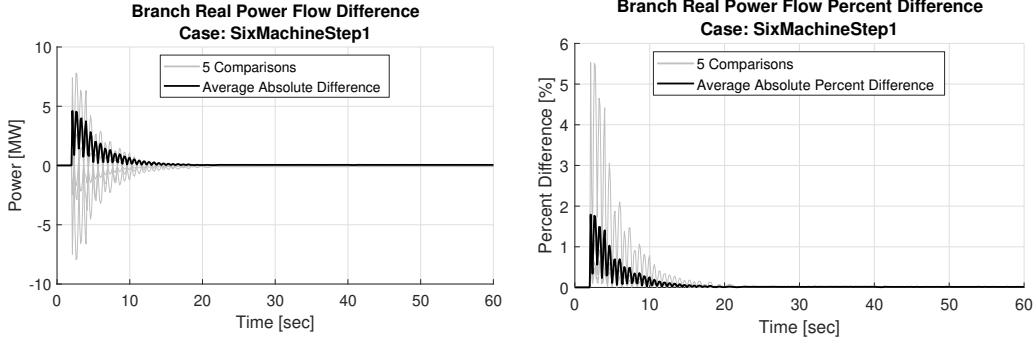
**Figure 4.37: Six machine load ramp branch current flow comparison.**



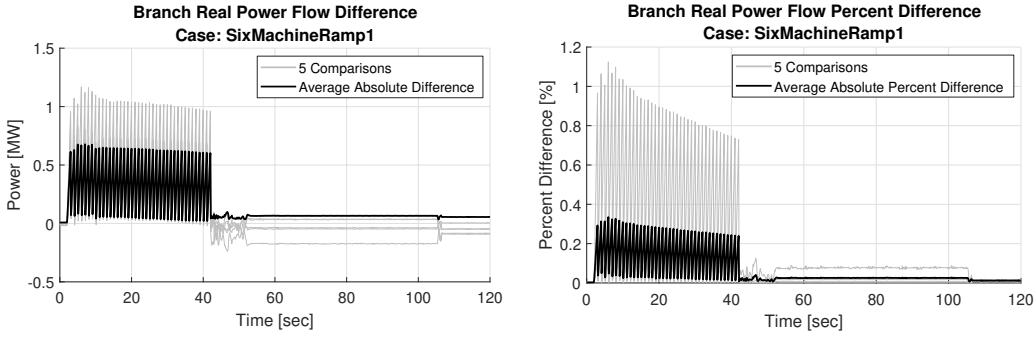
**Figure 4.38: Six machine generator trip branch current flow comparison.**

#### 4.4.2.10 Branch Reactive Power Flow Results

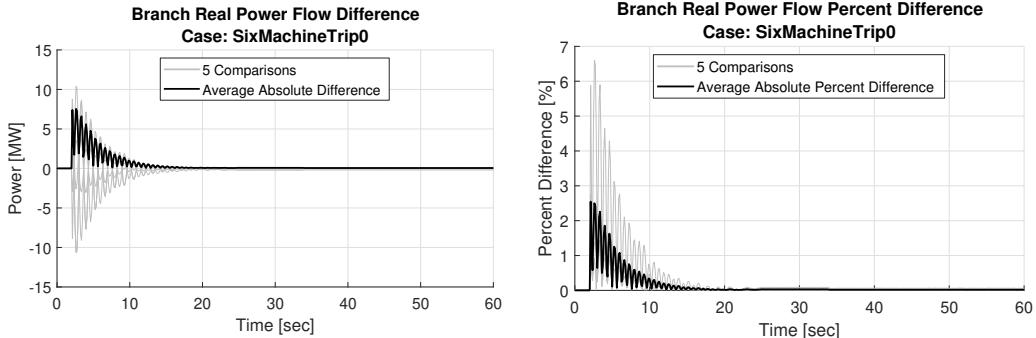
Branch reactive power flow comparison results are presented for each simulated scenario in Figures 4.42, 4.43, and 4.44. While the timing of differences in branch reactive power flow is similar to current and real power flow, the magnitude of difference is not. Maximum branch reactive power flow percent differences for the generator trip, load step, and ramp events were 45.0%, 45.0%, and 5.0% respectively. These large differences may be due to the



**Figure 4.39:** Six machine load step branch real power flow comparison.



**Figure 4.40:** Six machine load ramp branch real power flow comparison.

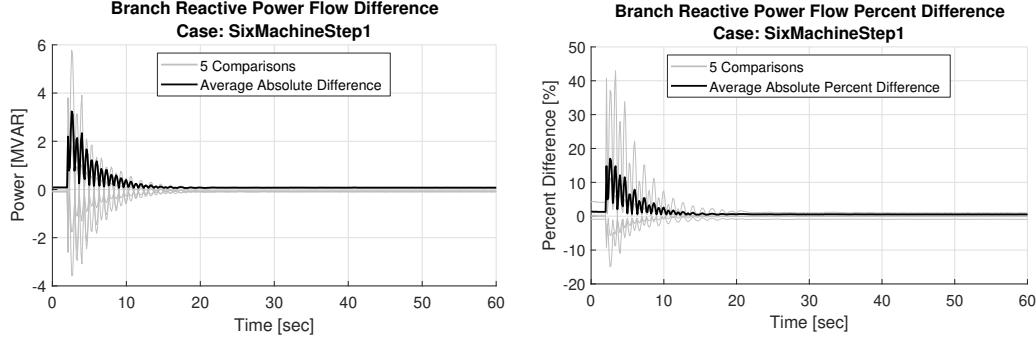


**Figure 4.41:** Six machine generator trip branch real power flow comparison.

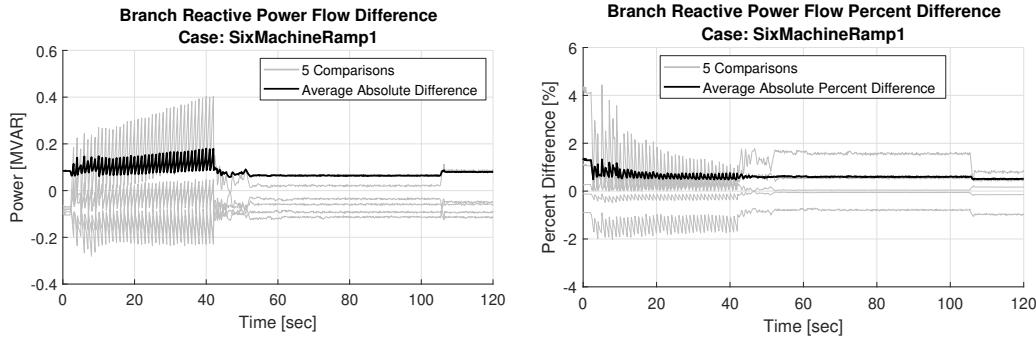
size of the system and actual MVAR flow on lines being low.

#### 4.4.3 Mini WECC System

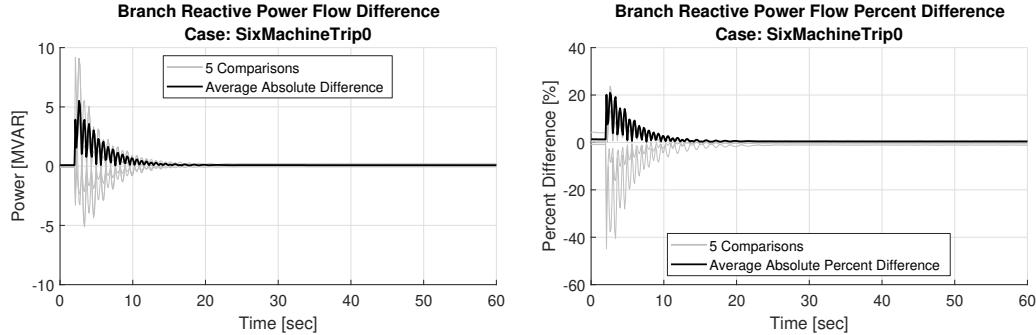
A larger system model was used To test the scaling ability of PSLTDSim . The ‘mini WECC’ shown in Figure 4.45, is a 120 bus 34 generator system created in PSLF. All governors in the miniWECC were modeled with the tgov1 which enabled easier validation. Further details about the creation and use of the miniWECC may be found in [26], [53], [59].



**Figure 4.42:** Six machine load step branch reactive power flow comparison.



**Figure 4.43:** Six machine load ramp branch reactive power flow comparison.



**Figure 4.44:** Six machine generator trip branch reactive power flow comparison.

The mini WECC was modified from the original configuration to include three areas. Governors were removed from generators so that each area had only roughly 20% of generation capacity under governor control. Additionally, since the mini WECC was designed to test heavy loading and transient type events, all loads were reduced by 5%. Further, to keep the voltage profile similar to the original design, shunts were also reduced by 5%.

#### 4.4.3.1 Simulated Scenario Descriptions

Similar to the six machine tests, a load step, load ramp, and generator trip were simulated. At  $t = 2$  the loads on buses 16, 21, and 26 were each increased by 400 MW. The ramp perturbation also affects the same loads 400 MW, but over 40 seconds. The ramp is equivalent to forty 30 MW steps taking place every second from  $t = 2$  to  $t = 42$ . Generator 27 was tripped at  $t = 2$  and was initially generating  $\approx 200$  MW.

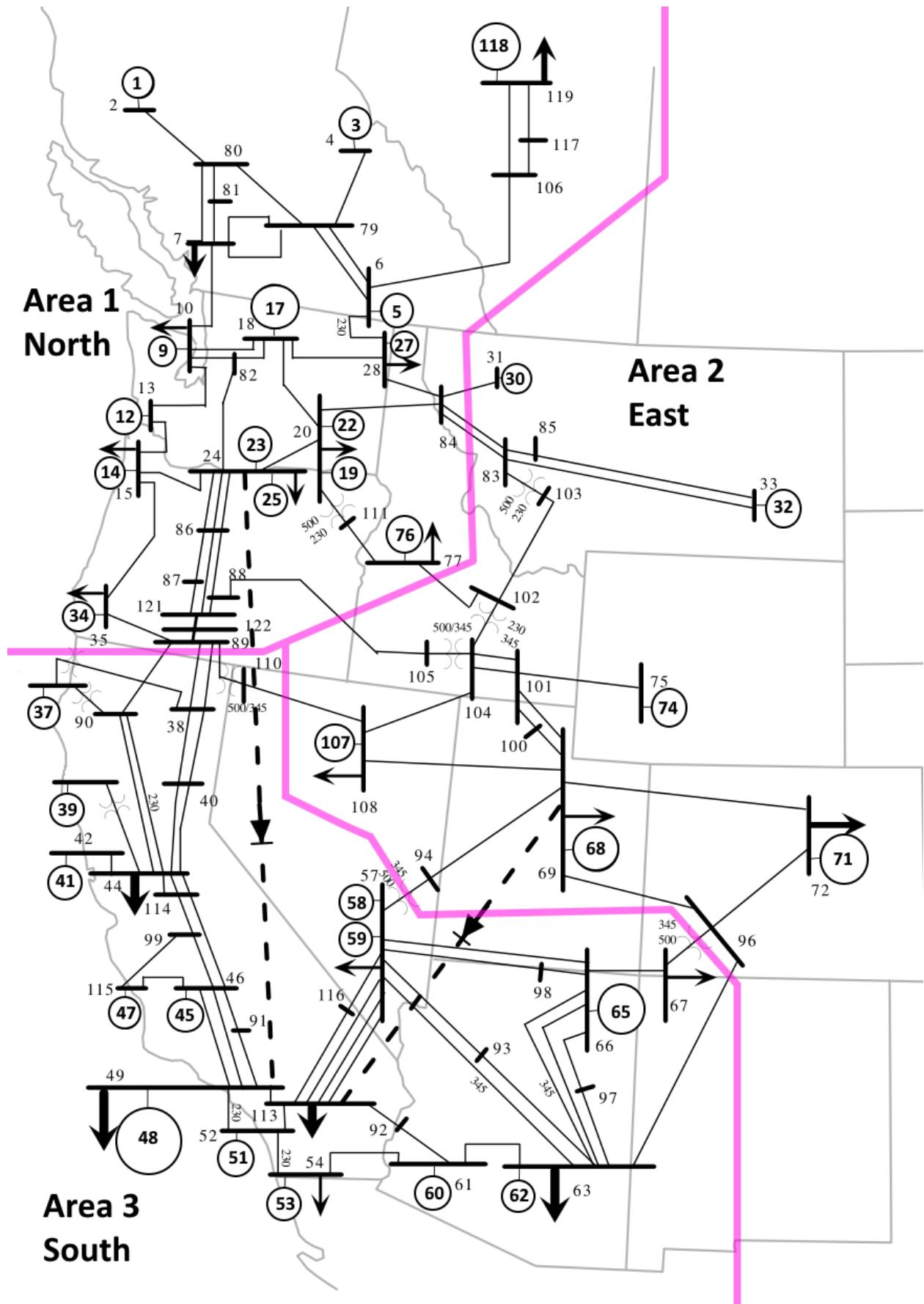


Figure 4.45: Mini WECC system adapted from [26].

#### 4.4.3.2 Frequency Results

System frequency comparison results are presented for each simulated scenario in Figures 4.46 4.47 and 4.48.

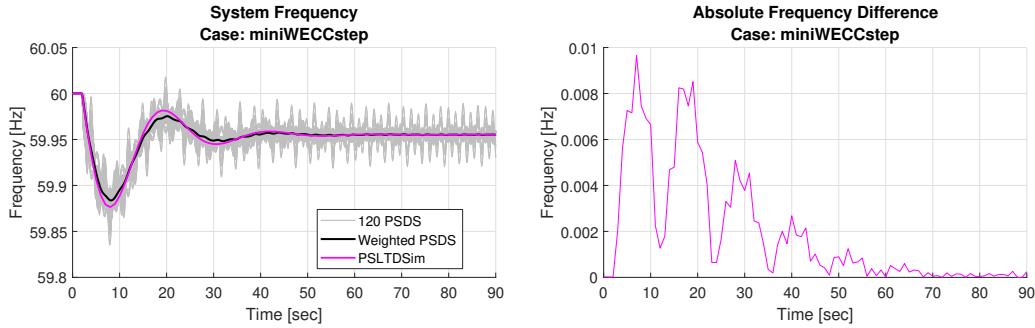


Figure 4.46: Mini WECC load step system frequency comparison.

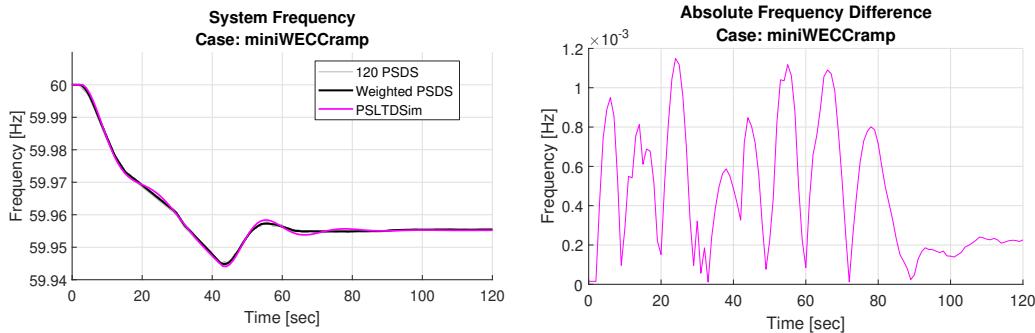


Figure 4.47: Mini WECC load ramp system frequency comparison.

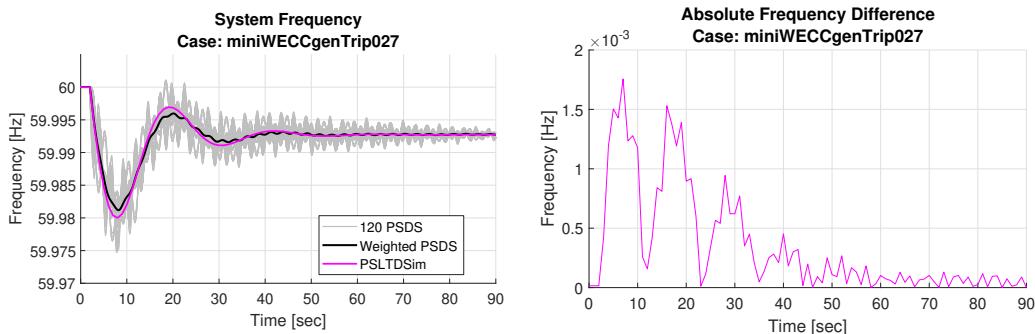


Figure 4.48: Mini WECC generator trip system frequency comparison.

#### 4.4.3.3 Generator Mechanical Power Results

Generator mechanical power comparison results are presented for each simulated scenario in Figures 4.49 4.50 and 4.51.

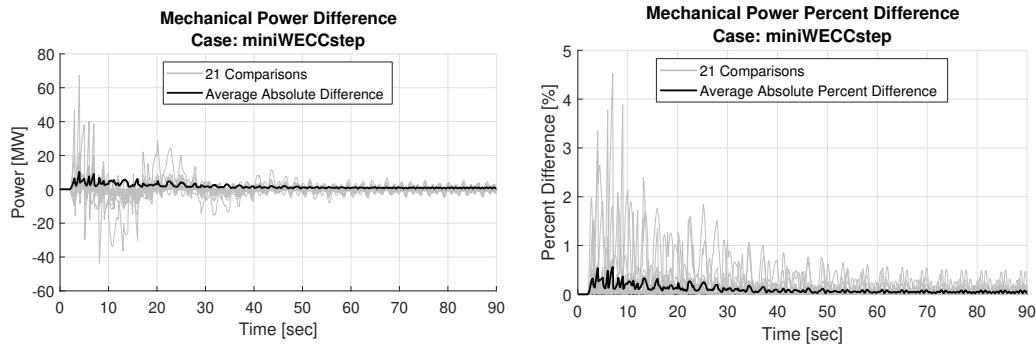


Figure 4.49: Mini WECC load step mechanical power comparison.

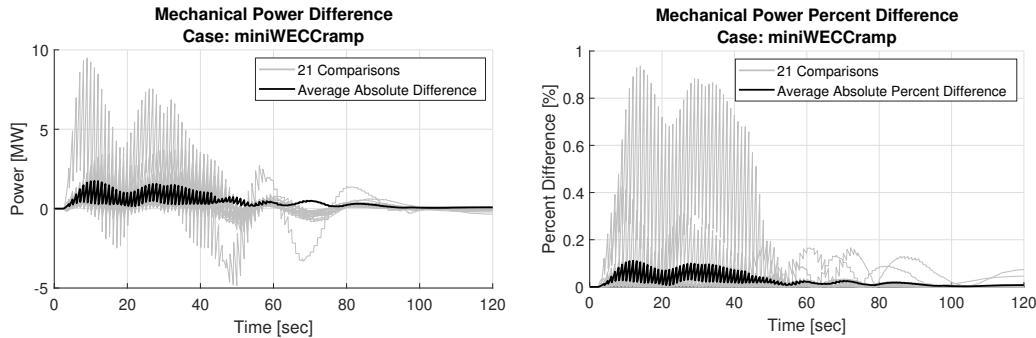


Figure 4.50: Mini WECC load ramp mechanical power comparison.

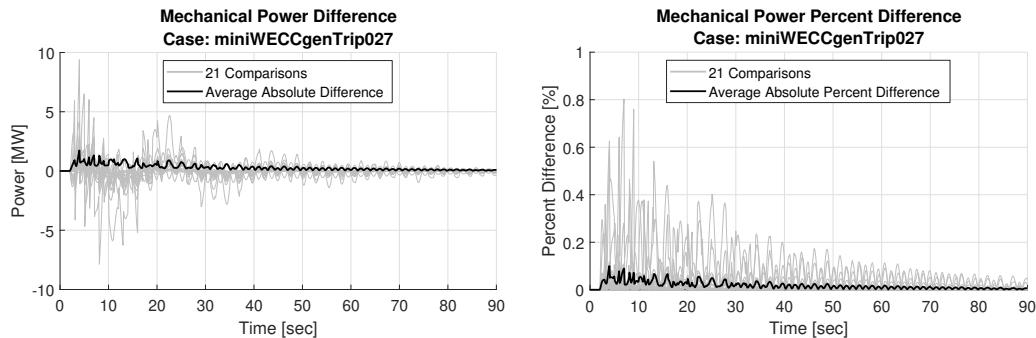


Figure 4.51: Mini WECC generator trip mechanical power comparison.

#### 4.4.3.4 Generator Real Power Results

Generator real power comparison results are presented for each simulated scenario in Figures 4.52 4.53 and 4.54.

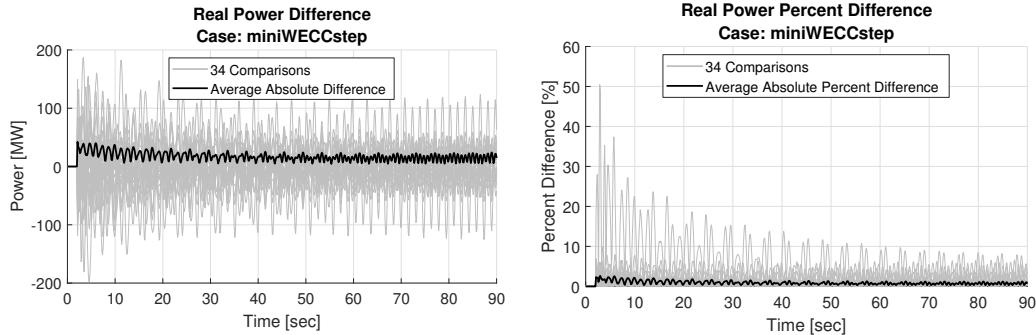


Figure 4.52: Mini WECC load step real power comparison.

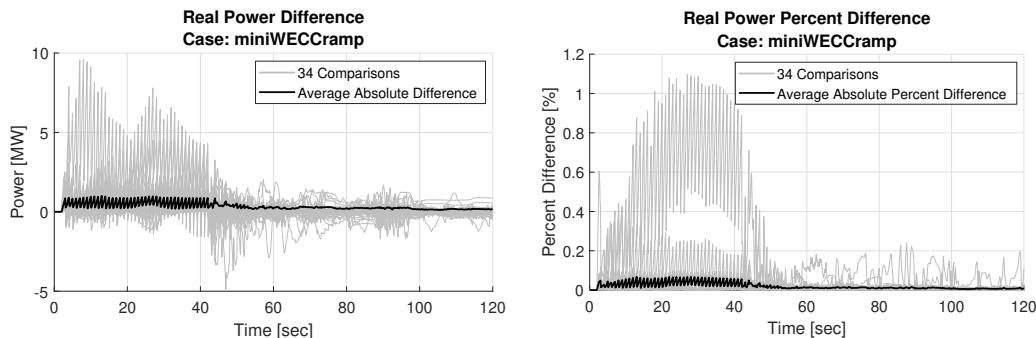


Figure 4.53: Mini WECC load ramp real power comparison.

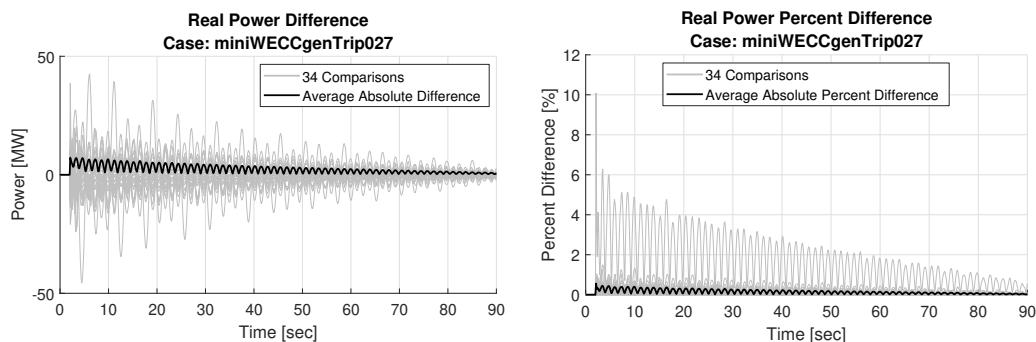
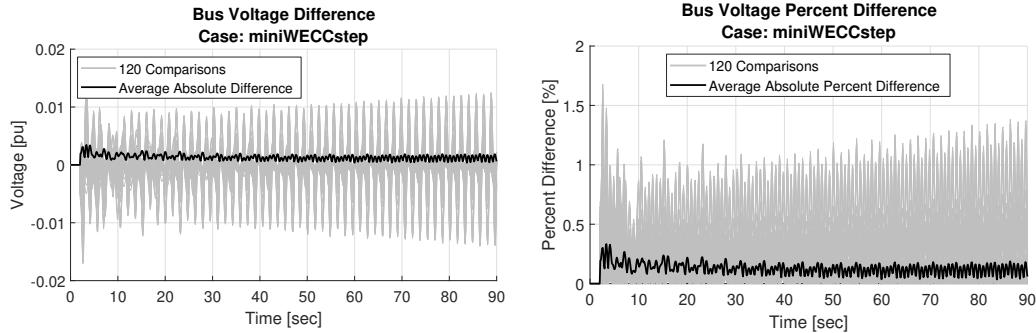


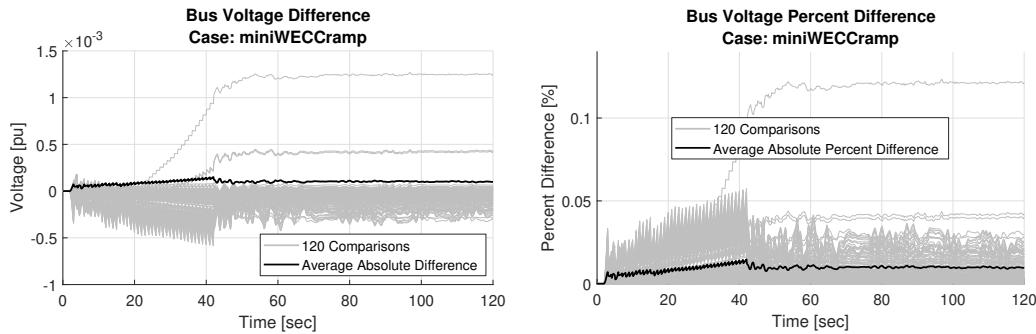
Figure 4.54: Mini WECC generator trip real power comparison.

#### 4.4.3.5 Voltage Magnitude Results

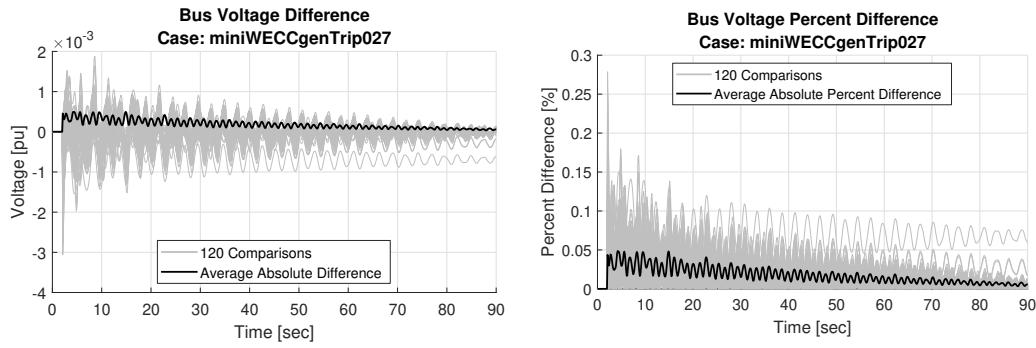
Bus voltage magnitude comparison results are presented for each simulated scenario in Figures 4.55 4.56 and 4.57.



**Figure 4.55:** Mini WECC load step voltage comparison.



**Figure 4.56:** Mini WECC load ramp voltage comparison.



**Figure 4.57:** Mini WECC generator trip voltage comparison.

#### 4.4.3.6 Voltage Angle Results

Bus voltage angle comparison results are presented for each simulated scenario in Figures 4.58 4.59 and 4.60.

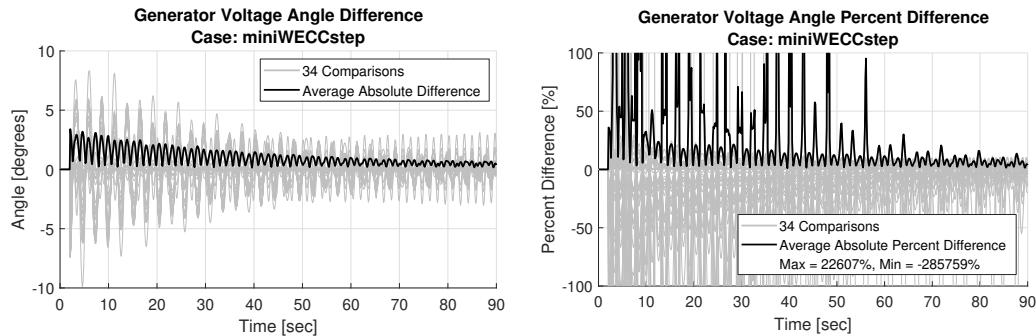


Figure 4.58: Mini WECC load step voltage angle comparison.

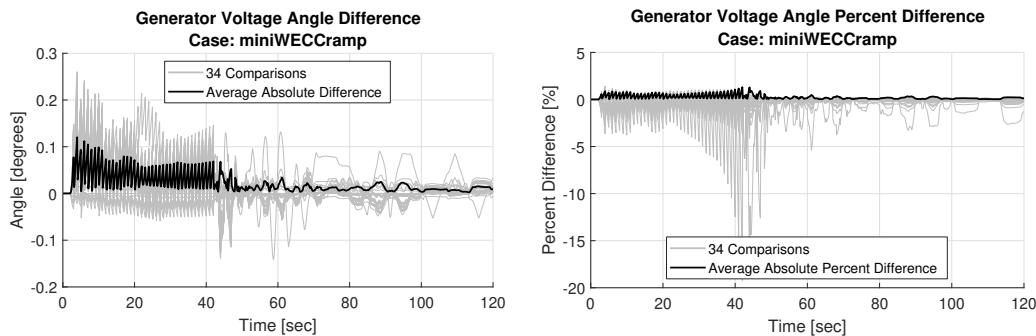


Figure 4.59: Mini WECC load ramp voltage angle comparison.

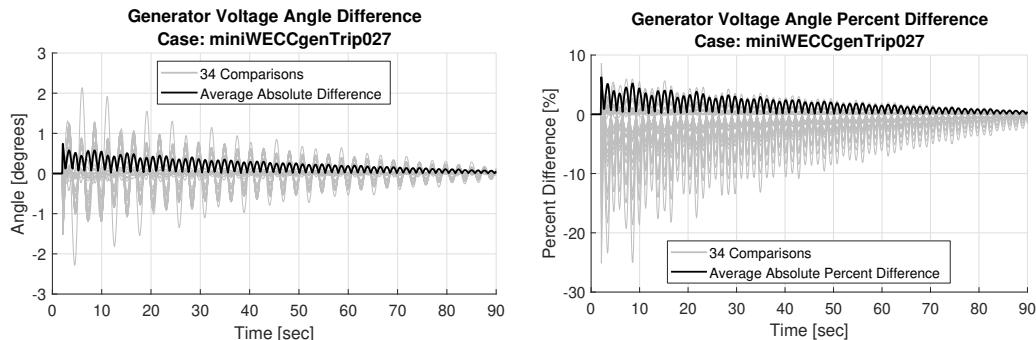
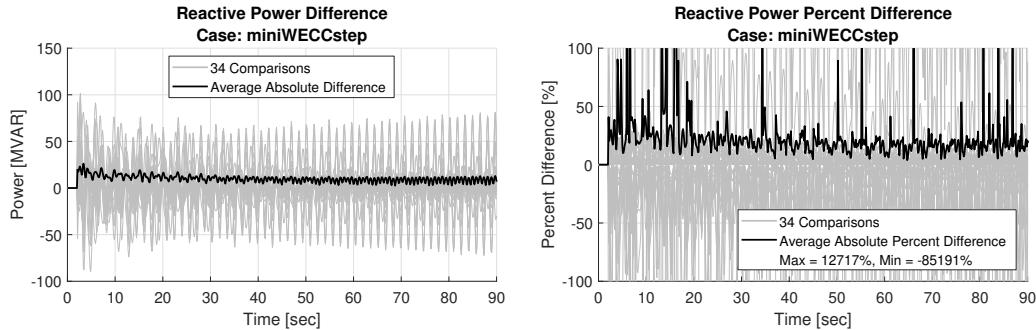


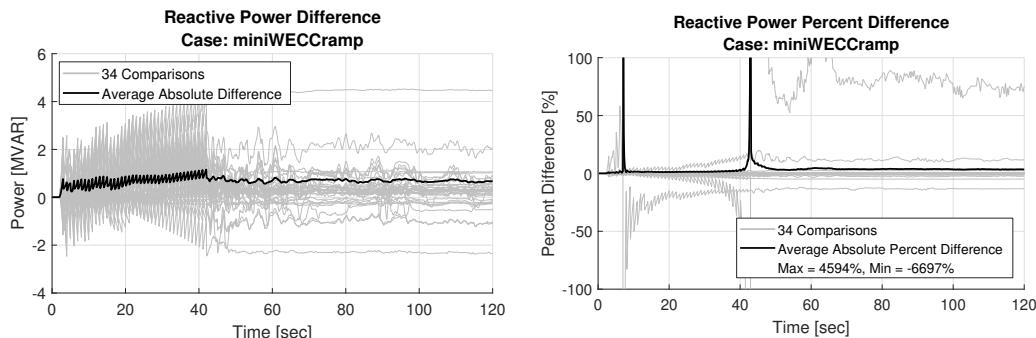
Figure 4.60: Mini WECC generator trip voltage angle comparison.

#### 4.4.3.7 Generator Reactive Power Results

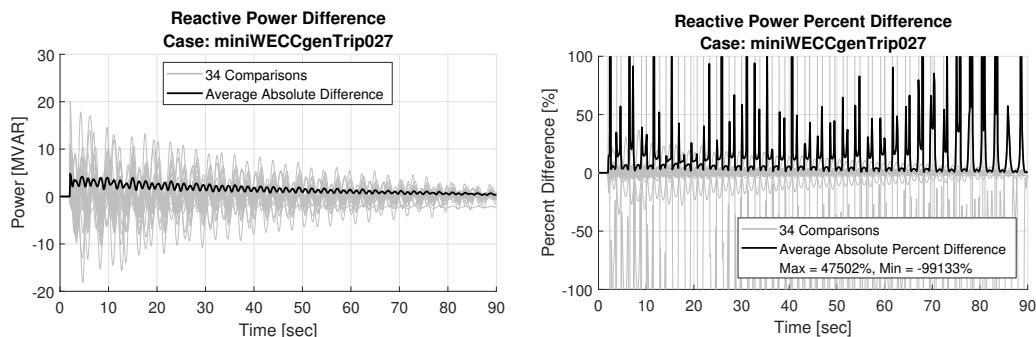
Generator reactive power comparison results are presented for each simulated scenario in Figures 4.61 4.62 and 4.63.



**Figure 4.61:** Mini WECC load step reactive power comparison.



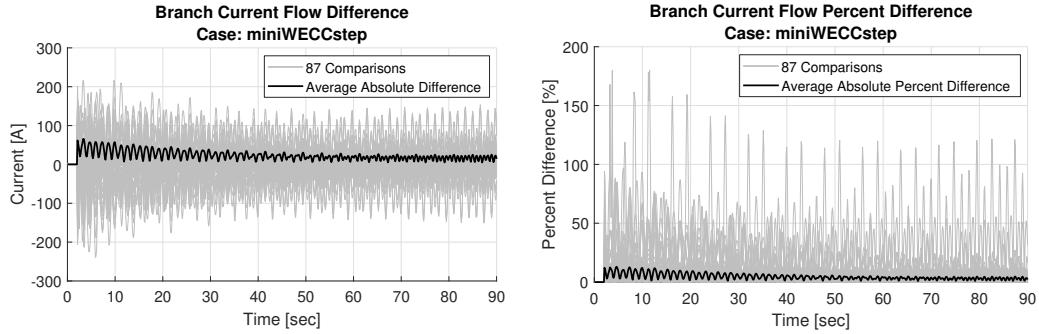
**Figure 4.62:** Mini WECC load ramp reactive power comparison.



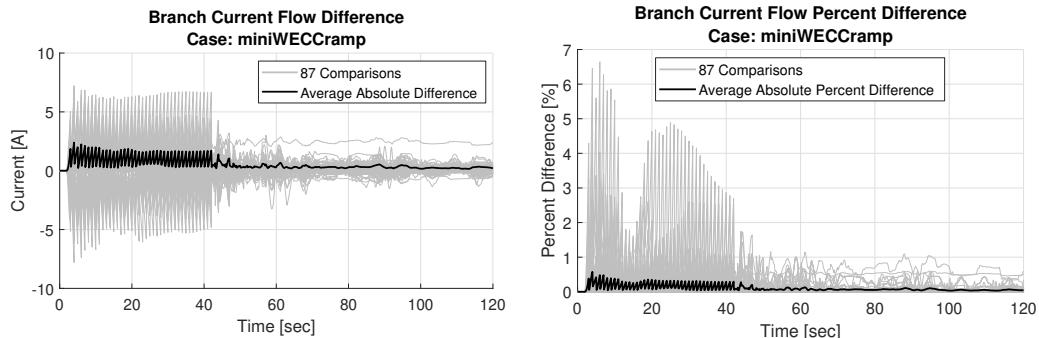
**Figure 4.63:** Mini WECC generator trip reactive power comparison.

#### 4.4.3.8 Branch Current Results

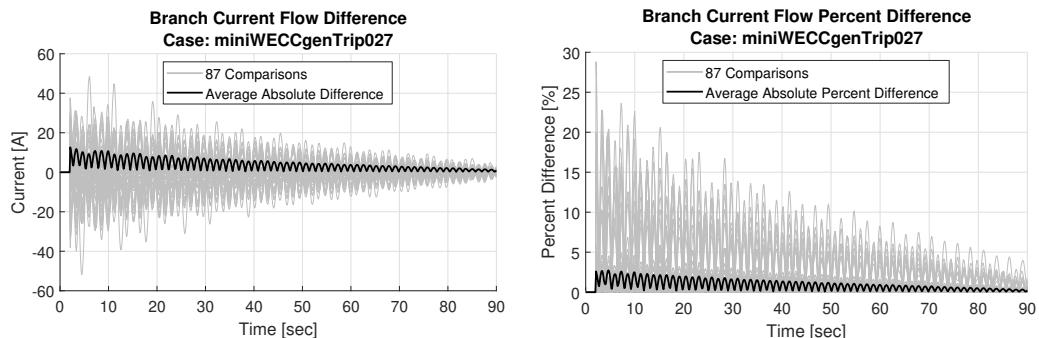
Branch current comparison results are presented for each simulated scenario in Figures 4.64 4.65 and 4.66.



**Figure 4.64:** Mini WECC load step branch current flow comparison.



**Figure 4.65:** Mini WECC load ramp branch current flow comparison.



**Figure 4.66:** Mini WECC generator trip branch current flow comparison.

#### 4.4.3.9 Branch Real Power Flow Results

Branch real power flow comparison results are presented for each simulated scenario in Figures 4.67 4.68 and 4.69.

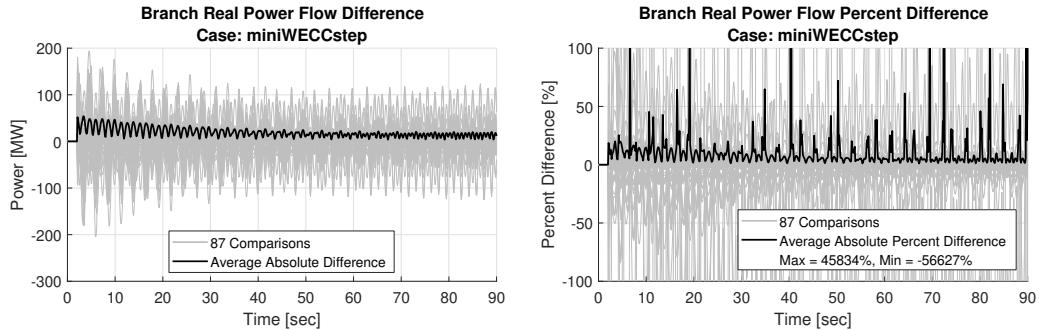


Figure 4.67: Mini WECC load step branch real power flow comparison.

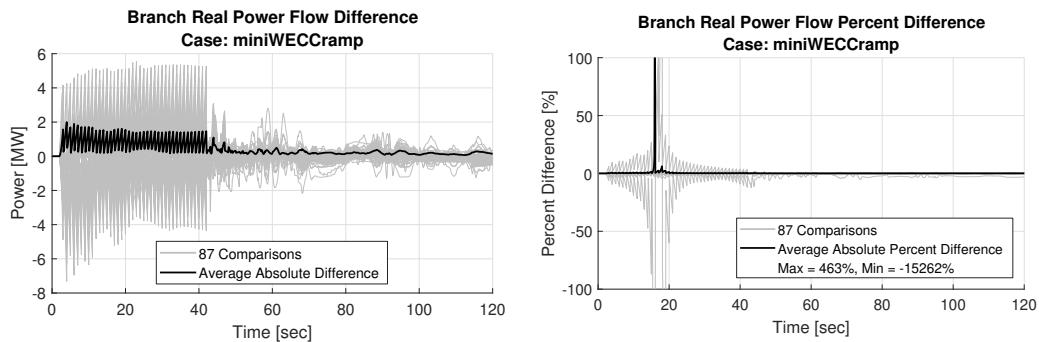


Figure 4.68: Mini WECC load ramp branch real power flow comparison.

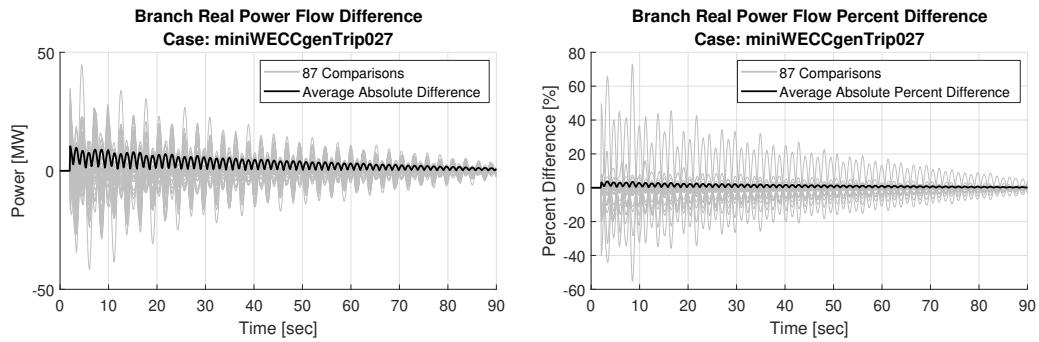


Figure 4.69: Mini WECC generator trip branch real power flow comparison.

#### 4.4.3.10 Branch Reactive Power Flow Results

Branch reactive power flow comparison results are presented for each simulated scenario in Figures 4.70 4.71 and 4.72.

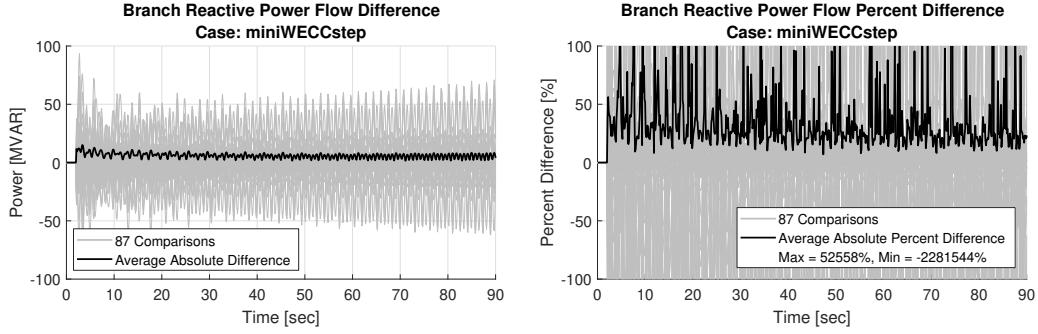


Figure 4.70: Mini WECC load step branch reactive power flow comparison.

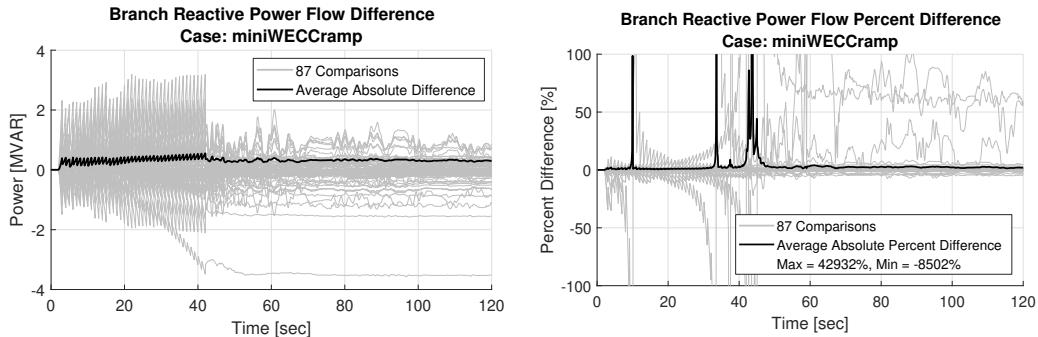


Figure 4.71: Mini WECC load ramp branch reactive power flow comparison.

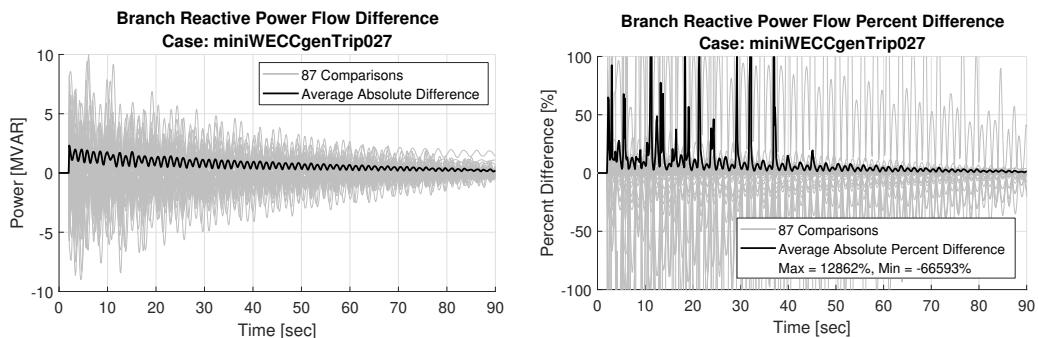


Figure 4.72: Mini WECC generator trip branch reactive power flow comparison.

#### 4.4.4 Mini WECC with PSS System

The mini WECC, previously shown in Figure 4.45, had it's power system stabilizers (PSS) turned off in the previous validation tests. PSS was turned on for the following

validations tests.

#### 4.4.4.1 Simulated Scenario Descriptions

The same simulation tests were ran from the previous mini WECC section.. At  $t = 2$  the loads on buses 16,21, and 26 were each increased by 400 MW. The ramp perturbation affects the same loads the same amount, but over 40 seconds. The ramp is equivalent to 40 30 MW steps taking place every second from  $t = 2$  to  $t = 42$ . Generator 27 was tripped at  $t = 2$  and was initially generating  $\approx 200$  MW.

#### 4.4.4.2 Frequency Results

System frequency comparison results are presented for each simulated scenario in Figures 4.73 4.74 and 4.75.

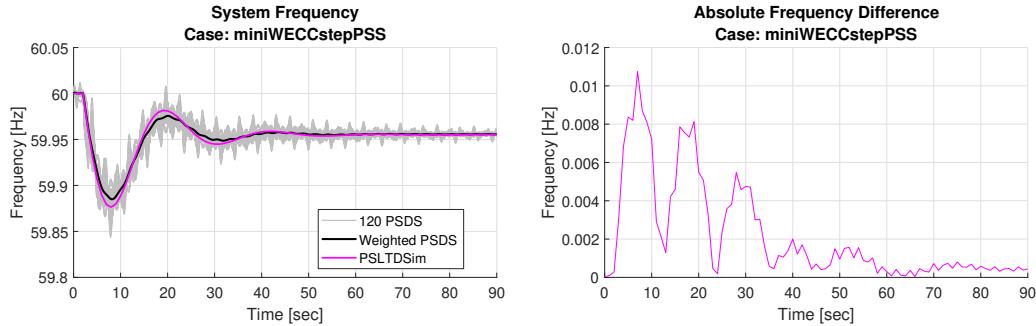


Figure 4.73: Mini WECC with PSS load step system frequency comparison.

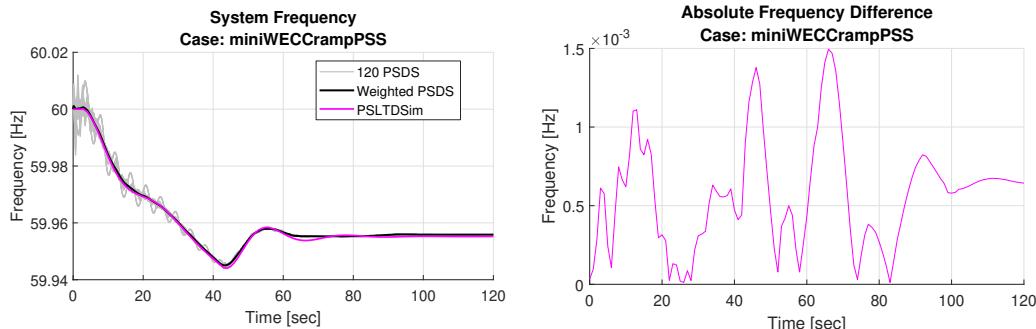


Figure 4.74: Mini WECC with PSS load ramp system frequency comparison.

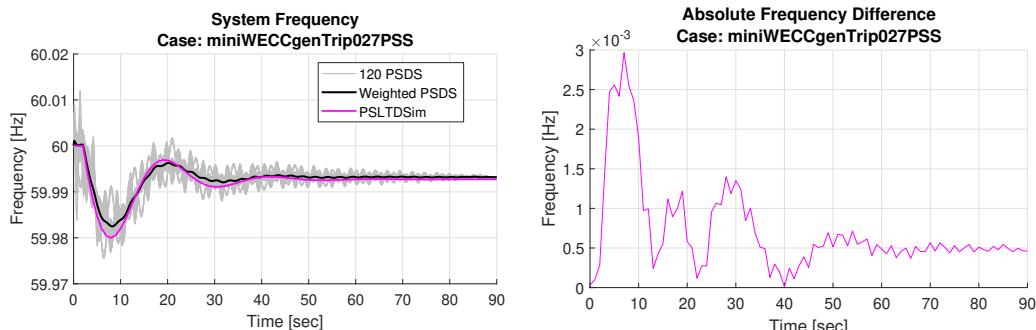


Figure 4.75: Mini WECC with PSS generator trip system frequency comparison.

#### 4.4.4.3 Generator Mechanical Power Results

Generator mechanical power comparison results are presented for each simulated scenario in Figures 4.76 4.77 and 4.78.

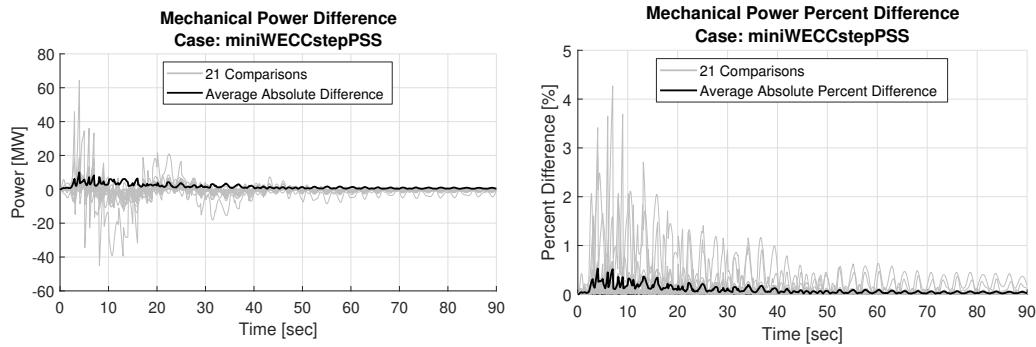


Figure 4.76: Mini WECC with PSS load step mechanical power comparison.

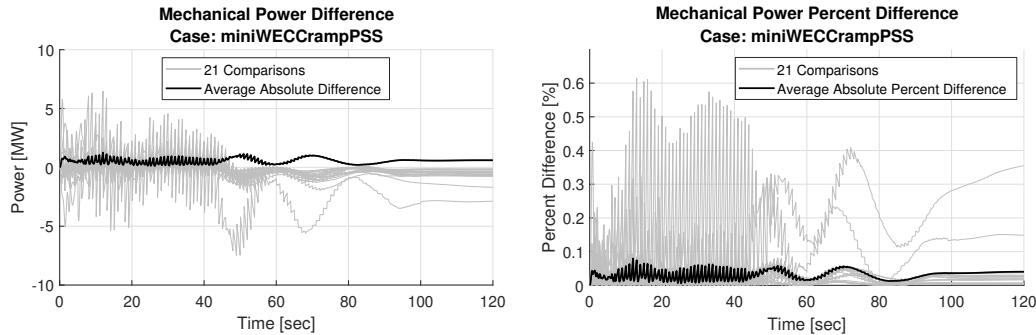


Figure 4.77: Mini WECC with PSS load ramp mechanical power comparison.

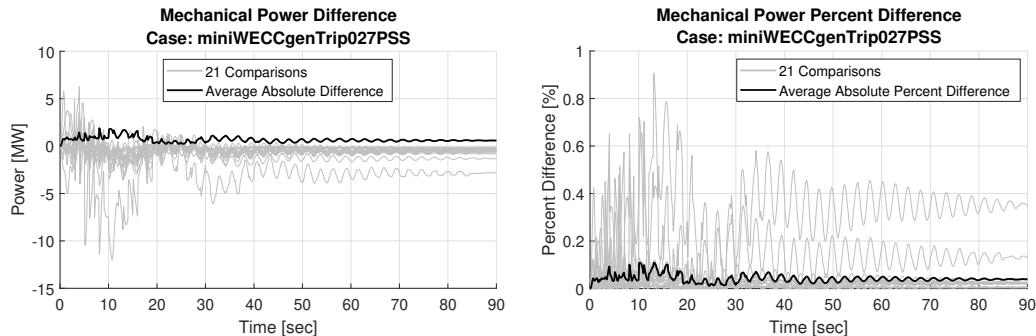
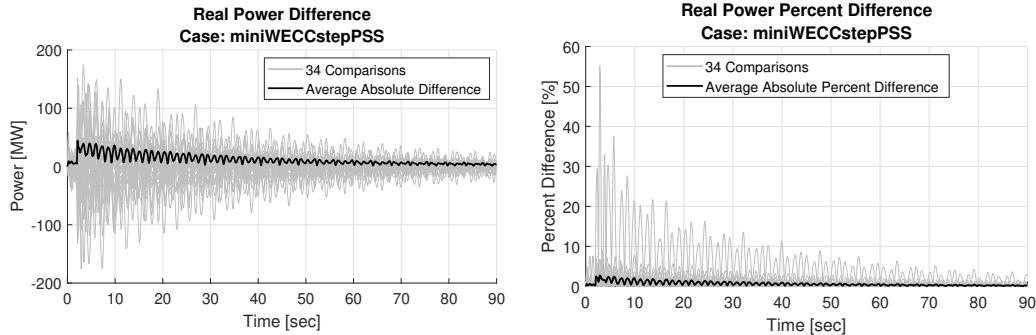


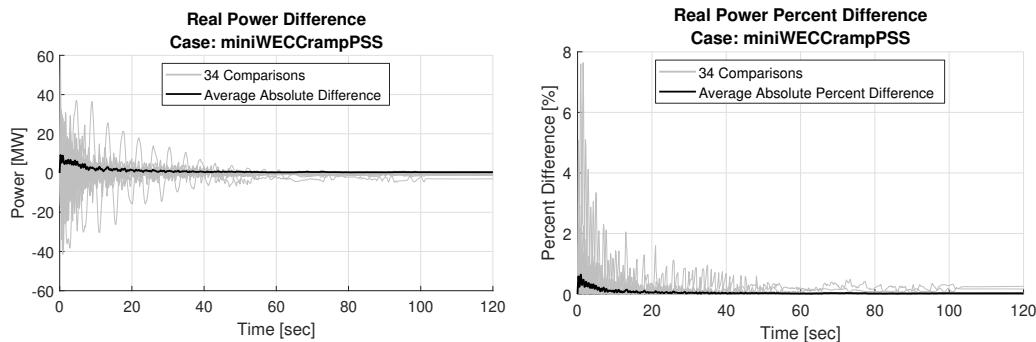
Figure 4.78: Mini WECC with PSS generator trip mechanical power comparison.

#### 4.4.4.4 Generator Real Power Results

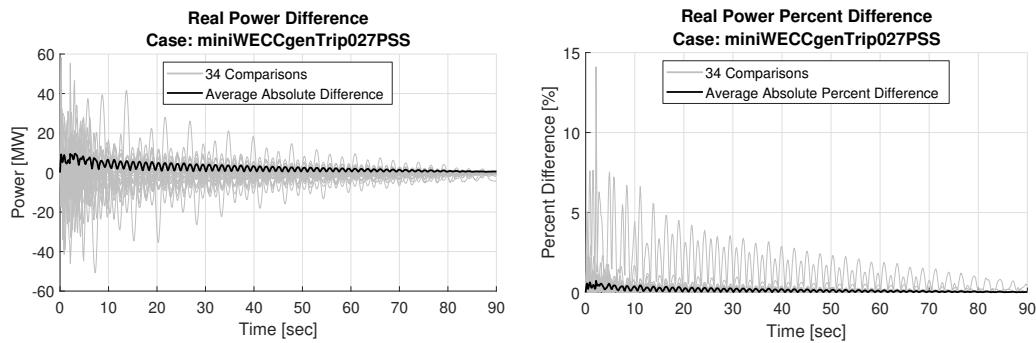
Generator real power comparison results are presented for each simulated scenario in Figures 4.79 4.80 and 4.81.



**Figure 4.79:** Mini WECC with PSS load step real power comparison.



**Figure 4.80:** Mini WECC with PSS load ramp real power comparison.



**Figure 4.81:** Mini WECC with PSS generator trip real power comparison.

#### 4.4.4.5 Voltage Magnitude Results

Bus voltage magnitude comparison results are presented for each simulated scenario in Figures 4.82 4.83 and 4.84.

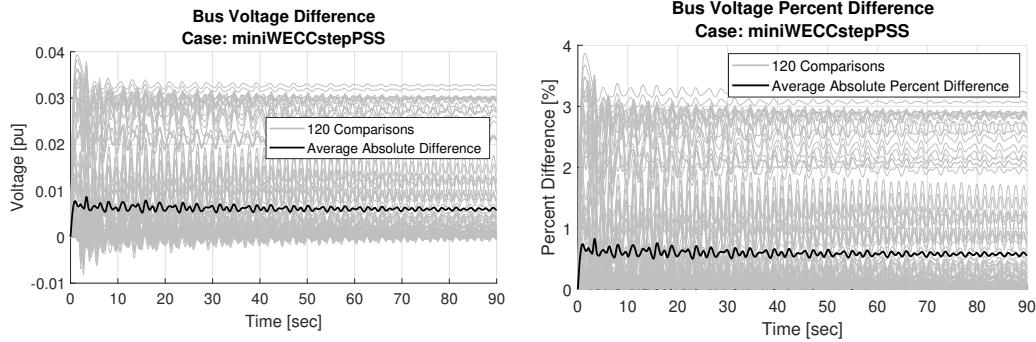


Figure 4.82: Mini WECC with PSS load step voltage comparison.

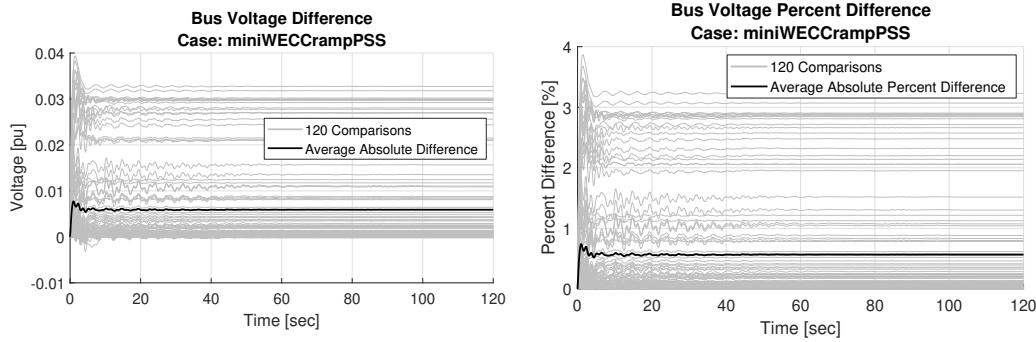


Figure 4.83: Mini WECC with PSS load ramp voltage comparison.

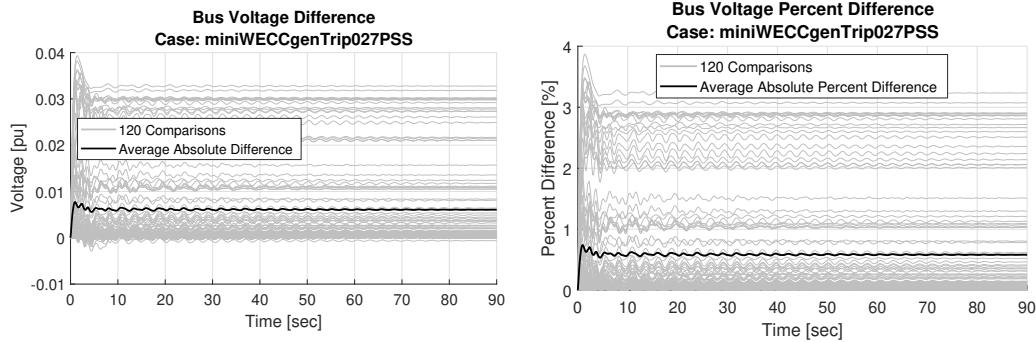
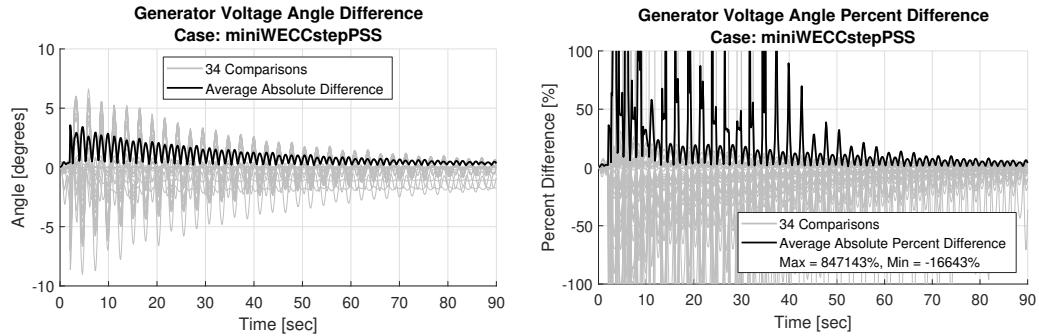


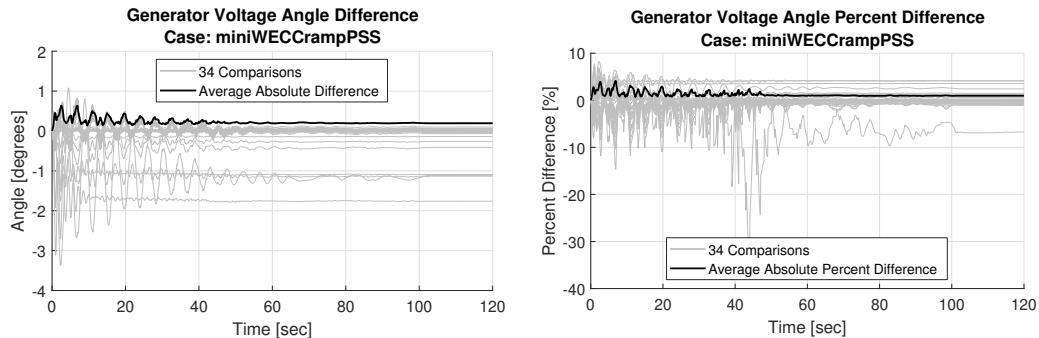
Figure 4.84: Mini WECC with PSS generator trip voltage comparison.

#### 4.4.4.6 Voltage Angle Results

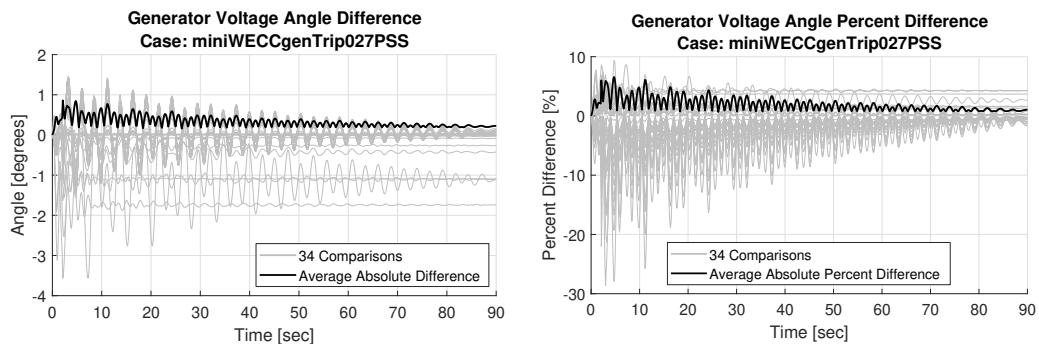
Bus voltage angle comparison results are presented for each simulated scenario in Figures 4.85 4.86 and 4.87.



**Figure 4.85:** Mini WECC with PSS load step voltage angle comparison.



**Figure 4.86:** Mini WECC with PSS load ramp voltage angle comparison.



**Figure 4.87:** Mini WECC with PSS generator trip voltage angle comparison.

#### 4.4.4.7 Generator Reactive Power Results

Generator reactive power comparison results are presented for each simulated scenario in Figures 4.88 4.89 and 4.90.

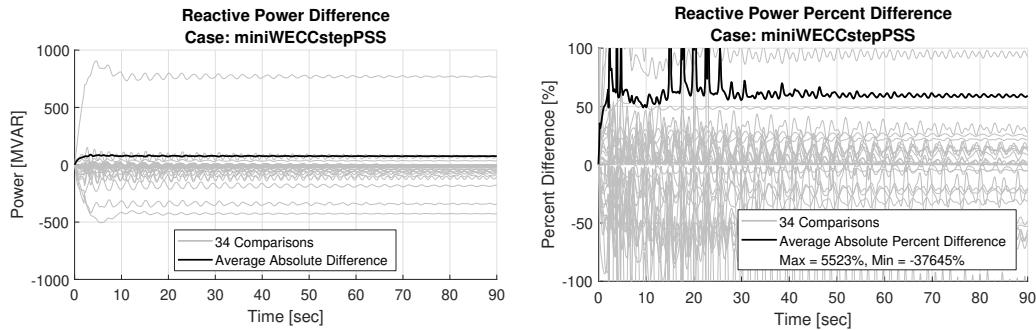


Figure 4.88: Mini WECC with PSS load step reactive power comparison.

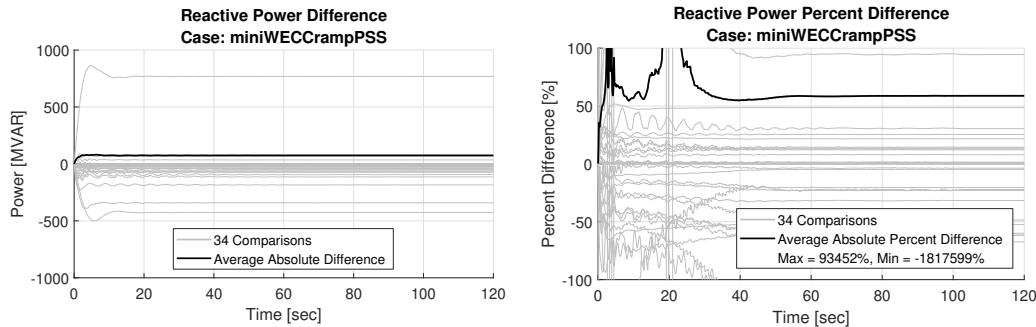


Figure 4.89: Mini WECC with PSS load ramp reactive power comparison.

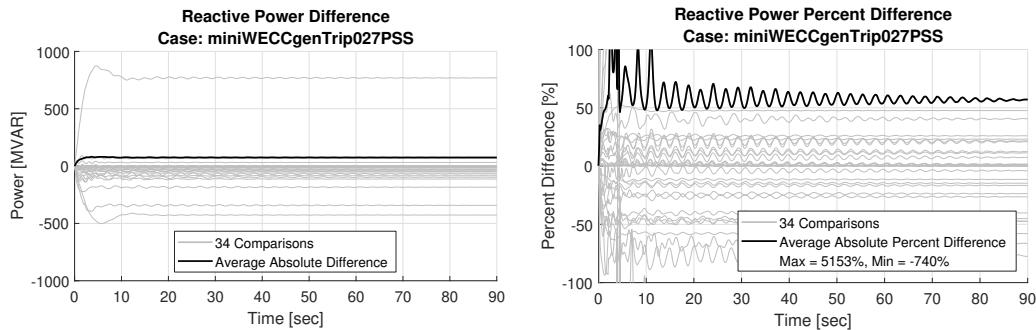


Figure 4.90: Mini WECC with PSS generator trip reactive power comparison.

#### 4.4.4.8 Branch Current Results

Branch current comparison results are presented for each simulated scenario in Figures 4.91 4.92 and 4.93.

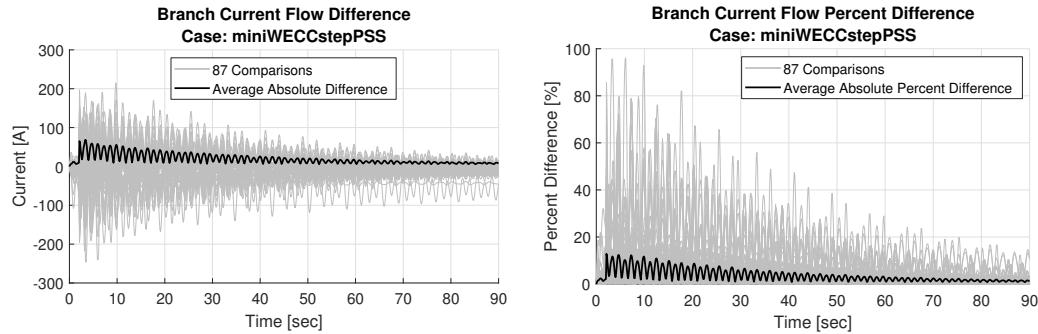


Figure 4.91: Mini WECC with PSS load step branch current flow comparison.

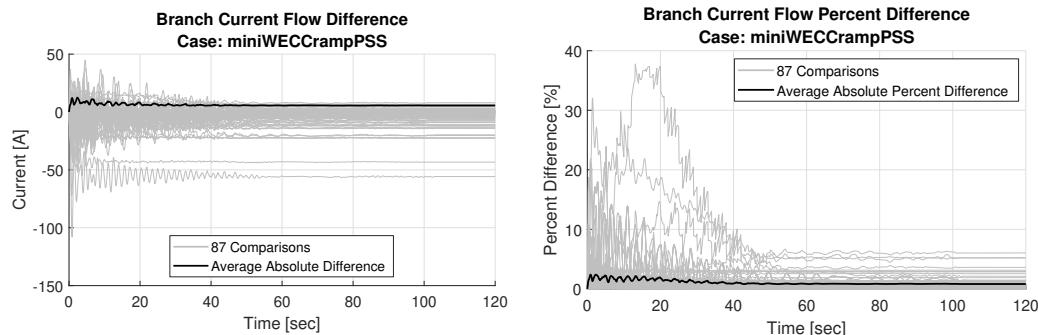


Figure 4.92: Mini WECC with PSS load ramp branch current flow comparison.

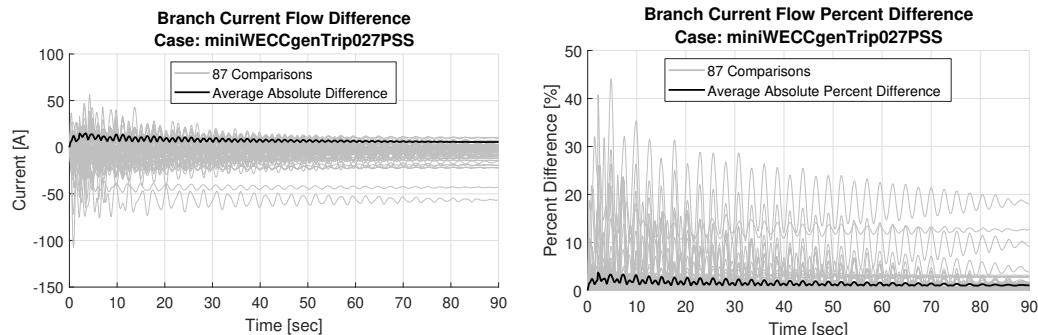


Figure 4.93: Mini WECC with PSS generator trip branch current flow comparison.

#### 4.4.4.9 Branch Real Power Flow Results

Branch real power flow comparison results are presented for each simulated scenario in Figures 4.94 4.95 and 4.96.

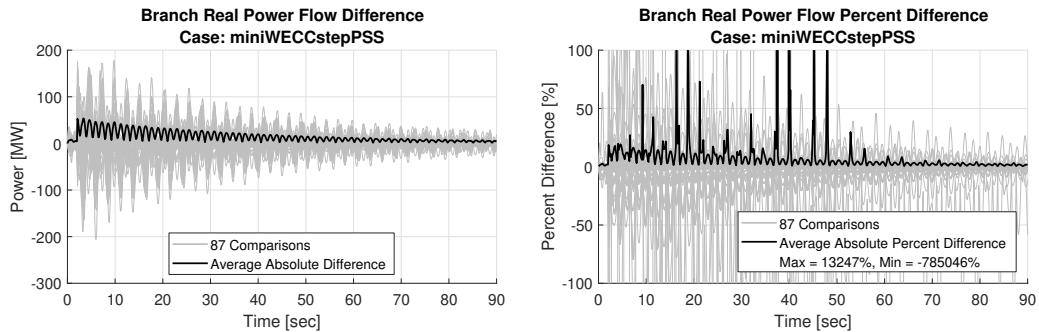


Figure 4.94: Mini WECC with PSS load step branch real power flow comparison.

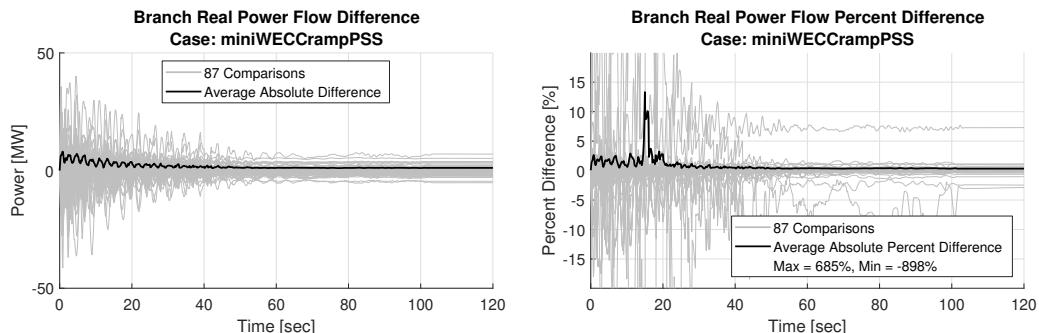


Figure 4.95: Mini WECC with PSS load ramp branch real power flow comparison.

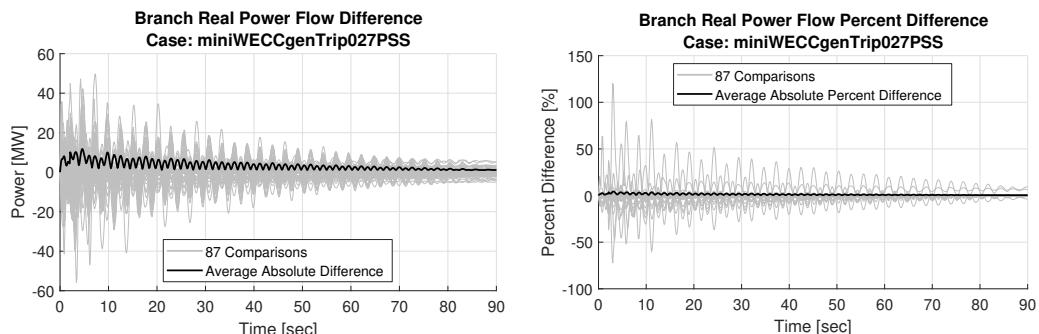


Figure 4.96: Mini WECC with PSS generator trip branch real power flow comparison.

#### 4.4.4.10 Branch Reactive Power Flow Results

Branch reactive power flow comparison results are presented for each simulated scenario in Figures 4.97 4.98 and 4.99.

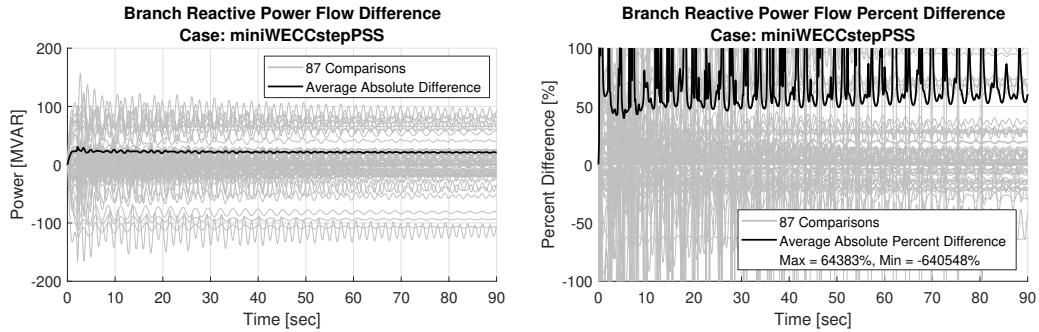


Figure 4.97: Mini WECC with PSS load step branch reactive power flow comparison.

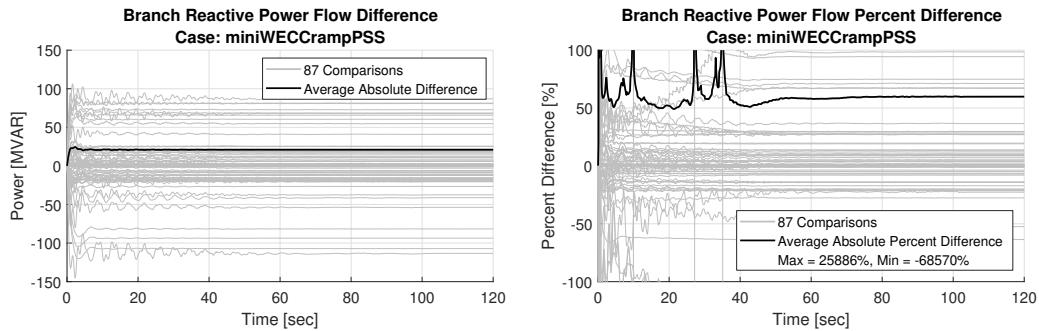


Figure 4.98: Mini WECC with PSS load ramp branch reactive power flow comparison.

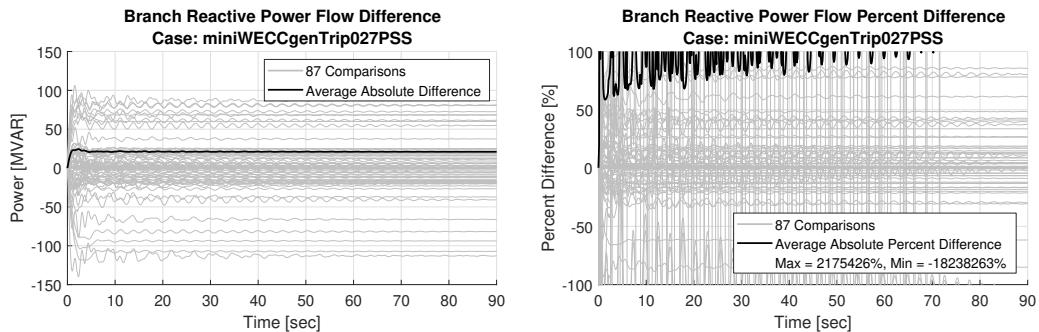


Figure 4.99: Mini WECC with PSS generator trip branch reactive power flow comparison.

#### 4.4.5 Full WECC System

To test the scalability of PSLTDSim, a full WECC system model was simulated. The full WECC model used is representative of the western United States interconnect during a heavy spring of 2018. The main island consists of 22 areas with a total 21,528 buses and has 3,330 generators operating near an average of 59.3% capacity to supply 140,189 MW of real power to 11,018 loads. A count of modeled generators is shown in Table 4.5. As a reminder, only MW cap, machine base, and machine inertia  $H$  are collected from the PSDS model for use in PSLTDSim.

**Table 4.5: WECC machine model count and capacity.**

Model	Count	Capacity [MW]
gentpj	1,541	96,559.72
genrou	1,277	128,990.75
gentpf	476	17,707.11
motor1	34	717.89
genwri	2	191.00
Total	3,330	244,166.46

The generic governor is used almost exclusively for long-term simulation due to the system model using a wide variety of governor models that are not presently available in PSLTDSim. Table 4.6 shows the total number of PSDS governor models and their respective capacity while Table 4.7 shows the resulting generic model casting performed for long-term simulation in PSLTDSim. It should be noted that about 0.89% of governor models (representing  $\approx 0.56\%$  of governed capacity) have the same governor model and time constants as those in PSLTDSim and PSDS due to the generic casting process.

##### 4.4.5.1 Load Step

For the WECC system model, only frequency response to a load step is presented as the number of assumptions and sheer volume of data make other comparisons difficult with mostly inconclusive results. The perturbation is a step of three loads up 100 MW at  $t = 2$ .

**Table 4.6:** WECC governor models used in PSDS.

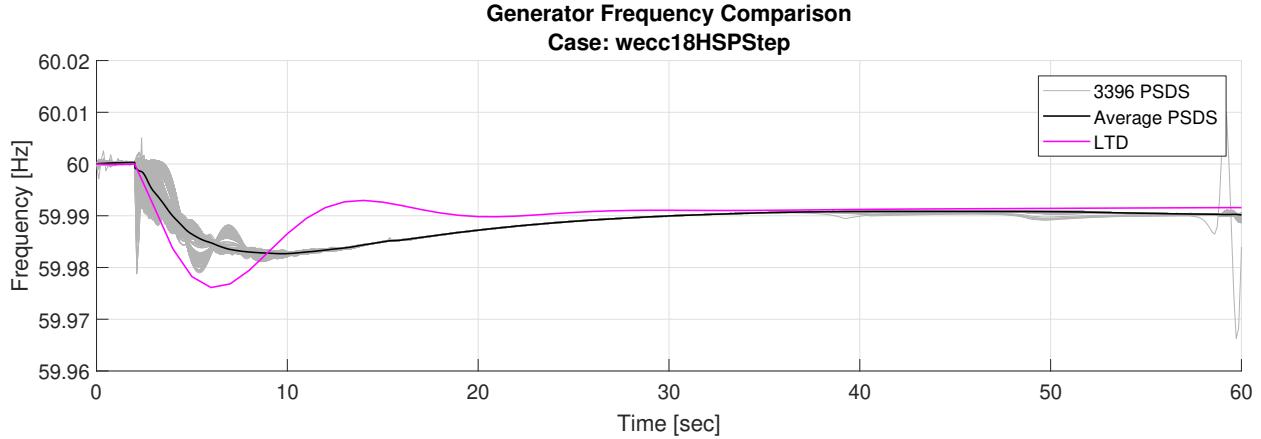
Model	Count	Capacity [MW]
ggov1	1,006	74,804.11
hyg3	315	28,755.47
hygov	196	8,883.36
ieeeg1	191	49,022.45
hygov4	167	8,044.68
ieeeg3	133	9,174.48
gpwscc	56	3,028.33
pidgov	56	8,034.54
gast	29	1,162.56
ggov3	28	5,010.32
hygovr	25	6,249.37
tgov1	20	1,140.45
g2wscc	18	818.95
ccbt1	3	32.53
Total	2,243	204,161.59

**Table 4.7:** WECC governor models used in PSLTDSim.

Model	Count	Capacity [MW]
gas	1,090	82,842.76
hydro	777	60,786.37
steam	356	59,392.02
tgov1	20	1,140.45
Total	2,243	204,161.59

Figure 4.100 shows frequency of all PSDS generator bus frequencies in grey, an average PSDS generator frequency in black, and the LTD system frequency in magenta.

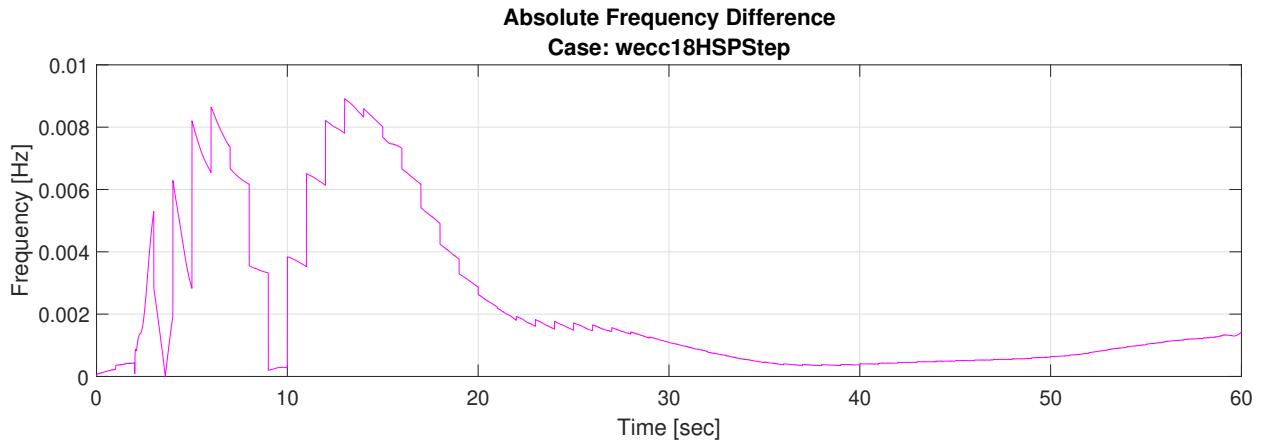
It can be seen that the average PSDS frequency is similar to the LTD frequency immediately after the perturbation. This indicates that the inertial response from the two simulations is similar. However, once governor action becomes more predominate, the two data sets begin to diverge. While the LTD system frequency over estimates the frequency



**Figure 4.100: Full WECC frequency comparison.**

nadir, steady state response is within 2 mHz.

Figure 4.101 shows the absolute frequency difference between PSDS and LTD simulations. Despite governor dynamics being greatly estimated, absolute frequency difference never exceeds 10 mHz. It should be noted that with a perturbation this size, 10 mHz is actually rather large since steady state frequency is about 59.99 Hz.



**Figure 4.101: Full WECC absolute frequency difference.**

#### 4.4.6 Validation Summary

Smaller systems, such as the six machine system, require less modeling assumptions and as a result, have generally small differences from PSDS. However, exciter assumptions and the combination of voltage magnitude and angle can cause calculated reactive power flow to largely differ from PSDS values during step type events. Oscillations, such as those in found voltage angle, are not well represented in TSPF due to the time step resolution. Despite these transient differences, steady state behavior is very similar between PSDS and TSPF.

System frequency ok in ramps - software not designed for transient events or oscillatory systems.

As expected, more assumptions in simulation lead to larger differences between LTD and CTS.

# 5 Engineering Applications

PSLTDSim may be used to shed light onto numerous engineering issues related to power system planning and operation. Due to time and data availability constraints, specific software applications to engineering problems are presented, but specific solutions are not.

This chapter contains descriptions of various events that may be of engineering interest, relevant NERC standards for long-term simulation, simulated control options not previously expanded upon, and finally presents engineering application studies and results.

## 5.1 Events of Interest

Section to introduce scenarios from reality that are used as a basis for engineering applications

- Governor Deadbands and noise
  1. Essentially IEEE paper showing NERC recommendations make sense
  2. noise, steps, ramps? use miniWECC
- AGC tuning, and resulting NERC mandate adherence to long-term events
  1. Largest N-1 gen trip must cross zero faster than 15 minutes?
  2. AGC filtering, composition settings explored
- Long-term events such as wind ramp, sunset, daily cycle to show Reactive power management via switched shunt coordination
  1. can show bad coordination, and switching based on MVAR flow
  2. closeness of forecast to demand in cycle agent?
  3. noise and valve travel could be examined/experimented with
- Modeling options for system behavior recreation.

1. Delayed governor responses / ‘feed-forward’ gov action
2. Variable system inertia over time for exploration of variable PV penetration

## 5.2 Relevant NERC Standards

NERC has various mandatory standards subject to enforcement in the United States. Standards starting with BAL are related to resource and demand balancing. BAL standards that are applicable to BA simulation are described here.

### 5.2.1 BAL-001-2

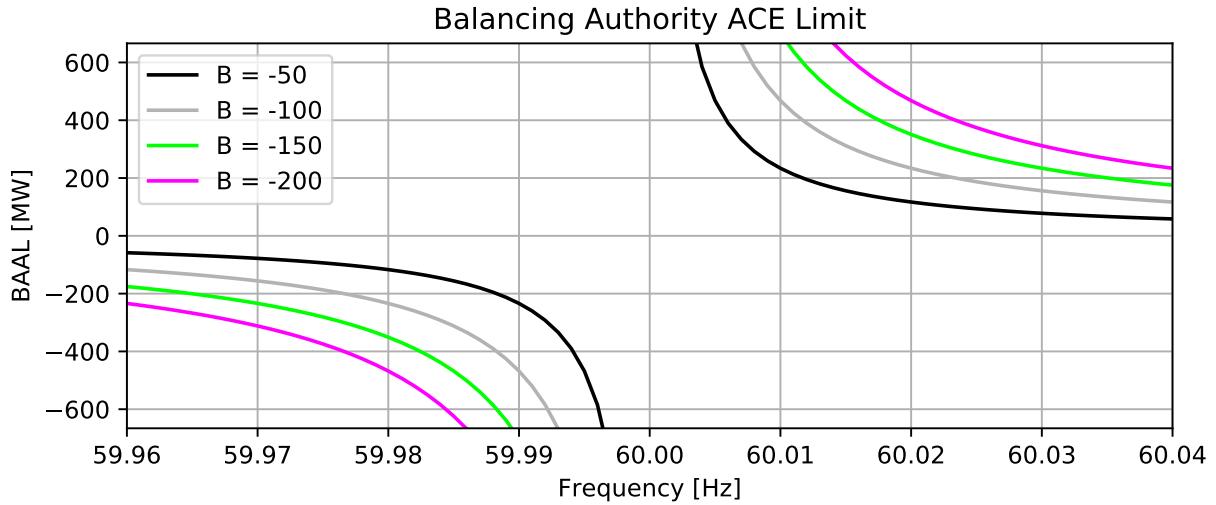
NERC standard BAL-001-2 has two requirements. The first requirement has to do with a monthly calculation that is out of the scope of PSLTDSim. The second requirement specifies reported ACE (RACE) not exceeding a certain frequency trigger limit (FTL) for more than 30 continuous clock-minutes [42]. Since PSLTDSim can simulate longer than 30 minutes this requirement is important to BA simulation. NERC provides the following equations describing how to calculate a balancing authority’s ACE limit (BAAL).

$$BAAL = -10B(FTL - F_s) \frac{FTL - F_s}{F_A - F_s} \quad (5.1)$$

$$FTL = F_s \pm 3\epsilon \quad (5.2)$$

If actual system frequency  $F_A$  is above the scheduled frequency  $F_s$ , then the  $\pm$  in equation 5.2 is a  $+$ . If the opposite is true ( $F_A < F_s$ ), then the  $\pm$  is a  $-$ . NERC has set values for each interconnection to use for  $\epsilon$ . In the Western Interconnection  $\epsilon = 0.0228$  Hz. Note that minute average frequency is used as  $F_A$  the above equations.

Figure 5.1 visualizes the NERC equations for various settings of B. When frequency is at the system rated 60 Hz ACE is unlimited. Larger values of B equate to larger values of BAAL.



**Figure 5.1:** Balancing authority ACE limit for different values of  $B$ .

### 5.2.2 BAL-002-3

NERC standard BAL-002-3 requires a BA to return reporting ACE to zero if pre-contingency ACE was positive or zero, or the pre-contingency value if ACE was negative within the contingency event recovery period. The NERC definition for contingency event recovery period is 15 minutes after the start of a contingency [45].

### 5.2.3 BAL-003-1.1

NERC standard BAL-003-1.1 deals with the frequency bias setting used by a BA. While realistic frequency bias  $B$  is calculated based on real system values and dictated to a BA, this doesn't apply for theoretical models. Therefore, for simplicity, a setting of 0.9% maximum generation capacity will be used for  $B$ . This setting is in line with recommendations made in [41].

### 5.2.4 NERC Standard Summary

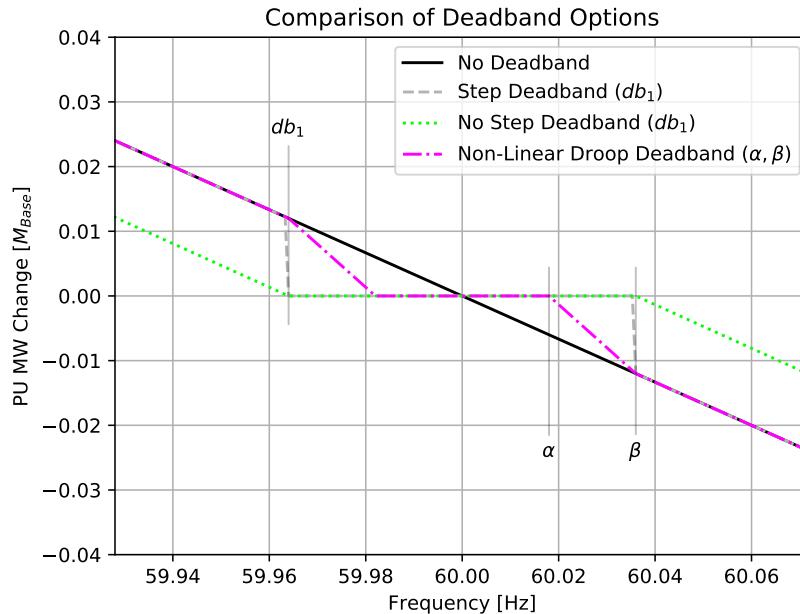
To follow NERC settings, a frequency bias of 0.9% maximum generation capacity will be used for all areas. Additionally, RACE must return to zero or the pre-contingency level within 15 minutes of a contingency. Finally, any control that allows for more than 30 consecutive minutes of RACE exceeding the calculated BAAL will not be acceptable.

## 5.3 Simulated Controls

The simulated controls used to explore the engineering problem of interest mainly deal with area wide settings. Specifically, area wide governor deadbands and droops, as well as AGC settings. A complete list of BA agent options is shown in Table C.1 in Appendix C and a detailed description of the more involved control is described in the following sections.

### 5.3.1 Governor Deadbands

The FERC maximum deadband is 36 mHz[14]. However, the execution of a governor deadband is not explicitly detailed and left to generator operators to configure. PSLTDSim offers a `deadBandAgent` that can apply various deadbands to the incoming  $\Delta\omega$ . Figure 5.2 graphically depicts how the various deadband options differ.



**Figure 5.2: Examples of available deadband action.**

A step deadband simply nullifies any  $\Delta\omega$  whose absolute value is less than the prescribed deadband. A no-step, or ramp, deadband removes the step characteristic and crosses the original droop line at the specified droop. For instance, if a droop is 5%, then a 5% deviation in frequency would request a 100% change in output power. While the no-step deadband

does deliver a 100% increase at the given droop, the actual response will always be below the assumed droop response.

To eliminate this problem, a non-linear droop option was created. The non-linear droop requires two inputs. The first input, ( $\alpha$ ), specifies where the new droop starts, and the second input, ( $\beta$ ), is when the response will return to the original droop setting.

Choosing and configuring a deadband is done via values in the BA parameter dictionary (*sysBA*) or the governor deadband dictionary (*govDeadBand*) in the `.ltd.py` file.

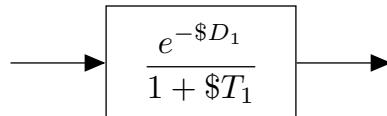
Entering '`step`' or '`ramp`' as a value for the '`GovDeadbandType`' will create a step or ramp deadband at the given '`GovDeadband`'. A non-linear droop governor deadband may be configured by setting the '`GovDeadbandType`' to '`NLDroop`' and entering desired '`GovAlpha`' and '`GovBeta`' values.

### 5.3.2 Area Wide Governor Droops

The typical FERC droop is 5%[14]. Area wide governor droops can be specified in the BA parameter dictionary that over write the droop setting read from a `.dyd`. All active governors in an area will use the specified '`AreaDroop`' value. This setting allows for fast and easy configuration of simulations aimed at exploring droop settings.

### 5.3.3 Governor Input Delay and Filtering

The inputs to modeled governors may be delayed, filtered, and gained using the Laplace domain block shown in Figure fig: delay. If delay is not divisible by the simulation time step, rounding will occur.

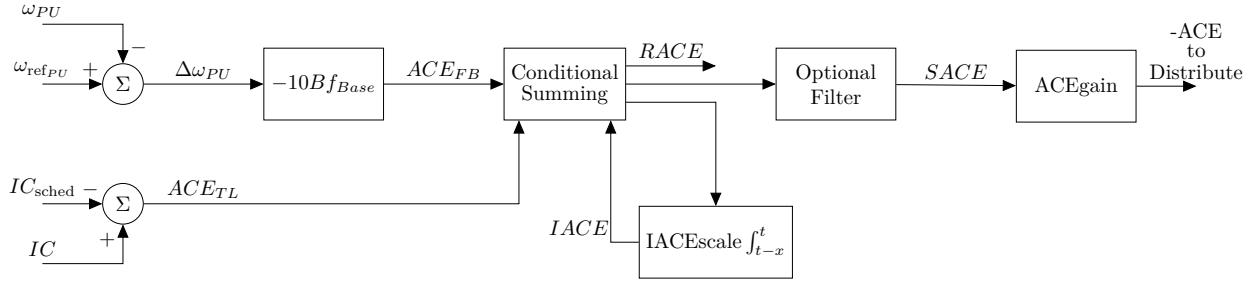


**Figure 5.3:** Block diagram of delay block.

### 5.3.4 Automatic Generation Control

A block diagram of the AGC model employed by PSLTDSim is shown in Figure 5.4. Simulation settings related to frequency bias, ACE integrating and filtering, and conditional

and weighted summing are explained in the following sections.



**Figure 5.4: Block diagram of ACE calculation and manipulation.**

#### 5.3.4.1 Frequency Bias

Choosing a desired frequency bias,  $B$ , can be accomplished in a number of different ways. All methods are configured by the string entered as the 'B' value in the BA parameter dictionary. The format of the 'B' string is " Float Value : B type". The available  $B$  types are **scalebeta**, **perload**, **permax**, and **abs**.

The **scalebeta** type will scale the automatically calculated area frequency response characteristic,  $\beta$ , by the given float value. The **perload** type will set  $B$  equal to the current area load times the given float value. The **permax** type will set  $B$  equal to the maximum area capacity times the given float value. The **abs** type will set  $B$  equal to the given float value. Note that the units on  $B$  are MW/0.1 Hz and, despite  $B$  being a negative number, is entered as a positive value.

Additionally, a variable frequency bias may be employed. If the **BVgain** dictionary entry is a non-zero value, a variable frequency bias  $B_V$  is calculated as

$$B_V = B_F (1 + K_B |\Delta\omega|) \quad (5.3)$$

where  $B_F$  is the fixed bias value, and  $K_B$  is the user entered value for **BVgain**. It should be noted that  $\Delta\omega$  is calculated according to Equation 2.5 and is a PU value. This leads to seemingly large required values of **BVgain** for noticeable effects.

#### 5.3.4.2 Integral of Area Control Error

As previously shown in Figure 5.4, ACE may be integrated and fed back into the conditional summing block. The default signal sent to the integrator is RACE as AGC is meant to drive RACE to zero. Settings related to this process are configured in the BA parameter dictionary. Integral of ACE (IACE) parameters are '`IACEwindow`', '`IACEScale`', and '`IACEdeadband`'. As expected, the `IACEwindow` defines the length in seconds of the moving window integrator. If `IACEwindow` is set to zero, integration will be continuous. `IACEScale` acts as a gain of the output integral value. `IACEdeadband` specifies the frequency deviation in Hz below which integration values will stop being added back into the conditional summing.

#### 5.3.4.3 Conditional Area Control Error Summing

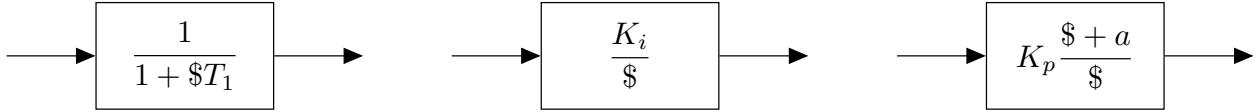
Depending on the type of AGC agent chosen, ACE is calculated in different ways. The Tie-Line Bias (TLB) agent has three types of conditional ACE calculation. All conditionals involve checking the sign of calculated values to the sign of frequency deviation. The main idea behind this conditional summing is to ensure that only events occurring inside an area will receive an active AGC response. However, options are available to allow for continued frequency response as well. Table 5.1 shows the conditional summations.

**Table 5.1: Tie-line bias AGC type ACE calculations.**

TLB Type	ACE Calculation
0	$ACE_{FB} + ACE_{TL}$
1	$ACE_{FB} + ACE_{TL} * [\text{sgn}(\Delta\omega) == \text{sgn}(ACE_{TL})]$
2	$ACE_{FB} + ACE_{TL} * [\text{sgn}(\Delta\omega) == \text{sgn}(ACE_{FB} + ACE_{TL})]$
3	$ACE_{FB} * [\text{sgn}(\Delta\omega) == \text{sgn}(ACE_{FB})] + ACE_{TL} * [\text{sgn}(\Delta\omega) == \text{sgn}(ACE_{TL})]$

#### 5.3.4.4 Area Control Error Filtering

The calculated ACE can be put through a filter, or smoothed, to become smoothed ACE (SACE). The three basic filters created were low pass, integral and PI. Block diagrams of these filters are shown in Figure 5.5.



**Figure 5.5: Block diagrams of optional ACE filters.**

The selection and configuration of a filter is done in the BA parameter dictionary via the 'ACEFiltering' key value. The format of the string input to the 'ACEFiltering' key is "type : val1 val2". Valid filter types are `lowpass`, `integrator`, and `pi`. The low pass and integrator take only one value while the PI filter takes two. In the case of the low pass filter, the passed in value is set as the low pass time constant. The value passed in with an integrator filter is simply a gain. The first PI value is used as a proportional gain value and the second value describes the ratio between integral and proportional gain.

#### 5.3.4.5 Controlled Generators and Participation Factors

Each BA is configured with a list of controlled generators that receive AGC signals. These generators, or power plants, are given a participation factor between 1 and 0 which dictates how much of the ACE signal is sent to each. A check is done to ensure each BA has a total participation factor of one, however, if the sum of participation factors is not one, only a warning is issued. It is up to the user to enter reasonable values. Additionally, each list value of the 'CtrlGens' key describes if the signal should be applied as a step or a ramp. Ramps are best when single units are receiving ACE, while steps are useful for power plants that handle distribution of ACE independently.

## 5.4 Governor Deadband Effect on Valve Travel

Description of system, scenario and issue under study.

### 5.4.1 Simulation Methodology

How simulations were run and comparative metrics chosen and/or calculated .

### 5.4.2 Simulation Results

Results of engineering application study

## 5.5 Automatic Generation Control Tuning

Description of system, scenario and issue under study.

### 5.5.1 Simulation Methodology

How simulations were run and comparative metrics chosen and/or calculated .

### 5.5.2 Simulation Results

Results of engineering application study

## 5.6 Long-Term Simulation with Shunt Control

Description of system, scenario and issue under study.

### 5.6.1 Simulation Methodology

How simulations were run and comparative metrics chosen and/or calculated .

### 5.6.2 Simulation Results

Results of engineering application study

## 5.7 System Behavior Recreation

Description of system, scenario and issue under study.

### 5.7.1 Simulation Methodology

How simulations were run and comparative metrics chosen and/or calculated .

### 5.7.2 Simulation Results

Results of engineering application study

## 6 Conclusions

### 6.1 Simulation Conclusions

### 6.2 Engineering Application Conclusions

## 7 Future Work

- Move away from reliance on GE software.

This would require:

- new system definitions and dynamic model input methods
- new power-flow solver
- integration into current mirror creation, ‘solving system’ update methods.
- Further refinement of definite time controller for voltage stability scenarios.
- Document altering effective system inertia for simulating loss of conventional generation scenarios.
- Addition of under load tap changing transformers
- Addition of exponential loads
- More dynamic models
- Improved dynamic model casting methods
- Variable frequency bias control (DTC controls gov pref according to  $\Delta\omega$ )
- Voltage scheduler Agent
- More defined Plant Controller Agent (sum and log P and Q gen)
- More efficient (performant) code

## 8 Bibliography

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## A Six Machine System Details

Relevant values from PSLF tables describing the six machine system used are presented in this appendix. The ‘busd’ table from PSLF describing system buses is shown in Table A.1. The ‘secdd’ table from PSLF describing system lines is shown in Table A.2. The ‘tran’ table from PSLF describing system transformers is shown in Table A.3. The ‘gens’ table from PSLF describing system generators is shown in Table A.4. The ‘load’ table from PSLF describing system loads is shown in Table A.5. The ‘shunt’ table from PSLF describing system shunts is shown in Table A.6. The dyd file used for validation is shown in Figure A.1.

**Table A.1: Six machine bus table.**

BUS-NO	NAME	KV	TP	VSCHEd	V-PU	DEG	AREA
6	6	138.00	1	1.00	0.9537	-15.91	1
7	7	138.00	1	1.00	0.9533	-16.07	1
8	8	138.00	1	1.00	0.9532	-16.52	1
9	9	138.00	1	1.00	0.9533	-16.54	2
10	10	138.00	1	1.00	0.9543	-16.14	2
11	11	138.00	1	1.00	0.9549	-15.78	2
1	1	22.00	0	1.00	1.0000	0.00	1
2	2	22.00	2	1.00	1.0000	11.41	1
3	3	22.00	2	1.00	1.0000	1.27	2
4	4	22.00	2	1.00	1.0000	1.27	2
5	5	22.00	2	1.00	1.0000	-10.72	2

**Table A.2: Six machine line table.**

FROM	FNAME	FKV	TO	TNAME	TKV	CK	SE	R-PU	X-PU	B-PU	AF	AT
6	6	138.00	7	7	138.00	1	1	0.0001	0.001	0.0018	1	1
7	7	138.00	8	8	138.00	1	1	0.0001	0.001	0.0018	1	1
8	8	138.00	9	9	138.00	1	1	0.0001	0.001	0.0018	1	2
8	8	138.00	9	9	138.00	2	1	0.0001	0.001	0.0018	1	2
8	8	138.00	9	9	138.00	3	1	0.0001	0.001	0.0018	1	2
11	11	138.00	10	10	138.00	1	1	0.0001	0.001	0.0018	2	2
10	10	138.00	9	9	138.00	1	1	0.0001	0.001	0.0018	2	2

**Table A.3: Six machine transformer table.**

FROM	FNAME	FKV	TO	TNAME	TKV	MVA	VNOMF	VNOMT	R	X	BMAG	AREA
1	1	22.00	6	6	138.00	100.00	22.00	138.00	0.00	0.10	0.00	1
2	2	22.00	7	7	138.00	100.00	22.00	138.00	0.00	0.10	0.00	1
3	3	22.00	11	11	138.00	100.00	22.00	138.00	0.00	0.10	0.00	2
4	4	22.00	11	11	138.00	100.00	22.00	138.00	0.00	0.10	0.00	2
5	5	22.00	10	10	138.00	100.00	22.00	138.00	0.00	0.10	0.00	2

**Table A.4: Six machine generator table.**

BUS-NO	NAME1	KV1	ID	PGEN	QGEN	IREG	AREA	MBASE	PMAX
1	1	22.00	1	261.40	82.90	1	1	900.00	1000.00
2	2	22.00	1	220.00	77.10	2	1	900.00	1000.00
2	2	22.00	2	220.00	77.10	2	1	900.00	1000.00
3	3	22.00	1	280.00	87.10	3	2	900.00	1000.00
4	4	22.00	1	280.00	87.10	4	2	900.00	1000.00
5	5	22.00	1	90.00	49.90	5	2	900.00	1000.00

**Table A.5: Six machine load table.**

BUS-NO	NAME	KV	ID	ST	PLOAD	QLOAD	AREA
8	8	138.00	1	1	600.00	100.00	1
9	9	138.00	1	1	750.00	100.00	2

**Table A.6:** Six machine shunt table.

FROM	FNAME	FKV	ID	CK	ST	G-PU	B-PU	AREA
8	8	138.00	1	1	1	0.00	1.00	1
8	8	138.00	2	2	1	0.00	0.50	1
8	8	138.00	3	3	0	0.00	0.50	1
8	8	138.00	4	4	0	0.00	0.50	1
9	9	138.00	1	1	1	0.00	1.00	2
9	9	138.00	2	2	0	0.00	0.50	2
9	9	138.00	3	3	0	0.00	0.50	2
9	9	138.00	4	4	0	0.00	0.50	2

---

```

1 # Six Machine, all gens and govs the same
2 # exciters default settings
3
4 # Metering of frequency, current, and voltages
5 fmeta 1 "1" 22.00 "1 " : #9 0 1
6 ameta 1 "1" 22.00 "1 " : 0
7 vmeta 1 "1" 22.00 "1 " : 0
8
9 # current meters
10 imetr 6 ! ! ! 7 ! ! ! : #9 0
11 imetr 7 ! ! ! 8 ! ! ! : #9 0
12 imetr 8 ! ! ! 9 ! ! ! : #9 0
13 imetr 11 ! ! ! 10 ! ! ! : #9 0
14 imetr 10 ! ! ! 9 ! ! ! : #9 0
15
16 # loads (Using wlwscc on any load sets the dynamics characteristics of all loads.)
17 wlwscc 9 "9" 138.0 "1 " : #9 0.0 0.0 0.0 0.0 0.0 1.0 1.0 0.0 0.0 0.0 0.0 0.0
18
19 # generators
20 genrou 1 "1" 22.00 "1 " : #9 mva=900.00 "tpdo" 6.50 "tppdo" 0.079 "tpqo" 0.53 "tppqo" 0.072 "h" 4 "d"
  ↳ 0.0000 "ld" 1.24 "lq" 1.22 "lpd" 0.23 "lpq" 0.36000 "lppd" 0.17 "ll" 0.14 "s1" 0.173 "s12" 0.447 "ra"
  ↳ 0.0000 "rcomp" 0.0000 "xcomp" 0.0000 "accel" 1.0
21 genrou 2 "2" 22.00 "1 " : #9 mva=900.00 "tpdo" 6.50 "tppdo" 0.079 "tpqo" 0.53 "tppqo" 0.072 "h" 4 "d"
  ↳ 0.0000 "ld" 1.24 "lq" 1.22 "lpd" 0.23 "lpq" 0.36000 "lppd" 0.17 "ll" 0.14 "s1" 0.173 "s12" 0.447 "ra"
  ↳ 0.0000 "rcomp" 0.0000 "xcomp" 0.0000 "accel" 1.0
22 genrou 2 "2" 22.00 "2 " : #9 mva=900.00 "tpdo" 6.50 "tppdo" 0.079 "tpqo" 0.53 "tppqo" 0.072 "h" 4 "d"
  ↳ 0.0000 "ld" 1.24 "lq" 1.22 "lpd" 0.23 "lpq" 0.36000 "lppd" 0.17 "ll" 0.14 "s1" 0.173 "s12" 0.447 "ra"
  ↳ 0.0000 "rcomp" 0.0000 "xcomp" 0.0000 "accel" 1.0
23 genrou 3 "3" 22.00 "1 " : #9 mva=900.00 "tpdo" 6.50 "tppdo" 0.079 "tpqo" 0.53 "tppqo" 0.072 "h" 4 "d"
  ↳ 0.0000 "ld" 1.24 "lq" 1.22 "lpd" 0.23 "lpq" 0.36000 "lppd" 0.17 "ll" 0.14 "s1" 0.173 "s12" 0.447 "ra"
  ↳ 0.0000 "rcomp" 0.0000 "xcomp" 0.0000 "accel" 1.0
24 genrou 4 "4" 22.00 "1 " : #9 mva=900.00 "tpdo" 6.50 "tppdo" 0.079 "tpqo" 0.53 "tppqo" 0.072 "h" 4 "d"
  ↳ 0.0000 "ld" 1.24 "lq" 1.22 "lpd" 0.23 "lpq" 0.36000 "lppd" 0.17 "ll" 0.14 "s1" 0.173 "s12" 0.447 "ra"
  ↳ 0.0000 "rcomp" 0.0000 "xcomp" 0.0000 "accel" 1.0
25 genrou 5 "5" 22.00 "1 " : #9 mva=900.00 "tpdo" 6.50 "tppdo" 0.079 "tpqo" 0.53 "tppqo" 0.072 "h" 4 "d"
  ↳ 0.0000 "ld" 1.24 "lq" 1.22 "lpd" 0.23 "lpq" 0.36000 "lppd" 0.17 "ll" 0.14 "s1" 0.173 "s12" 0.447 "ra"
  ↳ 0.0000 "rcomp" 0.0000 "xcomp" 0.0000 "accel" 1.0
26
27 # exciters
28 sexs 1 "1" 22.00 "1 " : #1 0.1 10.0 100.0 0.05 -5.0 5.0 0.08 0.0 -5.0 5.0 0.0
29 sexs 2 "2" 22.00 "1 " : #1 0.1 10.0 100.0 0.05 -5.0 5.0 0.08 0.0 -5.0 5.0 0.0
30 sexs 2 "2" 22.00 "2 " : #1 0.1 10.0 100.0 0.05 -5.0 5.0 0.08 0.0 -5.0 5.0 0.0
31 sexs 3 "3" 22.00 "1 " : #1 0.1 10.0 100.0 0.05 -5.0 5.0 0.08 0.0 -5.0 5.0 0.0
32 sexs 4 "4" 22.00 "1 " : #1 0.1 10.0 100.0 0.05 -5.0 5.0 0.08 0.0 -5.0 5.0 0.0
33 sexs 5 "5" 22.00 "1 " : #1 0.1 10.0 100.0 0.05 -5.0 5.0 0.08 0.0 -5.0 5.0 0.0
34
35 # governors
36 tgov1 1 "1" 22.00 "1 " : #1 mwcap=800.0000 0.050000 0.4 1.000000 0.0 3.0000 10.0000 0.0
37 tgov1 2 "2" 22.00 "1 " : #1 mwcap=800.0000 0.050000 0.4 1.000000 0.0 3.0000 10.0000 0.0
38 tgov1 2 "2" 22.00 "2 " : #1 mwcap=800.0000 0.050000 0.4 1.000000 0.0 3.0000 10.0000 0.0
39 tgov1 3 "3" 22.00 "1 " : #1 mwcap=800.0000 0.050000 0.4 1.000000 0.0 3.0000 10.0000 0.0
40 tgov1 4 "4" 22.00 "1 " : #1 mwcap=800.0000 0.050000 0.4 1.000000 0.0 3.0000 10.0000 0.0

```

---

**Figure A.1: Dyd file used in six machine validations.**

## B Code Examples

```

1 # Format of required info for batch runs.
2 debug = 0
3 AMQPdebug = 0
4 debugTimer = 0
5
6 simNotes = """
7 AGC TUNING (no delay)
8 Delay over response test
9 Loss of generation in area 1 at t=2
10 Delayed action by area 2
11 AGC in both areas
12 """
13
14 # Simulation Parameters Dictionary
15 simParams = {
16     'timeStep': 1.0, # seconds
17     'endTime': 60.0*8, # seconds
18     'slackTol': 1, # MW
19     'PY3msgGroup' : 3, # number of Agent msgs per AMQP msg
20     'IPYmsgGroup' : 60, # number of Agent msgs per AMQP msg
21     'Hinput' : 0.0, # MW*sec of entire system, if !> 0.0, will be calculated in code
22     'Dsys' : 0.0, # Damping
23     'fBase' : 60.0, # System F base in Hertz
24     'freqEffects' : True, # w in swing equation will not be assumed 1 if true
25     # Mathematical Options
26     'integrationMethod' : 'rk45',
27     # Data Export Parameters
28     'fileDirectory' : "\\\delme\\200109-delayScenario1\\", # relative path from cwd
29     'fileName' : 'SixMachineDelayStep1',
30     'exportFinalMirror': 1, # Export mirror with all data
31     'exportMat': 1, # if IPY: requies exportDict == 1 to work
32     'exportDict' : 0, # when using python 3 no need to export dicts.
33     'deleteInit' : 0, # Delete initialized mirror
34     'assumedV' : 'Vsched', # assumed voltage - either Vsched or Vinit
35     'logBranch' : True,
36 }
37
38 savPath = r"C:\LTD\pslf_systems\sixMachine\sixMachineTrips.sav"
39 dydPath = [r"C:\LTD\pslf_systems\sixMachine\sixMachineDelay.dyd"]
40 ltdPath = r".\testCases\200109-delayScenario1\sixMachineDelayStep1.ltd.py"

```

Figure B.1: An example of a full .py simulation file.

## C Large Tables

This appendix is used to present large tables too distracting for inclusion in their respective sections.

**Table C.1: Balancing authority dictionary input information.**

Key	Type	Units	Example	Description
B	String	MW/0.1Hz	"1.0 : permax"	Describes the frequency bias scaling factor B used in the ACE calculation. Various Options exist.
AGCActionTime	Float	Seconds	5	Time between AGC dispatch messages.
AGCType	String	-	"TLB : 2"	Dictates which AGC routine to use and type specific options.
UseAreaDroop	Boolean	-	FALSE	If True, all governed generators under BA control will use the area droop.
AreaDroop	Float	Hz/MW	0.05	Droop value to use if 'UseAreaDroop' is True.
IncludeIACE	Boolean	-	TRUE	If True, include IACE in ACE calculation
IACEconditional	Boolean	-	FALSE	Adds IACE to ACE if signs of deltaraw, ACE and IACe all match.
IACEwindow	Integer	Seconds	60	Defines the length of moving integration window to use in IACE. If set to 0, integration takes place for all time.
IACEScale	Float	-	0.0167	Value used to scale IACE.
IACEweight	Float	-	0.5	Weighting of IACE to ACE used during summation.
IACEdeadband	Float	Hz	0.036	Absolute value of system frequency where IACE will not be calculated below.
ACEFiltering	String	-	PI : 0.03 0.001'	String used to dictate which filter agent is created and filter specific parameters.
AGCDeadband	Float	MW	1.5	Value of ACE to ignore sending in AGC dispatch. Not implemented as of this writing.
GovDeadbandType	String	-	step'	Type of deadband to be applied to area governors.
GovDeadband	Float	Hz	0.036	Absolute value of system frequency that governors will not respond below.
GovAlpha	Float	Hz	0.016	Specific to 'NLdroop' type of deadband. Specifies lower bound of non-linear droop.
GovBeta	Float	Hz	0.036	Specific to 'NLdroop' type of deadband. Specifies upper bound of non-linear droop.
CtrlGens	List of Strings	-	-	List of generators, participation factor, and dispatch signal type.

**Table C.2: Simulation parameters dictionary input information.**

Key	Type	Units	Example	Description
timeStep	float	Seconds	1	Simulated time between power-flow solutions
endTime	float	Seconds	1800	Number of seconds simulation is to run for.
slackTol	float	MW	0.5	MW Value that slack error must be below for returned solution to be accepted.
PY3msgGroup	integer	-	3	Number of messages to combine into one AMQP message for PY3 to IPY communication.
IPYmsgGroup	integer	-	60	Number of messages to combine into one AMQP message for IPY to PY3 communication.
Hinput	float	MW sec	0	Value to use for total system inertia. Units are MW*sec. If set to 0.0, system inertia will be calculated from the given .sav information.
Dsys	float	PU	0	Value of system damping used in swing equation and governor models. While this option is available, it is untested and typically set to 0.0.
fBase	float	Hz	60	Value of base system frequency.
freqEffects	boolean	-	True	If True, the $\omega$ used in the swing equation will be the current system frequency. If this is set to False then $\omega$ will be set equal to 1 for the swing equation calculation
integrationMethod	string	-	'rk45'	This option defines how the swing equation is integrated to find current frequency. Valid options are 'rk45', 'ab', and 'euler'. The default is the 'euler' method which is a simple forward Euler integration. The 'ab' option uses a two step Adams-Bashforth method and the 'rk45' option uses the scipy <code>solve_ivp</code> function that utilizes an explicit Runge-Kutta 4(5) method.
fileDirectory	string	-	"\\delme\\\"	This is a relative path location from the folder where PSLTDSim is executed in which the output files are saved to.
fileName	string	-	"SimTest"	This is the name used to save files.
exportFinalMirror	int	-	1	If this value is 1 a final system mirror will be exported. If this value is 0 no final mirror will be exported.
exportMat	int	-	1	If this value is 1 a MATLAB .mat file will be exported. If this value is 0 no MATLAB .mat file will be exported.