

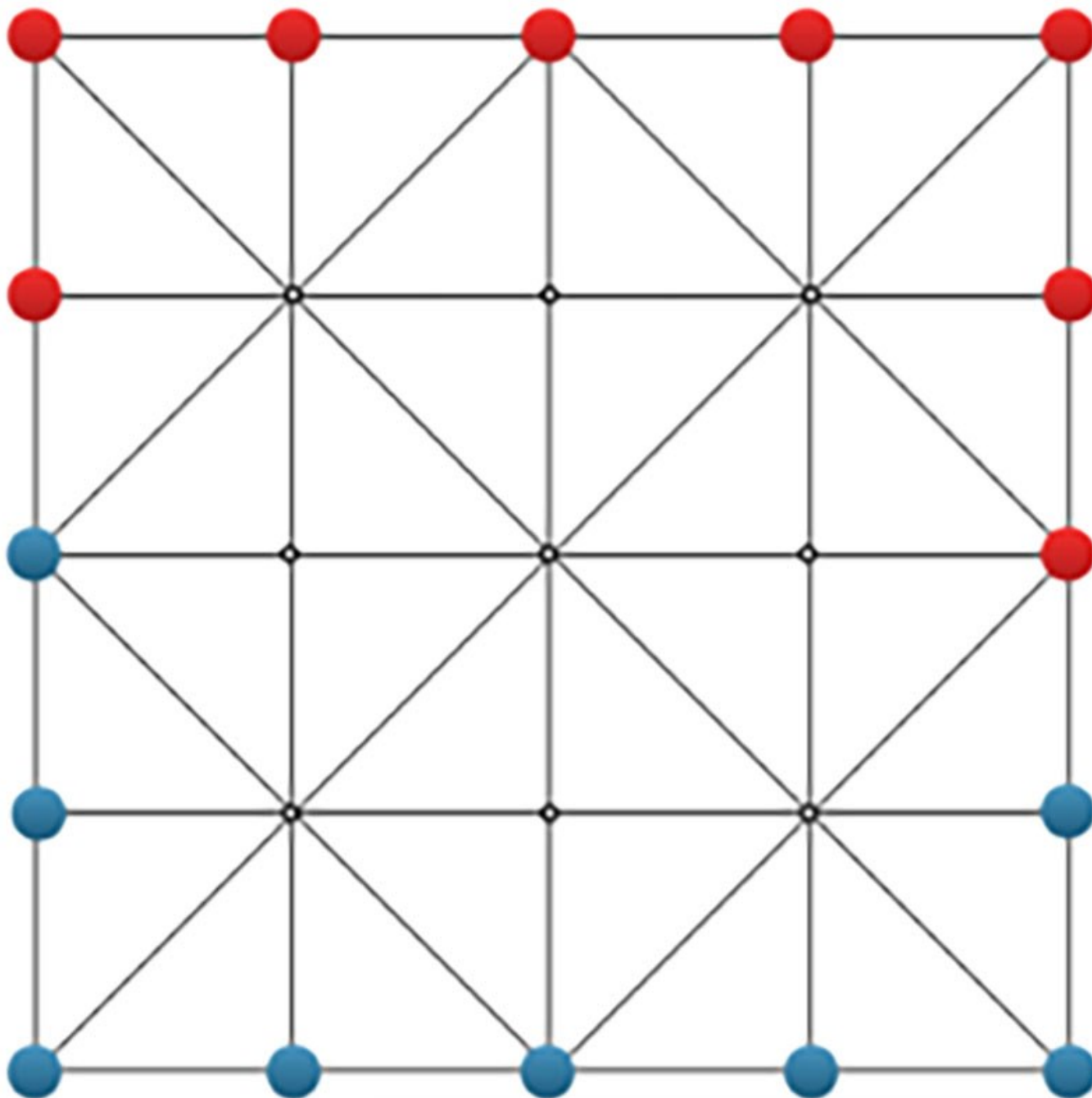
Ganh

Rule

A 2 player game.

Board

4*4 squares with 25 intersection.



Piece

Each player has 16 pieces. The initial position is the layed out as above.

Move

A piece can move along the edges specified on the board to an empty intersection.

Carry

A piece move into an intersection between 2 opponent's pieces and form a line with those 2 pieces -> turn those 2 pieces to yours.

Surround

Surround the opponent's pieces in a way that they can't be moved -> turn those pieces to yours.

Open

If your move gives the opponent an opportunity to carry, your opponent has to carry