

Process Environment

Eric Missimer

- `main` is not the first thing or last thing your program does
- First your program sets up the C *run-time*
- The C run-time is relatively simple, C++ a little more complex, Java run-time really complex
- The code that does this is in `crt0.o`
- `crt0` calls `main`

- Normal Termination:
 - return from `main`
 - Calling `exit`
 - Calling `_exit` or `_Exit`
 - Return of the last thread from its start routine¹
 - Calling `pthread_exit` from the last thread¹
- Abnormal Termination:
 - Calling `abort`²
 - Receipt of a signal²
 - Response of the last thread to a cancellation request¹

¹Will discuss later when we talk about threads

²Will discuss later when we talk about signals

exit vs. _exit vs. _Exit

- `exit`

- All functions registered with `atexit` are called

- `int atexit (void (*func)(void))`

- All C streams are closed
 - All files created with `tmpfile` are removed
 - Control is returned to the host environment

exit vs. _exit vs. _Exit

- `exit`
 - All functions registered with `atexit` are called
 - `int atexit (void (*func)(void))`
 - All C streams are closed
 - All files created with `tmpfile` are removed
 - Control is returned to the host environment
- `_exit` (syscall)
 - Control is returned to the host environment

exit vs. _exit vs. _Exit

- `exit`
 - All functions registered with `atexit` are called
 - `int atexit (void (*func)(void))`
 - All C streams are closed
 - All files created with `tmpfile` are removed
 - Control is returned to the host environment
- `_exit` (syscall)
 - Control is returned to the host environment
- `_Exit` (libc)
 - Same as `_exit`
- Code example: `exit.c`

What happens if we return from `main`

- Remember what called `main` for us?

What happens if we return from `main`

- Remember what called `main` for us?
- Answer: `crt0.o`

What happens if we return from `main`

- Remember what called `main` for us?
- Answer: `crt0.o`
- `crt0.o` is written in either assembly or C
- does something like: `exit(main(argc, argv))`

Command-Line Arguments

- We specify the command line arguments via the `exec` syscall
- `exec` is how load a program and run it³
- C standard guarantees `argv[argc]` is `null`

³We will discuss `exec` in detail in a future class

Environment List

- Each process has an environment list:
`extern char **environ`
- This is a null-terminated array of character pointers each pointing to a C string
- Each string is of the form *name=value*
- Typical environment variables:
HOSTNAME, SHELL, USER, PATH, HOME, PWD, OLDPWD, PRINTER
- run `printenv` from the command line to see environment variables

- Environment variables can be set from the command line

Examples for bash:

```
export VARIABLE=value
```

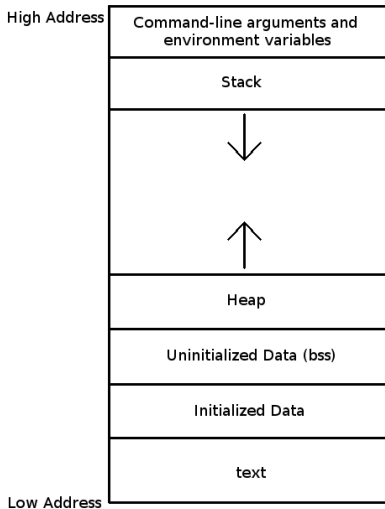
```
export PATH=$HOME/bin:$PATH
```

- `char* getenv(const char* name)` - can be used to retrieve the value of an environment variable
- `int putenv(char *string)` - sets an environment variable, argument string is of the form *name=value*
- Can be the third argument to main:

```
int main(int argc, char *argv[], char *envp[])
```

This is available in some Unix systems, but isn't specified by C

Typical Memory Layout



See code examples for stack and heap growing.