The Code hasn't been completed yet, so anything stated here is only relative and assumptions

1. Single responsibility principle

This principle is not violated since all the components are designed with only one responsibility in mind.

2. Open/closed principle

As stated, the code is not yet done. All I can say is that I will try my best in the coding process not to violate this process.

3. Liskov substitution principle

As stated, the code is not yet done. All I can say is that I will try my best in the coding process not to violate this process.

4. Interface segregation principle

As stated, the code is not yet done. All I can say is that I will try my best in the coding process not to violate this process.

5. Dependency inversion principle

As stated, the code is not yet done. All I can say is that I will try my best in the coding process not to violate this process.