

# STARGATE: UNIVERSE

"Air"

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## ACT ONE

FADE IN:

1 EXT. SPACE (VFX)

An ocean of stars. Each point of light impossibly far away. One of the points of light appears to grow closer...

Closer still and we SEE that a SHIP approaches. Even from some distance it becomes clear that it is enormous, its hull is pitted and worn from eons of space flight...

Closer still, we SEE fleeting glimpses of devices, sensors and weapons extending out from the ancient hull, as they race by CAMERA, some damaged and battle scarred, others seemingly blasted from the ship during a long forgotten battle.

A WINDOW -- comes into view, and we move INSIDE.

2 INT. DESTINY - OBSERVATION DECK

Other than the deep thrum of powerful engines somewhere in the depths of the enormous vessel, it appears unoccupied, cold and silent. The worn, discolored metallic surfaces and shapes of the controls imply great age...

We move through the compartment, passing frost covered buttresses and bulkheads, into a long dark corridor...

And another compartment, cold and dormant as the one before...

Another long corridor. And another...

3 INT. DESTINY - GATEROOM

We emerge into a huge compartment, at the center of which stands a Stargate.

AIR VENTS -- blast air into the compartment from both the walls and floor, from all directions, swirling around.

THE Stargate -- begins to rumble. Then it starts to spin. The whole gate literally rotates. This is an incoming wormhole. No address appears. It merely stops and all the chevrons light up.

The glowing WHITE chevrons on this gate fill the room with light.

THE Stargate -- KAWOOSHES open then settles back into a deep blue puddle. There's a quiet moment of anticipation before:

(CONTINUED)

3

CONTINUED:

3

A FIGURE, dressed in an SG uniform, and carrying a large supply case comes flying through the Stargate head over heels, landing in a heap twenty feet from the gate.

Beat. Then another man, then a woman, both carrying heavy packs, screaming as they hit the floor, crashing into the floor and each other with dangerous force. Then another, then another, screaming in panic and surprise...

The first person who came through the gate manages to get to his feet -- LT. MATTHEW SCOTT, twenties, handsome. He's disoriented and not prepared to be where he is -- over his head. He turns to SEE:

A STREAM of people pour through the Stargate toward him, and into each other. Cases they were carrying go flying, smashing into people. He realizes someone needs to direct traffic.

SCOTT

Get outta the way, get outta the way!

A woman, CAMILE WRAY looks lost and terrified.

WRAY

Where are we? Why didn't we come through to Earth?

SCOTT

There was no time to explain, go!

He starts dragging the newcomers out of the path of the people, crates and equipment that they all seem to be carrying... Scott keys his radio:

SCOTT (CONT'D)

This is Scott, slow down the evac, everyone's coming in too hot! Colonel, come in!

He walks by a scientist getting to his feet who we'll come to know as

DR. NICHOLAS RUSH -- grimacing as he steps out of the path of the new arrivals, each one adding to the chaos of people and equipment piling up. Rush takes in his surroundings.

He passes another SG team member, MASTER SERGEANT RON GREER, who is carrying a bloodied and unconscious woman aside. Young, big and muscular, Greer has to shout over the increasing noise:

(CONTINUED)

3 CONTINUED: (2)

3

GREER

I need a medic, here!

ELI WALLACE in his twenties, civilian, a little awkward and scared to death, flies out of the active gate and lands with a thud. He rolls over and checks himself over to make sure he got through in one piece. Suddenly, rolls out of the way of a large case that flies over his head, smashing and discharging its contents.

The case is followed by a man in a suit who we'll come to know as SENATOR Hamilton.

The senator begins a frantic search, calling the name of his daughter:

HAMILTON

Chloe! CHLOE!

A beautiful young woman in a dress, CHLOE HAMILTON seems perhaps most out of place of all. She calls back from across the room, shouting over the din:

CHLOE

Dad, I'm over here!

Hamilton starts to move toward the voice, but he's stopped by a young attractive female SG team member, TAMARA JOHANSEN, who is trying to drag a badly injured SCIENTIST out of harm's way.

TAMARA

Senator, give me a hand, please.

HAMILTON

My daughter is...

TAMARA

She's fine, I saw her, give me a hand!

He relents and takes an arm of the injured scientist, but clutches his own side, in obvious pain.

WIDE -- as fifty or sixty people have now arrived, some of whom have literally formed a pile of bodies and equipment in front of the Stargate.

We find RUSH at the far end of the compartment. He moves up a flight of stairs to a second level overlooking the room. He watches as people flee in panic from whatever obvious tragedy is occurring on the other end of the wormhole. The look on his face seems out of place. He appears almost proud.

(CONTINUED)

3

CONTINUED: (3)

3

SCOTT -- shouts over the din:

SCOTT

Clear this area, there could still  
be more incoming!

Beat. Most just look around, stunned.

GREER

You heard him, people, move!

A dozen or so people still entangled in front of the Stargate begin to move, but then:

THE FINAL PERSON -- comes through the Stargate, accompanied by a brilliant blast of energy, fire and smoke, sending the last incoming traveler across the room.

SCREAMS of fear and pain fill the room and the gate SHUTS OFF. FLASHLIGHTS punch holes in the now smoke filled gateroom.

SCOTT -- frantically searches with one of them, until the beam lands on the face of:

COLONEL EVERETT YOUNG -- forties, a born leader, and the last man out. He grimaces in pain, and fights for consciousness:

SCOTT

Colonel...

YOUNG

(he coughs in pain)  
Where are we -- ?

SCOTT

I don't know, sir.

YOUNG

Lieutenant... You're in charge.

And Young goes unconscious. Scott shines his flashlight into his palm, which was supporting Young's head. It's covered in blood. He calls Tamara:

SCOTT

TJ, get over here!

TAMARA is working on the INJURED SCIENTIST she dragged to safety. She turns to a civilian, MILES HENRY, mid-thirties, who was helping her, and places her hand on his wound.

(CONTINUED)

3 CONTINUED: (4)

3

TAMARA

Keep pressure here until the bleeding stops.

Henry nods and she goes over to Young. As she goes to work on him, Scott practically makes a demand:

SCOTT

We need him.

ELI -- wanders into Scott's eye, and he jumps to his feet after him.

SCOTT (CONT'D)

Wallace! What is this place?

ELI

Look. I just did what Rush told me to --

SCOTT

Where is he?

ELI

I don't know, he went through ahead of me.

SCOTT

Rush! Rush!

Scott starts off to try and find the now absent Rush.

SCOTT (CONT'D)

(to Greer)

Sergeant, start an inventory of what we brought with...

(to Eli)

Eli! Now!

Push in on...

ELI -- looks completely overwhelmed as he takes a look back to the huge room...

FLASHBACK TO:

4

INT. WALLACE'S HOUSE -- NIGHT (FLASHBACK)

4

Eli sits at a computer, playing an on-line game and listening to heavy rock. He has two screens going, and wears a headset with a mic. There are also pizza boxes, empty coke cans, and a lot of laundry.

(CONTINUED)

4

CONTINUED:

4

ON SCREEN -- He types commands furiously, playing and talking at the same time.

ELI

The core of the planet is the power source. You have to channel it into the weapon to destroy the enemy ship.

ELI'S FRIEND

Can't be done, dude.

INTERCUT -- with a character on screen who is standing in front of a wall of large stone buttons covered in ancient writing.

ELI

Doin' it.

ELI'S FRIEND

It's one'a those programmer's jokes.  
A problem that can't be solved.

ELI

Already solved it.

ELI'S FRIEND

You did not.

ELI

Shut up and watch this.

ON SCREEN -- the CHARACTER reaches out and touches a series of symbols, then, the wall symbols brighten.

ELI (CONT'D)

Yes. That's it. Take that.

Suddenly, the background jitters and changes and the character on screen ends up standing on the peak of a mountain overlooking an alien landscape.

ELI (CONT'D)

What the hell...

ELI'S FRIEND

What happened?

ELI

Nothing. Nothing happened. I'm back at the beginning of the level.

ELI'S FRIEND

You are so full of yourself.

(CONTINUED)

4 CONTINUED: (2)

4

ELI

It worked. The firing code locked  
in.

ELI'S FRIEND

Whatever.

Eli tosses the headset on the desk with disgust.

ELI

That was extremely unsatisfying.

5 INT. WALLACE'S HOUSE -- MORNING (FLASHBACK)

5

Eli sleeps, sprawled out on the bed face down. His mother, late forties, rushing to put herself together for her waitress job, opens the door.

MARION

Eli!

No response. She's wades through the mess to his bed.

MARION (CONT'D)

You didn't even set your alarm.

ELI!

He startles awake. Then angrily buries his head in his pillows.

MARION (CONT'D)

I don't have time for this. I thought you had an interview today.

ELI

They canceled. I was up all night.

MARION

Playing those stupid games. They canceled or you canceled?

ELI

Not my skill set, mom. Seriously.

MARION

Nothing is. I'm late, we'll talk about it later.

She starts to go and then looks back briefly at her son asleep in the mess and sighs sadly.

6 EXT. WALLACE'S HOUSE -- DAY (FLASHBACK) 6

Small, suburban, two bedroom.

CLOSE ON A HAND -- knocking on a door. In a moment:

ELI -- opens the door, still in his pajama bottoms and a T-shirt, eating cereal from the box, to find GENERAL JACK O'NEILL in dress blues. Eli's obviously just woken up but he snaps to when he sees the uniform.

O'NEILL  
Eli Wallace?

ELI  
What's going on?

O'NEILL  
General Jack O'Neill.

ELI  
Actually, Eli's not here right now...

O'Neill waves at the SEDAN parked on the street. A smartly suited man we recognize as DR. RUSH steps out of the car.

ELI (CONT'D)  
Whatever you think I did, I swear,  
you've got the wrong guy.

O'NEILL  
Kid, do I look like someone who would  
be standing here if I didn't already  
know everything about you?

ELI  
Not really.

As Rush approaches...

ELI (CONT'D)  
Who are you?

RUSH  
Dr. Nicholas Rush. May we come in?

ELI  
Why?

RUSH  
You've spent a great deal of time  
recently playing an on-line fantasy  
game called "Prometheus."

(CONTINUED)

6

CONTINUED:

6

ELI

Seriously? Big brother's got nothing better to do?

RUSH

This morning you solved the Dakara weapon puzzle.

ELI

Yeah, a month of my life went into that. You know what happens when you solve that thing? Nothing. Dick.

O'NEILL

We're here. That's what happens.

RUSH

To complete that particular puzzle, you had to solve a millennia old mathematical proof written in another language. And for that, you've won something of a prize.

ELI

Whatever it is, I'll take the cash equivalent.

O'NEILL

There isn't one.

Rush hands over a non-disclosure agreement on a clipboard, and pen. Eli doesn't take it.

RUSH

It's a non-disclosure agreement.

ELI

Non-disclosure? So you guys really embedded a top secret problem into a game hoping someone like me would solve it?

O'NEILL

Yep.

ELI

So what d'you need me for now?

RUSH

I assure you, it will be worth your while to sign it.

(CONTINUED)

6 CONTINUED: (2)

6

ELI

And if I don't?

O'NEILL

We'll beam you up to our spaceship.

Beat. That wasn't a joke.

ELI

Right. I think I want my lawyer to look over it first...

O'NEILL

By lawyer, I assume you mean mother.

ELI

Why don't we just go ahead and agree that I'll call you.

Eli closes the door.

7 INT. WALLACE'S HOUSE -- DAY (FLASHBACK) 7

Eli walks back to his room by his computer, flips to page one of the form, and DISAPPEARS as:

8 INT. DAEDALUS - SPACE (FLASHBACK) 8

ELI -- is BEAMED ABOARD the USS DAEDALUS onto the observation deck, still holding the clipboard and pen, but now staring out of the window at the EARTH below.

He looks all around, then back at the planet. We SEE a flash OS, and in a moment Dr. Rush walks up alongside Eli, who is shell-shocked.

RUSH

Welcome aboard the Daedalus, Eli.

Too stunned to speak, Eli just points out the window, aghast.

RUSH (CONT'D)

(off his look)

Yes, that is the planet Earth, and yes, you are aboard a space ship.

ELI

What happened to -- ?

RUSH

General O'Neill had to return to Washington.

(CONTINUED)

8

CONTINUED:

8

ELI

Oh.

RUSH

We need your help Eli. This is very important. To be honest, I don't really know how long it's going to take.

ELI

I should really call my mom...

He takes a cell phone out of his pocket.

ELI (CONT'D)

... Let her know where I am.

RUSH

That's not going to work up here.

ELI

Right.

RUSH

You can speak to her enroute. There's a cover story you'll have to follow.

ELI

I'm sorry, enroute?

RUSH

To another planet twenty one light years from here.

Eli soaks that in.

ELI

I can't go. I have things...

RUSH

We know about your mother's condition.

ELI

What?

RUSH

We also know you are not currently employed and that your mother's medical coverage is an ongoing issue. We're going to see that she gets the best care available while you're gone.

Eli looks at the agreement still in his hand.

(CONTINUED)

8 CONTINUED: (2)

8

ELI

So what, I don't sign this and you  
wipe my memory?

Rush smiles at him.

RUSH

Let's just say it'd be easier if you  
did.

Eli signs the agreement and hands it to Rush. He looks down  
at his current wardrobe - pajama bottoms.

ELI

Can I get some pants?

9 EXT. SPACE (FLASHBACK)

9

The Daedalus breaks orbit and jumps into hyperspace.

DISSOLVE TO:

10 INT. DAEDALUS - BOARDROOM (FLASHBACK)

10

It's dark, the lights are dimmed. On a projection screen:

An educational video begins. FADE IN:

DR. DANIEL JACKSON is standing in the Stargate Command  
gateroom in front of the Stargate. (VFX Comp.)

DANIEL

Hello, I'm Dr. Daniel Jackson and  
behind me is a Stargate. Found in  
Giza, Egypt in 1928, we now know it  
was originally built by an alien  
race who we call "the Ancients"  
millennia ago. Over the next few  
hours we'll be touching on some of  
the things you need to know...

The sound of the video dissolves and blends together as Eli  
watches wide-eyed, stunned.

DANIEL (CONT'D)

... 39 symbols representing star  
constellations as seen from Earth,  
capable of sending people and objects  
hundreds of thousands of light years  
via an interstellar "wormhole."...  
...Within the milky-way galaxy a  
seven symbol address is used...

(CONTINUED)

10 CONTINUED:

10

On screen we see dialing and locking shots.

DANIEL (CONT'D)

The first six symbols lock down a point in space, while the seventh represents the point of origin...

On Eli as we hear a Kwoosh!

DANIEL (CONT'D)

...An unstable energy vortex emerges from the gate and settles into the event horizon or "puddle" as we like to call it... Later, it was discovered that using an eighth symbol would actually dial another galaxy like the addition of the prefix numeral one to a long distance phone call.

On Eli, no longer quite so excited but becoming more and more exasperated by the amount of information being thrown at him.

11 INT. WALLACE'S HOUSE -- EVENING (FLASHBACK)

11

Eli's mother is on the phone. She looks shocked and confused.

MARION

Where are you?

INTERCUT:

12 INT. DAEDALUS - ELI'S QUARTERS (IN HYPERSPACE) (FLASHBACK)

12

Eli is standing by the window looking out at hyperspace going by. He's talking to his mother through a radio headset.

ELI

It's top secret.

MARION

Eli...

ELI

I'm serious, Mom. I can't tell you anything more than that.

MARION

I don't understand. Why couldn't you at least tell me you were leaving?

(CONTINUED)

12 CONTINUED:

12

ELI

That was part of the deal. I'm sorry,  
but did you get the letter from --

MARION

The Air Force, yes, I got it. Are  
you in a plane now? You sound like  
you're in an airplane...

ELI

No, no, trust me, it's nothing like  
that. It's intelligence work. What  
you can know is in the letter, but I  
want you to know they're going to  
look after you.

MARION

You didn't have to do this. I pushed  
you too hard to get a job --

ELI

No, no, mom... this is good. Really,  
its the kind of thing I always dreamed  
of. I know it's going to take some  
getting use to -- for both of us.  
But I just couldn't say no.

13 INT. DAEDALUS - MESS (IN HYPERSPACE) (FLASHBACK)

13

Eli enters holding a tray. He looks a little lost. Spies  
Chloe sitting alone. He looks at another table full of  
technicians and military types. Tough choice.

Eli walks up to the table where Chloe is sitting.

CHLOE

Hi.

ELI

You mind?

CHLOE

Go ahead.

Eli sits down.

ELI

Thanks.

CHLOE

First time on a space ship too?

(CONTINUED)

13

CONTINUED:

13

ELI

Me? No, no. I've been on lots  
of...various... Eli Wallace.

CHLOE

I know.

ELI

You've heard of me?

CHLOE

I have.

ELI

Wow, that almost never happens.

CHLOE

They say you're brilliant.

ELI

Oh, they, them, they're so... and  
you are?

CHLOE

Chloe. I work for Alan Hamilton.

(off his look)

Senator of California.

ELI

Ah, yes, yes, I've heard of  
California.

CHLOE

(smiles at that)

He's also chairman of the off-world  
spending committee but you couldn't  
know that part. I'm his executive  
assistant.

ELI

Wow. My last job was more in the  
burger and fries field, how'd you  
like that up?

CHLOE

Well, I was a political science major  
at Harvard, so...

ELI

I hear that's a good school.

(beat)

For a while there I was at --

(CONTINUED)

13 CONTINUED: (2)

13

CHLOE

MIT. I know.

ELI

Really. What else did they tell you about me?

14 INT. EVERETT YOUNG'S HOUSE - KITCHEN -- NIGHT (FLASHBACK) 14

POV: Young's wife EMILY is washing dishes from dinner.

Young is watching her as he finishes clearing the table. There's tension between them. Emily is clearly upset.

YOUNG

It's just one more year.

EMILY

It's always just one more year.

YOUNG

Well, this time it is.

EMILY

It's always important work that needs to be done.

YOUNG

It's a command.

EMILY

Where?

YOUNG

It's a lot safer than other places  
I've --

EMILY

That's not the point. You've put in your time, Everett.

YOUNG

And when this tour's over, I promise --

EMILY

You know what? Nevermind, don't bother. You always end up choosing somewhere other than here.

YOUNG

I am not choosing my job over you!  
I don't know how you can even say that.

(CONTINUED)

14 CONTINUED:

14

EMILY

I love you. I do. But I can't wait  
anymore.

Young suddenly looks weak. Braces himself on the counter.

EMILY (CONT'D)

Everett, are you okay?

Her voice starts to echo and blur.

EMILY (CONT'D)

Everett?

TAMARA (O.S.)

Colonel!

15 INT. DESTINY - GATEROOM

15

TAMARA is holding Young as he goes into a seizure. She looks around for help and sees Chloe.

TAMARA

Help me.

She grabs a tool from her kit and wedges it in between Young's teeth.

TAMARA (CONT'D)

Hold him down.

CHLOE

Can't you do something?

TAMARA

He's having a seizure. I'm trying to prevent him from further injury. There's nothing I can do.

She holds Young's head tightly as he writhes. Chloe looks on, terrified...

END OF ACT ONE

## ACT TWO

16 EXT. SPACE (FLASHBACK)

16

The Daedalus exits hyperspace, and enters orbit over a planet very different from Earth.

17 INT. ICARUS BASE - BROOM CLOSET (FLASHBACK)

17

Close on a vest and radio.

YOUNG (over radio)  
Scott, this is Colonel Young, come in please.

We hear the sound of two people having heated sex.

YOUNG (over radio) (CONT'D)  
Our guests have arrived a few minutes early, Lieutenant, what's your position?

Scott turns from where he is coupled with a very attractive female Airman, LISA JAMES. They are both half-clothed, leaning against the wall and can't help laugh at that. Scott looks rather desperately at his radio, knowing he should answer.

(sotto)  
Not yet.

Scott turns his attention back to James.

YOUNG (over radio)  
Lieutenant, drop whatever you're doing and get your ass up here.

Scott sighs. They're done. Grabs the radio.

SCOTT (into radio)  
On my way, sir.

James covers her face and laughs as he hurries to get dressed.

18 INT. ICARUS BASE - CORRIDOR (FLASHBACK)

18

Scott peeks out of the closet to make sure no one is watching and rushes out, doing up his vest as he goes.

19

EXT. ICARUS BASE - WEAPONS PLATFORM -- DAY (FLASHBACK)

19

Eli, Senator Hamilton, Chloe and Rush beam onto the large weapons platform dug into an outcropping on the side of a jagged mountain. (There are several others as well besides the one they are now on.) A wide plateau spreads out below and beyond...

Eli, Hamilton and Chloe are awed by the view.

ELI

Holy...

COLONEL YOUNG -- walks up.

YOUNG

Senator, it's my honor to welcome you to Icarus base.

HAMILTON

Colonel. This is my executive assistant, Chloe.

In the background we SEE that SCOTT, is just arriving.

CHLOE

It's a pleasure to meet you, sir.

YOUNG

The pleasure's mine.

As he shakes her hand.

HAMILTON

She's also my daughter.

Eli practically slaps his forehead. Young looks at Eli.

YOUNG

You must be the --

ELI

Contest winner.

Eli looks at the gun on the platform a little nervous that it is necessary.

ELI (CONT'D)

That's big gun.

SCOTT

Rail gun. 500 rounds per minute.

(CONTINUED)

19 CONTINUED:

19

YOUNG

This is Lieutenant Scott. He's been assigned to you.

ELI

I need a bodyguard?

SCOTT

Tour guide.

RUSH -- speaks up, taking over.

RUSH

Shall we go inside?

Young gestures to the entrance.

20 INT. ICARUS BASE - CORRIDOR (FLASHBACK)

20

Taking the lead, Rush panders to the Senator and Chloe as Young follows, while Eli and Scott trail behind.

HAMILTON

You could probably shave a few dollars off the budget just by turning the heat down.

YOUNG

Actually, cooling the place is what costs money, sir.

RUSH

We're here because the core of the planet generates so much power. A lot of heat comes with that.

Behind them...

ELI

Ever get claustrophobic down here?

SCOTT

Safer than the surface.

ELI

Why?

SCOTT

Dinosaurs, man.

ELI

Really?

(CONTINUED)

20

CONTINUED:

20

SCOTT

No.

James passes going the other way and shares a sly smile with Scott.

21

INT. DESTINY - CORRIDOR

21

We pan off a circular hatch to find Scott and Eli walking down a corridor, Scott with his weapon ready.

They stop at the hatch with Ancient writing on it. Scott reads Eli's expression:

SCOTT

What?

ELI

I've seen this writing before.

SCOTT

In the game?

ELI

Yeah.

Eli touches the Hatch in the center. It opens revealing:

22

INT. DESTINY - OBSERVATION DECK

22

An entire wall of windows reveals a star field whizzing by as the ship flies through space.

RUSH -- stands at the window. He doesn't even look at them, lost in a reverie.

ELI

We're on a ship?

RUSH

The design is clearly Ancient, in the truest sense of the word...  
Launched hundreds of thousands of years ago.

SCOTT

Doctor Rush --

RUSH

Faster than light, yet not through hyperspace...

(CONTINUED)

22

CONTINUED:

22

SCOTT

What are you doing?

RUSH

How far has it traveled in all that time?

SCOTT

Dr Rush...

Rush looks at him.

SCOTT (CONT'D)

We've got a lot of wounded, we need to get home.

(assertive)

Sir?

Scott and Eli exchange a concerned look.

23 INT. DESTINY - GATEROOM

23

A middle aged Eeyor-type scientist, FRANKLIN sits with his back against the wall in the gateroom.

Above his head, a grate pushes air into the room, and we HEAR the thrumming of distant fans.

A drop of BLACK OATMEAL-LIKE OOZE pushes through the grating, and falls on Franklin.

He doesn't notice at first, half asleep, but where the ooze has touched his shoulder it begins to smoke, as acid would, and a moment later he shouts in pain.

FRANKLIN

Ow!

TAMARA — rushes over.

TAMARA

What is it?

FRANKLIN

I don't know...

But when Tamara comes over, the FAN noise grinds to a halt.

24

INT. DESTINY - OBSERVATION DECK

24

Scott's radio chimes to life, breaking into an awkward silence between he and Rush.

(CONTINUED)

24

CONTINUED:

24

TAMARA (over radio)  
Lieutenant Scott. Come in.

INTERCUT:

25

INT. DESTINY - GATEROOM

25

Tamara is standing by the Franklin, who has moved away from the grate, holding his hand over a burned shoulder, still in pain. She tries to talk quietly to avoid causing panic, but she's clearly afraid.

TAMARA

We've got a problem. One of the air vents just shut down in here.

ELI

The air's getting pretty thin in here too.

SCOTT

What does that mean?

RUSH

That the life support systems are not working properly and we should probably do something about that.

Off ELI...

26

INT. ICARUS BASE - GATEROOM (FLASHBACK)

26

ELI -- is stunned at the sight of THE Stargate -- in a large room, with a ton of diagnostic equipment hooked up to it. He doesn't say anything, but his expression reveals that this is better than any game he's ever played. Scott is with him. Chloe and Senator Hamilton are being shown around the control room in the background by Rush and Young.

ELI

Unbelievable.

SCOTT

Yeah, it is. Weird how fast you can start to take something like this for granted.

ELI

So if the Stargate can instantly transport you to another planet why'd we have to fly here in a spaceship?

(CONTINUED)

26

CONTINUED:

26

SCOTT

We had to take this one off the grid.  
Something to do with tying it into  
the planet for power. You're the  
genius. You can probably tell me  
better.

ELI

All I did was solve a puzzle in a  
video game.

SCOTT

Hey, you figured out something Doctor  
Rush has been trying to figure out  
for months. Which, by the way, a  
lotta people were glad to see.

RUSH -- is introducing Hamilton and Chloe to an impressive  
looking team all lined up in a row. Colonel Young is also  
there. Eli and Scott join them from the gateroom area.

RUSH

...And second in command, Dr Park.  
She speaks twenty languages, half of  
which are not spoken on Earth.

HAMILTON

Very impressive.

PARK

We're prepared for anything, sir.

HAMILTON

I'm sure you will be.

Hamilton moves to the last in the line, the expedition leader,  
COLONEL COLLINS. He's late thirties, tall, lantern jawed,  
and well, perfect. He salutes sharply.

RUSH

And of course you know Colonel  
Collins.

HAMILTON

Ready for this, Colonel?

COLLINS

Just give the word, sir.

HAMILTON

(with a look to Rush)  
I gave it quite a while ago, Colonel.  
(MORE)

(CONTINUED)

26 CONTINUED: (2)

26

HAMILTON (CONT'D)

I'm just here to see how my one point  
six billion dollars is being spent.

A polite chuckle goes down the row.

RUSH

As you know, up until now we have  
been unable to channel the precise,  
massive amount of power into the  
gate necessary to unlock the  
Stargate's ninth and final chevron.

(smiles, then)

However, thanks to some ingenuity  
from young Mr. Wallace, that problem  
has finally been solved.

YOUNG

We've heard that before.

RUSH

This time we're sure.

ELI

That's what I figured out?

RUSH

I embedded the Ancient proof we  
required to solve into the game and  
then engineered your solution into a  
practical, workable application.

HAMILTON

What's say we get on with it?

RUSH

(to the technician)

Go ahead.

The TECHNICIAN, SERGEANT PAUL RILEY begins the dialing  
sequence.

THE Stargate -- spins up. Chevrons begin to lock.

Chloe looks at the 'away' team. Not exactly suited up for a  
mission.

CHLOE

Are they going now?

RUSH

No, no, merely a test. But if it  
works...

(CONTINUED)

26 CONTINUED: (3)

26

SCOTT  
(sotto, to Eli)  
If it works.

RILEY  
Chevron eight, encoded...

There is a growing VIBRATION that shakes the whole room.

ELI  
(to Scott, sotto)  
What's happening?

SCOTT  
I don't know, we've never got this far before.

Rush looks to the gate hopefully... Nothing happens but a venting of steam.

RILEY  
Chevron nine... Will not lock.

Rush lowers his head and sighs, his mind racing through a checklist of excuses.

RUSH  
We matched the power requirement down to the EMU. It should work.

RILEY  
Power levels in the gate capacitors are going into the red.

YOUNG  
Shut it down.

RUSH  
Wait...

RILEY  
We're reading fluctuations in the output from the core.

YOUNG  
Shut it down now.

The technician shuts it off. We hear the power wind down.

RUSH  
It should have worked.

(CONTINUED)

26 CONTINUED: (4)

26

YOUNG

It didn't and drawing power from the planet's core is --

RUSH

Dangerous, yes, we're all aware --

YOUNG

(to Rush)

Regardless of what's been spent and what's at stake, my first priority is to ensure the safety of the people on this base.

RUSH

Of course.

(then)

Eli, we better go over your equations again.

ELI

You're not seriously putting this on me.

Rush walks out. Everyone looks at Eli.

ELI (CONT'D)

Not my fault

END OF ACT TWO

## ACT THREE

27 EXT. DESTINY (ESTABLISH) 27

As the ship sails by...

28 INT. DESTINY - GATEROOM 28

Scott enters to SEE Senator Hamilton in the midst of a panicked crowd in the gate.

SCOTT

Can I have everybody's attention!  
Please, be quiet! HEY! LISTEN UP!

Hamilton, front and center, takes the opportunity to fill the silence. He's practically hyperventilating:

HAMILTON

What is going on?

SCOTT

We're on an Ancient spaceship. That's all I've got.

(the crowd murmurs)

What that means is --

HAMILTON

That we need to use the Stargate to get us all home --

SCOTT

That is definitely on the list of things to do, sir, but --

HAMILTON

You can consider that an order, Lieutenant --

SCOTT

Colonel Young put me in charge --

HAMILTON

Then do your job and get these people back to Stargate Command now.

SCOTT

Do you see a DHD?

HAMILTON

I want to speak to whoever is responsible for this. Where is Dr. Rush?

(CONTINUED)

28 CONTINUED:

28

SCOTT

Just shut up for a second, will you?

HAMILTON

Don't you dare talk to me like that...

Hamilton -- clutches his chest, then, reaching into his pocket, pours a pill into a shaky hand. Scott offers his canteen to the Senator, who waves it off, breathing a little hard as he places the pill in his mouth.

CHLOE -- comes over and helps him find a place to rest.

CHLOE

Dad, please...

SCOTT

Look, I'm sorry. I'm trying to explain the situation. We are on a ship but we have no idea where we are in relation to Earth. With respect, sir, the reason you may be having a hard time breathing right now, is because the ship's life support system is not functioning properly.

(beat)

Dr. Rush is working on that problem right now, but I need to know if anyone else here has any knowledge of Ancient systems.

A few people raise their hands. Two of them, MILES HENRY and ADAM BRODY raise their hands.

SCOTT (CONT'D)

Good, you're with me.

Scott looks at Greer. Who nods and follows.

SCOTT (CONT'D)

Everybody else just stay calm, and stay put. Please.

Scott leads them out.

29

INT. ICARUS BASE - CONTROL ROOM (FLASHBACK)

29

It's quieter now -- just a couple of support staff and gate guards in the gateroom. Eli stares at a white board full of equations.

(CONTINUED)

29

CONTINUED:

29

RUSH

There has to be an error in here.

ELI

Seriously, who uses a whiteboard anymore? You have computers everywhere here.

RUSH

Power flow was in the target range.  
Why wouldn't the address connect?

ELI

Wrong address?

RUSH

There is only one. It was found in  
the ancient database on Atlantis.

ELI

With no instructions.

RUSH

No. But that's not the issue. It  
has to be your proof.

ELI

My proof works. Know how I know?  
You said it did.

Young enters.

YOUNG

Gentlemen, how's it coming?

Rush erases the board.

ELI

Whoa, what are you doing?

RUSH

Starting from the beginning.

ELI

Wait?! Save save save!!

Rush continues to erase the board.

YOUNG

Mr Wallace... I'd like you to join  
me for dinner in the officer's mess.

(CONTINUED)

29 CONTINUED: (2)

29

ELI

Thank you. I'm starving.

RUSH

We're very close to a breakthrough.  
I'd like Eli to keep working.

YOUNG

We've been here for six months. It  
can wait a few more hours.

Rush glares at Young as he ushers Eli toward the exit.

30 INT. ICARUS BASE - OFFICER'S MESS (FLASHBACK)

30

A long table. Seated there is the expedition team, Young, Senator Hamilton and Chloe. The base officers, including Scott and Tamara are also there, in mid conversation. Eli is watching Chloe who seems quite taken with Colonel Collins.

COLLINS

When you go through the gate, you're demolecularized and you don't really feel it. I'm telling you, the moment you break through the atmosphere in a 302 and you see the stars ... it's incredible.

CHLOE

Could I go for a ride?

COLLINS

Sure, I can arrange that.

Eli rolls his eyes.

ELI

So, Colonel, you really have no idea where this nine chevron Stargate address is going to send you?

COLLINS

No idea at all. But the Ancients built the Stargate with nine chevrons. It's gotta go somewhere.

31 INT. ICARUS BASE - CONTROL ROOM (FLASHBACK)

31

Rush is working on the equations on the white board and has reached a wall. He can't go further and realizes how much he needs Eli. Frustrated, he leaves.

32 INT. ICARUS BASE - HALLWAY/MESS (FLASHBACK)

32

Rush walks past the officer's mess. Stops and listens for a beat at the open door...

YOUNG

We've also known for some time that the only way to unlock the ninth chevron was to solve the power issues.

CHLOE

If anyone's going to solve it I think Eli will.

Everyone looks to Eli. He plays it up.

ELI

Yes, it's true. I'm math boy.

Out in the hall: Rather than going in, Rush decides to keep going, to his room.

Inside, Senator Hamilton stands.

HAMILTON

I would like to propose a toast.

ELI

That's really not necessary.

HAMILTON

Not to you.

ELI

HAMILTON

When the proposal for this project first crossed my desk I was not going to approve it.

Chloe buries her face in her hands.

CHLOE

Oh my god, no.

HAMILTON

It seemed clear to me at the time that there were enough terrestrial matters of importance that needed that kind of money.

Chloe downs her entire glass of wine. Eli watches.

33

INT. ICARUS BASE - RUSH'S QUARTERS (FLASHBACK)

33

Rush enters and sits down on his bed. Looks at the picture sitting on his nightstand: It's of himself with a woman -- his wife arm in arm. Happy.

He picks it up. Stares at it sadly.

34

INT. ICARUS BASE - OFFICER'S MESS(FLASHBACK)

34

Chloe is drinking another glass of wine.

HAMILTON

It was my daughter Chloe who reminded me that there is no greater endeavor than seeking an understanding of who we are and the mysteries of the Universe in which we all exist.

CHLOE

(to Eli, sotto)  
Not in those exact words.

She pours another glass of wine.

HAMILTON

It was also her idea to embed the Ancient proof in a medium that would give us access to brilliant young minds we would have otherwise overlooked.

Eli throws her a look, but she's already on a mission to stop her father from talking about her further:

CHLOE

And so, to all of the brave men and women who have volunteered --

BOOM... a distant but very real explosion stops her, and everyone puts down their glasses.

CHLOE (CONT'D)

Okay, what was that?

YOUNG -- receives a radio message over his ear-piece radio.

YOUNG

This is Young...

BOOM! -- That answers the question. An ALARM sounds.

(CONTINUED)

34 CONTINUED:

34

YOUNG (CONT'D)

The base is under attack.

(quickly)

All non-combatant personnel report to your designated areas, everyone else to your battle stations, this is not a drill.

(then)

Senator, I need you and your daughter to go with Lieutenant Scott. You too Eli...

The team quickly gets to their feet...

35 INT. DESTINY - CORRIDOR

35

Scott and Greer lead Henry and Brody down a corridor and hear Rush and Eli arguing.

ELI (O.S.)

Stop, you're going to kill us all!

36 INT. DESTINY - CONTROL INTERFACE ROOM

36

Scott enters.

GREER

What's going on?

RUSH -- is working at a control panel where a screen is showing bunch of Ancient writing.

RUSH

The life support system is on but for some reason it's not working properly. The atmosphere is too thin, we can all feel it. I'm attempting to reset it.

ELI

He has no idea what he's doing.

Greer raises his weapon.

GREER

Step away from that thing.

Eli watches as Rush works and is about to activate a system...

ELI

That screen says what you're doing is going to overload it --

(CONTINUED)

36 CONTINUED:

36

RUSH

Eli... please.

ELI

Is that what it says or not?

RUSH

You only think you know what this screen says because we embedded a rudimentary version of the Ancient language into the game. This is not a game!

SCOTT

Don't touch it, Rush.

RUSH

Oh, for the...! When oxygen levels aboard this ship fall ~~below~~ a critical level, it will become increasingly hard to concentrate.

ELI

What you're doing could blow the whole thing.

SCOTT

Are you sure?

ELI

No. But I don't think he is either.

GREER

Back off now, or I will shoot!

SCOTT

Lower your weapon, sergeant!

GREER

He's already screwed us once. I'm not going to let him do it again.

37

INT. ICARUS BASE - CORRIDOR (FLASHBACK)

37

Young charges down a corridor, in full battle gear, carrying an extra vest, helmet and MP5.

38

INT. ICARUS BASE - HOLDING ROOM (FLASHBACK)

38

Greer presses against the walls of a holding room, in a cold sweat as the sound of the bombardment rattles him.

We hear the rattling of keys too, and in a moment the door opens revealing Young.

(CONTINUED)

38 CONTINUED:

38

YOUNG

Sergeant.

Greer stands at attention, pulling it together.

GREER

Sir!

YOUNG

We're under attack. Don't know why,  
don't know who.

Greer doesn't say a word, staying at attention. Young tosses  
him the vest and MP5.

YOUNG (CONT'D) ▶

Consider the charges dropped. Now  
go take your anger out on them.

GREER

Yessir.

Greer charges out and heads out at a full run, joining others  
as they head toward the fight.

Young follows.

◆ END OF ACT THREE ◆

## ACT FOUR

39 EXT. SPACE (FLASHBACK)

39

The shields of the Daedalus flare under the fire of three Hatak vessels bombarding the ship. The Daedalus returns fire, but is out numbered...

40 INT. DAEDALUS - BRIDGE (FLASHBACK)

40

The Daedalus commander, CALDWELL replies, under heavy fire.

Caldwell

They started shooting the minute they came out of hyperspace...

41 EXT. ICARUS BASE - WEAPON'S PLATFORM -- NIGHT (FLASHBACK)

41

INTERCUT:

Young and his team arrive at the top of the Icarus base battlement, which has several camouflaged rail guns pointed skyward. Young talks on his radio

YOUNG (into radio)

Lucian Alliance?

CALDWELL

That's my guess, they haven't introduced themselves. Our shields are holding but we're not the target.

YOUNG (into radio)

What's coming our way?

CALDWELL

A full squadron of gliders and a troop transport. Our CAP of 302's cut them down some but the rest will be on your doorstep in about three minutes.

YOUNG (into radio)

Collins, did you copy?

INTERCUT:

42 INT. F-302 (FLASHBACK)

42

Collins is in his F-302, and we hear the engines starting up.

(CONTINUED)

42 CONTINUED:

42

COLLINS

Roger that. If we can get to the transport before they land their troops we stand a chance...

43 INT. DESTINY - CONTROL INTERFACE ROOM

43

Rush remains steadfast over the console.

RUSH

I am going to press this button. It's going to fix life support and then we'll all be able to breath and think much better. You can shoot me for it if you want but if, however, there are any negative consequences to resetting the system, I suggest you might still need me to help resolve them.

Scott looks at Eli who throws up his hands.

SCOTT

(to Greer)

I know we're in a tough situation, sergeant. But I am giving you an order. Hold... your... fire.

Greer reluctantly lowers his gun.

RUSH -- pushes the button. They all wait a beat.

SCOTT (CONT'D)

So?

RUSH

(muttering to himself)

I suppose that would have been too easy.

ELI

Apparently that did nothing.

44

INT. DESTINY - GATEROOM

44

Scott comes over Tamara's radio:

SCOTT

This may take a little more time, TJ. Hang in there.

TAMARA

Copy that.

(CONTINUED)

44 CONTINUED:

44

On Tamara looking at Young.

FLASHBACK:

45 INT. ICARUS BASE - WRAY'S OFFICE (FLASHBACK)

45

We're mid-conversation between Camile Wray, IOA HUMAN RESOURCES at her desk and Tamara who is standing. Tamara has just notified Wray of her resignation.

WRAY

Does Colonel Young know about this?

TAMARA

He knows.

WRAY

Are you sure I can't change your mind?

TAMARA

No. This is something I've wanted to do for a long time.

WRAY

Two weeks ago you told me you would be re-upping. You said this was the best experience of your life. Something has to have happened.

TAMARA

The scholarship came through. I guess I've just been too afraid to admit what I really want. Afraid I'd fail if I tried.

Wray clearly doesn't believe her.

WRAY

You didn't tell me you had even applied.

TAMARA

Camile, there's nothing else going on. I'd tell you. Like I said, I guess I hadn't made up my mind.

46 INT. DESTINY - GATEROOM

46

On Tamara as she looks at Young, still unconscious.

FLASHBACK TO:

47

EXT. ICARUS BASE - WEAPONS PLATFORM -- NIGHT (FLASHBACK)

47

Young looks up to SEE a wave of Gliders swooping down from space, and a huge Troop transport ship landing a few hundred yards away.

YOUNG

Concentrate your fire on the gliders!

The row of rail guns opens up.

48

INT. ICARUS BASE - GATEROOM/CONTROL ROOM (FLASHBACK)

48

We hear the SOUNDS of battle and bombardment, with dust falling from the ceiling. A number of base personnel are crowding the gateroom and nearby hallways, waiting to evacuate.

Riley looks at Rush.

RILEY

Dr. Rush, I'm reading a dangerous energy spike in the core.

RUSH

It's the bombardment. Who ever is attacking us doesn't understand the instability of this planet.

Rush drags Eli over to the dialing computer.

RUSH (CONT'D)

Help me, Eli.

ELI

With what?

RUSH

The ninth chevron.

ELI

What? We need to get the hell out of here!

Another massive blast rocks the base.

RUSH

If the bombardment continues, the radioactive core will go critical.

ELI

You mean explode? The planet?

(CONTINUED)

48 CONTINUED:

48

RUSH

It took us two years to find this site. The properties are unique. This may be our last chance.

ELI

If my math works --

RUSH

We can't assume that --

ELI

I said if... Then it's not a power issue, it's the gate address.

RUSH

We've known first eight symbols for years, and the ninth has to be the point of origin.

ELI

So what if this isn't the planet you're supposed to dial from?

RUSH

This is where we are.

ELI

I'm just saying, what if we're not supposed to be here?

49 EXT. F-302 (FLYING) -- NIGHT (FLASHBACK) 49

Collins F-302's banks and dives toward the troop transport, we see hundreds of troops marching toward the base.

50 INT. F-302 (FLYING) -- NIGHT (FLASHBACK) 50

Collins reports that they're being overrun.

COLLINS

Icarus Base, Collins: We didn't get to the transport before they offloaded... you've got at least a thousand ground assault troops coming your way...

INTERCUT:

51

EXT. ICARUS BASE - WEAPON'S PLATFORM (FLASHBACK)

51

A MARINE -- tries to shoot down a passing GLIDER which swoops overhead, but he's taken out by a staff blast in the B.G as Young tries to talk with Collins on radio.

YOUNG

Understood!

COLLINS

We can slow 'em down but there's not a chance in hell we're gonna be able to stop them... Lock the doors and we'll meet up back at SGC!

Young keys his radio:

YOUNG

This is Young! All non essential personnel muster to the gateroom for immediate evac! Sergeant Riley, override the lockout protocol and dial the Stargate to Earth.

A GLIDER is shot down.

Young grabs the GUNNER and drags him off the platform inside to safety just as the burning glider crashes into the platform and explodes.

52

INT. ICARUS BASE - GATEROOM/HALLWAY (FLASHBACK)

52

The lights flicker and dust falls from the ceiling. The people gathering to be evacuated look around nervously. Riley is dialing Earth.

ELI

The symbols on the Stargate are constellations as seen from Earth, that's what you said --

RUSH

Yes --

ELI

So what if Earth is supposed to be the point of origin?

RUSH

The only viable power source we could find is here. Light years away...

(CONTINUED)

52 CONTINUED:

52

ELI

But maybe that doesn't matter. Maybe it's the only combination that will work... like a code.

RUSH -- realizes that Eli may be right:

RUSH

Stop the dialing sequence.

Riley looks at him.

RILEY

I have my orders.

RUSH

We can't risk dialing Earth, get out of my way!

Rush pushes him away from the console

53 INT. ICARUS BASE - CORRIDOR (FLASHBACK)

53

We're with Scott, leading people down the hall. A powerful force impacts the base. There are screams of panic and a huge rumbling as the corridor collapses behind them. Scott Turns and goes back, finding crumpled rock filling the hall. Chloe is there in a panic.

SCOTT

Let's go, people, you need to move to the gateroom.

CHLOE

It just collapsed... My father -- ! There could still be people trapped on the other side.

Scott orders everyone else to keep going:

SCOTT

Keep going!

Chloe stays. As the others continue down the corridor, Scott starts pulling rocks off the pile. He radios:

SCOTT (CONT'D)

This is Scott, I've got a dozen or so people cut off from the gateroom!

54 EXT. ICARUS BASE - CORRIDOR (FLASHBACK)

54

Greer comes running with a man over his shoulders, placing him down gently as Tamara comes over to give him aid. Tamara is shocked when she sees the injured man's bloody face.

TAMARA

Oh my god... Dr. Simms. What happened?

GREER

He was helping pull wounded back from the surface.

Tamara works frantically on the semiconscious man, losing a lot of blood from a wound on his neck.

Greer is about to go back out to the fight, when Young arrives and stops him.

YOUNG

Hey! Where d'you think you're going?

GREER

Back out, sir!

YOUNG

Daedalus has already started beaming up anyone pinned down on the surface --

GREER

Someone's got to make sure!

YOUNG

Sergeant!

(off his look)

I've got people cut off from the gateroom. The base is shielded, which means Daedalus can't beam them out. I need you here! Now GO!

Greer heads the other way back into the base. Young turns to Tamara who is administering CPR desperately to a dead man. She's in shock -- crying.

YOUNG (CONT'D)

TJ. Tamara...

She stops. She looks at Young, stunned.

He helps her go as she looks back at the doctor lying on the floor, dead.

55 INT. ICARUS BASE - GATEROOM (FLASHBACK)

55

The room shakes as Rush enters the final symbol -- the Earth symbol and looks to the gate hopefully.

The GATE KAWOOSHES OPEN, but much more intensely than usual.

Eli looks amazed.

ELI

That is impressive.

Riley has taken a position at another console.

RILEY

Power is fluctuating at critical levels.

56 INT. DAEDALUS - BRIDGE (FLASHBACK)

56

Caldwell's ship is taking heavy fire.

MARKS

Sir, I'm detecting energy readings from the planet that are almost off the scale...

CALDWELL

Recall our fighters. Radio Colonel Collins he's got two minutes to get his people aboard before we go to hyperspace.

57 INT. ICARUS BASE - GATEROOM (FLASHBACK)

57

Young charges into the gateroom and is surprised to SEE fifty or so of non-essential personnel just standing there Rush stands over the DHD.

YOUNG

What are you waiting for, I ordered an evacuation!?

Eli rushes to explain why he hasn't let anyone go through the gate yet.

ELI

He didn't dial Earth, it's the nine chevron address.

YOUNG

What?!

(CONTINUED)

57

CONTINUED:

57

RUSH

The attack has started a chain reaction in the planet's core, and there's no stopping it. The blast could easily translate through an open wormhole. It was too dangerous to dial Earth!

Young charges over to him.

YOUNG

We need to get these people out of here.

RUSH

We have a way out.

YOUNG

We don't know what's on the other side!

ELI

Can't be worse than here, can it?

BOOM -- another blast reminds them that the enemy is at the gates. Beat. Young just glares at Rush for a beat, then with a look to Greer, heads down the corridor.

58

INT. DESTINY - CONTROL INTERFACE ROOM

58

Henry and Brody each work in different areas of the room. Scott and Greer stand off to the side, starting to look a little bored. Rush is working at one of the consoles. Eli is looking closely over his shoulder.

ELI

What's that?

RUSH

I don't know.

ELI

Doesn't look like life support.

RUSH

I know.

Eli points at the screen.

ELI

Try this.

(CONTINUED)

58 CONTINUED:

58

RUSH

Do you mind?

ELI

I can't see otherwise.

Rush sighs. He flips through a menu and then presses the screen. A larger hologram screen appears on the side of the room. Henry and Brody look up. On Screen: is a star map of the Milky Way galaxy.

Scott steps forward, more interested.

SCOTT

What are we looking at?

RUSH

It's a star map.

HENRY

That's the Milky Way.

RUSH

I believe this is a visual log of the ship's route.

ELI

So this is where we are right now?

He points to a blue dot.

RUSH

No, that is where the ship originally embarked from.

BRODY

Earth.

Rush works the console and a glowing line marking the ship's pathway begins to draw on the map. As the line progresses, the Milky Way shrinks to a smaller blob of stars.

HENRY

It's leaving the galaxy.

RUSH

It did. Long ago.

The line keeps going past another galaxy.

BRODY

That was Pegasus.

(CONTINUED)

58 CONTINUED: (2)

58

On Screen: And the groups of stars shrink to dots as more and more dots move in from the sides.

SCOTT

So those points are more stars?

ELI

No. They're galaxies.

SCOTT

What does that mean?

RUSH

It means, that we are a very, very long way from home.

SCOTT

How far? Rush, where the hell are we?

As the line keeps progressing through the points of light on screen.

RUSH

Over a billion light years from home.

END OF ACT FOUR

## ACT FIVE

59 INT. ICARUS BASE - CORRIDOR (FLASHBACK) 59

Scott is still trying to clear the cave.

YOUNG

Stand clear.

Scott and Chloe move away as Young and Greer arrive. Greer starts setting some C-4.

SCOTT

That could bring the roof down.

YOUNG

We don't have time. I need you to lead the evacuees through the gate.

(to Chloe)

You need to go with him.

CHLOE

I'm staying here until I know my father is okay.

Young looks at Scott.

YOUNG

Make sure everyone carries as much of the expedition supplies as they can.

SCOTT

Why?

YOUNG

You're not going to Earth. Rush dialed the ninth chevron. Go.

Scott takes off.

60 INT. ICARUS BASE - GATEROOM (FLASHBACK) 60

Scott enters, carrying a large case, and marches down the ramp toward the gate. Lights are flickering now, and larger pieces of rock are falling from the ceiling...

SCOTT

Once I'm through, count to three and follow one at a time.

With that he steps through the event horizon, as the line of scared evacuees line up...

61 INT. ICARUS BASE - CORRIDOR (FLASHBACK) 61

Young calls through the rock wall.

YOUNG  
If you can hear me, stand back!

He hurries to a safe distance and joins Greer and Chloe who have taken cover. Young flips the switch on the C4 detonator.

BOOM. The hall fills with debris and dust.

Greer is the first one in to help clear the way as people from the other side start to crawl through.

GREER  
Move it! Come on, let's go.

CHLOE -- is there to help pull people through, hoping the next will be her father...

62 INT. ICARUS BASE - GATEROOM (FLASHBACK) 62

BOOM as the room shakes from another explosion above. Rush enters the event horizon.

The line of people starts pushing, and Tamara tries to keep order.

TAMARA  
One at a time, one at a time!

63 INT. ICARUS BASE - CORRIDOR (FLASHBACK) 63

Another blast hits the base as more debris falls from above. Chloe waves dust from her face, coughing.

CHLOE  
Dad?

The Senator is the last one through the hole.

HAMILTON  
I'm all right...

She helps her father as they head toward the gateroom. Young and Greer bring up the rear.

YOUNG  
(to Greer)  
I'm right behind you.

(CONTINUED)

63

CONTINUED:

63

He makes one last call on his radio as he walks toward the gateroom.

YOUNG (CONT'D)

Daedalus, this is Young! Daedalus,  
come in!

With that, he gives up, and runs to the gateroom.

64

INT. ICARUS BASE - GATEROOM (FLASHBACK)

64

The place is falling apart now, as chunks of concrete fall from the ceiling. Young searches through the supplies as the last of the evacuees go through the gate...

BOOM! Another big hit makes Young realize he doesn't have much time. The lights flicker and ARCING starts to develop between the Stargate and the walls of the base...

He finally finds A SILVER CASE, grabs it.

YOUNG charges toward the Stargate as a huge FIREBALL from a distant, massive explosion blasts down the corridor toward him...

65

INT. DESTINY - GATEROOM

65

CAMILLE WRAY approaches Hamilton.

WRAY

Senator, I'm Camille Wray. I believe,  
as the highest ranking member of the  
International Oversight Authority  
here...

HAMILTON

Wray... You're in Human Resources.

WRAY

With the IOA, yes ...

HAMILTON

Don't worry. I'm going to get things  
organized.

Tamara is checking on Young who is still unconscious. Rush and Scott are waiting for some word. She looks at them -- she's totally over her head.

TAMARA

His vital signs seem to be stable.

(CONTINUED)

65

CONTINUED:

65

Scott nods and starts to approach Greer and Eli but the Senator gets in his way.

HAMILTON

Do we have any idea how long the air will last if we don't get life support fixed?

SCOTT

No, sir. Dr. Rush and the other scientists are working on that.

HAMILTON

That's not good enough, Lieutenant, we need answers.

SCOTT

I agree.

Scott turns to the larger group in the gateroom.

SCOTT (CONT'D)

Okay, listen up. Everyone who is able, we're going to search this ship top to bottom. Teams of three.

While Scott talks we see that Rush has been eying the silver case Young came through with. He picks it up.

Scott looks at Greer who had already been organizing a search party under Scott's orders.

SCOTT (CONT'D)

Weapons?

GREER

Thirteen including handguns.

SCOTT

One per group.

(to the crowd)

Flashlights and radios only when necessary. Once those batteries are dead, they are dead. Regular check-ins with Dr. Rush in the control room every ten minutes. Keep in mind, far as we know, this bucket is really freakin' old and there may be areas of damage where life support is unstable.

He starts to go. Then adds...

(CONTINUED)

65 CONTINUED: (2)

65

SCOTT (CONT'D)

Look, be smart okay? Don't touch anything that might be dangerous.

One of the others, a military Airman named DARREN BECKER, speaks up.

BECKER

How are we supposed to know what's dangerous?

SCOTT

I'm sorry, you are?

BECKER

Becker, sir. I work in the Mess.

SCOTT

Don't touch. Just... look.

Scott turns to RILEY and JAMES.

SCOTT (CONT'D)

You're James, right?

JAMES

(with a look)  
Yes, sir.

SCOTT

You two are with me.

Greer smirks at that.

GREER

Ohh, saw that coming.

Scott ignores him and turns back to the Senator.

SCOTT

If it's okay with you, sir, it might be best, given your obvious skills, if you could hang back here and keep the rest of these people calm.

HAMILTON

Don't patronize me, son.

SCOTT

No, sir.

The teams start to move out. Tamara watches Rush follow them out carrying Young's pack.

66 EXT. WASHINGTON DC (ESTABLISHING) -- DAY 66

67 INT. HOMeworld COMMAND CENTER - CONTROL ROOM -- DAY 67

Several Air Force tech personnel man computers. Master Sergeant WALTER HARRIMAN approaches O'Neill.

HARRIMAN

Sir, Colonel Caldwell.

O'Neill turns to a big screen as Caldwell comes up.

CALDWELL

General, we barely got away. However, we now have visual confirmation: The planet was destroyed. Vaporized.

O'NEILL

Explains why we haven't been able to dial in.

CALDWELL

We managed to beam aboard most of our people from the surface before jumping to hyperspace. We believe the enemy forces were also destroyed. Any word on how they may have gained intel on our base?

O'NEILL

No. We don't even know why they launched the attack, yet. Casualties on our side?

CALDWELL

Twelve. Sixty plus MIA. The bunker shielding technology prevented us from beaming out anyone inside. How many got through the gate to Earth?

O'NEILL

None.

CALDWELL

None? Our sensors indicated the Stargate was active for a full six minutes before the core went critical.

O'NEILL

Well, they didn't show up here.

CALDWELL

Then where the hell did they go?

67 CONTINUED:

67

O'NEILL

Good question. Safe trip home.

Caldwell's transmission ends. On O'Neill.

68 INT. DESTINY - CONTROL INTERFACE ROOM

68

Rush enters carrying the case.

RUSH

Any progress?

Henry and Brody turn from where they're working.

HENRY

Fortunately for us, the life support system activated automatically when we dialed the ship -- probably emergency reserves -- but only in these sections. The reserve is gone.

BRODY

Life support has been breaking down section by section ever since then. Resetting it doesn't help.

RUSH

I asked if there was any progress.

HENRY

Unless something changes, based on my readings, we only have about six to eight hours of breathable air left.

RUSH

Anyone got any good news?

ELI

I've got some sort of a main menu over here.

RUSH

Try to find a schematic or map.

ELI

Yeah, Google space ship. Hey, I don't suppose there's any food in that case? I'm starving.

RUSH

No. Keep working.

(CONTINUED)

68 CONTINUED:

68

ELI

Where are you going?

RUSH

To see if I can find a bathroom.

ELI

Yeah, that'd be good too.

Rush leaves.

69 INT. DESTINY - CORRIDOR

69

Rush walks down the hall. It's a dark and a little ~~spooky~~ but he's a man on a mission. He finds a small room which looks like quarters and ducks inside.

70 INT. DESTINY - PRIVATE QUARTERS

70

Rush puts his case down and opens it. Inside are three smooth stones off to the side of a small device with a flat top. Man made, ancient communication device. Rush takes out a stone, places it on the device and turns it on.

71 INT. HOMeworld COMMAND CENTER - COMMUNICATION LAB -- DAY

71

A SCIENTIST is sitting at a counter full of equipment. Two armed guards watching him closely. Another device like the one Rush has is there. DR. WILLIAM LEE enters.

DR. LEE

How're ya doing, Frank.

SCIENTIST

Bill.

DR. LEE

Anything?

SCIENTIST

Nah.

DR. LEE

See you tomorrow.

The scientist nods, packs up his stuff and leaves. Lee presses a button on a table-top device. On the device is one Ancient communication stone.

DR. LEE (CONT'D)

Initializing communication stone...

(touching the stone)

Stand by for... nothing to happen.

(CONTINUED)

71

CONTINUED:

71

He sits down and starts to work at a computer. Suddenly his expression changes. One of the Guards notices the change.

When we cut back to the desk, Rush is seated where Dr. Lee was sitting only seconds before. Rush looks around. There's a security camera POV on one of the computer screens. Dr. Lee is still on the screen -- Rush is actually *in* his body.

72

INT. HOMeworld COMMAND CENTER - CONTROL ROOM -- DAY

72

Harriman hangs up the phone. Gets O'Neill's attention.

HARRIMAN

General, we apparently have a connection in the lab. Dr. Rush would like see you.

73

INT. HOMeworld COMMAND CENTER - COMMUNICATION LAB -- DAY

73

O'Neill enters.

RUSH

General, I am reporting from on board what appears to be an Ancient space ship which is apparently across the Universe from the Milky Way.

O'NEILL

Back up. Who's with you?

RUSH

I don't have an exact count. Several dozen; someone else was working on that. The point is, I did it. I successfully made a connection to the nine chevron address.

O'NEILL

You were supposed to be evacuating none combat personnel. To Earth.

RUSH

Colonel Young gave that order, yes, I overrode that decision.

O'NEILL

Where's Young?

RUSH

At the moment, he's unconscious. I'm sorry to say not doing well, actually. Injured during the attack.

(CONTINUED)

73

CONTINUED:

73

O'NEILL

Senator Hamilton?

RUSH

He's fine, but if you'll let me explain... Earth was not an option. The core of P4X-351 was had become unstable as a result of the attack --

O'NEILL

The planet's been vaporized.

RUSH

And if the resulting blast came through the wormhole to Earth, it would have been catastrophic.

O'NEILL

So instead of dialing any number of other planet in our galaxy, you took a bunch of unqualified people half-way across the universe?

RUSH

The Stargate was locked out of the gate system. It was just fortunate I was able to solve the dialing problem when I did. I saved these people's lives...

O'NEILL

Get them home.

RUSH

General, this may be the greatest opportunity for exploration mankind has ever known.

O'NEILL

Rush...

RUSH

We are determining the possibility of dialing Earth. It will be difficult just to keep us all alive, but rest assured... I will do everything in my power.

On O'Neill clearly not happy with the situation.

END OF ACT FIVE

## ACT SIX

74 INT. DESTINY - CORRIDOR

74

Scott, Riley and James move down the hall.

75 INT. DESTINY - CORRIDOR

75

Greer and another team make their way through a different part of the ship.

76 INT. DESTINY - CORRIDOR

76

With Scott as they come up to a large closed bulkhead door. Scott looks for a way to open it.

77 INT. DESTINY - CONTROL INTERFACE ROOM

77

Eli is using the touchscreen on one of the consoles to navigate around a complex maze of lines and rooms -- he has found a map of the ship.

SCOTT (over radio)  
Rush, this is Scott, come in.

Eli looks at the radio sitting on the console. Picks it up.

INTERCUT over radios with Scott.

ELI  
Hello? This is ELI.

SCOTT  
Where's Rush?

ELI  
Bathroom. If he found it.

SCOTT  
I'm at what looks like a bulkhead door, I was hoping Rush could tell me how to open it.

ELI  
Should I go look for him?

SCOTT  
No.

Scott looks at James and Riley.

SCOTT (CONT'D)  
Give me a hand.

(CONTINUED)

77

CONTINUED:

77

RILEY

What happened to being smart?

SCOTT

That could be the engine room for all we know. We gotta at least open a few doors.

RILEY

Do we? Do we really?

Scott starts trying to force the door open. The others reluctantly pitch in.

Something on Eli's screen starts making a sound.

ELI

Hang on.

Scott and the others stop -- so does the sound.

Eli navigates around the screen.

ELI (CONT'D)

No, keep doing what you were doing.

Scott and the others try to force the door open again.

Eli finds the bulkhead door on the map. It's flashing red.

ELI (CONT'D)

I think I found where you are. The door is flashing red.

SCOTT

Can you open it from there?

ELI

Red is usually bad, isn't it?

SCOTT

Maybe it means the door is stuck.  
Just try.

ELI

Okay... You should probably step back.

Scott and the others steps back.

Eli swipes his finger across the door on the screen.

(CONTINUED)

77 CONTINUED: (2)

77

There's a loud sound. In the hall, the big door slides open. Air starts rushing out rather forcefully.

On Eli's screen the whole area of the ship on the map starts flashing red.

ELI (CONT'D)  
Whoa, not good. More red!

Scott and the others are amazed. The room leads to a badly damaged section of the ship. A normally invisible shield that hugs the outer skin of the ship crackles and pops around the holes in the hull.

RILEY  
We're venting atmosphere.

SCOTT  
Close it! Now!

Eli works the screen. Swipes the door several times. Tries different symbols.

ELI  
I'm trying!

In the hall, the door closes with a loud thud.

ELI (CONT'D)  
Did that work?

SCOTT  
Yeah. Okay, we established why that hatch was closed.

ELI  
Yeah, looks like a lot of others are closed for the same reason. We're only occupying a fraction of the ship right now, it goes forever...  
(beat)  
But if there are damaged areas of the ship that aren't sealed, that could be our problem.

78

INT. DESTINY - CONTROL INTERFACE ROOM

78

Eli looks up as Rush enters.

ELI  
Good timing. We just figured out --

Rush swipes the radio from Eli.

(CONTINUED)

78 CONTINUED:

78

RUSH

This is Dr. Rush. Meet me in the gateroom immediately.

(to Eli)

You too.

He leaves. Eli, Brody and Henry follow.

79 INT. DESTINY - GATEROOM

79

Start on the Senator who is not looking too good. Chloe is obviously concerned about him. Eli and Tamara as well as many others who did not go on the search are waiting for Rush to say something. Rush is waiting for Scott.

Scott and Greer's groups meet up on the way in.

SCOTT

What's going on?

Rush holds up the case with the stones in it.

RUSH

In this box are three Ancient communication stones. They connect to another person who is also holding a preprogrammed stone across vast distances in real time.

HAMILTON

We can talk to people on Earth.

RUSH

Except in this instance, you actually take control of the body of the individual on the other end. I brought these with us in the event that we ended up somewhere out of range of normal communications.

HAMILTON

So let's use them.

RUSH

I already have.

That sends murmurs through the crowd.

BRODY

Are they sending help?

(CONTINUED)

79 CONTINUED:

79

RUSH

No. The only means of dialing this gate from our galaxy was destroyed in the attack. We're cut off.

Hamilton musters his strength.

HAMILTON

I want to use one of those now.

RUSH

I have spoken with General O'Neill...

HAMILTON

I'm a United States Senator...!

RUSH

...And I have explained our situation clearly. In light of my knowledge and experience, General O'Neill has placed me in charge --

HAMILTON

He did?

RUSH

It was the original mission of this expedition to explore the Universe. I believe we can still do that --

ELI

We only have a few hours of air left, how much of the universe are we gonna be able to cover?

That sends murmurs of panic through the crowd.

RUSH

I have faith in our ability to work together and to repair the ship, but if we're going to survive this, we need leadership and a clear chain of command --

HAMILTON

Get off it, doctor. I want to talk to the General myself.

That condescension piques Rush. He lies.

(CONTINUED)

79 CONTINUED: (2)

79

RUSH

Senator, these stones have been  
programmed for certain individuals.  
Namely, myself, Colonel Collins --

Scott steps up to Rush.

SCOTT

Give it to him.

Rush holds it out. Hamilton takes the case.

RUSH

There are far more pressing matters  
at hand...

Hamilton puts the case down and opens it.

CHLOE

Dad...

Hamilton picks up a stone. He freezes... winces, drops the  
stone and then collapses. Scott and Chloe rush to his side.

CHLOE (CONT'D)

Dad!

He's conscious but balled up in agony clutching his side.  
Tamara hurries in to check his pulse.

RUSH -- uses a handkerchief to pick up the stone so as not  
to initiate further contact.

SCOTT

What did you do to him?

RUSH

Nothing. The base terminal wasn't  
even turned on...

TAMARA

He's still breathing.

Tamara pulls up his shirt on the side he was favoring. It  
is horribly bruised.

CHLOE

Oh my God.

TAMARA

I saw him taking pills.

(CONTINUED)

79

CONTINUED: (3)

79

CHLOE

Warfarin, for his heart.

TAMARA

Blood thinners are the last thing he needs if he's bleeding internally.

CHLOE

Please do something.

Tamara looks at her. Starts to lose it a little.

TAMARA

I told you, I'm just a medic. I mean, I have morphine but...

RUSH -- has stepped up the stairs and addresses the crowd.

RUSH

People, listen!

Everyone in the gateroom looks up at him.

As Rush continues the crowd gets more agitated and vocal.

RUSH (CONT'D)

There is no need for us all to congregate in one place. Ms. Johansen, please locate reasonable accommodation for the injured. As for the rest of you...

WRAY

I don't recognize your authority, Doctor Rush. As the IOA representative, I --

RUSH

(ignoring her)

We've found quarters nearby more comfortable than this. Go there, and stay there until you are asked to do something useful.

BRODY

Something useful?

That prompts much more anger from the crowd. They begin to yell and even encroach on Rush. He's losing them and Scott senses they are crossing over into a gang mentality.

(CONTINUED)

79 CONTINUED: (4)

79

WRAY

We don't want to settle in, we want  
to get out of here!

BRODY

She's right. Why aren't you trying  
to get us home?

Beat. Rush states what he believes is fact.

RUSH

I don't even know if that's possible.

That makes them go nuts.

WRAY

What? You haven't even tried!

FRANKLIN

Exactly! Maybe you should do  
something instead of standing around  
talking about being in charge.

CORPORAL GREARSON, a tough as nails marine pipes up.

GREARSON

If that's even true.

Scott jumps in and makes his gun evident. Greer, James and  
a few other armed Airman back him up.

SCOTT

Everyone calm down! The fact is,  
Colonel Young put me in charge before  
he went unconscious and I expect all  
SG personnel to follow my orders.  
As for the rest of you, if you get  
out of line, we will lock you down.  
Now, Doctor Rush is right about a  
couple of things. One we have to  
work together, and two we don't all  
have to stay here. So let's move  
out.

Riot forestalled, the crowd dissipates. He turns to Rush.

SCOTT (CONT'D)

(sotto)

I think we need you so I've got your  
back for now. But if I were you,  
I'd figure out how to dial that gate  
back to Earth.

And he walks way...

END ACT SIX

## ACT SEVEN

80 EXT. SPACE

80

The Destiny flies majestically by...

81 INT. DESTINY - STORAGE COMPARTMENT

81

A number of people search through the cases of equipment they brought through with them. Greer is among them. As is Wray who is frowning in Greer's direction throughout.

RILEY

I've got some sort of testing equipment over here... looks broken.

GREER

We'll come back to that.

One of the men, VOLKER, grumbles:

VOLKER

Did no one think to label anything?

RILEY

There's a bar code on every case.

VOLKER

Anybody find the bar code reader?

A murmur of "no's. Franklin chimes in:

FRANKLIN

Guess that got left behind along with the food and water --

GREER

We got food.

Greer is staring to get annoyed by Wray's pointed gaze.

FRANKLIN

Power bars. And that powdered stuff.

VOLKER

(sarcastically)

Hey, everybody, look.

He holds up several different packages of SEEDS, all carefully marked and compartmentalized.

RILEY

Seeds? You've got to be kidding.

(CONTINUED)

81 CONTINUED:

81

Volker tosses aside the seeds. Riley opens a case full of blank paper.

RILEY (CONT'D)  
I've got a case of blank paper.

FRANKLIN  
Maybe we should start a suggestion box.

Greer finally loses his cool and turns on Wray.

GREER  
What are you staring at?

WRAY  
You were under arrest in holding.

Everyone else stops, getting quiet.

GREER  
Yeah, what did you want them to leave me there?

WRAY  
I was just wondering what to do about it now.

GREER  
None of your damn business.

WRAY  
I think it is.

Greer takes a few steps toward her. Frightened, she backs away.

RILEY steps in to stop him.

RILEY  
Don't go there, man.

Greer turns to Riley who has his hand on Greer's chest. Riley pulls it away -- he knows better. Thankfully, Scott's voice breaks the tension.

SCOTT (over radio)  
Greer, I need you to help check for any open bulkhead doors that lead to damaged parts of the ship. Rush will direct you.

(CONTINUED)

81 CONTINUED: (2)

81

GREER

Copy.

And with a last glare, he goes.

82 INT. DESTINY - CORRIDOR

82

Scott walks alone down a corridor.

RUSH (over radio)

There should be a ladder at the end  
of the hall.

SCOTT

Copy that.

RUSH (over radio)

We've got what looks like another  
compromised area one level down.

SCOTT

On my way.

He stops himself short at the sight of:

A SPHERE -- metallic, silent, gliding around the corner up  
ahead, at about chest height, drifting toward him, slowly,  
the entire length of the corridor...

SCOTT -- raises his gun when it gets close.

The Sphere seems to react and go another way. Beat. The  
voice booms in over the radio again, making Scott jump.

RUSH (over radio)

Have you found the hatch?

SCOTT (into radio)

Radio silence please. Scott out.

And he follows the Sphere, gun ready.

83 INT. DESTINY - YOUNG'S QUARTERS

83

Young is lying on the bed in a private quarters where he has  
been moved. Tamara is there. Young opens his eyes. He's  
groggy and struggles to focus.

YOUNG

What's going on?

(CONTINUED)

83 CONTINUED:

83

TAMARA

We almost lost you, sir. You were thrown clear across the room.

He tries to sit up, but she gently places her hand on his chest.

TAMARA (CONT'D)

Sir, I need you to stay still.

YOUNG

Where are we?

TAMARA

Aboard a ship. It's Ancient. Rush says it's thousands of years old, and we're probably on the far side of the Universe.

YOUNG

What's he doing to get us home?

TAMARA

He said he's working on it but right now we have bigger problems. The life support system isn't working properly. We may not have much time left if it can't be fixed. You should also know he used the communication stones to contact Earth. He says General O'Neill put him in charge.

That galvanizes Young, and his anger rises...

YOUNG

Oh, I don't think so...

He tries to rise again.

TAMARA

Sir...

Young falls back, unable to lift himself up very far.

TAMARA (CONT'D)

You shouldn't be trying to move yet.

YOUNG

I don't have a choice. I can't feel my legs.

84 INT. DESTINY - CORRIDOR

84

Scott follows the Sphere down the corridor, gun raised.

ELI -- steps out of a compartment and balks at the sight of the gun.

ELI

Whoa!

SCOTT

What is that thing?

As the Sphere continues to fly down the corridor, Eli ducks back into the compartment he just walked out from.

ELI

C'mere, I'll show you.

85 INT. DESTINY - NEXUS ROOM

85

Eli shows the images of the corridor on the screen as transmitted by the Sphere.

SCOTT

It's a camera.

ELI

Flying camera. I was calling it a Kino, you know, after the Russian --

SCOTT

Moving on --

ELI

I figure maybe we can use it to check out damaged areas of the ship.

SCOTT

That's good. Where's it going now?

ELI

I don't know, doin' its thing. But there's lots more of 'em.

Eli goes over to something like a "dispenser" in the wall of a compartment. He reaches in and pulls out another Sphere.

He goes to toss it to Scott, but instead, the ball just hovers halfway between them. He pushes it gently toward Scott. It moves a little, then stabilizes, turning what looks like a LENS toward Scott. Eli gestures to:

(CONTINUED)

85

CONTINUED:

85

A SCREEN on a nearby console, and we SEE data in Ancient writing scrolling alongside an image of SCOTT, as SEEN from the POV of the Sphere. Eli goes back to the dispenser.

ELI (CONT'D)

Here, you want one?

SCOTT

It's not a gumball machine.

ELI

Okay, okay --

SCOTT

So you found where they keep the Kinos, what else've you figured out?

He starts leading Eli down...

86

INT. DESTINY - CORRIDOR -- CONTINUOUS

86

Eli follows.

ELI

Give me a break. This is my second space ship, man. And the first was yesterday.

SCOTT

Icarus was my first SGC assignment after training, I haven't been at this much longer than you.

ELI

Did they beam you out of your house?

SCOTT

No. You got me there.

ELI

Got any food on you?

SCOTT

No.

ELI

Tylenol?

SCOTT

Headache?

ELI

Yeah.

(CONTINUED)

86

CONTINUED:

86

SCOTT

Me too.

87

INT. DESTINY - YOUNG'S QUARTERS

87

Tamara is trying to keep Young calm.

TAMARA

Neuroproaxia is temporary paralysis  
that can follow a concussive injury.

YOUNG

But you don't know.

TAMARA

You'd need an MRI and a qualified  
doctor to read it to know for sure  
if there's spinal damage. We don't  
have either. Hopefully, it's just  
the nerves in shock. Best I can do  
is insist you remain still.

YOUNG

Your tour was over two weeks ago.  
You should be in some classroom in  
San Diego.

TAMARA

Seattle. That's where I got my  
scholarship.

YOUNG

I'm sorry.

TAMARA

That part is not your fault.

YOUNG

Tell Rush I want to see him.

She nods and leaves.

88

INT. DESTINY - CONTROL ROOM

88

Rush is going over a schematic of the ship, like the one Eli  
was using earlier.

THE SCHEMATIC -- shows a series of red lights in a plan view.

Eli and Scott enter followed by the KINO.

RUSH

What is that?

(CONTINUED)

88

CONTINUED:

88

ELI

Flying camera ball. I'm calling it  
a Kino.

SCOTT

Don't ask.

Amazed, Rush starts to come over to investigate.

RUSH

Wonderful...

ELI

Comes with a remote. I thought we  
could use it to look around.

SCOTT

What do you have?

RUSH

Unfortunately more bad news. These  
processing nodes are scrubbers  
responsible for cleaning Co<sub>2</sub> from  
the air. Here, here and here. This  
is indicating malfunction and more  
are failing.

SCOTT

What kind of malfunction?

RUSH

I'm not sure. Someone needs to take  
a closer look.  
(pointing)  
This one is closest.

SCOTT (into radio)

Greer. I'm heading for the gateroom.  
Meet me there.

89

INT. DESTINY - CORRIDOR

89

Scott and Greer head around a corner toward the gateroom.

GREER

I'm just sayin', she better stay out  
of my face.

SCOTT

I'll explain your personal space  
issues to her next chance I get.

(CONTINUED)

89 CONTINUED:

89

INTERCUT:

90 INT. DESTINY - CONTROL INTERFACE ROOM

90

Rush stands before the screen, directing them. Tamara enters.

TAMARA

Dr Rush? Colonel Young wants to see you right now.

He holds up his hand tersely, indicating he's occupied:

RUSH (into radio)

There should be something of a grate over the node. You'll feel air coming through it.

91 INT. DESTINY - GATEROOM

91

SCOTT -- just grabs the edges of the grate and pulls it off, then shines his flashlight in the compartment.

A CANISTER -- slides out of the side of the wall automatically. The top of the canister begins to rise up. As it does, a thick black oatmeal substance oozes out.

The pipes leading to it are caked with the stuff.

RUSH

What do you see?

SCOTT

A problem. We see a very big problem.

The stuff globs down the sides and onto the floor.

END OF ACT SEVEN

## ACT EIGHT

92 INT. DESTINY - SENATOR HAMILTON'S QUARTERS

92

Chloe dabs her father's forehead with a handkerchief. He comes to.

HAMILTON

What happened?

CHLOE

You collapsed. We brought you here.

HAMILTON

What's going on?

CHLOE

I'm not sure. I've been here with you.

HAMILTON

You need to know what's happening, Chloe, this is important --

CHLOE

But I was worried about you...

(she tears up)

And I'm so scared.

She embraces him.

HAMILTON

Oh sweetheart. You've always had an angel lookin' over your shoulder... It's gonna be okay.

His chest hurts, and he grimaces. Chloe reaches for a canteen and gives him a sip.

HAMILTON (CONT'D)

My pills...

CHLOE

You can't take any more of those, your ribs are badly bruised. You'll bleed internally.

HAMILTON

If I don't take those pills, a bruise is gonna be the least of my problems.

CHLOE

I know.

(CONTINUED)

92

CONTINUED:

92

Hamilton knows he's in trouble. He tries not to let it show.

HAMILTON

Don't worry about me. Go. Find out what's goin' on out there.

CHLOE

I want to be here with you.

HAMILTON

And I want you here. But right now I want to know what's goin' on just a little bit more.

(she smiles at that)

I'll be here when you get back.

She nods and leaves.

93

INT. DESTINY - CORRIDOR

93

Henry activates a door control and closes it. He's with James. Greer comes down the hall.

JAMES

What's going on?

GREER

I don't know, man. The air filter's full of crap.

HENRY

That doesn't sound good.

GREER

No. They want us to keep looking around.

94

INT. DESTINY - MESS

94

Greer, Henry and James enter and look around the large space. There are four large tables and chairs arranged in a cross along with service stations and cupboard along the wall.

JAMES

Looks like a mess.

They open some cupboards and find plates, cups, lots of empty containers.

HENRY

Lots of stuff to put food on.

(CONTINUED)

94

CONTINUED:

94

Greer spies a sink on one of the service stations. And what looks like a tap. He heads over and reaches out to turn it on. Throws a look to Henry first. Henry shrugs.

Greer turn on the tap.

ECU: One lone drop of water ekes out.

On Greer.

95

INT. DESTINY - GATEROOM

95

Chloe enters to SEE a half dozen scientists, including Tamara, stand over a vial of the black oatmeal with some of the testing equipment Brody found earlier.

BRODY

You'd better hope that's not what we think.

Another Scientist, Grearson, pipes in.

GREARSON

Oh, c'mon, Brody, we have no idea!

TAMARA

Everyone's respiration rate is elevated, people are reporting headaches, it has to be --

SCOTT

What?

BRODY

We think it's the used-up residue of whatever magic compound the Ancients used to scrub Co<sub>2</sub> from the air.

SCOTT

So now we have two big problems relating to the life support.

RUSH

Our first priority is to seal off any of the leaks. If we can do that, I believe we can buy ourselves another day or so before the build up of Co<sub>2</sub> kills us.

SCOTT

As it stands how much time do we have?

(CONTINUED)

95 CONTINUED:

95

RUSH

I don't know.

BRODY

Couple of hours at most.

ELI

Awesome.

RUSH

Mr. Brody, there was medical grade  
soda lime in the supply manifest

BRODY

It never made it.

RUSH

Unfortunate.

(beat)

Well, a ship this old...there are  
bound to be systems far past their  
designed life.

SCOTT

Okay, let's say we find the leaks.  
Can you fix this?

Rush walks up and digs two fingers into the black oatmeal.

RUSH

If we find more of this liquid or  
something else capable of Co<sub>2</sub>  
sequestration: calcium Carbonate,  
Lithium Hydroxide... then yes.

(beat)

Iff.

There's a murmur of concern among the scientists present,  
including Chloe, still on the verge of tears.

CHLOE

Oh, my God.

FRANKLIN

This is what I've been saying...

SCOTT

Nobody's going to die, we're gonna  
fix this.

(glaring at Rush)

Right, Rush?

(beat)

Right?

(CONTINUED)

95 CONTINUED: (2)

95

RUSH

Lieutenant... you're taught to say that sort of thing in officer training only for the benefit of those who don't know any better.

(beat)

We'll see what we can find.

Scott stares at him a moment, then blasts:

SCOTT

No. These guys are going to figure out how to fix the life support and you are going to figure out how to use the Stargate to get us the hell out of here.

He goes nose to nose with Rush, mustering his authority.

SCOTT (CONT'D)

That's what you're gonna do.

RUSH

Sounds like an excellent allocation of resources, Lieutenant.

And with that, Rush leaves. Scott just glares after him.

96 INT. DESTINY - CORRIDOR -- LATER

96

POV -- KINO

As it glides through an open bulkhead door, and finds juncture and then the open doorway to an airlock.

97 INT. DESTINY - CONTROL INTERFACE ROOM

97

Eli looks at the video being broadcast from the Kino. He uses the remote and guides the kino through the airlock into what looks like a cockpit.

ELI (into radio)

Greer, I found what looks like a cockpit, maybe a shuttle.

Rush looks up from his console and the ship schematic.

RUSH

It looks like there are two shuttles attached to individual docking sleeves.

(CONTINUED)

97 CONTINUED:

97

ELI

Well, this section of the ship is leaking air like a screen door.

INTERCUT:

98 INT. DESTINY - CORRIDOR AT AIRLOCK/SHUTTLE

98

GREER, James and Henry round a corner and see the Kino hovering at an opening. He approaches the air lock door.

GREER (into Kino)

This one?

ELI

That's it. Close it.

He tries to close it with the mechanism. He tries again.

GREER

It won't close.

ELI

I can't close it from here, either, there's something wrong with the mechanism.

Greer goes through the door. James and Henry follow into the shuttle.

99 INT. DESTINY - SHUTTLE

99

HENRY

There's another door on the back of the shuttle but no control.

GREER

I think found the leak.

Greer is looking out the front of the shuttle and the large front windshield is clearly compromised from a blast. The skin-like shield flickers over the hole.

100 INT. DESTINY - CONTROL INTERFACE ROOM

100

Rush and Eli look at each other.

RUSH

Maybe we can close it off locally.

101 INT. DESTINY - SHUTTLE

101

Rush sits in the command chair. Eli, Greer, James and Henry look on.

Rush works the controls. They all turn as the shuttle door closes at the back. Air begins to quickly rush out as the shuttle decompresses.

ELI

Open the door!

Rush opens it again.

ELI (CONT'D)

Well, that's not good.

102 EXT. SPACE

102

The Destiny glides by...

103 INT. DESTINY - YOUNG'S QUARTERS -- LATER

103

Young is showing Tamara that he is able to move his feet.

TAMARA

That's great. That's a very good sign, Sir.

YOUNG

I don't have time for this, do I?

TAMARA

Two problems. We're venting atmosphere from a damaged shuttle. But even if we can seal that off, the life support system is past its expiration date. We'll build up Co<sub>2</sub> to lethal levels within a day.

YOUNG

Explains the headache.

TAMARA

You already had one.

YOUNG

Soda Lime. Maybe one of the cases --

She shakes her head no. Young realizes its bad.

104 INT. DESTINY - HAMILTON'S QUARTERS

104

Chloe tells her father as Tamara tells Young.

HAMILTON

They'll find a way, that's what these people do.

CHLOE

Most of these people aren't even supposed to be here --

HAMILTON

How'd the ship get damaged?

INTERCUT between Tamara and Chloe as they explain:

105 INT. DESTINY - YOUNG'S QUARTERS

105

TAMARA -- Explains to Young in the sick bay.

TAMARA

We don't know. It certainly looks like it's been through a battle, at least the sections we can access. We're still cut off from most of the ship, it's huge.

CHLOE --

CHLOE

They tried jamming something into the shuttle doorway to keep it open long enough to let the person inside get out but it just opens again.

TAMARA --

TAMARA

Some sort of safety mechanism. Like an elevator. Rush says he can't override it.

Hamilton --

HAMILTON

How long do we have right now?

TAMARA --

(CONTINUED)

105 CONTINUED:

105

TAMARA

As it stands, Rush says if we don't get it closed we've got just over an hour.

106 INT. DESTINY - CORRIDOR - AIRLOCK/SHUTTLE

106

Rush, Scott, and Eli stare at the open airlock. Brody is working on the control mechanism.

ELI

Bad air's better than no air.

SCOTT

A day's better than an hour.

RUSH

Someone has to go in there and close this door.

END OF ACT EIGHT

## ACT NINE

107 EXT. SPACE

107

Another angle of Destiny moving through space...

108 INT. DESTINY - CONTROL INTERFACE ROOM

108

Eli talks directly into the Kino which floats at eye level.

ELI

My head is pounding. Heart rate is accelerated. It's getting harder and harder to breath, as our very lives are being vented out into space.

SCOTT

That is going to get old very fast.

Eli turns from the Kino.

ELI

This needs to be documented.

SCOTT

No ones going to see that.

ELI

How do you know? We made it here. Someone else could too. If we die, maybe it will help them to know what happened to us.

RUSH

We're not dead yet.

ELI

(to Kino)

I'm starting to have slightly blurred vision.

SCOTT

Eli!

(then)

So how are we going to decide who?

RUSH

I assume we're not going to get any volunteers.

CHLOE

What's another day going to buy us?

(CONTINUED)

108 CONTINUED:

108

RUSH

Time. To find a way to survive.

(to Tamara)

Do we have our list yet?

Tamara hands over a piece of paper with handwritten names scrawled on it.

TAMARA

I starred the names of anyone injured.

RUSH

We need to know their background,  
experience, skills --

SCOTT

Doesn't take any special skills to  
die from asphyxiation.

From the KINO POV:

RUSH

I'm saying it shouldn't be someone  
who has potentially valuable knowledge  
or abilities we might need to survive  
beyond that.

Eli looks back into the Kino to punctuate the moment with an expression that says "Can you believe this guy?"

CHLOE

Are you really suggesting what I  
think -- ?

SCOTT

Half the people on this ship already  
want to kill you.

RUSH

I don't care what people think of --

SCOTT

You get to decide the value of one  
person's life over another?

CHLOE

You can't ask someone to sacrifice  
themselves, period.

RUSH

Politicians ask military personnel  
to sacrifice themselves for the good  
of others all the time.

(MORE)

(CONTINUED)

108 CONTINUED: (2)

108

RUSH (CONT'D)

(beat)

If someone doesn't close the door to that shuttle, we are all going to die... period.

109 INT. DESTINY - YOUNG'S QUARTERS

109

Tamara and Scott have brought Young up to speed.

SCOTT

Brody is still working at the airlock controls locally but it doesn't look good, sir.

TAMARA

Camile's explaining the situation to everyone else on board.

YOUNG

I'll do it.

SCOTT

Sir...

YOUNG

This isn't the kind of thing I can ask somebody else to volunteer for.

SCOTT

If we're going to make it past this, we're going to need you.

YOUNG

You've done a pretty good job without me, Lieutenant --

SCOTT

Yeah? Look at the mess we're in! If that's not proof we need you --

TAMARA

I'm not sure anyone should do it.

(off his look)

I don't want someone sacrificing their life for me. I say we either figure this out together while we still have time or all die trying.

YOUNG

It needs to be done, and I'm doing it.

(CONTINUED)

109 CONTINUED:

109

Young struggles to stand.

TAMARA

You can barely stand up, let alone --

YOUNG

Help me.

TAMARA

Sir, the paralysis is not permanent,  
you know that now. You are going to  
recover...

Young stumbles to his knees.

YOUNG

Help me, Lieutenant.

SCOTT

No, sir.

YOUNG

I gave you an order.

SCOTT

I know. You can have me court  
marshalled when we get home, sir,  
but I will not help you kill yourself.

110 INT. DESTINY - CORRIDOR/HAMILTON'S QUARTERS

110

Chloe enters. Her father's bed is empty. She runs out.

111 INT. DESTINY - CORRIDOR/YOUNG'S QUARTERS

111

Chloe runs up in a panic. Tamara is helping Young to his feet.

CHLOE

My father's not in his room.

TAMARA

In his condition, he shouldn't be up.

SCOTT

We'll find him.

He turns to Tamara re: Young.

SCOTT (CONT'D)

Make sure he doesn't go anywhere.

(CONTINUED)

111 CONTINUED:

111

Scott runs off with Chloe following.

SCOTT (CONT'D)  
He can't have gotten far.

CHLOE  
I told him what was going on.

SCOTT (into radio)  
Greer, this is Scott, come in. Greer,  
do you read?

112 INT. DESTINY - CORRIDOR - AIRLOCK/SHUTTLE

112

On Greer looking down the hall, both hands out at his sides. Brody is beside him, also with his hands up and visible - a tool in one hand. Behind them, there is a panel off the wall where Brody was trying to fix the broken door.

SCOTT (over radio)  
Senator Hamilton is missing. He may  
be headed your way. Greer, do you  
read?

Greer slowly reaches for his radio and keys it.

GREER  
He's here.

REVEAL Hamilton -- with a gun trained on Brody and Greer. Hamilton doesn't look well at all. One arm clutched to his side. He's pale and sweating.

GREER (CONT'D)  
He's got a gun.

113 INT. DESTINY - CORRIDOR

113

On Scott and Chloe running.

114 INT. DESTINY - CORRIDOR - AIRLOCK/SHUTTLE

114

Greer, Brody and the Senator...

GREER  
Look, I don't want to shoot you. I  
don't think you want to shoot me.

HAMILTON  
Get out of the way.

(CONTINUED)

114 CONTINUED:

114

BRODY

Just give me a little more time.  
Let me try and fix this.

Hamilton's hand is shaking.

HAMILTON

I don't have much.

115 INT. DESTINY - CONTROL INTERFACE ROOM

115

Eli is looking up at the ship schematic. He radios Brody:

ELI

Guys, I'm not seeing any change,  
whatever you just tried, it's not  
working...

RUSH

You're wasting your time.

Eli goes over to Rush who is at another console scrolling through pages of Ancient text.

ELI

I'm wasting time? What the hell are  
you doing?

RUSH

Learning as much as I can, as quickly  
as I can. That is, in addition to  
running nine separate searches in  
the database in the hope of solving  
our life support issues.

ELI

Oh. Found anything?

RUSH

Nothing relevant to the immediate  
problem. But I have learned that  
the Ancients were never on this ship.

ELI

I thought it was an Ancient ship.

RUSH

It is. They sent it out unmanned,  
planning to use the gate to get here  
when it was far enough out into the  
Universe... but they must have learned  
to ascend before it was time.

(CONTINUED)

115 CONTINUED:

115

ELI

They learned to what?

RUSH

Ascension is a process in which consciousness converts to energy and no longer requires physical form.

ELI

That wasn't in the video.

RUSH

There's more than one video. Now if you don't mind --

ELI

Sorry...

116 INT. DESTINY - CORRIDOR - AIRLOCK/SHUTTLE

116

Brody works inside the door panel. Greer stands beside him still at gunpoint.

The Senator is looking worse by the minute, struggling to stay on his feet. Brody looks to Greer. Shakes his head.

GREER

You can't fix it.

Brody shakes his head.

HAMILTON

Tell me what to do.

117 INT. DESTINY - CORRIDOR - AIRLOCK/SHUTTLE

117

Scott and Chloe round the corner and head toward the airlock. As they arrive, Chloe sees Hamilton sitting into the command chair.

CHLOE

DAD! No! Wait!

Hamilton activates the door. It closes.

Chloe runs to the door looks through the window.

CHLOE (CONT'D)

Dad! No!

Scott looks at Greer. Why'd you let him do this?

(CONTINUED)

117 CONTINUED:

117

GREER

He was dead on his feet.

INTERCUT:

118 INT. DESTINY - SHUTTLE

118

Hamilton looks out the front of the damaged shuttle as the stars whip by. He can hear Chloe pounding on the door amidst the din.

HAMILTON

(to himself)

I love you.

Outside: Chloe pounds on the door, crying on the other side. Pleading with her father to stop.

Chloe looks to the others.

CHLOE

Open it! Please!

BRODY

I can't.

She grabs the radio from Scott.

CHLOE

Eli, help him! Not him! Open the door. Please!

119 INT. DESTINY - CONTROL INTERFACE ROOM

119

Eli works the console he's standing at.

ELI

I'm sorry, I can't! There's no way to do it from here.

120 INT. DESTINY - SHUTTLE

120

Close on Senator Hamilton. His eyes start to bug open and he gasps for air.

On the other side, Chloe turns away and falls into Scott's arms, bawling uncontrollably.

Painfully out of air, Hamilton chokes and dies.

END OF ACT NINE

## ACT TEN

121 INT. DESTINY - CORRIDOR -- CONTINUOUS

121

Chloe slumps to the ground and Scott kneels with her. Chloe cries into Scott's shoulder. Brody and Greer look on, uncomfortably.

Slowly, Chloe stops crying. She's breathing hard though. Doesn't sound good. Like she's hyperventilating. Scott looks into her eyes. Sees anger. Mounting fury. She gets up and starts to run down the hall.

SCOTT

Chloe!

He chases after her.

122 INT. DESTINY - CONTROL INTERFACE ROOM

122

Eli and Rush stand over the console which shows the previously red section the Senator sealed off now as blue.

RUSH

Well... He bought us a day.

Suddenly, Chloe runs in and attacks Rush. He shields himself from her blows. She gets in a couple of vicious shots.

Eli just watches, stunned.

Scott rushes in and grabs Chloe, struggles to pull her away.

CHLOE

You did this. You killed him! You've killed all of us!

Scott tries to hold her back. She relaxes slightly but then breaks away to go after him again.

SCOTT

Chloe! Stop!

Tamara enters.

SCOTT (CONT'D)

Little help here.

TAMARA

Chloe...

Chloe pulls herself free.

(CONTINUED)

122 CONTINUED:

122

CHLOE

Get away from me. All of you.

RUSH

Ms. Hamilton... You're in shock. I understand. Everyone deals with tragedy in different ways. You are looking for someone to blame.

CHLOE

I'm not looking.

RUSH

I am sorry about your father. He certainly would not have been my choice, he was a good man.

(beat)

But this is not my fault. I didn't create the situation that forced us here. There was no other way.

Chloe looks like she's going to run at him again.

RUSH (CONT'D)

It may not matter to you right now, but this ship may be the most important discovery mankind has made since the Stargate itself. You know the Icarus project was something your father believed in. Enough to risk his career to support.

CHLOE

What difference does it make if we all die?

RUSH

A number of people died in the attack on the base. People I worked with closely for the last few years and knew well.

CHLOE

I'm sure some had more value than others.

RUSH

As human beings, all of them were invaluable. I promise you, I am going to do everything I can to make sure no one gave their life in vain.

(beat)

Please, just give me a chance.

(CONTINUED)

122 CONTINUED: (2)

122

Chloe swallows her disdain and leaves. Rush wipes blood from his face.

123 INT. DESTINY - CREW QUARTERS

123

Wray turns from a group of people to see Young approach. He is still not solid on his feet. Greer is with him.

WRAY

Colonel...

YOUNG

Senator Hamilton is dead. He's bought us some time.

WRAY

To do what?

YOUNG

We're working on it. First up is trying to dial the gate back home. That's what we're going to do right now.

WRAY

Should you even be on your feet?

GREER

No.

YOUNG

Well I am on my feet. And right now we're gonna try to get home.

(beat)

Your job is to spread the word.

WRAY

I can do that.

YOUNG

Good.

124 INT. DESTINY - OBSERVATION DECK

124

Chloe sits on the floor, staring out into space. Scott approaches and sits down with her. He just sits quietly, trying to be supportive.

CHLOE

I've never done anything like that before.

(CONTINUED)

124 CONTINUED:

124

SCOTT

He'll be fine. Rush isn't quite as noble as he says he is, but I don't think he really intended for us to get stuck this way.

CHLOE

You believe he had no choice?

SCOTT

If he's lying, then he's a lot crazier than I want to believe.

Beat.

CHLOE

I can't believe my dad is gone. I watched him die and I still just can't accept it.

SCOTT

Tell me about him.

She looks at Scott, finding that an odd request.

CHLOE

Why?

SCOTT

Man died so I could live. I'd like to know more about him.

CHLOE

Like what?

SCOTT

Anything.

CHLOE

No matter how tired he was, how long he had worked or what was going on in his life, he always had time to listen to me. I'd go on and on.

SCOTT

About what?

CHLOE

The world, school, friends, guys... he never preached, never told me what to do even though sometimes I wished he would. He just listened.

(MORE)

(CONTINUED)

124 CONTINUED: (2)

124

CHLOE (CONT'D)

Then he'd tell me he loved me. When that didn't help, he'd break out chocolate ice cream.

SCOTT

I'd kill for some right now.

CHLOE

The worst was if I had a fight with my mom. He never took sides. God, my mom ... he was her whole life. She probably thinks we're both dead.

SCOTT

All I know is he wanted you to go on.

CHLOE

I know.

SCOTT

I gotta get back to the search for this stuff we need for the life support. You going to be okay?

CHLOE

I don't know.

SCOTT

Fair enough.

125 INT. DESTINY - GATEROOM

125

Young enters with Greer. Riley and a number of others have been working at the gate consoles.

RILEY

I think I got it! It wasn't even that hard to find. It's right here in the dialing program.

YOUNG

You're sure.

RILEY

Yes, it's an eight symbol address.

GREER

You can dial this thing to Earth?

(CONTINUED)

125 CONTINUED:

125

RILEY

There's no point of origin indicated but that must vary based on the location of the ship. Still, there's only thirty-six symbols on this gate. I'm assuming the ninth symbol represents some x-factor distance equation.

YOUNG

I don't care. Start dialing.

RILEY

Don't we want to bring Dr. Rush in on this?

YOUNG

You said this wasn't that hard to find?

RILEY

No.

YOUNG

Then he probably already knows and didn't tell us.

126 INT. DESTINY - CONTROL INTERFACE ROOM

126

Rush is going through the ship's log. Eli is working at another console.

ELI

Who is this Lucian Alliance anyway?

RUSH

Where did that come from?

ELI

I like knowing who to blame.

RUSH

They're a human coalition from various Milky Way planets that formed in the power vacuum left when the Goa'uld were defeated. They're criminals mostly. A street gang with starships.

ELI

How'd they find out about Icarus? Wasn't it like, double secret?

(CONTINUED)

126 CONTINUED:

126

RUSH

I suspect there was a leak somewhere.  
Someone working on the inside.

ELI

On the base?

RUSH

Or Earth. The legend surrounding  
the ninth chevron has been floating  
around our galaxy for a long time in  
different forms.

Eli tries to activate the Kino without Rush noticing.

INTERCUT KINO POV:

RUSH (CONT'D)

We found it means a variety of things  
to different cultures. Some say the  
Ancients received a subspace signal  
so old it must have come from the  
first intelligence that arose in  
the Universe, and the ninth chevron  
was the only way to reach them.  
Others say it is a key to the Universe  
itself, and once unlocked, you will  
gain untold power. If the Lucian  
Alliance learned we had discovered  
the address and a means to dial,  
they'd want it.

ELI

This ship is a source of untold power?

RUSH

No, not literally. It has more to  
do with what it's doing. The  
information it's capable of gathering.

ELI

If you know how to use it.

RUSH

Yes, perhaps the grand sum of the  
knowledge the Ancients would have  
amassed had they ever used the ship  
as intended would have lead them to  
a powerful understanding of the  
universe.

(CONTINUED)

126 CONTINUED: (2)

126

ELI

That's what you're after, isn't it?  
Why you risked everything to get  
here. You think this ship is going  
to make you all-powerful or something  
crazy like that.

RUSH

If you think I'm going to admit some  
sort of insane culpability to you  
while that thing is recording us...

ELI

You saw that, huh?

Suddenly, their attention is drawn to the console as a sort  
of star map comes on screen.

Rush calls up the holo screen. The computer highlights  
planets one at a time, as though scrolling through them.

ELI (CONT'D)

What is it doing?

RUSH

I've attacking the life support  
problem every way I can think out.  
I asked the computer for any possible  
resources on board that might help.  
There are none. Now it seems to be  
looking outside the ship.

The search stops and an indicator comes up one screen. Rush  
looks alarmed.

RUSH (CONT'D)

No.

He starts to hurry out.

ELI

What?

RUSH

Someone's dialing the gate.

Eli grabs the Kino right out of the air and follows with it  
under his arm.

127 INT. DESTINY - GATEROOM

127

The gate is spinning and dialing. Locking in chevrons.

(CONTINUED)

127 CONTINUED:

127

Riley is working the gateroom console. Young, Scott and Greer are there along with a few others.

Rush and Eli enter.

RUSH

Colonel Young? You're up.

YOUNG

Nice to see you too, Rush. I did order you to report to me.

RUSH

What are you doing?

YOUNG

Trying to dial Earth.

RUSH

This is a mistake --

YOUNG

Brody thinks he found the address for home.

Rush looks at Riley, dismissively.

RUSH

His understanding of Ancient is marginal at best.

RILEY

I know enough to recognize a reference to Earth.

YOUNG

He said it wasn't that hard to find.

RUSH

No no... This is a complete waste of power we may need.

SCOTT

We have the address back, all we need is the right point of origin.

YOUNG

And we've got thirty-six tries.

RUSH

We have barely enough power to operate the main systems!

(MORE)

(CONTINUED)

127 CONTINUED: (2)

127

RUSH (CONT'D)

This ship simply doesn't have the capability to dial Earth, that is a fact.

YOUNG

See that's news to me.

ELI

He didn't tell me that either.

RUSH

Because I've only just learned myself.  
(chiding Eli)  
Eli, you know what I've been doing --

YOUNG

Even if it doesn't work, the people aboard this ship need to see us try.

RUSH

You're going to drain what little power we have left for the sake of morale? That is absurd -- !

Suddenly, the ship lurches slightly. There is a strange blur. Everyone steadies themselves as the engines make a loud sound.

The gate stops. They all look at each other.

SCOTT

What was that?

YOUNG (into radio)

Anybody got a visual outside?

128 INT. DESTINY - OBSERVATION DECK

128

Tamara runs in. Chloe is already standing at the window.

CHLOE

The stars...

TAMARA (into radio)

Colonel, it looks like we dropped out of FTL.

129 INT. DESTINY - GATEROOM

129

Rush hurries to the console where Riley is standing.

(CONTINUED)

129 CONTINUED:

129

RILEY

Because we were draining power?

RUSH

No. If I'm right, the gate should begin to dial any moment.

They all turn as the gate starts dialing again. Note: This time it's a seven chevron address.

SCOTT

How did you know that?

RUSH

I instructed the ship's computer to look for resources to fix the life support system. It detected a planet with a Stargate on it within range that may have what need.

YOUNG

What? How the hell are there even Stargates out here?

RUSH

There were two ships. The first was launched far before this one. Its job was to manufacture and deposit Stargates on habitable worlds.

YOUNG

You're telling me this ship knows we're in trouble...

RUSH

Because I told it we were. We're essentially flying on auto pilot. The ship may have stopped when it was within range of a habitable planet regardless of our need, but I have reason to believe it ...

The Stargate -- KAWOOSHES open.

On everyone's faces as the puddle glimmers.

YOUNG

So what we need is on the other side of that wormhole...

RUSH

An educated guess, yes.

(CONTINUED)

129 CONTINUED: (2)

129

The Stargate shimmers. Young walks up to it, trying to decide what to do.

YOUNG

Only one way to find out.

RILEY

You can't do that, you don't know what's on the other side, the planet could be completely uninhabitable.

Eli looks at the KINO.

ELI

We could use the Kino to find out.

RUSH

I imagine that's the actual purpose of that device.

Eli uses the remote and steers it through the gate.

A SCREEN -- lights up on the main console.

RILEY

I'm getting readings over here.

They all rush to it, and SEE both video and data feedback.

POV -- KINO

A desert landscape extends beyond the Stargate for as far as the eye can see.

RUSH

We're getting temperature readings, gravity, atmosphere composition, barometric pressure...

SCOTT

So it's a malp.

ELI

Kino is way better.

An AMORPHOUS TRANSLUCENT SHAPE -- whips by the KINO, and disappears, like blown sand.

YOUNG

What was that?

RUSH

Probably just the wind blowing sand...

(CONTINUED)

129 CONTINUED: (3)

129

We HEAR the SFX of blowing wind from the other side being broadcast back through from the Kino.

RILEY

I can hear it.

YOUNG

What've we got?

RILEY

Oxygen Nitrogen... Very little Co2...  
Extremely low humidity... Habitable,  
but just barely.

RUSH

Excellent.

ELI

Doesn't sound excellent.

YOUNG

I'll take it. Can you dial again?

RUSH

I'm reasonably sure. The address  
came up when it dialed the first  
time.

BRODY

Four other addresses came up too,  
maybe we should think about --

RILEY

Looks like those are locked out from  
here.

RUSH

The ship chose this one. That's  
where we go.

YOUNG

Okay. Shut it down for now.

Rush nods, and pressing a few buttons on the controls, shuts the gate down.

YOUNG (CONT'D)

We need to put a team together.

130 EXT. SPACE (VFX)

130

Destiny is no longer in FTL, flying through normal space.

131 INT. DESTINY - CONTROL INTERFACE ROOM

131

Young stands over a console, with a group of scientists including a WOMAN named ANDREA PALMER. Franklin and Brody, along with Scott, Greer, T.J., Eli, Rush and Corporal Gearson.

RUSH

Palmer is a geologist. Obviously she should go. This mineral may not be so easy to identify. Franklin and Brody are the best of the rest of what we have.

FRANKLIN

Thanks for the ringing endorsement.

YOUNG

And Eli has a made a habit of pulling our asses out of the fire. The only one I'm questioning right now is you. I'm thinking we need you here.

RUSH

I'm the only other person who knows what we're looking for. Trust me, Colonel, finding a way to clean the air on this ship is our first priority right now.

Rush indicates the timer.

RUSH (CONT'D)

If I'm reading this timer correctly, we have twelve hours to find what we need and get back to the ship.

SCOTT

What happens after that?

RUSH

I suspect the ship will jump back into FTL.

YOUNG

You can't stop it?

RUSH

As I said, we're flying on autopilot. We're just along for the ride for now.

(CONTINUED)

131 CONTINUED:

131

YOUNG

Then we may all be better off on the planet.

RUSH

Yes, that's another reason I need to go. I'm the most qualified to assess the whether long term survival there is even an option.

YOUNG

Okay. But I want everyone clear that Scott's in charge of this mission.

People nod.

YOUNG (CONT'D)

Gear up and move out.

Everyone files out but Rush. They exchange a look.

RUSH

I give you my word I'll do my very best to --

YOUNG

Get what we need and get back.

Rush nods, and leaves.

132 INT. DESTINY - GATEROOM

132

Scott, carrying a heavy pack and a weapon, stands in the gateroom in front of his away team.

RILEY -- dials the gate. It Kwooshes open.

Eli looks at Scott.

ELI

Think there could be dinosaurs?

SCOTT

Anything's possible.

Scott turns to Young, who stands with a few of those who are staying behind.

SCOTT (CONT'D)

We'll be back, sir.

(CONTINUED)

132 CONTINUED:

132

YOUNG

Good luck.

Scott walks up to the gate. Takes a deep breath... and steps through.

END OF ACT TEN

