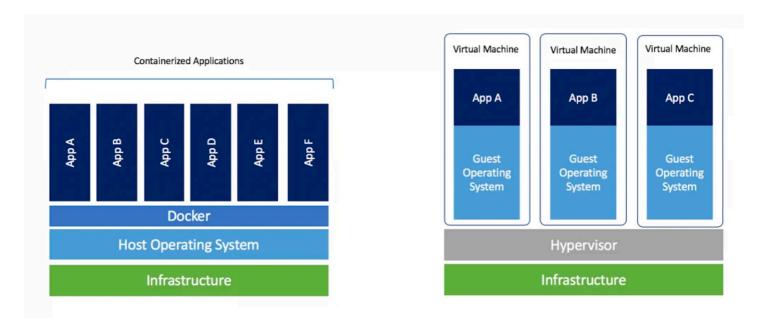
Session 02 - Docker - I

New Attempt

- Due Saturday by 23:59
- Points 500
- Submitting a text entry box

Introduction to Docker and "Containerization"

Containers are lightweight, resource-efficient, and portable. They share a single host operating system (OS) with other containers — sometimes hundreds or even thousands of them. By isolating the software code from the operating environment, developers can build applications on one host — for example, Linux — and deploy it in Windows without worrying about configuration issues during deployment.



• Docker packages, provisions and runs containers. Container technology is available through the operating system: A container packages the application service or function with all of the libraries, configuration files, dependencies and other necessary parts and parameters to operate.

- Each container shares the services of one underlying operating system. Docker images contain all the dependencies needed to execute code inside a container, so containers that move between Docker environments with the same OS work with no changes.
- Docker uses resource isolation in the OS kernel to run multiple containers on the same OS. This
 is different than virtual machines (VMs), which encapsulate an entire OS with executable code on
 top of an abstracted layer of physical hardware resources.

Docker is your best friend for reproducibility

Moby

Moby has three distinct functional offerings:

- A library of backend components that implement common container features such as image building, storage management, and log collection.
- A framework with supporting tooling that helps you combine, build, and test assemblies of
 components within your own system. The toolchain produces executable artifacts for all modern
 architectures, operating systems, and cloud environments.
- Examples of the framework's uses, including a reference assembly. This reference assertises the open-source core which the Docker product is built on. You can use it to better understand how Moby components are pulled together into a cohesive system.

Docker Installation

For macOS and Windows: https://docs.docker.com/engine/install/)

For Linux: https://docs.docker.com/engine/install/ubuntu/ https://docker.com/engine/install/ubuntu/ https://docker.com/engine/install/ubuntu/ https://docker.com/engine/install/ubuntu/ https://doc

You can use WSL (Windows Subsystem for Linux) (Recommended if you are on Windows)!

https://docs.docker.com/desktop/windows/wsl/

Fix Permissions on Linux

sudo usermod -aG docker \$USER

docker run hello-world

You can follow along with me right now using Play With Docker: https://labs.play-with-docker.com/
https://labs.play-with-docker.com/)

Ubuntu Container

docker run -it ubuntu bash

Here -it means interactive

Docker from scratch

What exactly are containers?

Docker Architecture



- Docker uses a client-server architecture. The Docker client **talks to the Docker daemon, which does the heavy lifting of building, running, and distributing your Docker containers.
- The Docker client and daemon can **run on the same system, or you can connect a Docker client
 to a remote Docker daemon. The Docker client and daemon communicate using a REST API,
 over UNIX sockets or a network interface. Another Docker client is Docker Compose, that lets you
 work with applications consisting of a set of containers.

Container

A container is a runnable instance of an image. You can create, start, stop, move, or delete a container using the Docker API or CLI. You can connect a container to one or more networks, attach storage to it, or even create a new image based on its current state.

By default, a container is relatively well isolated from other containers and its host machine. You can control how isolated a container's network, storage, or other underlying subsystems are from other containers or from the host machine.

Sample WebApp

- You can follow along by using a GitPod instance
- Or use Play With Docker https://labs.play-with-docker.com/ https://labs.play-with-docker.com/)

git clone https://github.com/satyajitghana/catgif-docker cd catgif-docker

Build the Image

```
docker build --tag catgif:latest .
```

```
[+] Building 16.5s (11/11) FINISHED
 => [internal] load build definition from Dockerfile
0.8s
=> => transferring dockerfile: 457B
0.0s
=> [internal] load .dockerignore
0.6s
 => => transferring context: 2B
0.2s
 => [internal] load metadata for docker.io/library/python:3.10.5-alpine
4.3s
=> [auth] library/python:pull token for registry-1.docker.io
0.0s
 => [1/5] FROM docker.io/library/python:3.10.5-alpine@sha256:a746f64081fca7d6368935750ffcbf04d447
cb0131408c60cbf1a4392981890a
                                      4.9s
 => resolve docker.io/library/python:3.10.5-alpine@sha256:a746f64081fca7d6368935750ffcbf04d447
cb0131408c60cbf1a4392981890a
                                      0.25
=> => sha256:70ee0541a51dfb65c8b014de3e891b5ed3ffeebde23db79169e7ba4490af6ed9 1.37kB / 1.37kB
0.05
 => => sha256:1acd11d41336795110922c6e543fa5dfb8027f21ed65e8b07079c444fb5a03ba 7.04kB / 7.04kB
0.0s
=> => sha256:a746f64081fca7d6368935750ffcbf04d447cb0131408c60cbf1a4392981890a 1.65kB / 1.65kB
0.05
=> => sha256:530afca65e2ea04227630ae746e0c85b2bd1a179379cbf2b6501b49c4cab2ccc 2.80MB / 2.80MB
0.4s
=> => sha256:cc8c14b1a767335de44f2bc926cb52487979a0fe602ac5429643dbb238f297fb 666.77kB / 666.77k
В
                                      0.9s
 => sha256:bd99fa58365b603cbeb71c93c19182410b640606f36158c10d7ee09d63c1a4f6 12.18MB / 12.18MB
0.7s
 => => extracting sha256:530afca65e2ea04227630ae746e0c85b2bd1a179379cbf2b6501b49c4cab2ccc
1.3s
 => => sha256:777a82aef5431a7852c25deef1cc9e479a3be2c2a9f49e41306b9da78184f1ef 231B / 231B
1.2s
 => sha256:0c721bc97b97d093d6cf6bb93fc30b60966109ed45ca0d7b5254dffd433c3d89 2.88MB / 2.88MB
1.4s
=> => extracting sha256:cc8c14b1a767335de44f2bc926cb52487979a0fe602ac5429643dbb238f297fb
0.1s
=> => extracting sha256:bd99fa58365b603cbeb71c93c19182410b640606f36158c10d7ee09d63c1a4f6
0.3s
 => extracting sha256:777a82aef5431a7852c25deef1cc9e479a3be2c2a9f49e41306b9da78184f1ef
0.0s
 => => extracting sha256:0c721bc97b97d093d6cf6bb93fc30b60966109ed45ca0d7b5254dffd433c3d89
0.2s
=> [internal] load build context
0.3s
 => => transferring context: 29.60kB
0.1s
 => [2/5] WORKDIR /app
0.2s
=> [3/5] COPY requirements.txt requirements.txt
0.35
=> [4/5] RUN pip3 install -r requirements.txt
4.4s
 => [5/5] COPY . .
0.3s
=> exporting to image
0.7s
```

```
=> exporting layers
0.6s
=> => writing image sha256:dff9a599bb538306ff6155784e22201111fc97d555374aa004b2983cdb3147ea
0.0s
=> => naming to docker.io/library/catgif:latest
```

Run an instance of the image (container)

docker run -p 80:5000 catgif:latest

* Environment: production

WARNING: This is a development server. Do not use it in a production deployment.

Use a production WSGI server instead.

* Debug mode: off

WARNING: This is a development server. Do not use it in a production deployment. Use a production WSGI server instead.

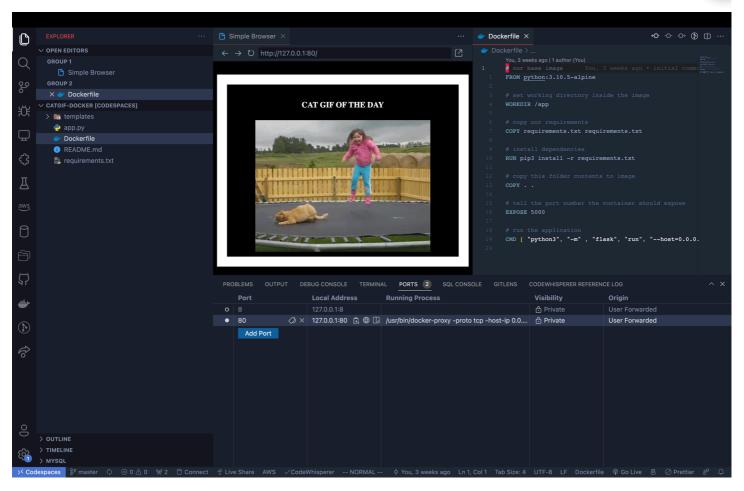
* Running on all addresses (0.0.0.0)

* Running on http://127.0.0.1:5000

* Running on http://172.17.0.2:5000

Seems like something is running on port 5000, lets open it!





List all containers (including exited)

docker ps -a

CONTAINER ID IMAGE COMMAND CREATED STATUS

PORTS NAMES

92696c261ef9 catgif:latest "python3 -m flask ru..." 3 minutes ago Exited (0) 9 seconds ago

compassionate_jepsen

List images

docker images

REPOSITORY TAG IMAGE ID CREATED SIZE catgif latest dff9a599bb53 6 minutes ago 59.6MB

Start a container

docker start compassionate_jepsen



View running container

docker ps

CONTAINER ID IMAGE COMMAND CREATED STATUS PORTS
NAMES
92696c261ef9 cataifilatest "python3 -m flask ru" 5 minutes ago. Un 19 seconds 0 0 0 0

92696c261ef9 catgif:latest "python3 -m flask ru..." 5 minutes ago Up 19 seconds 0.0.0.0:8 0->5000/tcp, :::80->5000/tcp compassionate_jepsen

Get details about a container

docker inspect compassionate_jepsen

docker exec -it <container> bash to go inside running container

netstat -tulnp inside the running container to view services and its ports

The complete list of commands can be found here:

https://docs.docker.com/engine/reference/commandline/docker/ (https://docs.docker.com/engine/reference/commandline/docker/)

Let's break down on whats happened

here's its Dockerfile

```
# our base image
FROM python:3.10.5-alpine

# set working directory inside the image
WORKDIR /app

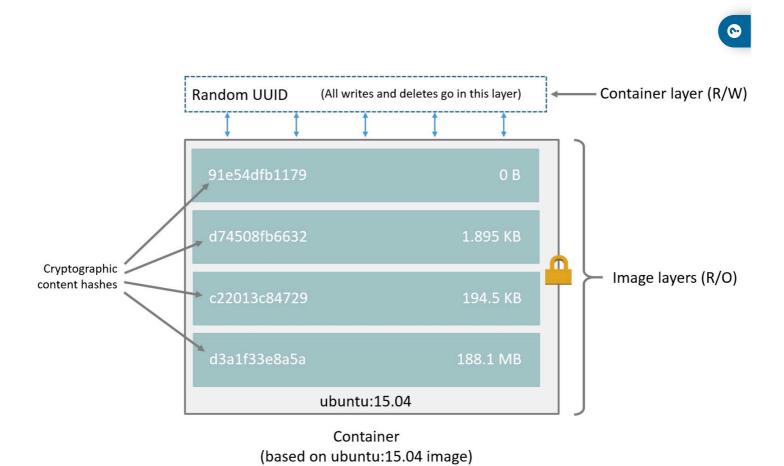
# copy our requirements
COPY requirements.txt requirements.txt

# install dependencies
RUN pip3 install -r requirements.txt

# copy this folder contents to image
COPY . .

# tell the port number the container should expose
EXPOSE 5000
```

Every line in the Dockerfile is a "Layer"



Each layer is an image itself, just one without a human-assigned tag. They have auto-generated IDs though. Each layer stores the changes compared to the image it's based on.

Basically, a layer, or *image layer* is a change on an image, or an intermediate image. Every command you specify (FROM), RUN, COPY, etc.) in your Dockerfile causes the previous image to change, thus creating a new layer. You can think of it as staging changes when you're using git: You add a file's change, then another one, then another one...

There are a few things you need to keep in mind, and they are often misunderstood or used interchangeably without really knowing whats happening

1. ADD vs COPY

COPY only supports the basic copying of local files into the container, while ADD has some features (like local-only tar extraction and remote URL support) that are not immediately obvious.

So lets say you want to extract and add a .tar file to the image, you can simply do

```
ADD myfiles.tar.xz /workspace
```

2. CMD vs ENTRYPOINT

When you run docker like this: docker run -i -t ubuntu bash the entrypoint is the default /bin/sh -c, the image is ubuntu and the command is bash.

The ENTRYPOINT specifies a command that will always be executed when the container starts.

The CMD specifies arguments that will be fed to the ENTRYPOINT.

3. command in shell form vs exec form

Most shells do not forward process signals to child processes, which means the SIGINT generated by pressing CTRL-C may not stop a child process

```
FROM ubuntu:latest

# Shell: `bash` doesn't forward CTRL-C SIGINT to `top`
ENTRYPOINT top -b

# Exec: `top` traps CTRL-C SIGINT and stops
ENTRYPOINT ["top", "-b"]
```

it is better to use the exec form, so the interrupts go directly to your process. also generally python programs expect a SIGINT (equivalent to a ctrl-c or KeyboardInterrupt) to gracefully exit.

4. kill vs stop

Dockerfile

```
FROM python:3.7.13-alpine
COPY main.py main.py
CMD ./main.py
```

main.py ⇒ (http://main.py)

```
#!/usr/local/bin/python3 -u
import sys
import signal
import time

def signal_handler(signum, frame):
    print(f"Gracefully shutting down after receiving signal {signum}")
    sys.exit(0)

if __name__ == "__main__":
    signal.signal(signal.SIGTERM, signal_handler)
    signal.signal(signal.SIGINT, signal_handler)
    while True:
        time.sleep(0.5) # simulate work
        print("Interrupt me")
```

Let's build and run this.

If you do docker kill to this container, it will kill it instantly with an exit status of 137 (128 + 9 and 9 is SIGINT, 128+n are fatal error signals). this Is not considered graceful and is only needed when forcefully a container needs to be terminated. another way is to stop which sends SIGTERM to the program.

But for python we should generally prefer to do a SIGTERM in case of stop, so the below line can be added to the Dockerfile. Now whenever we do a docker stop to this container, it will send a SIGINT instead of a SIGTERM.

```
STOPSIGNAL SIGINT
```

also SIGINT can be sent using kill as well,

```
docker kill --signal=SIGTERM <container_id>
```

Signal Name	Signal Number	Description
SIGHUP	1	Hang up detected on controlling terminal or death of controlling process
SIGINT	2	Issued if the user sends an interrupt signal (Ctrl + C)
SIGQUIT	3	Issued if the user sends a quit signal (Ctrl + D)
SIGFPE	8	Issued if an illegal mathematical operation is attempted
SIGKILL	9	If a process gets this signal it must quit immediately and will not perform any clean-up operations
SIGALRM	14	Alarm clock signal (used for timers)
SIGTERM	15	Software termination signal (sent by kill by default)

The versions you specify in the Dockerfile are very important, its the whole point of reproducibility and docker!

Let's do this for a pytorch model training process

Dockerfile

```
FROM python:3.9-slim

WORKDIR /opt/src

COPY requirements.txt requirements.txt

RUN pip3 install -r requirements.txt

COPY . .

ENTRYPOINT ["python3", "main.py"]
```

requirements.txt

```
torch==1.12.1
torchvision==0.13.1
```

main.py

```
from __future__ import print_function
import argparse
import torch
import torch.nn as nn
import torch.nn.functional as F
import torch.multiprocessing as mp
from torch.utils.data.sampler import Sampler
from torchvision import datasets, transforms
from train import train, test
# Training settings
parser = argparse.ArgumentParser(description='PyTorch MNIST Example')
parser.add_argument('--batch-size', type=int, default=64, metavar='N'
                    help='input batch size for training (default: 64)')
parser.add_argument('--test-batch-size', type=int, default=1000, metavar='N',
                    help='input batch size for testing (default: 1000)')
parser.add_argument('--epochs', type=int, default=10, metavar='N'
                    help='number of epochs to train (default: 10)')
parser.add_argument('--lr', type=float, default=0.01, metavar='LR',
                    help='learning rate (default: 0.01)')
parser.add_argument('--momentum', type=float, default=0.5, metavar='M',
                    help='SGD momentum (default: 0.5)')
parser.add_argument('--seed', type=int, default=1, metavar='S',
                    help='random seed (default: 1)')
parser.add_argument('--log-interval', type=int, default=10, metavar='N'
                    help='how many batches to wait before logging training status')
```

```
parser.add_argument('--num-processes', type=int, default=2, metavar='N'
                    help='how many training processes to use (default: 2)')
parser.add_argument('--cuda', action='store_true', default=False,
                    help='enables CUDA training')
parser.add_argument('--dry-run', action='store_true', default=False,
                    help='quickly check a single pass')
class Net(nn.Module):
    def __init__(self):
        super(Net, self).__init__()
        self.conv1 = nn.Conv2d(1, 10, kernel_size=5)
self.conv2 = nn.Conv2d(10, 20, kernel_size=5)
        self.conv2_drop = nn.Dropout2d()
        self.fc1 = nn.Linear(320, 50)
        self.fc2 = nn.Linear(50, 10)
    def forward(self, x):
        x = F.relu(F.max_pool2d(self.conv1(x), 2))
        x = F.relu(F.max_pool2d(self.conv2_drop(self.conv2(x)), 2))
        x = x.view(-1, 320)
        x = F.relu(self.fc1(x))
        x = F.dropout(x, training=self.training)
        x = self.fc2(x)
        return F.log_softmax(x, dim=1)
if __name__ == '__main__':
    args = parser.parse_args()
    use_cuda = args.cuda and torch.cuda.is_available()
    device = torch.device("cuda" if use_cuda else "cpu")
    transform=transforms.Compose([
        transforms.ToTensor(),
        transforms.Normalize((0.1307,), (0.3081,))
        ])
    dataset1 = datasets.MNIST('.../data', train=True, download=True,
                       transform=transform)
    dataset2 = datasets.MNIST('.../data', train=False,
                       transform=transform)
    kwargs = {'batch_size': args.batch_size,
              'shuffle': True}
    if use_cuda:
        kwargs.update({'num_workers': 1,
                        pin_memory': True,
                      })
    torch.manual_seed(args.seed)
    mp.set_start_method('spawn')
   model = Net().to(device)
   model.share_memory() # gradients are allocated lazily, so they are not shared here
    processes = []
    for rank in range(args.num_processes):
        p = mp.Process(target=train, args=(rank, args, model, device,
                                            dataset1, kwargs))
        # We first train the model across `num_processes` processes
        p.start()
        processes.append(p)
    for p in processes:
        p.join()
    # Once training is complete, we can test the model
    test(args, model, device, dataset2, kwargs)
```

train.py

```
import os
import torch
```

```
import torch.optim as optim
import torch.nn.functional as F
def train(rank, args, model, device, dataset, dataloader_kwargs):
    torch.manual_seed(args.seed + rank)
    train_loader = torch.utils.data.DataLoader(dataset, **dataloader_kwargs)
    optimizer = optim.SGD(model.parameters(), lr=args.lr, momentum=args.momentum)
    for epoch in range(1, args.epochs + 1):
        train_epoch(epoch, args, model, device, train_loader, optimizer)
def test(args, model, device, dataset, dataloader_kwargs):
    torch.manual_seed(args.seed)
    test_loader = torch.utils.data.DataLoader(dataset, **dataloader_kwargs)
    test_epoch(model, device, test_loader)
def train_epoch(epoch, args, model, device, data_loader, optimizer):
   model.train()
    pid = os.getpid()
    for batch_idx, (data, target) in enumerate(data_loader):
        optimizer.zero_grad()
        output = model(data.to(device))
        loss = F.nll_loss(output, target.to(device))
        loss.backward()
        optimizer.step()
        if batch_idx % args.log_interval == 0:
            print('{}\tTrain Epoch: {} [{}/{} ({:.0f}%)]\tLoss: {:.6f}'.format(
                pid, epoch, batch_idx * len(data), len(data_loader.dataset),
                100. * batch_idx / len(data_loader), loss.item()))
            if args.dry_run:
                break
def test_epoch(model, device, data_loader):
    model.eval()
    test_loss = 0
    correct = 0
   with torch.no_grad():
        for data, target in data_loader:
            output = model(data.to(device))
            test_loss += F.nll_loss(output, target.to(device), reduction='sum').item() # sum up b
atch loss
            pred = output.max(1)[1] # get the index of the max log-probability
            correct += pred.eq(target.to(device)).sum().item()
   test_loss /= len(data_loader.dataset)
    print('\\nTest set: Average loss: {:.4f}, Accuracy: {}/{} ({:.0f}%)\\n'.format(
        test_loss, correct, len(data_loader.dataset),
        100. * correct / len(data_loader.dataset)))
```

```
docker build --tag mnist-hogwild .
docker run --rm -it mnist-hogwild
```

Let's look into some PyTorch Docker Images: https://hub.docker.com/r/pytorch/pytorch/tags (https://hub.docker.com/r/pytorch/pytorch/tags), you'll find all sorts of tags with cuda.

Here's a maintainer for PyTorch CPU as well: https://hub.docker.com/r/zironycho/pytorch/tags (https://hub.docker.com/r/zironycho/pytorch/tags)

Alpine Linux Images https://hub.docker.com/_/alpine) (https://hub.docker.com/_/alpine))

Using GPUs with Docker

Follow this guide: https://docs.nvidia.com/datacenter/cloud-native/container-toolkit/install-guide.html)

nvidia-docker2

distribution=\$(./etc/os-release;echo \$ID\$VERSION_ID)\\&& curl -fsSL https://nvidia.github.io/libnvidia-container/gpgkey | sudo gpg --dearmor -o /usr/share/keyrings/nvidia-container-toolkit-ke yring.gpg\\&& curl -s -L <a href="https://nvidia.github.io/libnvidia-container/\$distribution/libnvidia-container.libnvidia-conta

sed 's#deb https://#deb [signed-by=/usr/share/keyrings/nvidia-container-toolkit-keyring.gpg] https://#g' |\\

sudo tee /etc/apt/sources.list.d/nvidia-container-toolkit.list

```
sudo apt update
sudo apt install -y nvidia-docker2
sudo systemctl restart docker
```

Testing if it installed

```
sudo docker run --rm --gpus all nvidia/cuda:11.0.3-base-ubuntu20.04 nvidia-smi
```

Multi Stage Builds

- https://pythonspeed.com/articles/multi-stage-docker-python/
 (https://pythonspeed.com/articles/multi-stage-docker-python/)
- https://www.cynnovative.com/simple-multi-stage-docker-builds/
 (https://www.cynnovative.com/simple-multi-stage-docker-builds/)

Assignment

- 1. Create a Dockerfile for pytorch cpu
- 2. Size of your docker image MUST be < 1.1GB (uncompressed)
- 3. Train any model on MNIST dataset inside the docker container, call this file train.py
- 4. Save the trained model checkpoint to host os
- 5. Add option to resume model training from checkpoint in your train.py
- 6. Use black to format your code
- 7. You can test your code with bash ./tests/grading.sh
- 8. Push the Image to Docker Hub
- 9. **README.md** ⇒ (http://README.md) explaining how to run your code
- 10. Solution to your assignment is in this session



What to Submit on Canvas?

- 1. Link to your Github Classroom Repository
- 2. Public Access Link to Docker Hub Repo of the Docker Image

Link to Github Classroom Assignment

<u>https://classroom.github.com/a/A2tcAnZG</u> <u>→ (https://classroom.github.com/a/A2tcAnZG)</u>



You're ready to go!

You accepted the assignment, EMLO4 - Session 01.

Your assignment repository has been created:

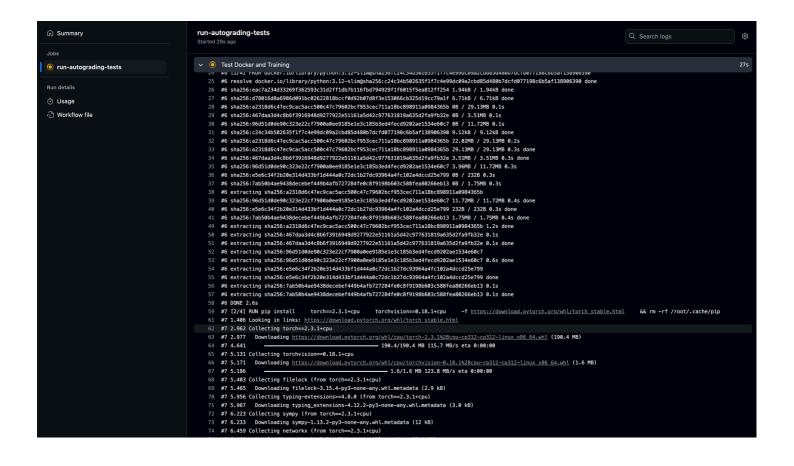
https://github.com/The-School-of-AI/emlo4-session-01-satyajit-ink

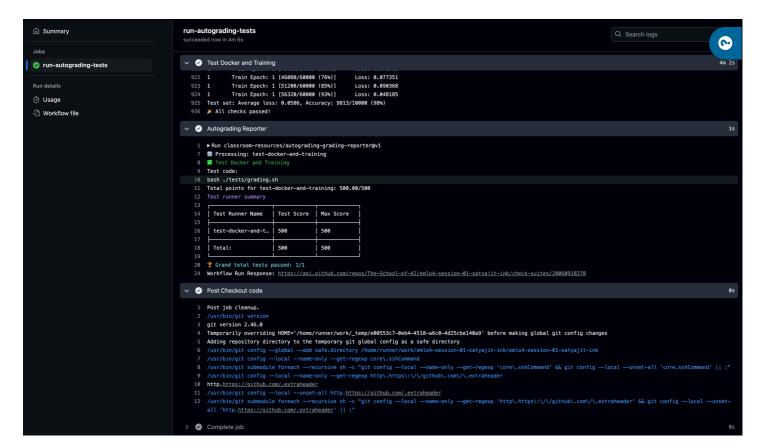
We've configured the repository associated with this assignment.



Take a look at tests scripts to see how the assignment is going to be evaluated

Autograding





Recordings

Studio

