

- Set the brick status light to Green, and pulse FALSE.
- Have the robot display on the screen:
 - Press the keypad to start
- Wait until the user presses a Brick Button.
- Play the System sound called **Ready** and wait for it to complete.
- Set the brick status light to Red, and pulse TRUE.
- Have the robot move in a square using a loop. Try as best you can adjusting the speed and rotations, to get the robot to return to its initial starting point.
- Play the System sound called **Power Down** and wait for it to complete.

See if you can use My Blocks for

- The square movement instructions
- Any other parts you can think of.