

# Lecture 11

## Brief Introduction to React.js

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- JavaScript ES6 (ECMAScript 2015)
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# JavaScript ES6

# JavaScript revisions

- Since its introduction in 1995, JavaScript has gone through many revisions, two of them are considered "major" revisions
- ECMAScript 2009 was the first major revision (a.k.a ES5)
  - `"strict mode"`, JSON support
  - `String.trim()`, `Array` functions
  - Many other features
- ECMAScript 2015 was the 2<sup>nd</sup> major revision (a.k.a ECMAScript 6 / **ES6**)
  - `let` and `const`, arrow functions, `for...of`, etc.
  - Classes
  - Promises
  - **ES6 Modules**
  - Many other features

# ES6 Classes

- A class is a type of function, but instead of using the keyword `function` to initiate it, we use the keyword `class`, and the properties are assigned inside a `constructor()` method.

```
class Car {  
  constructor(name) {  
    this.brand = name;  
  }  
}
```

- Then you can create objects of this `Car` class:

```
const mycar = new Car("Ford");
```

# Methods in ES6 Classes

- You can add methods in a class.
- Example, to create a method named `present`:

```
class Car {  
  constructor(name) {  
    this.brand = name;  
  }  
  
  present() {  
    return 'I have a ' + this.brand;  
  }  
}  
  
const mycar = new Car("Ford");  
mycar.present();
```

# ES6 Class Inheritance

- To create a subclass, use the `extends` keyword.
- A subclass inherits all the methods from the superclass.

```
class CarModel extends Car {  
  constructor(name, mod) {  
    super(name);  
    this.model = mod;  
  }  
  show() {  
    return this.present() + ', it is a ' + this.model;  
  }  
}  
const mycar = new Model("Ford", "Mustang");  
mycar.show();
```

# ES6 Array.map()

- The `map()` method transforms an array's items with a function and returns the transformed array.

```
const fruits = ['apple', 'banana', 'orange'];

const fruitList = fruits.map(
  fruit => "<li>" + fruit + "</li>"
);

console.log(fruitList);
```

- Result:

```
['<li>apple</li>', '<li>banana</li>',  
  '<li>orange</li>']
```



# ES6 Object Destructuring

- Similar to array destructuring, object properties can also be destructured.

```
const vehicle = {  
  brand: 'Ford',  
  model: 'Mustang',  
}
```

```
function myVehicle({ brand, model }) {  
  console.log('My ' + brand + ' ' + model + ' is awesome!');  
}
```

```
myVehicle(vehicle);
```

# ES6 Spread Operator for Arrays

- The spread operator ( `...` ) allows us to quickly copy all or part of an existing array or object into another array or object.

```
const numbersOne = [1, 2, 3];  
const numbersTwo = [4, 5, 6];  
const numbersCombined = [...numbersOne, ...numbersTwo];  
console.log(numbersCombined);
```

- Result: `[ 1, 2, 3, 4, 5, 6 ]`

- Assign the 2 items from array `numbers` to variables and put the rest in an array:

```
const numbers = [1, 2, 3, 4, 5, 6];  
const [one, two, ...rest] = numbers;  
console.log(rest);
```

- Result: `[ 3, 4, 5, 6 ]`

# ES6 Spread Operator on Objects

- We can use the spread operator with objects, too.
- Example of combining two objects:

```
const obj1 = {  
  brand: 'Ford',  
  model: 'Mustang',  
  color: 'red'  
}  
const obj2 = {  
  year: 2021, color: 'yellow'  
}  
const obj3 = { ...obj1, ...obj2 }  
console.log(obj3);
```

- Result: { brand: 'Ford', model: 'Mustang', color: 'yellow', year: 2021 }
- **Note:** the properties that match (i.e. color) are overwritten by the later object.

# ES6 Modules

- ES Modules rely on the `import` and `export` statements.
- Named exports can be done in two ways.
- In-line, individual named exports:

```
// person.js  
export const name = "Jesse";  
export const age = 40;
```

- Or multiple variables at once:

```
// person.js  
const name = "Jesse";  
const age = 40;  
  
export { name, age };
```

# ES6 Modules

- You can have one (and ONLY one) default export in a file (module).

```
// message.js
const message = () => {
  const name = "Jesse";
  const age = 40;
  return name + ' is ' + age + 'years old.';
};

export default message;
```

# ES6 Modules

- Import named exports from `person.js`:

```
import { name, age } from "./person.js";
```

- Import a default export from `message.js`:

```
import message from "./message.js";
```

---

# Introduction to React.js

# What is SPA vs MPA?

- **Single-Page Applications (SPA)**

SPAs load the entire application at once, offering a seamless experience with dynamic updates without reloading the entire page.

- Loads a single HTML page.
- Updates content dynamically.
- Faster experience (no full page reloads).

- **Multi-Page Applications (MPA)**

MPAs consist of multiple HTML pages, where each page is loaded independently, leading to page reloads for every navigation.

- Loads multiple HTML pages.
- Slower due to full page reloads.



# Basics of ReactJS

- **Declarative UI**

React embraces a declarative approach to UI development, where you describe what your UI should look like rather than how to update it.

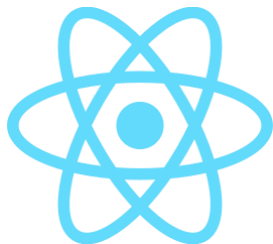
- **Component-Based**

React promotes building user interfaces by composing reusable components that encapsulate specific functionality and structure.

- **Virtual DOM**

React utilizes a virtual DOM, which is a lightweight representation of the actual DOM, for efficient UI updates.

# What is React?



- React (a.k.a. ReactJS) is an open-source JS library maintained by Facebook
  - Used for creating *interactive* web pages (front-end) in a web application.

## EJS (server-side rendering)

- To view a different web page, user has to load a different URL.
- Client sends an HTTP request, server responds with HTML.

## React (client-side rendering)

- Client-side JS uses fetch to request data from server, then renders HTML based on server's response.
- Browser doesn't need to load another URL.
  - URL on address bar may change, but the page is not reloading.

# Setting up React

- Install `create-react-app` globally

```
npm install -g create-react-app
```

(You only need to run this command once)

- Create a React application (this will create the project folder for you)

```
npx create-react-app myfirstreact
```

A folder named `myfirstreact` will be created under the current folder.

# React project structure

## ▼ MYFIRSTREACT

> node\_modules

> public

▼ src

# App.css

JS App.js

JS App.test.js

# index.css

JS index.js

🖼 logo.svg

📄 .gitignore

{ } package-lock.json

{ } package.json

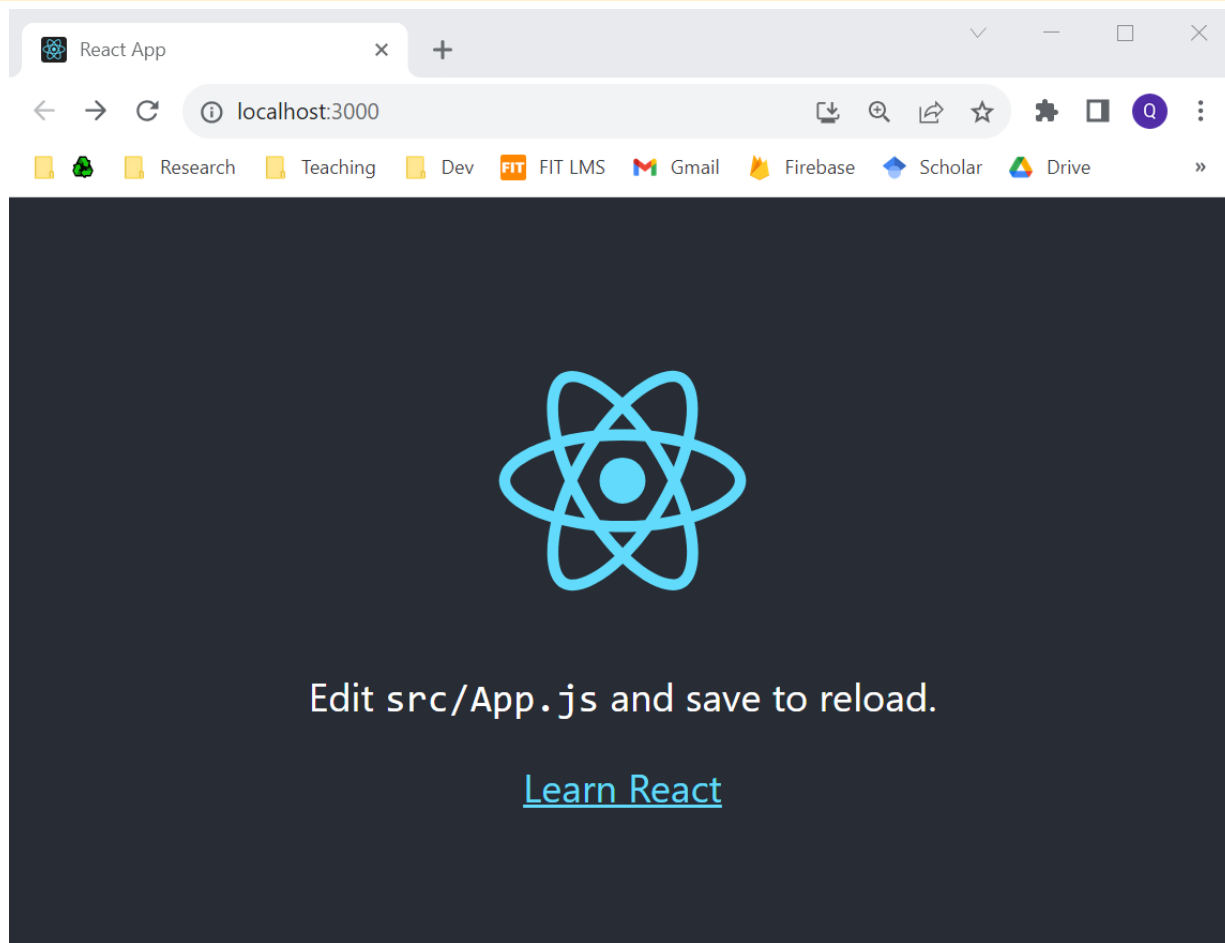
📖 README.md

- A React project is essentially a Node.js project
  - But we're not going to run the `.js` files using `node` command
- `public` folder contains static assets which can be accessed from `http://localhost:PORT/`
  - React actually uses `express` as a web server and serve static files in this `public` folder
- `src` folder contains React source files
- After creating the project, go to the project folder:

```
cd myfirstreact
```
- Start the application:

```
npm start
```
- A browser tap will be opened automatically.

# What you'll see...



# React's Key Concepts

## 1. Don't touch the DOM. I'll do it!

- Libraries & frameworks before:
  - Listen to user events
  - Directly change individual parts of the web page
- Problems:
  - Hard to see relationship between events & DOM changes
  - DOM manipulation takes long time ==> slow
- React solution:
  - User events affect the app's State. State controls what the page looks like
  - Manipulating a Virtual DOM before finally rendering the actual DOM => faster

# React's Key Concepts

## 2. Build website like LEGO blocks

- Reusable components
  - e.g. Button, List, Product, Footer...
- Small components put together ==> bigger component!
- Can move components to other projects

# React's Key Concepts

## 3. Unidirectional data flow

- Data only flow from the top-level component to child components
  - Data never move up
  - All the changes can only flow down from parent component to child components
- Anytime we want to change the webpage, we change the state



# React's Key Concepts

## 4. React builds UI only (the rest is up to you)

- Unlike AngularJS, which is a MVC framework, React is just a UI **library**
  - React only provides the "view" part of the web application (front-end).
  - So we need some kind of back-end (can be Node.js back-end, can be others)
- React everywhere principle:
  - React project can build cross-platform UI
  - Web, Mobile, Desktop, VR...
  - `react-dom`: specific library to build for the web platform

# How a React app works?

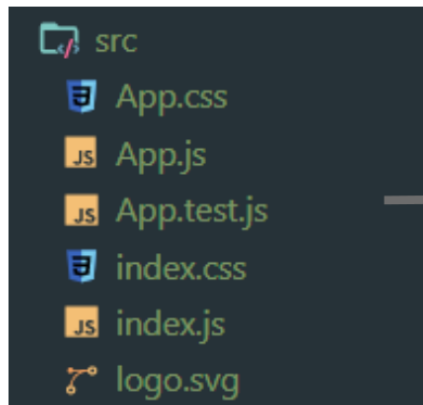
```
const root = ReactDOM.createRoot(document.getElementById('root'));
root.render(
  <React.StrictMode>
    <App />
  </React.StrictMode>
);
```

- JS files (components) in `src/` are translated into pure JS
  - Then injected into `public/index.html`
- Run `src/index.js`
  - The entry point, just like `main()` in Java
- Render components
- Append into `div#root` & display on browser

# How a React app works?

index.html

```
<body>
  <noscript>
    You need to enable JavaScript to run this app.
  </noscript>
  <div id="root"></div>
</body>
```



compile



inject into



public/index.html

# A first look at App.js

```
function App() {  
  return (  
    <div className="App">  
      <h1>Hello, world!</h1>  
    </div>  
  );  
}  
export default App;
```

## JSX

We'll learn about it now



- React uses the ES6 module pattern:
  - `require('...') → import ... from ...`
  - `module.exports → export default`

---


**JSX**

# What is JSX?

- Stands for **JavaScript XML**
- Used to write HTML in JavaScript
- Easier to write & add HTML in React
- Shortcut for `React.createElement()`
  - Recall: `document.createElement()`

```
const div = document.createElement('div');
outer.classList.add('App');
const h1 = document.createElement('h1');
h1.textContent = 'Hello World!';

div.appendChild(h1);
```



```
function App() {
  return (
    <div className="App">
      <h1>Hello World!</h1>
    </div>
  );
}

export default App;
```

# What is JSX?

- JSX allow to write HTML elements in JavaScript and place them in the DOM
  - without any `createElement()` and/or `appendChild()` methods
- JSX converts HTML tags into react elements.

```
const div = document.createElement('div');
outer.classList.add('App');
const h1 = document.createElement('h1');
h1.textContent = 'Hello World!';

div.appendChild(h1);
```



```
function App() {
  return (
    <div className="App">
      <h1>Hello World!</h1>
    </div>
  );
}

export default App;
```

# JSX - Expression support

- Embed JS expressions in curly braces { }

```
const intro = (  
  <div>  
    I'm {thisYear - user.bYear} years old.  
  </div>  
);
```



# JSX - Attribute values

- Do not add quotes for expressions used as attribute value.

```
// right  
const sqr = <Square value={i} />;
```

```
// wrong  
const sqr = <Square value="{i}"  
/>;
```

# JSX - Single-line and multi-line elements

- Parentheses are NOT needed in multi-line elements
  - But recommended

```
// single-line  
const myElement = <h1>I Love JSX!</h1>;
```

```
// multi-line  
const listElement = (  
  <ul>  
    <li>PR1</li>  
    <li>WPR</li>  
    <li>MPR</li>  
  </ul>  
)
```

# JSX's rule - Only one top-level element

```
// the problem
const myElement = (
  <h1>I Love JSX!</h1>
  <h1>Me too!</h1>
);
```

- Solutions:

1. Wrap them in a parent `<div>` element
2. Wrap them in a *fragment*. Like so:

```
// use fragment
const myElement = (
  <>
    <h1>I Love JSX!</h1>
    <h1>Me too!</h1>
  </>
);
```

# JSX Elements Must be Closed

- JSX follows XML rules
  - HTML elements MUST be properly closed
- Close empty elements with `</>`

```
const element = <input type="text" />;
```

# JSX - The className attribute

- Use `className` attribute instead of the `class` attribute in HTML.
- This is an exception because `class` is a JS reserved keyword.

```
const myElement = <button className="square"></button>;
```

# JSX - `if` statement support

- Cannot put `if` statement inside `{ }`
  - An `if` statement is not an *expression* anyway.
- → Workaround: use *ternary expression*

```
<h1>Good {h < 12 ? "morning" : "afternoon"}!</h1>
```

# JSX - loop/collection support

- Cannot put `for` loops inside `{ }`
- → Workaround: prepare a collection of components in advance

```
const cars = [  
  <Car brand="Toyota" />,  
  <Car brand="Vinfast" />,  
  <Car brand="Mercedes" />  
];  
  
return <ul>{cars}</ul>;
```

```
const cars = [  
  'Toyota', 'Vinfast', 'Mercedes'  
];  
  
return (<ul>  
  {cars.map(e => <Car brand={e} />)}  
</ul>);
```

# React components

- Independent and reusable bits of code
  - Components are what appear on the UI
  - Components return HTML
- Two types:
  - **Class component:** extends `React.Component` and has the `render()` method
  - **Function component:** a function which returns JSX, shorter code, behaves mostly like a Class component
- Difference:
  - You can add properties, methods, etc. to a Class component



# Class components

- Constructor
  - Constructor inherited from `React.Component` receive HTML attributes as an argument (usually) called `props`
  - Can be overridden but not overloaded (no overloading in JS)
- State
  - `state` attribute and `setState()` method inherited from `React.Component`
  - React monitors the `state` object
  - When the `state` object changes, the component re-renders.

# Creating a Class Component

- Create a component by extending `React.Component`. A component's properties should be kept in an object called `state`.
  - The `state` property is a special property.
  - A component re-renders if its `state` changes.

```
import React from 'react';  
class Car extends React.Component {  
  constructor() {  
    super();  
    this.state = { color: "red" };  
  }  
  render() {  
    return <h2>I am a {this.state.color} Car!</h2>;  
  }  
}
```

# React Component props

- Use an attribute to pass a color to a component, and use it in the JSX of that component.

```
import React from 'react';
class Car extends React.Component {
  render() {
    return <h2>I am a {this.props.color} Car!</h2>;
  }
}
const root = ReactDOM.createRoot(document.getElementById('root'));
root.render(<Car color="red" />);
```

# props in the Constructor

- If a component has a constructor function, the `props` should always be passed to the constructor and also to the `React.Component` via the `super()` method.

```
import React from 'react';
class Car extends React.Component {
  constructor(props) {
    super(props);
  }
  render() {
    return <h2>I am a {this.props.model}</h2>;
  }
}
const root = ReactDOM.createRoot(document.getElementById('root'));
root.render(<Car model="Mustang" />);
```

# React Function Component

- Here is the same component from previous examples, but created using a *Function component* instead.

```
function Car(props) {  
  return <h2>I am a {props.color} Car!</h2>;  
}  
  
const root = ReactDOM.createRoot(document.getElementById('root'));  
root.render(<Car color="red" />);
```

# Nesting Components

- We can refer to components inside other components:

```
function Car() {  
  return <h2>I am a Car!</h2>;  
}  
function Garage() {  
  return (  
    <>  
    <h1>Who lives in my Garage?</h1>  
    <Car />  
    </>  
  );  
}  
const root = ReactDOM.createRoot(document.getElementById('root'));  
root.render(<Garage />);
```

# React events

- React has the same events as HTML
  - onLoad, onClick, onMouseOver, onChange, onSubmit...
  - These events can only be attached to synthetic elements (HTML elements, not components)
- Reference: <https://reactjs.org/docs/events.html>

# Handling Events

- React events are written in `camelCase` syntax
  - `onClick` instead of `onclick`
- React event handlers are written inside curly braces
  - `onClick={handleClick}` instead of `onClick="handleClick() "`

App.js

```
class App extends React.Component {  
  handleClick = () => {  
    this.setState({ count: this.state.count + 1 });  
  };  
  render() {  
    return (  
      <div>  
        <MyComponent onClick={this.handleClick} />  
        <p>Count: {this.state.count}</p>  
      </div>);  
    }  
}
```



# Handling Events

- In child component (`MyComponent.js`):

```
function MyComponent({ onClick }) {  
  return (  
    <button onClick={onClick}>Click me</button>  
  );  
}
```

- Clicking on this button will trigger the `handleClick` function in `App.js`, which modifies the state of the `App` component (the `count` variable).

# React CSS styling

- Three ways:
  - Inline styling
  - CSS stylesheets
  - CSS Modules
- Reference: [https://www.w3schools.com/REACT/react\\_css\\_styling.asp](https://www.w3schools.com/REACT/react_css_styling.asp)

# Inline CSS styling

- Assign a JS object to the style attribute:

```
<h1 style={{color: "red"}}>Hello Style!</h1>
```

- You see double curly braces because there is an object inside the JSX expression.
- CSS properties are in `camelCase`
  - Similar to CSS properties in JavaScript
  - See [https://www.w3schools.com/jsref/dom\\_obj\\_style.asp](https://www.w3schools.com/jsref/dom_obj_style.asp)

# React CSS stylesheets

- You can `import` an external `.css` file

```
import './App.css';
```

- ...then style the web page based on tag names, `className` and `id` attributes of the tags/components.

# React CSS modules

- Create the CSS module with the `.module.css` extension.

- Example: `my-style.module.css`

```
.bigblue {  
  color: DodgerBlue;  
  padding: 40px;  
  font-family: Sans-Serif;  
  text-align: center;  
}
```

- ...then import it into the `.js` file of your component:

```
import styles from './my-style.module.css';
```

- ...and use it:

```
const Car = () => {  
  return <h1 className={styles.bigblue}>Hello Car!</h1>;  
}
```