Path integrals:

parametrized curve  $\tilde{c}(t)$ .

scalar function f:  $\int f ds = \int_{a}^{b} g(\tilde{c}(t)) \|\tilde{c}(t)\| dt$   $\tilde{c}$ scalar scalar

Line integrals:  $\vec{F}$  vector pield.  $\vec{F} \cdot \vec{J}_{S} = \int_{a}^{b} \vec{F}(\vec{c}(t)) \cdot \vec{c}(t) dt$ .

\* Formulas for Surpace Integrals:
1) Parametrized surpace: \$\D(u,v)\$

a. & scalar gunction.

[ fds=[ f(\varphi(u,v))| T\_ux T\_r||duc

b. Sea Integral of a vector field F

SF. dS = SF. (Tox To) dudu S D Vector Vector

2) Graph: = g(x,y)a) p scalar

 $\iint_{\mathcal{D}} \mathcal{A}S = \iint_{\mathcal{D}} \mathcal{A}(x,y,g(x,y)) \sqrt{g_n^2 + g_y^2 + 1} dy$   $= \iint_{\mathcal{D}} \mathcal{A}(x,y,g(x,y)) \sqrt{g_n^2 + g_y^2 + 1} dy$ 

 $= \iint_{\mathcal{C}} g(x, y, g(x, y)) dxdy.$ where  $\cos \theta = \vec{n} \cdot \vec{k}$ , and  $\vec{n}$  is

a unit normal vector to the surface.

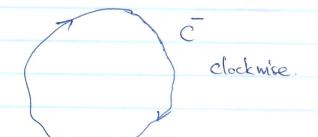
b) F= (F, F, F) vector field.

 $\iint_{S} \vec{F} \cdot d\vec{S} = \iint_{C} (-F_{1}g_{x} - F_{2}g_{y} + F_{3}) dxdy$ 

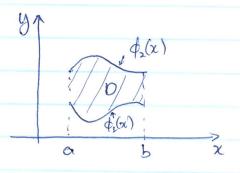
## 8.1. Green's Theorem.

Relates line integral along a closed curve C in  $\mathbb{R}^2$  to a double integral over a region enclosed by C.

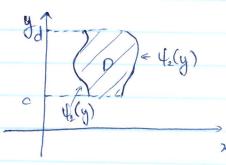
countercladwise



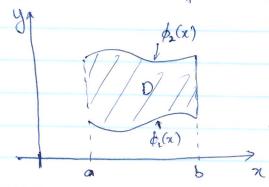
Recall: y simple region  $a \le x \le b$   $\phi_2(x)$ 



. x-simple region  $c \le y \le d$  $\psi_1(y) \le x \le \psi_2(y)$ .



Take a grample region D, with boundary C and let  $P: D \rightarrow \mathbb{R}$  be a function



$$\iint \frac{\partial P}{\partial y}(x,y) dxdy = \iint \frac{\partial P}{\partial y}(x,y) dy dx$$

$$= \iint \frac{\partial P}{\partial y}(x,y) dxdy = \iint \frac{\partial P}{\partial y}(x,y) dy dx$$

$$= \iint \frac{\partial P}{\partial y}(x,y) dxdy = \iint \frac{\partial P}{\partial y}(x,y) dy dx$$

$$= \iint \frac{\partial P}{\partial y}(x,y) dxdy = \iint \frac{\partial P}{\partial y}(x,y) dy dx$$

 $(x, \phi_2(x))$ , for  $a \leq z \leq b$ , is the parametrization of the top part of C going from a to b and  $(x, \phi(x))$ , for  $a \le x \le b$ , is the perametrization of the bottom part of C going from a to b Then

 $\int_{a}^{b} P(x, \phi_{2}(x)) dx = \int_{C(top, a \Rightarrow b)} P(x, y) dx.$ 

and  $\int_{a}^{b} P(x, \phi_{1}(x)) dx = \int_{a}^{b} P(x, y) dx$ .  $= - \int P(x, y) dx$ 

C(bottom, b >a)

In addition,

$$\int P(x,y)dx = \int P(x,y)dx = 0$$

$$C(legt) \qquad C(right)$$

as x is constant.

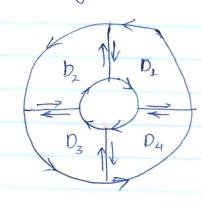
for a y-simple region D.

Similarly, for a x-simple region D



\* Green's Theorem: Let D be a simple region (i.e. both try x-simple and y-simple) and let C be its boundary. Let P: D C  $IR^2 \rightarrow IR$  and Q: D C  $IR^2 \rightarrow IR$  have continuous partials.

Remark: If the region is not simple, we can break it up into simple regions and sum them up.



Remark: If you walk along the curve C with the cornect orientation, the region D will be on your left.

E.g. Evaluate using Green's theorem.  $\int y^3 dx - x^3 dy \quad \text{where C is the unit circle.}$ 

Sol:  $\int P dx + Q dy = \iint \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dx dy = \iint \left( -3x^2 - 3y^2 \right) dx dy.$  D = unit disk.  $-3 CC(2x^2) dx dy.$ 

 $=-3\int\int (x^2+y^2) dx dy$ 

$$polar coordinate  $\int_{0}^{2\pi} \frac{1}{3r^2} r dr d\theta$ 

$$= 2\pi \left(-\frac{3r^4}{4}\right)_{0}^{4}$$$$

$$=\frac{6\pi}{8}.-6\pi=-3\pi$$

Verify by evaluating \( \int y^3 dx - x^3 dy \) directly

$$\int_{C}^{2} y^{3} dx - x^{3} dy = \int_{C}^{2\pi} \frac{(\cos^{3} 0)^{2}}{(\sin^{3} 0)^{2}} (\sin^{3} 0) (-\cos^{3} 0)$$

$$= \int_{-\infty}^{2\pi} \frac{(\sin^3\theta)}{(\cos^3\theta)} (-\sin\theta) - (\cos^3\theta)(\cos\theta) d\theta$$

$$= \int_0^{2a} - \left(\sin^4\theta + \cos^4\theta\right) d\theta$$

\* Important applications of Green's Theorem

$$\iint dxdy = A(D) = \frac{1}{2} \iint xdy - ydx.$$

DD: boundary of D, oriented

counterclockwise

Pf: 
$$\frac{1}{2}$$
  $\iint x \, dy - y \, dx = \frac{1}{2} \iint \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \, dx \, dy$ .

$$= \underset{D}{\underbrace{1}} \iint (1+1) \, dx \, dy$$

E.g. Compute the area of the hypercycloid 
$$S: (a\cos^3\theta, a\sin^3\theta)$$
,  $0 \le \theta \le 2\pi$ .

$$A = \frac{4}{2} \iint x \, dy - y \, dx = \frac{4}{2} \iint \frac{1}{2} \int_{0}^{2\pi} a \cos^{3}\theta \cdot (a 3 \sin^{3}\theta \cos\theta) d\theta$$

$$= \frac{1}{2} \int_{0}^{2\pi} 3a^{2} \cos^{4}\theta \sin^{2}\theta + 3a^{2} \sin^{4}\theta \cos^{2}\theta d\theta.$$

$$= \frac{1}{2} \int_{0}^{2\pi} 3a^{2} \cos^{2}\theta \sin^{2}\theta d\theta.$$

$$= \frac{3a^{2}}{2} \int_{0}^{2\pi} \frac{1 - \cos^{4}\theta}{2} d\theta.$$

$$= \frac{3a^{2}}{8} \int_{0}^{2\pi} \frac{1 - \cos^{4}\theta}{2} d\theta.$$

## \* Curl of a vector field.

Del operator 
$$\nabla = \vec{i} \frac{\partial}{\partial x} + \vec{j} \frac{\partial}{\partial y} + \vec{k} \frac{\partial}{\partial z}$$
.

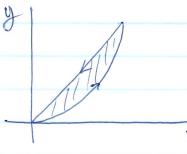
then gradient  $\nabla f = \vec{i} \frac{\partial f}{\partial x} + \vec{j} \frac{\partial f}{\partial y} + \vec{k} \frac{\partial f}{\partial z}$ .

curl:  $\nabla \times \vec{F} = \begin{bmatrix} \vec{i} & \vec{j} & \vec{j} & \vec{k} \\ \vec{j} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{j} & \vec{k} \\ \vec{j} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{j} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{i} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{k} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{k} & \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{k} & \vec{k} & \vec{k} \\ \vec{k} & \vec{k} \end{bmatrix} = \begin{bmatrix} \vec{k} & \vec{k} & \vec{k} \\ \vec{k} &$ 

of Gran's Theorem.

E.g. let  $\vec{F} = (xy, x-y)$ . Compute  $\iint (\nabla x \cdot \vec{F}) \cdot \vec{k} \, dxdy$  where D is the region

in the first quadrant bounded by the curves  $y=x^2$  and y=x



By Green's theorem,  $\iint (\nabla x \vec{F}) \cdot \vec{k} \, dx dy = \iint \vec{F} \cdot d\vec{x}$ 

1) Along the parabole from x=0 to x=1.  $\frac{\partial}{\partial x}(x) = (x_1 x^2)$ 

$$\int_{0}^{1} \left( F_{1}, F_{2} \right) \cdot \left( 1, 2x \right) dx = \int_{0}^{1} (x_{1}^{3} x - x^{2}) \cdot (1, 2x) dx$$

$$= \int_0^1 x^3 + 2x^2 - 2x^3 dx.$$

$$= \int_0^1 2x^2 - x^3 dx$$

$$=\frac{2\chi^{3}}{3}-\frac{\chi^{4}}{4}\Big|_{0}^{1}$$

$$=\frac{2}{3}-\frac{1}{4}=\frac{5}{12}$$

2) Along the line y=x from x=1 to x=0.

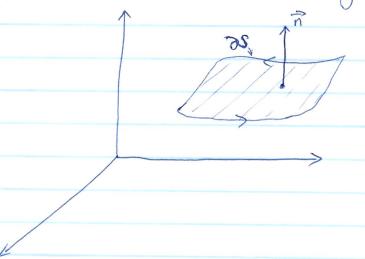
$$\int_{1}^{3} (x^{2}, 0) \cdot (1, 1) dx = \int_{1}^{3} x^{2} dx = \frac{x^{3}}{3} \Big|_{1}^{3} = -\frac{1}{3}.$$

$$\int_{\partial D} \vec{F} \cdot d\vec{x} = \frac{5}{12} - \frac{1}{3} = \frac{1}{12} = \iint (\nabla x \vec{F}) \cdot \vec{k} \, dx dy.$$

## Stoke's Theorem

. Green's theorem: dealt with planar (plat) regions.

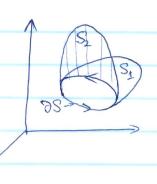
. Stoke's thm: relates the line integrals of a vector field around a simple closed curve C to an integral over a surpace S with C as its boundary.



Rule to determine orientation: walking along C in the + direction, with S to your left, it should be pointing up.

Observation: It doesn't matter what S is as long as it's boundary is C.





S, & S, have the same boundary:  
so 
$$\int \vec{F} \cdot d\vec{s} = \iint (\nabla x \vec{F}) \cdot d\vec{s}$$
,  
 $= \iint (\nabla x \vec{F}) \cdot d\vec{s}$ ,  
S,

E.g. Verify Stoke's theorem for  $\vec{F} = \vec{z}\vec{i} + x\vec{j} + y\vec{k}$ , C = unit circle in the xy-plane oriented counterclockwise. (cos0, sin0, 0).

$$S: z = 1 - \chi^{2} - y^{2}.$$

$$\int \vec{F} \cdot d\vec{s} = \int_{0}^{2\pi} \vec{F} \cdot \vec{c}'(0) d\theta = \int_{0}^{2\pi} (0, \cos \theta, \sin \theta) \cdot (\frac{-\sin \theta}{2\cos \theta}, \frac{\cos \theta}{2\sin \theta}, 0) d\theta$$

$$= \int_{0}^{2\pi} \cos^{2}\theta d\theta.$$

$$= \int_{0}^{2\pi} 1 + \cos 2\theta d\theta.$$

= 1

On the other hand, 
$$\int (\nabla x \vec{F}) \cdot d\vec{S} = ? \qquad \nabla x \vec{F} = |\partial_{0} x| |\partial_{0} y| |\partial_{0} z|$$

$$S \qquad = \vec{i} + \vec{j} + \vec{k}.$$

Since S:  $(x, y, 1-x^2-y^2)$ 

then 
$$\vec{T}_{x} \times \vec{T}_{y} = (-\frac{34}{32}, -\frac{34}{3y}, 1) = (2x, 2y, 1) = 1 \quad 0 \quad -2x \quad 0 \quad 1 \quad -2y$$

So 
$$\int (\nabla \times \vec{F}) \cdot d\vec{S} = \int (2x + 2y + 1) dxdy$$
.  
So  $\int (\nabla \times \vec{F}) \cdot d\vec{S} = \int (2x + 2y + 1) dxdy$ .  
 $\int (2x + 2y + 1) dxdy$ .

= T

Eg. Let S be a surface whose boundary is the circle  $x^2 + y^2 = 1$ , where S lies above the xy plane with normal vector having positive  $\vec{k}$  component. Let  $\vec{F} = y\vec{i} - x\vec{j} + e^{xz}\vec{k}$  and compute  $\iint (\nabla x \vec{F}) \cdot d\vec{k}$ 

Sol: By Stoke's theorem  $\iint (\nabla x \vec{F}) \cdot d\vec{S} = \int \vec{F} \cdot d\vec{S}$ 

where  $C:(\cos\theta,\sin\theta,0)$  and  $0 \le \theta \le 2\pi$   $\Rightarrow$  oriented counterclockwise.

$$\frac{\partial}{\partial z} = \int_{0}^{2\pi} (\sin \theta, -\cos \theta, e^{\circ}) \cdot (-\sin \theta, \cos \theta, e^{\circ}) \cdot d\theta$$

$$= \int_{0}^{2\pi} d\theta$$

= -211

Remark: we didn't care what S was explicitly.

(Eg. sphere)

(Eg. sphere)

by Stoke's theorem.