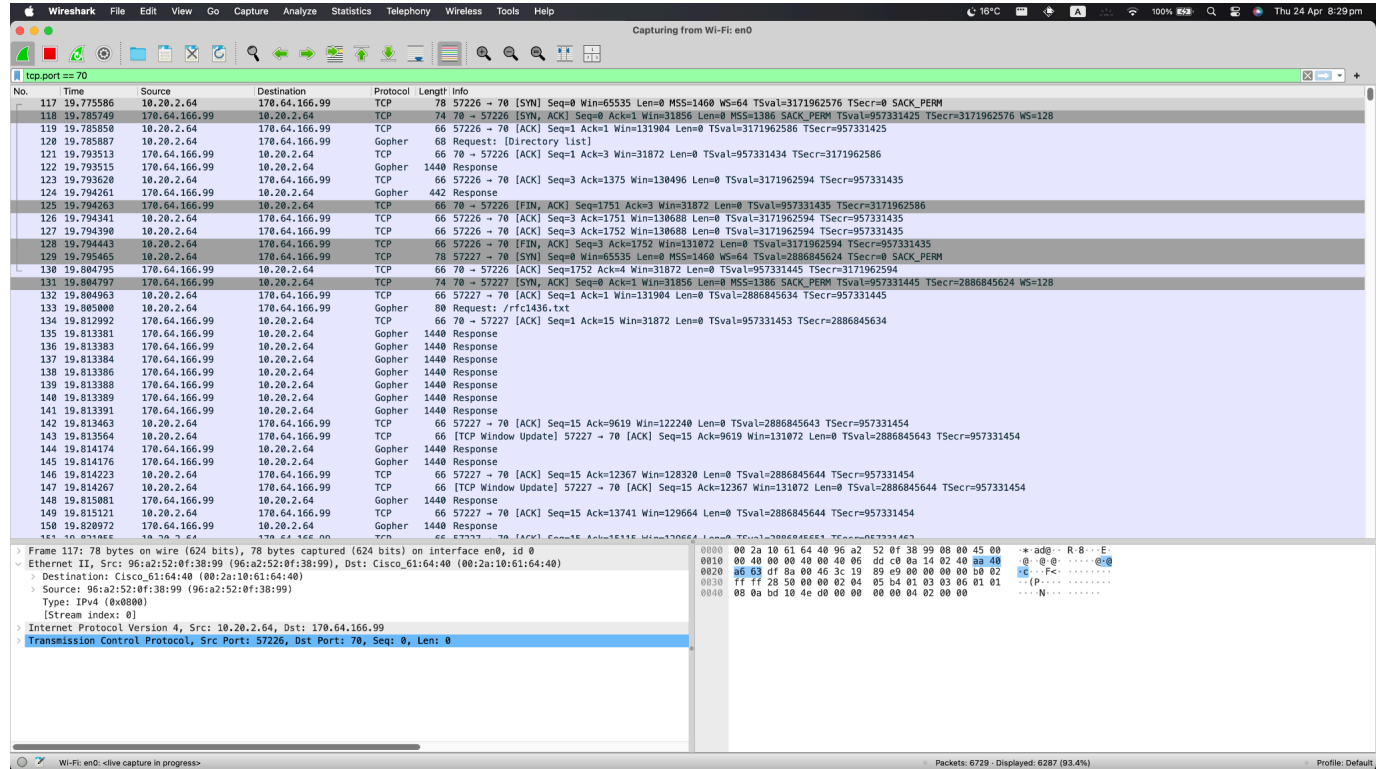


COMP3310 - Assignment 2

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1. Wireshark initial-response



2. Instructions

- To run the code, go to the terminal and type `python gopher_client.py` (or `python3 gopher_client.py`).
- When we hit Enter, the program starts indexing the Gopher server and sends a request using the current path it finds.

3. Project Overview

File: **Socket_utils.py**

- **create_socket**: create a socket connection based on the specified host and port.

File: **gopher_client.py**

- **send_request()**: send a request to the Gopher server on the specified host and port. Before sending a request, it calls `create_socket` from `socket_utils` to establish a socket connection.
- **read_response()**: read the response from the Gopher server. It reads the data in a stream of bytes per TCP Protocol. If the current file/page ends with `.<CRLF>`, it denotes the end of the item according to the Gopher Protocol. If the file is a text file, it strips the `<CRLF>.<CRLF>` pattern at the end to acquire the pure payload of the file. If it's a binary file, it simply returns the response because the binary doesn't have the same format and we have to continue reading everything until the socket connection is closed.
- **parse_response()**: From the raw response returned by `read_response()`, we need to parse it to a parsed version to read the item attributes easily.
- **parse_item()**: a helper function to parse the item and extract the attribute of an item: `item_type`, `path`, `host`, `port` (returned as an `Item` object).
- **index_server()**: index the Gopher server based on the specified path. It uses recursion because the server is of a graph structure, so we need to visit potential subpaths inside a path. Depending on the item's type, it will be handled accordingly by skipping, checking extra conditions, or calling a helper method to handle further.
- **handle_text_file()**: handle an item that is a text file, saving it to `text_files`. It also checks for potential smaller or larger text files to replace the global attributes during recursion.
- **handle_non_text_file()**: handle an item that is a binary file (non-text file), saving it to `binary_files`. Similar responsibilities to `handle_text_file()`.
- **save_file()**: a helper method that `handle_text_file()` and `handle_non_text_file()` calls to save the file to either `text_files` or `binary_files` folder, depending on the file's type. There is a special case in the server, there is a file with the name `looooooo...ong.txt`, which is longer than the maximum length allowed (255 characters). Therefore, for such file's name, we have to truncate by checking if it surpasses `MAX_FILENAME_LENGTH = 255`.
- **print_results()**: print the statistical results after indexing the server.

File: **item.py**

- A class that defines an `Item` object with attributes: `item_type`, `request`, `host`, `port`.
- Getter methods for the attributes.
- **is_external_server()**: check if the item is from an external server, by comparing its `host` and `port` to the current `host` and `port` that the Gopher client connects to the Gopher server.
- **is_external_server_up()**: check if the external server is "up", by attempting to establish a socket connection with the specified `host` and `port`.

File: **file_stats.py**

- A class that defines a FileStats object with attributes: path, size, content.
- Getter and Setter methods for the attributes.
- FileStats is defined as a type for smallest_text_file, largest_text_file, smallest_binary_file, largest_binary_file in gopher_client.py.

Folder: text_files and binary_files

- Stores text files and binary files extracted from the Gopher server.

4. Design Decisions

a) The number of Gopher directories

- The number of Gopher directories is defined as the number of items of type 1 in the server. A directory has the following path format: [dir] / [sub_dir] / ..., which resembles the request path while indexing the server.
- The first empty line means the root request (comp3310.ddns.net)

```
a. Number of Gopher directories: 41
List of Gopher directories:

/misc/nestw
/misc/nestq
/maze/18
/maze/20
/misc/nestx
/misc/nestp
/acme/products
/misc/nesta
/misc/nesti
/misc/empty
/misc/nestu
/misc/nestv
/misc/nesto
/misc/nestf
/misc/more
/maze/21
/misc/nestl
/misc
/misc/nestm
/misc/nestt
/misc/malformed1
/misc/nestj
/misc/nests
/maze/22
/maze/19
/misc/neste
/misc/nesth
/acme/products/traps
/maze/17
/misc/nestk
/misc/nestn
/misc/nesty
/acme
/misc/nestg
/maze/23
/misc/nestr
/misc/nestb
/misc/nestc
/misc/nestd
/misc/nonexistent
```

b) The number and a list of all simple text files (full path)

- A text file is added to an array of text_file_path_list when the item type is 0.

[illegible]

- c) The number and a list of all binary files (full path)
 - A binary file is added to an array of `binary_file_path_list` when the item type is not 0 (a text file) or 1 (a directory), or i (informational text)

```
c. Number of binary files: 2
List of binary files:
/misc/binary
/misc/encabulator.jpeg
```

- d) The contents of the smallest text file
 - The smallest text file is defined as the text file whose payload content has the smallest size in bytes.
 - Empty.txt (/misc/empty.txt) has the smallest size with 0 bytes and its content is empty.

```
d. Contents of the smallest text file (/misc/empty.txt): 0 bytes
```

- e) The size of the largest text file
 - The largest text file is defined as the text file whose payload content has the largest size in bytes.

e. Size of the largest text file (/rfc1436.txt): 37391 bytes

- f) The size of the smallest and largest binary files
 - The smallest and largest binary files are defined as binary files with the smallest and largest size in bytes, respectively.

```
f. Size of the smallest binary file (/misc/binary): 253 bytes
   Size of the largest binary file (/misc/encabulator.jpeg): 45584 bytes
```

- g) The number of unique invalid references (those with an “error” type)
- A reference/path with a type 3 is an “error” type.

```
g. Number of unique invalid references: 2
List of invalid references:
/acme/products/traps
/misc/nonexistent
```

- h) A list of external servers

- An external server is a server with a different host and port compared to the initial server’s host and port that the client connects to the Gopher server. It is considered “up” if a socket can be created with its specified host and port.

```
h. List of external servers referenced:
gopher.floodgap.com:70 (up)
comp3310.ddns.net:71 (up)
```

- i) References that have “issues/errors”

- References that have issues due to timeout errors or connection problems.

```
i. References with issues/errors:

/misc/firehose
/misc/malformed2
/misc/malformed1/file
```

- There is an empty line, which means it’s an empty request (“”) from an external server. This is not a root request of comp3310.ddns.net, but rather a root request connecting to an external server. This request comes from the parent request path /acme/products/traps. However, this server has an empty host and port, therefore, a socket connection cannot be established. By using the Python debugger, we can examine this more closely.

The screenshot shows a Python IDE with a debugger window. The left sidebar contains four panels: VARIABLES, WATCH, CALL STACK, and BREAKPOINTS. The main editor displays the code for `gopher_client.py`, specifically the `index_server` method of the `GopherClient` class. The code is paused at line 187, which is `self.references_with_issues.add(item_path)`. The terminal window at the bottom shows a series of network requests and responses, including requests for `/misc/firehose` and `/misc/tarpit`.

```

class GopherClient:
    def index_server(self, path: str) -> None:
        return

        # parse the response into items
        items = self.parse_response(raw_response)
        for item in items:
            # extract item attributes
            item_type = item.get_item_type()
            item_path = item.get_request()
            item_host = item.get_host()
            item_port = item.get_port()

            # item-type 1 (informational text)
            if item_type == "1":
                continue

            # item-type 3 (error)
            if item_type == "3":
                self.invalid_references.add(path)
                continue

            # EXTERNAL SERVER CASE
            if item.is_external_server(self.server_host, self.server_port):
                if is_up := item.is_external_server_up():
                    self.external_servers[item_host] = (item_port, is_up)
                    continue
                else:
                    self.references_with_issues.add(item_path)
                    continue

            # INTERNAL SERVER CASE
            # item-type 0 (text file)
            if item_type == "0":
                self.handle_text_file(item_path)

            # non-text file
            elif item_type != "1" and item_type != "1":
                self.handle_non_text_file(item_path)

            # item-type 1 (directory)

```

CALL STACK (Paused on breakpoint):

Function	File	Line
index_server	gopher_client.py	187:1
index_server	gopher_client.py	201:1
index_server	gopher_client.py	201:1
index_server	gopher_client.py	201:1
run	gopher_client.py	360:1
<module>	gopher_client.py	367:1

Terminal Output:

```

Admin@Thanh-Macbook gopher-network-model % cd /Users/Admin/Developer/comp3310/gopher-network-model ; /usr/bin/env
er/.../debugpy/launcher 58361 -- /
Users/Admin/Developer/comp3310/gopher-network-model/gopher_client.py
Request: @ Time: 2025-04-24 21:54:42.679486
Request: /rfc1436.txt @ Time: 2025-04-24 21:54:42.698287
Request: /acme @ Time: 2025-04-24 21:54:43.157429
Request: /acme/about @ Time: 2025-04-24 21:54:43.199149
Request: /acme/products @ Time: 2025-04-24 21:54:43.229143
Request: /acme/products/anvils @ Time: 2025-04-24 21:54:43.262586
Request: /acme/products/pianos @ Time: 2025-04-24 21:54:43.292161
Request: /acme/products/paint @ Time: 2025-04-24 21:54:43.321220
Request: /acme/products/traps @ Time: 2025-04-24 21:54:44.344753

```

- `/misc/firehose` keeps sending data as long as the connection between the client and the server is maintained. Therefore, the client request would be stuck on the `/misc/firehose` request forever. On the other hand, `/misc/tarpit` sends the response slowly, so the client would never finish it.

```
Admin — lynx gopher://comp3310.ddns.net — 86x36
Badly behaved pages (challenging!)
Badly behaved pages (challenging!)

The resources on this page will behave badly - if your crawler gets
stuck on them at first, that's OK!

Handling malformed responses like these is an important part of
writing real-world network clients and servers.

(DIR) Malformed menu
(FILE) Improperly terminated text file

(FILE) Firehose (will keep sending you data as long as you let it)
(FILE) Tarpit (responds very slowly, will never finish)
(FILE) Godot (will not be coming)

Commands: Use arrow keys to move, '?' for help, 'q' to quit, '<-' to go back.
Arrow keys: Up and Down to move. Right to follow a link; Left to go back.
H)elp O)ptions P)rint G)o M)ain screen Q)uit /=search [delete]=history list
```

- To handle this situation, we set a `TIME_OUT = 20`. After 20 seconds, if the client hasn't received a response from the server, it closes the socket and raises a `TimeoutError`.
- Meanwhile, `/misc/malformed1/file` and `/misc/malformed2` are also listed as references with issues/errors because they are requests to an external server, but the external server is considered "down" because the client fails to establish a connection.

```
Admin — lynx gopher://comp3310.ddns.net — 86x36
Malformed menu
Malformed menu

1Some menu - but on what host???

Commands: Use arrow keys to move, '?' for help, 'q' to quit, '<-' to go back.
Arrow keys: Up and Down to move. Right to follow a link; Left to go back.
H)elp O)ptions P)rint G)o M)ain screen Q)uit /=search [delete]=history list
```


- An item is also considered reference with issues if it is a text file and doesn't terminate with <CRLF>.<CRLF>, according to the Gopher protocol. However, it is fine for a binary file because the client has to keep reading until the server closes the connection.

References

1. Network Working Group (University of Minnesota), "*The Internet Gopher Protocol (a distributed document search and retrieval protocol)*". March 1993. Accessed April 24, 2025. [Online]. Available: <https://www.rfc-editor.org/rfc/rfc1436.html>