

LIKE A BOSS

FLATRIS PIPELINE BUILD

QUICK REFERENCE GUIDE



I realize it can be hard to follow along with a video sometimes. If you get stuck, you can always refer to the steps documented here. This should have you up and running with your Flatris game in minutes. Enjoy.

1. In Azure, create a Linux WebApp Service

Home > Linux5601RG > New >

Create Web App

any platform. Meet rigorous performance, scalability, security and compliance requirements while using a fully managed platform to perform infrastructure maintenance. [Learn more](#)

Project Details

Select a subscription to manage deployed resources and costs. Use resource groups like folders to organize and manage all your resources.

Subscription *
Resource Group *
[Create new](#)

Instance Details

Name * .azurewebsites.net
Publish * ☒ Code ☐ Docker Container
Runtime stack *
Operating System * ☒ Linux ☐ Windows
Region *
Not finding your App Service Plan? Try a different region.

App Service Plan

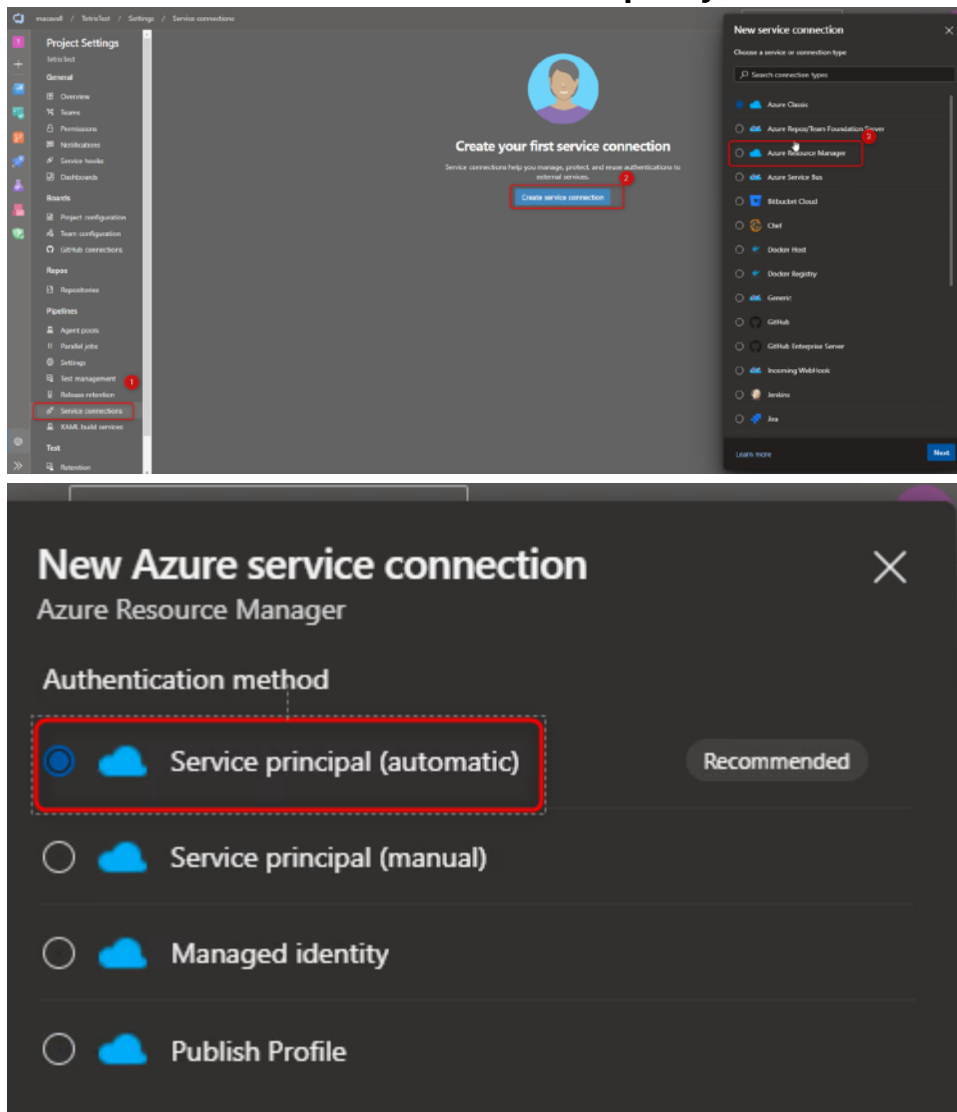
App Service plan pricing tier determines the location, features, cost and compute resources associated with your app. [Learn more](#)

Linux Plan (East US 2) *
[Create new](#)

Sku and size * **Premium V2 P1v2**
210 total ACU, 3.5 GB memory
[Change size](#)

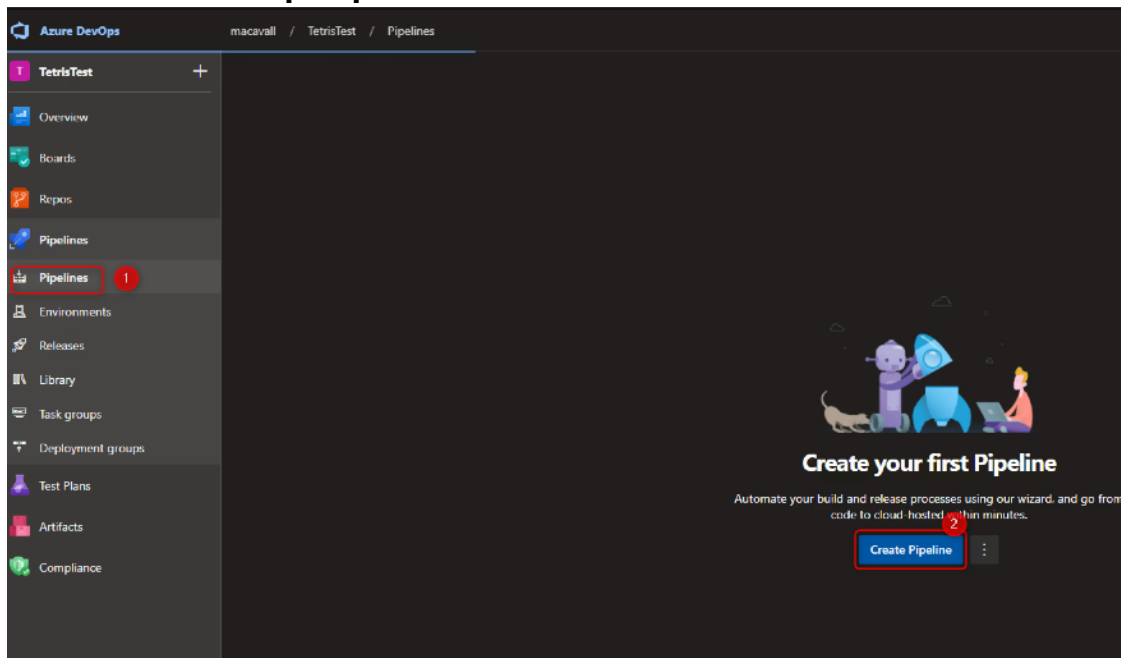
Make sure to use a clone of the Flatris-LAB GitHub repository:
<https://github.com/likeabosslearning/Flatris-LAB>

2. Create a Service Connection to link DevOps to your Azure subscription.

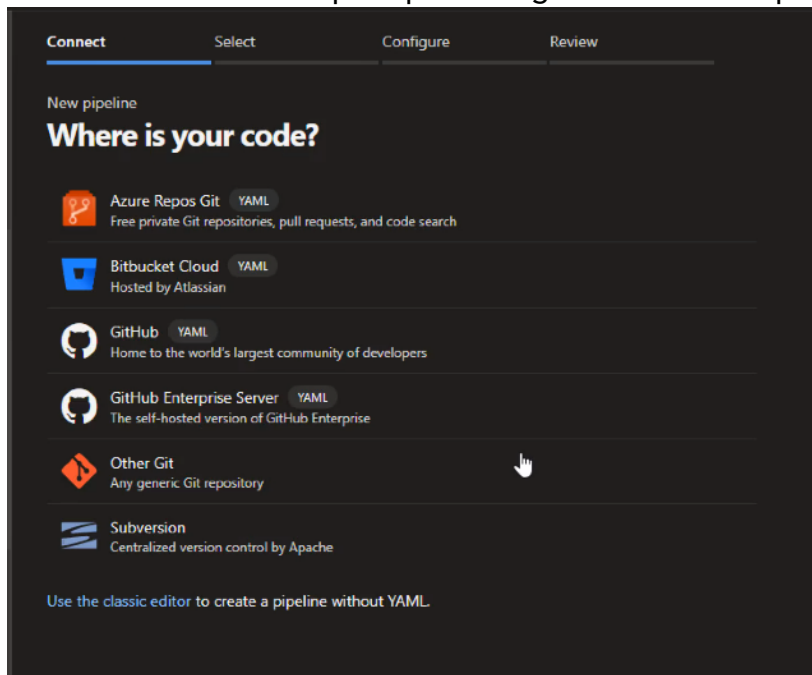


You'll use this Service connection name in the YAML file.

3. Create the DevOps Pipeline.



Point to the Azure DevOps Repo hosting the Flatris DevOps app.



Use the first option, 'Node.js to get started with a general Node.js project.

4. Use the following custom YAML file, replacing the first 4 variables with the Service Connection, App Service, and Resource Group Names that match your environment. (You should be able to copy and paste.)

```
# Node.js Express Web App to Linux on Azure
# Build a Node.js Express app and deploy it to Azure as a Linux web app.
# Add steps that analyze code, save build artifacts, deploy, and more:
# https://docs.microsoft.com/azure/devops/pipelines/languages/javascript

trigger:
- master

variables:

  # Azure Resource Manager connection created during pipeline creation
  azureSubscription: 'ServiceConnectionName'

  # Web app name
  webAppName: 'LinuxApp5601'

  # Resource group
  resourceGroupName: 'Linux5601RG'

  # Environment name
  environmentName: 'LinuxApp5601'

  # Agent VM image name
  vmImageName: 'ubuntu-latest'

stages:
- stage: Archive
  displayName: Archive stage
  jobs:
  - job: Archive
    displayName: Archive
    pool:
      vmImage: $(vmImageName)
    steps:
    - task: AzureAppServiceSettings@1
      inputs:
        azureSubscription: $(azureSubscription)
        appName: $(webAppName)
        resourceGroupName: $(resourceGroupName)
        appSettings: |
          [
            {
              "name": "SCM_DO_BUILD_DURING_DEPLOYMENT",
              "value": "true"
            }
          ]
    - task: ArchiveFiles@2
      displayName: 'Archive files'
      inputs:
        rootFolderOrFile: '$(System.DefaultWorkingDirectory)'
        includeRootFolder: false
        archiveType: zip
        archiveFile: $(Build.ArtifactStagingDirectory)/$(Build.BuildId).zip
```

```

        replaceExistingArchive: true

    - upload: $(Build.ArtifactStagingDirectory)/$(Build.BuildId).zip
      artifact: drop

- stage: Deploy
  displayName: Deploy stage
  dependsOn: Archive
  condition: succeeded()
  jobs:
  - deployment: Deploy
    displayName: Deploy
    environment: $(environmentName)
    pool:
      vmImage: $(vmImageName)
    strategy:
      runOnce:
        deploy:
          steps:
            - task: AzureWebApp@1
              displayName: 'Azure Web App Deploy: Matt-Test-NodeJS-Deploy'
              inputs:
                azureSubscription: $(azureSubscription)
                appType: webAppLinux
                appName: $(webAppName)
                runtimeStack: 'NODE|10.14'
                package: $(Pipeline.Workspace)/drop/$(Build.BuildId).zip

```

5. Save and run the pipeline, then open the link associated with your WebApp.