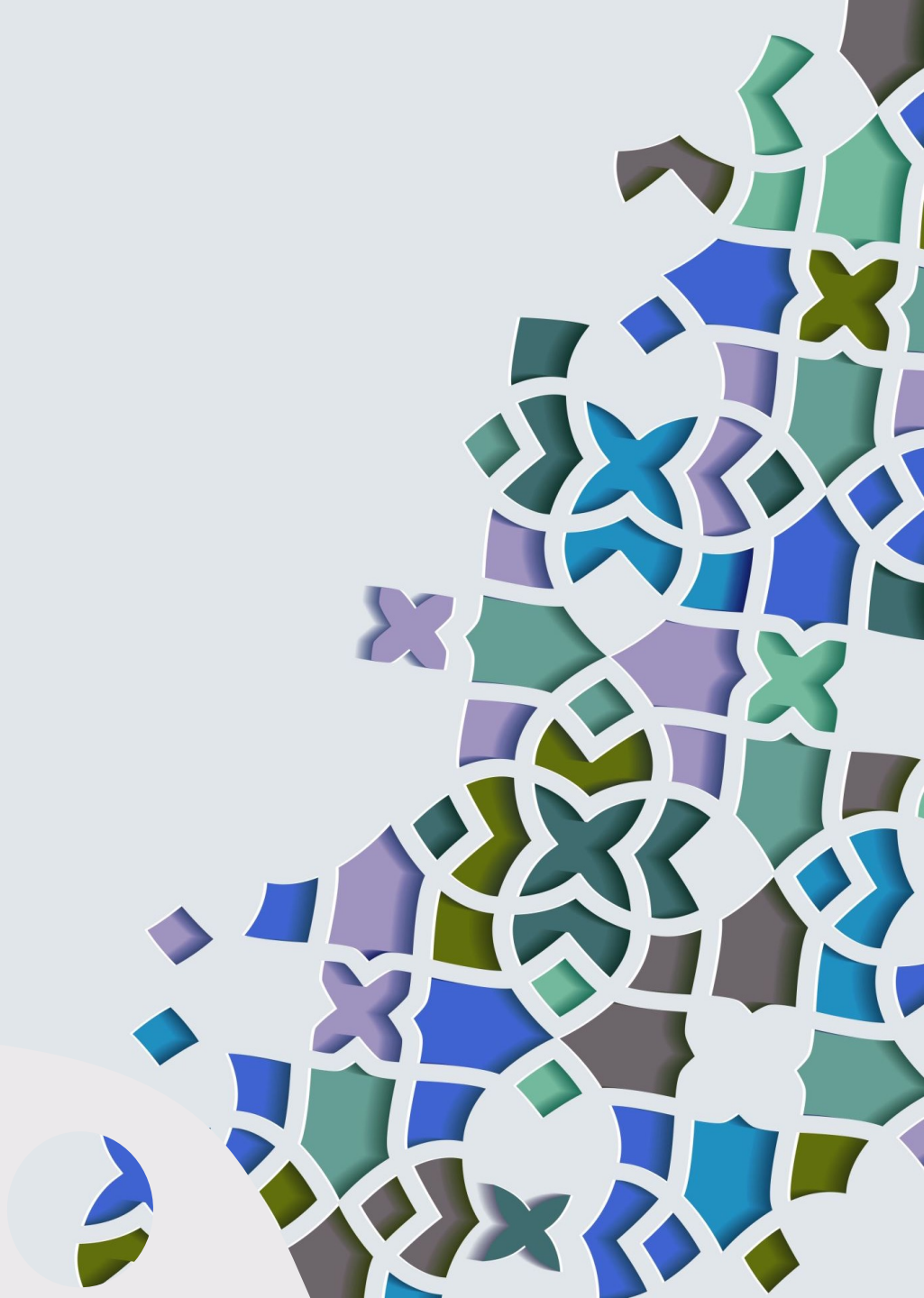


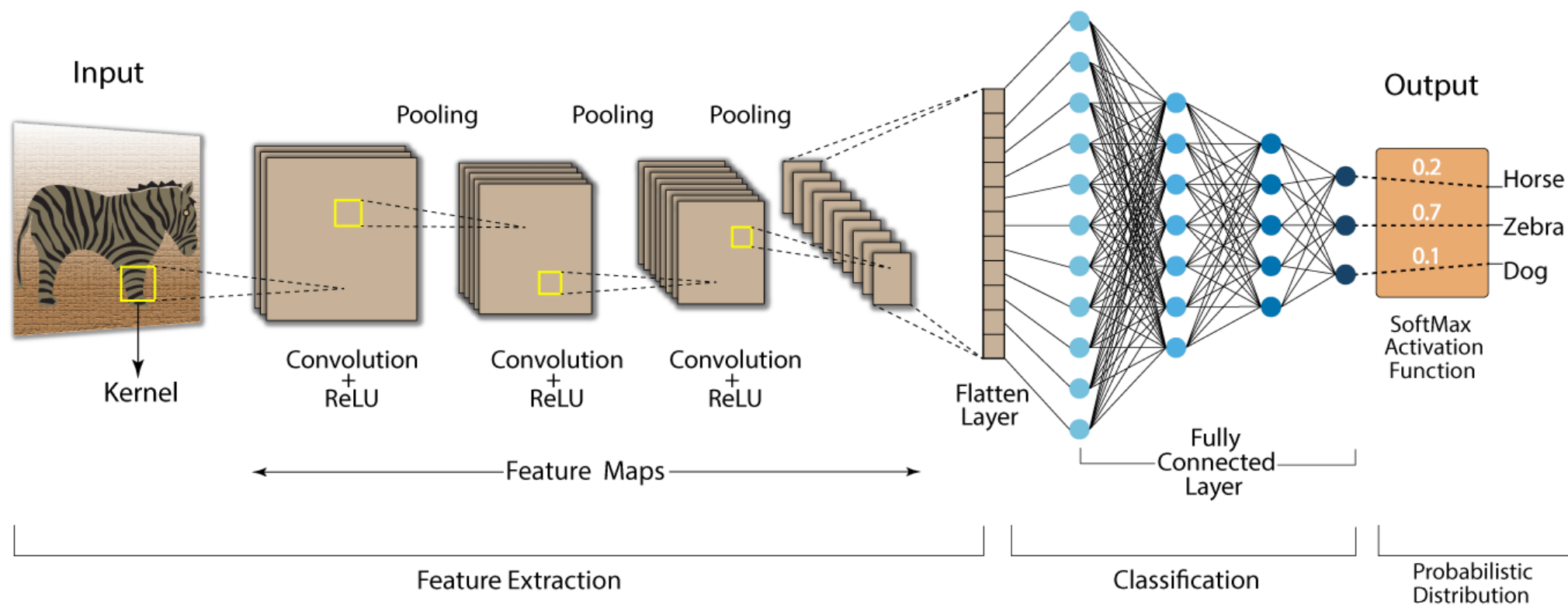
# EfficientNet & Good guy, bad guy classification

Mì Ai



# CNN

## Convolution Neural Network (CNN)

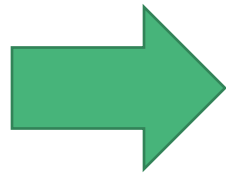
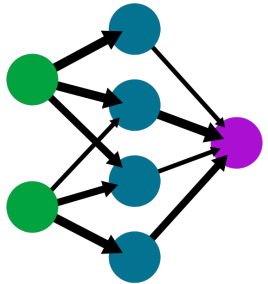


# CNN

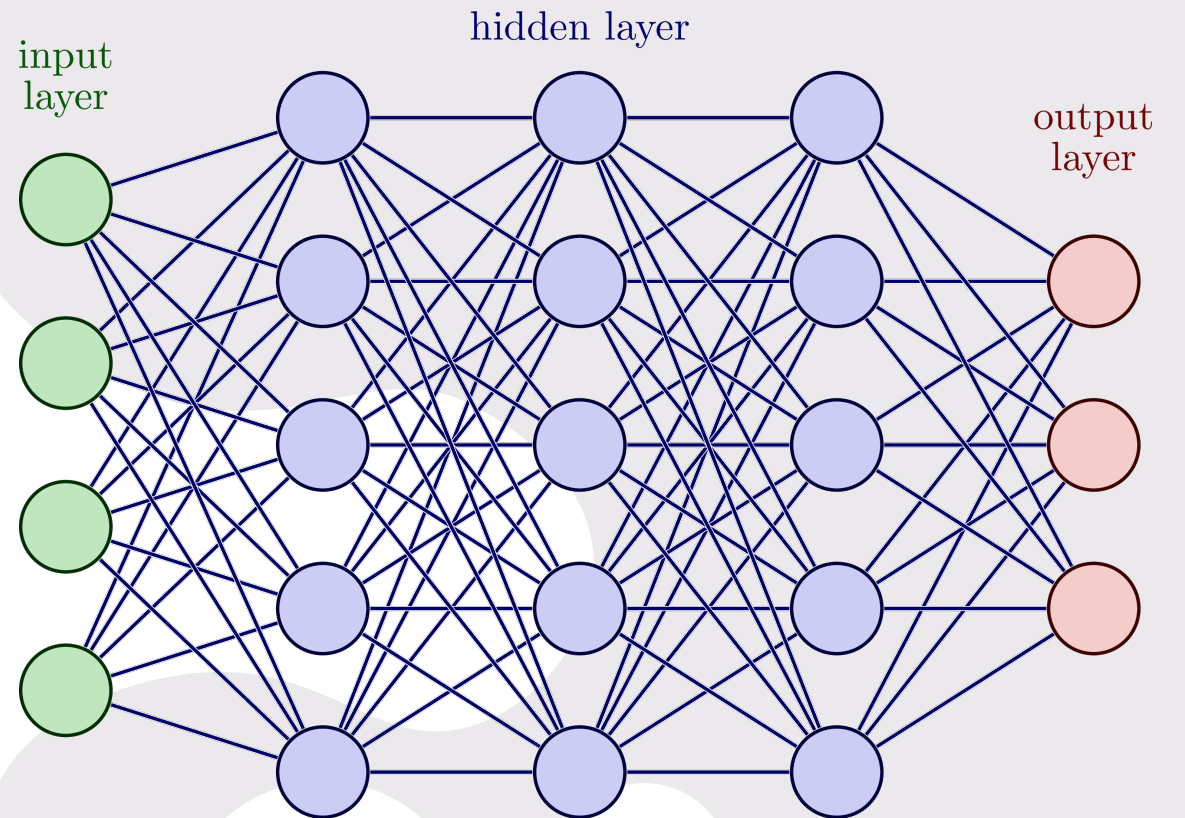
Architecture	Year	Accuracy	Parameters
AlexNet	2012	56.55%	62M
GoogleNet	2014	74.8%	6.8M
SENet	2017	82.7%	145M
GPipe	2018	84.3%	557M

Model Accuracy vs Model Size Trade-off

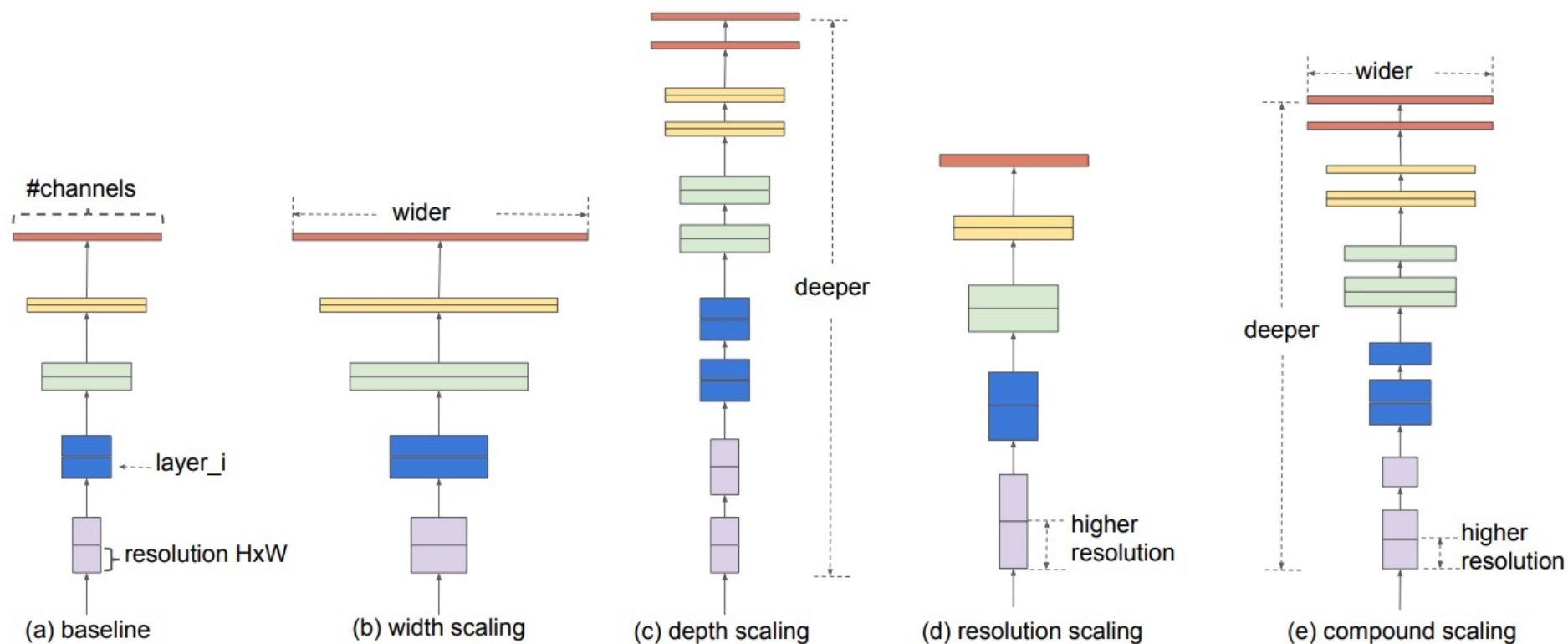
# Model Scaling



**How?**

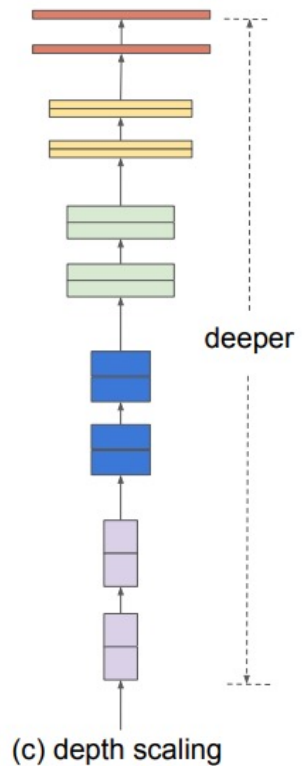


# Model Scaling



**Figure 2. Model Scaling.** (a) is a baseline network example; (b)-(d) are conventional scaling that only increases one dimension of network width, depth, or resolution. (e) is our proposed compound scaling method that uniformly scales all three dimensions with a fixed ratio.

# Model Scaling



## Pros

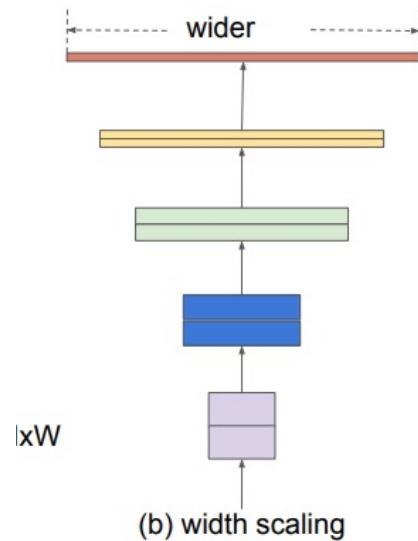
Largers number of layers hold richer details about the image -> more accurate.

E.g. ResNet-18 and ResNet-200 are both based on the ResNet architecture, but ResNet-200 is much deeper than ResNet-18 and is, therefore, more accurate. On the other hand, ResNet-18 is smaller and faster to run.

## Cons

They are difficult to train due to the vanishing gradient problem. The gain in accuracy saturates after a certain depth.

# Model Scaling



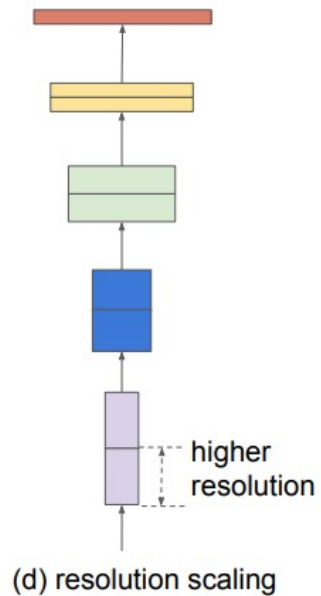
## Pros

CNN layer also have multiple filters.  
Network with more filters per layer is considered wider.  
Easier to train.

## Cons

Extremely wide and shallow network have difficulty capturing higher-level features.  
The gain in accuracy saturates after a certain width..

# Model Scaling



## Pros

Larger image has more information than a smaller one → change architect by taking in a larger input image and improve accuracy.

## Cons

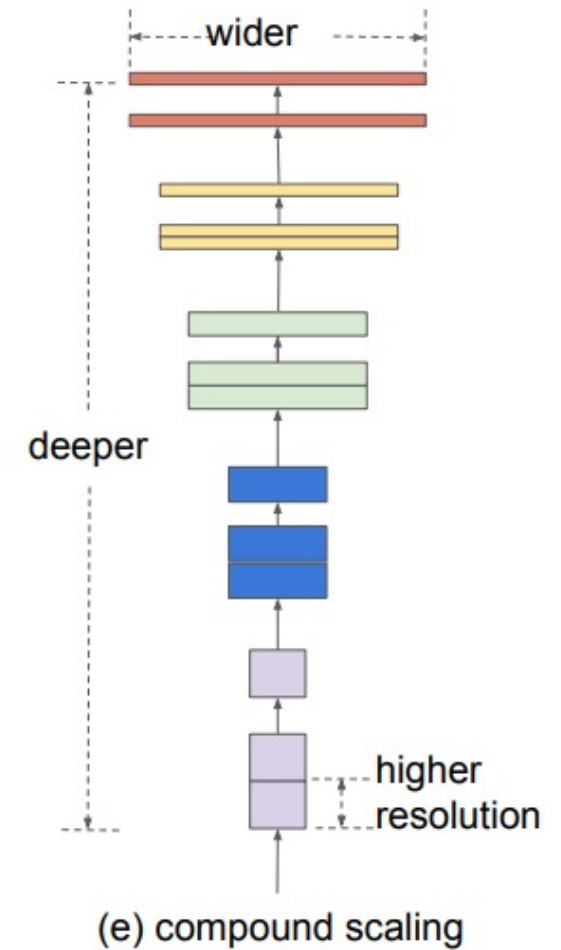
Requires more processing power

The gain in accuracy tends to saturate after a certain resolution.



# Model Scaling

Balance all of above factor to gain better accuracy -> **Compound Scaling**



# EfficientNet

Link:

<https://arxiv.org/abs/1905.11946>

v46v5 [cs.LG] 11 Sep 2020

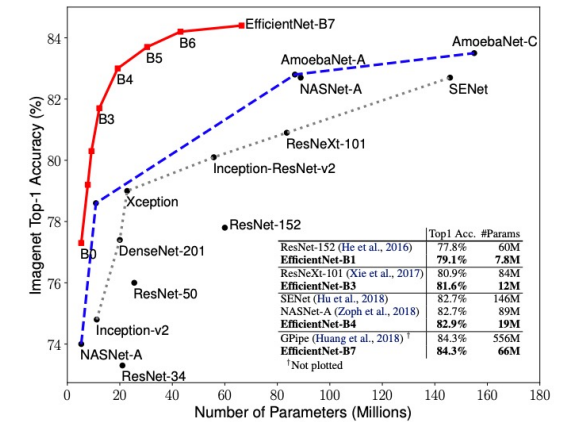
## EfficientNet: Rethinking Model Scaling for Convolutional Neural Networks

Mingxing Tan<sup>1</sup> Quoc V. Le<sup>1</sup>

### Abstract

Convolutional Neural Networks (ConvNets) are commonly developed at a fixed resource budget, and then scaled up for better accuracy if more resources are available. In this paper, we systematically study model scaling and identify that carefully balancing network depth, width, and resolution can lead to better performance. Based on this observation, we propose a new scaling method that uniformly scales all dimensions of depth/width/resolution using a simple yet highly effective *compound coefficient*. We demonstrate the effectiveness of this method on scaling up MobileNets and ResNet.

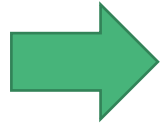
To go even further, we use neural architecture search to design a new baseline network and scale it up to obtain a family of models, called *EfficientNets*, which achieve much better accuracy and efficiency than previous ConvNets. In particular, our EfficientNet-B7 achieves state-of-the-art 84.3% top-1 accuracy



**Figure 1. Model Size vs. ImageNet Accuracy.** All numbers are for single-crop, single-model. Our EfficientNets significantly outperform other ConvNets. In particular, EfficientNet-B7 achieves new state-of-the-art 84.3% top-1 accuracy but being 8.4x smaller and 6.1x faster than GPipe. EfficientNet-B1 is 7.6x smaller and 5.7x faster than ResNet-152. Details are in Table 2 and 4.

# EfficientNet

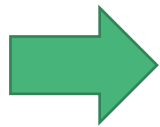
$$Y_i = F_i(X_i)$$



$$N = F_k \odot F_{k-1} \odot \dots \odot F_1(X_1) = \bigodot_{j=1 \dots k} F_j(X_1)$$

Model has stages in that layers are repeated

$$N = \bigodot_{j=1 \dots s} F_i^{L_i} X_{\langle H_i, W_i, C_i \rangle}$$



$$\max_{d, w, r} \text{Accuracy}(\mathcal{N}(d, w, r))$$

$$s.t. \quad \mathcal{N}(d, w, r) = \bigodot_{i=1 \dots s} \hat{\mathcal{F}}_i^{d \cdot \hat{L}_i} (X_{\langle r \cdot \hat{H}_i, r \cdot \hat{W}_i, w \cdot \hat{C}_i \rangle})$$

$$\text{Memory}(\mathcal{N}) \leq \text{target\_memory}$$

$$\text{FLOPS}(\mathcal{N}) \leq \text{target\_flops}$$

(2)

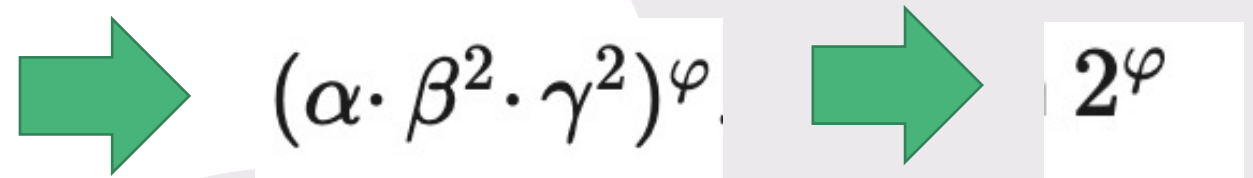
# EfficientNet

$$\begin{aligned} \text{depth: } d &= \alpha^\phi \\ \text{width: } w &= \beta^\phi \\ \text{resolution: } r &= \gamma^\phi \\ \text{s.t. } \alpha \cdot \beta^2 \cdot \gamma^2 &\approx 2 \\ \alpha \geq 1, \beta \geq 1, \gamma \geq 1 \end{aligned}$$

Compound scaling using  $\phi$  to control the resource to scale the model.

$\alpha, \beta, \gamma$  : Constants find by grid search

FLOPS is usually proportional with  $d, w^2, r^2$ .


$$\begin{aligned} &\rightarrow (\alpha \cdot \beta^2 \cdot \gamma^2)^\phi \\ &\rightarrow 2^\phi \end{aligned}$$

# EfficientNet-B0

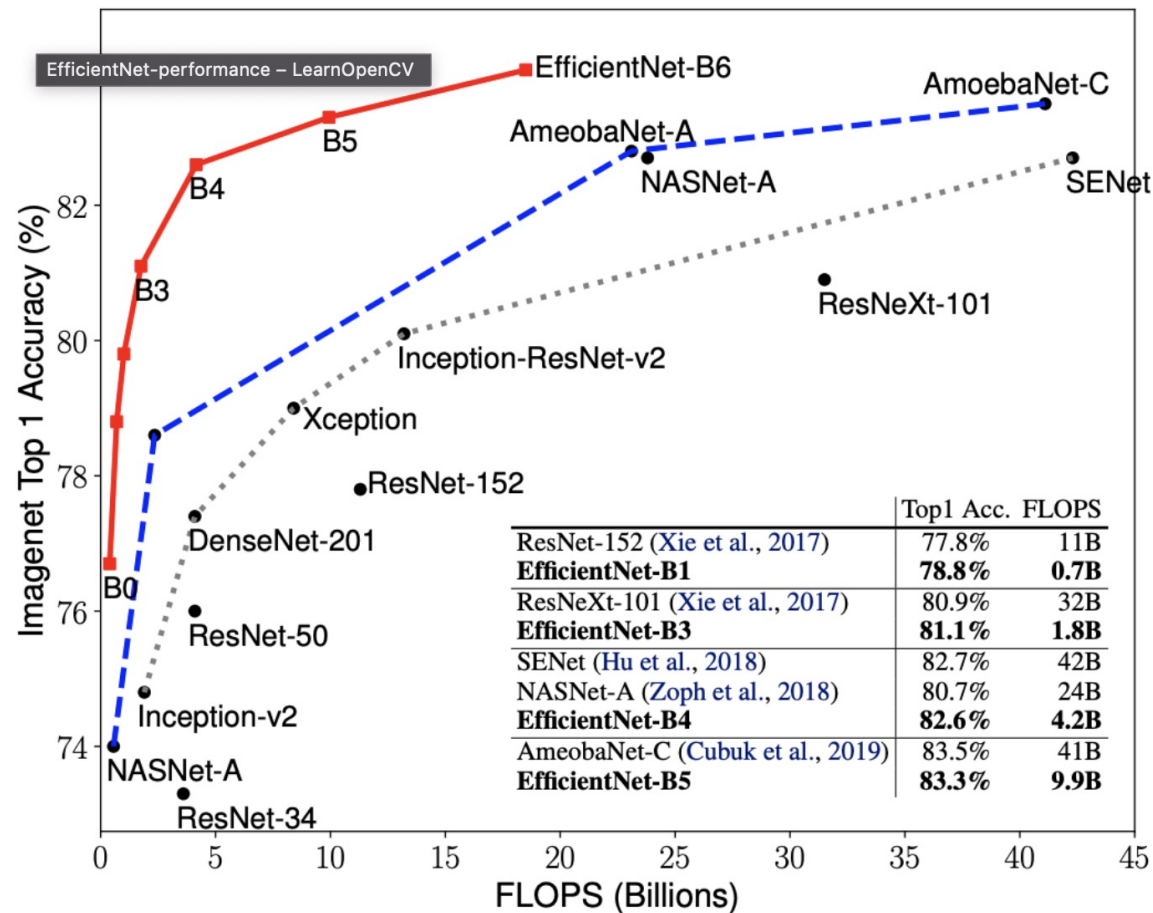
Stage $i$	Operator $\hat{\mathcal{F}}_i$	Resolution $\hat{H}_i \times \hat{W}_i$	#Channels $\hat{C}_i$	#Layers $\hat{L}_i$
1	Conv3x3	$224 \times 224$	32	1
2	MBConv1, k3x3	$112 \times 112$	16	1
3	MBConv6, k3x3	$112 \times 112$	24	2
4	MBConv6, k5x5	$56 \times 56$	40	2
5	MBConv6, k3x3	$28 \times 28$	80	3
6	MBConv6, k5x5	$14 \times 14$	112	3
7	MBConv6, k5x5	$14 \times 14$	192	4
8	MBConv6, k3x3	$7 \times 7$	320	1
9	Conv1x1 & Pooling & FC	$7 \times 7$	1280	1

# EfficientNet-BX (scaling)

Starting with EfficientNet-B0, the authors used the following strategy to scale it up.

1. Fix  $\phi = 1$ .
2. Assume the resource available at any step of scaling is twice of the resource at the previous step.
3. Do a small grid search over  $\alpha$ ,  $\beta$ , and  $\gamma$  such that the constraint in the above equation is not violated.
4. The authors found the parameters  $\alpha = 1.2$ ,  $\beta = 1.1$ ,  $\gamma = 1.15$  to work the best.
5. Fix  $\alpha$ ,  $\beta$ , and  $\gamma$  as constants and scale up EfficientNet-B0 with different  $\phi$  to obtain new scaled networks EfficientNet-B1 to B7.

# EfficientNet-BX (scaling)



# Hands-on

- EfficientNet B0 on Bad guy/good guy classification
- ImageDataGenerator from Dataframe