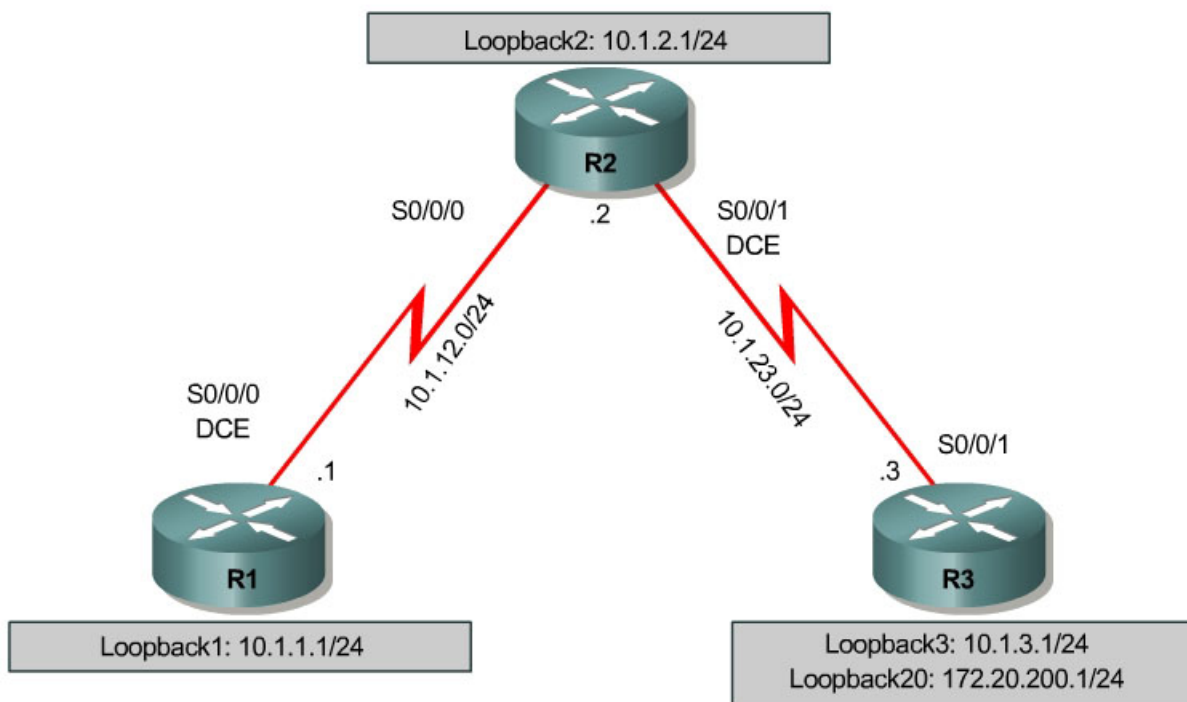


## Lab 3-2 Multiple-Area OSPF with Stub Areas and Authentication

### Learning Objectives

- Configure multiple-area OSPF on a router
- Verify multiple-area behavior
- Configure OSPF stub, totally stubby, and not so stubby areas
- Configure OSPF authentication

### Topology



### Scenario

You are responsible for configuring the new network to connect your company's Engineering, Marketing, and Accounting departments, represented by loopback interfaces on each of the three routers. The physical devices have just been installed and connected by serial cables. Configure multiple-area OSPF to allow full connectivity between all departments.

R3 will also have a loopback representing a connection to another autonomous system that is not part of OSPF.

This topology may appear again in future labs, so save your configuration.

## Step 1: Addressing

Set up the physical serial interfaces on R1, R2, and R3 with IP addresses, and bring them up. Depending on which router models you have, you may need to add clock rates to the DCE end of each connection (newer equipment adds this automatically). Verify that you can ping across each serial link. Add the loopbacks shown in the diagram to each router.

```
R1# configure terminal
Enter configuration commands, one per line.  End with CNTL/Z.
R1(config)# interface loopback 1
R1(config-if)# ip address 10.1.1.1 255.255.255.0
R1(config-if)# interface serial 0/0/0
R1(config-if)# ip address 10.1.12.1 255.255.255.0
R1(config-if)# clockrate 64000
R1(config-if)# no shutdown

R2# configure terminal
Enter configuration commands, one per line.  End with CNTL/Z.
R2(config)# interface loopback 2
R2(config-if)# ip address 10.1.2.1 255.255.255.0
R2(config-if)# interface serial 0/0/0
R2(config-if)# ip address 10.1.12.2 255.255.255.0
R2(config-if)# no shutdown
R2(config-if)# interface serial 0/0/1
R2(config-if)# ip address 10.1.23.2 255.255.255.0
R2(config-if)# clockrate 64000
R2(config-if)# no shutdown

R3# configure terminal
Enter configuration commands, one per line.  End with CNTL/Z.
R3(config)# interface loopback 3
R3(config-if)# ip address 10.1.3.1 255.255.255.0
R3(config-if)# interface loopback 20
R3(config-if)# ip address 172.20.200.1 255.255.255.0
R3(config-if)# interface serial 0/0/1
R3(config-if)# ip address 10.1.23.1 255.255.255.0
R3(config-if)# no shutdown
```

## Step 2: Adding Interfaces into OSPF

Create OSPF process 1 on all three routers. Configure the subnet of the serial link between R1 and R2 to be in OSPF area 0 using the **network** command. Add loopback 1 on R1 and loopback 2 on R2 into OSPF area 0. Verify that you can see OSPF neighbors in the **show ip ospf neighbors** output on both routers and that they can see each other's loopback with the **show ip route** command. Change the network type on the loopback interfaces so that they are advertised with the correct subnet.

```
R1(config)# router ospf 1
R1(config-router)# network 10.1.12.0 0.0.0.255 area 0
R1(config-router)# network 10.1.1.0 0.0.0.255 area 0
R1(config-router)# interface loopback 1
R1(config-if)# ip ospf network point-to-point

R2(config)# router ospf 1
R2(config-router)# network 10.1.12.0 0.0.0.255 area 0
R2(config-router)# network 10.1.2.0 0.0.0.255 area 0
```

```
R2(config-router)# interface loopback 2
R2(config-if)# ip ospf network point-to-point
```

```
R1# show ip ospf neighbor
```

Neighbor ID	Pri	State	Dead Time	Address	Interface
10.1.2.1	0	FULL/ -	00:00:38	10.1.12.2	Serial0/0/0

```
R1# show ip route
```

```
Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2
       i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, * - candidate default, U - per-user static route
       o - ODR, P - periodic downloaded static route
```

Gateway of last resort is not set

```
10.0.0.0/24 is subnetted, 3 subnets
C      10.1.12.0 is directly connected, Serial0/0/0
O      10.1.2.0 [110/65] via 10.1.12.2, 00:00:10, Serial0/0/0
C      10.1.1.0 is directly connected, Loopback1
```

```
R2# show ip ospf neighbor
```

Neighbor ID	Pri	State	Dead Time	Address	Interface
10.1.1.1	0	FULL/ -	00:00:35	10.1.12.1	Serial0/0/0

```
R2# show ip route
```

```
Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2
       i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, * - candidate default, U - per-user static route
       o - ODR, P - periodic downloaded static route
```

Gateway of last resort is not set

```
10.0.0.0/24 is subnetted, 4 subnets
C      10.1.12.0 is directly connected, Serial0/0/0
C      10.1.2.0 is directly connected, Loopback2
O      10.1.1.0 [110/65] via 10.1.12.1, 00:00:30, Serial0/0/0
C      10.1.23.0 is directly connected, Serial0/0/1
```

Add the subnet between R2 and R3 into OSPF area 23 using the **network** command. Add loopback 3 on R3 into area 23. Verify that this neighbor relationship comes up using the **show ip ospf neighbors** command.

```
R2(config)# router ospf 1
R2(config-router)# network 10.1.23.0 0.0.0.255 area 23
```

```
R3(config)# router ospf 1
R3(config-router)# network 10.1.23.0 0.0.0.255 area 23
R3(config-router)# network 10.1.3.0 0.0.0.255 area 23
R3(config-router)# interface loopback 3
R3(config-if)# ip ospf network point-to-point
```

```
R2# show ip ospf neighbor
```

Neighbor ID	Pri	State	Dead Time	Address	Interface
-------------	-----	-------	-----------	---------	-----------

```

10.1.1.1          0    FULL/  -          00:00:36    10.1.12.1      Serial0/0/0
172.20.200.1     0    FULL/  -          00:00:36    10.1.23.3      Serial0/0/1

```

If you look at the output of the **show ip route** command on R1, you see a route to R3's loopback. Notice that it comes in as an inter-area route.

R1# **show ip route**

```

Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2
       i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, * - candidate default, U - per-user static route
       o - ODR, P - periodic downloaded static route

```

Gateway of last resort is not set

```

      10.0.0.0/24 is subnetted, 5 subnets
C      10.1.12.0 is directly connected, Serial0/0/0
O IA   10.1.3.0 [110/129] via 10.1.12.2, 00:00:28, Serial0/0/0
O      10.1.2.0 [110/65] via 10.1.12.2, 00:01:38, Serial0/0/0
C      10.1.1.0 is directly connected, Loopback1
O IA   10.1.23.0 [110/128] via 10.1.12.2, 00:01:38, Serial0/0/0

```

R2 has no inter-area routes, because R2 is in both areas; it is an ABR, or area border router.

R2# **show ip route**

```

Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2
       i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, * - candidate default, U - per-user static route
       o - ODR, P - periodic downloaded static route

```

Gateway of last resort is not set

```

      10.0.0.0/24 is subnetted, 5 subnets
C      10.1.12.0 is directly connected, Serial0/0/0
O      10.1.3.0 [110/65] via 10.1.23.3, 00:00:50, Serial0/0/1
C      10.1.2.0 is directly connected, Loopback2
O      10.1.1.0 [110/65] via 10.1.12.1, 00:02:00, Serial0/0/0
C      10.1.23.0 is directly connected, Serial0/0/1

```

Verify that you can ping all interfaces from any router, with the exception of loopback 20 on R3, which has not yet been configured as part of OSPF.

### Step 3: Stub Areas

Under the OSPF process on R2 and R3, make area 23 the stub area using the **area area stub** command. The adjacency between the two routers may go down during the transition period, but it should come back up afterwards. Confirm that it comes up by using the **show ip ospf neighbors** command.

```

R2(config)# router ospf 1
R2(config-router)# area 23 stub

```

```
R3(config)# router ospf 1
R3(config-router)# area 23 stub
```

```
R2# show ip ospf neighbor
```

Neighbor ID	Pri	State	Dead Time	Address	Interface
10.1.1.1	0	FULL/ -	00:00:36	10.1.12.1	Serial0/0/0
172.20.200.1	0	FULL/ -	00:00:36	10.1.23.3	Serial0/0/1

```
R3# show ip ospf neighbor
```

Neighbor ID	Pri	State	Dead Time	Address	Interface
10.1.2.1	0	FULL/ -	00:00:31	10.1.23.2	Serial0/0/1

Using the **show ip route** command, you can see that R3 now has a default route pointing toward R2. A stub area does not get any external routes. A stub area receives a default route and OSPF inter area routes.

```
R3# show ip route
```

```
Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2
       i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, * - candidate default, U - per-user static route
       o - ODR, P - periodic downloaded static route
```

```
Gateway of last resort is 10.1.23.2 to network 0.0.0.0
```

```
      172.20.0.0/24 is subnetted, 1 subnets
C       172.20.200.0 is directly connected, Loopback20
      10.0.0.0/24 is subnetted, 5 subnets
O IA    10.1.12.0 [110/128] via 10.1.23.2, 00:00:56, Serial0/0/1
C       10.1.3.0 is directly connected, Loopback3
O IA    10.1.2.0 [110/65] via 10.1.23.2, 00:00:56, Serial0/0/1
O IA    10.1.1.0 [110/129] via 10.1.23.2, 00:00:56, Serial0/0/1
C       10.1.23.0 is directly connected, Serial0/0/1
O*IA 0.0.0.0/0 [110/65] via 10.1.23.2, 00:00:56, Serial0/0/1
```

Take a look at the output of the **show ip ospf** command to see what type each area is.

```
R2# show ip ospf
```

```
Routing Process "ospf 1" with ID 10.1.2.1
Supports only single TOS(TOS0) routes
Supports opaque LSA
Supports Link-local Signaling (LLS)
Supports area transit capability
It is an area border router
Initial SPF schedule delay 5000 msec
Minimum hold time between two consecutive SPF's 10000 msec
Maximum wait time between two consecutive SPF's 10000 msec
Incremental-SPF disabled
Minimum LSA interval 5 secs
Minimum LSA arrival 1000 msec
LSA group pacing timer 240 secs
Interface flood pacing timer 33 msec
Retransmission pacing timer 66 msec
Number of external LSA 0. Checksum Sum 0x000000
Number of opaque AS LSA 0. Checksum Sum 0x000000
Number of DCbitless external and opaque AS LSA 0
```

```

Number of DoNotAge external and opaque AS LSA 0
Number of areas in this router is 2. 1 normal 1 stub 0 nssa
Number of areas transit capable is 0
External flood list length 0
Area BACKBONE(0)
  Number of interfaces in this area is 2
  Area has no authentication
  SPF algorithm last executed 00:02:11.680 ago
  SPF algorithm executed 5 times
  Area ranges are
  Number of LSA 4. Checksum Sum 0x01A85A
  Number of opaque link LSA 0. Checksum Sum 0x000000
  Number of DCbitless LSA 0
  Number of indication LSA 0
  Number of DoNotAge LSA 0
  Flood list length 0
Area 23
  Number of interfaces in this area is 1
  It is a stub area
  generates stub default route with cost 1
  Area has no authentication
  SPF algorithm last executed 00:01:38.276 ago
  SPF algorithm executed 8 times
  Area ranges are
  Number of LSA 6. Checksum Sum 0x027269
  Number of opaque link LSA 0. Checksum Sum 0x000000
  Number of DCbitless LSA 0
  Number of indication LSA 0
  Number of DoNotAge LSA 0
  Flood list length 0

```

What advantages would be gained by having a router get a default route rather than a more specific route?

Why do all routers in a stub area need to know that that area is a stub?

#### Step 4: Totally Stubby Areas

A modified version of a stubby area is a totally stubby area. A totally stubby area ABR only allows in a single, default route from the backbone. To configure this, you only need to change a command at the ABR, in our case, R2. Under the router OSPF process, enter the **area 23 stub no-summary** command. This replaces the existing stub command for area 23. **no-summary** tells the router that this area will not receive summary (inter-area) routes.

To see how this works, first issue the **show ip route** command on R3. Notice the inter-area routes in addition to the default route generated by R2. Also, look at **show ip ospf database** on R2 to see what LSAs are in its OSPF database.

R3# **show ip route**

```
Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2
       i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, * - candidate default, U - per-user static route
       o - ODR, P - periodic downloaded static route
```

Gateway of last resort is 10.1.23.2 to network 0.0.0.0

```
172.20.0.0/24 is subnetted, 1 subnets
C    172.20.200.0 is directly connected, Loopback20
10.0.0.0/24 is subnetted, 5 subnets
O IA  10.1.12.0 [110/128] via 10.1.23.2, 00:00:56, Serial0/0/1
C    10.1.3.0 is directly connected, Loopback3
O IA  10.1.2.0 [110/65] via 10.1.23.2, 00:00:56, Serial0/0/1
O IA  10.1.1.0 [110/129] via 10.1.23.2, 00:00:56, Serial0/0/1
C    10.1.23.0 is directly connected, Serial0/0/1
O*IA 0.0.0.0/0 [110/65] via 10.1.23.2, 00:00:56, Serial0/0/1
```

R2# **show ip ospf database**

OSPF Router with ID (10.1.2.1) (Process ID 1)

Router Link States (Area 0)

Link ID	ADV Router	Age	Seq#	Checksum	Link count
10.1.1.1	10.1.1.1	435	0x80000004	0x0056D6	3
10.1.2.1	10.1.2.1	358	0x80000003	0x0057D2	3

Summary Net Link States (Area 0)

Link ID	ADV Router	Age	Seq#	Checksum
10.1.3.0	10.1.2.1	174	0x80000001	0x00EFEF
10.1.23.0	10.1.2.1	354	0x80000001	0x0009C3

Router Link States (Area 23)

Link ID	ADV Router	Age	Seq#	Checksum	Link count
10.1.2.1	10.1.2.1	188	0x80000004	0x00298C	2
172.20.200.1	172.20.200.1	188	0x80000004	0x00B762	3

Summary Net Link States (Area 23)

Link ID	ADV Router	Age	Seq#	Checksum
0.0.0.0	10.1.2.1	207	0x80000001	0x003BF4
10.1.1.0	10.1.2.1	209	0x80000002	0x0022C0
10.1.2.0	10.1.2.1	209	0x80000002	0x00948D
10.1.12.0	10.1.2.1	209	0x80000002	0x009E3A

Now, enter the no-summary stub command on R2 (the ABR) under the OSPF process.

```
R2(config)# router ospf 1
R2(config-router)# area 23 stub no-summary
```

Go back to R3 and look at **show ip route** again. Notice that it only has one incoming route from OSPF. Also look at the **show ip ospf database** output to see which routes are in area 23.

R3# **show ip route**

```
Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2
       i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, * - candidate default, U - per-user static route
       o - ODR, P - periodic downloaded static route
```

Gateway of last resort is 10.1.23.2 to network 0.0.0.0

```
172.20.0.0/24 is subnetted, 1 subnets
C    172.20.200.0 is directly connected, Loopback20
10.0.0.0/24 is subnetted, 2 subnets
C    10.1.3.0 is directly connected, Loopback3
C    10.1.23.0 is directly connected, Serial0/0/1
O*IA 0.0.0.0/0 [110/65] via 10.1.23.2, 00:00:10, Serial0/0/1
```

R2# **show ip ospf database**

OSPF Router with ID (10.1.2.1) (Process ID 1)

Router Link States (Area 0)

Link ID	ADV Router	Age	Seq#	Checksum	Link count
10.1.1.1	10.1.1.1	522	0x80000004	0x0056D6	3
10.1.2.1	10.1.2.1	445	0x80000003	0x0057D2	3

Summary Net Link States (Area 0)

Link ID	ADV Router	Age	Seq#	Checksum
10.1.3.0	10.1.2.1	261	0x80000001	0x00EFFF
10.1.23.0	10.1.2.1	441	0x80000001	0x0009C3

Router Link States (Area 23)

Link ID	ADV Router	Age	Seq#	Checksum	Link count
10.1.2.1	10.1.2.1	275	0x80000004	0x00298C	2
172.20.200.1	172.20.200.1	276	0x80000004	0x00B762	3

Summary Net Link States (Area 23)

Link ID	ADV Router	Age	Seq#	Checksum
0.0.0.0	10.1.2.1	68	0x80000002	0x0039F5

What advantages would there be in making an area totally stubby instead of a regular stub area? What are the disadvantages?

Why did only the ABR need to know that the area was totally stubby rather than all routers in the area?



## Step 5: Not So Stubby Areas

Not so stubby areas (NSSAs) are similar to regular stub areas, except that they allow routes to be redistributed from an ASBR into that area with a special LSA type, which gets converted to a normal external route at the ABR. For this lab, we will change area 23 into an NSSA. NSSAs are not compatible with stub areas, so the first thing we must do is issue a **no area 23 stub** command on routers R2 and R3.

Next, we issue the **area area nssa** command on routers R2 and R3 to change area 23 to an NSSA. To generate an external route into the NSSA, use the **redistribute connected subnets** command on R3. This adds the previously unreachable loopback 20 into OSPF. Be sure to include the **subnets** keyword; otherwise, only classful networks are redistributed.

```
R2(config)# router ospf 1
R2(config-router)# no area 23 stub
R2(config-router)# area 23 nssa
```

```
R3(config)# router ospf 1
R3(config-router)# no area 23 stub
R3(config-router)# area 23 nssa
R3(config-router)# redistribute connected subnets
```

Take a look at the output of **show ip ospf** on R2. Notice that area 23 is an NSSA and that R2 is performing the LSA type 7 to type 5 translation. If there are multiple ABRs to an NSSA, the ABR with the highest router ID performs the translation.

```
R2# show ip ospf
Routing Process "ospf 1" with ID 10.1.2.1
Supports only single TOS(TOS0) routes
Supports opaque LSA
Supports Link-local Signaling (LLS)
Supports area transit capability
It is an area border and autonomous system boundary router
Redistributing External Routes from,
Initial SPF schedule delay 5000 msec
Minimum hold time between two consecutive SPF's 10000 msec
Maximum wait time between two consecutive SPF's 10000 msec
Incremental-SPF disabled
Minimum LSA interval 5 secs
Minimum LSA arrival 1000 msec
LSA group pacing timer 240 secs
Interface flood pacing timer 33 msec
Retransmission pacing timer 66 msec
Number of external LSA 1. Checksum Sum 0x00CA2F
Number of opaque AS LSA 0. Checksum Sum 0x000000
Number of DCbitless external and opaque AS LSA 0
Number of DoNotAge external and opaque AS LSA 0
Number of areas in this router is 2. 1 normal 0 stub 1 nssa
Number of areas transit capable is 0
External flood list length 0
  Area BACKBONE(0)
    Number of interfaces in this area is 2
    Area has no authentication
```

```

SPF algorithm last executed 00:03:11.636 ago
SPF algorithm executed 9 times
Area ranges are
Number of LSA 4. Checksum Sum 0x01AC53
Number of opaque link LSA 0. Checksum Sum 0x000000
Number of DCbitless LSA 0
Number of indication LSA 0
Number of DoNotAge LSA 0
Flood list length 0
Area 23
Number of interfaces in this area is 1
It is a NSSA area
Perform type-7/type-5 LSA translation
Area has no authentication
SPF algorithm last executed 00:00:16.408 ago
SPF algorithm executed 16 times
Area ranges are
Number of LSA 6. Checksum Sum 0x025498
Number of opaque link LSA 0. Checksum Sum 0x000000
Number of DCbitless LSA 0
Number of indication LSA 0
Number of DoNotAge LSA 0
Flood list length 0

```

Now look at the **show ip route** output on R2. Notice that the “external” route comes in as type N2 from R3. This is because it is a special NSSA external route.

```

R2# show ip route
Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
E1 - OSPF external type 1, E2 - OSPF external type 2
i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
ia - IS-IS inter area, * - candidate default, U - per-user static route
o - ODR, P - periodic downloaded static route

```

Gateway of last resort is not set

```

172.20.0.0/24 is subnetted, 1 subnets
O N2 172.20.200.0 [110/20] via 10.1.23.3, 00:00:41, Serial0/0/1
10.0.0.0/24 is subnetted, 5 subnets
C 10.1.12.0 is directly connected, Serial0/0/0
O 10.1.3.0 [110/65] via 10.1.23.3, 00:00:47, Serial0/0/1
C 10.1.2.0 is directly connected, Loopback2
O 10.1.1.0 [110/65] via 10.1.12.1, 00:03:42, Serial0/0/0
C 10.1.23.0 is directly connected, Serial0/0/1

```

Look at the **show ip route** output on R1. Notice that now the route is a regular E2 external route, because R2 has performed the type 7 to type 5 translation.

```

R1# show ip route
Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
E1 - OSPF external type 1, E2 - OSPF external type 2
i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
ia - IS-IS inter area, * - candidate default, U - per-user static route
o - ODR, P - periodic downloaded static route

```

Gateway of last resort is not set

```

172.20.0.0/24 is subnetted, 1 subnets
O E2 172.20.200.0 [110/20] via 10.1.12.2, 00:01:22, Serial0/0/0
10.0.0.0/24 is subnetted, 5 subnets
C 10.1.12.0 is directly connected, Serial0/0/0
O IA 10.1.3.0 [110/129] via 10.1.12.2, 00:02:06, Serial0/0/0
O 10.1.2.0 [110/65] via 10.1.12.2, 00:04:22, Serial0/0/0
C 10.1.1.0 is directly connected, Loopback1
O IA 10.1.23.0 [110/128] via 10.1.12.2, 00:04:22, Serial0/0/0

```

If you look at the **show ip route** output on R3, you may notice that it no longer has a default route in it, but inter-area routes are coming in.

R3# **show ip route**

```

Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
E1 - OSPF external type 1, E2 - OSPF external type 2
i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
ia - IS-IS inter area, * - candidate default, U - per-user static route
o - ODR, P - periodic downloaded static route

```

Gateway of last resort is not set

```

172.20.0.0/24 is subnetted, 1 subnets
C 172.20.200.0 is directly connected, Loopback20
10.0.0.0/24 is subnetted, 5 subnets
O IA 10.1.12.0 [110/128] via 10.1.23.2, 00:02:11, Serial0/0/1
C 10.1.3.0 is directly connected, Loopback3
O IA 10.1.2.0 [110/65] via 10.1.23.2, 00:02:11, Serial0/0/1
O IA 10.1.1.0 [110/129] via 10.1.23.2, 00:02:11, Serial0/0/1
C 10.1.23.0 is directly connected, Serial0/0/1

```

We can change this by making the area a totally not so stubby area. To configure this, issue the **area 23 nssa no-summary** command on R2, similar to converting a stub area into a totally stubby area. Then, check the routing table on R3 and notice that the inter-area routes have been replaced by a single default route.

```

R2(config)# router ospf 1
R2(config-router)# area 23 nssa no-summary

```

R3# **show ip route**

```

Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
E1 - OSPF external type 1, E2 - OSPF external type 2
i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
ia - IS-IS inter area, * - candidate default, U - per-user static route
o - ODR, P - periodic downloaded static route

```

Gateway of last resort is 10.1.23.2 to network 0.0.0.0

```

172.20.0.0/24 is subnetted, 1 subnets
C 172.20.200.0 is directly connected, Loopback20
10.0.0.0/24 is subnetted, 2 subnets
C 10.1.3.0 is directly connected, Loopback3
C 10.1.23.0 is directly connected, Serial0/0/1
O*IA 0.0.0.0/0 [110/65] via 10.1.23.2, 00:00:20, Serial0/0/1

```

Also on R2, take a look at the **show ip ospf database** output to see the various LSA types.

R2# **show ip ospf database**

```
OSPF Router with ID (10.1.2.1) (Process ID 1)

  Router Link States (Area 0)

Link ID        ADV Router    Age      Seq#           Checksum Link count
10.1.1.1       10.1.1.1      944      0x80000004    0x0056D6 3
10.1.2.1       10.1.2.1      383      0x80000004    0x005BCB 3

  Summary Net Link States (Area 0)

Link ID        ADV Router    Age      Seq#           Checksum
10.1.3.0       10.1.2.1      242      0x80000001    0x00EFEF
10.1.23.0      10.1.2.1      862      0x80000001    0x0009C3

  Router Link States (Area 23)

Link ID        ADV Router    Age      Seq#           Checksum Link count
10.1.2.1       10.1.2.1      257      0x80000007    0x00B0F7 2
172.20.200.1   172.20.200.1  209      0x80000007    0x003FCD 3

  Summary Net Link States (Area 23)

Link ID        ADV Router    Age      Seq#           Checksum
0.0.0.0        10.1.2.1      34       0x80000001    0x00C265

  Type-7 AS External Link States (Area 23)

Link ID        ADV Router    Age      Seq#           Checksum Tag
172.20.200.0   172.20.200.1  200      0x80000001    0x0076FC 0

  Type-5 AS External Link States

Link ID        ADV Router    Age      Seq#           Checksum Tag
172.20.200.0   10.1.2.1      199      0x80000001    0x00CA2F 0
```

Where would making an area an NSSA be useful?

## Step 6: OSPF Interface Authentication

For security purposes, you can set OSPF interfaces to use authentication. For this lab, we will configure OSPF authentication on both serial links. We will configure the link between R2 and R3 for plain-text authentication, and the link between R1 and R2 for MD5 authentication, which encrypts the password for stronger security. Both passwords will be cisco. We will set up all of the authentication on a per-interface basis.

To set up plain-text authentication on an interface, go to the interface command prompt and type **ip ospf authentication**. Next, set a password with **ip ospf**

**authentication-key key-string.** Configure this on both R2 and R3. Verify the authentication using the **show ip ospf interface interface** command. While configuring this, the adjacency may go down if the dead timer expires on one of the routers. The relationship comes back up once authentication is configured on both sides.

```
R2(config)# interface serial 0/0/1
R2(config-if)# ip ospf authentication
R2(config-if)# ip ospf authentication-key cisco
```

```
R3(config)# interface serial 0/0/1
R3(config-if)# ip ospf authentication
R3(config-if)# ip ospf authentication-key cisco
```

```
R2# show ip ospf interface serial 0/0/1
Serial0/0/1 is up, line protocol is up
  Internet Address 10.1.23.2/24, Area 23
  Process ID 1, Router ID 10.1.2.1, Network Type POINT_TO_POINT, Cost: 64
  Transmit Delay is 1 sec, State POINT_TO_POINT,
  Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
    oob-resync timeout 40
    Hello due in 00:00:09
  Supports Link-local Signaling (LLS)
  Index 1/3, flood queue length 0
  Next 0x0(0)/0x0(0)
  Last flood scan length is 1, maximum is 4
  Last flood scan time is 0 msec, maximum is 0 msec
  Neighbor Count is 1, Adjacent neighbor count is 1
    Adjacent with neighbor 172.20.200.1
  Suppress hello for 0 neighbor(s)
  Simple password authentication enabled
```

The commands are similar to set up MD5 authentication on an interface. First, use the interface-level command **ip ospf authentication message-digest** to set the interface authentication type. Next, use the command **ip ospf message-digest-key key\_number key-string**. Make sure that the key number is the same on both routers. In this case, use 1 for simplicity. Verify the configuration using the **show ip ospf interface interface** command. While configuring this, the adjacency may go down if the dead timer expires on one of the routers. The relationship comes back up once authentication is configured on both sides.

```
R1(config)# interface serial 0/0/0
R1(config-if)# ip ospf authentication message-digest
R1(config-if)# ip ospf message-digest-key 1 md5 cisco
```

```
R2(config)# interface serial 0/0/0
R2(config-if)# ip ospf authentication message-digest
R2(config-if)# ip ospf message-digest-key 1 md5 cisco
```

```
R1# show ip ospf interface serial 0/0/0
Serial0/0/0 is up, line protocol is up
  Internet Address 10.1.12.1/24, Area 0
  Process ID 1, Router ID 10.1.1.1, Network Type POINT_TO_POINT, Cost: 64
  Transmit Delay is 1 sec, State POINT_TO_POINT,
  Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
    oob-resync timeout 40
    Hello due in 00:00:08
```

```

Supports Link-local Signaling (LLS)
Index 1/1, flood queue length 0
Next 0x0(0)/0x0(0)
Last flood scan length is 1, maximum is 1
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 0, Adjacent neighbor count is 0
Suppress hello for 0 neighbor(s)
Message digest authentication enabled
Youngest key id is 1

```

Why is configuring authentication for OSPF, or any routing protocol, a good idea?

## Appendix A: TCL Script

```

R1# tclsh
R1(tcl)#
R1(tcl)#foreach address {
+>(tcl)#10.1.1.1
+>(tcl)#10.1.2.1
+>(tcl)#10.1.3.1
+>(tcl)#172.20.200.1
+>(tcl)#10.1.12.1
+>(tcl)#10.1.12.2
+>(tcl)#10.1.23.2
+>(tcl)#10.1.23.3
+>(tcl)#} {
+>(tcl)#ping $address }

```

```

Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.1.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/1/1 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.2.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 28/28/32 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.3.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 28/29/32 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 172.20.200.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 28/29/32 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.12.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 56/56/56 ms

```

```

Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.12.2, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 28/33/56 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.23.2, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 28/28/32 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.23.3, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 28/28/32 ms

```

```

R2# tclsh
R2(tcl)#
R2(tcl)#foreach address {
+>(tcl)#10.1.1.1
+>(tcl)#10.1.2.1
+>(tcl)#10.1.3.1
+>(tcl)#172.20.200.1
+>(tcl)#10.1.12.1
+>(tcl)#10.1.12.2
+>(tcl)#10.1.23.2
+>(tcl)#10.1.23.3
+>(tcl)#} {
+>(tcl)#ping $address }

```

```

Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.1.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 28/28/32 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.2.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/1/4 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.3.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/2/4 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 172.20.200.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/2/4 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.12.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 28/28/32 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.12.2, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 56/57/64 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.23.2, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/3/4 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.23.3, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/2/4 ms

```

```

R3# tclsh
R3(tcl)#
R3(tcl)#foreach address {

```

```

+>(tcl)#10.1.1.1
+>(tcl)#10.1.2.1
+>(tcl)#10.1.3.1
+>(tcl)#172.20.200.1
+>(tcl)#10.1.12.1
+>(tcl)#10.1.12.2
+>(tcl)#10.1.23.2
+>(tcl)#10.1.23.3
+>(tcl)#} {
+>(tcl)#ping $address }

Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.1.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 28/32/48 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.2.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/2/4 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.3.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/1/4 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 172.20.200.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/1/4 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.12.1, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 28/29/32 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.12.2, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/2/4 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.23.2, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/2/4 ms
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.1.23.3, timeout is 2 seconds:
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/3/4 ms

```

## Final Configurations

```

R1# show run
!
hostname R1
!
interface Loopback1
 ip address 10.1.1.1 255.255.255.0
 ip ospf network point-to-point
!
interface Serial0/0/0
 ip address 10.1.12.1 255.255.255.0
 ip ospf authentication message-digest
 ip ospf message-digest-key 1 md5 cisco
 clock rate 64000
 no shutdown
!
router ospf 1

```



```

network 10.1.1.0 0.0.0.255 area 0
network 10.1.12.0 0.0.0.255 area 0
!
end

R2# show run
!
hostname R2
!
interface Loopback2
ip address 10.1.2.1 255.255.255.0
ip ospf network point-to-point
!
interface Serial0/0/0
ip address 10.1.12.2 255.255.255.0
no shutdown
!
interface Serial0/0/1
ip address 10.1.23.2 255.255.255.0
ip ospf authentication
ip ospf authentication-key cisco
no shutdown
!
router ospf 1
area 23 nssa no-summary
network 10.1.2.0 0.0.0.255 area 0
network 10.1.12.0 0.0.0.255 area 0
network 10.1.23.0 0.0.0.255 area 23
!
end

R3# show run
!
hostname R3
!
interface Loopback3
ip address 10.1.3.1 255.255.255.0
ip ospf network point-to-point
!
interface Loopback20
ip address 172.20.200.1 255.255.255.0
!
interface Serial0/0/1
ip address 10.1.23.3 255.255.255.0
ip ospf authentication
ip ospf authentication-key cisco
clock rate 2000000
no shutdown
!
router ospf 1
area 23 nssa
redistribute connected subnets
network 10.1.3.0 0.0.0.255 area 23
network 10.1.23.0 0.0.0.255 area 23
!
end

tclsh

foreach address {
10.1.1.1
10.1.2.1

```

```
10.1.3.1
172.20.200.1
10.1.12.1
10.1.12.2
10.1.23.2
10.1.23.3
} {
ping $address }
```