# Frequent Subgraph Mining (FSM)

#### Introduction

- Frequent subgraphs
  - A (sub)graph is *frequent* if its *support* (occurrence frequency) in a given dataset is no less than a *minimum support* threshold
- Applications of graph pattern mining
  - Mining biochemical structures
  - Program control flow analysis
  - Mining XML structures or Web communities
  - Building blocks for graph classification, clustering, compression, comparison, and correlation analysis

#### What Makes FSM So Hard?

- Isomorphic graphs have same structural properties even though they may look different.
- Subgraph isomorphism problem: Does a graph contain a subgraph isomorphic to another graph?
- FSM algorithms encounter this problem while buildings graphs.
- This problem is known to be NP-complete!

# **Example: Frequent Subgraphs**

#### **GRAPH DATASET**

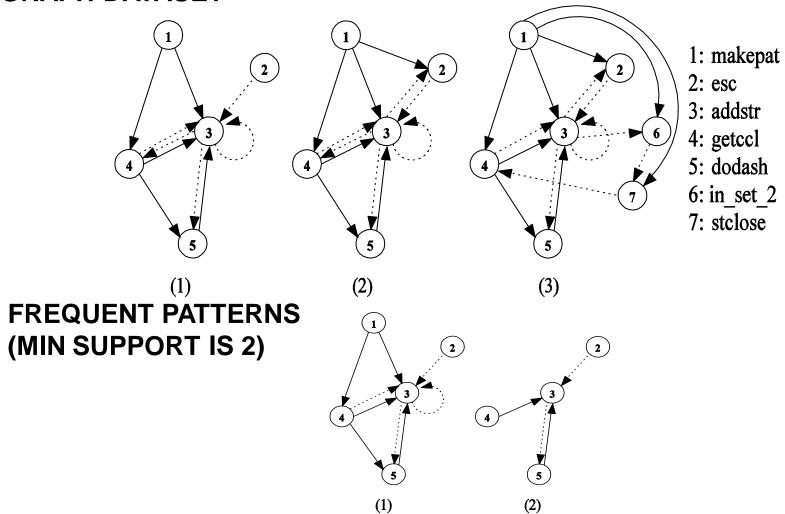
$$(A) \qquad (B) \qquad (C)$$

# FREQUENT PATTERNS (MIN SUPPORT IS 2)

$$(1) \qquad (2) \qquad \sqrt[N]{}$$

# **EXAMPLE (II)**

#### **GRAPH DATASET**



# Mining Frequent Subgraphs

- Methods for Mining Frequent Subgraphs
- Applications:
  - Graph Indexing
  - Similarity Search
  - Classification and Clustering
- Summary

#### Frequent Subgraphs Mining Algorithms

- Underlying strategy of both traditional frequent pattern mining and frequent subgraph mining
- General Process:
  - candidate generation: which patterns will be considered? For FSM,
  - candidate pruning: if a candidate is not a viable frequent pattern, can we exploit the pattern to prevent unnecessary work?
    - subgraphs and subsets exponentiate as size increases!
  - support counting: how many of a given pattern exist?
- These algorithms work in a breadth-first or depth-first way.
  - Joins smaller frequent sets into larger ones.
  - Checks the frequency of larger sets.

#### Frequent Subgraphs Mining Algorithms

- Incomplete beam search Greedy (Subdue)
- Inductive logic programming (WARMR)
- Graph theory-based approaches
  - Apriori-based approach
  - Pattern-growth approach

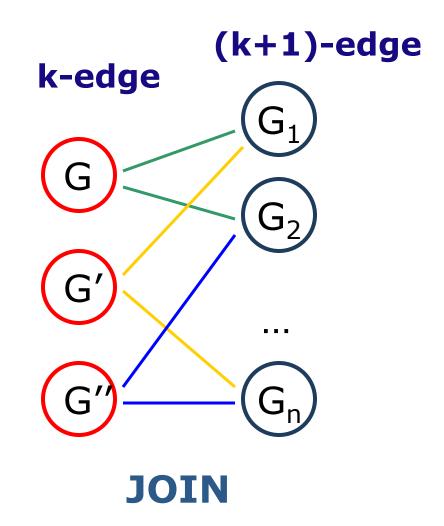
#### Frequent Subgraph Mining Approaches

- Apriori-based approach
  - AGM/AcGM: Inokuchi, et al. (PKDD'00)
  - FSG: Kuramochi and Karypis (ICDM'01)
  - PATH#: Vanetik and Gudes (ICDM'02, ICDM'04)
  - FFSM: Huan, et al. (ICDM'03)
- Pattern growth approach
  - MoFa, Borgelt and Berthold (ICDM'02)
  - gSpan: Yan and Han (ICDM'02)
  - Gaston: Nijssen and Kok (KDD'04)

#### **Properties of Graph Mining Algorithms**

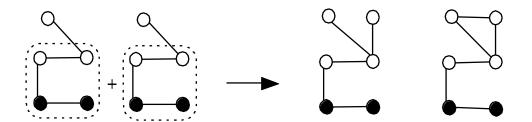
- Search order
  - breadth vs. depth
- Generation of candidate subgraphs
  - apriori vs. pattern growth
- Elimination of duplicate subgraphs
  - passive vs. active
- Support calculation
  - embedding store or not
- Discover order of patterns
  - path → tree → graph

# **Apriori-Based Approach**

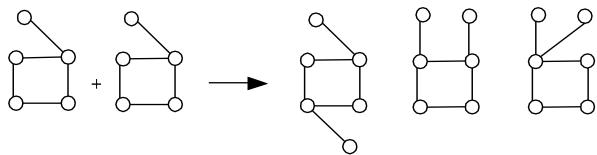


#### Apriori-Based, Breadth-First Search

Methodology: breadth-search, joining two graphs

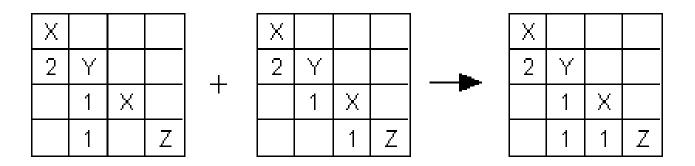


- AGM (Inokuchi, et al. PKDD'00)
  - generates new graphs with one more node



- FSG (Kuramochi and Karypis ICDM'01)
  - generates new graphs with one more edge

#### FFSM (Huan, et al. ICDM'03)

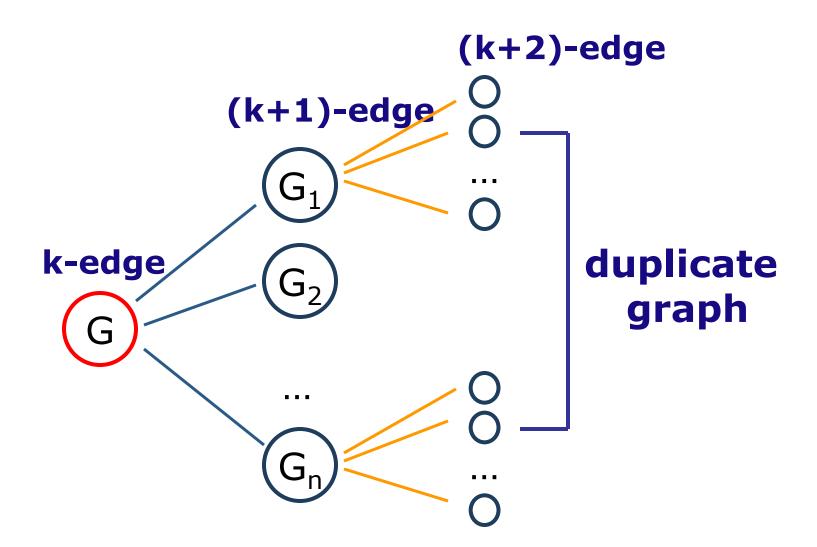


- Represent graphs using canonical adjacency matrix (CAM)
- Join two CAMs or extend a CAM to generate a new graph
- Store the embeddings of CAMs
  - All of the embeddings of a pattern in the database
  - Can derive the embeddings of newly generated CAMs

#### **Graph Pattern Explosion Problem**

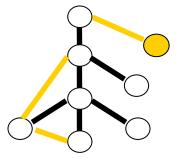
- If a graph is frequent, all of its subgraphs are frequent — the Apriori property
- An n-edge frequent graph may have 2<sup>n</sup> subgraphs
- Among 422 chemical compounds which are confirmed to be active in an AIDS antiviral screen dataset, there are 1,000,000 frequent graph patterns if the minimum support is 5%

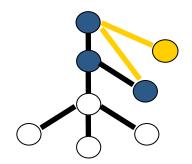
#### **Pattern Growth Method**



#### **GSPAN** (Yan and Han ICDM'02)

#### **Right-Most Extension**



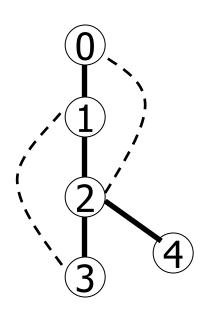


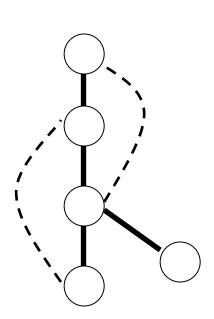
#### **Theorem: Completeness**

# The Enumeration of Graphs using Right-most Extension is COMPLETE

#### **DFS Code**

Flatten a graph into a sequence using depth first search





# **DFS Lexicographic Order**

Let Z be the set of DFS codes of all graphs. Two DFS codes a and b have the relation a<=b (DFS Lexicographic Order in Z) if and only if one of the following conditions is true. Let</p>

$$\mathbf{a} = (x_0, x_1, ..., x_n)$$
 and  $\mathbf{b} = (y_0, y_1, ..., y_n),$ 

- (i) if there exists t,  $0 \le t \le min(m,n)$ ,  $x_k = y_k$  for all k, s.t. k<t, and  $x_t < y_t$
- (ii)  $x_k = y_k$  for all k, s.t.  $0 \le k \le m$  and  $m \le n$ .

#### **DFS Code Extension**

- Let a be the minimum DFS code of a graph G and b be a non-minimum DFS code of G. For any DFS code d generated from b by one right-most extension,
  - (i) **d** is not a minimum DFS code,
  - (ii) min\_dfs(d) cannot be extended from b, and
  - (iii) min\_dfs(d) is either less than a or can be extended from a.

THEOREM [ RIGHT-EXTENSION ]
The DFS code of a graph extended from a
Non-minimum DFS code is NOT MINIMUM

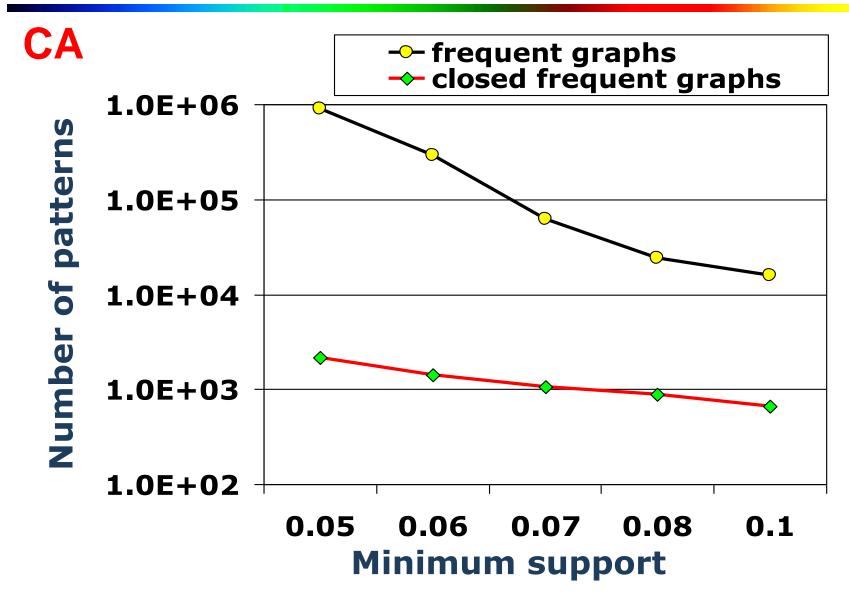
## Pattern-Growth Approach

- Find a small frequent candidate graph
  - Remove vertices (shadow graph) whose degree is less than the connectivity
  - Decompose it to extract the subgraphs satisfying the connectivity constraint
  - Stop decomposing when the subgraph has been checked before
- Extend this candidate graph by adding new vertices and edges
- Repeat

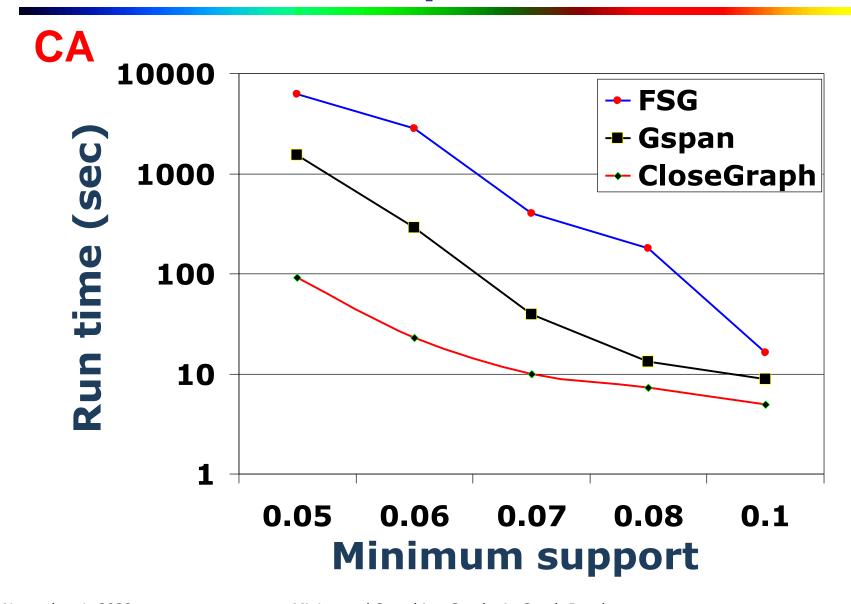
#### **Closed Frequent Graphs**

- Motivation: Handling graph pattern explosion problem
- Closed frequent graph
  - A frequent graph G is closed if there exists no supergraph of G that carries the same support as G
- If some of G's subgraphs have the same support, it is unnecessary to output these subgraphs (nonclosed graphs)
- Lossless compression: still ensures that the mining result is complete

#### Number of Patterns: Frequent vs. Closed



#### Runtime: Frequent vs. Closed



# **Graph Mining**

- Methods for Mining Frequent Subgraphs
- Applications:
  - Classification and Clustering
  - Graph Indexing
  - Similarity Search
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# **Graph Clustering**

- Graph similarity measure
  - Feature-based similarity measure
    - Each graph is represented as a feature vector
    - The similarity is defined by the distance of their corresponding vectors
    - Frequent subgraphs can be used as features
  - Structure-based similarity measure
    - Maximal common subgraph
    - Graph edit distance: insertion, deletion, and relabel
    - Graph alignment distance

#### **Graph Classification**

- Local structure based approach
  - Local structures in a graph, e.g., neighbors surrounding a vertex, paths with fixed length
- Graph pattern-based approach
  - Subgraph patterns from domain knowledge
  - Subgraph patterns from data mining
- Kernel-based approach
  - Random walk (Gärtner '02, Kashima et al. '02, ICML'03, Mahé et al. ICML'04)
  - Optimal local assignment (Fröhlich et al. ICML'05)
- Boosting (Kudo et al. NIPS'04)

#### **Graph Pattern-Based Classification**

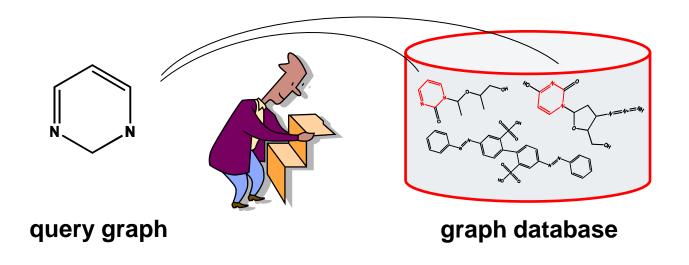
- Subgraph patterns from domain knowledge
  - Molecular descriptors
- Subgraph patterns from data mining
- General idea
  - Each graph is represented as a feature vector  $\mathbf{x}$  =  $\{x_1, x_2, ..., x_n\}$ , where  $x_i$  is the frequency of the i-th pattern in that graph
  - Each vector is associated with a class label
  - Classify these vectors in a vector space

# **Graph Mining**

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#### **Graph Search**

- Querying graph databases:
  - Given a graph database and a query graph, find all the graphs containing this query graph

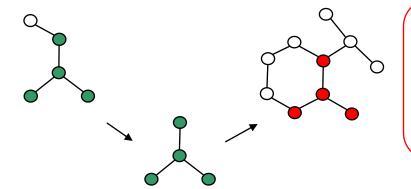


# Scalability Issue

- Sequential scan
  - Disk I/Os
  - Subgraph isomorphism testing
- An indexing mechanism is needed
  - DayLight: Daylight.com (commercial)
  - GraphGrep: Dennis Shasha, et al. PODS'02
  - Grace: Srinath Srinivasa, et al. ICDE'03

# **Indexing Strategy**

Query graph (Q) Graph (G)



If graph G contains query graph Q, G should contain any substructure of Q

Substructure

#### Remarks

 Index substructures of a query graph to prune graphs that do not contain these substructures

# **Indexing Framework**

Two steps in processing graph queries

#### Step 1. Index Construction

 Enumerate structures in the graph database, build an inverted index between structures and graphs

#### Step 2. Query Processing

- Enumerate structures in the query graph
- Calculate the candidate graphs containing these structures
- Prune the false positive answers by performing subgraph isomorphism test

## **Cost Analysis**

#### **QUERY RESPONSE TIME**

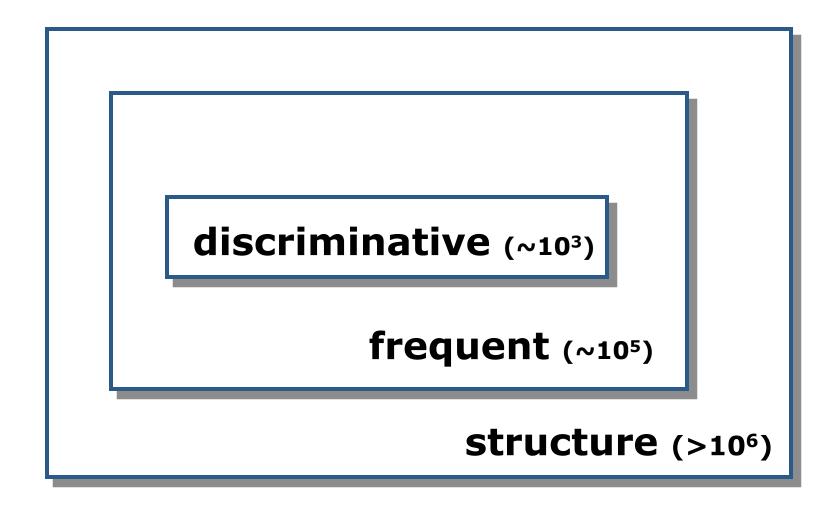
$$T_{index} + C_q \times \left(T_{io} + T_{isomorphism\_testing}\right)$$
 fetch index 
$$\mathbf{number\ of\ candidates}$$

REMARK: make  $|C_q|$  as small as possible

#### gIndex: Indexing Graphs by Data Mining

- Our methodology on graph index:
  - Identify frequent structures in the database, the frequent structures are subgraphs that appear quite often in the graph database
  - Prune redundant frequent structures to maintain a small set of discriminative structures
  - Create an inverted index between discriminative frequent structures and graphs in the database

#### **IDEAS: Indexing with Two Constraints**



# Why Discriminative Subgraphs?

#### Sample database

$$(a) \qquad (b) \qquad (c)$$

- All graphs contain structures: C, C-C, C-C-C
- Why bother indexing these redundant frequent structures?
  - Only index structures that provide more information than existing structures

#### **Discriminative Structures**

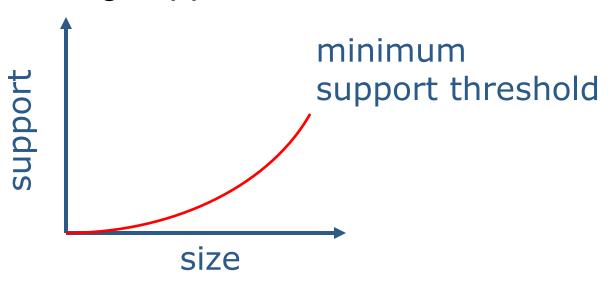
- Pinpoint the most useful frequent structures
  - Given a set of structures f1, f2,...fn and a new structure x, we measure the extra indexing power provided by x,

When P is small enough, x is a discriminative structure and should be included in the index

- Index discriminative frequent structures only
  - Reduce the index size by an order of magnitude

## Why Frequent Structures?

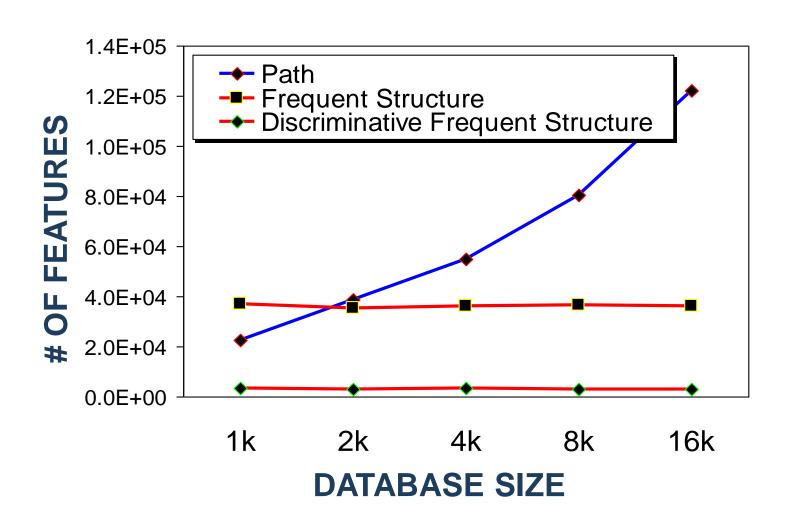
- We cannot index (or even search) all of substructures
- Large structures will likely be indexed well by their substructures
- Size-increasing support threshold



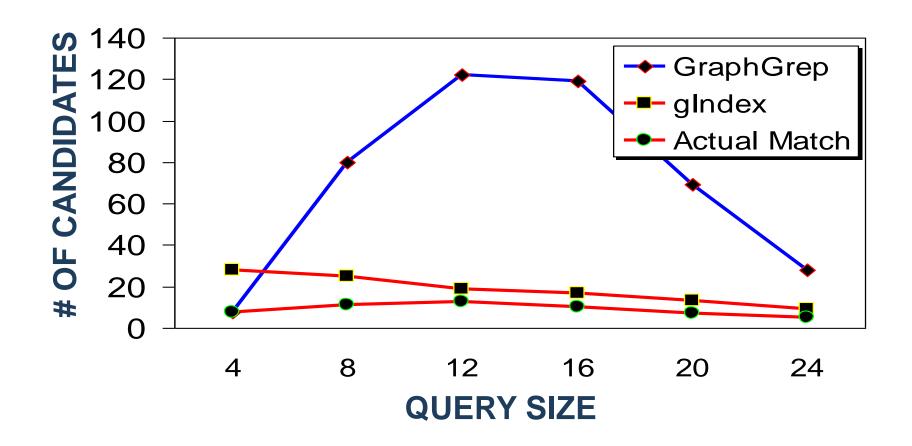
## **Experimental Setting**

- The AIDS antiviral screen compound dataset from NCI/NIH, containing 43,905 chemical compounds
- Query graphs are randomly extracted from the dataset
- GraphGrep: maximum length (edges) of paths is set at 10
- gIndex: maximum size (edges) of structures is set at 10

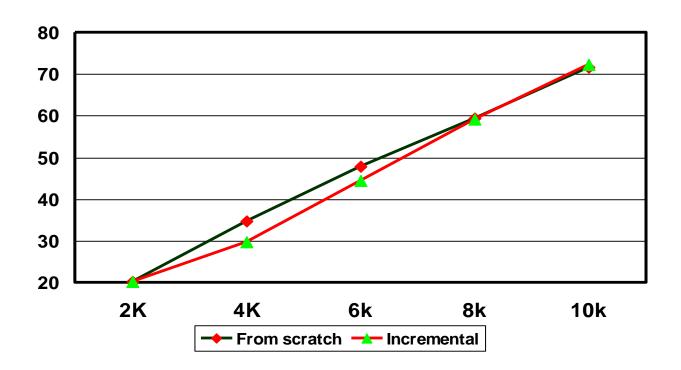
### **Experiments: Index Size**



### **Experiments: Answer Set Size**



#### **Experiments: Incremental Maintenance**



Frequent structures are stable to database updating Index can be built based on a small portion of a graph database, but be used for the whole database

# **Graph Mining**

- Methods for Mining Frequent Subgraphs
- Applications:
  - Classification and Clustering
  - Graph Indexing
  - Similarity Search
- Summary ——

# **Summary: Graph Mining**

- Graph mining has wide applications
- Frequent and closed subgraph mining methods
  - gSpan and CloseGraph: pattern-growth depth-first search approach
- Graph indexing techniques
  - Frequent and discriminative subgraphs are high-quality indexing features
- Similarity search in graph databases
  - Indexing and feature-based matching
- Further development and application exploration

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