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#### **Generics**

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Pemrograman Berorientasi Objek



#### Pengantar

- Pada proyek pengembangan perangkat lunak sering muncul bug. Dengan perencanaan, programming, dan testing yang baik akan mereduksi munculnya bug.
- Ada bug yang lebih mudah dideteksi yaitu compile-time bug (dibandingkan run-time bug)





 Dengan menggunakan konsep Generik akan menambah stabilitas kode dengan membuat bug terdeteksi saat kompilasi





#### Contoh kasus: Simple Box class

```
public class Box {
   private Object object;
   public void add(Object object) {
       this.object = object;
   public Object get() {
       return object;
                             public class BoxDemo1 {
                                 public static void main(String[] args) {
                                     // ONLY place Integer objects into this box!
                                     Box integerBox = new Box();
                                     integerBox.add(new Integer(10));
                                     Integer someInteger = (Integer)integerBox.get();
                                     System.out.println(someInteger);
```

## Contoh kasus: Simple Box class

```
public class BoxDemo2 {
   public static void main(String[] args) {
       // ONLY place Integer objects into this box!
       Box integerBox = new Box();
       // Imagine this is one part of a large application modified by one programmer.
       integerBox.add("10"); // note how the type is now String
       // ... and this is another, perhaps written by a different programmer
       Integer someInteger = (Integer)integerBox.get();
       System.out.println(someInteger);
Exception in thread "main"
     java.lang.ClassCastException:
         java.lang.String cannot be cast to java.lang.Integer
        at BoxDemo2.main(BoxDemo2.java:6)
```

#### **Generic Type**

Generic type declaration

```
/**
 * Generic version of the Box class.
public class Box<T> {
   private T t; // T stands for "Type"
   public void add(T t) {
       this.t = t;
   public T get() {
       return t;
```



#### **Generic Type**

Generic type invocation

```
public class BoxDemo3 {
   public static void main(String[] args) {
       Box<Integer> integerBox = new Box<Integer>();
       integerBox.add(new Integer(10));
       Integer someInteger = integerBox.get(); // no cast!
       System.out.println(someInteger);
BoxDemo3.java:5: add(java.lang.Integer) in Box<java.lang.Integer>
cannot be applied to (java.lang.String)
    integerBox.add("10");
1 error
```



# Generic Methods and Constructors

 Type parameter dapat juga digunakan pada method dan konstruktor menjadi generic methods dan generic constructors



#### **Contoh Generic Methods**

```
public class Box<T> {
   private T t;
   public void add(T t) {
       this.t = t;
   public T get() {
       return t;
   public <U> void inspect(U u) {
       System.out.println("T: " + t.getClass().getName());
       System.out.println("U: " + u.getClass().getName());
   public static void main(String[] args) {
       Box<Integer> integerBox = new Box<Integer>();
       integerBox.add(new Integer(10));
       integerBox.inspect("some text");
```



### **Contoh Type Inference**

```
public static <U> void fillBoxes(U u, List<Box<U>> boxes) {
   for (Box<U> box : boxes) {
       box.add(u);
Crayon red = ...;
List<Box<Crayon>> crayonBoxes = ...;
Box.<Crayon>fillBoxes(red, crayonBoxes);
Box.fillBoxes(red, crayonBoxes); // compiler infers that U is Crayon
```



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