Software Risk Management

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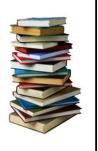
Objectives

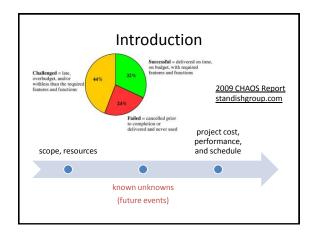
- > To identify project risks
- > To *analyze* project risks
- > To propose risk response
- > To create risk management plan
- > To monitor and track project risks

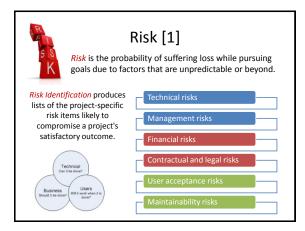
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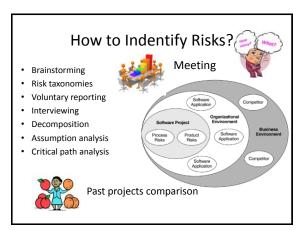
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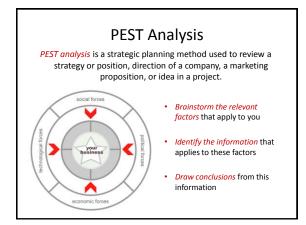


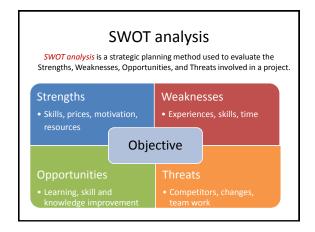


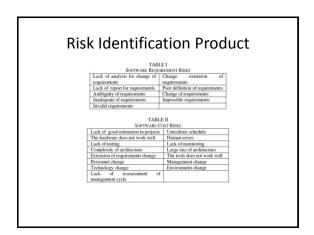


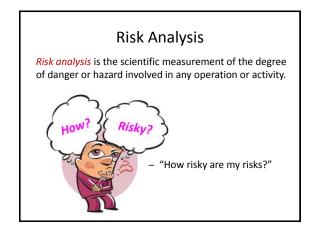


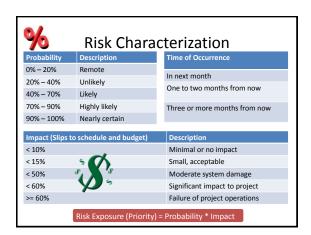


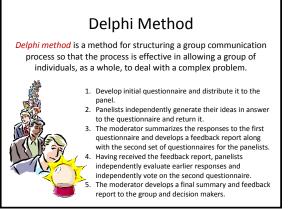


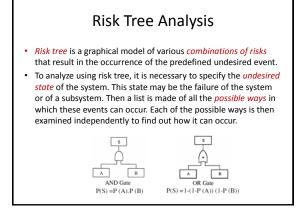


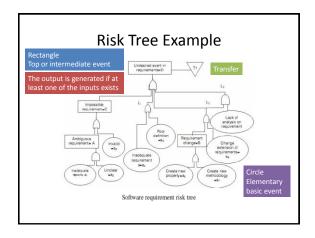












Risk Analysis Product Unsatisfactory Outcome (UO) A. S/W error kills experiment B. S/W error loses key data 8 C. Fault tolerance features cause unacceptable performance 28-56 D. Monitoring software reports 45 E. Monitoring software reports 3 15 safe condition as unsafe F. Hardware delay causes 24 G. Data reduction software error cause extra work H. Poor user interface causes inefficient operation 30 I. Processor memory insufficient 7

Risk Response Acceptance: To acknowledge the risk's existence, but to take no preemptive action to resolve it, except for the possible development of contingency plans should the risk event come to pass. Avoidance: To eliminate the conditions that allow the risk to be present at all, most frequently by dropping the project or the task. Deflection: To transfer the risk (in whole or part) to another organization, individual, or entity. Mitigation: To minimize the probability of a risk's occurrence or the impact of the risk should it occur.

	Ris	k Response Example				
1	Personnel shortfalls	Staffing with top talent; job matching (matching the right people with the right job); teambuilding; morale building; cross-training; prescheduling key people				
2	Unrealistic schedules and budgets	Detailed multisource costs & schedule estimation; design to cost; incremental development; software reuse; requirements scrubbing				
3	Developing the wrong software functions	Organization analysis; mission analysis; ops-concept formulation; user survey; prototyping; early users' manuals				
4	Developing the wrong user interfacing	Prototyping; scenarios; task analysis				
5	Gold plating	Requirements scrubbing; prototyping; cost-benefit analysis; design to cost				
6	Continuing stream of requirements changes	High change threshold; information hiding; incremental development (defer changes to later increments)				
7	Shortfalls in externally furnished components	Benchmarking; inspections; reference checking; compatibility analysis				
8	Shortfalls in externally performed tasks	Reference checking; pre-award audits; award-fee contacts; competitive design or prototyping; teambuilding				
9	Real-time performance shortfalls	Simulation; benchmarking; modeling; prototyping; instrumentation; tuning				
10	Straining computer science capabilities	Technical analysis; cost-benefit analysis; prototyping; reference checking.				

Buying Information

- · Task Analysis
- Scenarios
- Modeling
- Prototyping
- · Software Reuse
- · Cost-Benefit Analysis



Risk Management Planning

Risk management planning produces plans for addressing each risk item (e.g., via risk avoidance, risk transfer, risk reduction, or buying information), including the coordination of the individual risk-item plans with each other and with the overall project plan.

- The plan is organized around a standard format for software plans, oriented around answering the standard questions of "why, what, when, who, where, how, and how much."
- This plan organization allows the plans to be concise (e.g., fitting on one page), actionoriented, easy to understand, and easy to monitor.



Risk Plan Example

Risk Management Plan: Fault Tolerance Prototyping

- 1. Objectives (The "Why")
- Determine, reduce level of risk of the software fault tolerance features causing unacceptable performance
- Create a description of and a development plan for a set of low-risk fault tolerance features
- 2. Deliverables and Milestones (The "What" and "When") - By week 3
- 1. Evaluation of fault tolerance option
 - 2. Assessment of reusable components
 - Draft workload characterization
 Evaluation plan for prototype exercise
- 5. Description of prototype
- - 6. Operational prototype with key fault tolerance features

 - 8. Instrumentation and data reduction capabilities 9. Draft Description, plan for fault tolerance features
- -By week 10
- 10. Evaluation and iteration of prototype
- 11. Revised description, plan for fault tolerance features

Risk Plan Example (cont.)

nsibilities (The "Who" and "Where")

System Engineer: G. Smith

Tasks 1, 3, 4, 9, 11, support of tasks 5, 10 Lead Programmer: C. Lee

Tasks 5, 6, 7, 10 support of tasks 1, 3 - Programmer: J. Wilson

Tasks 2, 8, support of tasks 5, 6, 7, 10

4. Approach (The "How")

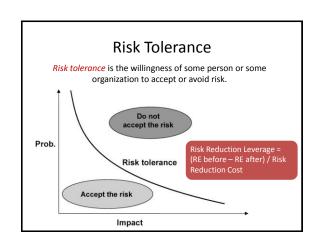
- Design-to-Schedule prototyping effort
 Driven by hypotheses about fault tolerance-performance effects
- Use real-time OS, add prototype fault tolerance features Evaluate performance with respect to representative workload
- Refine Prototype based on results observed

5. Resources (The "How Much")

\$60K - Full-time system engineer, lead programmer, programmer (10weeks)*(3 staff)*(\$2K/staff-week)

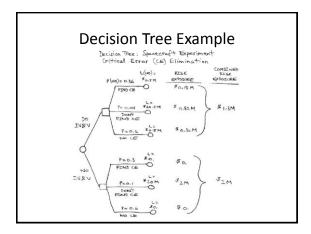
\$0K - 3 Dedicated workstations (from project pool)\$0K - 2 Target processors (from project pool)

\$0K - 1 Test co-processor (from project pool)



Decision Tree

- A decision tree is a chronological representation of the decision process. It utilizes a network of two types of nodes: decision (choice) nodes (represented by square shapes), and states of nature (chance) nodes (represented by circles).
 - Draw the decision tree using squares to represent decisions and circles to represent uncertainty,
 - Evaluate the decision tree to make sure all possible outcomes are included.
 - Calculate the tree values working from the right side back to the left,
 - Calculate the values of uncertain outcome nodes by multiplying the value of the outcomes by their probability (i.e., expected values).



Influence Diagram • An influence diagram is a graphical structure for modeling uncertain variables and decisions and explicitly revealing probabilistic dependence and the flow of CHANCE CHANCE

· Influence diagram consists of nodes or variables connected by directed arrows. There are three kinds of nodes:

information

- (1) decision nodes representing alternative actions that can be taken by decision makers;
- (2) chance nodes representing events or system variables that are outcomes of the decision or other chance variables;
- (3) value or utility nodes, variables that summarize the final outcome of a decision.

Risk Monitoring

Risk monitoring involves tracking the project's progress towards resolving its risk items and taking corrective action where appropriate.

		. RANKI	ING	
RISK ITEM	THIS	LAST	/ MO.	RISK RESOLUTION PROGRESS
REPLACING SENSOR-CONTROL SOFTWARE DEVELOPER	,	4	2	TOP REPLACEMENT CANDIDATE UNAVAILABLE
TARGET HARDWARE DELIVERY DELAYS	2	5	2	PROCUREMENT PROCEDURAL DELAYS
SENSOR DATA FORMATS UNDEFINED	3	3	3	ACTION ITEMS TO SOFTWARE, SENSOR TEAMS: DUE NEXT MONTH
STAFFING OF DESIGN V&V TEAM	4	2	3	KEY REVIEWERS COMMITTED; NEED FAULT-TOLERANCE REVIEWER
SOFTWARE FAULT-TOLERANCE MAY COM- PROMISE PERFORMANCE	5	1	3	FAULT TOLERANCE PROTOTYPE SUCCESSFUL
ACCOMMODATE CHANGES IN DATA BUS DESIGN	6	7	1	MEETING SCHEDULED WITH DATA BUS DESIGNERS
TESTBED INTERFACE DEFINITIONS	7	8	3	SOME DELAYS IN ACTION ITEMS: REVIEW MEETING SCHEDULED
USER INTERFACE UNCERTAINTIES	8	6	3	USER INTERFACE PROTOTYPE SUCCESSFUL
TBD. IN EXPERIMENT OPERATIONAL CONCEPT	-	7	3	TBDs RESCLVED
UNCERTAINTIES IN REUSABLE MONITORING SOFTWARE	-	9	3	REQUIRED DESIGN CHANGES SMALL, SUCCESSFULLY MADE

