Algorithm 1 Algorithm executed by an OBU.

```
Input: ID from RSU.
Output: Local SCT from the OBU.
1: total_{RS} \leftarrow ((total_{RSU} - 1) * total_D)
     \mathbf{while} \ \mathrm{true} \ \mathbf{do}
3:
          Search for known RSU_{id}
4:
          if RSU is known then
5:
              currentRSU \leftarrow RSU_{id}
6:
              Try to connect
 7:
              \mathbf{if} \ \mathrm{it} \ \mathrm{is} \ \mathrm{connected} \ \mathbf{then}
8:
                   \mathbf{while} \ \mathrm{connected} \ \mathbf{do}
9:
                       {\bf if} OBU passed by RSU {\bf then}
10:
                             Calculate the mean speed
11:
                             Analyze the SCT to calculate the variance and TTL
                             iteratorLines_{SCT} \leftarrow 1
13:
                             while iteratorLines_{SCT} < total_{RS} do
                                 if RS_{id} >= PRS_{id} and RS_{id} <= lastRS_{opDir_{id}} then
14:
                                      \mathbf{if} \ currentCond < previousCond \ \mathbf{then}
15:
16:
                                           Calculates the variance of speed on the road segment
17:
                                      Calculates the TTL, adding the value of the variance
18:
                                 iteratorLines_{SCT} \leftarrow iteratorLines_{SCT} + 1
19:
                             Update local SCT
20:
                             Send the updated SCT to the associated RSU
21:
                             Wait for an updated SCT
                             Receive the updated SCT from the RSU
22:
23:
24:
25:
26:
27:
28:
                             iteratorLines_{SCT} \leftarrow 1
                             while iteratorLines_{SCT} < total_{RSU} do currentCond_{Local} \leftarrow currentCond_{Received}
                                 Carrente on a_{Local} \leftarrow carrente on a_{Received} previous Cond_{Local} \leftarrow previous Cond_{Received} TTL_{Local} \leftarrow TTL_{Received} maxTTL_{Local} \leftarrow maxTTL_{Received}
29:
                                 obstLane_{Local} \leftarrow obstLane_{Received}
                                 timer_{Local} \leftarrow timer_{Received} \\ iteratorLines_{SCT} \leftarrow iteratorLines_{SCT} + 1
30:
31:
32:
33:
                             Disconnect
                             previousAP \leftarrow currentAP
34:
                             currentAP \leftarrow \{\}
35:
               else
36:
                    Try to connect with the RSU
37:
38:
               Search for known RSU_{id}
```

Algorithm 2 Algorithm executed in the RSU.

```
Input: SCT sent by the OBU.
Output: The overall traffic condition of all segments.
 1 \colon \operatorname{total}_{RS} \leftarrow ((\operatorname{total}_{RSU} - 1) * \operatorname{total}_D)
2: while true do
3:
        Connect
         Wait for an updated SCT
         Receive the SCT from the OBU
         iteratorLine_{SCT} \leftarrow 1
         while iteratorLine_{SCT} < total_{RS} do
            if TTL_{Local} = 0 then
9:
                 Updates all road segments traveled by the OBU (including parallel)
10:
                 if RS_{id} was traveled by the OBU then
11:
                      \  \, \textbf{if} \  \, previousCond_{Local} = zero 
12:
                         previousCond_{temporary} = currentCond_{Received} \\
13:
14:
                         previousCond_{temporary} = currentCond_{Local} \\
15:
                      currentCond_{Local} \leftarrow currentCond_{Received}
                     current Conu_{Local} \leftarrow current conu_{Received} previous Cond_{Local} \leftarrow previous Cond_{temporary} TTL_{Local} \leftarrow TTL_{Received} if RS_{id} = RS_{id}{}_{curTraveledOBU} then maxTTL_{Local} \leftarrow TTL_{Received}
17:
18:
19:
20:
21:
                          maxTTL_{Local} \leftarrow maxTTL_{Received}
22:
                      obstLane_{Local} \leftarrow obstLane_{Received}
23:
                      timer_{Local} \leftarrow timer_{Received}
24:
25:
                      if RS_{id} is parallel to a road segment already traveled by the OBU then
26:
                          Updates all entries in the local SCT of the RSU;
27:
28:
                 if TTL_{Local} < TTL_{Receiv} or RS_{id} = RS_{id}{}_{curTraveledOBU} then
29:
                      previousCond_{temporary} = currentCond_{Local}
30:
                      if RS_{id} = RS_{id_{curTraveledOBU}} then
31:
                          currentCond_{Local} \leftarrow harmonicMean_{speedRS}
                          previousCond_{Local} \leftarrow previousCond_{temporary}
32:
33:
                          if TTL_{Received} < maxTTL_{Local} then
34:
                              TTL_{Local} \leftarrow maxTTL_{Local}
35:
                              maxTTL_{Local} \leftarrow maxTTL_{Local}
36:
37:
                              TTL_{Local} \leftarrow TTL_{Received}
38:
                              maxTTL_{Local} \leftarrow TTL_{Received}
39:
                          obstLane_{Local} \leftarrow obstLane_{Received}
40:
                          timer_{Local} \leftarrow timer_{Received}
41:
                          Updates all entries in the local SCT of the RSU, assigning as previous condition
42:
43:
                          the current condition of each road segment (previousCond_{temporary})
44:
             iteratorLine_{SCT} \leftarrow iteratorLine_{SCT} + 1
45:
         Send updated SCT to the OBU
_{
m then}
```