# **IMPROVE IMAGE EDITING BY INSTRUCTING**

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#### What?

The main goal is to improve image editing performance based on text instructions by:

- Increasing spatial reasoning accuracy: Improving the ability to handle location-specific instructions.
- Reducing bias in the training data.
- Adding metrics such as FID and Human Evaluation Score for more comprehensive evaluation.

#### Why?

- This study aims to overcome the limitations of **InstructPix2Pix**, especially in handling spatial positioning and bias reduction, and improving image quality.
- These improvements not only improve performance but also expand applications in design, advertising, and education, meeting the growing demand for intelligent and accurate image editing tools.

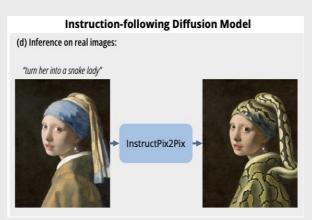
### **Overview**

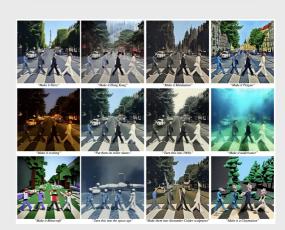
**Improve Dataset** 



Comprehensive evaluation







# Description

#### 1. Improve Dataset

 Combine simulation data from 3D tools like Blender (e.g. "put the ball in the lower left corner") with real-world data from COCO, Open Images, and manual annotations to improve spatial localization and reduce bias.

## 2. Training Model

- Model Architecture Improvement for Spatial Guidance Understanding.
- Integrating a spatial attention layer and flexible guidance processing mechanism enables the model to perform complex commands like "rotate the view 45 degrees" or "move the object to the left".

### 3. Comprehensive Evaluation

Apply FID to measure image quality, Human Evaluation Score to evaluate the level of compliance with requirements, and build specific tests like "add two cats" or "move the object to the right 10%".











Input

Edit instruction: "in a race car video game"

Figure 1 . By varying the latent noise, our model can produce many possible image edits for the same input image and instruction.