

I like parentheticals (a lot).

"Sometimes (when I nest them (my parentheticals) too much (like this (and this))) they get confusing."

Write a function that, given a sentence like the one above, along with the position of an opening parenthesis, finds the corresponding closing parenthesis.

Example: if the example string above is input with the number 10 (position of the first parenthesis), the output should be 79 (position of the last parenthesis).

Gotchas

We can do this in O(n) time.

We can do this in O(1) additional space.

Breakdown

How would you solve this problem by hand with an example input?

Try looping through the string, keeping a count of how many open parentheses we have.

Solution

We simply walk through the string, starting at our input opening parenthesis position. As we iterate, we keep a count of how many additional "(" we find as openNestedParens. When we find a ")" we decrement openNestedParens. If we find a ")" and openNestedParens is 0, we know that ")" closes our initial "(", so we return its position.

```
C++ ▼
```

```
size_t getClosingParen(const string& sentence, size_t openingParenIndex)
{
    size_t openNestedParens = 0;
   for (size t position = openingParenIndex + 1; position < sentence.length(); ++position) {</pre>
        char c = sentence[position];
        if (c == '(') {
            ++openNestedParens;
        }
        else if (c == ')') {
            if (openNestedParens == 0) {
                return position;
            }
            else {
                --openNestedParens;
            }
        }
   }
   throw invalid_argument("No closing parenthesis :(");
}
```

Complexity

O(n) time, where n is the number of chars in the string. O(1) space.

What We Learned

The trick to many "parsing" questions like this is using a stack to track which brackets/phrases/etc are "open" as you go.

So next time you get a parsing question, one of your first thoughts should be "use a stack!"

In this problem we can realize our stack would only hold '(' characters. So instead of storing each of those characters in a stack, we can store the *number* of items our stack *would be holding*.

That gets us from O(n) space to O(1) space.

It's pretty cool when you can replace a whole data structure with a single integer:)

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