

Fundamentos em Redes Neurais

Revisão de Álgebra Linear

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Sejam Bem-vindos !



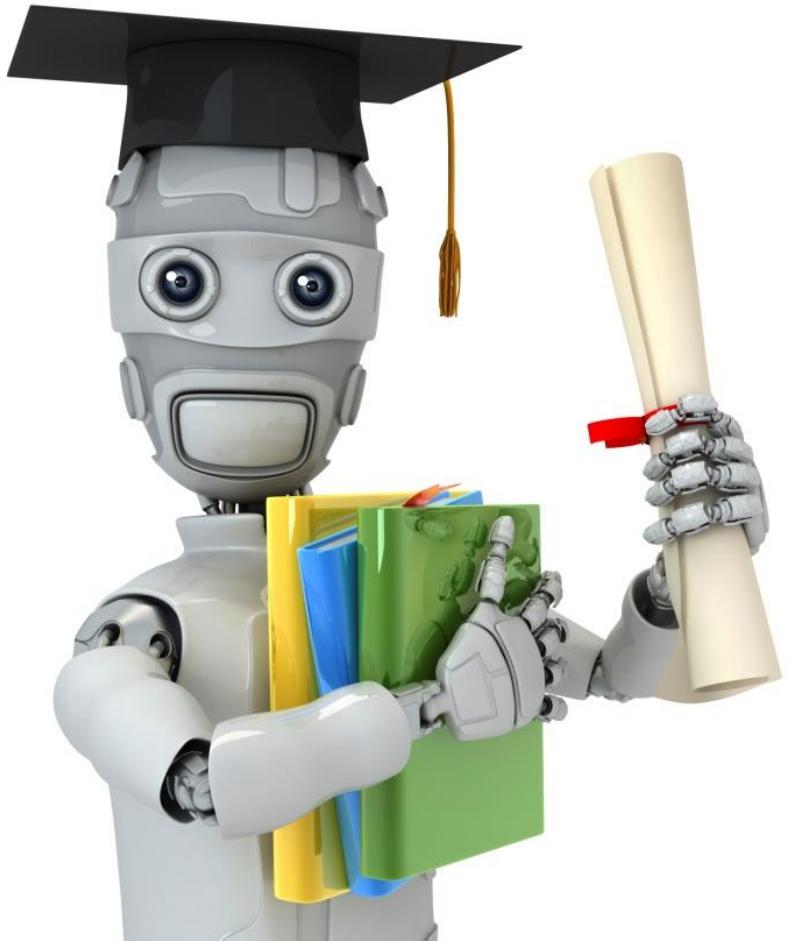
**Os celulares devem
ficar no silencioso
ou desligados**

Pode ser utilizado
apenas em caso
de emergência



**Boa tarde/noite, por
favor e com licença
DEVEM ser usados**

Educação é
essencial



Machine Learning

Linear Algebra review (optional)

Matrices and vectors

Matrix: Rectangular array of numbers:

$$\begin{bmatrix} 1402 & 191 \\ 1371 & 821 \\ 949 & 1437 \\ 147 & 1448 \end{bmatrix}$$



4×2 matrix

$$\rightarrow \boxed{\mathbb{R}^{4 \times 2}}$$

$$2 \rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

↑ ↑ ↑
3

2×3 matrix

$$\boxed{\mathbb{R}^{2 \times 3}}$$

Dimension of matrix: number of rows x number of columns

Matrix Elements (entries of matrix)

$$A = \begin{bmatrix} 1402 & 191 \\ 1371 & 821 \\ 949 & 1437 \\ 147 & 1448 \end{bmatrix}$$

A_{ij} = “ i, j entry” in the i^{th} row, j^{th} column.

$$A_{11} = 1402$$

$$A_{12} = 191$$

$$A_{32} = 1437$$

$$A_{41} = 147$$

~~A_{43}~~ = Undefined (error)

Vector: An $n \times 1$ matrix.

$$\underline{y} = \begin{bmatrix} 460 \\ 232 \\ 315 \\ 178 \end{bmatrix} \quad \begin{matrix} \uparrow & \uparrow \\ n=4 \end{matrix}$$

\leftarrow 4-dimensional vector.

~~R^{3x2}~~

R⁴

$y_i = i^{th}$ element

$$y_1 = 460$$

$$y_2 = 232$$

$$y_3 = 315$$

\rightarrow [A, B, C, X]

[a, b, x, y]

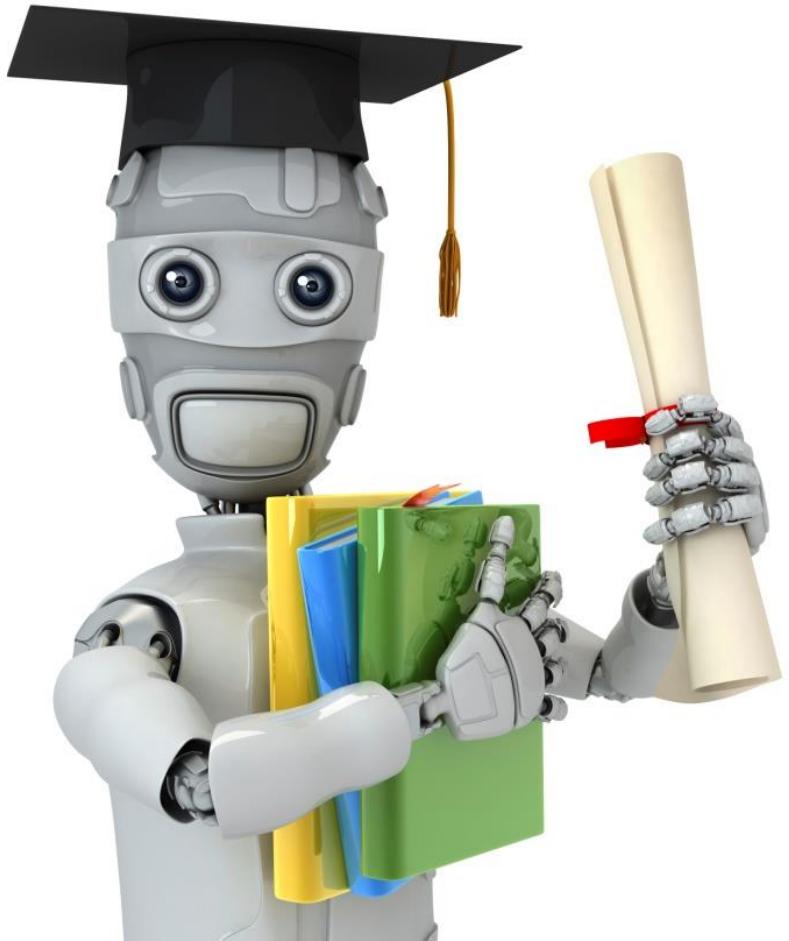
1-indexed vs 0-indexed:

$$y[1] \quad y = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \end{bmatrix} \quad \begin{matrix} \leftarrow \\ \leftarrow \\ \leftarrow \\ \leftarrow \end{matrix}$$

1-indexed

$$y[0] \quad y = \begin{bmatrix} y_0 \\ y_1 \\ y_2 \\ y_3 \end{bmatrix} \quad \begin{matrix} \leftarrow \\ \leftarrow \\ \leftarrow \\ \leftarrow \end{matrix}$$

0-indexed



Machine Learning

Linear Algebra review (optional)

Addition and scalar
multiplication

Matrix Addition

$$\begin{array}{c} \downarrow \quad \downarrow \\ \rightarrow \begin{bmatrix} 1 & 0 \\ 2 & 5 \\ 3 & 1 \end{bmatrix} + \begin{bmatrix} 4 & 0.5 \\ 2 & 5 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 5 & 0.5 \\ 4 & 10 \\ 3 & 2 \end{bmatrix} \\ \text{---} \\ \begin{matrix} 3 \times 2 \\ \text{matrix} \end{matrix} \qquad \qquad \qquad \begin{matrix} 3 \times 2 \\ \qquad \qquad \qquad \qquad \end{matrix} \\ \qquad \qquad \qquad \boxed{3 \times 2} \end{array}$$

$$\begin{array}{c} \cancel{\downarrow} \\ \rightarrow \begin{bmatrix} 1 & 0 \\ 2 & 5 \\ 3 & 1 \end{bmatrix} + \begin{bmatrix} 4 & 0.5 \\ 2 & 5 \\ 0 & 1 \end{bmatrix} = \text{error} \\ \cancel{\text{---}} \\ \cancel{\begin{matrix} 3 \times 2 \\ \qquad \qquad \qquad \qquad \end{matrix}} \end{array}$$

Scalar Multiplication

real number

$$3 \times \begin{bmatrix} 1 & 0 \\ 2 & 5 \\ 3 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 0 \\ 6 & 15 \\ 9 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 2 & 5 \\ 3 & 1 \end{bmatrix} \times 3$$

3 x 2 3 x 2

$$\begin{bmatrix} 4 & 0 \\ 6 & 3 \end{bmatrix} / 4 = \frac{1}{4} \begin{bmatrix} 4 \\ 6 \end{bmatrix} = \begin{bmatrix} 1 \\ \frac{3}{2} \end{bmatrix}$$

Combination of Operands

$$3 \times \begin{bmatrix} 1 \\ 4 \\ 2 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 5 \end{bmatrix} - \begin{bmatrix} 3 \\ 0 \\ 2 \end{bmatrix} / 3$$

Scalar multiplication Scalar division

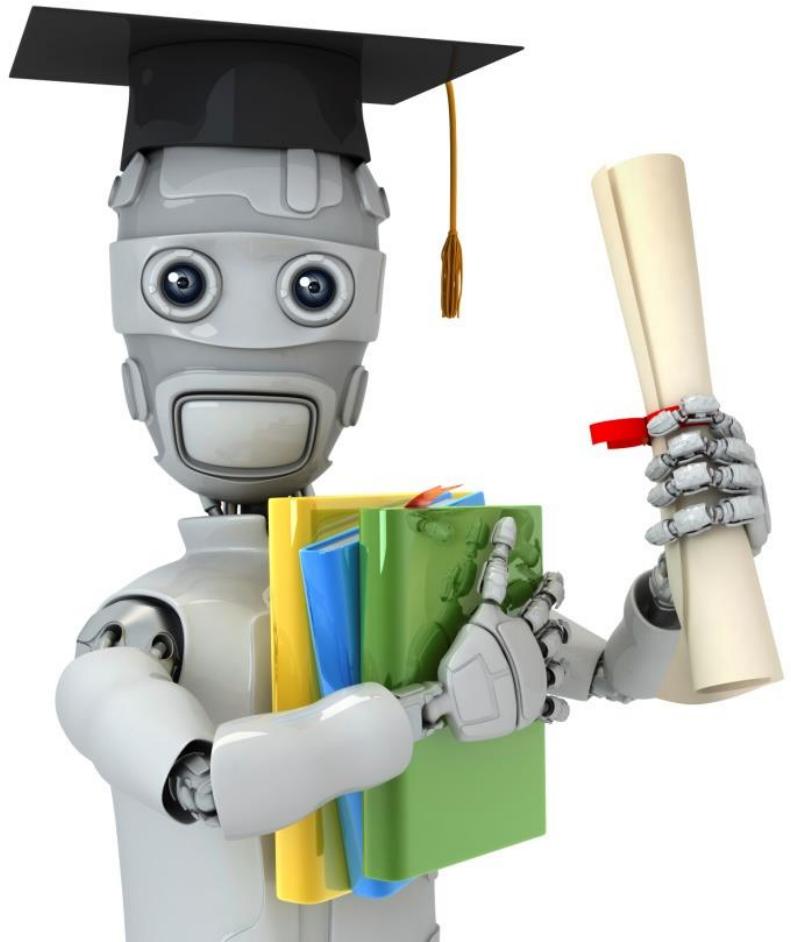
$$= \begin{bmatrix} 3 \\ 12 \\ 6 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 5 \end{bmatrix} - \begin{bmatrix} 1 \\ 0 \\ \frac{2}{3} \end{bmatrix}$$

matrix subtraction /
vector subtraction

matrix addition /
vector addition

$$= \begin{bmatrix} 2 \\ 12 \\ 10\frac{1}{3} \end{bmatrix}$$

3x1 matrix
3-dimensional vector



Machine Learning

Linear Algebra review (optional)

Matrix-vector multiplication

Example

$$\begin{bmatrix} 1 & 3 \\ 4 & 0 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 5 \end{bmatrix} = \begin{bmatrix} 16 \\ 4 \\ 7 \end{bmatrix}$$

3×2 2×1 3×1 matrix

$$1 \times 1 + 3 \times 5 = 16$$

$$4 \times 1 + 0 \times 5 = 4$$

$$2 \times 1 + 1 \times 5 = 7$$

Details:

$$\underline{A} \times \underline{x} = \underline{y}$$

$\boxed{m} \times n$ matrix
(m rows,
 n columns)

$n \times 1$ matrix
(n -dimensional
vector)

\boxed{m} -dimensional
vector

To get y_i , multiply A 's i^{th} row with elements of vector x , and add them up.

Example

$$\begin{bmatrix} 1 & 2 & 1 & 5 \\ 0 & 3 & 0 & 4 \\ -1 & -2 & 0 & 0 \end{bmatrix} \quad \boxed{3 \times 4}$$

$$\begin{bmatrix} 1 \\ 3 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 14 \\ 13 \\ -7 \end{bmatrix} = \begin{bmatrix} 14 \\ 13 \\ -7 \end{bmatrix}$$

$$\begin{aligned} 1 \times 1 + 2 \times 3 + 1 \times 2 + 5 \times 1 &= 14 \\ 0 \times 1 + 3 \times 3 + 0 \times 2 + 4 \times 1 &= 13 \\ -1 \times 1 + (-2) \times 3 + 0 \times 2 + 0 \times 1 &= -7 \end{aligned} \quad]$$

House sizes:

→ 2104

→ 1416

→ 1534

→ 852

Matrix

1	2104
1	1416
1	1534
1	852

4x2

$$h_{\theta}(x) = -40 + 0.25x$$

$h_{\theta}(x)$

2x1

Vector

-40
0.25

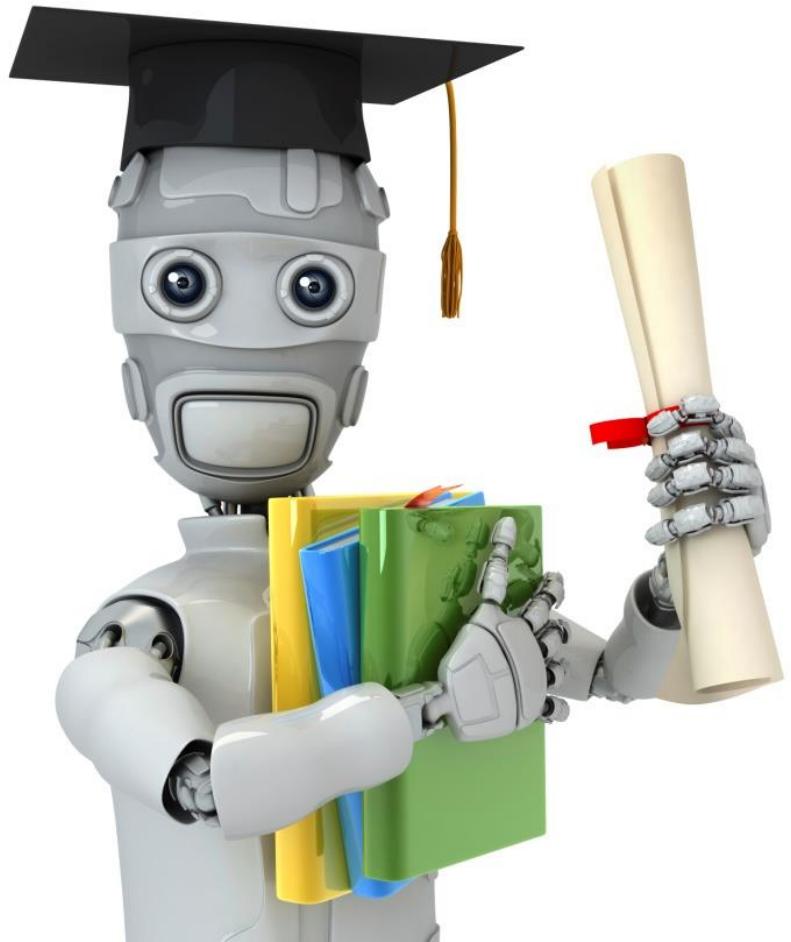
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$$\begin{matrix} h_{\theta}(2104) \\ h_{\theta}(1416) \end{matrix} = \begin{matrix} \text{4x1 matrix} \\ \begin{bmatrix} -40 + 0.25 \times 2104 \\ -40 + 0.25 \times 1416 \end{bmatrix} \end{matrix}$$

$\text{prediction} = \text{DataMatrix} \times \text{Parameters}$

4x1

for $i = 1:1000$,
 $\text{prediction}(i) := \dots$



Machine Learning

Linear Algebra review (optional)

Matrix-matrix multiplication

Example

$$\begin{bmatrix} 1 & 3 & 2 \\ 4 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 5 \end{bmatrix} \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 11 & 10 \\ 9 & 14 \end{bmatrix}$$

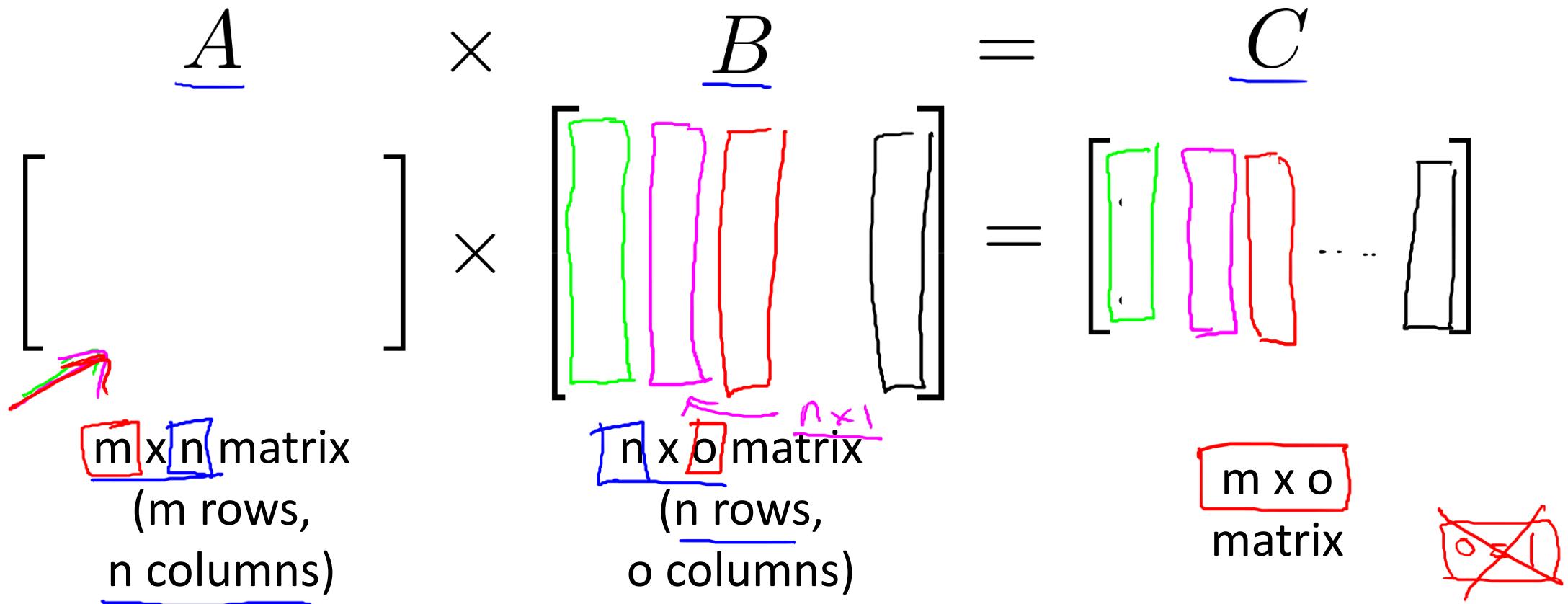
2x3 3x2

$$\begin{bmatrix} 1 & 3 & 2 \\ 4 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} 1 \\ 0 \\ 5 \end{bmatrix} = \begin{bmatrix} 11 \\ 9 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 & 2 \\ 4 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 10 \\ 14 \end{bmatrix}$$

Details:

$$\begin{bmatrix} \underline{A} \\ \vdots \end{bmatrix} \times \begin{bmatrix} \underline{B} \\ \vdots \end{bmatrix} = \underline{C}$$



$\boxed{m \times n}$ matrix
(m rows,
n columns)

$\boxed{n \times o}$ matrix
(n rows,
o columns)

$\boxed{m \times o}$
matrix

The $\underline{i^{th}}$ column of the $\underline{matrix C}$ is obtained by multiplying \underline{A} with the $\underline{i^{th}}$ column of \underline{B} . (for $i = 1, 2, \dots, o$)

Example

$$\begin{bmatrix} 1 & 3 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 3 & 2 \end{bmatrix} = \begin{bmatrix} 9 & 7 \\ 15 & 12 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} 0 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \times 0 + 3 \times 3 \\ 2 \times 0 + 5 \times 3 \end{bmatrix} = \begin{bmatrix} 9 \\ 15 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \times 1 + 3 \times 2 \\ 2 \times 1 + 5 \times 2 \end{bmatrix} = \begin{bmatrix} 7 \\ 12 \end{bmatrix}$$

House sizes:

$$\left\{ \begin{array}{r} 2104 \\ 1416 \\ 1534 \\ 852 \end{array} \right.$$

Have 3 competing hypotheses:

$$1. h_{\theta}(x) = -40 + 0.25x$$

$$2. h_{\theta}(x) = 200 + 0.1x$$

$$3. h_{\theta}(x) = -150 + 0.4x$$

Matrix

$$\begin{bmatrix} 1 & 2104 \\ 1 & 1416 \\ 1 & 1534 \\ 1 & 852 \end{bmatrix}$$

$$\times \begin{bmatrix} -40 \\ 0.25 \end{bmatrix}$$

Matrix

$$\begin{bmatrix} 200 \\ 0.1 \end{bmatrix}$$

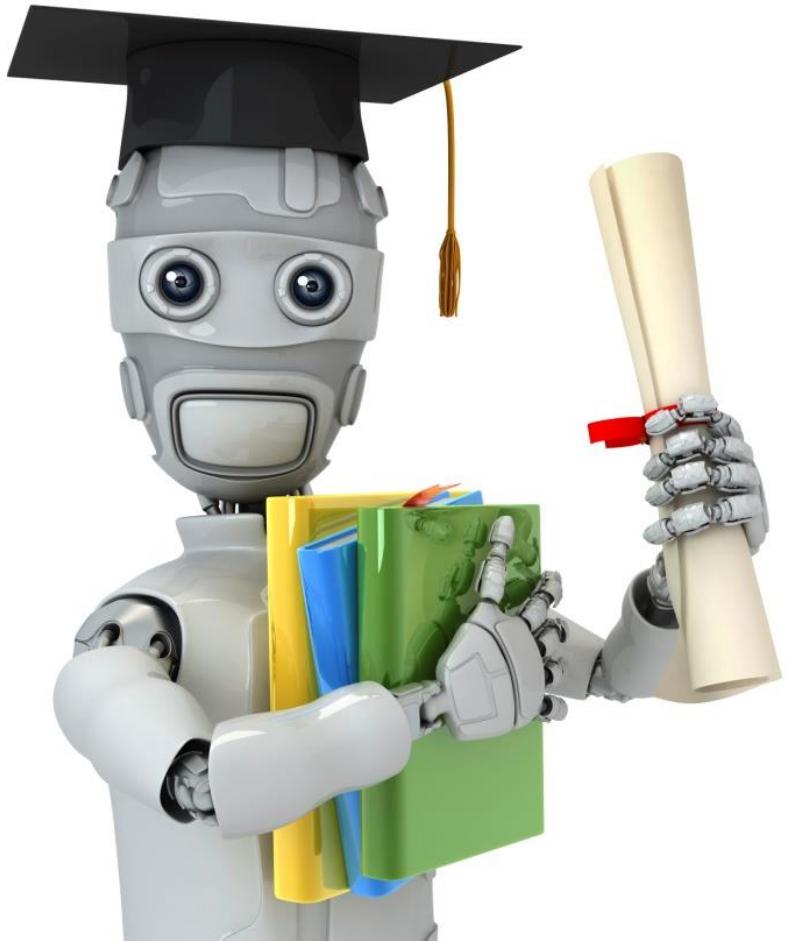
$$\begin{bmatrix} -150 \\ 0.4 \end{bmatrix}$$

=

$$\begin{bmatrix} 486 \\ 314 \\ 344 \\ 173 \end{bmatrix} \quad \begin{bmatrix} 410 \\ 342 \\ 353 \\ 285 \end{bmatrix} \quad \begin{bmatrix} 692 \\ 416 \\ 464 \\ 191 \end{bmatrix}$$

Prediction
of first
 h_0

Predictions
of 2nd
 h_0



Machine Learning

Linear Algebra review (optional)

Matrix multiplication
properties

$$\underbrace{3 \times 5}_{\text{~}} = 5 \times 3$$

"Commutative"

Let A and B be matrices. Then in general,

$$\underline{\underline{A \times B}} \neq \underline{\underline{B \times A}}. \text{ (not commutative.)}$$

E.g.

$\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 2 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 0 \\ 0 & 0 \end{bmatrix}$ $\cancel{\text{~~~~~}}$ $\begin{bmatrix} 0 & 0 \\ 2 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 2 & 2 \end{bmatrix}$ 	$\begin{array}{c} A \times B \\ m \times n \end{array} \quad \begin{array}{c} B \times A \\ n \times m \end{array}$ <hr style="width: 100%; border: 0; border-top: 1px solid red; margin: 10px 0;"/> $\begin{array}{c} A \times B \\ \hline \end{array} \quad \text{is} \quad \begin{array}{c} m \times n \\ \hline \end{array}$ <hr style="width: 100%; border: 0; border-top: 1px solid red; margin: 10px 0;"/> $\begin{array}{c} B \times A \\ \hline \end{array} \quad \text{is} \quad \begin{array}{c} n \times n \\ \hline \end{array}$
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$$\cancel{3 \times 5 \times 2}$$

$$3 \times 10 = 30 = 15 \times 2$$

$$3 \times (5+2) = (3 \times 5) + 2$$

"Associative"

$$A \times B \times C.$$

Let $D = B \times C$. Compute $A \times D$.

Let $E = A \times B$. Compute $E \times C$.

$$\begin{array}{c} A \times (B \times C) \\ (A \times B) \times C \end{array}$$

$A \times (B \times C)$
 $(A \times B) \times C$
Some answer.

Identity Matrix

Denoted I (or $I_{n \times n}$).

Examples of identity matrices:

$$\begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad 1 \times 1$$
$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad 2 \times 2$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad 3 \times 3$$

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad 4 \times 4$$

1 is identity.

$$1 \times z = z \times 1 = z$$

for any z

Informally:

$$\begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & \dots \end{bmatrix}$$

For any matrix A ,

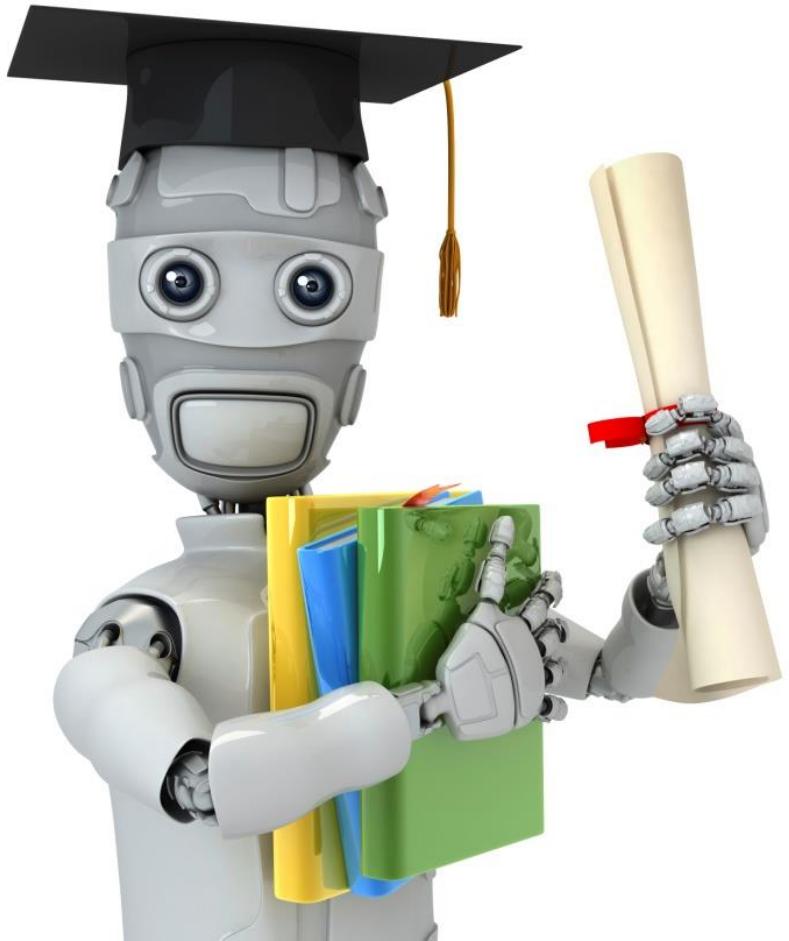
$$A \cdot I = I \cdot A = A$$

$\begin{matrix} \nearrow mxn & \nearrow nxn & \nearrow mxm & \nearrow mxn & \nearrow I_{nxn} \end{matrix}$

Note:

$$AB \neq BA \text{ in general}$$

$$AI = IA \quad \checkmark$$



Machine Learning

Linear Algebra review (optional)

Inverse and transpose

I = "identity."

$$3 \underbrace{\begin{bmatrix} 1^{-1} \end{bmatrix}}_{\frac{1}{3}} = 1$$

$$\frac{12 \times (12^{-1})}{\frac{1}{12}} = 1$$

$$0 \underbrace{\begin{bmatrix} 0^{-1} \end{bmatrix}}_{\text{undefined}}$$

Not all numbers have an inverse.

Matrix inverse:

square matrix

(#rows = #columns)

A^{-1}

If A is an $m \times m$ matrix, and if it has an inverse,

$$\rightarrow A(A^{-1}) = A^{-1}A = I.$$

$A = \begin{bmatrix} 6 & 0 \\ 0 & 0 \end{bmatrix}$

E.g.

$$\begin{bmatrix} 3 & 4 \\ 2 & 16 \end{bmatrix} \underbrace{\begin{bmatrix} 0.4 & -0.1 \\ -0.05 & 0.075 \end{bmatrix}}_{A^{-1}} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I_{2 \times 2}$$

$A^{-1}A$

Matrices that don't have an inverse are "singular" or "degenerate"

Matrix Transpose

Example:

$$\underline{\underline{A}} = \begin{bmatrix} 1 & 2 & 0 \\ 3 & 5 & 9 \end{bmatrix} \quad \text{2x3}$$

$$\underline{\underline{B}} = \underline{\underline{A^T}} = \begin{bmatrix} 1 & 3 \\ 2 & 5 \\ 0 & 9 \end{bmatrix} \quad \text{3x2}$$

Let A be an $\underline{m \times n}$ matrix, and let $B = A^T$.

Then B is an $\underline{n \times m}$ matrix, and

$$\underline{B_{ij}} = \underline{A_{ji}}.$$

$$B_{12} = A_{21} = 2$$

$$B_{32} = 9$$

$$A_{23} = 9.$$

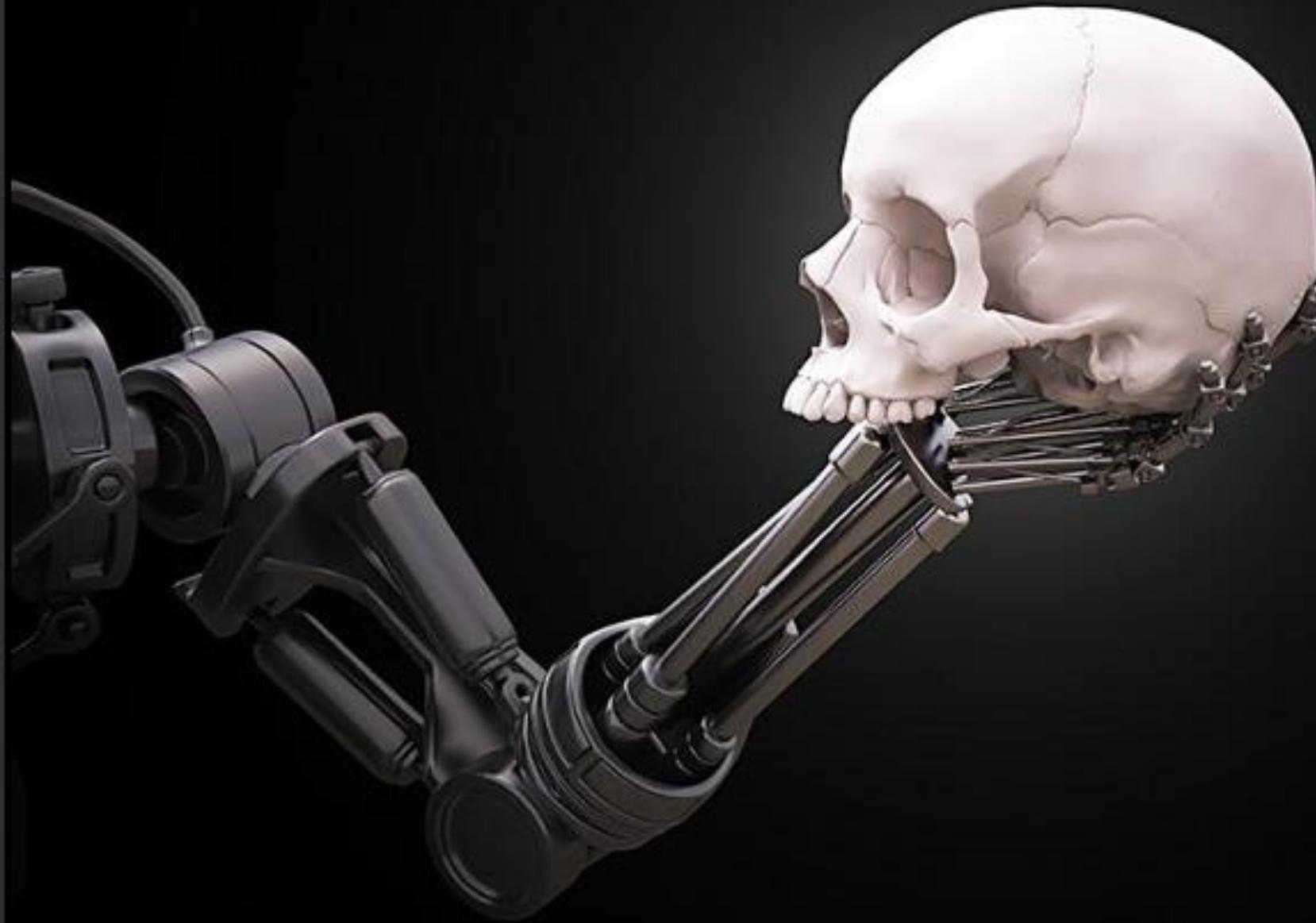
Referências

NG, Andrew. *Machine Learning*. Stanford University, 2011. Curso oferecido via Coursera. Disponível em:
<https://www.coursera.org/learn/machine-learning>.



Dúvidas?





Até a próxima...



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