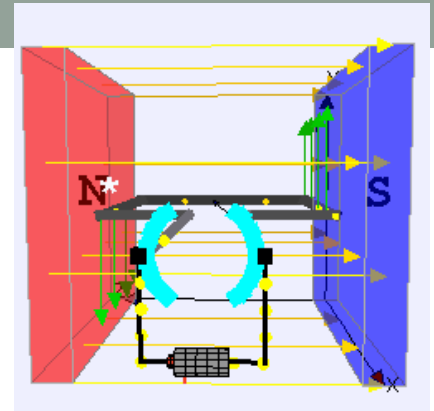


CISC 1003 - EXPLORING ROBOTICS



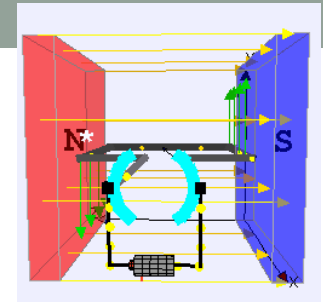
GEARS

Motors



- Compared with all other types of actuators, **direct current (DC) motors** are simple, inexpensive, easy to use, and easy to find.
- Motors have a copper wire wound in a way that creates magnetic fields
 - These “push” the rotor inside of the motor around in a circle.

Motors



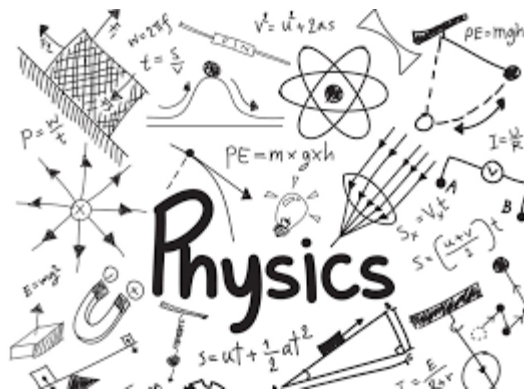
- To make a motor run, you need to provide it with electrical power in the right voltage range.
 - Low voltage, slower movement.
 - Higher voltage, faster movement
 - but more wear on the motor and can burn out if run fast for too long.
 - Like a lightbulb on a battery. More voltage means a brighter light.

Gearing of motors



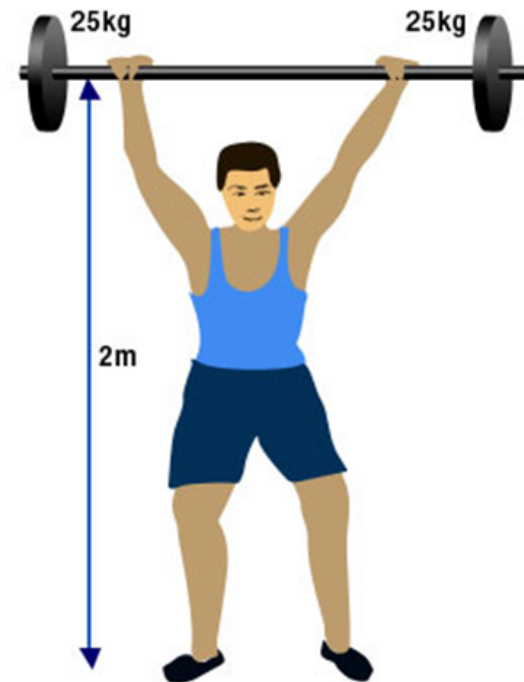
- Combining different *gears* is used to change the speed and torque (turning force) of motors.

SOME PHYSICS



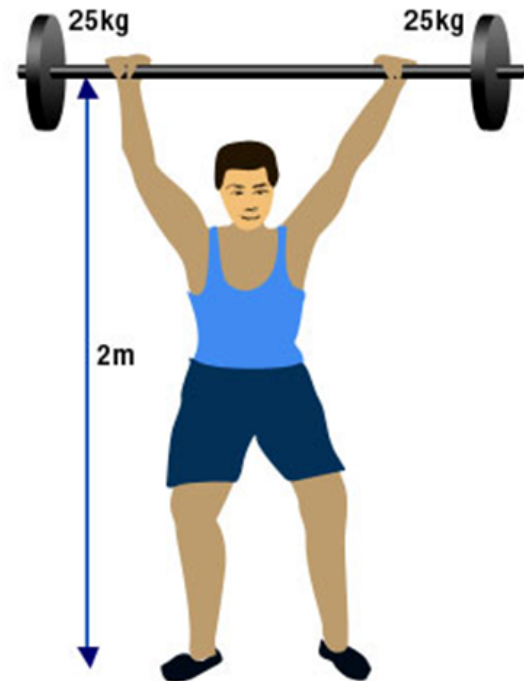
Work, Force and Distance

- Energy is the ability to do work
- Measured in Joules
- Work: The action of a *force* to cause *displacement* of an object
 - $\text{Work(J)} = \text{Force (N)} \times \text{distance (m)}$
 - 1 joule = 1 Newton * 1 meter



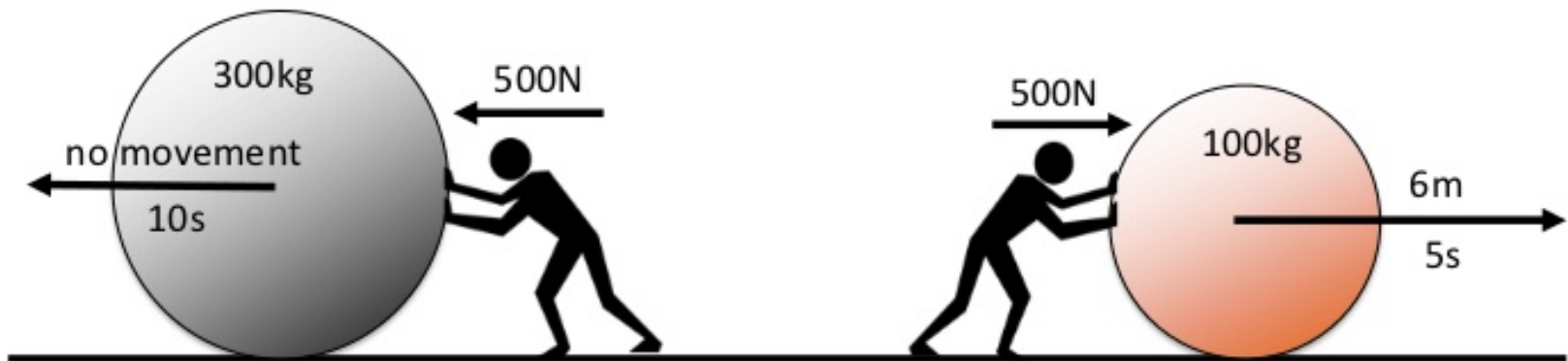
Work, Force and Distance

- Here, in this figure, we can say that, the work done upon the weight against gravity is
- $(\text{Mass} \times \text{acceleration due to gravity}) \times \text{Displacement}$
- $= (25 \times 2 \times 9.8) \times 2 = 980 \text{ J}$



Work, Force and Distance

- Who has done the most work?
 - $\text{Work} = \text{Force} \times \text{Distance}$

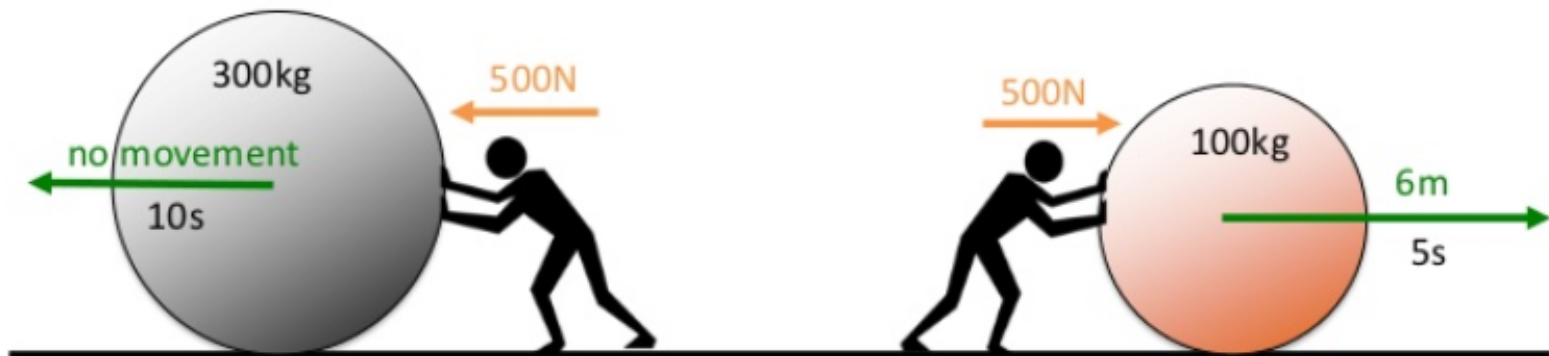


Work, Force and Distance

- Who has done the most work?
 - Work = Force x Distance

$$\begin{aligned}\text{Work} &= 500\text{N} \times \underline{0\text{m}} \\ &= 0\text{J}\end{aligned}$$

$$\begin{aligned}\text{Work} &= 500\text{N} \times 6\text{m} \\ &= 3000\text{J} \text{ (3kJ)}\end{aligned}$$



Torque

- Torque is a measure of the force that can cause an object to rotate about an axis.
- TORQUE measures *ROTATIONAL FORCE*
- TORQUE = FORCE x DISTANCE
 - DISTANCE is equivalent to the RADIUS of the rotational circumference.

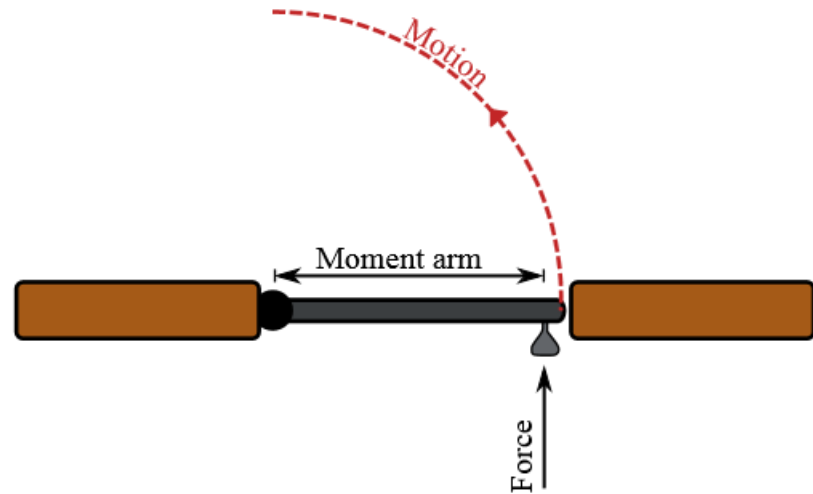
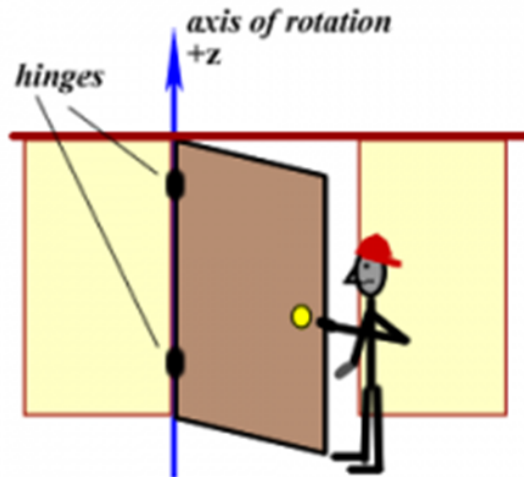


Figure 1: Opening a door with maximum torque.

Torque

- Example: opening a door:
 - Torque is the angular force that the person exerts



Gearing of motors



- Combining different *gears* is used to change the speed and torque (turning force) of motors.
- Work, as defined in physics, is the product of force and distance.
 - $\text{Work} = \text{force} \times \text{distance}$
 - Distance moved in the direction of the force
- Gears rotate around their axis in a certain velocity
 - Rotational Velocity is specified in Rotations Per Minute.

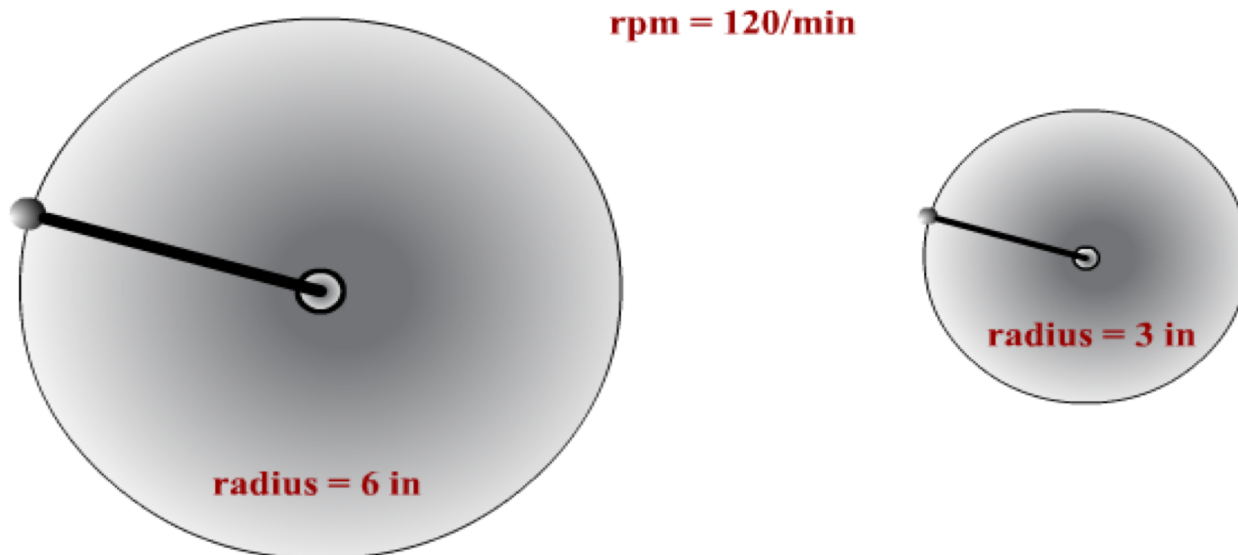
Gearing of Motors



- Torque provided by motor is typically constant
- For a wheel on the ground, torque needed to turn wheel equals to overcome friction
 - $Torque = F_f * Distance$
 - Distance = wheel radius
- For a larger wheel, smaller rotational force will be provided by same engine
 - Harder to turn larger wheels
 - Think of a truck vs. car, who has the bigger engine?

Rotational and Linear Velocity

- Both wheels touch the ground and rotate at 120rpm
- Which wheel will travel further?
 - Larger wheel will travel further!
 - Can we calculate its linear velocity?



Rotational and Linear Velocity



- Rotational Velocity (RV) to Linear Velocity (LV) conversion:

- Find the Circumference (C) of the circles:

- $C = 2 \times \pi \times r$ inches (where r is the radius)

$$C_1 = 2 \times \pi \times 6 = 37.70 \text{ inches}$$

$$C_2 = 2 \times \pi \times 3 = 18.85 \text{ inches}$$

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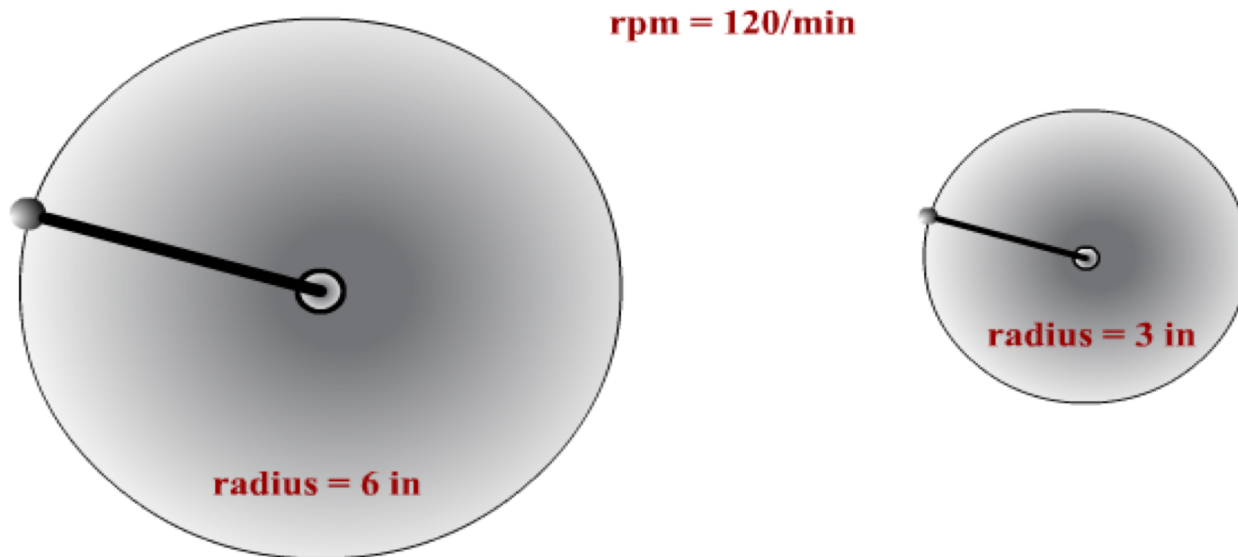
- *Linear Velocity = C x Rotational Velocity*
(120 rpm speed of both circles)

- $V_1 = 37.70 * 120 = 4524 \text{ inches/min}$

- $V_2 = 18.85 * 120 = 2262 \text{ inches/min}$

Rotational and Linear Velocity

- Both wheels touch the ground and rotate at 120rpm
- Which wheel will travel further?
 - Larger wheel will travel further!
 - Can we calculate its linear velocity?
- Note:
 - Rotational Velocity is specified in Rotations Per Minute.
 - Linear Velocity is usually specified in Feet Per Minute.

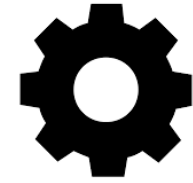


GEARS



JSUMO

Gears



- Gears are wheels with teeth. Gears mesh together and make things turn.
- Gears are used to transfer motion or power from one moving part to another.
- Both the input gear (driven gear) and the output gear each have a set number of teeth
- The ratio between these two gears can be used to find the torque and speed of the output gear
 - if the input torque/speed to the driven gear is known.

Gears and Torque

- A motor that is VERY fast but has only a little bit of torque would not be suitable to lift a heavy load
- in these cases it is necessary to use gear ratios to change the outputs
 - to a more appropriate balance of torque and speed

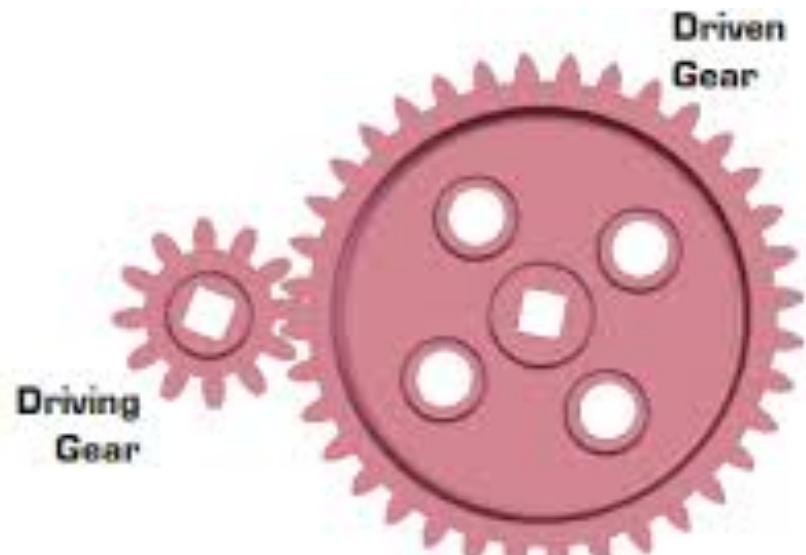
Gears



Academy Artworks

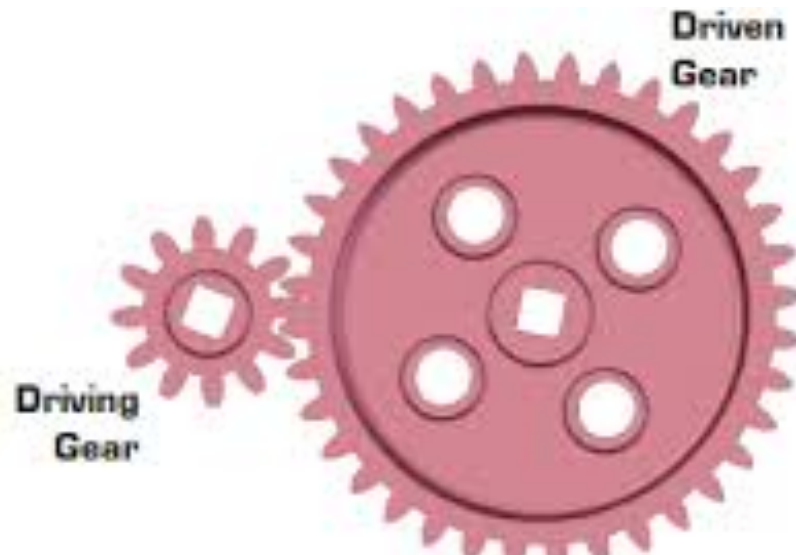
- **Output Speed** = (*Input gear / Output gear*) * *Input Speed*
- **Output Torque** = (*Output gear / Input gear*) * *Input Torque*

Combining Gears



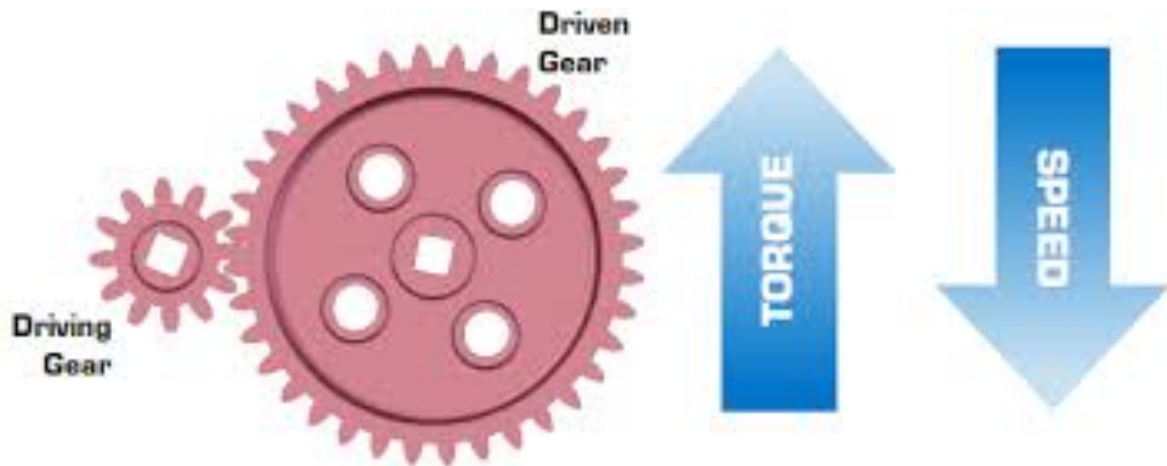
Combining Gears

- What happens to the speed?
- What happens to the torque?



Combining Gears

- What happens to the speed?
- What happens to the torque?



Gears - example



Academy Artworks

- A motor is attached to a 10 tooth spur gear
 - Gear spins at 100 rpm (rotations per minute)
 - Gear has a torque of 1 joule
- 20 tooth gear attached to the 10 tooth gear
- What are the output speed and torque?

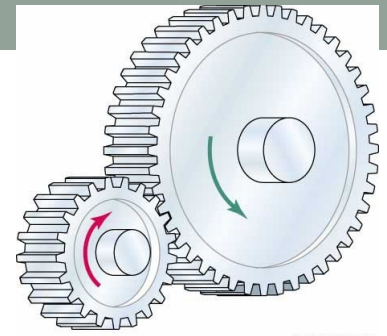
Gears - example



Academy Artworks

- A motor is attached to a 10 tooth spur gear
 - Gear spins at 100 rpm (rotations per minute)
 - Gear has a torque of 1 joule
- 20 tooth gear attached to the 10 tooth gear
- What are the output speed and torque?
 - Output speed = $(10 / 20) * 100 = 50$ rpm
 - Output torque = $(20 / 10) * 1 = 2$ joules

Gears – The Purpose

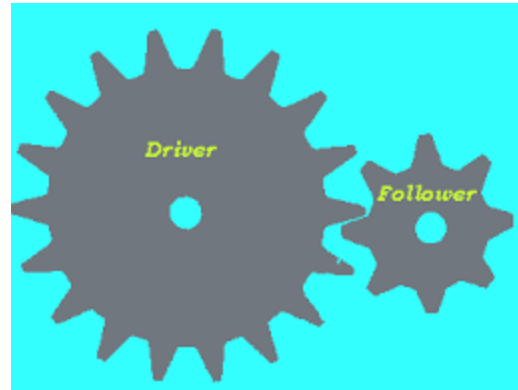


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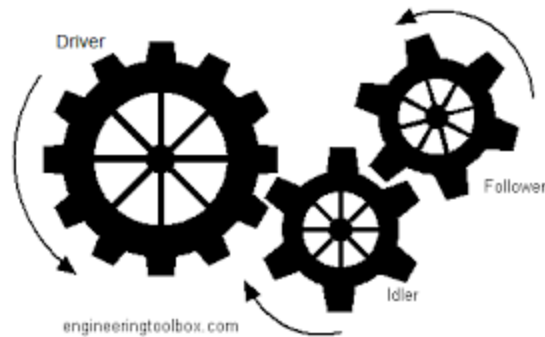
Gears are generally used for one of four different reasons:

- To reverse the direction of rotation
- To increase or decrease the speed of rotation
- To move rotational motion to a different axis
- To keep the rotation of two axis synchronized

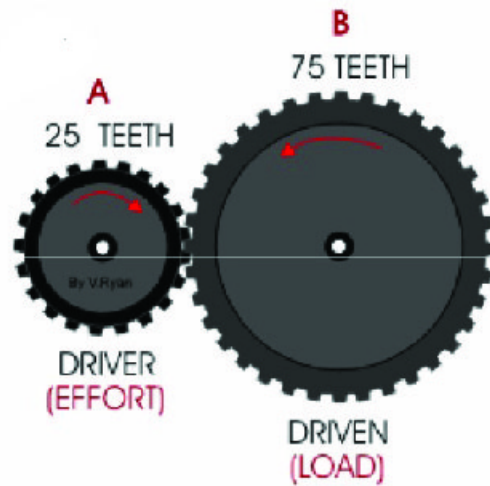
Gear System



- Compound Gears



Gear Ratio



$$\frac{\text{Driven}}{\text{Driving}} = \frac{75}{25} = \frac{3}{1} \rightarrow \mathbf{3:1}$$



Lab time!

- Let's work with our robots!

