

Stacks — Scenario Implementations (C++ Group Assignment)

Members:

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➤ Our Solution:

- We use **ArrayStack<char>** solution to solve the problem of **Balanced Brackets Linter**.
- Because we aren't allowed to use the default stack library, we need to define our own stack, a header file called "stack.hpp".
- In stack.hpp: Simple templated Stack implementation.
 - Template parameter T: element type stored in the stack.
 - Internally uses a dynamic array; top index tracks the current top element.
 - Provides push, pop, peek (inspect top), and empty.
 - pop() and peek() print an error and return default T on underflow; callers must check empty() first.
 - Fixed initial buffer (10); no automatic growth and no destructor/copy-safety in this example.
- In main.cpp:
 - We have checkBalanced function. It verifies bracket pairing in a string.
 - Uses a custom Stack<pair<char,int>> to track opening brackets and their positions.
 - Skips contents of single-quoted character literals (handles escaped characters).
 - Returns "OK" for balanced input or "ERROR pos=<1-based> reason=<...>" for the problem.
 - We Store both the opening bracket and its index so we can report the position of unclosed brackets.
 - When encountering a single-quoted literal, advance past the entire literal so any brackets inside the literal don't affect balancing logic.
 - Positions in error messages are 1-based to match typical user-facing indexing.
 - Escaped chars inside single quotes are handled: a backslash skips the next char.

```
1  int main(){
2      string s = "()[]{}";
3      // string s = "([{}])";
4      // string s = "([)]";
5      // string s = "((((";
6      // string s = "()))";
7      // string s = "if(a[0] == '{')";
8
9      cout << checkBalanced(s) << endl;
10
11     return 0;
12 }
```

```
1  template <typename T>
2
3  class Stack
4  {
5  private:
6      T *arr = new T[10]; // fixed-size buffer (example). Stores stack elements.
7      int top = -1;       // index of the top element (-1 means empty)
8
9  public:
10     void push(T value)
11     {
12         // overflow guard: simple check for fixed buffer size
13         if (top == 9)
14         {
15             cout << "Stack Overflow" << endl;
16             return;
17         }
18         arr[++top] = value; // increment top then store value
19     }
20
21     T pop()
22     {
23         T temp;
24         // underflow guard: no elements to pop
25         if (top == -1)
26         {
27             cout << "Stack Underflow" << endl;
28             return temp; // return default-constructed T
29         }
30         return arr[top--]; // return top element then decrement top
31         return temp;       // unreachable but harmless (keeps previous structure)
32     }
33
34     T peek()
35     {
36         T temp;
37         if (top == -1)
38         {
39             cout << "Stack Underflow" << endl;
40             return temp; // return default-constructed T if empty
41         }
42         T val = arr[top]; // read top value
43         return arr[top];  // return top element (do not modify top)
44         return temp;      // unreachable (left from original code)
45     }
46
47     bool empty()
48     {
49         return top == -1; // true when no elements are present
50     }
51 };
```

```

1  string checkBalanced(const string &s)
2  {
3      Stack<pair<char, int>> st; // stack of (opening-bracket, index)
4
5      for (int i = 0; i < (int)s.length(); ++i)
6      {
7          char ch = s[i];
8
9          // If we hit a single-quoted literal, skip everything until the closing quote.
10         // This prevents characters like '{' inside literals from being interpreted as code.
11         if (ch == '\\')
12         {
13             ++i; // move past opening quote
14             while (i < (int)s.length())
15             {
16                 if (s[i] == '\\')
17                 { // escaped char inside literal: skip it and the next char
18                     ++i;
19                     if (i < (int)s.length())
20                         ++i;
21                     continue; // continue scanning inside the literal
22                 }
23                 if (s[i] == '\\')
24                     break; // found closing quote of the literal
25                 ++i;
26             }
27             continue; // continue main loop after the literal is skipped
28         }
29
30         // If an opening bracket, push it with its index.
31         if (ch == '(' || ch == '{' || ch == '[')
32         {
33             st.push({ch, i});
34         }
35         // If a closing bracket, check matching with top of stack.
36         else if (ch == ')' || ch == '}' || ch == ']')
37         {
38             if (st.empty())
39             {
40                 // No opening bracket for this closing one.
41                 return "ERROR pos=" + to_string(i + 1) + " reason=extra-closing";
42             }
43             auto top = st.peek(); // get the top pair<char,int> without removing
44             char open = top.first; // the opening bracket char
45             int pos = top.second; // its index (0-based)
46             st.pop(); // remove the matched opening
47             // If types don't match, it's a mismatch error at this closing bracket.
48             if ((ch == ')') && open != '(') ||
49                 (ch == '}') && open != '{') ||
50                 (ch == ']') && open != '[')
51             {
52                 return "ERROR pos=" + to_string(i + 1) + " reason=mismatch";
53             }
54         }
55     }
56
57     // After scanning: any remaining opening bracket is unclosed.
58     if (!st.empty())
59     {
60         auto top = st.peek();
61         // Report position as 1-based index of the unmatched opening bracket.
62         return "ERROR pos=" + to_string(top.second + 1) + " reason=unclosed";
63     }
64     return "OK";
65 }

```

Screenshot of the Result in Terminal:

```
main.cpp U, M X
stack > main.cpp > main()

74 int main()
75 {
76     // string s = "()[]{}";
77     // string s = "([{}])";
78     // string s = "([])";
79     // string s = "((((";
80     // string s = "())";
81     string s = "if(a[0] == '{')";
82
83     cout << checkBalanced(s) << endl;
84
85     return 0;
86 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS D:\Code\Year2\C++\Week4> cd "d:\Code\Year2\C++\Week4\stack\" ; if ($?) { g++ main.cpp -o main } ; if ($?) { .\main }
● OK
PS D:\Code\Year2\C++\Week4\stack> cd "d:\Code\Year2\C++\Week4\stack\" ; if ($?) { g++ main.cpp -o main } ; if ($?) { .\main }
● OK
PS D:\Code\Year2\C++\Week4\stack> cd "d:\Code\Year2\C++\Week4\stack\" ; if ($?) { g++ main.cpp -o main } ; if ($?) { .\main }
● ERROR pos=3 reason=mismatch
PS D:\Code\Year2\C++\Week4\stack> cd "d:\Code\Year2\C++\Week4\stack\" ; if ($?) { g++ main.cpp -o main } ; if ($?) { .\main }
● ERROR pos=3 reason=unclosed
PS D:\Code\Year2\C++\Week4\stack> cd "d:\Code\Year2\C++\Week4\stack\" ; if ($?) { g++ main.cpp -o main } ; if ($?) { .\main }
● ERROR pos=3 reason=extra-closing
PS D:\Code\Year2\C++\Week4\stack> cd "d:\Code\Year2\C++\Week4\stack\" ; if ($?) { g++ main.cpp -o main } ; if ($?) { .\main }
● OK
○ PS D:\Code\Year2\C++\Week4\stack>
```