

Recall Quick Sort

```

0 : Nat
s : Nat → Nat
nil : List a
cons : a → List a → List a
false : Bool
true : Bool

not true → false
not false → true
lt x 0 → false
lt 0 (s y) → true
lt (s x) (s y) → lt x y
geq x y → not (lt x y)
append nil ys → ys
append (cons x xs) ys → cons x (append xs ys)
filter p nil → nil
filter p (cons x xs) → if_filter p x xs (p x)
if_filter p x xs true → cons x (filter p xs)
if_filter p x xs false → filter p xs

qsort nil → nil
qsort (cons x xs) → append (qsort (filter (geq x) xs))
                      (cons x (qsort (filter (lt x) xs)))
reverse nil → nil
reverse (cons x xs) → append (reverse xs) (cons x nil)
shuffle nil → nil
shuffle (cons x xs) → cons x (reverse (shuffle xs))
range 0 → nil
range (s x) → cons x (range x)
main → qsort (shuffle (range (s 0)))

```

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Inferred Types

```

not : Bool → Bool
lt : Nat → Nat → Bool
geq : Nat → Nat → Bool
append : List Nat → List Nat → List Nat
filter : (Nat → Bool) → List Nat → List Nat
if_filter : (Nat → Bool) → Nat → List Nat → Bool → List Nat
qsort : List Nat → List Nat
reverse : List Nat → List Nat
shuffle : List Nat → List Nat
range : Nat → List Nat
main : List Nat

```

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Why Are Inferred Types Monomorphic?

$$\Gamma = \left\{ \begin{array}{l} 0 : \text{Nat} \\ \text{nil} : \text{List } a \\ \text{cons} : a \rightarrow \text{List } a \rightarrow \text{List } a \end{array} \right\}$$

$$\mathcal{R} = \left\{ \begin{array}{l} \text{append nil } ys \rightarrow ys \\ \text{append (cons } x \text{ xs) } ys \rightarrow \text{cons } x \text{ (append xs ys)} \\ \text{main} \rightarrow \text{append nil (cons 0 nil)} \end{array} \right\}$$

mgu of $\mathcal{C}_\Gamma(\mathcal{R})$ yields

append : List Nat → List Nat → List Nat
but not append : List a → List a → List a

Solution

separate rules that define functions from those that use them

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Type Inference with Polymorphism

$$\Gamma_0 = \left\{ \begin{array}{l} \text{nil} : \text{List } a \\ \text{cons} : a \rightarrow \text{List } a \rightarrow \text{List } a \\ 0 : \text{Nat} \end{array} \right\}$$

$$\mathcal{R}_0 = \left\{ \begin{array}{l} \text{append nil } ys \rightarrow ys \\ \text{append (cons } x \text{ xs) } ys \rightarrow \text{cons } x \text{ (append xs ys)} \end{array} \right\}$$

$$\Gamma_1 = \Gamma_0 \cup \{ \text{append} : \text{List } a \rightarrow \text{List } a \rightarrow \text{List } a \}$$

by mgu of $\mathcal{C}_{\Gamma_0}(\mathcal{R}_0)$

$$\mathcal{R}_1 = \{ \text{main} \rightarrow \text{append nil (cons 0 nil)} \}$$

$$\Gamma_2 = \Gamma_1 \cup \{ \text{main} : \text{List nat} \}$$

by mgu of $\mathcal{C}_{\Gamma_1}(\mathcal{R}_1)$

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Question

how to determine groups of rules and order of type inference?

Answer

- 1 analyze dependencies of functions
- 2 compute strongly connected components (SCCs)
- 3 topologically sort them

Definition

- $\text{head}(a \ell_1 \dots \ell_n) = a$, where a is constant or variable head symbol
- $\mathcal{D}_{\mathcal{R}} = \{\text{head}(\ell) \mid \ell \rightarrow r \in \mathcal{R}\}$ defined symbols
- $\mathcal{R}_f = \{\ell \rightarrow r \in \mathcal{R} \mid \text{head}(\ell) = f\}$ f-rules
- $f \rightarrow g$ if some rule $\ell \rightarrow r$ in \mathcal{R}_f contains $g \in \mathcal{D}_{\mathcal{R}}$ dependency relation

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$$\mathcal{R}_0 = \left\{ \begin{array}{l} \text{not true} \rightarrow \text{false} \\ \text{not false} \rightarrow \text{true} \end{array} \right\}$$

$$\mathcal{R}_1 = \left\{ \begin{array}{l} \text{lt } x \ 0 \rightarrow \text{false} \\ \text{lt } 0 \ (s \ y) \rightarrow \text{true} \\ \text{lt } (s \ x) \ (s \ y) \rightarrow \text{lt } x \ y \end{array} \right\}$$

$$\mathcal{R}_2 = \{\text{geq } x \ y \rightarrow \text{not } (\text{lt } x \ y)\}$$

$$\mathcal{R}_3 = \left\{ \begin{array}{l} \text{append nil } ys \rightarrow ys \\ \text{append (cons } x \ xs) \ ys \rightarrow \text{cons } x \ (\text{append } xs \ ys) \end{array} \right\}$$

$$\mathcal{R}_4 = \left\{ \begin{array}{l} \text{filter } p \ \text{nil} \rightarrow \text{nil} \\ \text{filter } p \ (\text{cons } x \ xs) \rightarrow \text{if_filter } p \ x \ xs \ (p \ x) \\ \text{if_filter } p \ x \ xs \ \text{true} \rightarrow \text{cons } x \ (\text{filter } p \ xs) \\ \text{if_filter } p \ x \ xs \ \text{false} \rightarrow \text{filter } p \ xs \end{array} \right\}$$

$$\mathcal{R}_5 = \left\{ \begin{array}{l} \text{qsort nil} \rightarrow \text{nil} \\ \text{qsort (cons } x \ xs) \rightarrow \text{append (qsort (filter (geq } x) \ xs))} \\ \hspace{10em} (\text{cons } x \ (\text{qsort (filter (lt } x) \ xs))) \end{array} \right\}$$

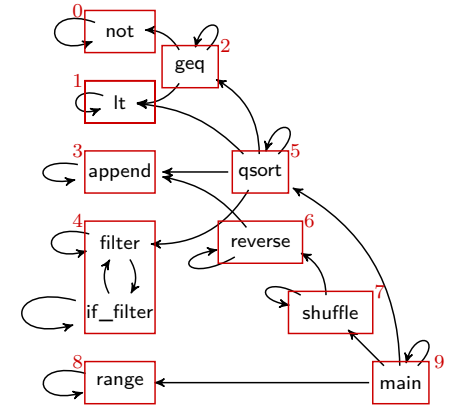
$$\mathcal{R}_6 = \left\{ \begin{array}{l} \text{reverse nil} \rightarrow \text{nil} \\ \text{reverse (cons } x \ xs) \rightarrow \text{append (reverse } xs) \ (\text{cons } x \ \text{nil}) \end{array} \right\}$$

$$\mathcal{R}_7 = \left\{ \begin{array}{l} \text{shuffle nil} \rightarrow \text{nil} \\ \text{shuffle (cons } x \ xs) \rightarrow \text{cons } x \ (\text{reverse (shuffle } xs)) \end{array} \right\}$$

$$\mathcal{R}_8 = \left\{ \begin{array}{l} \text{range } 0 \rightarrow \text{nil} \\ \text{range } (s \ x) \rightarrow \text{cons } x \ (\text{range } x) \end{array} \right\}$$

$$\mathcal{R}_9 = \{\text{main} \rightarrow \text{qsort (shuffle (range (s 0)))}\}$$

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$$\Gamma_0 = \left\{ \begin{array}{l} 0 : \text{Nat} \\ s : \text{Nat} \rightarrow \text{Nat} \\ \text{nil} : \text{List } a \\ \text{cons} : a \rightarrow \text{List } a \rightarrow \text{List } a \\ \text{false} : \text{Bool} \\ \text{true} : \text{Bool} \end{array} \right\}$$

$$\mathcal{R}_0 = \left\{ \begin{array}{l} \text{not true} \rightarrow \text{false} \\ \text{not false} \rightarrow \text{true} \end{array} \right\}$$

$$\Gamma_1 = \Gamma_0 \cup \{\text{not} : \text{Bool} \rightarrow \text{Bool}\}$$

$$\mathcal{R}_1 = \left\{ \begin{array}{l} \text{lt } x \ 0 \rightarrow \text{false} \\ \text{lt } 0 \ (s \ y) \rightarrow \text{true} \\ \text{lt } (s \ x) \ (s \ y) \rightarrow \text{lt } x \ y \end{array} \right\}$$

$$\Gamma_2 = \Gamma_1 \cup \{\text{lt} : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Bool}\}$$

$$\mathcal{R}_2 = \{\text{geq } x \ y \rightarrow \text{not } (\text{lt } x \ y)\}$$

$$\Gamma_3 = \Gamma_2 \cup \{\text{geq} : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Bool}\}$$

$$\mathcal{R}_3 = \left\{ \begin{array}{l} \text{append nil } ys \rightarrow ys \\ \text{append (cons } x \ xs) \ ys \rightarrow \text{cons } x \ (\text{append } xs \ ys) \end{array} \right\}$$

$$\Gamma_4 = \Gamma_3 \cup \{\text{append} : \text{List } a \rightarrow \text{List } a \rightarrow \text{List } a\}$$

$$\mathcal{R}_4 = \left\{ \begin{array}{l} \text{filter } p \ \text{nil} \rightarrow \text{nil} \\ \text{filter } p \ (\text{cons } x \ xs) \rightarrow \text{if_filter } p \ x \ xs \ (p \ x) \\ \text{if_filter } p \ x \ xs \ \text{true} \rightarrow \text{cons } x \ (\text{filter } p \ xs) \\ \text{if_filter } p \ x \ xs \ \text{false} \rightarrow \text{filter } p \ xs \end{array} \right\}$$

$$\Gamma_5 = \left\{ \begin{array}{l} \text{filter} : (a \rightarrow \text{Bool}) \rightarrow \text{List } a \rightarrow \text{List } a \\ \text{if_filter} : (a \rightarrow \text{Bool}) \rightarrow a \rightarrow \text{List } a \rightarrow \text{Bool} \rightarrow \text{List } a \end{array} \right\}$$

$$\mathcal{R}_5 = \left\{ \begin{array}{l} \text{qsort nil} \rightarrow \text{nil} \\ \text{qsort (cons } x \ xs) \rightarrow \text{append (qsort (filter (geq } x) \ xs))} \\ \hspace{10em} (\text{cons } x \ (\text{qsort (filter (lt } x) \ xs))) \end{array} \right\}$$

$$\Gamma_6 = \Gamma_5 \cup \{\text{qsort} : \text{List } a \rightarrow \text{List } a\}$$

$$\mathcal{R}_6 = \left\{ \begin{array}{l} \text{reverse nil} \rightarrow \text{nil} \\ \text{reverse (cons } x \ xs) \rightarrow \text{append (reverse } xs) \ (\text{cons } x \ \text{nil}) \end{array} \right\}$$

$$\Gamma_7 = \Gamma_6 \cup \{\text{reverse} : \text{List } a \rightarrow \text{List } a\}$$

$$\mathcal{R}_7 = \left\{ \begin{array}{l} \text{shuffle nil} \rightarrow \text{nil} \\ \text{shuffle (cons } x \ xs) \rightarrow \text{cons } x \ (\text{reverse (shuffle } xs)) \end{array} \right\}$$

$$\Gamma_8 = \Gamma_7 \cup \{\text{shuffle} : \text{List } a \rightarrow \text{List } a\}$$

$$\mathcal{R}_8 = \left\{ \begin{array}{l} \text{range } 0 \rightarrow \text{nil} \\ \text{range } (s \ x) \rightarrow \text{cons } x \ (\text{range } x) \end{array} \right\}$$

$$\Gamma_9 = \Gamma_8 \cup \{\text{range} : \text{Nat} \rightarrow \text{List } a\}$$

$$\mathcal{R}_9 = \{\text{main} \rightarrow \text{qsort (shuffle (range (s 0)))}\}$$

$$\Gamma_{10} = \Gamma_9 \cup \{\text{main} : \text{List } a\}$$

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Inferred Types

not : Bool → Bool

lt : Nat → Nat → Bool

geq : Nat → Nat → Bool

append : List a → List a → List a

filter : (a → Bool) → List a → List a

if_filter : (a → Bool) → a → List a → Bool → List a

qsort : List Nat → List Nat

reverse : List a → List a

shuffle : List a → List a

range : Nat → List Nat

main : List Nat

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