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CC02 – Lab Report

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1 Exercise

The GitHub link for the lab schematics is at [here](#) or in this link: <https://github.com/thanhbinh0710/VXL.git>.

1.1 Proteus Schematic

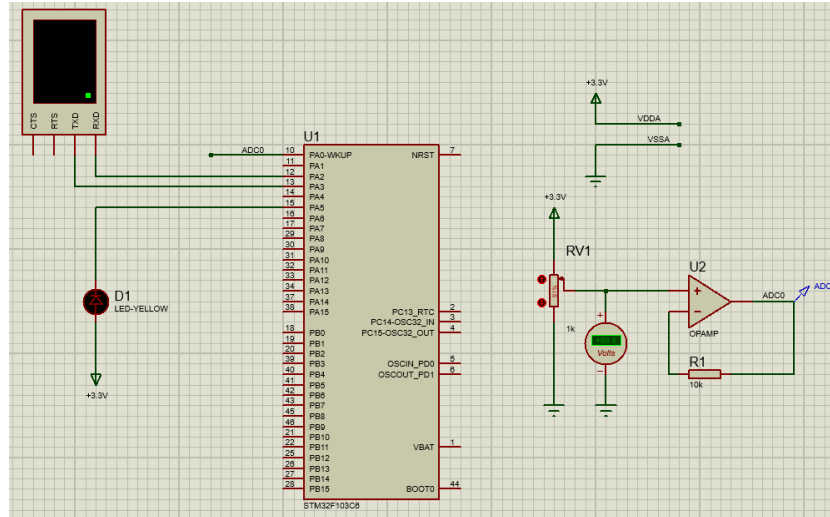


Figure 1: Schematic

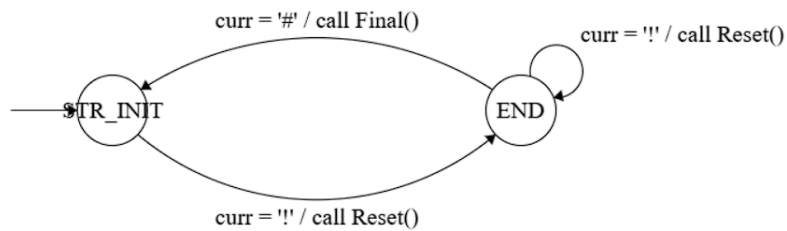


Figure 2: Parser fsm

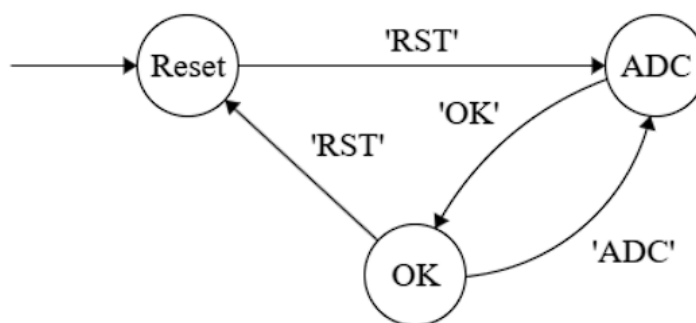


Figure 3: UART fsm

1.2 Parser Command Source Code:

```
1 #include "parser.h"
2
3 void reset(){
4     commandIndex = 0;
5 }
6
7 void add(char c){
8     if (commandIndex < MAX_BUFFER - 1){
9         command[commandIndex++] = c;
10    }
11 }
12
13 void final(){
14     command[commandIndex] = '\0';
15     commandFlag = 1;
16 }
17
18 void parser_fsm(){
19     char curr = temp;
20     switch (Pstatus){
21     case STR_INIT:
22         if (curr == '!'){
23             Pstatus = END;
24             reset();
25         }
26         break;
27     case END:
28         if (curr == '#'){
29             final();
30             Pstatus = STR_INIT;
31         }else if (curr == '!'){
32             reset();
33         }else{
34             add(curr);
35         }
36         break;
37     default:
38         break;
39     }
40 }
```

1.3 UART Source Code:

- Handle Resest Function:

```
1 void HandleReset(ADC_HandleTypeDef hadc1, UART_HandleTypeDef huart2){
2     if (commandFlag == 1){
3         commandFlag = 0;
4         if (command[0] == 'R' && command[1] == 'S' && command[2] == 'T'){
5             HAL_ADC_Start(&hadc1);
6             ADCvalue = HAL_ADC_GetValue(&hadc1);
7             HAL_ADC_Stop(&hadc1);
8
9             HAL_UART_Transmit(&huart2,(uint8_t*)str, sprintf(str, "\r\n"), 1000);
10            Ustatus = ADC;
11            setTimer(1, 3000);
12
13        }
14    }
15 }
```

- Handle Getting ADCvalue:

```
1 void HandleADC(UART_HandleTypeDef huart2){
2     HAL_UART_Transmit(&huart2, (uint8_t*)str, sprintf(str, "!ADC=%ld\r\n", ADCvalue),
3         1000);
4     Ustatus = OK;
5 }
```

- Handle "OK" Function:

```
1 void HandleOK(UART_HandleTypeDef huart2){
2     if (commandFlag == 1){
3         commandFlag = 0;
4         if (command[0] == 'O' && command[1] == 'K'){
5             HAL_UART_Transmit(&huart2, (uint8_t*)str, sprintf(str, "\r\n"), 1000);
6             Ustatus = Reset;
7             clearTimer(1);
8         }
9     }
10     if (timer_flag[1] == 1){
11         Ustatus = ADC;
12         setTimer(1,3000);
13     }
14 }
```

- UART Structure:

```
1 void UART_fsm(ADC_HandleTypeDef hadc1, UART_HandleTypeDef huart2){
2     switch (Ustatus){
3     case Reset:
4         HandleReset(hadc1, huart2);
5         break;
```

```
6  case ADC:
7      HandleADC(huart2);
8      break;
9  case OK:
10     HandleOK(huart2);
11     break;
12 default:
13     break;
14 }
15 }
```

1.4 Callback Function:

```
1  void HAL_UART_RxCpltCallback ( UART_HandleTypeDef * huart ) {
2      //Luu ki tu nhan dc vao buffer
3      if (huart->Instance == USART2){
4          buffer[bufferIndex++] = temp;
5          if (bufferIndex == MAX_BUFFER) bufferIndex = 0;
6          bufferFlag = 1;
7          //Truyen ki tu nhan dc qua UART
8          HAL_UART_Transmit (&huart2 , &temp , 1 , 50) ;
9          //Nhan ki tu moi
10         HAL_UART_Receive_IT (&huart2 , &temp , 1) ;
11     }
12 }
```

- Main loop:

```
1      setTimer(0,1000);
2      clearTimer(1);
3      while (1)
4      {
5          /* USER CODE END WHILE */
6          if (timer_flag[0] == 1){
7              HAL_GPIO_TogglePin(LED_GPIO_Port, LED_Pin);
8              setTimer(0,1000);
9          }
10         if (bufferFlag == 1){ //Neu co ki tu moi trong buffer
11             parser_fsm(); //Goi ham nay de xu ly
12             bufferFlag = 0;
13         }
14         UART_fsm(hadc1, huart2);
15         /* USER CODE BEGIN 3 */
16     }
```



References