DEAD KNIGHT

BLACKVERSE
Studio

DEAD KNIGHT

The New Dawn of 8-bit NFT-game in Metaverse World

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Overview

Foreword

After a year of progression, the decentralized gaming industry has witnessed many new products, which attract millions of new users who believe they can enjoy playing games & earning money at the same time.

Also at the same time, millions of new users mint/trade and collect Non-fungible tokens, or NFTs. They are the digital tokens that offer the uniqueness and every related information such as the creator, the current ownership, and the entire sales history that is verifiable in blockchain.

We believe that the current trending metaverse will be the last piece to lift the blockchain game industry to a whole new level, where every player can enjoy games, make a profit or interact with other people through chat, voice, VR and other means. That means we can truly live a second life in a world parallel to the real one. Dead Knight will contribute our part in developing the metaverse.

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Vision

- Build an attractive Dead Knight metaverse that attracts a large number of Gamefi players to the Solana ecosystem, which is in order to make them explore the Undead world and enjoy every feature.

- Design a healthy & rewarding dual token system for regular crypto users via play-to-earn mechanics that ensure the longevity of the game.

- Create an esport atmosphere in Dead Knight metaverse with Dead Knight Championship featuring KOLs streaming for the tournaments & benefit for the attendee.

- Enable new technologies so players can use VR devices to explore & battle in the Dead Knight metaverse.

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Dead Knight Metaverse

The Dead Knight generative PFP NFTs, are uniquely and randomly generated attributes based on blockchain technology. They will be released first on Solana Blockchain and then followed by the game.

Dead Knight NFT collectibles also come in 4 different classes, each with a unique set of attributes that appear on the NFT. Owning DK NFT will bring the following benefits:

- Use their DKs as their characters in exciting Play-To-Earn features.
- Enjoy the DK Championship that is organized frequently and win prizes from the tournaments.

- Participating in the DK metaverse. After the DK strongholds feature is released, Players can buy their own NFT strongholds to manufacture and exchange goods & their own unique NFT to enjoy DK metaverse better or making profit through the marketplace. Also, they can explore & fight with VR in 3D mode of DK world.

- Enjoy dual token system to provide economic stability.

- Enable chat Interactive & DK social element.

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NFT Collectibles

Gen-0 NFTs are the first 9999 NFTs on sale prior to the game release, which are uniquely and randomly generated attributes based on blockchain technology. They are the special characters who make up the first generation of the Dead Knight, each of which are with a unique set of attributes that appear on the NFTs. For this reason, Gen-0 NFTs have many advantages compared to the later generations.

Players will use their Knight as their characters in an exciting Play-To-Earn NFT Game. Those NFTs will show various stats regarding damage tolerance, defense, and luck in the game.

Gen-0 NFTs also are the key to unlock many future features in Dead Knight Metaverse.

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DK World Championship

DK NFT Owners can choose to participate in the event, and if they can achieve a high rank on the leaderboard, they will be rewarded with a part of the DKM (Dead Knight Metaverse Token) weekly prize pool.

THE TOURNAMENT WILL HAVE 3 MAIN STAGES:

- ♦ The qualifier with Single Elimination format for unranking and low-ranking players.

- ♦ The group stage with Bo2 format for seeding players and qualified players.

- ♦ The champion stage with Bo3 & Double Elimination format.

The DK World Championship will be scheduled automatically every weekend.

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The DK Strongholds

Every Gen-0 DK is the key for players to have the priority to mint DK Stronghold later in the game.

Each stronghold will have a random rarity & traits depending on their locations on the DK world map. They are featured by bonuses on material production, dark pet breeding & special dungeons.

Players can also enjoy the social & VR elements after the Stronghold release. They can battle legendary enemies with their friend in multiplayer mode with VR elements.

THERE ARE 5 LEVELS OF STRONGHOLD RARITY:

1 Common

2 Uncommon

3 Rare

4 Mythical

5 Legendary

VR Game Play

Players can use VR devices to play DK with their friend in multiplayer mode later in the game.

This feature will be available after the mint of DK stronghold completes. Players can find special dungeons inside their own strongholds.

With all social elements enabled, every player can enjoy the game & communicate with their friends while doing play-to-earn in the DK metaverse.

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Artificial Intelligence
in DK Metaverse

After the release of Dead Knight strongholds, there will be many mysterious Dark Ones wandering inside the Dead Knight metaverse. Those mysterious characters will be implemented with AI elements to bring more features to the game.

♦ Each Dark Ones will have their own path finding system. They can travel randomly around the DK metaverse & pursue their own quests. After each successful quest, Dark Ones will improve themselves and have their own random benefits when interacting with players.

♦ They also have data-mining on users behaviors & various approaches to decide whenever they are friends or enemies to a certain player.

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THE DEAD KNIGHT
Gaming Features

Dead Knight Introduction

DeadKnight is more than just collectibles. It is an 8-bit Play-to-earn RPG NFT game taking place in a fantasy medieval world. It is also an inspiration and a character in the gaming metaverse, where you can use your Knight to participate in the game's special features, particularly the Play-to-earn mechanism.

After an incident called The Scourge, the people in Vela kingdom were cursed and turned into Undead. They are out of the circle of life and death. However, after each reincarnation, the Undead gradually lose their mind and finally become insane.

With the belief that Sinners – the powerful monster born from the soul shards of the Great Demon Alvin – are the key to finish the curse, a group of sane Undead called The Dead Knight gather around to annihilate them.

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Dead Knight NFT

Gen-0 NFT: Gen-0 NFTs are the first 9999 NFTs on sale prior to the game release. They are the special characters who make the first generation of the Dead Knight.

For this reason, Gen-0 NFTs have many advantages compared to the later generations.

Here are some of the benefits when having a Gen-0 NFT:

- Faster leveling

- Better attribute stats

- Higher auto-reflection rate: Gen-0 NFTs will have a moderately higher auto-reflection rate than later-gen NFT.

- Staking pool: Every Gen-0 Dead Knight is offered the chance to join the staking pool, meaning they can lock an amount of their DKM token for a while and earn the interest. The interest rate depends on the amount of locked DK token and how long it is locked.

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Dead Knight NFT Rarity

RARITY:
- Common
- Rare
- Mythical
- Legend
- Ancient

COLOR BACKGROUND:

Each Knight is generated from over 225 possible traits spread over 9 layers. The optimal rarity ranking mechanism generates a unique and completely different Dead Knight NFT from one another.

FACIAL HAIR
Circle Beard	Toothbrush
Pyramid	Chevron
Van dyke	Garibaldi
Horseshoe	

BELT
Ghastly Silk Wrap	Sinister Wool Cape
Nightmare Silk Cape	Ominous Silk Mantle
Sinister Wool Cape	Gladiator Scaled Drape
Wood arrow bag	Legend Arrow Bag
Drape of Endless Power	

PANTS
Cloth Pants	Steel Greaves
Leather Legguards	Titanium Platelegs
Hide Britches	Silver Leggings
Quilted Legwraps	Golden Kilt
Embroided Leggings	Obsidian Legplates
Padded Breeches	Adamantite Legplates
Scaled Kilt	Ebon Legplates
Linen Legguards	Bone Leggings
Heavy Leather Pants	Demon's Scale
Bronze Leggings	Demon's Plate
Iron Platelegs	

ARMOR
Quilted Armor	Trellised Armor
Leather Armor	Linked Mail
Hard Leather Armor	Tigulated Mail
Studded Leather	Mesh Armor
Ring Mail	Cuirass
Scale Mail	Russet Armor
Chain Mail	Templar Coat
Breast Plate Armor	Sharktooth Armor
Splint Mail	Embossed Plate
Plate Mail	Ancient Armor
Field Plate Armor	Ghost Armor
Gothic Plate Armor	Mage Plate
Light Plate Armor	Chaos Armor
Full Plate Mail	Ornate Plate
Serpentskin Armor	Shadow Plate
Demonhide Armor	Sacred Armor

HAT
Cap	Giant Conch
Skull Cap	Fanged Helm
Helm	Horned Helm
Bone Helm	Assault Helmet
Great Helm	Avenger Guard
War Hat	Demonhead
Sallet	Bone Visage
Casque	Spired Helm
Basinet	Corona
Death Mask	Lion Helm
Grim Helm	Rage Mask
Winged Helm	Savage Helmet
Shako	Slayer Guard
Hydraskull	Conqueror Crown
Armet	Guardian Crown

CAPE
Hide Cloak	Mantle of Silence
Scaled Cloak	Greatcloak of Condemned
Cloth Mantle	Sentinel Linen Shroud
Embroided Cape	Cloak of Arcane Power
Wrap of Insanity	Cape of the Crown
Shroud of Echoes	Wrap of Eternal Fires
Wrap of Haunted	Cloak of Dragonsouls
Cape of Ancient	Mantle of Kings
Doom's Wool Mantle	Cape of Holy Honor
Mantle of Twisted Visions	Mantle of the Eclipse
Wrap of Reckoning	Drape of Immortal
Shroud of Divine	Warlord's Linen Drape
Ancient Wool Cape	Shroud of Thunders
Cape of Doomed Souls	

HAIR
Pixie cut	Top cut	Long Spiky	Perm wavy
Asymmetry	Curly	Chuppy Top	Tram Lines
Layer Wolf	Mohawk	Long middle side	Three Nut
Chiffon layer	Three top	Mullet	Bowl Cut
Round bob	Flat bangs	Pixie short cut	Curtains
Spiky	Middle side	Bangs Curly	Spiky Shag Do
Pony	Short middle side	Top spiky	
Pigtail	King cut	Bob	
Crew cut	Narrow	Mohican	
SideCurl-Up	Short Cut	Cornrows	
Flat top	Double Bun	Long wavy	
Buzz cut	Bob	Perm Bob	

WEAPON
Faithful Axe	Willow Barrier	Dark Blade	Obsidian Carapace	Oak Shooter
Bronzed Shortbow	Kite Shield	Mithril Trident	Doomblade	Heinous Javelin
Wood Shield	Bandit's Buckler	Obsidian Broadaxe	Knight's Polearm	Ancient Polearm
Vicious Trident	Forsaken Crescent	Golden Battle Axe	War Staff	Skeletal Longbow
Massive Harpoon	Redwood Crossbow	Maple Shield	Skeletal Reaver	Ivory Piercer
Broadsword	Gleaming Scimitar	Copper Shield	Mithril Mageblade	Skeletal Scimitar
Mithril Shortsword	Maple Bow	Iron Defender	Adamantite Skewer	Demonic Spire
Glass Slicer	Steel Longbow	Bone Guard	Sandalwood Spire	Night's Edge
Silver Longsword	Obsidian Greataxe	Silver Bulwark	Ivory War Axe	Ebon Spellblade
Steel Mageblade	Pledge of the Dead	Ebon Wall	Ebon Javelin	
Iron Rapier	Obsidian Greatsword	Ivory Barrier	Ebon Flatbow	
Warden Staff	Honor's War Axe	Titanium Buckler	Infused Swiftblade	

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Dead Knight NFT Ingame Attribute

THERE ARE 4 MAIN STATS
for each character, including:

HP: Hit Point

MP: Mana Point

ATK: Attack Power

DEF: Defense Power

THESE STATS ARE AFFECTED
by 5 base attributes:

STR : Strength measures the physical power of the Dead Knight.

DEX: Dexterity measures the agility, balance and reflex of the Dead Knight.

VIT: Vitality measures the endurance, stamina and the number of health of the Dead Knight.

INT: Intelligence measures knowledge & memory of the Dead Knight.

LUCK: Luck measures how lucky the Dead Knight is.

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Dead Knight Class

THERE ARE 4 CHARACTER CLASSES IN THIS GAME,
DISTINGUISHED BY THEIR ATTRIBUTE POINT ALLOCATION AND SPECIAL ABILITIES. THEY ARE:

Dead Knight

The melee fighters that wield dark magic and runeforged weapons. Death knights often engage their foes up-close, swing their weapons with dark magic and damage their opponents with unholy power.

Night Assassin

The Night Assassins typically combine combat ability with the masterful stealth skills, and are specialised in defeating enemies without becoming involved in a protracted melee fight. They have very high dexterity and critical damage.

Shadow Archer

The Shadow Archers are the deadly rangers who master the archery skill. They can shoot from afar and kill the enemy in silence.

Necromancer

Necromancers employ the spells of nec-romancy, a magic that allows them to toy with life and death. Many necromancers use spells to raise the Undead and summon ghosts, skeletons or zombies.

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Marketplace

All *Dead Knight NFTs* are based on blockchain technology. That means everything can be digitally owned, transferred, sold in-game or on a secondary market. Buy or Sell your NFTs collected in the game or the marketplace to complete your NFT collection, improve your Dead Knight stats or make a profit.

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Item
upgrading

Each Dead Knight has a fixed number of equipment slots depending on how rare they are. The minimum is 4 slots and the maximum is 7 slots, and they provide a boost to the stats of the Dead Knight. Dead Knights with better stats can go further in Dungeon/World Boss mode and have a better chance of gaining new upgrading materials, support materials & Dead Knight NFT.
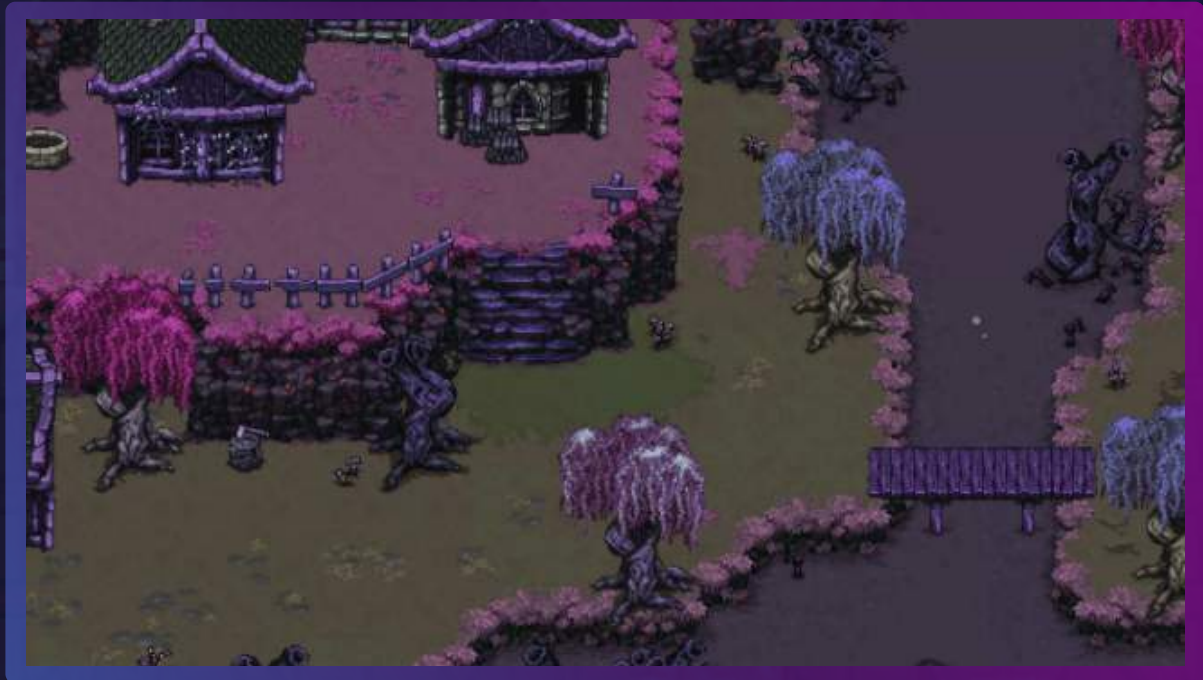
There is a success rate when players use upgrading material. If successful, the Equipment will boost the Dead Knight stats. There is a chance that the upgrading materials will be destroyed due to failure. However, if players also use support material, their chance of successful upgrading will be higher.

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Farming

The Training function is a combination of Yield Farming and GameFi. The term defines the process of obtaining the highest yield and a method to earn more DK Tokens, increase asset value for holders and create significant value for the ecosystem.

There are different levels of staking with time lock & APR yield. To enable staking, users must lock the NFT to the Training room to be in the state of being unable to use the NFT for playing PvE, PvP and selling to in-game/secondary marketplace. NFT staking will also gain experience while training.

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PVE

Use your Knight for fighting in PVE to receive rewards of DK tokens and experience for levelling. Higher attribute stats have an important role in getting better fighting records in the PvP arena.

THERE ARE THREE PVE MODE

Explorer

Dungeon

World Boss

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Explorer

Players need to have a Dead Knight to explore the world of Undead Realm, the number of exploring quests everyday will be limited; Each quest will have a random lot that players will get a small amount of DK token and Experience point.

Dungeon

Players need to have a Dead Knight to explore the dungeon in the world of the undead. The number of dungeons that can be challenged each day will be limited. Each quest will have a random lot that players will get a small amount of DK token and if lucky, upgrading materials & support materials.

World Boss

Players need to have a Dead Knight to battle the bosses of the undead in the game. The number of world bosses that can be challenged each day will be limited. Each quest will have a random lot that players will get a small amount of DK token and Experience point.

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BUSINESS MODEL
& TOKENOMICS

Dual Token
Economic Stability

Dead Knight Token

Dead Knight In-game token, can use to buy consumable items, booster packs, heal character & other ingame function like upgrade Equipment, special dungeons entry fee & tournament entry fee.
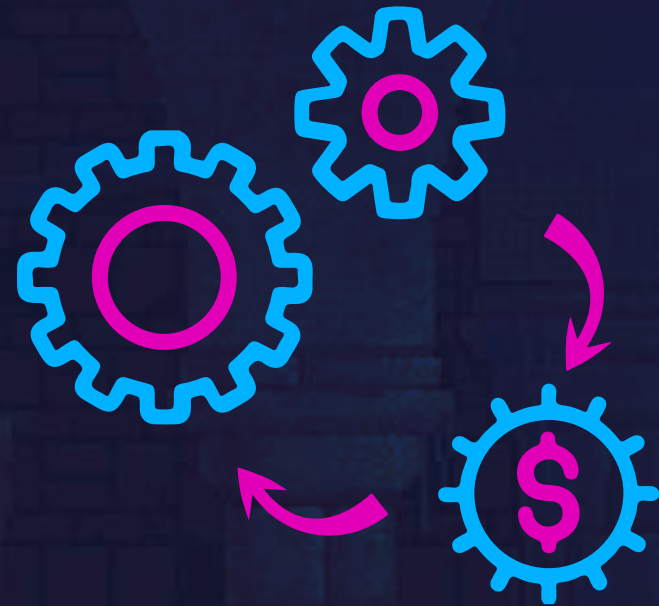
DeadKnight Metaverse Token

Main token of the game, players can use this token to mint DeadKnight NFT. DKM Token also can use for staking, governance & pay marketplace transaction fee.

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Oracle System

The Oracle system's goal is to maintain the economy of the game balanced around a set dollar value. Dead Knight creates a cor-relation between active users and the dollar value of the DKM token by using the Oracle system.
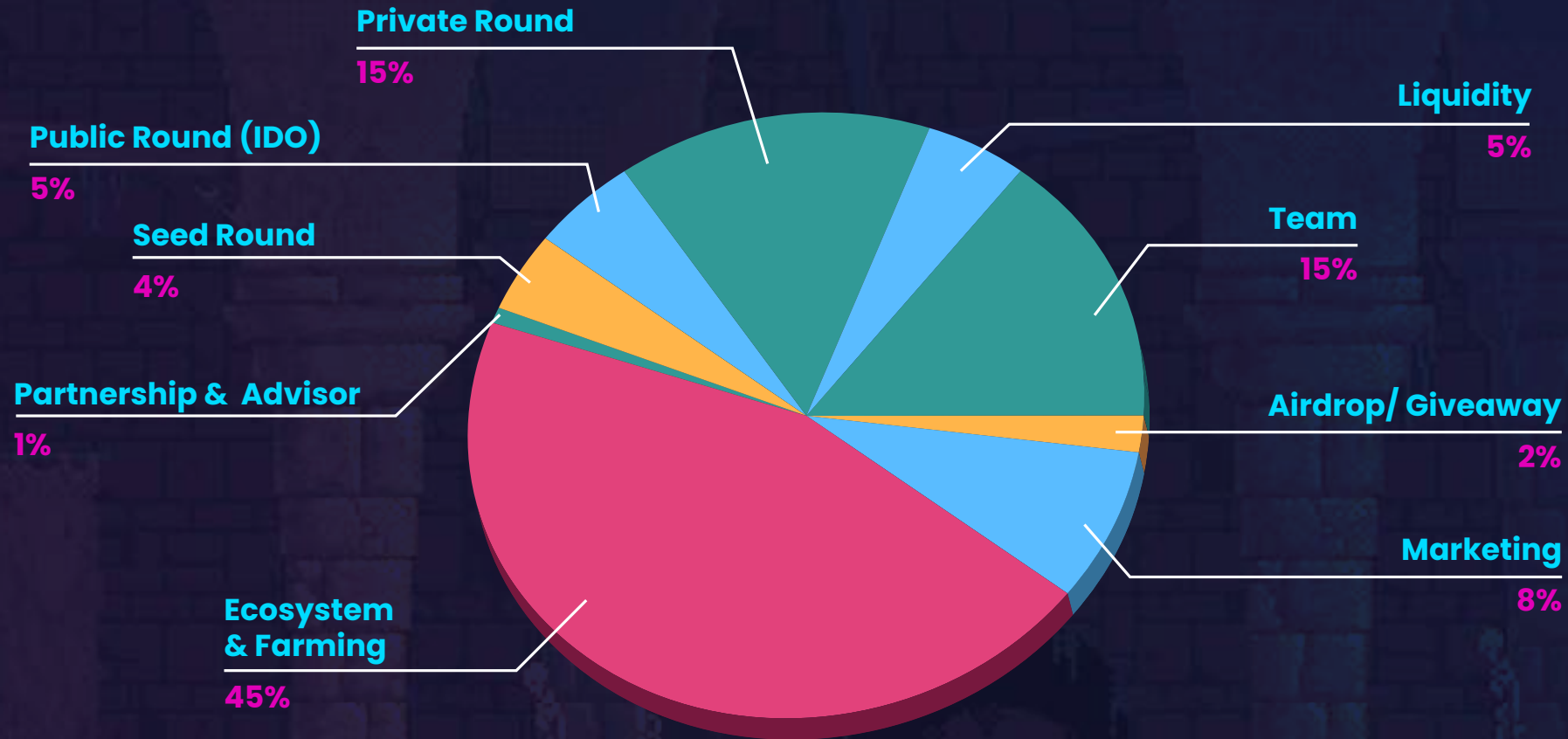
The Oracle will ensure consistent dollar value payouts when it is made, and that minting costs for NFTs remain consistent in dollar value. This means that entry costs and rewards can be balanced and maintained over long periods and will accurately reflect the desired minting costs, which can be appropriately reflected to allow new players to participate even if the DKM token's dollar value rises.

This is the primary function of the game to help balance the system, reduce selling pressure, and attract new investors with a variety of appealing features.

Tokenomics

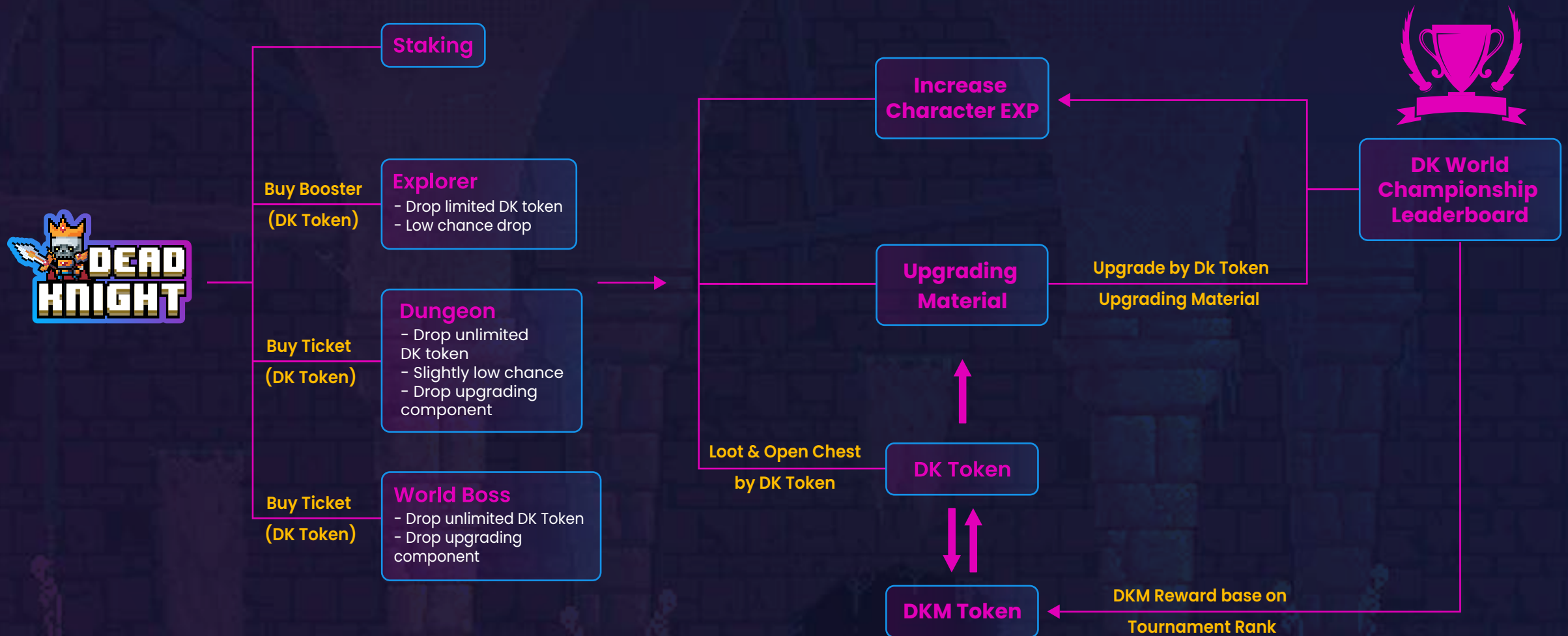## TOTAL SUPPLY : 500.000.000 DKM

Private Round
15%

Public Round (IDO)
5%

Seed Round
4%

Partnership & Advisor
1%

Ecosystem & Farming
45%

Liquidity
5%

Team
15%

Airdrop/ Giveaway
2%

Marketing
8%

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Vesting Information

STAGE	VESTING PERIOD
Seed Round	6% to be released on TGE, 10% every month, last month 4%
Partnership & Advisor	10% to be released on TGE, 10% every month
Marketing	Locked for 1 month, to be released linearly over the subsequent 12 months
Airdrop/Giveaway	Locked for 1 month, 10% to be released every month for the next 10 months
Team	Locked for first 3 months, to be released 10% each subsequent month
Liquidity	Locked for 12 months
Public Round (IDO)	15% to be released on TGE, 10% every month, last month 5%
Ecosystem & Farming	10% to be released every month for the next 10 months
Private Round	10% to be released on TGE, 10% every month

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RoadMap

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December 2021
- Design Website, Art, NFTs
- Core Game design and development
- Introduce Game design & interface
- Community building

Q2 2022
- Launch PVE & Dungeons functions
- Release World Boss & reward system
- Release equipment upgrade mechanism
- Integrate social elements to the Dead Knight game

Q4 2022
- Optimize reward system & game balancing
- Release more in-game Dead Knight NFTs
- Release Dk Underworld metaverse & enable the DK metaverse ecosystem

Q1 2022
- Seed and Private Round
- Public round on Solana Network
- Mint the first 9999 Dead Knight NFTs
  List on Secondary Marketplace
- Launch Farming Function
- Launch In-game NFT Marketplace
  Release Dead Knight Closed beta Version
  Release more in-game Dead Knight NFTs

Q3 2022
- Open PvP function
- Introduce daily quests
- Introduce weekly Dead Knight tournaments
- Introduce leaderboard & reward system

Q1 2023
- Introduce Dead Knight Online League & KOL's benefits
- Introduce Dead Knight Annual League reward model
- Integrate VR & AI system to DK Underworld Metaverse

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Team Team Team

Naven the Reviver
CEO

Paelazar the Animated
COO

Savana the DeadKnight
CMO

Abraness The Soulreape
CTO

Shiolya the DeadKnight
Game Design Director

Irezaen Crow
Art Director

Krimona the DeadKnight
Creative Director

Uyeris Nightshade
Lead Marketing

Deven Doomwhisper
Lead Community Team

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