Homework 3

- 1. Print your homework out and submit it in person at the start of class on Monday, March 4. Homework will not be accepted late.
- 2. Form 2 student teams
- 3. Pick a style guide from the list below, or find another one. If you choose a different guide, please email me for confirmation.
- 4. Make a 10 minutes presentation about the guide
 - a. In your presentation show a lot of pictures
 - b. What are the recommendations/guidelines for choice of the following (assuming it is specified in the guide):
 - i. Navigation tools
 - ii. Colors and fonts
 - iii. Icons/buttons
 - iv. Menu items
 - c. How is the "help" feature being used?
 - d. What other details are important for designers?
- 5. Can you suggest recommendations for the system?

Possible style guides you can use:

Apple Design Guidelines for Apple Devices

APPLE Guidelines[1]

Samsung Gear

The GEAR UI design guidelines [3]

Windows

<u>User experience guidelines for Universal Windows Platform (UWP) apps</u> [2]

References:

[1] https://developer.apple.com/accessories/Accessory-Design-Guidelines.pdf

[2]

https://www.google.com/url?sa=t&rct=j&q=&esrc=s&source=web&cd=1&cad=rja&uact=8&ved =2ahUKEwj_14qEj8HgAhUlneAKHRKRDN4QFjAAegQlBxAC&url=http%3A%2F%2Fdownload.micr osoft.com%2Fdownload%2F2%2F4%2FA%2F24A81A29-77CF-4AA5-967E-64E42554F21B%2FUWP%2520app%2520design%2520guidelines%2520v1509.pdf&usg=AOvVaw2NGVHSdNEG70Er1Jlgqa5H

[3]

https://developer.samsung.com/html/techdoc/SamsungGearS UIDesignGuideline 141031.pdf

Additional references

[4] Microsoft best user experience:

http://msdn.microsoft.com/en-us/library/aa468595.aspx

[5] Microsoft inductive UI:

https://docs.microsoft.com/en-us/windows/desktop/appuistart/inductive-user-interface