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HO CHI MINH CITY UNIVERSITY OF TECHNOLOGY
Faculty of Computer Science and Engineering



CC02 — Lab Report

Microprocessor - Microcontroller Lab 4

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1 Exercise

The GitHub link for the lab schematics is at [here](#) or in this link: <https://github.com/thanhbinh0710/VXL.git>.

1.1 Proteus Schematic

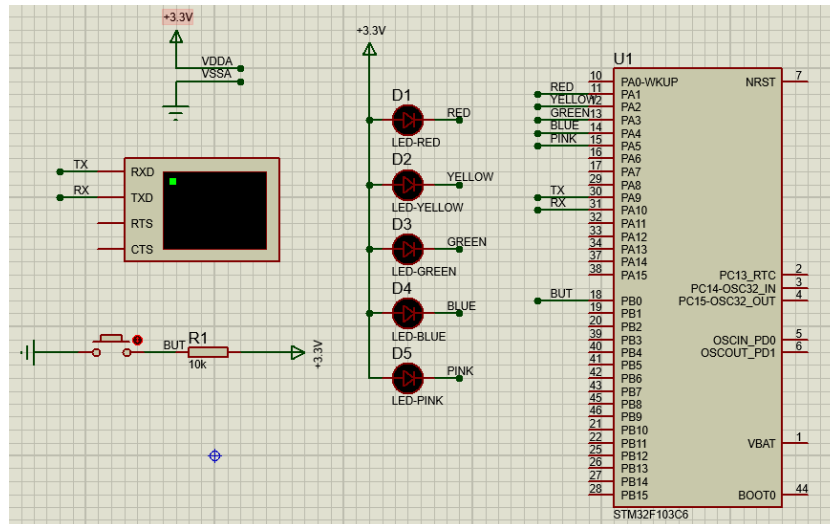


Figure 1: Schematic

1.2 Scheduler Initialization

```

1 Task_List Tlist;
2 uint32_t Tcounter = 0; //Task_counter
3 ERROR_CODE errorCode = NO_ERROR;
4 ERROR_CODE lastError = NO_ERROR;
5
6 char str[50];
7
8 void SCH_INIT(){
9     Tlist.head = NULL;
10    Tlist.size = 0;
11    Tcounter = 0;
12    errorCode = NO_ERROR;
13 }

```

1.3 Scheduler Update Function

```

1 void SCH_Update(){
2     timestamp += 10;
3     if (Tlist.size && Tlist.head->Delay > 0){
4         Tlist.head->Delay--;
5     }
6 }

```

1.4 Scheduler Delete Function

```
1 int deleteTask (uint32_t ID){
2     if (Tlist.size == 0) return 1;
3     Task_Control *curr = Tlist.head;
4     Task_Control *prev = NULL;
5     while (curr != NULL){
6         if (ID == curr->TaskID){
7             //found task
8             if (prev == NULL){
9                 //delete 1st task in list
10                Tlist.head = curr->nextTask;
11            }else{
12                prev->nextTask = curr->nextTask;
13            }
14            if (curr->nextTask != NULL){
15                curr->nextTask->Delay += curr->Delay;
16            }
17            free(curr);
18            Tlist.size--;
19            return 0;
20        }
21        prev = curr;
22        curr = curr->nextTask;
23    }
24    return 1;
25 }
26
27 RETURN_CODE SCH_Delete_Task(const unsigned char TaskID){
28     RETURN_CODE returnCode;
29     if (deleteTask(TaskID)){
30         returnCode = ERROR_SCH_CANNOT_DELETE_TASK;
31     }else{
32         returnCode = NO_ERROR;
33     }
34     return returnCode;
35 }
```

1.5 Scheduler Add Task Function

```
1  int addTask(Task_Control *task){
2      if (Tlist.size >= SCH_MAX_TASKS){
3          return 1;
4      }
5      if (Tlist.size == 0){
6          Tlist.head = task;
7          Tlist.size++;
8          return 0;
9      }
10     Task_Control *curr = Tlist.head;
11     Task_Control *prev = NULL;
12     while (curr != NULL && task->Delay >= curr->Delay){
13         task->Delay -= curr->Delay;
14         prev = curr;
15         curr = curr->nextTask;
16     }
17     task->nextTask = curr;
18     if (prev != NULL){
19         prev->nextTask = task;
20     }else{
21         Tlist.head = task;
22     }
23     if (curr != NULL){
24         curr->Delay -= task->Delay;
25     }
26     Tlist.size++;
27     return 0;
28 }
29
30 unsigned char SCH_Add_Task(void (*func_ptr)(), unsigned int DELAY,
31     unsigned int PERIOD){
32     Task_Control *task = (Task_Control*)malloc(sizeof(Task_Control));
33     task->Delay = DELAY;
34     task->Period = PERIOD;
35     task->TaskID = (++Tcounter)%256;
36     task->Task_ptr = func_ptr;
37     task->nextTask = NULL;
38     addTask(task);
39     return task->TaskID;
40 }
```

1.6 Scheduler Dispatcher Funtion

```
1 void SCH_Dispatcher(){
2     while (Tlist.size != 0 && Tlist.head -> Delay == 0){
3         uint32_t timeOut = timestamp;
4         sprintf(str, "TaskID: %ld timeout at: %ld ms\r\n", Tlist.head->TaskID, timeOut)
5         ;
6         displayMSG(str);
7         (*Tlist.head->Task_ptr)();
8         if (Tlist.head->Period) SCH_Add_Task(Tlist.head->Task_ptr, Tlist.head->Period,
9         Tlist.head->Period);
10        SCH_Delete_Task(Tlist.head->TaskID);
11    }
12    SCH_Report_Status();
13 }
```

1.7 Scheduler Report Status Function

```
1 int errorCounter = 0;
2 void SCH_Report_Status(){
3     #ifndef REPORT_ERROR
4         static int lastError = NO_ERROR;
5         static int errorCounter = 0;
6         if (errorCode != lastError){
7             lastError = errorCode;
8             if (errorCode != NO_ERROR){
9                 errorCounter = 60000;
10                char errorMsg[100];
11                snprintf(errorMsg, sizeof(errorMsg), "Error Code: %d\r\n", errorCode);
12                displayMSG(errorMsg);
13            }else{
14                errorCounter = 0;
15                char noErrorMessage[] = "No Error\r\n";
16                displayMSG(noErrorMessage);
17            }
18        }
19        if (errorCounter > 0){
20            if (--errorCounter == 0){
21                errorCode = NO_ERROR;
22            }
23        }
24    #endif
25 }
```



1.8 Perform Led Blinking by using Scheduler

```
1 SCH_Add_Task(toggleRed,50,50);
2 SCH_Add_Task(toggleYellow,51,100);
3 SCH_Add_Task(toggleGreen,52,150);
4 SCH_Add_Task(toggleBlue,53,200);
5 SCH_Add_Task(togglePink,54,250);
6 while (1)
7 {
8     SCH_Dispatcher();
9     /* USER CODE END WHILE */
10
11     /* USER CODE BEGIN 3 */
12 }
13 /* USER CODE END 3 */
14 void HAL_TIM_PeriodElapsedCallback(TIM_HandleTypeDef *htim){
15     SCH_Update();
16 }
```




References