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Studio



*The New Dawn of 8-bit NFT-game in Metaverse World*

Dead. Knight

# THE DEAD KNIGHT METAVERSE



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# THE DEAD KNIGHT

## Overview

# Foreword



After a year of progression, the decentralized gaming industry has witnessed many new products, which attract millions of new users who believe they can enjoy playing games & earning money at the same time.

Also at the same time, millions of new users mint/trade and collect Non-fungible tokens, or NFTs. They are the digital tokens that offer the uniqueness and every related information such as the creator, the current ownership, and the entire sales history that is verifiable in blockchain.

We believe that the current trending metaverse will be the last piece to lift the blockchain game industry to a whole new level, where every player can enjoy games, make a profit or interact with other people through chat, voice, VR and other means. That means we can truly live a second life in a world parallel to the real one. Dead Knight will contribute our part in developing the metaverse.

# Vision



Build an attractive Dead Knight metaverse that attracts a large number of Gamefi players to the Solana ecosystem, which is in order to make them explore the Undead world and enjoy every feature.



Design a healthy & rewarding dual token system for regular crypto users via play-to-earn mechanics that ensure the longevity of the game.



Create an esport atmosphere in Dead Knight metaverse with Dead Knight Championship featuring KOLs streaming for the tournaments & benefit for the attendee.



Enable new technologies so players can use VR devices to explore & battle in the Dead Knight metaverse.

# Dead Knight Metaverse

The **Dead Knight** generative PFP NFTs, are uniquely and randomly generated attributes based on blockchain technology. They will be released first on Solana Blockchain and then followed by the game.

Dead Knight NFT collectibles also come in 4 different classes, each with a unique set of attributes that appear on the NFT. Owning DK NFT will bring the following benefits:

- ◆ Use their DKs as their characters in exciting Play-To-Earn features.
- ◆ Enjoy the DK Championship that is organized frequently and win prizes from the tournaments.
- ◆ Participating in the DK metaverse. After the DK strongholds feature is released, Players can buy their own NFT strongholds to manufacture and exchange goods & their own unique NFT to enjoy DK metaverse better or making profit through the marketplace. Also, they can explore & fight with VR in 3D mode of DK world.
- ◆ Enjoy dual token system to provide economic stability.
- ◆ Enable chat Interactive & DK social element.





# NFT Collectibles

**Gen-0 NFTs** are the first 9999 NFTs on sale prior to the game release, which are uniquely and randomly generated attributes based on blockchain technology. They are the special characters who make up the first generation of the Dead Knight, each of which are with a unique set of attributes that appear on the NFTs. For this reason, Gen-0 NFTs have many advantages compared to the later generations.

Players will use their Knight as their characters in an exciting Play-To-Earn NFT Game. Those NFTs will show various stats regarding damage tolerance, defense, and luck in the game.

Gen-0 NFTs also are the key to unlock many future features in Dead Knight Metaverse.

# DK World Championship

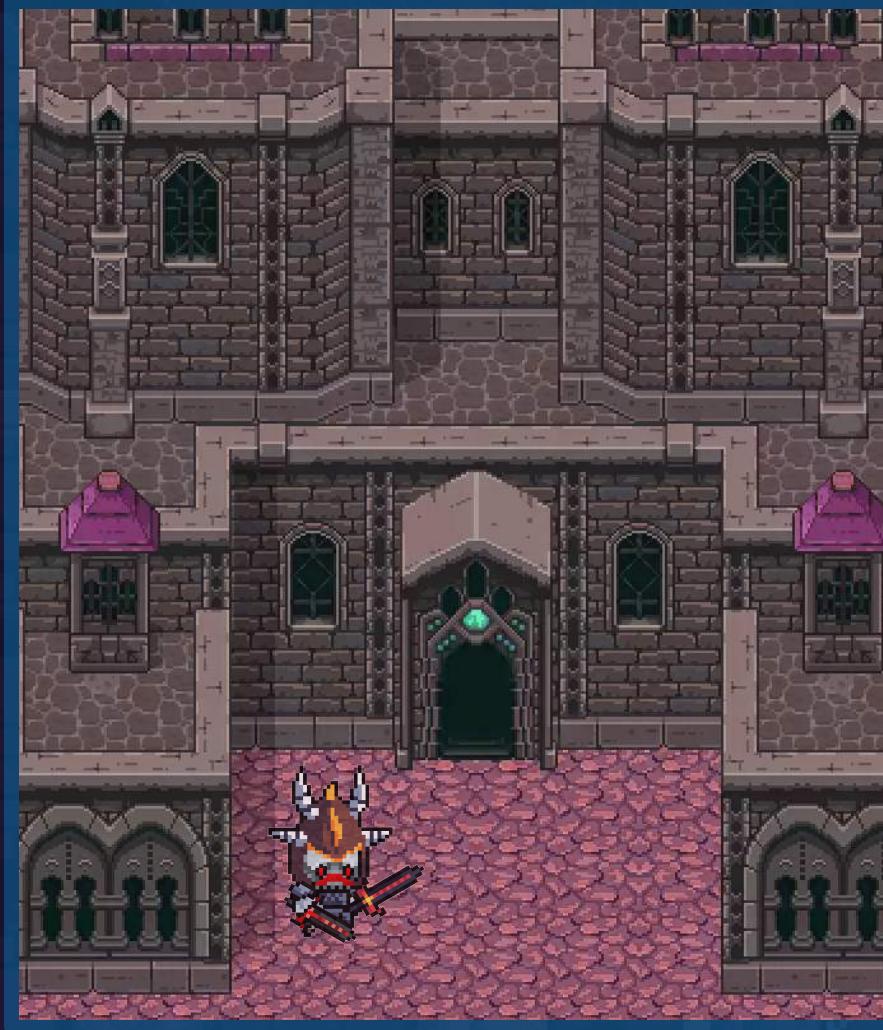
DK NFT Owners can choose to participate in the event, and if they can achieve a high rank on the leaderboard, they will be rewarded with a part of the DKM (Dead Knight Metaverse Token) weekly prize pool.

## THE TOURNAMENT WILL HAVE 3 MAIN STAGES:

- ◆ The qualifier with Single Elimination format for unranking and low-ranking players.
- ◆ The group stage with Bo2 format for seeding players and qualified players.
- ◆ The champion stage with Bo3 & Double Elimination format.

*The DK World Championship will be scheduled automatically every weekend.*





# The DK Strongholds

Every Gen-0 DK is the key for players to have the priority to mint DK Stronghold later in the game.

Each stronghold will have a random rarity & traits depending on their locations on the DK world map. They are featured by bonuses on material production, dark pet breeding & special dungeons.

Players can also enjoy the social & VR elements after the Stronghold release. They can battle legendary enemies with their friend in multiplayer mode with VR elements.

## THERE ARE 5 LEVELS OF STRONGHOLD RARITY:



- 1 Common
- 2 Uncommon
- 3 Rare
- 4 Mythical
- 5 Legendary

# VR Game Play

Players can use VR devices to play DK with their friend in multiplayer mode later in the game.

This feature will be available after the mint of DK stronghold completes. Players can find special dungeons inside their own strongholds.

With all social elements enabled, every player can enjoy the game & communicate with their friends while doing play-to-earn in the DK metaverse.





# Artificial Intelligence in DK Metaverse

After the release of Dead Knight strongholds, there will be many mysterious Dark Ones wandering inside the Dead Knight metaverse. Those mysterious characters will be implemented with AI elements to bring more features to the game.

- ◆ Each Dark Ones will have their own path finding system. They can travel randomly around the DK metaverse & pursue their own quests. After each successful quest, Dark Ones will improve themselves and have their own random benefits when interacting with players.
- ◆ They also have data-mining on users behaviors & various approaches to decide whenever they are friends or enemies to a certain player.



# THE DEAD KNIGHT

## Gaming Features

# Dead Knight Introduction



**DeadKnight** is more than just collectibles. It is an 8-bit Play-to-earn RPG NFT game taking place in a fantasy medieval world. It is also an inspiration and a character in the gaming metaverse, where you can use your Knight to participate in the game's special features, particularly the Play-to-earn mechanism.

After an incident called The Scourge, the people in Vela kingdom were cursed and turned into Undead. They are out of the circle of life and death. However, after each reincarnation, the Undead gradually lose their mind and finally become insane.

With the belief that Sinners – the powerful monster born from the soul shards of the Great Demon Alvin – are the key to finish the curse, a group of sane Undead called The Dead Knight gather around to annihilate them.

# Dead Knight NFT

**Gen-0 NFT:** Gen-0 NFTs are the first 9999 NFTs on sale prior to the game release. They are the special characters who make the first generation of the Dead Knight.

For this reason, Gen-0 NFTs have many advantages compared to the later generations.

Here are some of the benefits when having a Gen-0 NFT:

- Faster leveling
- Better attribute stats
- Higher auto-reflection rate: Gen-0 NFTs will have a moderately higher auto-reflection rate than later-gen NFT.

Staking pool: Every Gen-0 Dead Knight is offered the chance to join the staking pool, meaning they can lock an amount of their DKM token for a while and earn the interest. The interest rate depends on the amount of locked DK token and how long it is locked.





## RARITY:

Common

Rare

Mythical

Legend

Ancient

FACIAL HAIR	
	Circle Beard
	Pyramid
	Van dyke
	Horseshoe
	Toothbrush
	Chevron
	Garibaldi

BELT	
	Ghastly Silk Wrap
	Nightmare Silk Cape
	Sinister Wool Cape
	Wood arrow bag
	Sinister Wool Cape
	Ominous Silk Mantle
	Gladiator Scaled Drape
	Legend Arrow Bag
	Drape of Endless Power

PANTS	
	Cloth Pants
	Leather Legguards
	Hide Britches
	Quilted Legwraps
	Embroidered Leggings
	Padded breeches
	Scaled Kit
	Linen Legguards
	Heavy Leather Pants
	Bronze Leggings
	Iron Platelegs
	Steel Greaves
	Titanium Platelegs
	Silver Leggings
	Golden Kilt
	Obsidian Legplates
	Adamantite Legplates
	Ebon Legplates
	Bone Leggings
	Demon's Scale
	Demon's Plate

ARMOR	
	Quilted Armor
	Leather Armor
	Hard Leather Armor
	Studded Leather
	Ring Mail
	Scale Mail
	Chain Mail
	Breast Plate Armor
	Splint Mail
	Plate Mail
	Field Plate Armor
	Gothic Plate Armor
	Light Plate Armor
	Full Plate Mail
	Serpentskin Armor
	Demonhide Armor
	Trellised Armor
	Linked Mail
	Tigulated Mail
	Mesh Armor
	Cuirass
	Russet Armor
	Templar Coat
	Sharktooth Armor
	Embossed Plate
	Ancient Armor
	Ghost Armor
	Mage Plate
	Chaos Armor
	Ornate Plate
	Shadow Plate
	Sacred Armor

HAT	
	Cap
	Skull Cap
	Helm
	Bone Helm
	Great Helm
	War Hat
	Sallet
	Casque
	Basinet
	Death Mask
	Grim Helm
	Winged Helm
	Shako
	Hydraskull
	Armet
	Giant Conch
	Fanged Helm
	Horned Helm
	Assault Helmet
	Avenger Guard
	Demonhead
	Bone Visage
	Spired Helm
	Corona
	Lion Helm
	Rage Mask
	Savage Helmet
	Slayer Guard
	Conqueror Crown
	Guardian Crown

CAPE	
	Hide Cloak
	Scaled Cloak
	Cloth Mantle
	Embroidered Cape
	Wrap of Insanity
	Shroud of Echoes
	Wrap of Haunted
	Cape of Ancient
	Mantle of Twisted Visions
	Shroud of Divine
	Ancient Wool Cape
	Cape of Doomed Souls
	Mantle of Silence
	Greatcloak of Condemned
	Sentinel Linen Shroud
	Cloak of Arcane Power
	Cape of the Crown
	Wrap of Eternal Fires
	Cloak of Dragonsouls
	Cape of Holy Honor
	Mantle of the Eclipse
	Drape of Immortal
	Warlord's Linen Drape
	Shroud of Thunders

## COLOR BACKGROUND:



HAIR	
	Pixie cut
	Asymmetry
	Layer Wolf
	Chiffon layer
	Round bob
	Spiky
	Pony
	Pigtail
	Crow cut
	SideCurl-Up
	Flat top
	Buzz cut
	Top cut
	Curly
	Mohawk
	Three top
	Flat bangs
	Middle side
	Short middle side
	King cut
	Narrow
	Short Cut
	Double Bun
	Bob
	Long Spiky
	Chubby Top
	Long middle side
	Bowl Cut
	Mullet
	Pixie short cut
	Bangs Curly
	Top spiky
	Spiky Shag Do
	Perm wavy
	Tram Lines
	Curtains
	Perm Bob

WEAPON	
	Faithful Axe
	Bronzed Shortbow
	Wood Shield
	Vicious Trident
	Massive Harpoon
	Broadsword
	Mithril Shortsword
	Glass Slicer
	Silver Longsword
	Steel Mageblade
	Iron Rapier
	Warden Staff
	Willow Barrier
	Kite Shield
	Bandit's Buckler
	Forsaken Crescent
	Redwood Crossbow
	Copper Shield
	Maple Bow
	Steel Longbow
	Obsidian Greataxe
	Pledge of the Dead
	Ebon Wall
	Obsidian Greatsword
	Ivory Barrier
	Honor's War Axe
	Dark Blade
	Mithril Trident
	Obsidian Broadaxe
	Knight's Polearm
	War Staff
	Maple Shield
	Copper Shield
	Iron Defender
	Bone Guard
	Sandalwood Spire
	Night's Edge
	Silver Bulwark
	Ebon Javelin
	Ebon Wall
	Ebon Flatbow
	Titanium Buckler
	Infused Swiftblade

Each Knight is generated from over 225 possible traits spread over 9 layers. The optimal rarity ranking mechanism generates a unique and completely different Dead Knight NFT from one another.

# Dead Knight NFT Ingame Attribute

THERE ARE 4 MAIN STATS  
for each character, including:



**HP:** Hit Point



**MP:** Mana Point



**ATK:** Attack Power



**DEF:** Defense Power



THESE STATS ARE AFFECTED  
by 5 base attributes:



**STR:** Strength measures the physical power of the Dead Knight.



**DEX:** Dexterity measures the agility, balance and reflex of the Dead Knight.



**VIT:** Vitality measures the endurance, stamina and the number of health of the Dead Knight.



**INT:** Intelligence measures knowledge & memory of the Dead Knight.



**LUCK:** Luck measures how lucky the Dead Knight is.

# Dead Knight Class

THERE ARE 4 CHARACTER CLASSES IN THIS GAME,  
DISTINGUISHED BY THEIR ATTRIBUTE POINT ALLOCATION AND SPECIAL ABILITIES. THEY ARE:

## Dead Knight

The melee fighters that wield dark magic and runeforged weapons. Death knights often engage their foes up-close, swing their weapons with dark magic and damage their opponents with unholy power.

## Shadow Archer

The Shadow Archers are the deadly rangers who master the archery skill. They can shoot from afar and kill the enemy in silence.



## Night Assassin

The Night Assassins typically combine combat ability with the masterful stealth skills, and are specialised in defeating enemies without becoming involved in a protracted melee fight. They have very high dexterity and critical damage.

## Necromancer

Necromancers employ the spells of necromancy, a magic that allows them to toy with life and death. Many necromancers use spells to raise the Undead and summon ghosts, skeletons or zombies.

# Marketplace

All *Dead Knight NFTs* are based on blockchain technology. That means everything can be digitally owned, transferred, sold in-game or on a secondary market. Buy or Sell your NFTs collected in the game or the marketplace to complete your NFT collection, improve your Dead Knight stats or make a profit.



# Item upgrading

Each Dead Knight has a fixed number of equipment slots depending on how rare they are. The minimum is 4 slots and the maximum is 7 slots, and they provide a boost to the stats of the Dead Knight. Dead Knights with better stats can go further in Dungeon/World Boss mode and have a better chance of gaining new upgrading materials, support materials & Dead Knight NFT.



There is a success rate when players use upgrading material. If successful, the Equipment will boost the Dead Knight stats. There is a chance that the upgrading materials will be destroyed due to failure. However, if players also use support material, their chance of successful upgrading will be higher.

# Farming

The Training function is a combination of Yield Farming and GameFi. The term defines the process of obtaining the highest yield and a method to earn more DK Tokens, increase asset value for holders and create significant value for the ecosystem.

There are different levels of staking with time lock & APR yield. To enable staking, users must lock the NFT to the Training room to be in the state of being unable to use the NFT for playing PvE, PvP and selling to in-game/secondary marketplace. NFT staking will also gain experience while training.



# PVE

Use your Knight for fighting in PVE to receive rewards of DK tokens and experience for levelling. Higher attribute stats have an important role in getting better fighting records in the PvP arena.



THERE ARE THREE PVE MODE



[Explorer](#)



[Dungeon](#)



[World Boss](#)

## Explorer



Players need to have a Dead Knight to explore the world of Undead Realm, the number of exploring quests everyday will be limited; Each quest will have a random lot that players will get a small amount of DK token and Experience point.



## Dungeon

Players need to have a Dead Knight to explore the dungeon in the world of the undead. The number of dungeons that can be challenged each day will be limited. Each quest will have a random lot that players will get a small amount of DK token and if lucky, upgrading materials & support materials.



## World Boss

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Players need to have a Dead Knight to battle the bosses of the undead in the game. The number of world bosses that can be challenged each day will be limited. Each quest will have a random lot that players will get a small amount of DK token and Experience point.



# BUSINESS MODEL & TOKENOMICS

# Dual Token Economic Stability



## Dead Knight Token

Dead Knight In-game token, can use to buy consumable items, booster packs, heal character & other ingame function like upgrade Equipment, special dungeons entry fee & tournament entry fee.

## DeadKnight Metaverse Token

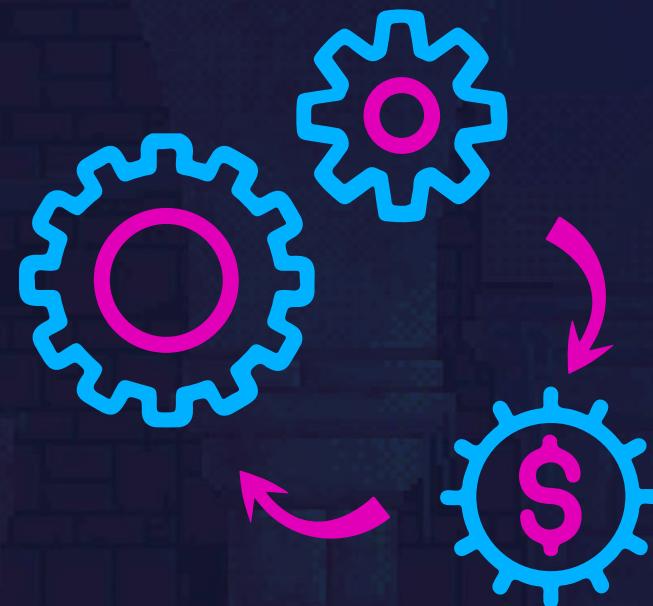
Main token of the game, players can use this token to mint DeadKnight NFT. DKM Token also can use for staking, governance & pay marketplace transaction fee.

# Oracle System

**The Oracle system's goal** is to maintain the economy of the game balanced around a set dollar value. Dead Knight creates a correlation between active users and the dollar value of the DKM token by using the Oracle system.

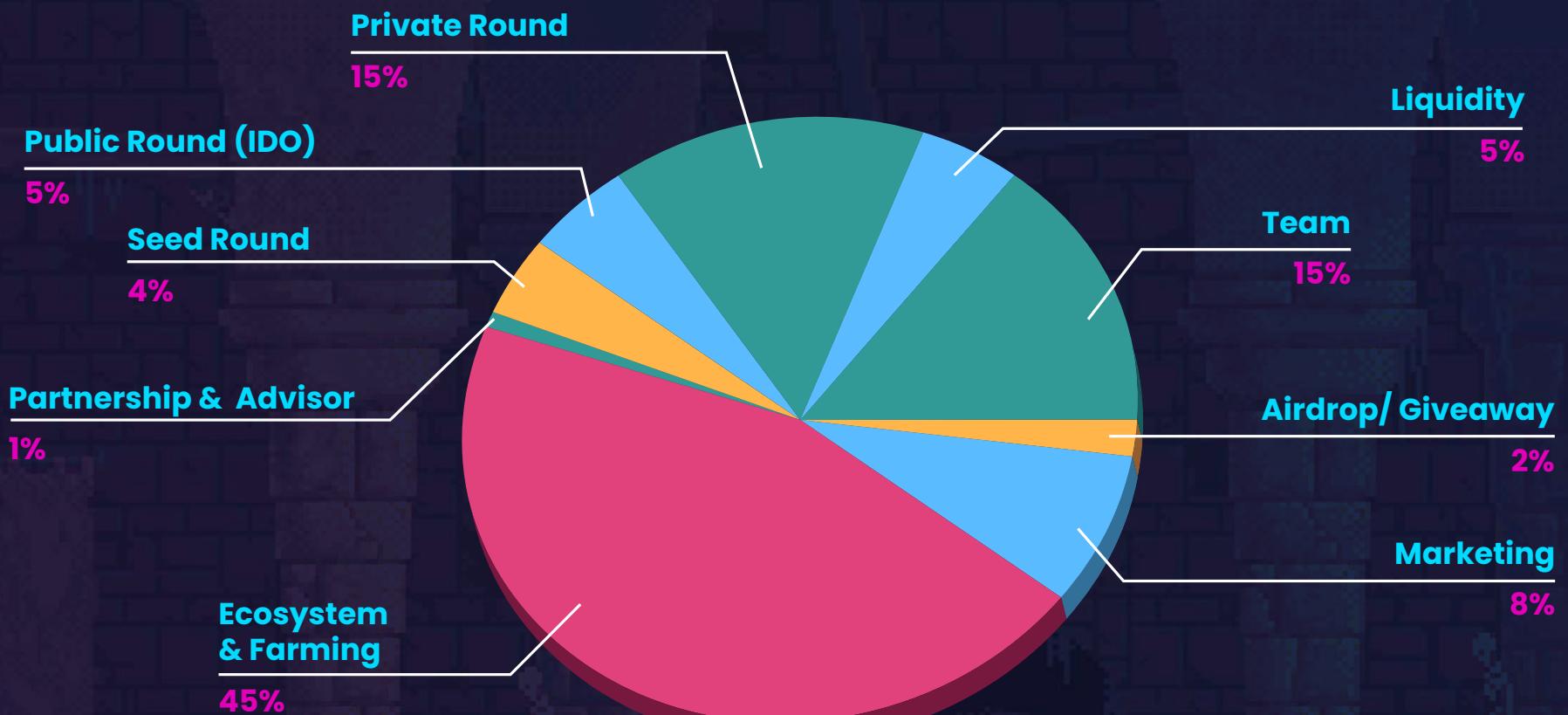
The Oracle will ensure consistent dollar value payouts when it is made, and that minting costs for NFTs remain consistent in dollar value. This means that entry costs and rewards can be balanced and maintained over long periods and will accurately reflect the desired minting costs, which can be appropriately reflected to allow new players to participate even if the DKM token's dollar value rises.

This is the primary function of the game to help balance the system, reduce selling pressure, and attract new investors with a variety of appealing features.



# Tokenomics

TOTAL SUPPLY : 500.000.000 DKM

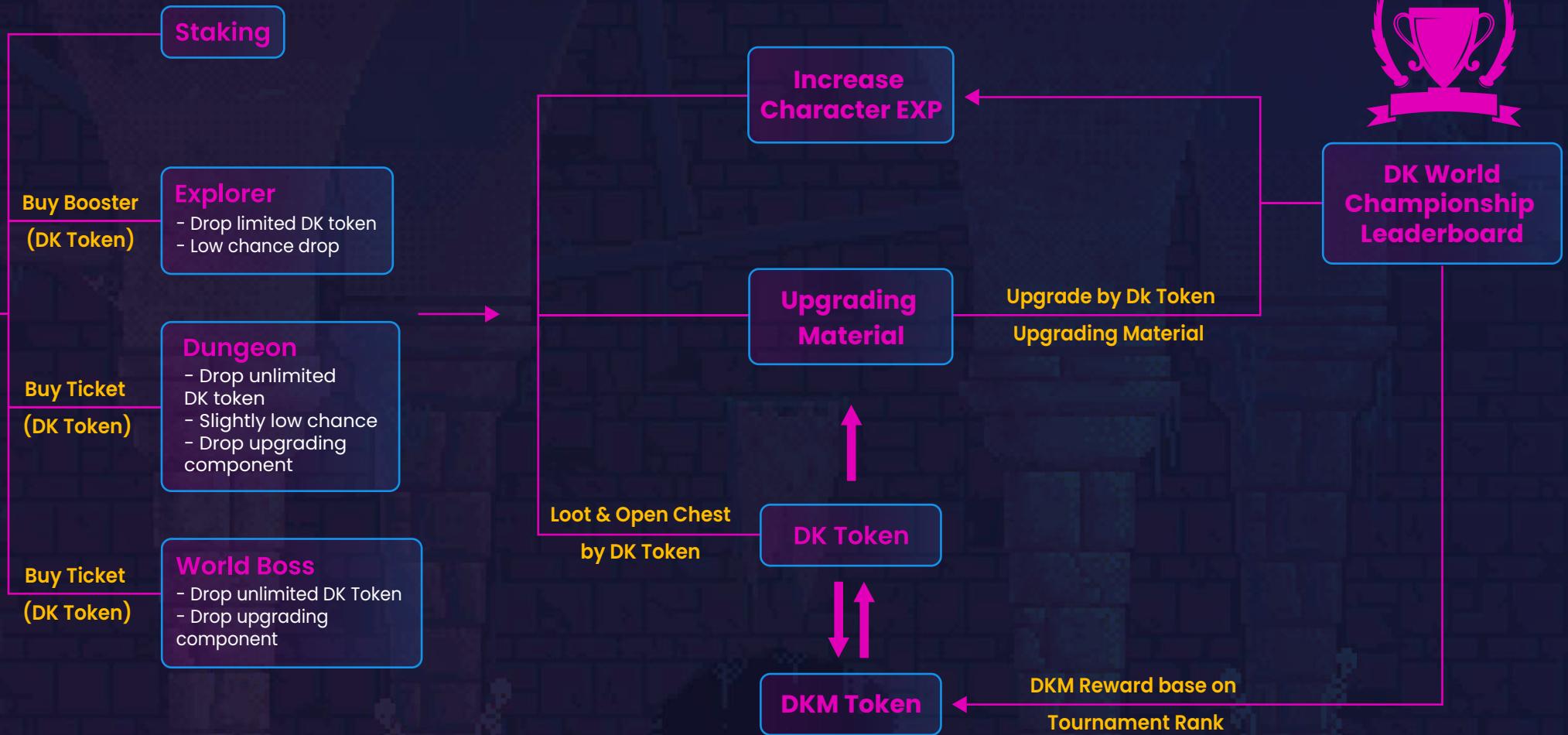


# Vesting Information

STAGE	VESTING PERIOD
Seed Round	6% to be released on TGE, 10% every month, last month 4%
Partnership & Advisor	10% to be released on TGE, 10% every month
Marketing	Locked for 1 month, to be released linearly over the subsequent 12 months
Airdrop/Giveaway	Locked for 1 month, 10% to be released every month for the next 10 months
Team	Locked for first 3 months, to be released 10% each subsequent month
Liquidity	Locked for 12 months
Public Round (IDO)	15% to be released on TGE, 10% every month, last month 5%
Ecosystem & Farming	10% to be released every month for the next 10 months
Private Round	10% to be released on TGE, 10% every month



# Economic Model



# RoadMap



## December 2021

- Mint the first 9999 Gen-0 Dead Knight NFTs on Dead Knight Website
- List on Secondary Marketplace
- Introduce Game design & interface

## Q2 2022

- Launch PVE & Dungeons functions
- Release World Boss & reward system
- Release equipment upgrade mechanism
- Integrate social elements to the Dead Knight game

## Q4 2022

- Optimize reward system & game balancing
- Release more in-game Dead Knight NFTs
- Release Dk Underworld metaverse & enable the DK metaverse ecosystem

## Q1 2022

- Launch Farming Function
- Launch In-game NFT Marketplace
- IDO DKM (Death Knight Metaverse) government token on Solana Network
- Release more in-game Dead Knight NFTs
- Release Dead Knight Closed beta Version

## Q3 2022

- Open PvP function
- Introduce daily quests
- Introduce DeadKnight World Championship tournaments
- Introduce leaderboard & reward system

## Q1 2023

- Introduce Dead Knight Online League & KOL's benefits
- Introduce Dead Knight Annual League reward model
- Integrate VR & AI system to DK Underworld Metaverse

# Team Team Team



Naven the Reviver  
**CEO**



Paelazar the Animated  
**COO**



Savana the DeadKnight  
**CMO**



Abraness The Soulreape  
**CTO**



Shiolya the DeadKnight  
**Game Design Director**



Irezaen Crow  
**Art Director**



Krimona the DeadKnight  
**Creative Director**



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# Contact Us

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Thank You

