

In regards to the article "The Internet is a Waste-land, So Give Kids Better Places to ~~Go Go Go~~"

Dear ~~Mrs Goldberge~~, Madam,

I am writing to you in regards to the thesis, that ^{given} ~~giving~~ the right spaces and opportunities, children will get off their phones, that you present in your article.

I completely agree with this thesis. From a personal perspective, I have had the chance to enjoy playing ^{in parks}, going to birthday parties and participating ~~in~~ ⁱⁿ many more fun activities as a child. These memories

~~have shown me~~ and experiences have demonstrated me the fact that being ~~and surrounded~~ surrounded by other children or just being outside ~~and~~ playing by oneself ~~won't lead to~~ in nearly every case won't lead to children wanting to use their phones.

~~Even though children tempt to not use their phones when being around~~ Being around other children leads children to socialize ~~with each other~~, make new friends and enjoy their time together. ~~the~~

In the other hand phones, computer-games and the Internet offer the exact same option to kids now-adults. Specially ~~video games~~ Specially by playing video-games children can spend hours playing and making friends online which prevents them from getting off their screens as ~~there that~~ replaces and erases children's need and urge to meet new friends and ~~go~~ go outside to play and have fun.

Even though it is very positive that the virtual world allows children to socialize and enjoy themselves ~~and it shouldn't be prioritized~~ prioritized over doing the exact same thing in the real world. While being outside and enjoying childhood around other kids ~~doesn't~~ ^{doesn't} represent negative benefits there are numerous studies that ~~the specially~~ children show that specially for children ~~these~~ spending too much time ~~in front~~ in front of screens and playing video games leads to negative benefits ~~for~~

~~children. From eye problems to back complains From~~
~~sitting in bad~~ From eye problems from looking too much
at the screen to back complains^{oo} from bad posture
while sitting and playing games to kids developing
~~video game~~ videogame based addictions, it is proven that
children are ~~negatively~~ ^{negatively} affected by the digital world.

In my opinion ~~specialty~~ specialty parents should be
focusing on preventing their children from spending too
much in the virtual world and creating^{providing} an environment
where the urge to play videogames to have fun and make new^{*}
Creating the right environment ~~to achieve~~ for child^{*}
children to not even get on their phones is an easy
task. It doesn't require ~~funding infrastructure~~ anything
but ~~being~~^{children²} able to play, go outside and make friends.

*¹ Friends, is non-existing

*² children being

I am looking forward to your response.

~~greeting~~ ~~Greeting~~ Yours sincerely,