

NODEJS

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This slide is based on the below references

- [1] <https://nodejs.org/en/docs/>
- [2] <https://www.tutorialspoint.com/nodejs/index.htm>
- [3] <https://www.w3schools.com/nodejs/default.asp>
- [4] <https://expressjs.com/>



Agenda

- Introduction to NodeJS
- Callback
- File System
- URL module
- Global variables
- Event Loop
- Working with MySQL
- Express framework
 - Introduction to express
 - Static files
 - Get request
 - Post request
- Working with MongoDB



Introduction to NodeJS

- NodeJS is developed by Ryan Dahl in 2009.
- It is an **open-source** and **cross-platform** to develop the **server-side** applications. These ones are written **in Javascript** and can be run within the NodeJS runtime on the operating system.
- NodeJS = Runtime environment + Javascript libs



Introduction to NodeJS

- NodeJS uses an **event-driven, non-blocking IO** model that makes it lightweight and efficient, perfect for data-intensive real-time application that run across distributed devices.



Features of NodeJS

- **Asynchronous and event-driven:** NodeJS has based on server never waits for an API to return data, the server moves to the next API after calling it and a notification mechanism of events helps the server to get a response from the previous API call.
- NodeJS library is **very fast** in code execution.



Features of NodeJS

- **Single Thread:** NodeJS uses a single threaded model with event loop. Event mechanism helps the server to respond in a non-blocking way.
- **No buffering:** NodeJS applications have never buffered any data.



The first program

- A NodeJS application consists three important components
 - Import the required modules
 - Create Server
 - Read request and return response



The first program

- For example

```
var http = require("http")

http.createServer(function(request, response) {
  response.writeHead(200, {
    'Content-Type': 'text/plain'
  })

  response.end('Hello World\n')
}).listen(8081)

console.info('http://127.0.0.1:8081/')
```



Callback

- Callback function often used to continue some execution after an asynchronous operation has completed (calling asynchronous callbacks).
- NodeJS makes heavy use of callbacks, all the APIs of NodeJS are written in such a way that they support callbacks.



File System

- The nodejs file system module allows to work with the file system on your computer.
- Every method in the fs module has synchronous as well as asynchronous.

```
var fs = require("fs")
```



File System

- **fs.readFile()**: reads files on your computer
- **fs.appendFile()**: appends the specified content to a file, if the file does not exist, it will be created.
- **fs.writeFile()**: write the specified content to a file. It will replace the content if the file exists, else a new file will be created with that content.
- **fs.unlink()**: delete the specified file.
- **fs.stat()**: view the stats of the specified file.



File System

- `fs.mkdir(path[, mode], callback)`: create a directory.
- `fs.readdir(path, callback)`: read a directory
- `fs.rmdir(path, callback)`: remove a directory



File System

```
var http = require('http')
var fs = require('fs')

http.createServer(function(req, res) {
  fs.readFile('demo.html', function(err, data) {
    res.writeHead(200, {
      'Content-Type': 'text/html'
    })
    res.write(data)

    return res.end()
  })
}).listen(8080)
```



File System

```
var http = require('http')
var fs = require('fs')

http.createServer(function(req, res) {
  fs.appendFile("test.txt",
    "Hello World!", function(err) {
      if (err)
        throw err
      console.info("saved")
    })
}).listen(8080)
```



File System

```
var http = require('http')
var fs = require('fs')

http.createServer(function(req, res) {
  fs.writeFile('demo.txt',
    'Hello', function(err) {
      if (err)
        throw err
      console.info('saved!')
    }
  )).listen(8080)
```



File System

```
var http = require('http')
var fs = require('fs')

http.createServer(function(req, res) {
  fs.unlink('demo.txt', function(err) {
    if (err)
      throw err
    console.info('deleted!')
  })
}).listen(8080)
```



URL Module

- The URL module splits up a web address into readable parts.
- Parsing an address with the `url.parse()` method, it will return a URL object with each part of the address as properties.



URL Module

```
var url = require('url')
var q =
url.parse('http://localhost:8080/t.html?year=2020', true)

console.info(q.host)
console.info(q.pathname)
console.info(q.search)
console.info(q.query.year)
```

```
localhost:8080
/t.html
?year=2020
2020
```



URL Module

```
http.createServer(function(req, res) {  
  var q = url.parse(req.url, true)  
  fs.readFile(`.${q.pathname}`, function(err, data){  
    if (err) {  
      res.writeHead(404, {  
        'Content-Type': 'text/html'  
      })  
      return res.end('404 - Not Found')  
    }  
    res.writeHead(200, {  
      'Content-Type': 'text/html'  
    })  
    res.write(data)  
    res.end()  
  })  
}).listen(8080)
```



Assignment

- Build the multiple choice test of english application
 - View all questions and search questions by name
 - Add question
 - Delete question
 - Practice with the random questions



Assignment

- Note: read body data of the post request

```
var parse = require('querystring')

let body = ''
req.on('data', chunk => {
    body += chunk.toString()
})

req.on('end', () => {
    let data = parse.parse(body)
})
```



Global Variables

- `filename`: the filename of the code is being executed, this is the resolved absolute path.
- `dirname`: the name of the directory that the currently executing script resides in.
- `setTimeout()/clearTimeout()`
- `setInterval()/clearInterval()`



Working with MySQL

- Install mysql module

```
npm install mysql
```

- Config the connection info

```
let mysql = require('mysql')

let conn = mysql.createConnection({
  host: 'localhost',
  user: 'root',
  password: '12345678',
  database: 'saledb'
})
```



Working with MySQL

- Connect to the database

```
conn.connect(err => {
  if (err)
    throw err

  console.info("connected")
})
```



Working with MySQL

- Execute the query

```
conn.query('SELECT * FROM product',
    function(err, rows, fields) {
        if (err)
            throw err

        console.info(rows)
    })
}
```

- Close the connection

```
conn.end()
```



Working with MySQL

- Select the name and price of the products which the name contains some keywords.

```
let sql = "SELECT * FROM product " +  
        "WHERE name like '%iphone%'"  
conn.query(sql, function(err, data) {  
    if (err)  
        throw err  
  
    data.forEach(d => {  
        console.info(` ${d.name} - ${d.price}`)  
    })  
})
```



Working with MySQL

- Select products where their prices is greater than 15tr and less than 30tr.

```
let sql = "SELECT * FROM product " +  
        "WHERE price between ? and ? "  
conn.query(sql, [15000000, 30000000],  
          function(err, data) {  
    if (err)  
      throw err  
  
    data.forEach(d => {  
      console.info(` ${d.name} - ${d.price}`)  
    })  
  })
```



Event Loop

- NodeJS is a single-threaded application, but it can **support concurrency** via the concept of **events** and **callbacks**.
- Node thread keeps an event loop and whenever a task gets completed, it fires the corresponding event.
- Event loop works on the **observer pattern**, whenever an event gets fired, its listener function begins to execute.



Event Loop

- The `events` module is a built-in module in NodeJS, it can create, fire, listen your own events.
- All event properties and methods are an instance of an `EventEmitter` object.
 - Using `emit()` method to fire an event.



Event Loop

```
var events = require('events')
var emitter = new events.EventEmitter()

emitter.on('connection', function() {
  console.info('connected...')
  emitter.emit('received')
})

emitter.on('received', function() {
  console.info('data received...')
})

emitter.emit('connection')
console.info('ended')
```



Express framework

- Express is a minimal and flexible, it provides a robust set of features to develop web and mobile application.
- It facilitates the rapid development of NodeJS based Web application.
- Installing the express framework

```
npm install express --save
```



Express framework

- Create the instance of the express application

```
var express = require('express')
var app = express()
```

- Binds and listens for connections on the specified host and port.

```
app.listen([port[, host]][, callback])
```



Express framework

- Other modules are important in express
 - **body-parser**: the middleware handles JSON, raw text, URL encoded form data.
 - **cookie-parser**: this parses cookie header and populate req.cookies with an object keyed by the cookie names.
 - **multer**: the middleware handles multipart/form-data

```
npm install body-parser --save
npm install cookie-parser --save
npm install multer --save
```



Request in Express App

- The `req` object represents the HTTP request and has properties for the request query string, parameters, body, HTTP header, ...
- `req.app`: the instance of the express application.
- `req.baseUrl`: the URL path which a router instance was mounted.
- `req.method`: a string is the HTTP method: GET, POST, PUT, ... in lowercase.



Request in Express App

- **req.body**: contains key-value pairs of data submitted in the request body. Notes that it only populated when you use body-parser middleware such as express.json() or express.urlencoded().
- **req.params**: contains the properties mapped to the named route parameters. For example, the route /user/:name, then the name property is req.params.name.
- **req.query**: contains a property for each query string parameter in the route.



Response in Express App

- The `res` object represents the HTTP response that an Express app sends when it gets an HTTP request.
- `res.append(field [, value])`: appends the specified value to the HTTP response header field.
- `res.get(field)`: returns the HTTP response header specified by `field`.
- `res.set(field [, value])`: sets the response's HTTP header filed to `value`.



Response in Express App

- `res.json([body])`: send a JSON response that is the parameter converted to a JSON string using `JSON.stringify()`.
- `res.redirect([status,] path)`: redirects to the URL derived from the specified path.
- `res.render(view [, locals][, callback])`: renders a view and sends the rendered HTML string to the client.
- `res.end()`: ends the response process.



Response in Express App

- `res.send([body])`: sends the HTTP response, the body parameter can be a Buffer object, a String, an object, a Boolean or an array.
- `res.sendFile(path [, options] [, fn])`: transfers the file at the given path, sets the Content-Type response HTTP header filed based on the filename's extension.
- `res.sendStatus(statusCode)`: sets the response HTTP status code and send its string representation as the response body.



Express framework

- **Routing** refers to determining how an application responds to a client request to a particular endpoint, which is a URI and a specific HTTP request method (GET, POST, ...).
- Route definition takes the following structure

```
app.method(PATH, HANDLER)
```

- Using `all()` method matches all HTTP request

```
app.all(PATH, HANDLER)
```



Express framework

- Returns an instance of a single route, which you can then use to handle HTTP verbs with optional middleware. Using `app.route()` to avoid duplicate route names.

```
var app = express()
app.route('/t').get(function(req, res, next) {

}).post(function(req, res, next) {

}).delete(function(req, res, next) {

})
```



Express framework

```
app.get('/', function(req, res) {  
    res.send('get')  
})  
app.post('/', function(req, res) {  
    res.send('post')  
})  
app.put('/', function(req, res) {  
    res.send('put')  
})  
app.delete('/', function(req, res) {  
    res.send('delete')  
})
```



Express framework

```
var express = require('express')
var app = express()

app.get('/', function(req, res) {
  res.send('Hello World')
})

var server = app.listen(8082, function() {
  var host = server.address().address
  var port = server.address().port

  console.info(`http://${host}:${port}`)
})
```



Get Request

```
<!DOCTYPE html>
<html>
<body>
<form method="get"
      action="http://127.0.0.1:8081/welcome">
<input type="text" name="first_name"
       placeholder="First name..." />
<input type="text" name="last_name"
       placeholder="Last name..." />
<input type="submit"
       value="Click me!!!!" />
</form>
</body>
</html>
```

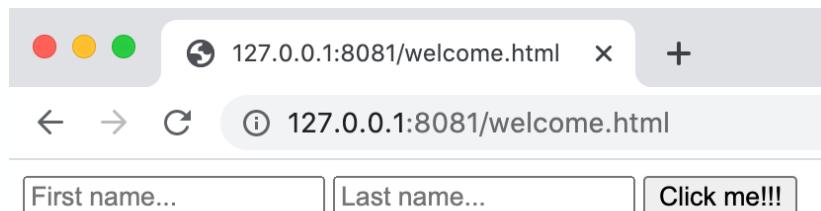


Get Request

```
var express = require('express')
var app = express()

app.get('/welcome.html', function(req, res) {
  res.sendFile(__dirname + '/welcome.html')
})

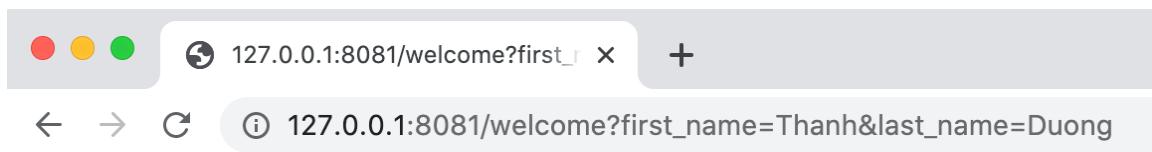
var server = app.listen(8081, function() {  
})
```





Get Request

```
app.get('/welcome', function(req, res) {  
  data = {  
    first_name: req.query.first_name,  
    last_name: req.query.last_name  
  }  
  
  res.end(JSON.stringify(data))  
})
```

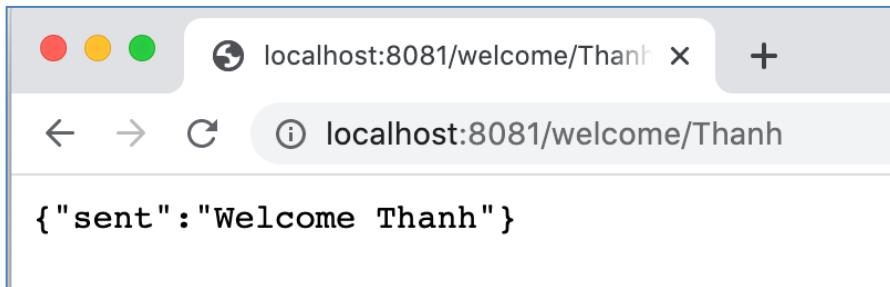


```
{"first_name": "Thanh", "last_name": "Duong"}
```



Get Request

```
app.get('/welcome/:name', function(req, res) {  
  res.end(JSON.stringify({  
    'sent': `Welcome ${req.params.name}`  
  }))  
})
```



Post Request

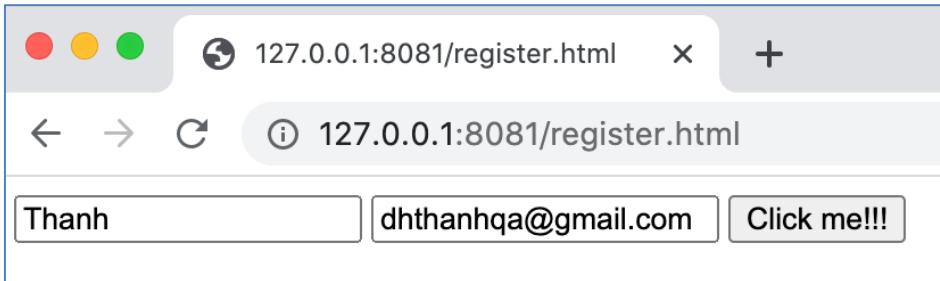
```
<!DOCTYPE html>
<html>
<body>
<form method="post"
      action="http://127.0.0.1:8081/register">
    <input type="text" name="name"
           placeholder="Name..." />
    <input type="text" name="email"
           placeholder="Email..." />
    <input type="submit"
           value="Click me!!!" />
</form>
</body>
</html>
```



Post Request

```
var express = require('express')
var bodyParser = require('body-parser')
var app = express()
var urlParser
  = bodyParser.urlencoded({extended: false})

app.get('/register.html', function(req, res) {
  res.sendFile(__dirname + '/register.html')
})
```

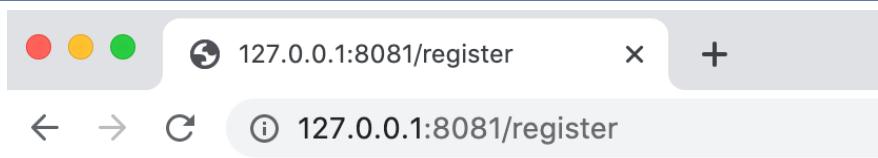




Post Request

```
app.post('/register', urlParser,
          function(req, res) {
    data = {
        name: req.body.name,
        email: req.body.email
    }

    res.end(JSON.stringify(data))
})
```



```
{"name": "Thanh", "email": "dhthanhqa@gmail.com"}
```



Mounts the middleware

- Mounts the specified middleware function or functions at the specified path.

```
app.use([path, ] callback [, callback...])
```

- The middleware mounted without a path will be **executed for every request** to the app.

```
app.use(function(req, res, next) {  
    console.info(Date.now())  
    next()  
})
```



Static Files

- Express provides a built-in middleware, namely **express.static**, to serve static files.
- For example: public >> images >> test.png

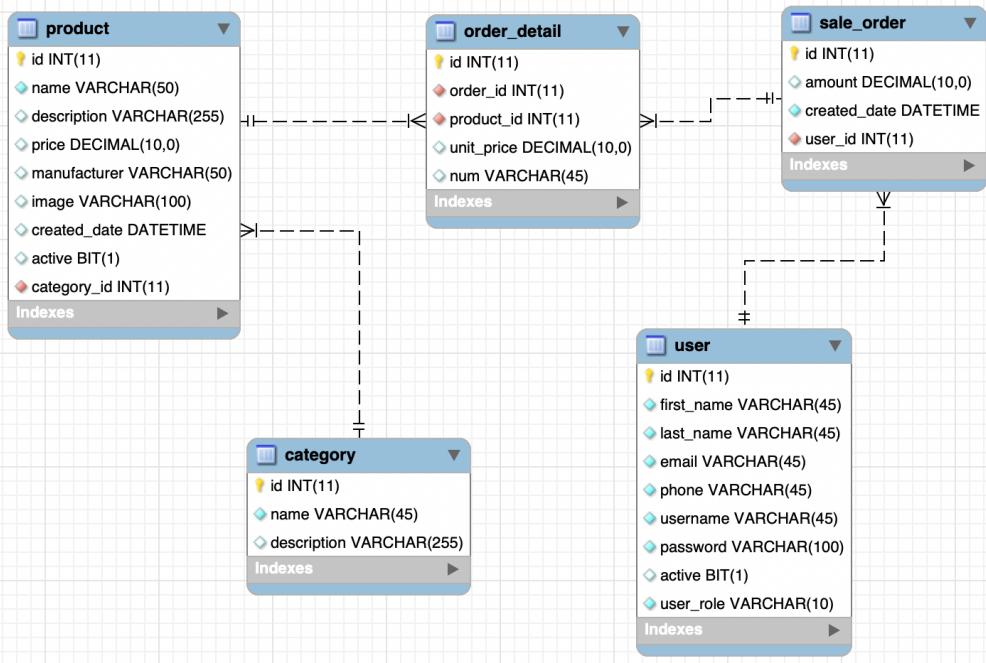
```
app.use(express.static("public"))
```

- We can access:
 - <http://127.0.0.1:8080/images/test.png>



Build Restful APIs

- Create a database has the below scheme





Build Restful APIs

- We will build the following APIs
 - /products?kw=&cateId=
 - /products/:id
 - /products/:id/edit
 - /products/:id/delete
 - /users/register
 - /orders
 - /orders/add



Build Restful APIs

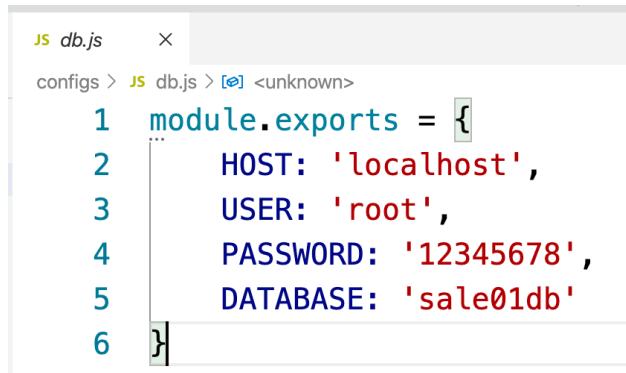
- Create the project structure like as follows:





Build Restful APIs

- The configs/db.js contains the database config



```
JS db.js      x
configs > JS db.js > [?] <unknown>
1 module.exports = {
2   ...
3   HOST: 'localhost',
4   USER: 'root',
5   PASSWORD: '12345678',
6   DATABASE: 'sale01db'
```



Build Restful APIs

- The models folder contains the modules which interact with the database.
 - `models/db.js`

```
JS db.js     X
models > JS db.js > ...
1  var mysql = require('mysql')
2  var config = require('../configs/db')
3
4  var connection = mysql.createConnection({
5      host: config.HOST,
6      user: config.USER,
7      password: config.PASSWORD,
8      database: config.DATABASE
9  })
10
11 module.exports = connection
```



Build Restful APIs

- The models.product.js module

```
JS product.js >
models > JS product.js > Product > getProductId
1 conn = require('./db')
2
3 class Product {
4     static getProducts = (result, kw=null) => {
5         let sql = "SELECT * FROM product"
6         if (kw != null)
7             sql += ` WHERE name like '%${kw}%'`
8
9         conn.query(sql, (err, products) => result(err, products))
10    }
11
12    static getProductById = (result, productId) => {
13        let sql = "SELECT * FROM product WHERE id=?"
14        conn.query(sql, [productId], (err, products) => {
15            if (err)
16                result(err, null)
17            else
18                result(err, products[0])
19        })
20    }
21
22
23 module.exports = Product
```



Build Restful APIs

- The controllers folder contains the actions which receive the HTTP request.
 - controllers/products.js

```
JS productController.js ×
controllers > JS productController.js > ...
1 var models = require('../models/product')
2 const { realpathSync } = require('fs')
3
4 exports.getProducts = (req, res) => {
5   let kw = req.query.kw
6   models.getProducts((err, products) => {
7     if (err) {
8       console.error(err)
9       return
10    }
11
12    res.send(products)
13  }, kw)
14 }
15
16 exports.getProductById = (req, res) => {
17   let productId = req.params.id
18   models.getProductById((err, product) => {
19     if (err) {
20       console.error(err)
21       res.status(500).send({error: err});
22     }
23
24     res.send(product)
25  }, productId)
26 }
```



Build Restful APIs

- The routes folder contain the routers
 - routes/productRouter.js

```
JS productRouter.js ×  
routes > JS productRouter.js > [?] <unknown>  
1 var router = require('express').Router()  
2 var controller = require('../controllers/productController')  
3  
4 router.get('/', (req, res) => {  
5   controller.getProducts(req, res)  
6 } )  
7  
8 router.get('/:id', (req, res) => {  
9   controller.getProductById(req, res)  
10 } )  
11  
12 module.exports = router
```



Build Restful APIs

- The app.js module

```
JS app.js  ×  
JS app.js > ...  
1 var express = require('express')  
2 var app = express()  
3 var bodyParser = require('body-parser')  
4 var productRouter = require('./routes/productRouter')  
5 var port = 8081  
6  
7 app.use('/products', productRouter)  
8 app.use(bodyParser.json()) // application/json  
9 app.use(bodyParser.urlencoded({extended: true})) // application/x-www-form-urlencoded  
10  
11 app.listen(port, (err) => {  
12   if (err)  
13     console.error(err)  
14   else  
15     console.info(`http://127.0.0.1:${port}`)  
16 })
```

Q&A