Luong Doan

https://luongd.xyz/

EMPLOYMENT

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VinAI Research
AI Engineer Resident
Winter 2020

- Worked on developing a natural language understanding system for Vietnamese voice assistant. The model achieves over 80% of F1-score on intent classification and slot filling.
- Languages/Technologies used: Python, Scikit-learn.

Cinnamon AI HCMC, Vietnam

AI Researcher Intern

June. 2019 - Aug. 2019

- Worked on developing a Named-entity recognition model that can tag Japanese words in a text line with their corresponding type. The precision of the model was improved from 75% to 92% by using zero LSTM initial state and 99% by using non-zero LSTM initial state.
- o Languages/Technologies used: Python, Pytorch, Tensorflow.

EDUCATION

Ulsan National Institute of Science and Technology

Ulsan, South Korea

2017 - 2021

- Bachelor of Computer Science and Mathematical Science

 Global Uni-Star Scholarship with full tuition support.
 - o Current GPA: 89.20/100

Honors and Awards

• 22nd/135 place in the 2018 ACM ICPC Asia Seoul Regional Programming Contest

2018

- \circ Competed in a team of three to solve 10-12 algorithmic problems in five hours contest using C/C++/Java.
- Second prize in the 2016 ACM ICPC Vietnam National Programming Contest

2016

- \circ Got 19th place out of 166 participated teams.
- Second prize in Vietnamese National Olympiad in Informatics in 2015

2015

 An annual programming contest held by the Ministry of Education and Training for Vietnamese high-school students. This is the preliminary contest for choosing representatives for the International Olympiad in Informatics (IOI).

PROJECTS

• LQD Online Judge

2020

- An online system for hosting programming contests based on the DMOJ open-source platform. LQD Online Judge also provides messaging service that allow the community on sharing ideas and discussing approaches to solve coding questions.
- Languages/Technologies used: Python, Django framework, jQuery, MariaDB.

• Hanh Trinh Magellan Season 2 platform

2019

- Developed a web platform for the contest "Hanh Trinh Magellan" that helps the moderator add, edit and show the questions in several styles (text, audio, video, crosswords, gomoku board); it also helps the contestants send their answers and AJAX requests (request answer permission, request to double their score) to the moderator.
- o Languages/Technologies used: Python, Javascript, HTML, CSS, Django framework, jQuery, Bootstrap.

ACTIVITIES

• Admin and problem setter at Le Quy Don's online judge

2018 - 2020

• Manage over 3000 users of the platform and contribute data structures & algorithm problems for online contests.

• Problem setter at Ho Chi Minh University of Technology

2016 - 2017

 Create problemsets for BKIT Contest and Hau Due Pascal Contest, which are well-known annual programming contests of this university.