

C++ Project Step 3

Please read the project description and refer to it while reading this.

Our third step will implement all commands given in the project description, and will check conditions and handle triggers.

What you should turn in:

Turn in your code to the code part of Step3.

A video showing you downloading your code from Brightspace, and running your program on the walkthroughs in all of the dungeons in the samplepack. This may be updated to have you run on a few other dungeons we will supply. This video is turned into the video part of Step3. Try to keep videos brief as the graders will have approximately 250 projects to grade. This will be easier to do if you practice downloading and building your project and videoing a run before you do the actual video.