

# PRIVACY, SECURITY AND USABILITY

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Security Warnings

# SECURITY WARNINGS

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# Security Warnings and Context

- Some hazards are context dependent
- Security warning dialogs more like warnings on wine than warnings on poison
- Software developers place burden of assessing risk on users

# Security Warnings

- A good warning helps users determine whether they are at risk
- Stops users from doing something dangerous in risky context
- Doesn't interfere with non-risky contexts
- Need to test warnings in both contexts

# Attracting users' attention

- How can we focus users' attention on key information?
  - So they can make informed decisions?
- Use **attractors** to draw attention
  - Bold letters, etc.
- Force delay so users can process information
  - E.g., before users can install new software
- Force interaction before user can continue

# Attractors Performance

- Do attractors and other techniques prevent suspicious installs without preventing benign installs?
- How much do attractors delay benign installs?

# Usability Study of Attractors

- Your Attention Please: Designing security-decision UIs to make genuine risks harder to ignore [Brav—Lilo et. Al, SOUPS 2013]

# Usability Study of Attractors

- Three experiments
- Using Mechanical Turk
- Tested user-interface modifications to draw users' attention to the most important information for making decisions
  - Control group UI did not include attractors



# Usability Study of Attractors

- Tasks included:
  - Installing software
  - Granting permission
    - E.g., storing of website cookies
  - Decision making after habituation
    - User exposed repeatedly to dialog box without relevant info
    - Info needed for decision making then entered into the dialog box
      - Would user notice it?

# Usability Study of Attractors

- Results:
  - Attractors found to be effective
    - User more likely to consider the factors when making security-related decisions
  - However, were also found to delay users' workflow
    - Decreased with repeated exposure

# UNSUBSCRIBING

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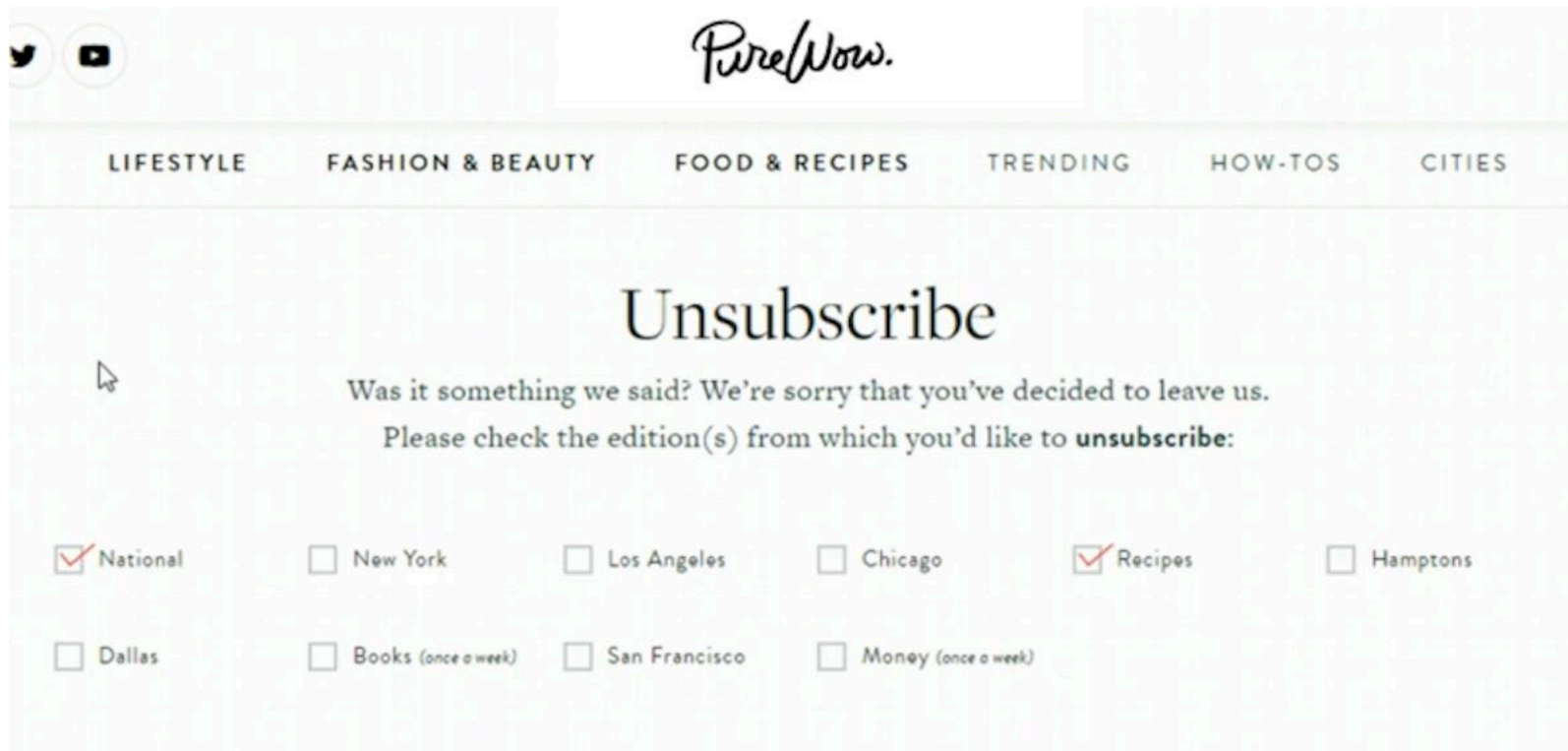
# Unsubscribing

- Applications provide methods of unsubscribing
  - Are they usable?
- Study found multiple usability issues [Nielsen NG, Marketing Email and Newsletter Design to Increase Conversion and Loyalty]

# Unsubscribing Issues

- Email footers not optimized for mobile
- Unsubscribe links that are difficult to locate
- Too many choices and too much work to unsubscribe
- Confusing checkboxes

# Confusing Checkboxes



The screenshot shows the PureWow website's unsubscribe page. At the top, there are social media icons for Twitter and YouTube, followed by the PureWow logo. Below the logo is a navigation bar with links to LIFESTYLE, FASHION & BEAUTY, FOOD & RECIPES, TRENDING, HOW-TOS, and CITIES. The main heading is "Unsubscribe". Below the heading is a message: "Was it something we said? We're sorry that you've decided to leave us. Please check the edition(s) from which you'd like to **unsubscribe**:". Below this message is a grid of checkboxes. The first row contains: ☒ National, ☐ New York, ☐ Los Angeles, ☐ Chicago, ☒ Recipes, and ☐ Hamptons. The second row contains: ☐ Dallas, ☐ Books (once a week), ☐ San Francisco, and ☐ Money (once a week). A mouse cursor is pointing at the "National" checkbox.

PureWow.

LIFESTYLE FASHION & BEAUTY FOOD & RECIPES TRENDING HOW-TOS CITIES

## Unsubscribe

Was it something we said? We're sorry that you've decided to leave us.  
Please check the edition(s) from which you'd like to **unsubscribe**:

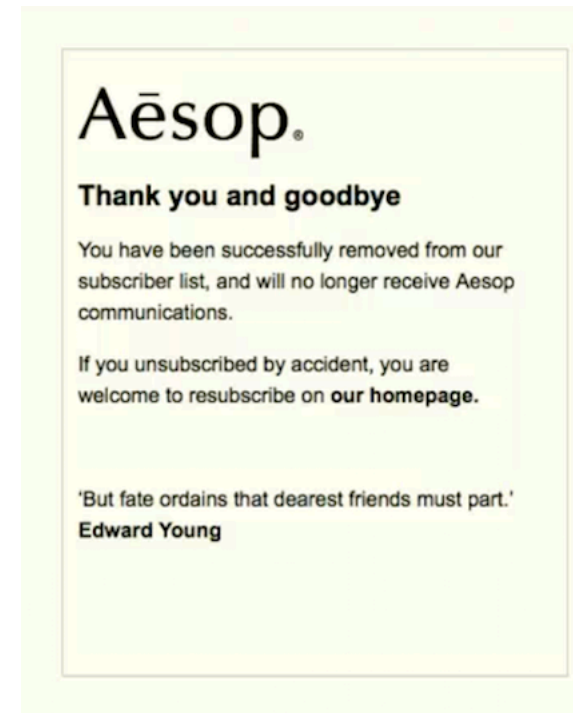
☒ National ☐ New York ☐ Los Angeles ☐ Chicago ☒ Recipes ☐ Hamptons

☐ Dallas ☐ Books (once a week) ☐ San Francisco ☐ Money (once a week)

<https://www.nngroup.com/articles/unsubscribe-mistakes/>

# Unsubscribing Issues (cont.)

- Asking users to log in or provide personal information
- Asking for feedback before confirming the unsubscribe
- Annoying tone



## Unsubscribing Issues (cont.)

- Pushing users to resubscribe
- Delayed removal



- The agony of unsubscribing

Questions?

