Syllabus

Course Title: Object Oriented Language and Theory
Course Code: 06-01
Product Code: A1

First Creation (Date - Version No.): 080201-01

* Sample: 070606-01

Rev	Revision History (Date - Version No.)					
1	080309-01	16				
2	161506-02	17				
3		18				
4		19				
5		20				
6		21				
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Official Approval	Date of Report to PIU

Course Title <japan-side></japan-side>	Semester	Day of the week, Period	Credit	Instructor
Object-Oriented Language and	6	45 minutes x 4 x 15 weeks	3	
Theory				

Course Description

Object-orientation is an essential, fundamental technology to develop modern flexible and reliable software. This course will provide the common knowledge of object-oriented programming languages using a popular programming language Java. This course will also introduce the basic and elementary concepts and notations of object-oriented theory using Unified Modeling Language (UML).

Focus and Goal

After completing this course, student will be able to:

- o Describe some fundamental object-oriented techniques using Java programming language
- o Explain notations of some popular UML diagrams

Courses which students are recommended to enroll in, but not required to

Software Engineering

Ke	neme: Introduction to Object-Oriented Methodology and Java eywords: Object-orientation, Object, Class, Java, Java Virtual Machine (JVM), Byte-code
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Lé	ab: Install Java, set up environment parameters, compile and run Java programs by command line
2 nd Th	neme: Java basics and UML Overview
Ke	eywords: Java syntax, naming convention, data types, array, modeling, UML, class notation
Lé	ab: Install and use IDE (Eclipse/Netbean), Practice with Java data types (include array), following the aming convention, draw classes in UML
3rd Th	neme: Encapsulation and Class Building
Ke	eywords: Encapsulation, Attribute, Operations, Methods, Method Signature, Constant Member
	ab: Write a class with attributes and methods, constant members (i.e. final in Java). Create objects from
cla	asses, send message to objects.
4th Th	neme: Constructor, Method Overloading and Message Sending
Ke	eywords: Constructor, Initialization, Instance, Message Sending, Parameter Passing, Classifier Member
	ab: Write constructors for classes, practice with method/constructor overloading, different types of
pa	arameter passing, create classifier members (i.e. static in Java) and compare to instance members
5th Th	neme: Class Organization with Package - Memory Management
Ke	eywords: Package, import, Heap, Stack, Garbage Collector
	ab: Create package and use package, create "garbage" observe and solve the problem (e.g. String and cringBuffer)

6th	Theme: Association, Aggregation and Composition
	Keywords: Reusability, Relationship, Association, Aggregation, Composition Lab: Draw relationships between classes in UML, i.e. association – aggregation and composition. Implement these relationships in Java.
7th	Theme: Inheritance
	Keywords: Reusability, Inheritance, Base class (superclass), Derived class (subclass), extends, super, Method Overriding, Hierarchical Initialization. Lab: Create a subclass extends an existing class, reuse attributes and methods from superclass, override some methods. Checking the hierarchical initialization. Exercise: Refactor the source code to create super classes.
8th	Theme: Abstract Class and Interface
	Keywords: Abstract Method, Abstract Class, Multiple Inheritance, Single Inheritance, implements Lab: Create an abstract class with abstract method(s) and interface, and then create their subclasses. Implements abstract methods. Exercise: Working with thread.
9th	Theme: Polymorphism
	Keywords: Static Binding, Dynamic Binding, Up casting, Down casting Lab: Create several subclasses with same overridden methods. Test the polymorphism. Implement a stack with up casting and Object.
10th	Theme: Generic Programming
	Keywords: Template, Java Generic Data Structure, Stack, Set, List, Map Lab: Implement a stack with template to compare. Using Java generic data structure for a problem, e.g. count the word frequencies from an input text.
11th	Theme: Exception Handling
	Keywords: exception, error, exception handling, exception delegating, user-defined exceptions, try, catch, throw, throws, finally Lab: Try and catch some runtime and non-runtime exceptions. Create a user-defined exception, delegate and catch it.
12th	Theme: Use case diagram, Activity diagram
	Keywords: Functional Requirement, Use case, Actor, Activity/Action, flow chart Lab: Draw use case diagrams and activity diagrams for mini-projects
13th	Theme: Class diagrams
	Keywords: Static view, Class relationships: Association, Composition, Aggregation and Generalization, Multiplicity, Package Lab: Draw class diagrams for mini-projects
14th	Theme: Interaction diagrams
	Keywords: Object Interaction with Message, Lifeline, Execution Occurrence, Event Occurrence, Links and

	Messages Lab: Present mini-projects (1/2)
15th	Theme: Introduction to other UML diagrams
	Keywords: State machine diagram, Component diagram, Deployment diagram Lab: Present mini-projects (2/2)

Out of class assignment

Exercises and Mini-projects

Grading Criteria and Method of Evaluation Kind Percentage Evaluation Criteria						
Examination	60%	Lecture Section				
Lab and Mini-Project 40%		Lab Section: Students are divided into groups for mini-projects				
Continuous Assessment	0%					
Others	%					
Note						

Educational advice for enrolled students

Textbooks				
Title	Author	Publisher	ISBN code	Comment
Object-Oriented	Danny Poo,	Springer	978-1-84628-962-0	2nd Edition, 2008
Programming and	Derek Kiong		(ISBN-10: 1846289629)	
Java	and			
	Swarnalatha			
	Ashok			
UML Distilled Third	Martin Fowler	Addison-Wesley	0321193687	Notation of UML
Edition: A Brief Guide		Professional		
to the Standard				
Object Modeling				
Language				
UML 2 Toolkit Hans-Erik		Wiley	URL:	
	Eriksson and	Publishing Inc.	http://www.ges.dc.ufscar.br/posgrad	uacao/UML_2_Toolkit.pdf
	Magnus Penker.			
Note				

Reference books						
Title	Author	Publisher	ISBN code	Comment		
Note:						

Internet Websites related to the Course

https://docs.oracle.com/javase/tutorial/java/concepts/index.html

Contact

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Others