

Xilinx AI SDK Programming Guide

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Revision History

The following table shows the revision history for this document.

Section	Revision Summary
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Editorial updates	Entire document
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Chapter 1

Overview

1.1 The Xilinx AI SDK

The Xilinx® AI SDK is a set of high-level libraries and APIs built for efficient AI inference with Deep-Learning Processor Unit (DPU). It provides an easy-to-use and unified interface by encapsulating many efficient and high-quality neural networks. This simplifies the use of deep-learning neural networks, even for users without knowledge of deep-learning or FPGAs. The Xilinx AI SDK allows users to focus more on the development of their applications, rather than the underlying hardware.

1.1.1 The Xilinx AI SDK Block Diagram

The Xilinx AI SDK block diagram is shown in the following figure.

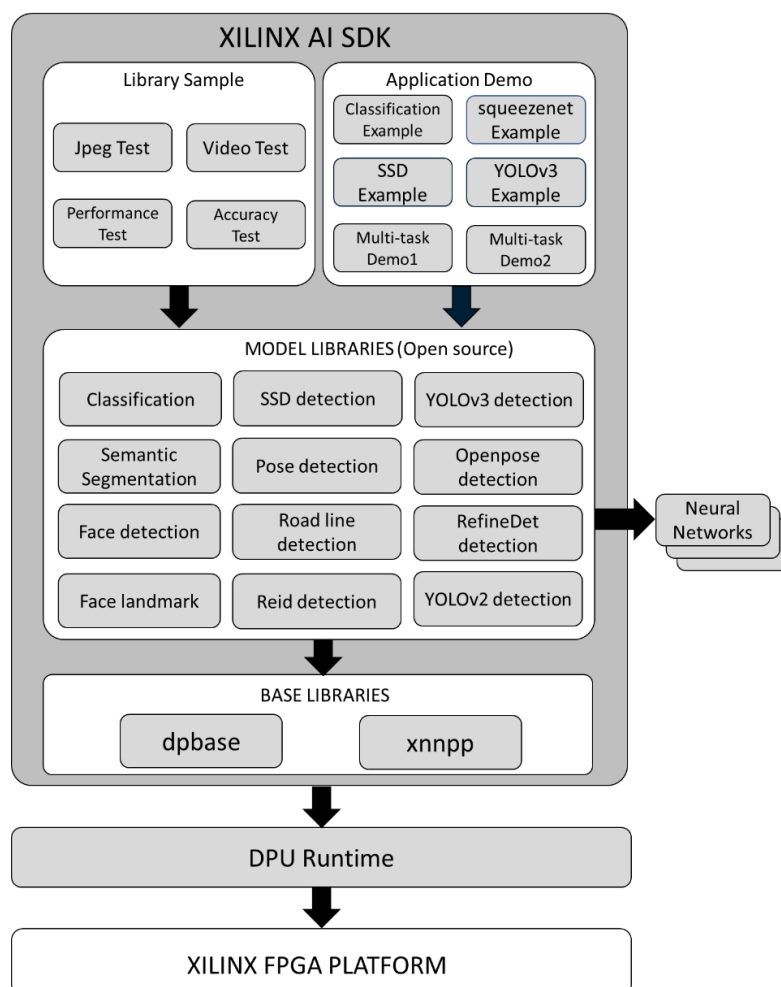


Figure 1.1: The Xilinx AI SDK Block Diagram

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The core module of the Xilinx AI SDK includes the model libraries and the base libraries.

The model libraries implement most of the neural network deployment in the Xilinx AI model zoo. It mainly includes common types of networks, such as classification, detection, and segmentation. This module provides users with easy-to-use and fast development channels in a unified interface. Users can use existing model libraries or custom models that replace similar structures to combine market needs to achieve rapid customization if real business.

The base libraries implement encapsulation of the underlying DPU-related operations and the encapsulation of the post-processing acceleration function of each model library. Users can also use the dpbase library to add custom post-processing to deploy new networks.

1.1.2 The Xilinx AI SDK Features

The Xilinx AI SDK Features include:

- Full stack
- Optimized
- Open source
- Unified interface
- Practical application

1.2 How to Use

Development Language Using C++

First, the user needs to prepare the development board and cross-compilation environment. For detailed environment construction, please refer to the *Xilinx AI SDK User Guide* ([UG1354](#)).

During the development, you need to pay attention to the header files, library files, and model library files. These files in the development environment must match the version provided in the SDK.

The libraries running on the platform support ZCU102, ZCU104, and Ultra96.

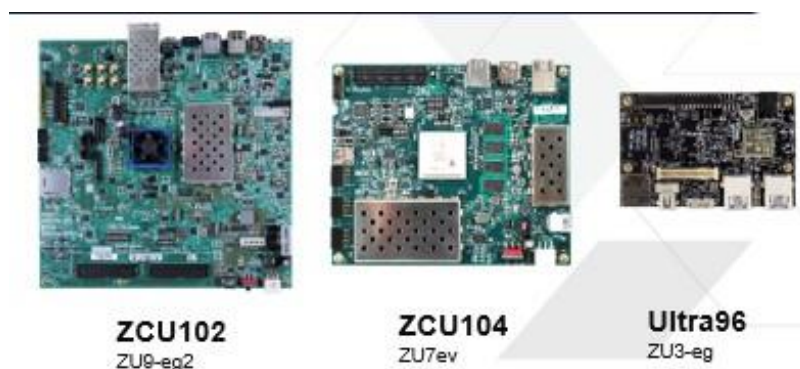


Figure 1.2: Support FPGA Platform

1.2.1 Table of Model Libraries

Library Name	Header file/c++ classes/Library file/module files	Description
dpfacedetect	xilinx/ai/facedetect.hpp	face detection. including: FACE_DETECT_DENSE_BOX_320x320 FACE_DETECT_DENSE_BOX_640x360
	xilinx::ai::FaceDetect	
	libdpfacedetect.so*	
	libdpumodeltiling_v6_320.so libdpumodeltiling_v6_640.so	
dpssd	xilinx/ai/ssd.hpp	object detection , including : SSD_ADAS_VEHICLE_V3_480x360 SSD_TRAFFIC_480x360 SSD_ADAS_PEDESTRIAN_640x360 SSD_MOBILENET_V2_480x360 SSD_VOC_300x300_TF
	xilinx::ai::SSD	
	libdpssd.so*	
	libdpumodelssd_vehicle_v3_480x360.so	
	libdpumodelssd_traffic_480x360.so	
	libdpumodelssd_pedestrian_640x360.so	
	libdpumodelssd_mobilenet_v2_480x360.so libdpumodelssd_voc_300x300.so	
dpclassification	xilinx/ai/classification.hp	image classification for ImageNet, including: CLASSIFICATION_RESNET_50 CLASSIFICATION_INCEPTION_V1 CLASSIFICATION_INCEPTION_V2 CLASSIFICATION_INCEPTION_V3 CLASSIFICATION_INCEPTION_V4 CLASSIFICATION_MOBILENET_V2 CLASSIFICATION_RESNET_50_TF CLASSIFICATION_RESNET_18_TF CLASSIFICATION_INCEPTION_V1_TF CLASSIFICATION_MOBILENET_V1_TF CLASSIFICATION_MOBILENET_V2_TF CLASSIFICATION_RESNET_18
	xilinx::ai::Classification	
	libdpclassification.so*	
	libdpumodelresnet_50.so	
	libdpumodelinception_v1.so	
	libdpumodelinception_v2.so	
	libdpumodelinception_v3.so	
	libdpumodelinception_v4.so	
	libdpumodelmobilenet_v2.so	
	libdpumodelresnet_50_tf.so	
	libdpumodelresnet_18_tf.so	
	libdpumodelinception_v1_tf.so	
	libdpumodelmobilenet_v1_tf.so	
	libdpumodelmobilenet_v2_tf.so	
dpyolov3	xilinx/ai/yolov3.hpp	for object detection, including: YOLOV3_ADAS_512x256 YOLOV3_ADAS_512x288 YOLOV3_VOC_416x416 YOLOV3_VOC_416x416_TF
	xilinx::ai::YOLOv3	
	libdpyolov3.so*	
	libdpumodelyolov3_adas_512x256.so	
	libdpumodelyolov3_adas_512x288.so	
	libdpumodelyolov3_voc_416.so libdpumodelyolov3_voc_416x416_tf.so	
dpsegmentatio	xilinx/ai/segmentation.hpp	for segmentation, including: SEGMENTATION_FPN
	xilinx::ai::Segmentation	
	libdpsegmentation.so* libdpumodelfpn_deconv.so	
dpprefinedet	xilinx/ai/refinedet.hpp	body detection, including : REFINE_DETECT_480x360 REFINE_DETECT_480x360_10G REFINE_DETECT_480x360_5G
	xilinx::ai::RefineDet	
	libdpprefinedet.so*	
	libdpumodelrefinedet_480x360.so	
	libdpumodelrefinedet_480x360_10G.so libdpumodelrefinedet_480x360_5G.so	

dproadline	xilinx/ai/roadline.hpp	roadline detection, including: ROAD_LINE_VPG
	xilinx::ai::RoadLine	
	libdproadline.so*	
	libdpumodelroadline.so libdpumodelroadline_deephi.so	
dpposedetect	xilinx/ai/posedetect.hpp	14-pt gesture detection, including: POSE_DETECT
	xilinx::ai::PoseDetect	
	libdpposedetect.so* libdpumodelpose2.so	
dpopenpose	xilinx/ai/openpose.hpp	14-pt gesture detection, including: OPEN_POSE_368x368
	xilinx::ai::OpenPose	
	libdpopenpose.so*	
	libdpumodelopenpose_368x368.so libdpumodelopenpose_192x192.so	
dpyolov2	xilinx/ai/yolov2.hpp	object detection, including: YOLOV2_VOC_BASELINE YOLOV2_VOC_COMPRESS22G YOLOV2_VOC_COMPRESS24G YOLOV2_VOC_COMPRESS26G
	xilinx::ai::YOLOv2	
	libdpyolov2.so*	
	libdpumodelyolov2_baseline.so	
	libdpumodelyolov2_compress22G.so	
	libdpumodelyolov2_compress24G.so libdpumodelyolov2_compress26G.so	
dplandmark	xilinx/ai/facelandmark.hpp	five key points detection, including: FACE_LANDMARK
	xilinx::ai::FaceLandmark	
	libdpfacelandmark.so*	
	libdpumodellandmark_attr_v1_7x.so	
dpreid	xilinx/ai/reid.hpp	REID
	xilinx::ai::Reid	
	libdpreid.so*	
	libdpumodelreid.so	

1.2.2 The Basic Process

The basic process:

- Select an image (cv::Mat)
- Call the create method provided by the corresponding library to get class instance. If needed, set preprocess as `false`. The model will not subtract its mean and scale. Please use it only in the pre-minus means and scale.
- Call `getInputWidth()` and `getInputHeight()` to get the network need columns and rows of the input image.
- Resize image to `inputWidth x inputHeight`
- Call `run()` to get result of the network.

Chapter 2

Class Documentation

2.1 xilinx::ai::Classification Class Reference

Base class for detecting objects in the input image (cv::Mat).

```
#include <xilinx/ai/classification.hpp>
```

Public Member Functions

- **Classification** (const [Classification](#) &)=delete
- virtual
[xilinx::ai::ClassificationResult](#) **run** (const cv::Mat &image)=0
Function of get running result of the classification neuron network.
- virtual int [getInputWidth](#) () const =0
Function to get InputWidth of the classification network (input image cols).
- virtual int [getInputHeight](#) () const =0
Function to get InputHeight of the classification network (input image rows).

Static Public Member Functions

- static std::unique_ptr
< [Classification](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class [Classification](#).
- static const char * [lookup](#) (int index)
Get the classification corresponding by index.

2.1.1 Detailed Description

Base class for detecting objects in the input image (cv::Mat).

Input is an image (cv::Mat).

Output is index and score of objects in the input image.

Sample code:

```
auto image = cv::imread("test.jpg");
auto network = xilinx::ai::Classification::create(
    xilinx::ai::CLASSIFICATION_RESNET_50,
    true);
auto result = network->run(image);
for (const auto &r : result.scores) {
```

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```

auto score = r.score;
auto index = network->lookup(r.index);
}

```

2.1.2 Member Function Documentation

2.1.2.1 `static std::unique_ptr<Classification> xilinx::ai::Classification::create (const std::string & model_name, bool need_preprocess = true) [static]`

Factory function to get a instance of derived classes of class [Classification](#).

Parameters

<i>model_name</i>	Model name.
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [Classification](#) class.

2.1.2.2 `static const char* xilinx::ai::Classification::lookup (int index) [static]`

Get the classification corresponding by index.

Parameters

<i>index</i>	The network result
--------------	--------------------

Returns

[Classification](#) description, if index < 0, return empty string

2.1.2.3 `virtual xilinx::ai::ClassificationResult xilinx::ai::Classification::run (const cv::Mat & image) [pure virtual]`

Function of get running result of the classification neuron network.

Parameters

<i>image</i>	Input data of input image (cv::Mat).
--------------	--------------------------------------

Returns

[ClassificationResult](#).

2.1.2.4 `virtual int xilinx::ai::Classification::getInputWidth () const [pure virtual]`

Function to get InputWidth of the classification network (input image cols).

Returns

InputWidth of the classification network

2.1.2.5 `virtual int xilinx::ai::Classification::getInputHeight () const [pure virtual]`

Function to get InputHeight of the classification network (input image rows).

Returns

InputHeight of the classification network.

2.2 xilinx::ai::ClassificationResult Struct Reference

Struct of the result with the classification network.

```
#include <xilinx/ai/nnpp/classification.hpp>
```

Classes

- struct [Score](#)
The struct of index and confidence for an object.

Public Attributes

- int [width](#)
Width of input image.
- int [height](#)
Height of input image.
- std::vector< [Score](#) > [scores](#)

2.2.1 Detailed Description

Struct of the result with the classification network.

2.2.2 Member Data Documentation

2.2.2.1 `std::vector<Score> xilinx::ai::ClassificationResult::scores`

A vector of objects with confidence in the first k, k defaults to 5 and can be modified through the model configuration file.

2.3 xilinx::ai::ClassificationResult::Score Struct Reference

The struct of index and confidence for an object.

```
#include <xilinx/ai/nnpp/classification.hpp>
```

Public Attributes

- int [index](#)
Result's index in ImageNet.
- float [score](#)
Confidence of this category.

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2.3.1 Detailed Description

The struct of index and confidence for an object.

2.4 xilinx::ai::DpuTask ClassReference

Base class for run a DPU task.

```
#include <xilinx/ai/dpu_task.hpp>
```

Public Member Functions

- **DpuTask** (const [DpuTask](#) &other)=delete
- **DpuTask & operator=** (const [DpuTask](#) &rhs)=delete
- virtual void [run](#) ()=0
Run the dpu task.
- virtual void [setMeanScaleBGR](#) (const std::vector< float > &mean, const std::vector< float > &scale)=0
Set the mean/scale values.
- virtual void [setImageBGR](#) (const cv::Mat &img)=0
Copy a input image in BGR format to the input tensor.
- virtual void [setImageRGB](#) (const cv::Mat &img)=0
Copy a input image in RGB format to the input tensor.
- virtual std::vector< float > [getMean](#) ()=0
Get the mean values.
- virtual std::vector< float > [getScale](#) ()=0
Get the scale values.
- virtual std::vector
< [xilinx::ai::InputTensor](#) > [getInputTensor](#) ()=0
Get the input tensors.
- virtual std::vector
< [xilinx::ai::OutputTensor](#) > [getOutputTensor](#) ()=0
Get the output tensors.

Static Public Member Functions

- static std::unique_ptr< [DpuTask](#) > [create](#) (const std::string &kernal_name)
A static method to create a DPU task.

2.4.1 Detailed Description

Base class for run a DPU task.

2.4.2 Member Function Documentation

2.4.2.1 static std::unique_ptr<[DpuTask](#)> [xilinx::ai::DpuTask::create](#) (const std::string & *kernal_name*) [static]

A static method to create a DPU task.

Parameters

<i>kernel_name</i>	The dpu kernel name. for example, if kernel_name is "resnet_50", the following dpu model files are searched. ./libdpumodelresnet_50.so /usr/lib/libdpumodelresnet_50.so
--------------------	---

Returns

A [DpuTask](#) instance.

2.4.2.2 `virtual void xilinx::ai::DpuTask::run () [pure virtual]`

Run the dpu task.

Note

Before invoking this function. An input data should be properly copied to input tensors, via `setImageBGR` or `setImageRGB`.

2.4.2.3 `virtual void xilinx::ai::DpuTask::setMeanScaleBGR (const std::vector< float > &mean, const std::vector< float > &scale) [pure virtual]`

Set the mean/scale values.

Note

By default, no mean-scale processing, after invoking this function, mean-scale processing is enabled. You cannot turn it off after enabling.

Parameters

<i>mean</i>	Mean, Normalization is used.
<i>scale</i>	Scale, Normalization is used.

2.4.2.4 `virtual void xilinx::ai::DpuTask::setImageBGR (const cv::Mat &img) [pure virtual]`

Copy a input image in BGR format to the input tensor.

Parameters

<i>img</i>	The input image (cv::Mat).
------------	----------------------------

2.4.2.5 `virtual void xilinx::ai::DpuTask::setImageRGB (const cv::Mat &img) [pure virtual]`

Copy a input image in RGB format to the input tensor.

Parameters

<i>img</i>	The input image(cv::Mat).
------------	---------------------------

2.4.2.6 `virtual std::vector<float> xilinx::ai::DpuTask::getMean () [pure virtual]`

Get the mean values.

Returns

Mean values

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2.4.2.7 `virtual std::vector<float> xilinx::ai::DpuTask::getScale () [pure virtual]`

Get the scale values.

Returns

Scale values

2.4.2.8 `virtual std::vector<xilinx::ai::InputTensor> xilinx::ai::DpuTask::getInputTensor () [pure virtual]`

Get the input tensors.

Returns

The input tensors

2.4.2.9 `virtual std::vector<xilinx::ai::OutputTensor> xilinx::ai::DpuTask::getOutputTensor () [pure virtual]`

Get the output tensors.

Returns

The output tensors.

2.5 xilinx::ai::FaceDetect Class Reference

Base class for detecting the position of faces in the input image (cv::Mat).

```
#include <xilinx/ai/facedetect.hpp>
```

Public Member Functions

- virtual int [getInputWidth](#) () const =0
Function to get InputWidth of the facedetect network (input image cols).
- virtual int [getInputHeight](#) () const =0
Function to get InputHeight of the facedetect network (input image rows).
- virtual float [getThreshold](#) () const =0
Function to get detect threshold.
- virtual void [setThreshold](#) (float threshold)=0
Function of update detect threshold.
- virtual [FaceDetectResult](#) [run](#) (const cv::Mat &img)=0
Function of get running result of the facedetect network.

Static Public Member Functions

- static std::unique_ptr
 < [FaceDetect](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get instance of derived classes of class [FaceDetect](#).

Protected Member Functions

- [FaceDetect](#) (const [FaceDetect](#) &)=delete
- [FaceDetect](#) & [operator=](#) (const [FaceDetect](#) &)=delete

Send Feedback

2.5.1 Detailed Description

Base class for detecting the position of faces in the input image (cv::Mat).

Input is an image (cv::Mat).

Output is a vector of position and score for faces in the input image.

Sample code:

```
auto image = cv::imread("test_faces.jpg");
auto network = xilinx::ai::FaceDetect::create(
    xilinx::ai::FACE_DETECT_DENSE_BOX_640x360,
    true);
auto result = network->run(image);
for (const auto &r : result) {
    auto score = r.score;
    auto x = r.x * image.cols;
    auto y = r.y * image.rows;
    auto width = r.width * image.cols;
    auto height = r.height * image.rows;
}
```

Display of the facedetect model results:



Figure 2.1: facedetect result image

2.5.2 Member Function Documentation

2.5.2.1 `static std::unique_ptr<FaceDetect> xilinx::ai::FaceDetect::create (const std::string & model_name, bool need_preprocess = true) [static]`

Factory function to get instance of derived classes of class [FaceDetect](#).

Parameters

<i>model_name</i>	Model name
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [FaceDetect](#) class.

2.5.2.2 `virtual int xilinx::ai::FaceDetect::getInputWidth () const` [pure virtual]

Function to get InputWidth of the facedetect network (input image cols).

Returns

InputWidth of the facedetect network

2.5.2.3 `virtual int xilinx::ai::FaceDetect::getInputHeight () const` [pure virtual]

Function to get InputHeight of the facedetect network (input image rows).

Returns

InputHeight of the facedetect network.

2.5.2.4 `virtual float xilinx::ai::FaceDetect::getThreshold () const` [pure virtual]

Function to get detect threshold.

Returns

The detect threshold , the value range from 0 to 1.

2.5.2.5 `virtual void xilinx::ai::FaceDetect::setThreshold (float threshold)` [pure virtual]

Function of update detect threshold.

Note

The detection results will filter by detect threshold (score \geq threshold).

Parameters

<i>threshold</i>	The detect threshold,the value range from 0 to 1.
------------------	---

2.5.2.6 `virtual FaceDetectResult xilinx::ai::FaceDetect::run (const cv::Mat & img)` [pure virtual]

Function of get running result of the facedetect network.

Parameters

<i>img</i>	Input Data ,input image (cv::Mat) need to be resized to InputWidth and InputHeight required by the network.
------------	---

Returns

The detection result of the face detect network , filter by score \geq det_threshold

[Send Feedback](#)

2.6 xilinx::ai::FaceDetectResult Struct Reference

Struct of the result with the facedetect network.

```
#include <xilinx/ai/nnpp/facedetect.hpp>
```

Classes

- struct [BoundingBox](#)
The coordinate and confidence of a face.

Public Attributes

- int [width](#)
Width of a input image.
- int [height](#)
Height of a input image.
- std::vector< [BoundingBox](#) > [rects](#)
All faces, filtered by confidence \geq detect threshold.

2.6.1 Detailed Description

Struct of the result with the facedetect network.

2.7 xilinx::ai::FaceDetectResult::BoundingBox Struct Reference

The coordinate and confidence of a face.

```
#include <xilinx/ai/nnpp/facedetect.hpp>
```

Public Attributes

- float [x](#)
x-coordinate , x is normalized relative to the input image cols ,the value range from 0 to 1.
- float [y](#)
y-coordinate , y is normalized relative to the input image rows ,the value range from 0 to 1.
- float [width](#)
face width , width is normalized relative to the input image cols , the value range from 0 to 1.
- float [height](#)
face height , heigh is normalized relative to the input image rows ,the value range from 0 to 1.
- float [score](#)
face confidence, the value range from 0 to 1.

2.7.1 Detailed Description

The coordinate and confidence of a face.

2.8 xilinx::ai::FaceLandmark Class Reference

Base class for detecting five key points, gender, age and score from a face image (cv::Mat).

```
#include <xilinx/ai/facelandmark.hpp>
```

Public Member Functions

- virtual int [getInputWidth](#) () const =0
Function to get InputWidth of the landmark network (input image cols).
- virtual int [getInputHeight](#) () const =0
Function to get InputHeight of the landmark network (input image rows).
- virtual [FaceLandmarkResult](#) [run](#) (const cv::Mat&input_image)=0
Function of get running result of the face landmark network.

Static Public Member Functions

- static std::unique_ptr
 < [FaceLandmark](#) > [create](#) (const std::string &model_name=FACE_LANDMARK, bool need_preprocess=true)
Factory function to get a instance of derived classes of class [FaceLandmark](#).

Protected Member Functions

- [FaceLandmark](#) (const [FaceLandmark](#)&other)=delete

2.8.1 Detailed Description

Base class for detecting five key points and score from a face image (cv::Mat). Input a face image (cv::Mat).

Output score, five key points of the face.

Note

Usually the input image contains only one face, when contains multiple faces will return the highest score.

Sample code:

```
cv::Mat image = cv::imread("test_face.jpg");
auto landmark = xilinx::ai::FaceLandmark::create();
auto result = landmark->run(image);
float score = result.score;
auto points = result.points;
for(int i = 0; i< 5 ; ++i){
    auto x = points[i].first * image.cols;
    auto y = points[i].second * image.rows;
}
```

Display of the landmark model results:

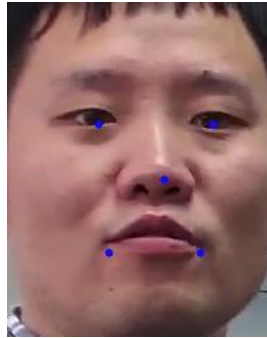


Figure 2.2: FaceLandmark Result Image

2.8.2 Member Function Documentation

2.8.2.1 `static std::unique_ptr<FaceLandmark> xilinx::ai::FaceLandmark::create (const std::string & model_name = FACE_LANDMARK, bool need_preprocess = true) [static]`

Factory function to get a instance of derived classes of class [FaceLandmark](#).

Parameters

<i>model_name</i>	Model name
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [FaceLandmark](#) class.

2.8.2.2 `virtual int xilinx::ai::FaceLandmark::getInputWidth () const [pure virtual]`

Function to get InputWidth of the landmark network (input image cols).

Returns

InputWidth of the face landmark network.

2.8.2.3 `virtual int xilinx::ai::FaceLandmark::getInputHeight () const [pure virtual]`

Function to get InputHeight of the landmark network (input image rows).

Returns

InputHeight of the face landmark network.

2.8.2.4 `virtual FaceLandmarkResult xilinx::ai::FaceLandmark::run (const cv::Mat & input_image) [pure virtual]`

Function of get running result of the face landmark network.

Set data of a face(e.g data of cv::Mat) and get the five key points , gender and age .

Send Feedback

Parameters

<i>input_image</i>	Input data of input image (cv::Mat) of detected by the facedetect network and resized as inputwidth and inputheight.
--------------------	--

Returns

The struct of [FaceLandmarkResult](#)

2.9 xilinx::ai::FaceLandmarkResult StructReference

Struct of the result returned by the landmark network.

```
#include <xilinx/ai/nnpp/facelandmark.hpp>
```

Public Attributes

- std::array< std::pair< float, float >, 5 > [points](#)

Five key points coordinate, this array of <x,y> has 5 elements ,x / y is normalized relative to width / height, the value range from 0 to 1.

2.9.1 Detailed Description

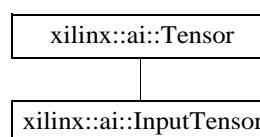
Struct of the result returned by the landmark network.

2.10 xilinx::ai::InputTensor StructReference

The actual data of input tensor.

```
#include <xilinx/ai/tensor.hpp>
```

Inheritance diagram for xilinx::ai::InputTensor:



Public Attributes

- uintptr_t [phy_addr](#)
The start physical address of this tensor.
- void * [data](#)
The start pointer of this [Tensor](#).

2.10.1 Detailed Description

The actual data of input tensor.

2.11 xilinx::ai::MultiTask Class Reference

Base class for ADAS Multitask from a image (cv::Mat).

```
#include <xilinx/ai/multitask.hpp>
```

Public Member Functions

- virtual int [getInputWidth](#) () const =0
Function to get InputWidth of the multitask network (input image cols).
- virtual int [getInputHeight](#) () const =0
Function to get InputHight of the multitask network (input image rows).
- virtual [MultiTaskResult](#) [run_8UC1](#) (const cv::Mat&image)=0
Function of get running result from the [MultiTask](#) network.
- virtual [MultiTaskResult](#) [run_8UC3](#) (const cv::Mat&image)=0
Function of get running result from the [MultiTask](#) network.

Static Public Member Functions

- static std::unique_ptr< [MultiTask](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class Multitask.

Protected Member Functions

- **MultiTask** (const [MultiTask](#) &)=delete

2.11.1 Detailed Description

Base class for ADAS Multitask from an image (cv::Mat).

Input an image (cv::Mat).

Output is a struct of [MultiTaskResult](#) include segmentation results, detection detection results and vehicle towards;

Sample code:

```
auto det = xilinx::ai::MultiTask::create(xilinx::ai::MULTITASK);
auto image = cv::imread("sample_multitask.jpg");
auto result = det->run_8UC3(image);
cv::imwrite("res.jpg",result.segmentation);
```

Display of the multitask model results:

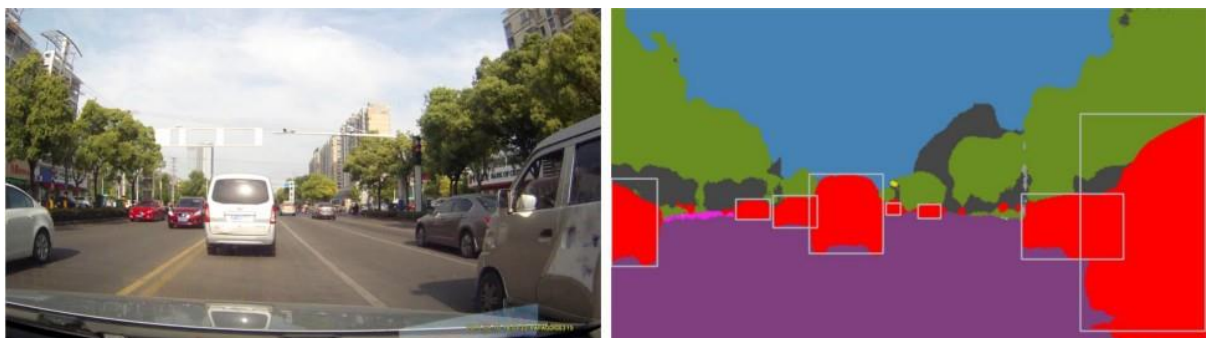


Figure 2.3: Multitask Visualization Result Image

[Send Feedback](#)

2.11.2 Member Function Documentation

2.11.2.1 `static std::unique_ptr<MultiTask> xilinx::ai::MultiTask::create (const std::string & model_name, bool need_preprocess = true) [static]`

Factory function to get an instance of derived classes of class Multitask.

Parameters

<i>model_name</i>	Model name
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of Multitask class.

2.11.2.2 `virtual int xilinx::ai::MultiTask::getInputWidth () const [pure virtual]`

Function to get InputWidth of the multitask network (input image cols).

Returns

InputWidth of the multitask network.

2.11.2.3 `virtual int xilinx::ai::MultiTask::getInputHeight () const [pure virtual]`

Function to get InputHeight of the multitask network (input image rows).

Returns

InputHeight of the multitask network.

2.11.2.4 `virtual MultiTaskResult xilinx::ai::MultiTask::run_8UC1 (const cv::Mat & image) [pure virtual]`

Function of get running result from the [MultiTask](#) network.

Note

The type is CV_8UC1 of the [MultiTaskResult.segmentation](#).

Parameters

<i>image</i>	Input image
--------------	-------------

Returns

The struct of [MultiTaskResult](#)

2.11.2.5 `virtual MultiTaskResult xilinx::ai::MultiTask::run_8UC3 (const cv::Mat & image) [pure virtual]`

Function of get running result from the [MultiTask](#) network.

Note

The type is CV_8UC3 of the [MultiTaskResult.segmentation](#).

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Parameters

<i>image</i>	Input image;
--------------	--------------

Returns

The struct of [MultiTaskResult](#)

2.12 xilinx::ai::MultiTask8UC1 Class Reference

Base class for ADAS MultTask8UC1 from a image (cv::Mat).

```
#include <xilinx/ai/multitask.hpp>
```

Public Member Functions

- virtual int [getInputWidth](#) () const
Function to get InputWidth of the multitask network (input image cols).
- virtual int [getInputHeight](#) () const
Function to get InputHeight of the multitask network (input image rows).
- virtual [MultiTaskResult](#) [run](#) (const cv::Mat&image)
Function of get running result from the [MultiTask](#) network.

Static Public Member Functions

- static std::unique_ptr
< [MultiTask8UC1](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class [MultiTask8UC1](#).

Protected Member Functions

- [MultiTask8UC1](#) (std::unique_ptr< [MultiTask](#) > multitask)
- [MultiTask8UC1](#) (const [MultiTask8UC1](#) &)=delete

2.12.1 Detailed Description

Base class for ADAS MultTask8UC1 from a image (cv::Mat).

Input is an image (cv::Mat).

Output is struct [MultiTaskResult](#) include segmentation results, detection results and vehicle towards; The result cv::Mat type is CV_8UC1

Sample code:

```
auto det = xilinx::ai::MultiTask8UC1::create(xilinx::ai::MULTITASK);
auto image = cv::imread("sample_multitask.jpg");
auto result = det->run(image);
cv::imwrite("res.jpg",result.segmentation);
```

2.12.2 Member Function Documentation

2.12.2.1 static std::unique_ptr<[MultiTask8UC1](#)> xilinx::ai::MultiTask8UC1::create (const std::string & model_name, bool need_preprocess = true) [inline], [static]

Factory function to get an instance of derived classes of class [MultiTask8UC1](#).

[Send Feedback](#)

Parameters

<i>model_name</i>	Model name
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [MultiTask8UC1](#) class.

2.12.2.2 `virtual int xilinx::ai::MultiTask8UC1::getInputWidth () const [inline],[virtual]`

Function to get InputWidth of the multitask network (input image cols).

Returns

InputWidth of the multitask network.

2.12.2.3 `virtual int xilinx::ai::MultiTask8UC1::getInputHeight () const [inline],[virtual]`

Function to get InputHight of the multitask network (input image rows).

Returns

InputHeight of the multitask network.

2.12.2.4 `virtual MultiTaskResult xilinx::ai::MultiTask8UC1::run (const cv::Mat & image) [inline],[virtual]`

Function of get running result from the [MultiTask](#) network.

Note

The type is CV_8UC1 of the [MultiTaskResult.segmentation](#).

Parameters

<i>image</i>	Input image
--------------	-------------

Returns

The struct of [MultiTaskResult](#)

2.13 xilinx::ai::MultiTask8UC3 Class Reference

Base class for ADAS MuiltTask8UC3 from a image (cv::Mat).

```
#include <xilinx/ai/multitask.hpp>
```

Public Member Functions

- virtual int [getInputWidth](#) () const
Function to get InputWidth of the multitask network (input image cols).
- virtual int [getInputHeight](#) () const
Function to get InputHight of the multitask network (input image rows).
- virtual [MultiTaskResult](#) [run](#) (const cv::Mat&image)
Function of get running result from the [MultiTask](#) network.

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Static Public Member Functions

- static `std::unique_ptr`
`< MultiTask8UC3 > create` (const `std::string` &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class [MultiTask8UC3](#).

Protected Member Functions

- MultiTask8UC3** (`std::unique_ptr< MultiTask >` multitask)
- MultiTask8UC3** (const [MultiTask8UC3](#) &)=delete

2.13.1 Detailed Description

Base class for ADAS Multitask8UC3 from a image (`cv::Mat`).

Input is an image (`cv::Mat`).

Output is struct [MultiTaskResult](#) include segmentation results, detection results and vehicle towards; The result `cv::Mat` type is CV_8UC3

Sample code:

```
auto det = xilinx::ai::MultiTask8UC3::create(xilinx::ai::MULTITASK);
auto image = cv::imread("sample_multitask.jpg");
auto result = det->run(image);
cv::imwrite("res.jpg", result.segmentation);
```

2.13.2 Member Function Documentation

- 2.13.2.1 `static std::unique_ptr<MultiTask8UC3> xilinx::ai::MultiTask8UC3::create (const std::string & model_name, bool need_preprocess = true) [inline], [static]`

Factory function to get a instance of derived classes of class [MultiTask8UC3](#).

Parameters

<i>model_name</i>	Model name
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [MultiTask8UC3](#) class.

- 2.13.2.2 `virtual int xilinx::ai::MultiTask8UC3::getInputWidth () const [inline], [virtual]`

Function to get InputWidth of the multitask network (input image cols).

Returns

InputWidth of the multitask network.

- 2.13.2.3 `virtual int xilinx::ai::MultiTask8UC3::getInputHeight () const [inline], [virtual]`

Function to get InputHeight of the multitask network (input image rows).

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Returns

InputHeight of the multitask network.

2.13.2.4 `virtual MultiTaskResult xilinx::ai::MultiTask8UC3::run (const cv::Mat & image) [inline],[virtual]`

Function of get running result from the [MultiTask](#) network.

Note

The type is CV_8UC3 of the [MultiTaskResult.segmentation](#).

Parameters

<i>image</i>	Input image
--------------	-------------

Returns

The struct of [MultiTaskResult](#)

2.14 xilinx::ai::MultiTaskPostProcess Class Reference

Public Member Functions

- virtual [MultiTaskResult post_process_seg](#)()=0
The post-processing function of the multitask which stored the original segmentation classes.
- virtual [MultiTaskResult post_process_seg_visualization](#)()=0
The post-processing function of the multitask which return a result include segmentation image mapped to color.

Static Public Member Functions

- static std::unique_ptr
< [MultiTaskPostProcess](#) > [create](#) (const std::vector< std::vector< [xilinx::ai::InputTensor](#) >> &input_tensors, const std::vector< std::vector< [xilinx::ai::OutputTensor](#) >> &output_tensors, const xilinx::ai::proto::DpuModelParam &config)
Factory function to get a instance of derived classes of [MultiTaskPostProcess](#).

Protected Member Functions

- **MultiTaskPostProcess** (const [MultiTaskPostProcess](#) &)=delete
- **MultiTaskPostProcess & operator=** (const [MultiTaskPostProcess](#) &)=delete

2.14.1 Member Function Documentation

2.14.1.1 `static std::unique_ptr<MultiTaskPostProcess> xilinx::ai::MultiTaskPostProcess::create (const std::vector< std::vector< xilinx::ai::InputTensor >> & input_tensors, const std::vector< std::vector< xilinx::ai::OutputTensor >> & output_tensors, const xilinx::ai::proto::DpuModelParam & config) [static]`

Factory function to get a instance of derived classes of [MultiTaskPostProcess](#).

Parameters

<i>input_tensors</i>	A vector of all input-tensors in the network. Usage: <code>input_tensors[kernel_index][input_tensor_index]</code> .
<i>output_tensors</i>	A vector of all output-tensors in the network. Usage: <code>output_tensors[kernel_index][output_index]</code> .
<i>config</i>	The dpu model configuration information.

Returns

The struct of [MultiTaskResult](#).

2.14.1.2 `virtual MultiTaskResult xilinx::ai::MultiTaskPostProcess::post_process_seg () [pure virtual]`

The post-processing function of the multitask which stored the original segmentation classes.

Returns

The struct of [SegmentationResult](#).

2.14.1.3 `virtual MultiTaskResult xilinx::ai::MultiTaskPostProcess::post_process_seg_visualization () [pure virtual]`

The post-processing function of the multitask which return a result include segmentation image mapped to color.

Returns

The struct of [SegmentationResult](#).

2.15 xilinx::ai::MultiTaskResult Struct Reference

Struct of the result returned by the [MultiTask](#) network, when you need to visualize.

```
#include <xilinx/ai/nnpp/multitask.hpp>
```

Public Attributes

- int [width](#)
Width of input image.
- int [height](#)
Height of input image.
- std::vector< [VehicleResult](#) > [vehicle](#)
Detection result of SSD task.
- cv::Mat [segmentation](#)
Segmentation result to visualize , cv::Mat type is CV_8UC1 or CV_8UC3.

2.15.1 Detailed Description

Struct of the result returned by the [MultiTask](#) network, when you need to visualize.

2.16 xilinx::ai::OpenPose Class Reference

Base class for detecting poses of people.

```
#include <xilinx/ai/openpose.hpp>
```

Public Member Functions

- **OpenPose** (const [OpenPose](#)&)=delete
- virtual [OpenPoseResult](#) run (const cv::Mat&image)=0
Function of get running result of the openpose neuron network.
- virtual int [getInputWidth](#) () const =0
Function to get InputWidth of the openpose network (input image cols).
- virtual int [getInputHeight](#) () const =0
Function to get InputHeight of the openpose network (input image rows).

Static Public Member Functions

- static std::unique_ptr< [OpenPose](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class [OpenPose](#).

2.16.1 Detailed Description

Base class for detecting poses of people.

Input is an image (cv:Mat).

Output is a [OpenPoseResult](#).

Sample code :

```
auto image = cv::imread(argv[1]);
if (image.empty()) {
    std::cerr << "cannot load " << argv[1] << std::endl;
    abort();
}
auto det = xilinx::ai::OpenPose::create(xilinx::ai; int width = det->
>getInputWidth();
int height = det->getInputHeight();
vector<vector<int>> limbSeq = {{0,1}, {1,2}, {2,3}, {3,4}, {1,5}, {5,6},
{6,7}, {1,8}, {8,9}, {9,10}, {1,11}, {11,12}, {12,13}}; float scale_x =
float(image.cols) / float(width); float scale_y = float(image.rows) /
float(height); auto results = det->run(image); for(size_t k = 1; k <
results.poses.size(); ++k){ for(size_t i = 0; i < results.poses[k].size();
++i){ if(results.poses[k][i].type == 1){ results.poses[k][i].point.x *=
scale_x; results.poses[k][i].point.y *= scale_y; cv::circle(image,
results.poses[k][i].point, 5, cv::Scalar(0, 255, 0), -1);
}
}
for(size_t i = 0; i < limbSeq.size(); ++i){
    Result a = results.poses[k][limbSeq[i][0]];
    Result b = results.poses[k][limbSeq[i][1]];
    if(a.type == 1 && b.type == 1){
        cv::line(image, a.point, b.point, cv::Scalar(255, 0, 0), 3, 4);
    }
}
}
```

Display of the openpose model results:

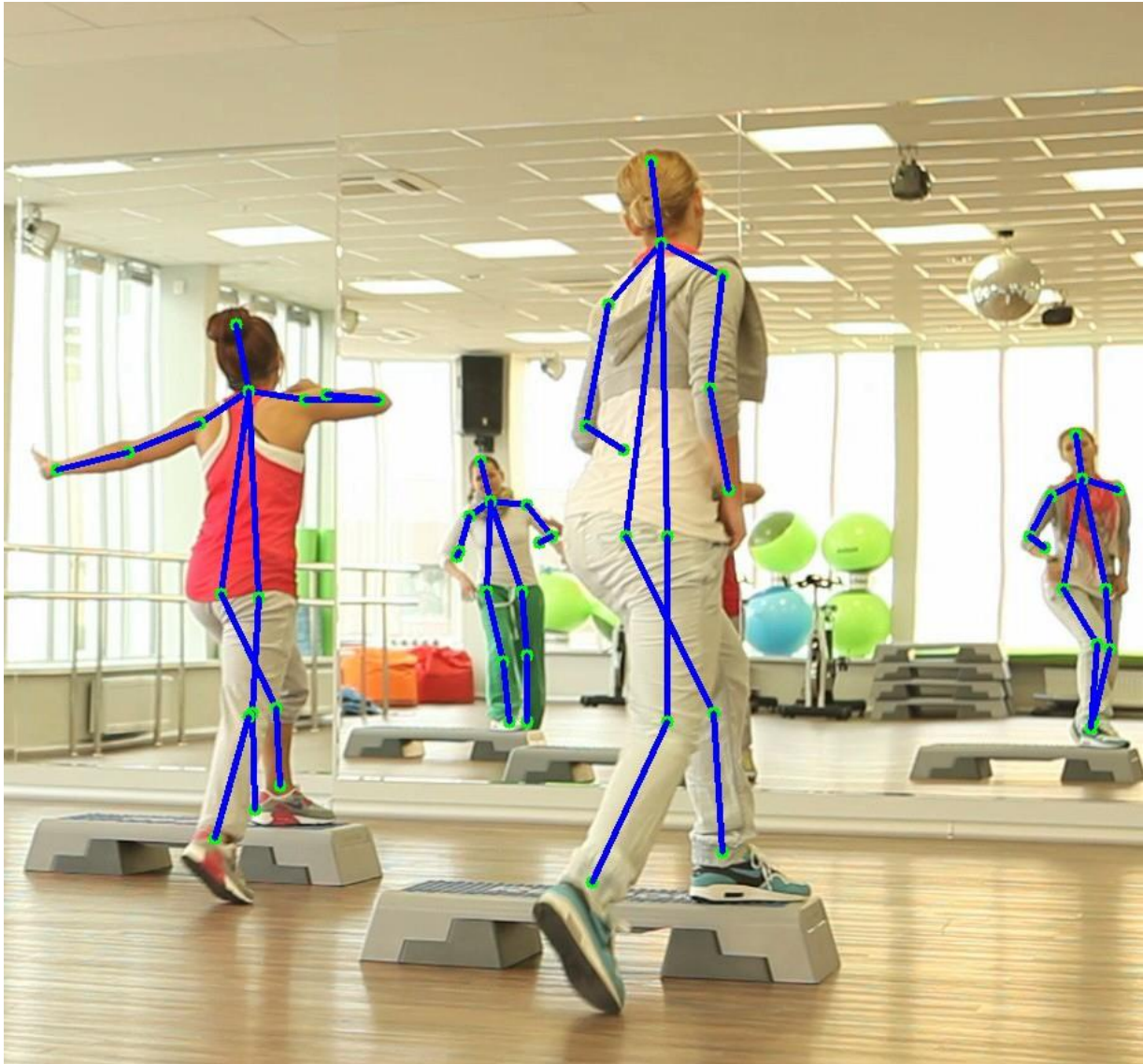


Figure 2.4: openpose result image

2.16.2 Member Function Documentation

2.16.2.1 `static std::unique_ptr<OpenPose> xilinx::ai::OpenPose::create (const std::string & model_name, bool need_preprocess = true) [static]`

Factory function to get a instance of derived classes of class [OpenPose](#).

Parameters

<code>need_preprocess</code>	Normalize with mean/scale or not, default value is true.
------------------------------	--

Returns

An instance of [OpenPose](#) class.

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2.16.2.2 virtual **OpenPoseResult** xilinx::ai::OpenPose::run (const cv::Mat & *image*) [pure virtual]

Function of get running result of the openpose neuron network.

Parameters

<i>image</i>	Input data of input image (cv::Mat).
--------------	--------------------------------------

Returns

[OpenPoseResult](#).

2.16.2.3 `virtual int xilinx::ai::OpenPose::getInputWidth () const [pure virtual]`

Function to get InputWidth of the openpose network (input image cols).

Returns

InputWidth of the openpose network

2.16.2.4 `virtual int xilinx::ai::OpenPose::getInputHeight () const [pure virtual]`

Function to get InputHeight of the openpose network (input image rows).

Returns

InputHeight of the openpose network.

2.17 xilinx::ai::OpenPoseResult StructReference

Result with the openpose network.

```
#include <xilinx/ai/nnpp/openpose.hpp>
```

Classes

- struct [PosePoint](#)
Struct of a coordinate point and the point type.

Public Attributes

- int [width](#)
Width of input image.
- int [height](#)
Height of input image.
- std::vector< std::vector
< [PosePoint](#) > > [poses](#)

2.17.1 Detailed Description

Result with the openpose network.

2.17.2 Member Data Documentation

2.17.2.1 `std::vector<std::vector<PosePoint>>> xilinx::ai::OpenPoseResult::poses`

A vector of pose, pose is represented by a vector of [PosePoint](#). Joint points are arranged in order 0: head, 1: neck, 2: L_shoulder, 3: L_elbow, 4: L_wrist, 5: R_shoulder, 6: R_elbow, 7: R_wrist, 8: L_hip, 9: L_knee, 10: L_ankle, 11: R_hip, 12: R_knee, 13: R_ankle

2.18 `xilinx::ai::OpenPoseResult::PosePoint` Struct Reference

Struct of a coordinate point and the point type.

```
#include <xilinx/ai/nnpp/openpose.hpp>
```

Public Attributes

- `int type = 0`
Point type.
- `cv::Point2f point`
Coordinate point.

2.18.1 Detailed Description

Struct of a coordinate point and the point type.

2.18.2 Member Data Documentation

2.18.2.1 `int xilinx::ai::OpenPoseResult::PosePoint::type = 0`

Point type.

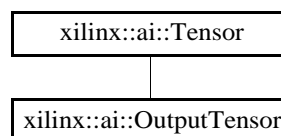
- 1 : "valid"
- 3 : "invalid"

2.19 `xilinx::ai::OutputTensor` StructReference

The actual data of output tensor.

```
#include <xilinx/ai/tensor.hpp>
```

Inheritance diagram for `xilinx::ai::OutputTensor`:



Public Attributes

- `uintptr_t phy_addr`
The start physical address of this tensor.
- `void * data`
The start pointer of this tensor.

2.19.1 Detailed Description

The actual data of output tensor.

2.20 xilinx::ai::PoseDetect Class Reference

Base class for detecting a pose from a input image (cv::Mat).

```
#include <xilinx/ai/posedetect.hpp>
```

Public Member Functions

- **PoseDetect** (const [PoseDetect](#)&)=delete
- virtual int [getInputWidth](#) () const =0
Function to get InputWidth of the [PoseDetect](#) network (input image cols).
- virtual int [getInputHeight](#) () const =0
Function to get InputHeight of the [PoseDetect](#) network (input image rows).
- virtual [PoseDetectResult](#) [run](#) (const cv::Mat &image)=0
Function of get running result of the posedetect neuron network.

Static Public Member Functions

- static std::unique_ptr
< [PoseDetect](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class [PoseDetect](#).

2.20.1 Detailed Description

Base class for detecting a pose from a input image (cv::Mat).

Note

Support detect a single pose.

Input an image (cv::Mat).

Output is a struct of [PoseDetectResult](#), include 14 point.

Sample code:

```
auto det = xilinx::ai::PoseDetect::create("posedetect");
auto image = cv::imread("sample.jpg");
auto results = det->run(image);
for(auto result: results.pose14pt) {
    std::cout << result << std::endl;
}
```

[Send Feedback](#)

Display of the posedetect model results:



Figure 2.5: pose detect image

2.20.2 Member Function Documentation

2.20.2.1 `static std::unique_ptr<PoseDetect> xilinx::ai::PoseDetect::create (const std::string & model_name, bool need_preprocess = true) [static]`

Factory function to get a instance of derived classes of class [PoseDetect](#).

Parameters

<i>model_name</i>	Model name .
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [PoseDetect](#) class.

2.20.2.2 `virtual int xilinx::ai::PoseDetect::getInputWidth () const [pure virtual]`

Function to get InputWidth of the [PoseDetect](#) network (input image cols).

Returns

InputWidth of the [PoseDetect](#) network.

2.20.2.3 `virtual int xilinx::ai::PoseDetect::getInputHeight () const [pure virtual]`

Function to get InputHeight of the [PoseDetect](#) network (input image rows).

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Returns

InputHeight of the [PoseDetect](#) network.

2.20.2.4 `virtual PoseDetectResult xilinx::ai::PoseDetect::run (const cv::Mat & image) [pure virtual]`

Function of get running result of the posedetect neuron network.

Parameters

<i>image</i>	Input data of input image (cv::Mat).
--------------	--------------------------------------

Returns

[PoseDetectResult](#).

2.21 xilinx::ai::PoseDetectResult Struct Reference

Struct of the result returned by the posedetect network.

```
#include <xilinx/ai/nnpp/posedetect.hpp>
```

Classes

- struct [Pose14Pt](#)
A pose , represented by 14 coordinate points.

Public Types

- using [Point](#) = cv::Point2f
A coordinate point.

Public Attributes

- int [width](#)
Width of input image.
- int [height](#)
Height of input image.
- [Pose14Pt](#) [pose14pt](#)
The pose of input image.

2.21.1 Detailed Description

Struct of the result returned by the posedetect network.

2.22 xilinx::ai::PoseDetectResult::Pose14Pt Struct Reference

A pose , represented by 14 coordinate points.

```
#include <xilinx/ai/nnpp/posedetect.hpp>
```

[Send Feedback](#)

Public Attributes

- [Point right_shoulder](#)
R_shoulder coordinate.
- [Point right_elbow](#)
R_elbow coordinate.
- [Point right_wrist](#)
R_wrist coordinate.
- [Point left_shoulder](#)
L_shoulder coordinate.
- [Point left_elbow](#)
L_elbow coordinate.
- [Point left_wrist](#)
L_wrist coordinate.
- [Point right_hip](#)
R_hip coordinate.
- [Point right_knee](#)
R_knee coordinate.
- [Point right_ankle](#)
R_ankle coordinate.
- [Point left_hip](#)
L_hip coordinate.
- [Point left_knee](#)
L_knee coordinate.
- [Point left_ankle](#)
L_ankle coordinate.
- [Point head](#)
head coordinate
- [Point neck](#)
neck coordinate

2.22.1 Detailed Description

A pose , represented by 14 coordinate points.

2.23 xilinx::ai::RefineDet Class Reference

Base class for detecting pedestrian in the input image (cv::Mat).

```
#include <xilinx/ai/refinedet.hpp>
```

Public Member Functions

- **RefineDet** (const [RefineDet](#) &)=delete
- virtual [RefineDetResult](#) run (const cv::Mat &image)=0
Function of get running result of the [RefineDet](#) neuron network.
- virtual int [getInputWidth](#) () const =0
Function to get InputWidth of the refinedet network (input image cols).
- virtual int [getInputHeight](#) () const =0
Function to get InputHeight of the refinedet network (input image rows).

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Static Public Member Functions

- static `std::unique_ptr< RefineDet > create` (const `std::string` &model_name, bool need_preprocess=true)

Factory function to get a instance of derived classes of class [RefineDet](#).

2.23.1 Detailed Description

Base class for detecting pedestrian in the input image (cv::Mat).

Input is a image (cv::Mat).

Output is position and score of pedestrian in the input image.

Sample code:

```
auto set = getenv("REFINEDET");
string type =
    xilinx::ai::REFINE_DETECT_480x360;
if (set && string(set) == "480x360_10G") {
    type = xilinx::ai::REFINE_DETECT_480x360_10G;
}
if (set && string(set) == "480x360_5G") {
    type = xilinx::ai::REFINE_DETECT_480x360_5G;
}
auto det = xilinx::ai::RefineDet::create(type);
auto image_file = string(argv[1]);
auto image = cv::imread(image_file);
cout << "load image" << endl;
if (image.empty()) {
    cerr << "cannot load " << argv[1] << endl;
    abort();
}

auto results = det->run(image);

auto img = image.clone();
for (auto &box : results.bboxes) {
    float x = box.x * (img.cols);
    float y = box.y * (img.rows);
    int xmin = x;
    int ymin = y;
    int xmax = x + (box.width) * (img.cols);
    int ymax = y + (box.height) * (img.rows);
    float score = box.score;
    xmin = std::min(std::max(xmin, 0), img.cols);
    xmax = std::min(std::max(xmax, 0), img.cols);
    ymin = std::min(std::max(ymin, 0), img.rows);
    ymax = std::min(std::max(ymax, 0), img.rows);

    cv::rectangle(img, cv::Point(xmin, ymin), cv::Point(xmax, ymax),
        cv::Scalar(0, 255, 0), 1, 1, 0);
}
auto out = image_file.substr(0, image_file.size() - 4) + "_out.jpg";
LOG(INFO) << "write result to " << out;
cv::imwrite(out, img);
```

Display of the refinedet model results:



Figure 2.6: refinedet result image

2.23.2 Member Function Documentation

2.23.2.1 `static std::unique_ptr<RefineDet> xilinx::ai::RefineDet::create (const std::string & model_name, bool need_preprocess = true) [static]`

Factory function to get a instance of derived classes of class [RefineDet](#).

Parameters

<i>model_name</i>	
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [RefineDet](#) class.

2.23.2.2 `virtual RefineDetResult xilinx::ai::RefineDet::run (const cv::Mat & image) [pure virtual]`

Function of get running result of the [RefineDet](#) neuron network.

Parameters

<i>image</i>	Input data of input image (cv::Mat).
--------------	--------------------------------------

Returns

A Struct of [RefineDetResult](#).

2.23.2.3 `virtual int xilinx::ai::RefineDet::getInputWidth () const [pure virtual]`

Function to get InputWidth of the refinedet network (input image cols).

Returns

InputWidth of the refinedet network

2.23.2.4 `virtual int xilinx::ai::RefineDet::getInputHeight () const [pure virtual]`

Function to get InputHeight of the refinedet network (input image rows).

Returns

InputHeight of the refinedet network.

2.24 xilinx::ai::RefineDetPostProcess Class Reference

Class of the refinedet post-process, it will initialize the parameters once instead of compute them every time when the program execute.

```
#include <xilinx/ai/nnpp/refinedet.hpp>
```

Public Member Functions

- `virtual RefineDetResult refine_det_post_process ()=0`
Run refinedet post-process.

Static Public Member Functions

- `static std::unique_ptr< RefineDetPostProcess > create (const std::vector< std::vector< xilinx::ai::InputTensor > > &input_tensors, const std::vector< std::vector< xilinx::ai::OutputTensor > > &output_tensors, const xilinx::ai::proto::DpuModelParam &config)`
Create an [RefineDetPostProcess](#) object.

Protected Member Functions

- `RefineDetPostProcess (const RefineDetPostProcess &)=delete`
- `RefineDetPostProcess &operator= (const RefineDetPostProcess &)=delete`

2.24.1 Detailed Description

Class of the refinedet post-process, it will initialize the parameters once instead of compute them every time when the program execute.

[Send Feedback](#)

2.24.2 Member Function Documentation

2.24.2.1 `static std::unique_ptr<RefineDetPostProcess> xilinx::ai::RefineDetPostProcess::create (const std::vector< std::vector< xilinx::ai::InputTensor >> & input_tensors, const std::vector< std::vector< xilinx::ai::OutputTensor >> & output_tensors, const xilinx::ai::proto::DpuModelParam & config) [static]`

Create an [RefineDetPostProcess](#) object.

Parameters

<i>input_tensors</i>	A vector of all input-tensors in the network. Usage: <code>input_tensors[input_tensor_index]</code> .
<i>output_tensors</i>	A vector of all output-tensors in the network. Usage: <code>output_tensors[output_index]</code> .
<i>config</i>	The dpu model configuration information.

Returns

An unique printer of [RefineDetPostProcess](#).

2.24.2.2 `virtual RefineDetResult xilinx::ai::RefineDetPostProcess::refine_det_post_process () [pure virtual]`

Run refinedet post-process.

Returns

The struct of [RefineDetResult](#).

2.25 xilinx::ai::RefineDetResult Struct Reference

Struct of the result with the refinedet network.

```
#include <xilinx/ai/nnpp/refinedet.hpp>
```

Classes

- struct [BoundingBox](#)
Struct of a object coordinate and confidence.

Public Attributes

- int [width](#)
Width of the input image.
- int [height](#)
Height of the input image.
- std::vector< [BoundingBox](#) > *bboxes*
The vector of [BoundingBox](#).

2.25.1 Detailed Description

Struct of the result with the refinedet network.

2.26 xilinx::ai::RefineDetResult::BoundingBox Struct Reference

Struct of a object coordinate and confidence.

```
#include <xilinx/ai/nnpp/refinedet.hpp>
```

Public Attributes

- float [x](#)
x-coordinate , x is normalized relative to the input image cols ,the value range from 0 to 1.
- float [y](#)
y-coordinate , y is normalized relative to the input image rows ,the value range from 0 to 1.
- float [width](#)
body width , width is normalized relative to the input image cols , the value range from 0 to 1.
- float [height](#)
body height , heigh is normalized relative to the input image rows , the value range from 0 to 1.
- float [score](#)
body detection confidence, the value range from 0 to 1.

2.26.1 Detailed Description

Struct of a object coordinate and confidence.

2.27 xilinx::ai::Reid Class Reference

Base class for detecting roadline from a image (cv::Mat).

```
#include <xilinx/ai/reid.hpp>
```

Public Member Functions

- **Reid** (const [Reid](#) &)=delete
- virtual [ReidResult](#) [run](#) (const cv::Mat &image)=0
Function of get running result of the reid neuron network.
- virtual int [getInputWidth](#) () const =0
Function to get InputWidth of the reid network (input image cols).
- virtual int [getInputHeight](#) () const =0
Function to get InputHeigh of the reid network (input image rows).

Static Public Member Functions

- static std::unique_ptr< [Reid](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class [Reid](#).

2.27.1 Detailed Description

Base class for detecting roadline from a image (cv::Mat).

Input is an image (cv::Mat).

Output road line type and points maked road line.

[Send Feedback](#)

Note

The input image size is 640 x 480.

Sample code:

```
if(argc < 3){
    cerr<<"need two images"<<endl;
    return -1;
}
Mat imgx = imread(argv[1]);
if(imgx.empty()){
    cerr<<"can't load image! "<<argv[1]<<endl;
    return -1;
}
Mat imgy = imread(argv[2]);
if(imgy.empty()){
    cerr<<"can't load image! "<<argv[2]<<endl;
    return -1;
}
auto det = xilinx::ai::Reid::create(xilinx::ai::REID);
Mat featx = det->run(imgx).feat;
Mat featy = det->run(imgy).feat;
double dismat= cosine_distance(featx, featy);
printf("dismat : %.31f %n", dismat);
```

2.27.2 Member Function Documentation

2.27.2.1 `static std::unique_ptr<Reid> xilinx::ai::Reid::create (const std::string & model_name, bool need_preprocess = true) [static]`

Factory function to get a instance of derived classes of class [Reid](#).

Parameters

<i>model_name</i>	Model name
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [Reid](#) class.

2.27.2.2 `virtual ReidResult xilinx::ai::Reid::run (const cv::Mat & image) [pure virtual]`

Function of get running result of the reid neuron network.

Parameters

<i>image</i>	Input data of input image (cv::Mat).
--------------	--------------------------------------

Returns

[ReidResult](#).

2.27.2.3 `virtual int xilinx::ai::Reid::getInputWidth () const [pure virtual]`

Function to get InputWidth of the reid network (input image cols).

Returns

InputWidth of the reid network

[Send Feedback](#)

2.27.2.4 virtual int xilinx::ai::Reid::getInputHeight () const [pure virtual]

Function to get InputHeight of the reid network (input image rows).

Returns

InputHeight of the reid network.

2.28 xilinx::ai::ReidResult Struct Reference

Result with the reid network.

```
#include <xilinx/ai/nnpp/reid.hpp>
```

Public Attributes

- int [width](#)
Width of input image.
- int [height](#)
Height of input image.
- cv::Mat [feat](#)
The feature of input image.

2.28.1 Detailed Description

Result with the reid network.

2.29 xilinx::ai::RoadLine Class Reference

Base class for detecting roadline from a image (cv::Mat).

```
#include <xilinx/ai/roadline.hpp>
```

Public Member Functions

- virtual int [getInputWidth](#) () const =0
Function to get InputWidth of the roadline network (input image cols).
- virtual int [getInputHeight](#) () const =0
Function to get InputHeight of the roadline network (input image rows).
- virtual [RoadLineResult](#) [run](#) (const cv::Mat &image)=0
Function of get running result of the [RoadLine](#) network.

Static Public Member Functions

- static std::unique_ptr< [RoadLine](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class [RoadLine](#).

Protected Member Functions

- [RoadLine](#) (const [RoadLine](#) &)=delete

Send Feedback

2.29.1 Detailed Description

Base class for detecting roadline from a image (cv::Mat).

Input is a image (cv::Mat).

Output road line type and points maked road line.

Note

The input image size is 640x480

Sample code:

```
auto det = xilinx::ai::RoadLine::create(ROAD_LINE_DEEPI);
auto image = cv::imread(argv[1]);
// Mat image;
// resize(img, image, Size(640, 480));
if (image.empty()) {
    cerr << "cannot load " << argv[1] << endl;
    abort();
}

vector<int> color1 = {0, 255, 0, 0, 100, 255};
vector<int> color2 = {0, 0, 255, 0, 100, 255};
vector<int> color3 = {0, 0, 0, 255, 100, 255};

RoadLineResult results = det->run(image);
for (auto &line : results.lines) {
    vector<Point> points_poly = line.points_cluster;
    // for (auto &p : points_poly) {
    //     std::cout << p.x << " " << (int)p.y << std::endl;
    // }
    int type = line.type < 5 ? line.type : 5;
    if (type == 2 && points_poly[0].x < image.rows * 0.5)
        continue;
    cv::polylines(image, points_poly, false,
        Scalar(color1[type], color2[type], color3[type]), 3, CV_AA,
        0);
}
```

Display of the roadline model results:



Figure 2.7: roadline result image

2.29.2 Member Function Documentation

[Send Feedback](#)

2.29.2.1 `static std::unique_ptr<RoadLine> xilinx::ai::RoadLine::create (const std::string & model_name, bool need_preprocess = true) [static]`

Factory function to get a instance of derived classes of class [RoadLine](#).

Parameters

<i>model_name</i>	String of model name
<i>need_preprocess</i>	normalize with mean/scale or not, default value is true.

Returns

An instance of [RoadLine](#) class.

2.29.2.2 `virtual int xilinx::ai::RoadLine::getInputWidth () const [pure virtual]`

Function to get InputWidth of the roadline network (input image cols).

Returns

InputWidth of the roadline network.

2.29.2.3 `virtual int xilinx::ai::RoadLine::getInputHeight () const [pure virtual]`

Function to get InputHeight of the roadline network (input image rows).

Returns

InputHeight of the roadline network.

2.29.2.4 `virtual RoadLineResult xilinx::ai::RoadLine::run (const cv::Mat & image) [pure virtual]`

Function of get running result of the [RoadLine](#) network.

Parameters

<i>image</i>	Input data , input image (cv::Mat) need to resized as 640x480.
--------------	--

Returns

The struct of [RoadLineResult](#)

2.30 xilinx::ai::RoadLinePostProcess Class Reference

Class of the roadline post-process, it will initialize the parameters once instead of compute them every time when the program execute.

```
#include <xilinx/ai/nnpp/roadline.hpp>
```

Public Member Functions

- virtual [RoadLineResult](#) [road_line_post_process](#) (int inWidth, int inHeight)=0
Run roadline post-process.

Static Public Member Functions

- static std::unique_ptr
< [RoadLinePostProcess](#) > [create](#) (const std::vector< [xilinx::ai::InputTensor](#) > &input_tensors, const std::vector< [xilinx::ai::OutputTensor](#) > &output_tensors, const xilinx::ai::proto::DpuModelParam &config)
Create an [RoadLinePostProcess](#) object.

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Protected Member Functions

- **RoadLinePostProcess** (const [RoadLinePostProcess](#) &)=delete
- **RoadLinePostProcess** & **operator=** (const [RoadLinePostProcess](#) &)=delete

2.30.1 Detailed Description

Class of the roadline post-process, it will initialize the parameters once instead of compute them every time when the program execute.

2.30.2 Member Function Documentation

2.30.2.1 `static std::unique_ptr<RoadLinePostProcess> xilinx::ai::RoadLinePostProcess::create (const std::vector< xilinx::ai::InputTensor > & input_tensors, const std::vector< xilinx::ai::OutputTensor > & output_tensors, const xilinx::ai::proto::DpuModelParam & config) [static]`

Create an [RoadLinePostProcess](#) object.

Parameters

<i>input_tensors</i>	A vector of all input-tensors in the network. Usage: <i>input_tensors</i> [<i>input_tensor_index</i>].
<i>output_tensors</i>	A vector of all output-tensors in the network. Usage: <i>output_tensors</i> [<i>output_index</i>].
<i>config</i>	The dpu model configuration information.

Returns

An unique pointer of [RoadLinePostProcess](#).

2.30.2.2 `virtual RoadLineResult xilinx::ai::RoadLinePostProcess::road_line_post_process (int inWidth, int inHeight) [pure virtual]`

Run roadline post-process.

Returns

The struct of [RoadLineResult](#).

2.31 xilinx::ai::RoadLineResult Struct Reference

Struct of the result returned by the roadline network.

```
#include <xilinx/ai/nnpp/roadline.hpp>
```

Classes

- struct [Line](#)
Struct of the result returned by the roadline network.

Public Attributes

- int [width](#)
Width of input image.
- int [height](#)

[Send Feedback](#)

- *Height of input image.*
 • `std::vector< Line > lines`
the vector of line

2.31.1 Detailed Description

Struct of the result returned by the roadline network.

2.32 xilinx::ai::RoadLineResult::Line StructReference

Struct of the result returned by the roadline network.

```
#include <xilinx/ai/nnpp/roadline.hpp>
```

Public Attributes

- `int type`
- `std::vector< cv::Point > points_cluster`
point clusters, make line from these.

2.32.1 Detailed Description

Struct of the result returned by the roadline network.

2.32.2 Member Data Documentation

2.32.2.1 int xilinx::ai::RoadLineResult::Line::type

road line type, the value range from 0 to 3.

- 0 : background
- 1 : white dotted line
- 2 : white solid line
- 3 : yellow line

2.33 xilinx::ai::Segmentation Class Reference

Base class for [Segmentation](#).

```
#include <xilinx/ai/segmentation.hpp>
```

Public Member Functions

- `virtual int getInputWidth () const =0`
Function to get InputWidth of the segmentation network (input image cols).
- `virtual int getInputHeight () const =0`
Function to get InputHeight of the segmentation network (input image rows).
- `virtual SegmentationResult run_8UC1 (const cv::Mat &image)=0`

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Function of get running result of the segmentation network.

- virtual [SegmentationResult run_8UC3](#) (const cv::Mat &image)=0

Function of get running result of the segmentation network.

Static Public Member Functions

- static std::unique_ptr
< [Segmentation](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class [Segmentation](#).

Protected Member Functions

- [Segmentation](#) (const [Segmentation](#) &)=delete

2.33.1 Detailed Description

Base class for [Segmentation](#).

Input is an image (cv:Mat).

Output is result of running the [Segmentation](#) network.

Sample code :

```
auto det
=xilinx::ai::Segmentation::create(xilinx::ai::SEGMENTATION_FPN, true);

auto img= cv::imread("sample_segmentation.jpg");
int width = det->getInputWidth();
int height = det->getInputHeight();
cv::Mat image;
cv::resize(img, image, cv::Size(width, height), 0, 0,
           cv::INTER_LINEAR);
auto result = det->run_8UC1(image);
for (auto y = 0; y < result.segmentation.rows; y++) {
    for (auto x = 0; x < result.segmentation.cols; x++) {
        result.segmentation.at<uchar>(y,x) *= 10;
    }
}
cv::imwrite("segres.jpg",result.segmentation);

auto resultshow = det->run_8UC3(image);
resize(resultshow.segmentation, resultshow.segmentation,
cv::Size(resultshow.cols * 2, resultshow.rows * 2));
cv::imwrite("sample_segmentation_visualization_result.jpg",resultshow.segmentation);
```

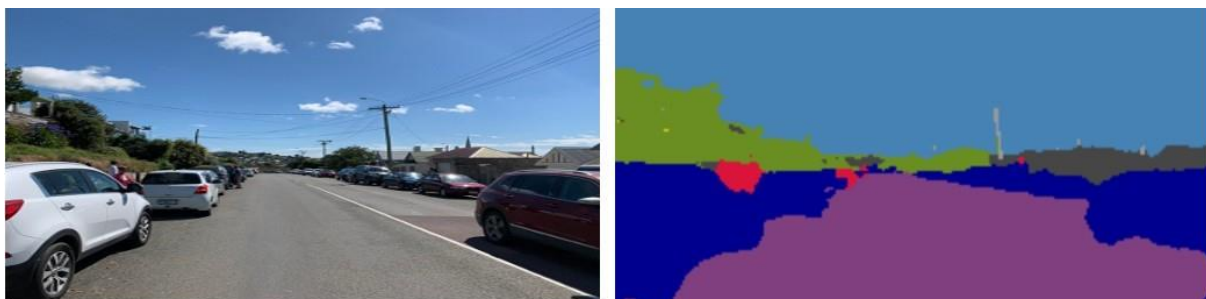


Figure 2.8: segmentation vizulization result image

2.33.2 Member Function Documentation

Send Feedback

```
2.33.2.1 static std::unique_ptr<Segmentation> xilinx::ai::Segmentation::create ( const std::string & model_name, bool
      need_preprocess = true ) [static]
```

Factory function to get a instance of derived classes of class [Segmentation](#).

Parameters

<i>model_name</i>	Model name
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [Segmentation](#) class.

2.33.2.2 `virtual int xilinx::ai::Segmentation::getInputWidth () const [pure virtual]`

Function to get InputWidth of the segmentation network (input image cols).

Returns

InputWidth of the segmentation network.

2.33.2.3 `virtual int xilinx::ai::Segmentation::getInputHeight () const [pure virtual]`

Function to get InputHeight of the segmentation network (input image rows).

Returns

InputHeight of the segmentation network.

2.33.2.4 `virtual SegmentationResult xilinx::ai::Segmentation::run_8UC1 (const cv::Mat & image) [pure virtual]`

Function of get running result of the segmentation network.

Note

The type of CV_8UC1 of the Result's segmentation.

Parameters

<i>image</i>	Input data of input image (cv::Mat).
--------------	--------------------------------------

Returns

a result include segmentation output data.

2.33.2.5 `virtual SegmentationResult xilinx::ai::Segmentation::run_8UC3 (const cv::Mat & image) [pure virtual]`

Function of get running result of the segmentation network.

Note

The type of CV_8UC3 of the Result's segmentation.

Parameters

<i>image</i>	Input data of input image (cv::Mat).
--------------	--------------------------------------

Returns

a result include segmentation image and shape;.

2.34 xilinx::ai::Segmentation8UC1 Class Reference

The Class of [Segmentation8UC1](#), this class run function return a cv::Mat with the type is cv_8UC1 Sample code :

```
#include <xilinx/ai/segmentation.hpp>
```

Public Member Functions

- [getIntputWidth](#) () const
Function to get InputWidth of the segmentation network (input image cols).
- [getIntputHeight](#) () const
Function to get InputHight of the segmentation network (input image cols).
- [SegmentationResult run](#) (const cv::Mat &image)
Function of get running result of the segmentation network.

Static Public Member Functions

- static std::unique_ptr
< [Segmentation8UC1](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class [Segmentation8UC1](#).

Protected Member Functions

- [Segmentation8UC1](#) (std::unique_ptr< [Segmentation](#) > segmentation)
- [Segmentation8UC1](#) (const [Segmentation8UC1](#) &)=delete

2.34.1 Detailed Description

The Class of [Segmentation8UC1](#), this class run function return a cv::Mat with the type is cv_8UC1 Sample code :

```
auto det =
xilinx::ai::Segmentation8UC1::create(xilinx::ai::SEGMENTATION_FPN);
auto img = cv::imread("sample_segmentation.jpg");
int width = det->getIntputWidth();
int height = det->getIntputHeight();
cv::Mat image;
cv::resize(img, image, cv::Size(width, height), 0, 0,
           cv::INTER_LINEAR);
auto result = det->run(image);
for (auto y = 0; y < result.segmentation.rows; y++) {
    for (auto x = 0; x < result.segmentation.cols; x++) {
        result.segmentation.at<uchar>(y,x) *= 10;
    }
}
cv::imwrite("segres.jpg", result.segmentation);
```


2.34.2 Member Function Documentation

2.34.2.1 `static std::unique_ptr<Segmentation8UC1> xilinx::ai::Segmentation8UC1::create (const std::string & model_name, bool need_preprocess = true) [static]`

Factory function to get a instance of derived classes of class [Segmentation8UC1](#).

Parameters

<i>model_name</i>	Model name
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [Segmentation8UC1](#) class.

2.34.2.2 int xilinx::ai::Segmentation8UC1::getInputWidth () const

Function to get InputWidth of the segmentation network (input image cols).

Returns

InputWidth of the segmentation network.

2.34.2.3 int xilinx::ai::Segmentation8UC1::getInputHeight () const

Function to get InputHeight of the segmentation network (input image cols).

Returns

InputHeight of the segmentation network.

2.34.2.4 SegmentationResult xilinx::ai::Segmentation8UC1::run (const cv::Mat & image)

Function of get running result of the segmentation network.

Note

The result cv::Mat of the type is CV_8UC1.

Parameters

<i>image</i>	Input data of the image (cv::Mat)
--------------	-----------------------------------

Returns

A Struct of [SegmentationResult](#) ,the result of segmentation network.

2.35 xilinx::ai::Segmentation8UC3 Class Reference

The Class of [Segmentation8UC3](#), this class run function return a cv::Mat with the type is cv_8UC3 Sample code :

```
#include <xilinx/ai/segmentation.hpp>
```

Public Member Functions

- int [getInputWidth](#) () const
Function to get InputWidth of the segmentation network (input image cols).
- int [getInputHeight](#) () const
Function to get InputWidth of the segmentation network (input image cols).
- [SegmentationResult run](#) (const cv::Mat &image)
Function of get running result of the segmentation network.

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Static Public Member Functions

- static `std::unique_ptr`
< [Segmentation8UC3](#) > `create` (const `std::string` &`model_name`, bool `need_preprocess`=true)
Factory function to get a instance of derived classes of class [Segmentation8UC3](#).

Protected Member Functions

- **`Segmentation8UC3`** (`std::unique_ptr`< [Segmentation](#) > `segmentation`)
- **`Segmentation8UC3`** (const [Segmentation8UC3](#) &)=delete

2.35.1 Detailed Description

The Class of [Segmentation8UC3](#), this class run function return a `cv::Mat` with the type is `cv_8UC3` Sample code :

```
auto det =
xilinx::ai::Segmentation8UC3::create(xilinx::ai::SEGMENTATION_FPN);
auto img = cv::imread("sample_segmentation.jpg");

int width = det->getInputWidth();
int height = det->getInputHeight();
cv::Mat image;
cv::resize(img, image, cv::Size(width, height), 0, 0,
           cv::INTER_LINEAR);
auto result = det->run(image);
cv::imwrite("segres.jpg", result.segmentation);
```

2.35.2 Member Function Documentation

- 2.35.2.1 **static `std::unique_ptr`<[Segmentation8UC3](#)> `xilinx::ai::Segmentation8UC3::create` (const `std::string` &
`model_name`, bool `need_preprocess` = true) [static]**

Factory function to get a instance of derived classes of class [Segmentation8UC3](#).

Parameters

<code>model_name</code>	Model name
<code>need_preprocess</code>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [Segmentation8UC3](#) class.

- 2.35.2.2 **int `xilinx::ai::Segmentation8UC3::getInputWidth` () const**

Function to get `InputWidth` of the segmentation network (input image cols).

Returns

`InputWidth` of the segmentation network.

- 2.35.2.3 **int `xilinx::ai::Segmentation8UC3::getInputHeight` () const**

Function to get `InputWidth` of the segmentation network (input image cols).

Returns

`InputWidth` of the segmentation network.

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2.35.2.4 SegmentationResult xilinx::ai::Segmentation8UC3::run (const cv::Mat & image)

Function of get running result of the segmentation network.

Note

The result cv::Mat of the type is CV_8UC1.

Parameters

<i>image</i>	Input data of the image (cv::Mat)
--------------	-----------------------------------

Returns

[SegmentationResult](#) The result of segmentation network.

2.36 xilinx::ai::SegmentationResult Struct Reference

Struct of the result returned by the segmentation network.

```
#include <xilinx/ai/nnpp/segmentation.hpp>
```

Public Attributes

- int **width**
- int **height**
- cv::Mat **segmentation**

2.36.1 Detailed Description

Struct of the result returned by the segmentation network.

FPN Num of segmentation classes

- 0 : "unlabeled"
- 1 : "ego vehicle"
- 2 : "rectification border"
- 3 : "out of roi"
- 4 : "static"
- 5 : "dynamic"
- 6 : "ground"
- 7 : "road"
- 8 : "sidewalk"
- 9 : "parking"
- 10 : "rail track"
- 11 : "building"
- 12 : "wall"
- 13 : "fence"

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- 14 : "guard rail"
- 15 : "bridge"
- 16 : "tunnel"
- 17 : "pole"
- 18 : "polegroup"

2.37 xilinx::ai::SSD Class Reference

Base class for detecting position of vehicle, pedestrian and so on.

```
#include <xilinx/ai/ssd.hpp>
```

Public Member Functions

- virtual [xilinx::ai::SSDResult run](#) (const cv::Mat &img)=0
Function of get result of the ssd neuron network.
- virtual int [getInputWidth](#) () const =0
Function to get InputWidth of the SSD network (input image cols).
- virtual int [getInputHeight](#) () const =0
Function to get InputHeight of the SSD network (input image rows).

Static Public Member Functions

- static std::unique_ptr< [SSD](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class SSD.

Protected Member Functions

- [SSD](#) (const [SSD](#) &)=delete

2.37.1 Detailed Description

Base class for detecting position of vehicle, pedestrian and so on.

Input is an image (cv:Mat).

Output is a struct of detection results, named [SSDResult](#).

Sample code :

```
Mat img = cv::imread("sample_ssd_TRAFFIC_480x360.jpg");
auto ssd = xilinx::ai::SSD::create(xilinx::ai::SSD_TRAFFIC_480x360, true);
auto results = ssd->run(img);
for(const auto &r : results.bboxes){
    auto label = r.label;
    auto x = r.x * img.cols;
    auto y = r.y * img.rows;
    auto width = r.width * img.cols;
    auto height = r.height * img.rows;
    auto score = r.score;
    std::cout << "RESULT: " << label << "\t" << x << "\t" << y << "\t" <<
width
    << "\t" << height << "\t" << score << std::endl;
}
```

Display of the `ssd_TRAFFIC_480x360` model results:

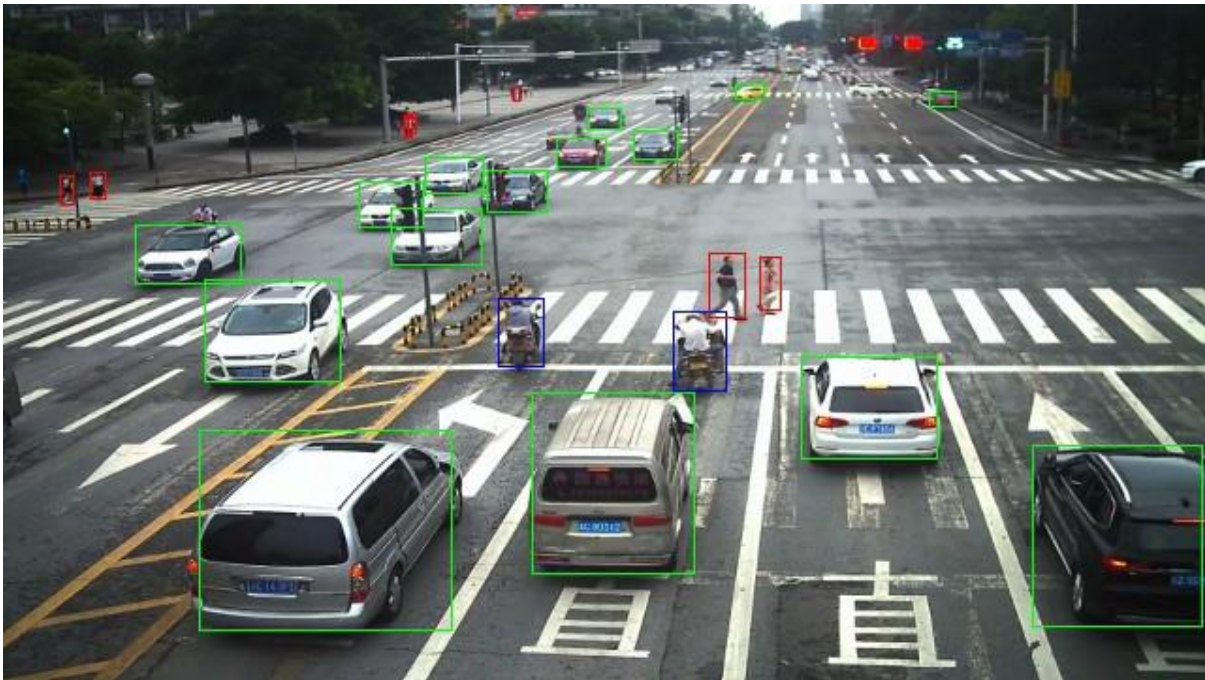


Figure 2.9: `ssd_TRAFFIC_480x360` detection result

Display of the `ADAS_VEHICLE_V3_480x360` model results:



Figure 2.10: ssd_ADAS_VEHICLE_V3_480x360 detection result

2.37.2 Member Function Documentation

2.37.2.1 `static std::unique_ptr<SSD> xilinx::ai::SSD::create (const std::string & model_name, bool need_preprocess = true) [static]`

Factory function to get a instance of derived classes of class [SSD](#).

Parameters

<i>model_name</i>	Model name
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [SSD](#) class.

2.37.2.2 `virtual xilinx::ai::SSDResult xilinx::ai::SSD::run (const cv::Mat & img) [pure virtual]`

Function of get result of the ssd neuron network.

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Parameters

<i>img</i>	Input data of input image (cv::Mat).
------------	--------------------------------------

Returns

[SSDResult](#).

2.37.2.3 `virtual int xilinx::ai::SSD::getInputWidth () const [pure virtual]`

Function to get InputWidth of the [SSD](#) network (input image cols).

Returns

InputWidth of the [SSD](#) network.

2.37.2.4 `virtual int xilinx::ai::SSD::getInputHeight () const [pure virtual]`

Function to get InputHeight of the [SSD](#) network (input image rows).

Returns

InputHeight of the [SSD](#) network.

2.38 xilinx::ai::SSDPostProcess ClassReference

Class of the ssd post-process, it will initialize the parameters once instead of compute them every time when the program execute.

```
#include <xilinx/ai/nnpp/ssd.hpp>
```

Public Member Functions

- `virtual SSDResult ssd_post_process ()=0`
The post-processing of function of the ssd network.

Static Public Member Functions

- `static std::unique_ptr< SSDPostProcess > create (const std::vector< xilinx::ai::InputTensor > &input_tensors, const std::vector< xilinx::ai::OutputTensor > &output_tensors, const xilinx::ai::proto::DpuModelParam &config)`
Create an [SSDPostProcess](#) object.

Protected Member Functions

- `SSDPostProcess (const SSDPostProcess &)=delete`
- `SSDPostProcess & operator= (const SSDPostProcess &)=delete`

2.38.1 Detailed Description

Class of the ssd post-process, it will initialize the parameters once instead of compute them every time when the program execute.

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2.38.2 Member Function Documentation

2.38.2.1 `static std::unique_ptr<SSDPostProcess> xilinx::ai::SSDPostProcess::create (const std::vector< xilinx::ai::InputTensor > & input_tensors, const std::vector< xilinx::ai::OutputTensor > & output_tensors, const xilinx::ai::proto::DpuModelParam & config) [static]`

Create an [SSDPostProcess](#) object.

Parameters

<i>input_tensors</i>	A vector of all input-tensors in the network. Usage: <code>input_tensors[input_tensor_index]</code> .
<i>output_tensors</i>	A vector of all output-tensors in the network. Usage: <code>output_tensors[output_index]</code> .
<i>config</i>	The dpu model configuration information.

Returns

An unique printer of [SSDPostProcess](#).

2.38.2.2 `virtual SSDResult xilinx::ai::SSDPostProcess::ssd_post_process () [pure virtual]`

The post-processing of function of the ssd network.

Returns

The struct of [SSDResult](#).

2.39 xilinx::ai::SSDResult Struct Reference

Struct of the result returned by the ssd neuron network.

```
#include <xilinx/ai/nnpp/ssd.hpp>
```

Classes

- struct [BoundingBox](#)
Struct of an object coordinate ,confidence and classification.

Public Attributes

- int [width](#)
Width of input image.
- int [height](#)
Height of input image.
- `std::vector< BoundingBox > bboxes`
All objects, a vector of [BoundingBox](#).

2.39.1 Detailed Description

Struct of the result returned by the ssd neuron network.

2.40 xilinx::ai::SSDResult::BoundingBox StructReference

Struct of an object coordinate ,confidence and classification.

```
#include <xilinx/ai/nnpp/ssd.hpp>
```

Public Attributes

- int [label](#)
Classification.
- float [score](#)
Confidence.
- float [x](#)
x-coordinate, x is normalized relative to the input image cols ,the value range from 0 to 1.
- float [y](#)
y-coordinate ,y is normalized relative to the input image rows ,the value range from 0 to 1.
- float [width](#)
width, width is normalized relative to the input image cols ,the value range from 0 to 1.
- float [height](#)
height, height is normalized relative to the input image rows ,the value range from 0 to 1.

2.40.1 Detailed Description

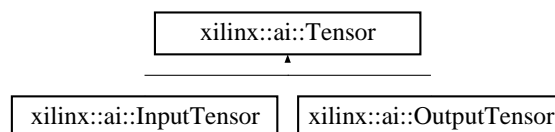
Struct of an object coordinate ,confidence and classification.

2.41 xilinx::ai::Tensor StructReference

The basic abstract structure of neural network layer.

```
#include <xilinx/ai/tensor.hpp>
```

Inheritance diagram for xilinx::ai::Tensor:



Public Attributes

- uintptr_t [logic_addr](#)
The logic address of this [Tensor](#).
- size_t [size](#)
The total size of this tensor's data.
- size_t [height](#)
The height of this tensor.
- size_t [width](#)
The width of this tensor.
- size_t [channel](#)
The channel of this tensor.

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- int [fixpos](#)
The fixed position of this tensor, the value range from 0 to 7.
- DataType [dtype](#)
This tensor's data type.
- std::string [name](#)
name for debug purpose

2.41.1 Detailed Description

The basic abstract structure of neural network layer.

2.42 xilinx::ai::VehicleResult StructReference

A struct to define detection result of [MultiTask](#).

```
#include <xilinx/ai/nnpp/multitask.hpp>
```

Public Attributes

- int [label](#)
- float [score](#)
confidence of this target
- float [x](#)
x-coordinate, x is normalized relative to the input image cols ,the value range from 0 to 1.
- float [y](#)
y-coordinate ,y is normalized relative to the input image rows ,the value range from 0 to 1.
- float [width](#)
width, width is normalized relative to the input image cols ,the value range from 0 to 1.
- float [height](#)
height, height is normalized relative to the input image rows ,the value range from 0 to 1.
- float [angle](#)
the angle between the target vehicle and ourself.

2.42.1 Detailed Description

A struct to define detection result of [MultiTask](#).

2.42.2 Member Data Documentation

2.42.2.1 int xilinx::ai::VehicleResult::label

number of classes

- 0 : "background"
- 1 : "person"
- 2 : "car"
- 3 : "truck"
- 4 : "bus"

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- 5 : "bike"
- 6 : "sign"
- 7 : "light"

2.43 xilinx::ai::YOLOv2 Class Reference

Base class for detecting objects in the input image(cv::Mat). Input is an image(cv::Mat). Output is position of the objects in the input image. Sample code:

```
#include <xilinx/ai/yolov2.hpp>
```

Public Member Functions

- **YOLOv2** (const **YOLOv2** &)=delete
- virtual **YOLOv2Result** run (const cv::Mat &image)=0
Function to get running result of the YOLOv2 neuron network.
- virtual int getInputWidth () const =0
Function to get InputWidth of the YOLOv2 network (input image cols).
- virtual int getInputHeight () const =0
Function to get InputHeight of the YOLOv2 network (input image rows).

Static Public Member Functions

- static std::unique_ptr< **YOLOv2** > create (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class YOLOv2.

2.43.1 Detailed Description

Base class for detecting objects in the input image(cv::Mat). Input is an image(cv::Mat). Output is position of the objects in the input image. Sample code:

```
auto img = cv::imread("test_image.jpg");
auto model = xilinx::ai::YOLOv2::create(xilinx::ai::YOLOv2_VOC_BASELINE);
auto result = model->run(img);
for (const auto &bbox : result.bboxes) {
    int label = bbox.label;
    float xmin = bbox.x * img.cols + 1;
    float ymin = bbox.y * img.rows + 1;
    float xmax = xmin + bbox.width * img.cols;
    float ymax = ymin + bbox.height * img.rows;
    if (xmax > img.cols)
        xmax = img.cols;
    if (ymax > img.rows)
        ymax = img.rows;
    float confidence = bbox.score;

    cout << "RESULT: " << label << "\t" << xmin << "\t" << ymin << "\t" << xmax
        << "\t" << ymax << "\t" << confidence << "\n";
    rectangle(img, Point(xmin, ymin), Point(xmax, ymax), Scalar(0, 255, 0), 1,
        1, 0);
}
```

2.43.2 Member Function Documentation

- ##### 2.43.2.1 static std::unique_ptr<YOLOv2> xilinx::ai::YOLOv2::create (const std::string & model_name, bool need_preprocess = true) [static]

Factory function to get a instance of derived classes of class **YOLOv2**.

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Parameters

<i>model_name</i>	Model name
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [YOLOv2](#) class.

2.43.2.2 `virtual YOLOv2Result xilinx::ai::YOLOv2::run (const cv::Mat & image)` [pure virtual]

Function of get running result of the [YOLOv2](#) neuron network.

Parameters

<i>image</i>	Input data of input image (cv::Mat).
--------------	--------------------------------------

Returns

A Struct of [YOLOv2Result](#).

2.43.2.3 `virtual int xilinx::ai::YOLOv2::getInputWidth () const` [pure virtual]

Function to get InputWidth of the [YOLOv2](#) network (input image cols).

Returns

InputWidth of the [YOLOv2](#) network

2.43.2.4 `virtual int xilinx::ai::YOLOv2::getInputHeight () const` [pure virtual]

Function to get InputHeight of the [YOLOv2](#) network (input image rows).

Returns

InputHeight of the [YOLOv2](#) network.

2.44 xilinx::ai::YOLOv2Result Struct Reference

```
#include <xilinx/ai/nnpp/yolov2.hpp>
```

Classes

- struct [BoundingBox](#)
Struct of an object coordinate ,confidence and classification.

Public Attributes

- int [width](#)
Width of input image.
- int [height](#)
Height of input image.
- std::vector< [BoundingBox](#) > [bboxes](#)
All objects.

Send Feedback

2.44.1 Detailed Description

Struct of the result returned by the yolov2 network.

2.45 xilinx::ai::YOLOv2Result::BoundingBox Struct Reference

Struct of an object coordinate ,confidence and classification.

```
#include <xilinx/ai/nnpp/yolov2.hpp>
```

Public Attributes

- int [label](#)
classification.
- float [score](#)
confidence, the range from 0 to 1.
- float [x](#)
x-coordinate, x is normalized relative to the input image cols, its value range from 0 to 1.
- float [y](#)
y-coordinate, y is normalized relative to the input image rows, its value range from 0 to 1.
- float [width](#)
width, width is normalized relative to the input image cols, its value from 0 to 1.
- float [height](#)
height, height is normalized relative to the input image rows, its value range from 0 to 1.

2.45.1 Detailed Description

Struct of an object coordinate ,confidence and classification.

2.46 xilinx::ai::YOLOv3 Class Reference

Base class for detecting objects in the input image (cv::Mat).

```
#include <xilinx/ai/yolov3.hpp>
```

Public Member Functions

- virtual int [getInputWidth](#) () const =0
Function to get InputWidth of the YOLOv3 network (input image cols).
- virtual int [getInputHeight](#) () const =0
Function to get InputHeight of the YOLOv3 network (input image rows).
- virtual [YOLOv3Result](#) [run](#) (const cv::Mat &image)=0
Function of get running result of the YOLOv3 neuron network.

Static Public Member Functions

- static std::unique_ptr< [YOLOv3](#) > [create](#) (const std::string &model_name, bool need_preprocess=true)
Factory function to get a instance of derived classes of class YOLOv3.

[Send Feedback](#)

Protected Member Functions

- **YOLOv3** (const **YOLOv3** &)=delete

2.46.1 Detailed Description

Base class for detecting objects in the input image (cv::Mat).

Input is an image (cv::Mat).

Output is position of the pedestrians in the input image.

Sample code:

```
auto yolo =
xilinx::ai::YOLOv3::create(xilinx::ai::YOLOV3_ADAS_512x256, true);
Mat img = cv::imread("test.jpg");

auto results = yolo->run(img);

for(auto &box : results.bboxes){
    int label = box.label;
    float xmin = box.x * img.cols + 1;
    float ymin = box.y * img.rows + 1;
    float xmax = xmin + box.width * img.cols;
    float ymax = ymin + box.height * img.rows;
    if(xmin < 0.) xmin = 1.;
    if(ymin < 0.) ymin = 1.;
    if(xmax > img.cols) xmax = img.cols;
    if(ymax > img.rows) ymax = img.rows;
    float confidence = box.score;

    cout << "RESULT: " << label << "\t" << xmin << "\t" << ymin << "\t"
        << xmax << "\t" << ymax << "\t" << confidence << "\n";
    if (label == 0) {
        rectangle(img, Point(xmin, ymin), Point(xmax, ymax), Scalar(0, 255, 0),
            1, 1, 0);
    } else if (label == 1) {
        rectangle(img, Point(xmin, ymin), Point(xmax, ymax), Scalar(255, 0, 0),
            1, 1, 0);
    } else if (label == 2) {
        rectangle(img, Point(xmin, ymin), Point(xmax, ymax), Scalar(0, 0, 255),
            1, 1, 0);
    } else if (label == 3) {
        rectangle(img, Point(xmin, ymin), Point(xmax, ymax),
            Scalar(0, 255, 255), 1, 1, 0);
    }
}
imwrite("result.jpg", img);
```

Display of the yolov3_ADAS_512x256 model results:



Figure 2.11: out image

2.46.2 Member Function Documentation

2.46.2.1 `static std::unique_ptr<YOLOv3> xilinx::ai::YOLOv3::create (const std::string & model_name, bool need_preprocess = true) [static]`

Factory function to get a instance of derived classes of class [YOLOv3](#).

Parameters

<i>model_name</i>	Model name
<i>need_preprocess</i>	Normalize with mean/scale or not, default value is true.

Returns

An instance of [YOLOv3](#) class.

2.46.2.2 `virtual int xilinx::ai::YOLOv3::getInputWidth () const [pure virtual]`

Function to get InputWidth of the [YOLOv3](#) network (input image cols).

Returns

InputWidth of the [YOLOv3](#) network

2.46.2.3 `virtual int xilinx::ai::YOLOv3::getInputHeight () const [pure virtual]`

Function to get InputHeight of the [YOLOv3](#) network (input image rows).

Returns

InputHeight of the [YOLOv3](#) network.

Send Feedback

2.46.2.4 virtual YOLOv3Result xilinx::ai::YOLOv3::run (const cv::Mat & *image*) [pure virtual]

Function of get running result of the YOLOv3 neuron network.

Parameters

<i>image</i>	Input data of input image (cv::Mat).
--------------	--------------------------------------

Returns

[YOLOv3Result](#).

2.47 xilinx::ai::YOLOv3Result Struct Reference

Struct of the result returned by the yolov3 neuron network.

```
#include <xilinx/ai/nnpp/yolov3.hpp>
```

Classes

- struct [BoundingBox](#)

Public Attributes

- int [width](#)
Width of input image.
- int [height](#)
Height of output image.
- std::vector< [BoundingBox](#) > [bboxes](#)
All objects, The vector of [BoundingBox](#) .

2.47.1 Detailed Description

Struct of the result returned by the yolov3 neuron network.

Note

VOC dataset category:string label[20] = {"aeroplane", "bicycle", "bird", "boat", "bottle", "bus", "car", "cat", "chair", "cow", "diningtable", "dog", "horse", "motorbike", "person", "pottedplant", "sheep", "sofa", "train", "tv-monitor"};

ADAS dataset category : string label[3] = {"car", "person", "cycle"};

2.48 xilinx::ai::YOLOv3Result::BoundingBox Struct Reference

```
#include <xilinx/ai/nnpp/yolov3.hpp>
```

Public Attributes

- int [label](#)
classification.
- float [score](#)
confidence, the range from 0 to 1.
- float [x](#)
x-coordinate, x is normalized relative to the input image cols, its value range from 0 to 1.
- float [y](#)

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- y-coordinate, y is normalized relative to the input image rows, its value range from 0 to 1.*
- float [width](#)

width, width is normalized relative to the input image cols, its value from 0 to 1.
- float [height](#)

height, height is normalized relative to the input image rows, its value range from 0 to 1.

2.48.1 Detailed Description

Struct of detection result with a object