



BLACKVERSE
Studio



The New Dawn of 8-bit NFT-game in Metaverse World

Dead. Knight



THE DEAD KNIGHT METAVERSE



01

Overview

- ♦ Foreword
- ♦ Vision
- ♦ Dead Knight Metaverse
- ♦ NFT Collectibles
- ♦ DK Championship
- ♦ DK Strongholds
- ♦ VR Gameplay
- ♦ Artificial Intelligence in DK Metaverse

TABLE OF CONTENT

02

NFT Gaming Feature

- ♦ Dead Knight Introduction
- ♦ Dead Knight NFT
- ♦ Dead Knight NFT Rarity
- ♦ Dead Knight Ingame Attribute
- ♦ Dead Knight Class
- ♦ Marketplace
- ♦ Item Upgrade
- ♦ Farming
- ♦ PvE
 - Explorer Mode
 - Dungeon Mode
 - World Boss

03

Business Model & Tokenomics

- ♦ Dual Token - Economic Stability
- ♦ Oracle system
- ♦ Tokenomics
- ♦ Vesting information
- ♦ Economic Model
- ♦ Roadmap
- ♦ Team



THE DEAD KNIGHT

Overview

Foreword



After a year of progression, the decentralized gaming industry has witnessed many new products, which attract millions of new users who believe they can enjoy playing games & earning money at the same time.

Also at the same time, millions of new users mint/trade and collect Non-fungible tokens, or NFTs. They are the digital tokens that offer the uniqueness and every related information such as the creator, the current ownership, and the entire sales history that is verifiable in blockchain.

We believe that the current trending metaverse will be the last piece to lift the blockchain game industry to a whole new level, where every player can enjoy games, make a profit or interact with other people through chat, voice, VR and other means. That means we can truly live a second life in a world parallel to the real one. Dead Knight will contribute our part in developing the metaverse.

Vision



Build an attractive Dead Knight metaverse that attracts a large number of Gamefi players to the Solana ecosystem, which is in order to make them explore the Undead world and enjoy every feature.



Design a healthy & rewarding dual token system for regular crypto users via play-to-earn mechanics that ensure the longevity of the game.



Create an esport atmosphere in Dead Knight metaverse with Dead Knight Championship featuring KOLs streaming for the tournaments & benefit for the attendee.



Enable new technologies so players can use VR devices to explore & battle in the Dead Knight metaverse.

Dead Knight Metaverse

The **Dead Knight** generative PFP NFTs, are uniquely and randomly generated attributes based on blockchain technology. They will be released first on Solana Blockchain and then followed by the game.

Dead Knight NFT collectibles also come in 4 different classes, each with a unique set of attributes that appear on the NFT. Owning DK NFT will bring the following benefits:

- ◆ Use their DKs as their characters in exciting Play-To-Earn features.
- ◆ Enjoy the DK Championship that is organized frequently and win prizes from the tournaments.
- ◆ Participating in the DK metaverse. After the DK strongholds feature is released, Players can buy their own NFT strongholds to manufacture and exchange goods & their own unique NFT to enjoy DK metaverse better or making profit through the marketplace. Also, they can explore & fight with VR in 3D mode of DK world.
- ◆ Enjoy dual token system to provide economic stability.
- ◆ Enable chat Interactive & DK social element.





NFT Collectibles

Gen-0 NFTs are the first 9999 NFTs on sale prior to the game release, which are uniquely and randomly generated attributes based on blockchain technology. They are the special characters who make up the first generation of the Dead Knight, each of which are with a unique set of attributes that appear on the NFTs. For this reason, Gen-0 NFTs have many advantages compared to the later generations.

Players will use their Knight as their characters in an exciting Play-To-Earn NFT Game. Those NFTs will show various stats regarding damage tolerance, defense, and luck in the game.

Gen-0 NFTs also are the key to unlock many future features in Dead Knight Metaverse.

DK World Championship

DK NFT Owners can choose to participate in the event, and if they can achieve a high rank on the leaderboard, they will be rewarded with a part of the DKM (Dead Knight Metaverse Token) weekly prize pool.

THE TOURNAMENT WILL HAVE 3 MAIN STAGES:

- ◆ The qualifier with Single Elimination format for unranking and low-ranking players.
- ◆ The group stage with Bo2 format for seeding players and qualified players.
- ◆ The champion stage with Bo3 & Double Elimination format.

The DK World Championship will be scheduled automatically every weekend.





The DK Strongholds

Every Gen-0 DK is the key for players to have the priority to mint DK Stronghold later in the game.

Each stronghold will have a random rarity & traits depending on their locations on the DK world map. They are featured by bonuses on material production, dark pet breeding & special dungeons.

Players can also enjoy the social & VR elements after the Stronghold release. They can battle legendary enemies with their friend in multiplayer mode with VR elements.

THERE ARE 5 LEVELS OF STRONGHOLD RARITY:



- 1 Common
- 2 Uncommon
- 3 Rare
- 4 Mythical
- 5 Legendary

VR Game Play

Players can use VR devices to play DK with their friend in multiplayer mode later in the game.

This feature will be available after the mint of DK stronghold completes. Players can find special dungeons inside their own strongholds.

With all social elements enabled, every player can enjoy the game & communicate with their friends while doing play-to-earn in the DK metaverse.





Artificial Intelligence in DK Metaverse

After the release of Dead Knight strongholds, there will be many mysterious Dark Ones wandering inside the Dead Knight metaverse. Those mysterious characters will be implemented with AI elements to bring more features to the game.

- ◆ Each Dark Ones will have their own path finding system. They can travel randomly around the DK metaverse & pursue their own quests. After each successful quest, Dark Ones will improve themselves and have their own random benefits when interacting with players.
- ◆ They also have data-mining on users behaviors & various approaches to decide whenever they are friends or enemies to a certain player.



The Core Features



THE DEAD KNIGHT

Gaming Features

Dead Knight Introduction



DeadKnight is more than just collectibles. It is an 8-bit Play-to-earn RPG NFT game taking place in a fantasy medieval world. It is also an inspiration and a character in the gaming metaverse, where you can use your Knight to participate in the game's special features, particularly the Play-to-earn mechanism.

After an incident called The Scourge, the people in Vela kingdom were cursed and turned into Undead. They are out of the circle of life and death. However, after each reincarnation, the Undead gradually lose their mind and finally become insane.

With the belief that Sinners – the powerful monster born from the soul shards of the Great Demon Alvin – are the key to finish the curse, a group of sane Undead called The Dead Knight gather around to annihilate them.

Dead Knight NFT

Gen-0 NFT: Gen-0 NFTs are the first 9999 NFTs on sale prior to the game release. They are the special characters who make the first generation of the Dead Knight.

For this reason, Gen-0 NFTs have many advantages compared to the later generations.

Here are some of the benefits when having a Gen-0 NFT:

- ♦ Faster leveling
- ♦ Better attribute stats
- ♦ Higher auto-reflection rate: Gen-0 NFTs will have a moderately higher auto-reflection rate than later-gen NFT.

Staking pool: Every Gen-0 Dead Knight is offered the chance to join the staking pool, meaning they can lock an amount of their DKM token for a while and earn the interest. The interest rate depends on the amount of locked DK token and how long it is locked.





RARITY:

Common

Rare

Mythical

Legend

Ancient

COLOR BACKGROUND:



Dead Knight NFT Rarity

Each Knight is generated from over 225 possible traits spread over 9 layers. The optimal rarity ranking mechanism generates a unique and completely different Dead Knight NFT from one another.

HELMET		
Cap	Helmet of Lost Nights	Death Mask
Skull Cap	Sorrow's Steel Crown	Grim Helm
Helm	Visage of Holy Might	Demonhead
Bone Helm	Hood of Shattered Fire	Bone Visage
Great Helm	Burnished Linen Helm	Fortune of Illusions
Avenger Guard	Defector of the Ward	Basinet
Sallet	Iron of Faded Might	Rage Mask
Casque	Savage Helmet	Protector of Frost Power
Giant Conch	Slayer Guard	Lich Quilted Cap
Fanged Helm	Guardian Crown	Conqueror Crown
Spired Helm	Lion Helm	Horned Helm
Winged Helm	Destroyer of Terrors	Assault Helmet
Shako	Jaws of Eternal Hells	Corona
Hydraskull	Foe of Mercy	
Armet	War Hat	

ARMOR		
Quilted Armor	Demonhide Armor	Breast Plate Armor
Leather Armor	Trelissed Armor	Linked Mail
Hard Leather Armor	Mesh Armor	Mage Plate
Studded Leather	Cuirass	Embossed Plate
Ring Mail	Tunic of Broken Magic	Ancient Armor
Cry of the Victor	Guard of Dusk	Bane of the Plague
Emissary of the Basilisk	Cuirass of Distant Nights	Twisted Scalloped Cuirass
Vest of Infernal Might	Templar Coat	Ghost Armor
Might of Blight	Tunic of Lost Hells	Splint Mail
Field Plate Armor	Terror of Thieves	Death of Lost Comrades
Gothic Plate Armor	Dawn of Fortitude	Soul of the Protector
Light Plate Armor	Ornate Plate	
Full Plate Mail	Shadow Plate	
Serpentskin Armor	Prime Golden Armor	
Sharktooth Armor	Russet Armor	

BACK			
Hide Cloak	Cloak of Arcane Power	Shroud of Thunders	Demonic Hide Mantle
Scaled Cloak	Cape of the Crown	Renewed Silk Drape	Cape of Ancient
Cloth Mantle	Wrap of Eternal Fires	Defiled Linen Drape	Doom's Wool Mantle
Embroidered Cape	Cloak of Dragonsouls	Liar's Hide Mantle	Mantle of Twisted
Wrap of Insanity	Mantle of Kings	Bane of the Whispers	Visions
Shroud of Echoes	Drape of Immortal	Fusion Hide Drape	Wrap of Reckoning
Wrap of Haunted	Warlord's Linen Drape	Cloak of the Night	Honed Scaled Mantle
Shroud of Divine	Hero Hide Greatcloak	Crying Cloth Drape	Demonic Linen Cloak
Ancient Wool Cape	Linen Drape	Ghastly Silk Cloak	Demonic Silk Cloak
Cape of Doomed Souls	Embroidered Cloak	Wrap of Hellish Magic	Remorse Hide Wrap
Mantle of Silence	Dire Mantle of Pride	Spite Hide Wrap	Thunderfury Silk Cloak
Greatcloak of Condemned	Cape of Holy Honor	Soldier's Silk Drape	Cataclysm Hide Drape
Sentinel Linen Shroud	Military Hide Shroud	Captain's Hide Wrap	Wicked Cloth Shroud

CLOTH		
Mantle Band	Drape of the Immortal	Keeper's Cloak of Ice
Victor Hide Wrap	Padded Cape	Spite Drape of Truths
Brutal Cloth Cape	Soul Wool Cloak	Feral Padded Mantle
Linen Mantle	Hollow Silk Cloak	Wool Drape
Military Linen Cloak	Wind's Wool Cloak	Ghostly Cloth Mantle
Hope's Scaled Cloak	Reforged Silk Cape	Loyal Wool Drape
Frost Linen Drape	Feral Linen Cloak	Embroidered Shroud
Scaled Greatcloak	Thunder Wool Mantle	Liar's Linen Drape
Desolation Cloth Drape	Arcane Wool Shroud	
Doom Wool Wrap	Drape of Sacred Souls	

HAIR	
Bone Asymmetry	Spiky Shag Do
Tram Lines	Pigtail
Buzz cut	Bangs Curly
Top cut	Mohawk
Chubby Top	King Spiky
Mullet	Perm Bob
Perm wavy	
Pony	
Layer Wolf	
Chiffon layer	

PANT					
Cloth Pants	Bronze Leggings	Bronzed Skirt	Roaring Padded Robes	Skirt of Doomed Hell	Guard of Carnage
Leather Legguards	Iron Platelegs	Terror Padded Legwraps	Hero of Hate	Warden of Anger	Kilt of Silent Fire
Hide Britches	Steel Greaves	Demon's Plate	Defender of War	Hero of the Light	Favor of Dismay
Quilted Legwraps	Titanium Platelegs	Fall of Salvation	Tribute of Vigor	Golden Kilt	Kilt of Whispers
Embroidered Leggings	Burden of Burdens	Spite Iron Skirt	Guard of Domination	Obsidian Legplates	Visage of Sunfire
Silver Leggings	Lich Silk Skirt	Arcane Leather Pants	Mended Pants of Pride	Adamantine Legplates	End of Solitude
Scaled Kit	Voice of the Storm	Robes of Oblivion	Wind's Leather Britches	Ebon Legplates	Padded Breches
Linen Legguards	Voice of the Storm	Legacy of the Beast	Prime Bronzed Skirt	Bone Leggings	
Heavy Leather Pants	Skirt of Lost Whispers	Crying Quilted Breeches	Skirt of Silent Misery	Demon's Scale	

WEAPON		
Golden Shield	Mithril Trident	War Staff
Deuge	Stormbringer	Skeletal Reaver
Wood Shield	Starlight	Mithril Mageblade
Vicious Trident	Brutality	Adamantite Skewer
Massive Harpoon	Heartpiercer	Ivory War Axe
Honor's War Axe	Iron Defender	Ebon Javelin
Evil Book	Bone Guard	Brutality
Oathsworn	Golden Battle Axe	Steel Mageblade
Copper Shield	Ebon Wall	Maple Bow
Nightly Bastion	Lazarus	Steel Longbow
Iron Rapier	Obsidian Carapace	Obsidian Greataxe
Ivory	Ivory Barrier	Pledge of the Dead
Mithril Shortsword	Oak Shooter	Obsidian Broadaxe
Infused Swiftblade	Heinous Javelin	Due Diligence
Soulburn	Ebon Spellblade	Divine Light
Ivory Piercer	Restored Deflector	Eagle
Demonic Spire	Dark Blade	Knight's Polearm
Mournblade	Red Dwarf	Silver Bulwark
Bronzed Shortbow	Kinslayer	Storm Breker
Persuasion	Witherbrand	
Faithful Axe	Bandit's Buckler	
Ebon Flatbow	Forsaken Crescent	
Skeletal Longbow	Redwood Crossbow	

Recruitment

Recruitment is a feature that allows players to enlist more Deadknight NFT Heroes by utilizing those they already have. You are required to hold \$DK, \$KDM, and at least 2 available NFT Heroes to recruit a new hero. Each hero can reproduce for a maximum of 7 times. Typical recruitment costs are shown in the table below. Recruitment Count DK Cost

Recruitment Count	DK Cost	DKM Cost
1	TBA	TBA
2	TBA	TBA
3	TBA	TBA
4	TBA	TBA
5	TBA	TBA
6	TBA	TBA
7	TBA	TBA

It should be noted that these figures may change depending on the game's economic balance. The DK and the DKM required per recruitment may be changed.

TYPES OF RECRUITMENT

Rarity	Common	Rare	Mythical	Legend	Ancient
Common	Common	Common	Common	Common	Common
Rare	Common	Rare	Rare	Rare	Rare
Mythical	Common	Rare	Mythical	Mythical	Mythical
Legend	Common	Rare	Mythical	Legend	Legend
Ancient	Common	Rare	Mythical	Legend	Ancient

COOLDOWN TIMES

The recruitment process takes 48 hours. Players are unable to use these two heroes for other purposes during this cooldown period.

Dead Knight NFT Ingame Attribute

THERE ARE 4 MAIN STATS
for each character, including:



HP: Hit Point



MP: Mana Point



ATK: Attack Power



DEF: Defense Power



THESE STATS ARE AFFECTED
by 5 base attributes:



STR: Strength measures the physical power of the Dead Knight.



DEX: Dexterity measures the agility, balance and reflex of the Dead Knight.



VIT: Vitality measures the endurance, stamina and the number of health of the Dead Knight.



INT: Intelligence measures knowledge & memory of the Dead Knight.



LUCK: Luck measures how lucky the Dead Knight is.

Dead Knight Class

THERE ARE 4 CHARACTER CLASSES IN THIS GAME,
DISTINGUISHED BY THEIR ATTRIBUTE POINT ALLOCATION AND SPECIAL ABILITIES. THEY ARE:

Dead Knight

The melee fighters that wield dark magic and runeforged weapons. Death knights often engage their foes up-close, swing their weapons with dark magic and damage their opponents with unholy power.

Shadow Archer

The Shadow Archers are the deadly rangers who master the archery skill. They can shoot from afar and kill the enemy in silence.



Night Assassin

The Night Assassins typically combine combat ability with the masterful stealth skills, and are specialised in defeating enemies without becoming involved in a protracted melee fight. They have very high dexterity and critical damage.

Necromancer

Necromancers employ the spells of necromancy, a magic that allows them to toy with life and death. Many necromancers use spells to raise the Undead and summon ghosts, skeletons or zombies.

Marketplace

All *Dead Knight NFTs* are based on blockchain technology. That means everything can be digitally owned, transferred, sold in-game or on a secondary market. Buy or Sell your NFTs collected in the game or the marketplace to complete your NFT collection, improve your Dead Knight stats or make a profit.



Item upgrading

Each Dead Knight has a fixed number of equipment slots depending on how rare they are. The minimum is 4 slots and the maximum is 7 slots, and they provide a boost to the stats of the Dead Knight. Dead Knights with better stats can go further in Dungeon/World Boss mode and have a better chance of gaining new upgrading materials, support materials & Dead Knight NFT.



There is a success rate when players use upgrading material. If successful, the Equipment will boost the Dead Knight stats. There is a chance that the upgrading materials will be destroyed due to failure. However, if players also use support material, their chance of successful upgrading will be higher.

Farming

The Training function is a combination of Yield Farming and GameFi. The term defines the process of obtaining the highest yield and a method to earn more DK Tokens, increase asset value for holders and create significant value for the ecosystem.

There are different levels of staking with time lock & APR yield. To enable staking, users must lock the NFT to the Training room to be in the state of being unable to use the NFT for playing PvE, PvP and selling to in-game/secondary marketplace. NFT staking will also gain experience while training.



PVE

Use your Knight for fighting in PVE to receive rewards of DK tokens and experience for levelling. Higher attribute stats have an important role in getting better fighting records in the PvP arena.



THERE ARE THREE PVE MODE



[Explorer](#)



[Dungeon](#)



[World Boss](#)

Explorer



Players need to have a Dead Knight to explore the world of Undead Realm, the number of exploring quests everyday will be limited; Each quest will have a random lot that players will get a small amount of DK token and Experience point.



Dungeon

Players need to have a Dead Knight to explore the dungeon in the world of the undead. The number of dungeons that can be challenged each day will be limited. Each quest will have a random lot that players will get a small amount of DK token and if lucky, upgrading materials & support materials.



World Boss



Players need to have a Dead Knight to battle the bosses of the undead in the game. The number of world bosses that can be challenged each day will be limited. Each quest will have a random lot that players will get a small amount of DK token and Experience point.



BUSINESS MODEL & TOKENOMICS

Dual Token Economic Stability



Dead Knight Token

Dead Knight In-game token, can use to buy consumable items, booster packs, heal character & other ingame function like upgrade Equipment, special dungeons entry fee & tournament entry fee.

DeadKnight Metaverse Token

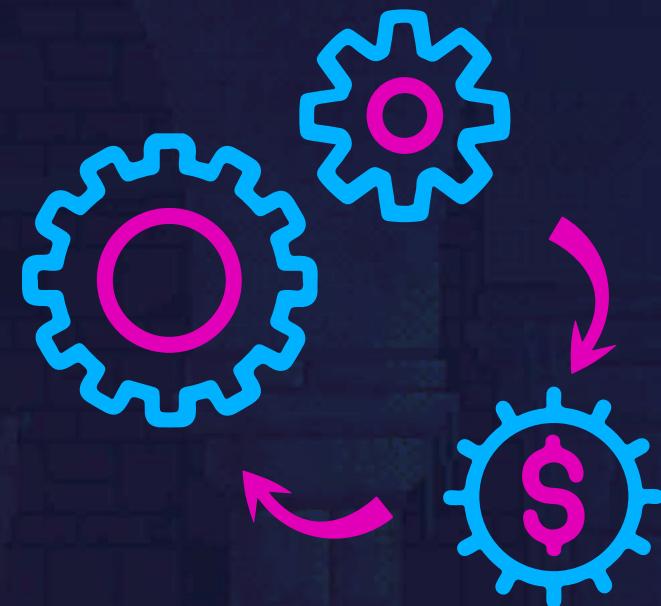
Main token of the game, players can use this token to mint DeadKnight NFT. DKM Token also can use for staking, governance & pay marketplace transaction fee.

Oracle System

The Oracle system's goal is to maintain the economy of the game balanced around a set dollar value. Dead Knight creates a correlation between active users and the dollar value of the DKM token by using the Oracle system.

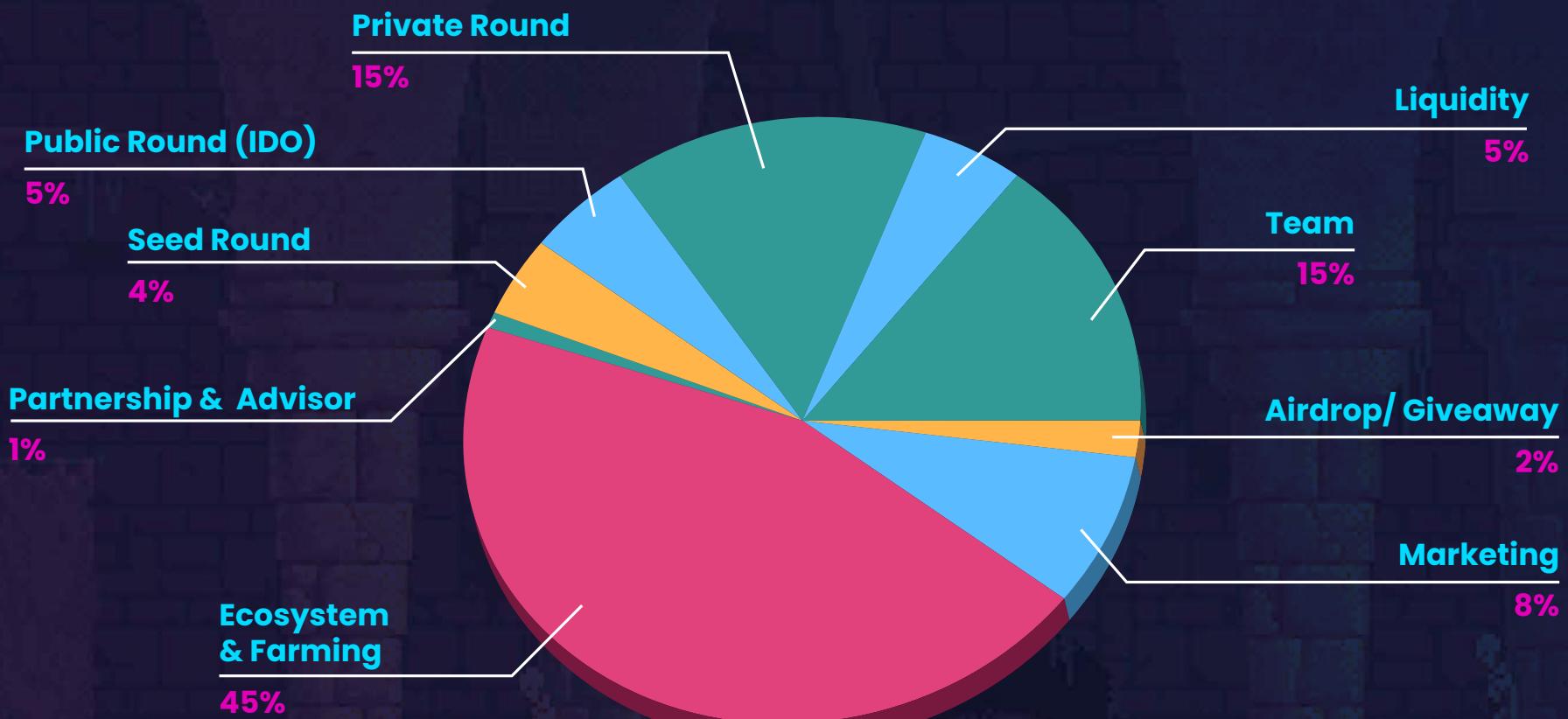
The Oracle will ensure consistent dollar value payouts when it is made, and that minting costs for NFTs remain consistent in dollar value. This means that entry costs and rewards can be balanced and maintained over long periods and will accurately reflect the desired minting costs, which can be appropriately reflected to allow new players to participate even if the DKM token's dollar value rises.

This is the primary function of the game to help balance the system, reduce selling pressure, and attract new investors with a variety of appealing features.



Tokenomics

TOTAL SUPPLY : 500.000.000 DKM



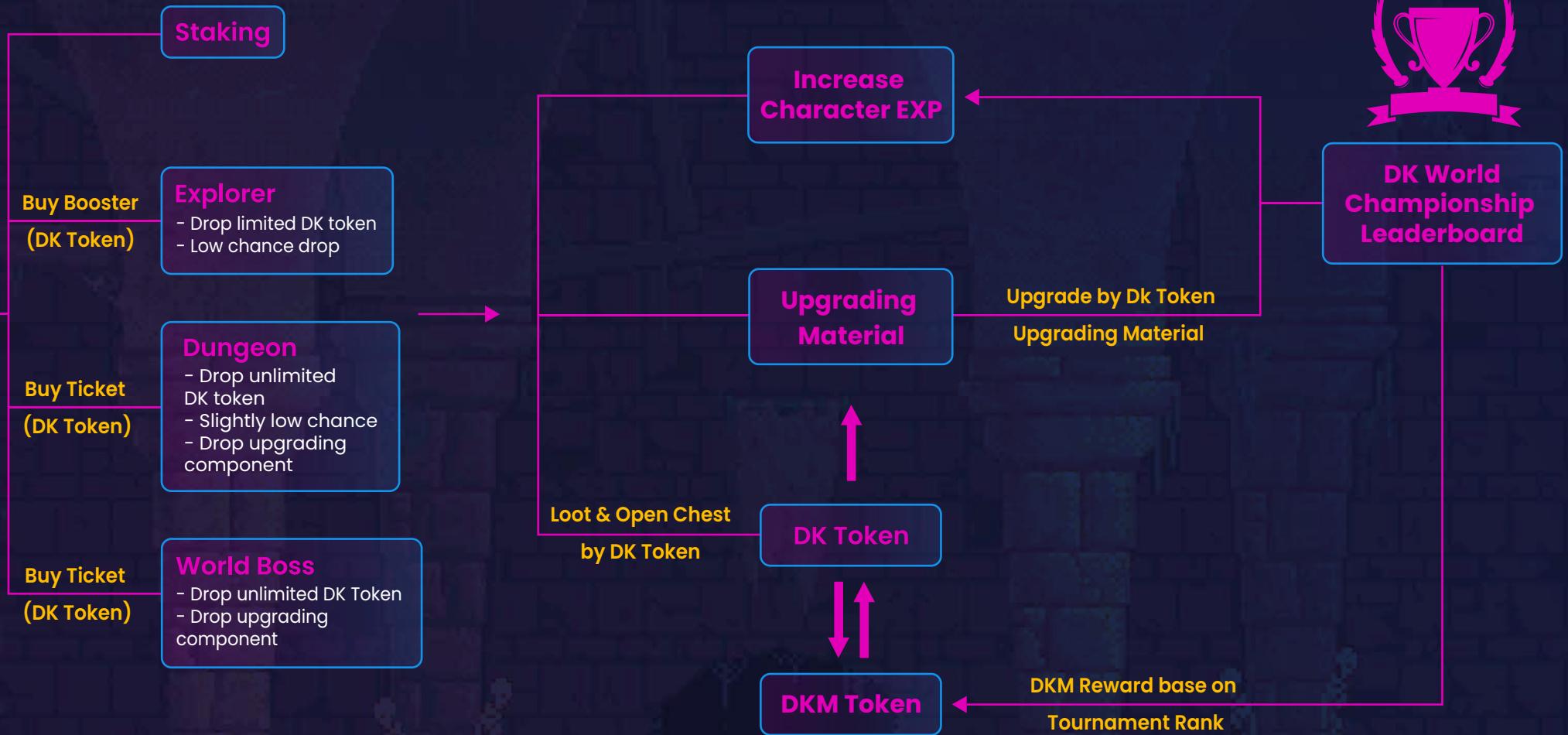


Vesting Information

STAGE	VESTING PERIOD
Seed Round	6% to be released on TGE, 10% every month, last month 4%
Partnership & Advisor	10% to be released on TGE, 10% every month
Marketing	Locked for 1 month, to be released linearly over the subsequent 12 months
Airdrop/Giveaway	Locked for 1 month, 10% to be released every month for the next 10 months
Team	Locked for first 3 months, to be released 10% each subsequent month
Liquidity	Locked for 12 months
Public Round (IDO)	15% to be released on TGE, 10% every month, last month 5%
Ecosystem & Farming	10% to be released every month for the next 10 months
Private Round	10% to be released on TGE, 10% every month



Economic Model



RoadMap



December 2021

- ♦ Design Website, Art, NFTs
- ♦ Core Game design and development
- ♦ Introduce Game design & interface
- ♦ Community building

Q2 2022

- ♦ Launch PVE & Dungeons functions
- ♦ Release World Boss & reward system
- ♦ Release equipment upgrade mechanism
- ♦ Integrate social elements to the Dead Knight game

Q4 2022

- ♦ Optimize reward system & game balancing
- ♦ Release more in-game Dead Knight NFTs
- ♦ Release Dk Underworld metaverse & enable the DK metaverse ecosystem

Q1 2022

- ♦ Seed and Private Round
- ♦ Public round on Solana Network
- ♦ Mint the first 9999 Dead Knight NFTs
- ♦ List on Secondary Marketplace
- ♦ Launch Farming Function
- ♦ Launch In-game NFT Marketplace
- Release Dead Knight Closed beta Version
- Release more in-game Dead Knight NFTs

Q3 2022

- ♦ Open PvP function
- ♦ Introduce daily quests
- ♦ Introduce weekly Dead Knight tournaments
- ♦ Introduce leaderboard & reward system

Q1 2023

- ♦ Introduce Dead Knight Online League & KOL's benefits
- ♦ Introduce Dead Knight Annual League reward model
- ♦ Integrate VR & AI system to DK Underworld Metaverse

Team Team Team



Naven the Reviver
CEO



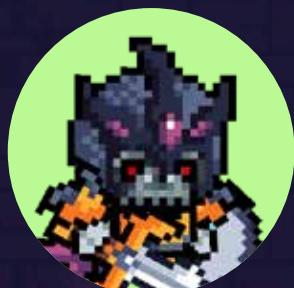
Paelazar the Animated
COO



Savana the DeadKnight
CMO



Abraness The Soulreape
CTO



Shiolya the DeadKnight
Game Design Director



Irezaen Crow
Art Director



Krimona the DeadKnight
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DeadKnightSol



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Thank You

