Nguyen Thai Tan

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SUMMARY

I am an enthusiastic final-year undergraduate in Computer Science with expertise in artificial intelligence and machine learning. I am looking for a creative and challenging working environment where I can develop my skills and contribute meaningfully to innovative projects.

EDUCATION

Final-year Student at **Ho Chi Minh City University of Technology** (GPA: 3.7/4.0) 2021 - Present Bachelor's Degree, Computer Science (Honors Program)

Ben Tre High School for the Gifted, High School Diploma, Mathematics (GPA: 9.0/10) 2018 - 2021

TECHNICAL SKILLS

Python for Machine Learning, Data Analytics, Game Programming

C#, C++, C for Data Structure HTML, CSS, JS, NodeJS, PHP, React for Web Programming

MongoDB, MySQL, SQL Server, PostgreSQL for Database

Work Experience

• TMA Solutions - AI Engineer Intern

July 2024 - Sep 2024

- Fine-tuned YOLO for table detection in documents using Roboflow.
- Proposed a Key-Value algorithm for information extraction from documents.
- Utilized PostgreSQL and MinIO for data storage.
- Collaborated within an Agile methodology for development and quality assurance.

Projects

• CS Vietnamese LLM

May 2025

- Finetune model Llama-3.2-1B-Instruct-bnb-4bit to answer computer-science-related question using Low-Rank Adaptation.
- Compare training configurations.

• Weight Words using BERT

March 2025

- Construct English Economic Documents and Vietnamese Economic Documents datasets.
- Utilize TF-IDF to fine-tuned BERT to weight words in a economic topic sentence.

• EY Open Science AI and Data Challenge 2025

March 2025

- Use external datasets to understand the features.
- Develop a machine learning model to predict heat island hotspots in an urban location.

• Reinforcement Learning

January 2025 - now

 Use Q-learning, Deep Q-learning, Policy Gradients, Actor-Critic to solve CartPole Balancing, Frozen Lake, Tic tac toe.

• Discrete Optimization

June - July 2024

 Solve assignments of Knapsack, Graph Coloring, Traveling Salesman, Facility Location, Vehicle Routing, Set Cover using discrete optimization concepts and algorithms (constraint programming, local search, mixed-integer programming, etc).

• Simple Visual Question Answering

May 2024

 Utilize Deep Neural Networks and Convolutional Neural Networks (CNN) to provide answers for simple input questions about simple 64x64 images.

• Solve Bloxorz with Artificial Intelligence

March 2023

 Develop a solution for all 33 levels of the game Bloxorz using heuristic algorithms, including BFS, A*, and MCTS. Create a simulation using PyGame.

CERTIFICATION & HONORS & AWARDS

by EY	March 2025
oy VPBank	November 2024
by VNG Corporation	June 2024
by Ninety Eight	June 2024
oy TOFAS SPRIX	October 2023
oy atWare VietNam	April 2023
by VNG Corporation	December 2022
by UIT	November 2022
by IDP	April 2021
	y VPBank y VNG Corporation y Ninety Eight y TOFAS SPRIX y atWare VietNam y VNG Corporation y UIT

Extracurricular activities

VPBank Recruitment Ambassador	2025
Leader of HCMUT GameDev Club	2023 - 2024
Runner of The UpRace 2021	2021