

Filtering Operators

Outline

1. Getting started
2. Ignoring operators
3. Skipping operators
4. Taking operators
5. Distinct operators

1. Getting Started

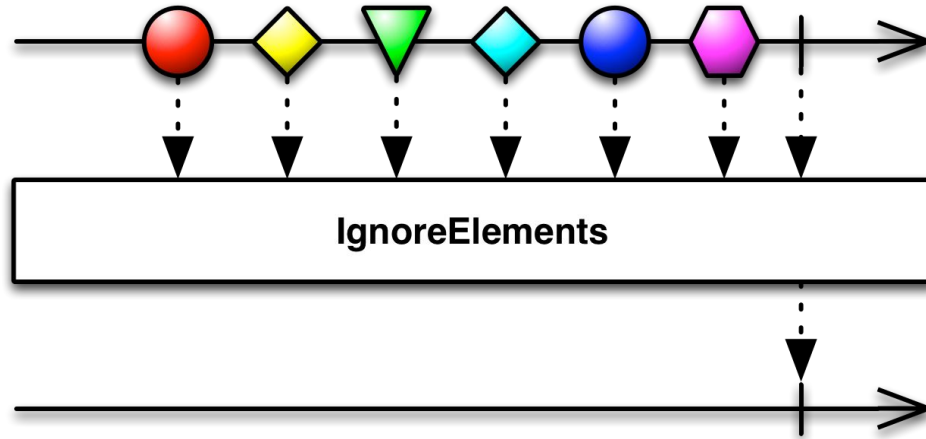
- ❖ Filtering operators allow you to apply conditional constraints to `.next` events, so that the subscriber only receives the elements it wants to deal with.
- ❖ If you've ever use the `filter(_:)` method in the Swift standard library, you're already halfway there.

2. Ignoring operators

1. `ignoreElements()`
2. `elementAt()`
3. `filter()`

2.1. ignoreElements()

- ❖ As depicted in the following marble diagram, `ignoreElements()` will do that: ignore `.next` event elements. It will, however, allow stop events through, such as `.completed` or `.error` events.



2.1. ignoreElements()

❖ Example:

```
import Foundation
import RxSwift

example(of: "ignoreElements") {
    let disposeBag = DisposeBag()

    let strikes = PublishSubject<String>()

    strikes
        .ignoreElements()
        .subscribe { _ in
            print("You're out!")
        }
        .disposed(by: disposeBag)

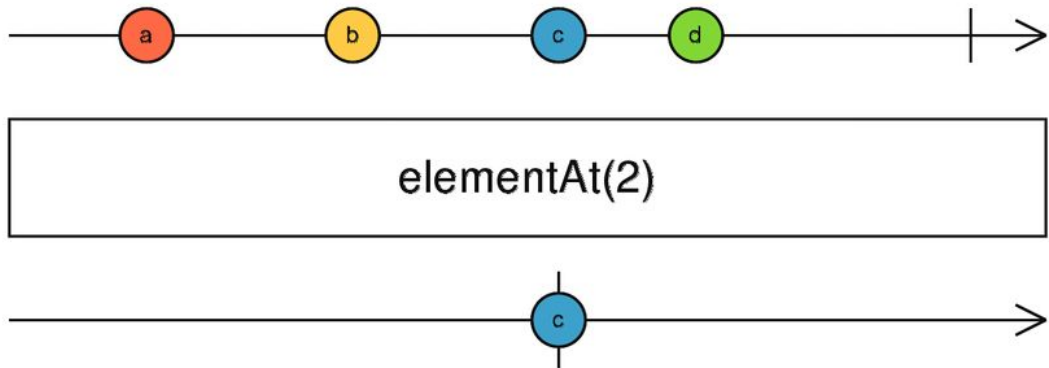
    strikes.onNext("X")
    strikes.onNext("X")
    strikes.onNext("X")

    strikes.onCompleted()
}

/* Prints
--- Example of: ignoreElements ---
You're out!
*/
```

2.2. elementAt()

- ❖ When you only want to handle the n th (ordinal) element emitted by an observable, you can use `elementAt()` which takes the index of the element you want to receive and it ignores everything else.



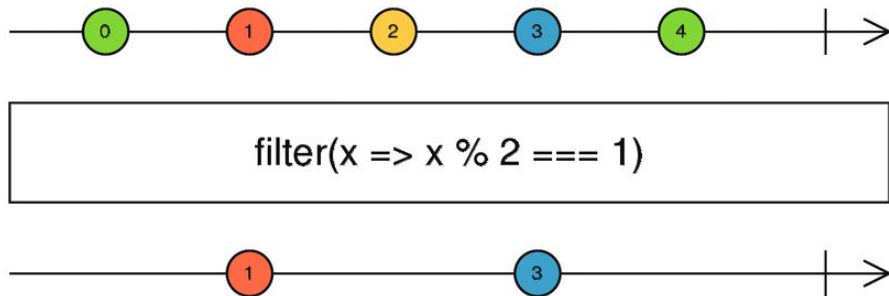
2.2. elementAt()

❖ Example:

```
example(of: "elementAt") {  
  
    let disposeBag = DisposeBag()  
    let strikes = PublishSubject<String>()  
  
    strikes  
        .elementAt(2)  
        .subscribe(onNext: { _ in  
            print("You're out!")  
        })  
        .disposed(by: disposeBag)  
  
    strikes.onNext("X")  
    strikes.onNext("X")  
    strikes.onNext("X")  
}  
  
/*  
--- Example of: elementAt ---  
You're out!  
*/
```


2.3. filter()

- ❖ `ignoreElements()` and `elementAt()` are filtering elements emitted by an observable. When your filtering needs go beyond all or one, there's `filter`. It takes a predicate closure, which it applies to every element emitted, allowing through only those elements for which the predicate resolves to true.



2.3 filter()

❖ Example:

```
example(of: "filter") {
    let disposeBag = DisposeBag()

    Observable.of(1, 2, 3, 4, 5, 6)
        .filter { $0 % 2 == 0 }
        .subscribe(onNext: {
            print($0)
        })
        .disposed(by: disposeBag)
}

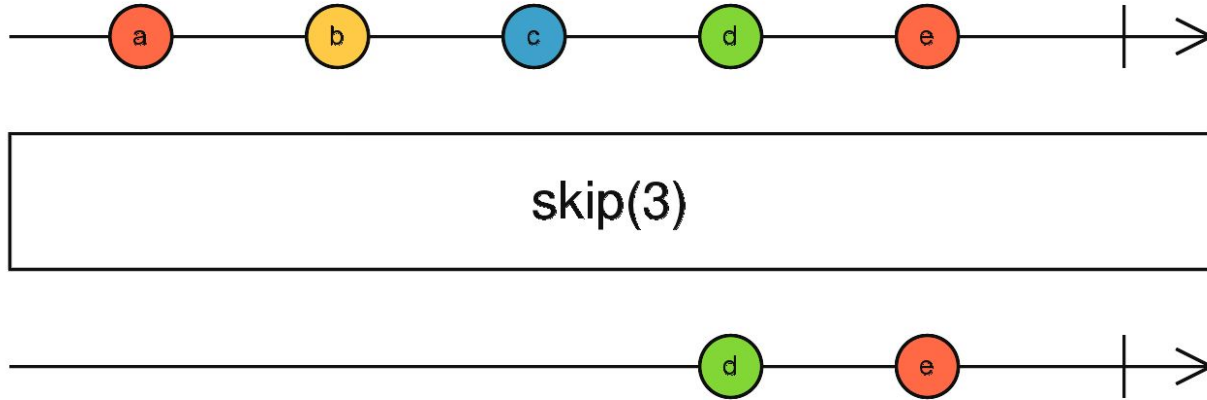
/*
--- Example of: filter ---
2
4
6
*/
```

3. Skipping operators

1. `skip()`
2. `skipWhile()`
3. `skipUntil()`

3.1. skip()

- ❖ The skip operator allows you to ignore from the 1st to the number you pass as its parameter.



3.1. skip()

❖ Example:

```
example(of: "skip") {
    let disposeBag = DisposeBag()

    Observable.of("A", "B", "C", "D", "E", "F")
        .skip(3)
        .subscribe(onNext: {
            print($0)
        })
        .disposed(by: disposeBag)
}

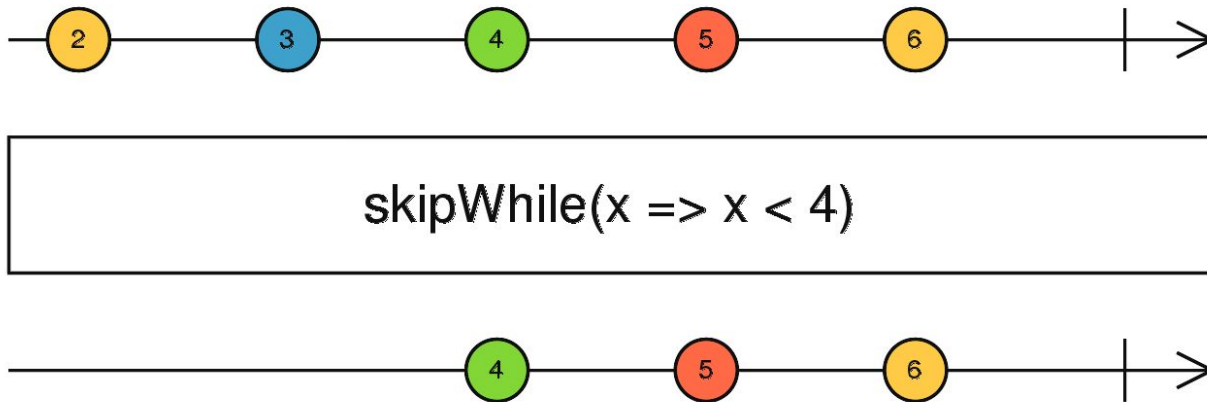
/*
--- Example of: skip ---
D
E
F
*/
```

3.2. skipWhile()

- ❖ Like `filter(_:)`, `skipWhile(_:)` lets you include a predicate to determine what should be skipped.
- ❖ However, unlike `filter(_:)`, which will filter elements for the life of the subscription, `skipWhile` will only skip until something is not skipped, and then it will let everything else through from that point on.

3.2. skipWhile()

- ❖ And with `skipWhile(_:)`, returning true will cause the element to be skipped, and returning false will let it through. It's the opposite of `filter`.



3.2. skipWhile()

❖ Example:

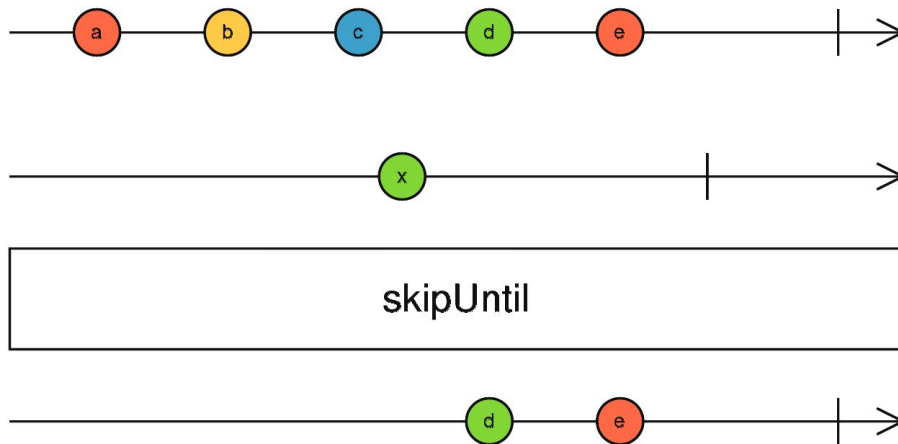
```
example(of: "skipWhile") {
    let disposeBag = DisposeBag()

    Observable.of(2, 2, 3, 4, 4)
        .skipWhile { $0 % 2 == 0 }
        .subscribe(onNext: {
            print($0)
        })
        .disposed(by: disposeBag)
}

/*
--- Example of: skipWhile ---
3
4
4
*/
```


3.3. skipUntil()

- ❖ This operator will keep skipping elements from the source observable (the one you are subscribing to) until some other trigger observable emits.



3.3. skipUntil()

❖ Example:

```
example(of: "skipUntil") {
    let disposeBag = DisposeBag()

    let subject = PublishSubject<String>()
    let trigger = PublishSubject<String>()

    subject
        .skipUntil(trigger)
        .subscribe(onNext: {
            print($0)
        })
        .disposed(by: disposeBag)

    subject.onNext("A")
    subject.onNext("B")
    trigger.onNext("X")
    subject.onNext("C")
}

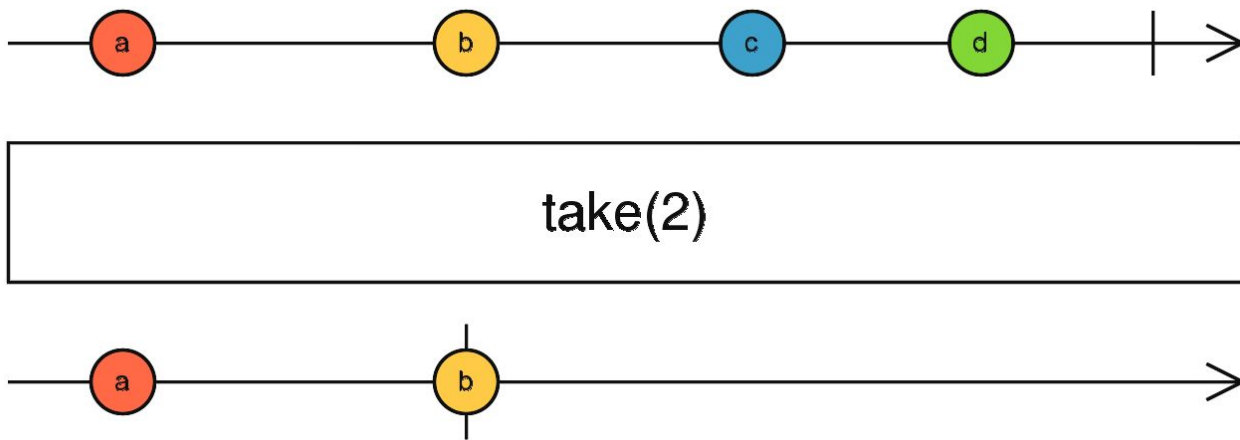
/*
--- Example of: skipUntil ---
C
*/
```

4. Taking operators

1. `take()`
2. `takeWhile()`
3. `takeUntil()`

4.1. take()

- ❖ This operator emits only the first of the number of elements you specified emitted by the source Observable.



4.1. take()

❖ Example:

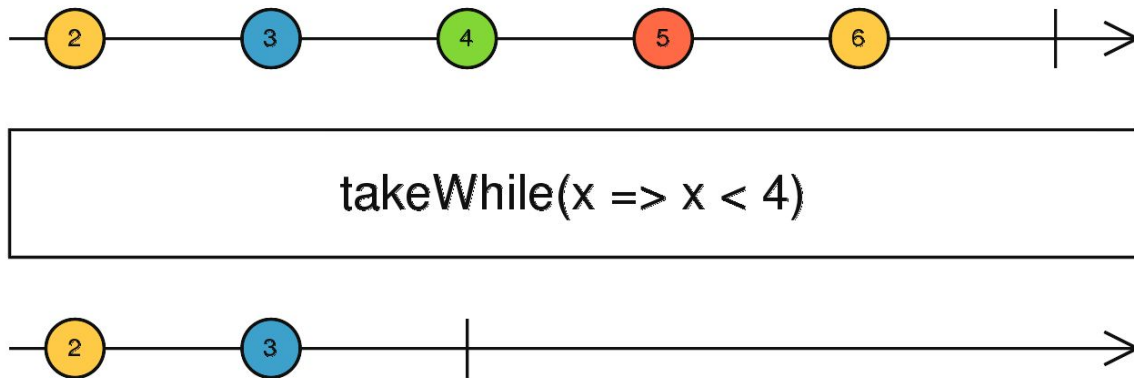
```
example(of: "take") {
    let disposeBag = DisposeBag()

    Observable.of(1, 2, 3, 4, 5, 6)
        .take(3)
        .subscribe(onNext: {
            print($0)
        })
        .disposed(by: disposeBag)
}

/*
--- Example of: take ---
1
2
3
*/
```

4.2. takeWhile()

- ❖ takeWhile works similarly to skipWhile, except you are taking instead of skipping.



4.2. takeWhile()

❖ Example:

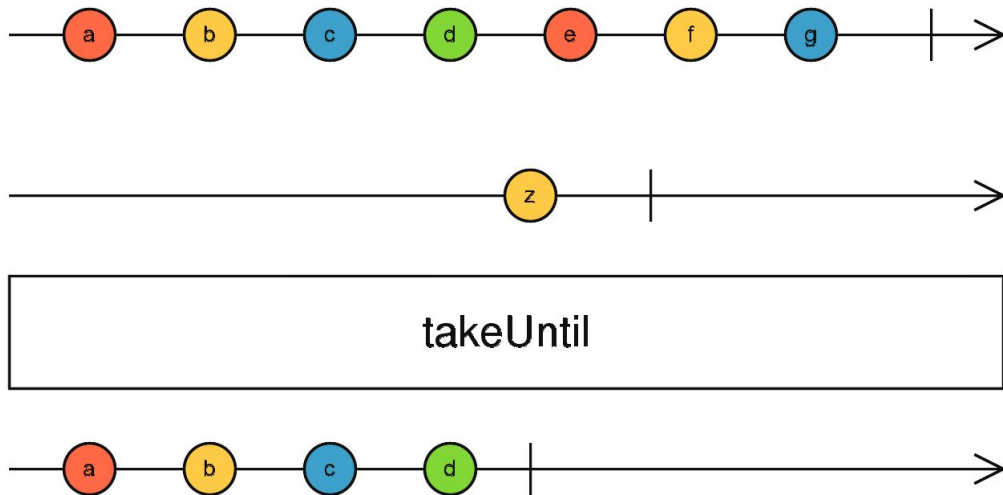
```
example(of: "takeWhile") {
    let disposeBag = DisposeBag()

    Observable.of(2, 2, 3, 4, 4, 5, 6, 6)
        .takeWhile { $0 % 2 == 0 }
        .subscribe(onNext: {
            print($0)
        })
        .disposed(by: disposeBag)
}

/*
   --- Example of: takeWhile ---
2
2
*/
```

4.3. takeUntil()

- ❖ Emits the values emitted by the source Observable until another Observable emits a value.



4.3. takeUntil()

❖ Example:

```
example(of: "takeUntil") {
    let disposeBag = DisposeBag()

    let subject = PublishSubject<String>()
    let trigger = PublishSubject<String>()

    subject
        .takeUntil(trigger)
        .subscribe(onNext: {
            print($0)
        })
        .disposed(by: disposeBag)

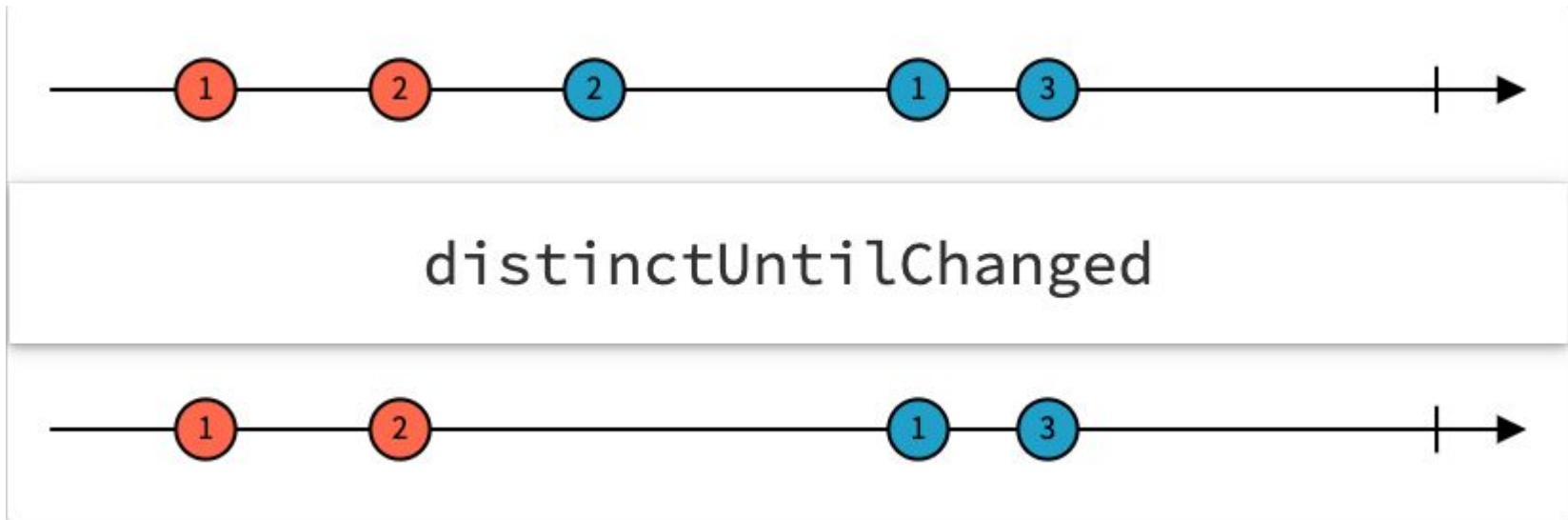
    subject.onNext("1")
    subject.onNext("2")
    trigger.onNext("X")
    subject.onNext("3")
}
/*
--- Example of: takeUntil ---
1
2
*/
```

5. Distinct operators

1. `distinctUntilChanged()`

5.1. distinctUntilChanged()

- ❖ `distinctUntilChanged()` prevents duplicate contiguous items from getting through.



5.1. distinctUntilChanged()

❖ Example:

```
example(of: "distinctUntilChanged") {
    let disposeBag = DisposeBag()

    Observable.of("A", "A", "B", "B", "A")
        .distinctUntilChanged()
        .subscribe(onNext: {
            print($0)
        })
        .disposed(by: disposeBag)
}
/*
--- Example of: distinctUntilChanged ---
A
B
A
*/
```

Question & Answer?



