# **OLX Case Study**

In this exercise, you are the Product Manager for OLX and have been asked to improve the First Time User Experience to reduce drop-offs in the initial stage of a user's lifecycle and increase the core actions on the app.

- What customer pain points are not being well served during the FTUE?
- Come up with at least 2 proposed Product solutions to improve FTUE. How would you measure success?

O Provide UI mocks/flow charts and explain the feature in detail (Balsamiq/Figma wireframes preferred) Think of Product solutions. For e.g., if a new user wants to sell on OLX, showing her how much money other users made by selling items on OLX serves as a social proof for her to take the core action.

(For OLX, the FTUE starts from app install and ends when the user browses items for the first time on the app. The core actions of OLX are buying and selling items near you. We want you to consider how OLX serves new customers who are not yet familiar with the service.)



2 Mellow Buying/Selling Experience

3 Quality

4 Affordability

OnLine eXchange(OLX) has changed the way we buy or sell products/services for the past one and a half decade.

## **Problem Statement:**

To improve the First Time User Experience(FTUE) to reduce the drop-offs in the initial stage of a user's lifecycle and increase the core actions on the app.

## Our Goal:

- To address the customer pain points to provide better services during the FTUE.
- 2. Propose atleast 2 product solutions to improve FTUE.

#### Solution:

To improve the UI to provide a better experience to different persona of users(buyers and sellers).

User Persona

Segregate the buyers and sellers Journey Mapping

The process the user goes through to accomplish their UI Design

Provide a mellow user interface UX Audit-Metrics

Measuring the customer satisfaction index

# **User Persona**

Joey's Barcalounger
"Rosita" is
something which
he really admires.
His friend Rachel
wants to enjoy the
comfort of it but
Joey doesn't share.



and got herself a black La-Z-Boy E-Cliner 3000 having much more features than Rosita and refuses to share it with Joey.

Rachel gets furious



RACHEL

Joey now becomes greedy and decides to sell Rosita at a decent price and get himself a better barcalounger than Rachel's



JOEY

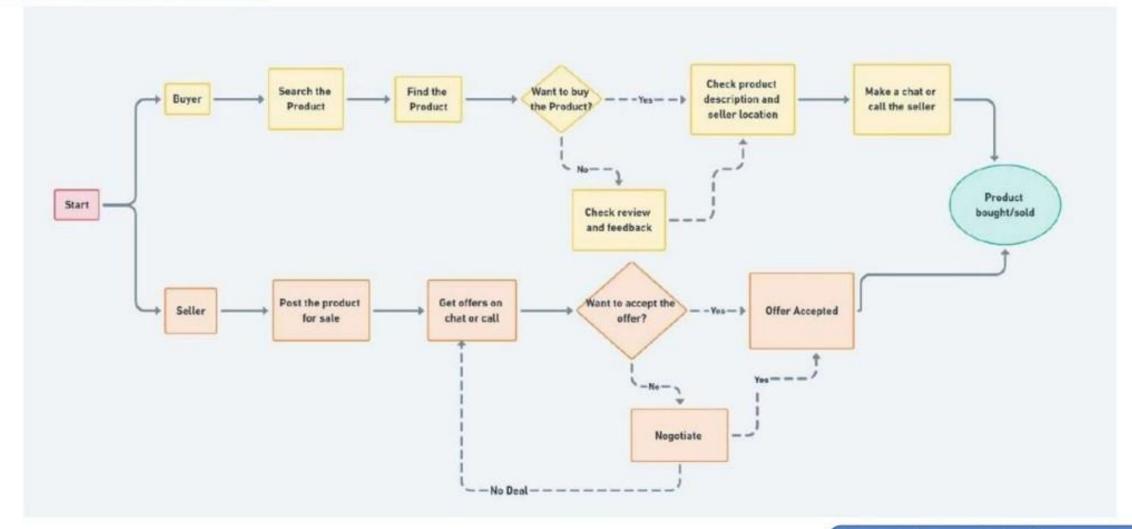
Ross lives two
blocks and works as
a Professor in the
paleontology
department. Due to
stress given by his
students he wants
to relax at home on
weekends and
hence is looking to
buy a barcalounger
but is not willing to
spend too much.



ROSS

JOEY

# **Journey Mapping**



Seems to be a quite simple user journey, then what are the pain points that make a bad FTUE UX?

# Feature Description-

Comprehensive product information along with buying and selling price.

## **Tips & Suggestions-**

 Apart from basic details, condition of the product could be mentioned and prices should be capped accordingly.

Bad- Heavily used, Average- Moderately used, Good- has been used for 3-4 months, Excellent- as good as new.

- The date on which the product was bought along with the bill helps the buyer make an informed decision.
- Total number of views and likes on a product reflects the overall sentiment about the product(already provided option).



#### Continued...

 The price at which the product was bought can be provided as the user won't go to other platforms to check its original price and when he/she sees that the product is being sold at a heavily discounted price, it's a win win situation for him/her.

# **Expected Output for OLX-**

- Improved overall user experience
- Increased product sales
- Increased user retention

#### Metrics for consideration-

- Total views and likes
- D-1 & D-30 retention rate
- Average revenue per user

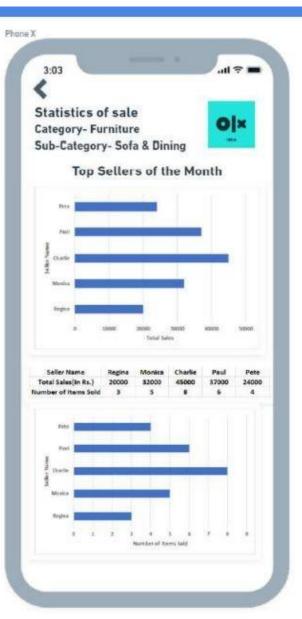
# Feature Description-

Statistics of sale on different categories and sub-categories.

Hi Guys!
I am here to sell
my barcalounger
and I'm surely
gonna tease
Rachel big time
by getting a
better one than
her's. Since, I'm
very close to it,
I'll make a sale
only if I get a
decent price.

Woahh!! People are making a lot of money here. I feel convinced that I can make some good money by selling my barcalounger and I think I should sell off my vacuum cleaner as well since I don't use it anymore.





# **Tips & Suggestions-**

- How much money other sellers made by selling similar items serves as a social proof for him/her to take the core action.
- On seeing the statistics, he would be convinced to sell off other unnecessary items to have some partial income.
- Statistics can be made more graphical so it's easy to understand and comprehend and at the same time it's visually appealing.

# **Expected Output for OLX-**

- Improved first time user experience of seller
- Increase in overall business at OLX
- Increased buyer/seller interaction

#### Metrics for consideration-

- Total and average sales per month
- Top Sellers of the month by total sales and number of items sold

| HEART METRICS | Goals                     | Signals  | Metrics  |
|---------------|---------------------------|--|--|
| Happiness     | User Satisfaction         | User reviews and ratings,<br>feedbacks from customer<br>support      | Average seller rating, Net<br>Promoter score, average app<br>rating                      |
| Engagement    | User Content<br>Discovery | Total number of sales,<br>total time spent on the<br>app             | Total revenue per user, average sales per month  |
| Adoption      | User Onboarding           | Number of app<br>downloads, new users,<br>first time user experience | Average user-stories watched, number of reviews on seller                                |
| Retention     | User Loyalty              | Recurring buyers and sellers   | D-1 and D-30 retention rate,<br>number of items bought/sold<br>from/to same seller/buyer |
| Task Success  | User Goal Completion      | User analytics and user studies                                      | Number of items bought/sold,<br>numbers of deals that couldn't<br>take place             |