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> ##### sequential shooting #####
> V010:=a:
V001:=-b:
eq1:=V111=p1*V010+(1-p1)*V211;
eq2:=V211=p2*V001+(1-p2)*V111;
SOL:=solve({eq1,eq2},{V111,V211}):
V1_111:=rhs(SOL[1]);
V1_211:=rhs(SOL[2]);
> V010:=a:
V001:=-b:
eq1:=V111=x1*p1*V010+(x1*(1-p1)+(1-x1))*V211;
eq2:=V211=x2*p2*V001+(x2*(1-p2)+(1-x2))*V111;
SOL:=solve({eq1,eq2},{V111,V211}):
V1_111:=rhs(SOL[1]);
V1_211:=rhs(SOL[2]);
> V010:=-b:
V001:=a:
eq1:=V111=p1*V010+(1-p1)*V211;
eq2:=V211=p2*V001+(1-p2)*V111;
SOL:=solve({eq1,eq2},{V111,V211}):
V2_111:=rhs(SOL[1]);
V2_211:=rhs(SOL[2]);
> V010:=-b:
V001:=a:
eq1:=V111=x1*p1*V010+(x1*(1-p1)+(1-x1))*V211;
eq2:=V211=x2*p2*V001+(x2*(1-p2)+(1-x2))*V111;
SOL:=solve({eq1,eq2},{V111,V211}):
V2_111:=rhs(SOL[1]);
V2_211:=rhs(SOL[2]);
> ##### parallel shooting #####
> V10:=a:
V01:=-b:
V00:=a-b:
eq1:=V11=p1*p2*V00+p1*(1-p2)*V10+(1-p1)*p2*V01+(1-p1)*(1-p2)*V11;
V1_11:=solve(eq1,V11);

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$$eq1 := V11 = p1 p2 (a - b) + p1 (1 - p2) a - (1 - p1) p2 b + (1 - p1) (1 - p2) V11$$

$$V1_11 := -\frac{p1 a - p2 b}{p1 p2 - p1 - p2} \quad (1)$$

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> V10:=a:
V01:=-b:
V00:=a-b:
eq1:=V11=x1*p1*x2*p2*V00+x1*p1*((1-x2)+x2*(1-p2))*V10+((1-x1)+x1*(1-p1))*x2*p2*V01+
(x1*(1-p1)*x2*(1-p2)+(1-x1)*x2*(1-p2)+x1*(1-p1)*(1-x2)+(1-x1)*(1-x2))*V11;
V1_11:=solve(eq1,V11);
eq1 := V11 = x1 p1 x2 p2 (a - b) + x1 p1 (x2 (1 - p2) + 1 - x2) a - (x1 (1 - p1) + 1 - x1) x2 p2 b + (x1 (1 - p1) x2 (1 - p2) + (1 - x1) x2 (1 - p2) + x1 (1 - p1) (1 - x2) + (1 - x1) (1 - x2)) V11

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$$V1_11 := -\frac{x1 p1 a - x2 p2 b}{p1 p2 x1 x2 - x1 p1 - x2 p2} \quad (2)$$

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> V10:=-b:
V01:=a:
V00:=a-b:
eq1:=V11=x1*p1*x2*p2*V00+x1*p1*((1-x2)+x2*(1-p2))*V10+((1-x1)+x1*(1-p1))*x2*p2*V01+
(x1*(1-p1)*x2*(1-p2)+(1-x1)*x2*(1-p2)+x1*(1-p1)*(1-x2)+(1-x1)*(1-x2))*V11;
V2_11:=solve(eq1,V11);
eq1 := V11 = x1 p1 x2 p2 (a - b) - x1 p1 (x2 (1 - p2) + 1 - x2) b + (x1 (1 - p1) + 1
- x1) x2 p2 a + (x1 (1 - p1) x2 (1 - p2) + (1 - x1) x2 (1 - p2) + x1 (1 - p1) (1
- x2) + (1 - x1) (1 - x2)) V11
V2_11 := - 
$$\frac{x2 p2 a - x1 p1 b}{p1 p2 x1 x2 - x1 p1 - x2 p2}$$


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(3)

[>