



# Machine Learning



# Lecture 1: Introduction to Machine Learning

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# What is Machine Learning?

Học tập là bất kì quá trình nào mà thông qua đó  
1 hệ thống cải thiện hiệu suất dựa trên kinh nghiệm

“Learning is any process by  
which a system improves  
performance from experience.”

**Herbert Simon**



# What is Machine Learning?

Học máy cung cấp cho máy tính khả năng học hỏi mà ko cần đc lập trình 1 cách rõ

“Machine learning ... gives  
computers the ability to learn  
without being explicitly  
programmed.”

**Arthur Samuel**



# What is Machine Learning?

- **Tom Mitchell:** Algorithms that
  - improve their **performance**  $P$
  - at **task**  $T$     trong nhiệm vụ
  - with **experience**  $E$     dựa trên kinh nghiệm
- A well-defined machine learning task is given by  $(P, T, E)$

Một nhiệm vụ học máy đc đ/nghĩa rõ ràng đc xác định bởi  $(P, T, E)$



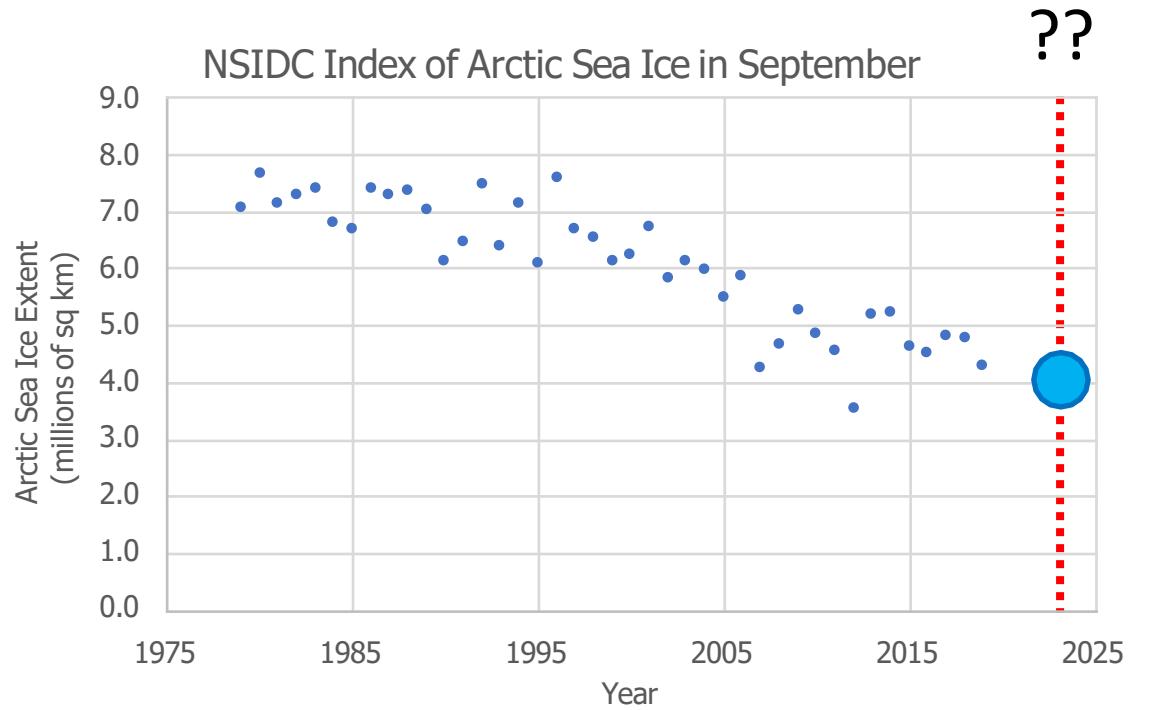
# Example: Game Playing

Các thuật toán mà cải thiện hiệu suất  $P$  của chúng, trong nhiệm vụ  $T$ , dựa trên k

- Tom Mitchell: Algorithms that
  - improve their **performance**  $P$
  - at **task**  $T$
  - with **experience**  $E$
- $T$  = playing Checkers
  - $P$  = win rate against opponents
    - $E$  = playing games against itself



# Example: Prediction

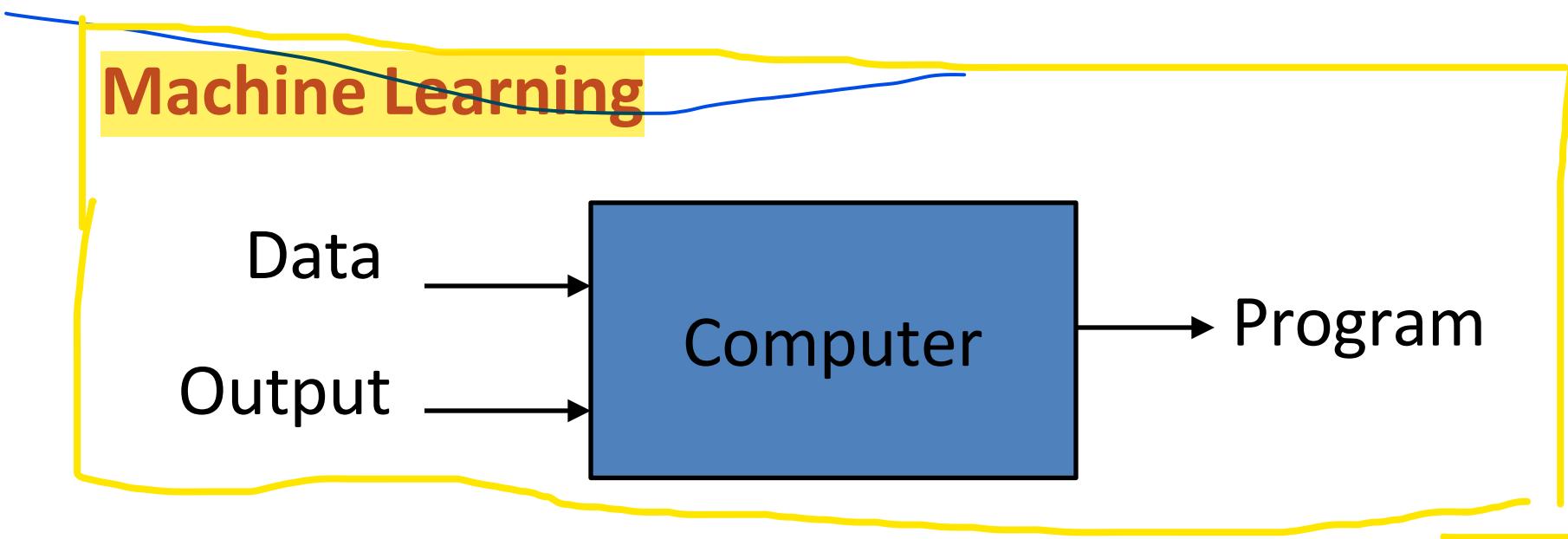
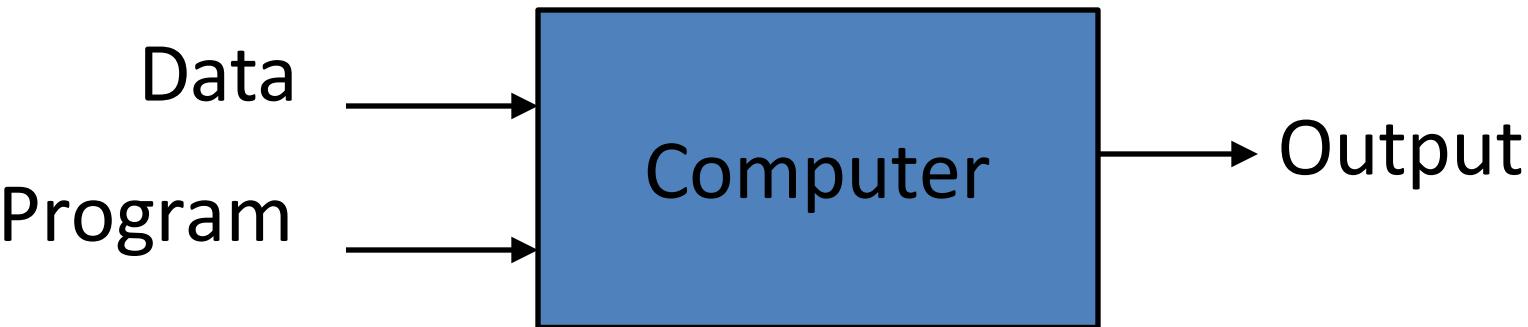


# Example: Prediction

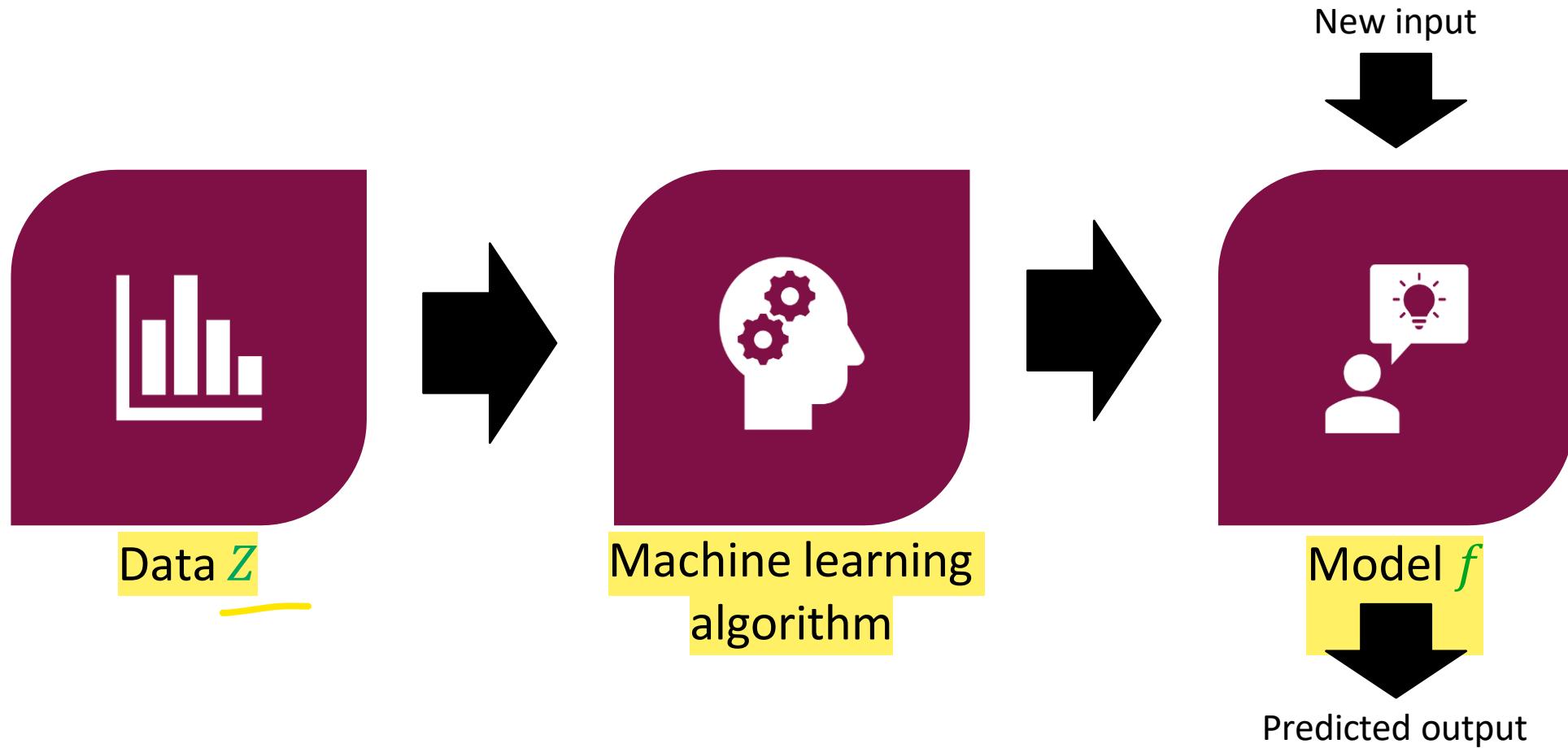
- **Tom Mitchell:** Algorithms that
  - improve their **performance**  $P$
  - at some **task**  $T$
  - with **experience**  $E$
- $T$  = predict Arctic sea ice extent
- $P$  = prediction error (e.g., sai số dự đoán, absolute difference)
- $E$  = historical data



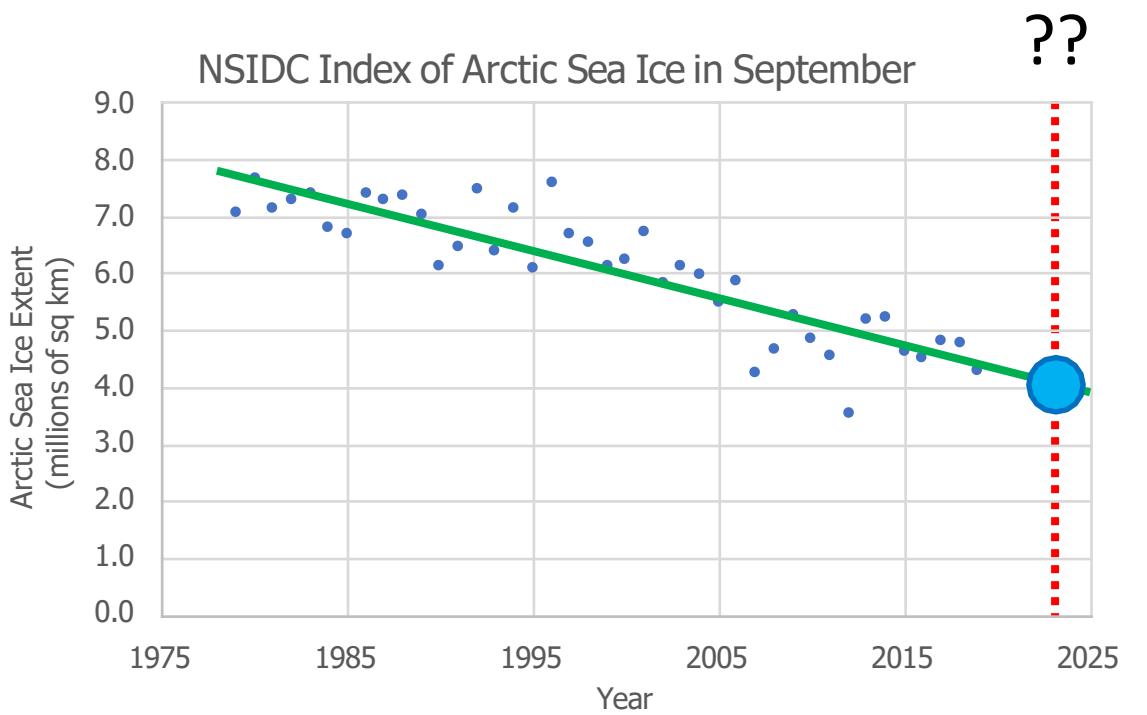
# Traditional Programming



# Machine Learning for Prediction



# Example: Prediction

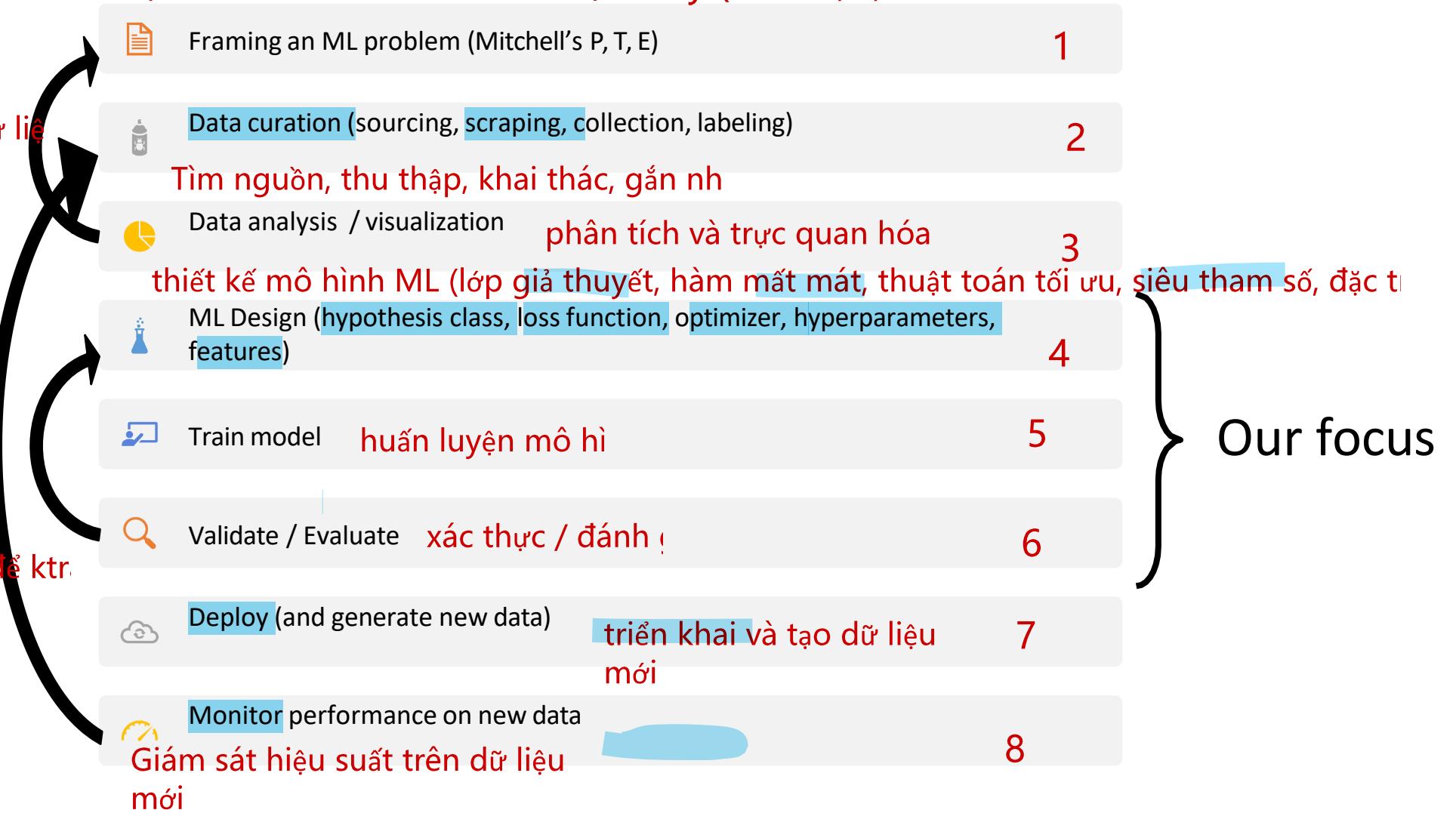


# Machine Learning Workflow

đặt vấn đề cho 1 bài toán học máy (theo P, T, E của Mitc

chuẩn bị/ thu thập dữ liệu

khi có vấn đề ở bước  
nào phải quay đúng  
lên bước tương ứng để ktr



# Types of Learning

- **Supervised learning**

- **Input:** Examples of inputs and outputs
- **Output:** Model that predicts unknown output given a new input  
dl đầu ra chưa có nhâ

- **Unsupervised learning**

- **Input:** Examples of some data (no “outputs”) dữ liệu ko đc gắn nhâ
- **Output:** Representation of structure in the data  
biểu diễn cấu trúc trong dữ liê

- **Reinforcement learning** Học tăng cường

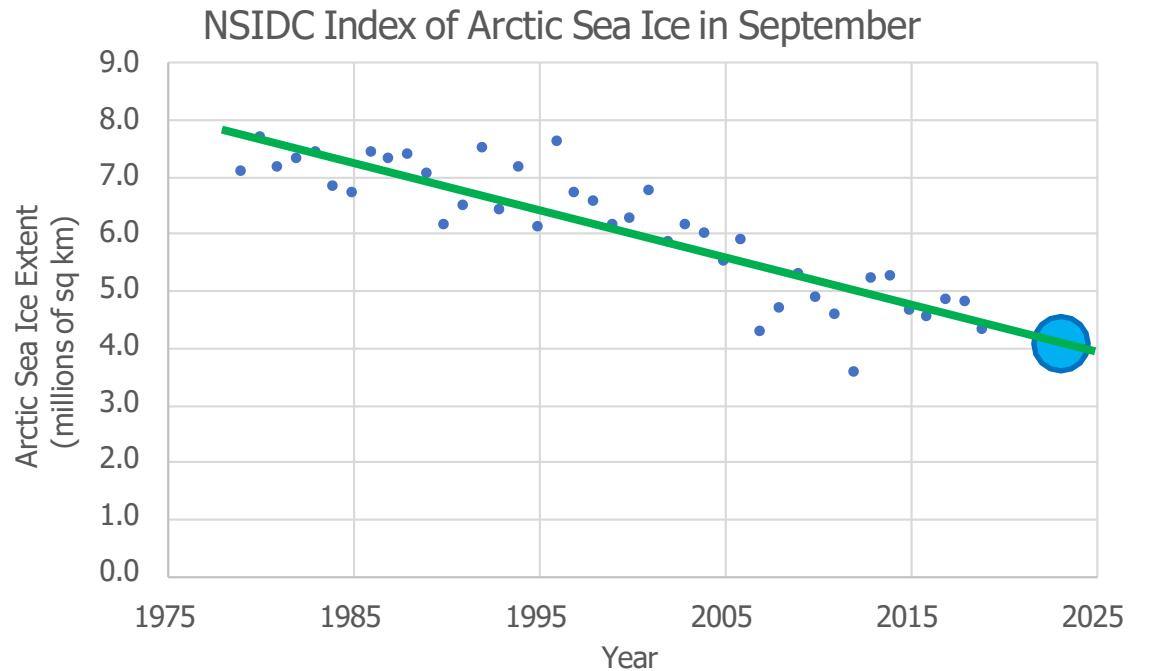
- **Input:** Sequence of interactions with an environment chuỗi các tương tác với mớ trường
- **Output:** Policy that performs a desired task  
chính sách thực hiện nhiệm vụ moi muốn

# Supervised Learning

- Given  $(x_1, y_1), \dots, (x_n, y_n)$ , learn a function that predicts  $y$  given  $x$



Photo by NASA Goddard

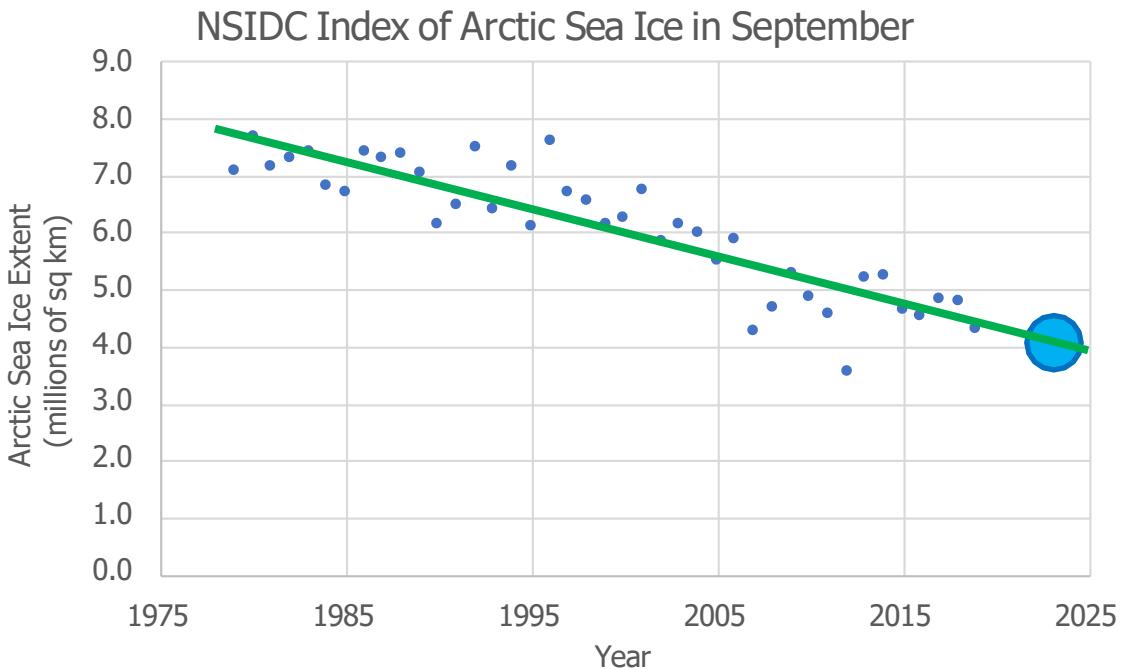


# Supervised Learning

- Given  $(x_1, y_1), \dots, (x_n, y_n)$ , learn a function that predicts  $y$  given  $x$
- **Regression:** Labels  $y$  are real-valued



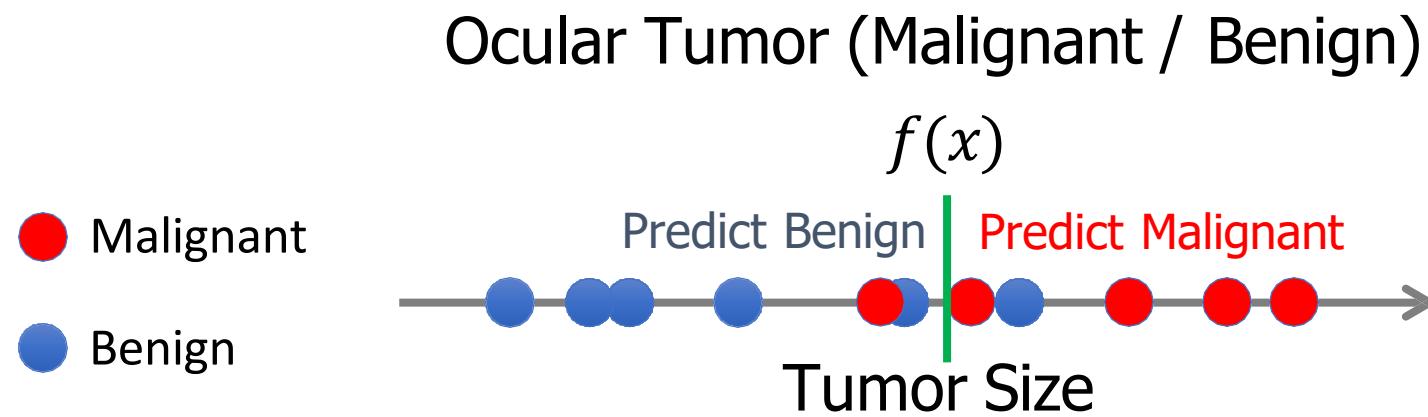
Photo by NASA Goddard



# Supervised Learning

phụ thuộc vào nhãn mà chọn thuật toán nà  
+ continuous value --> regression model  
+ discrete value --> classification model

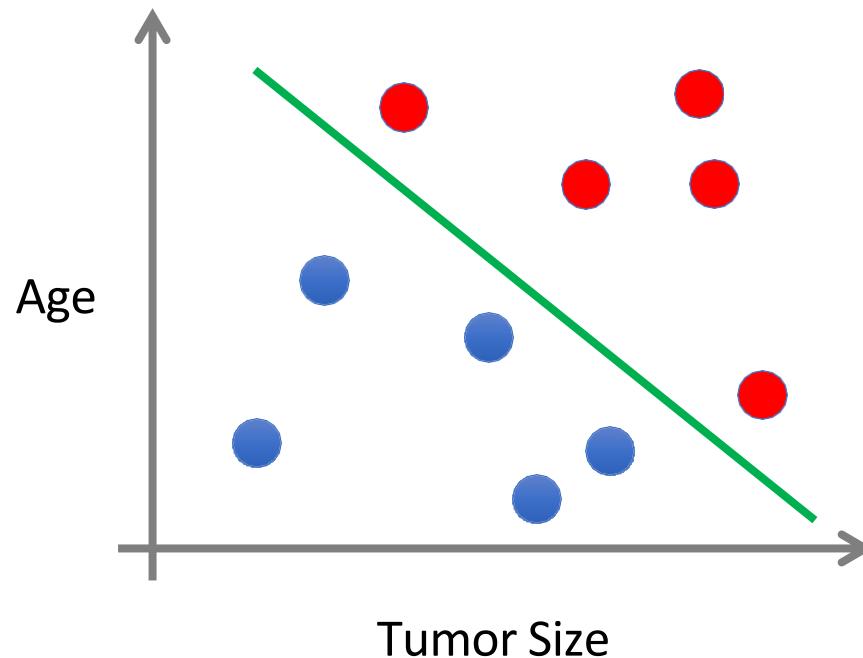
- Given  $(x_1, y_1), \dots, (x_n, y_n)$ , learn a function that predicts  $y$  given  $x$
- Classification:** Labels  $y$  are categories



# Supervised Learning

- Given  $(x_1, y_1), \dots, (x_n, y_n)$ , learn a function that predicts  $y$  given  $x$
- Inputs  $x$  can be multi-dimensional

đa chiều

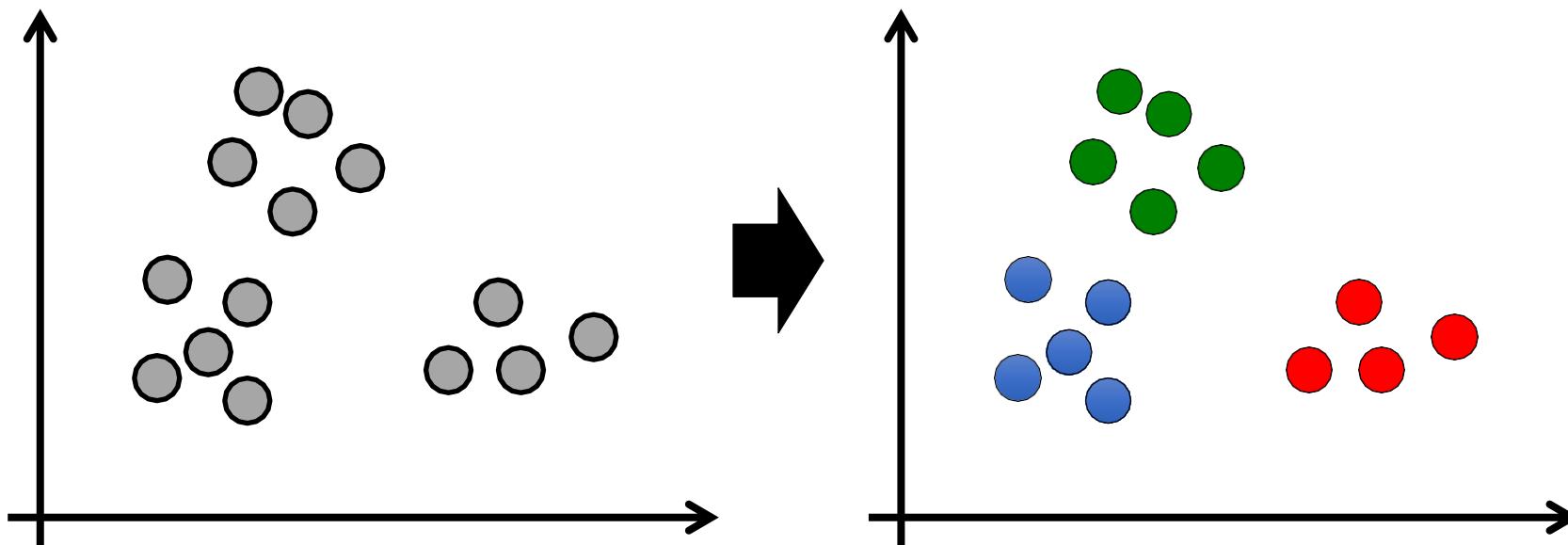


- Patient age
- Clump thickness
- Tumor Color
- Cell type
- ...



# Unsupervised Learning

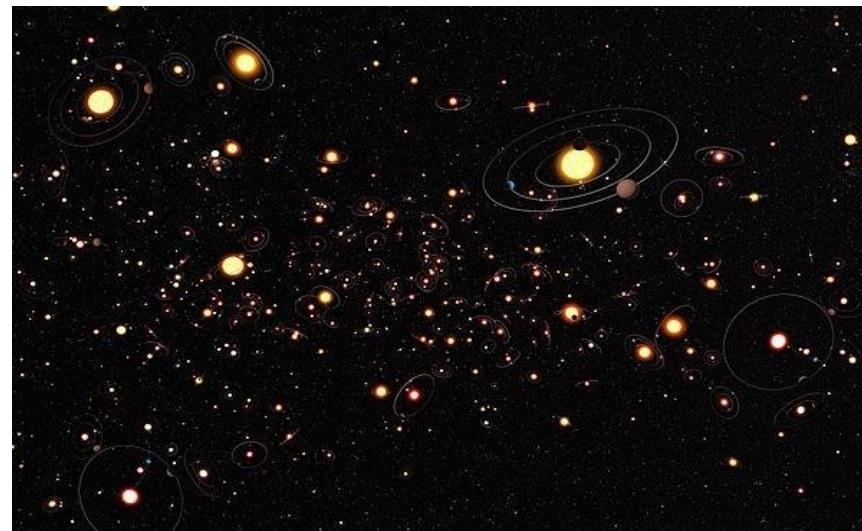
- Given  $x_1, \dots, x_n$  (no labels), output hidden structure in  $x$ 's
  - E.g., clustering



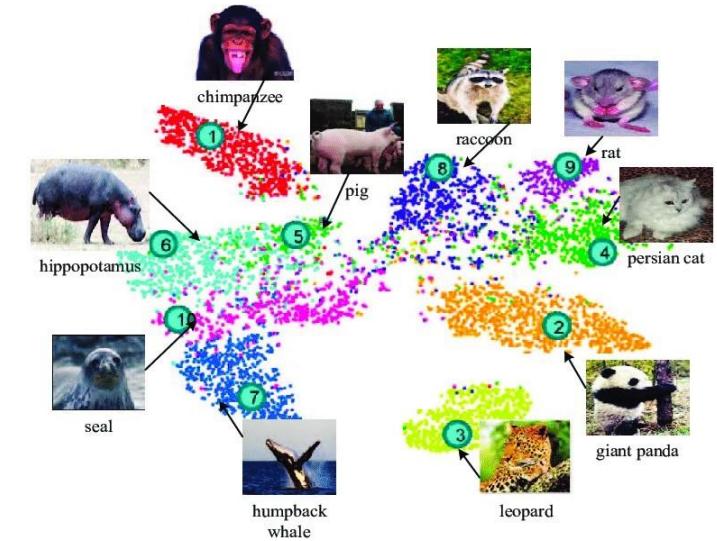
# Unsupervised Learning



Find Subgroups in Social Networks



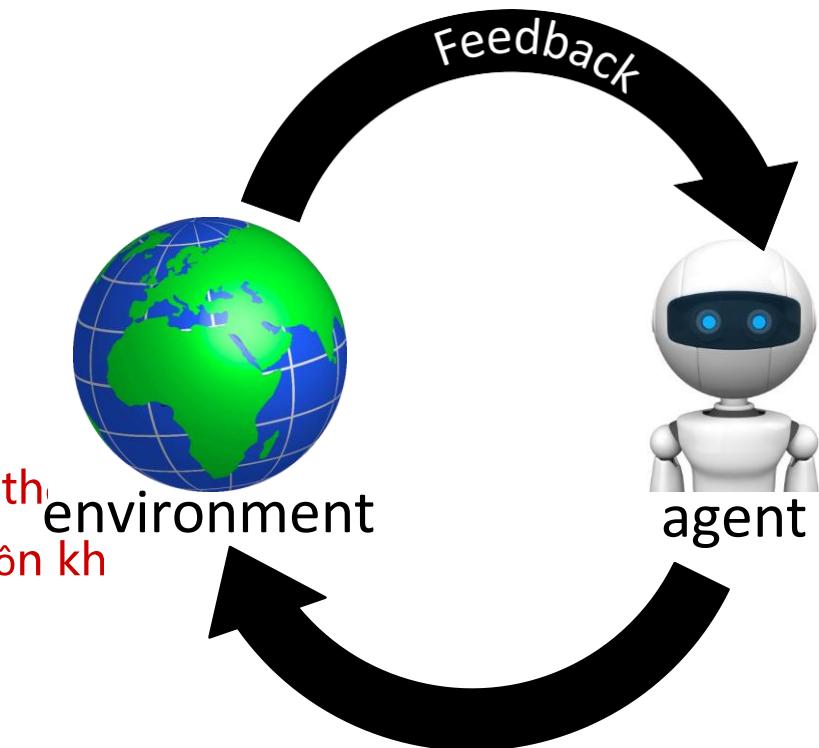
Identify Types of Exoplanets



Visualize Data

# Reinforcement Learning

- Learn how to perform a task from interactions with the **environment**
- **Examples:**
  - Playing chess (interact with the game)
  - Robot grasping an object (interact with the object/real world)
  - Optimize inventory allocations (interact with the inventory system)  
robot cầm nắm vật thi  
tối ưu phân bổ tồn kh  
(tương tác với hệ thống quản lý tồn



# Reinforcement Learning



<https://www.youtube.com/watch?v=iaF43Ze1oel>

# Applications of Machine Learning

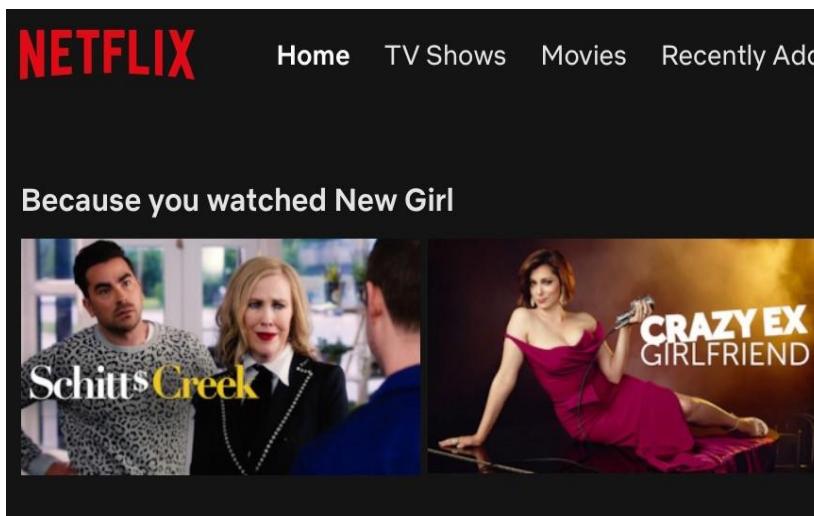
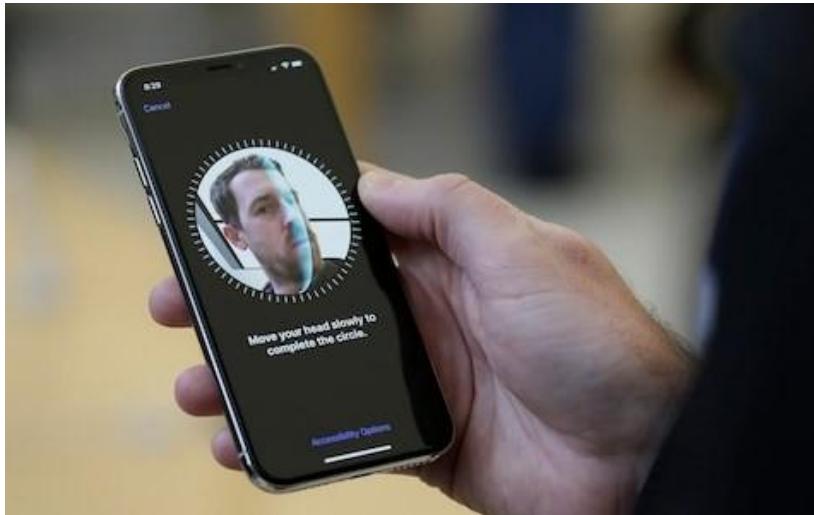
# Everyday Applications

COVID-19 PAYMENT ➔ Spam ✎

Miller, Jane  
to me ▾

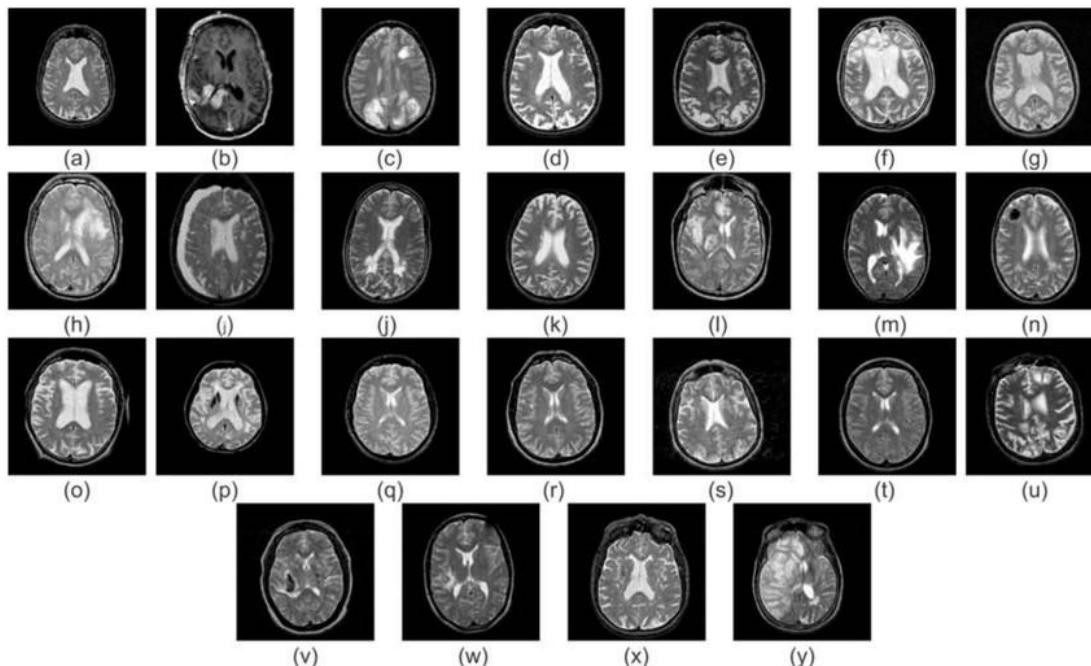


Good morning,  
You are advised to download the attached invoice for your review. Please get back to us as soon as possible.  
Thanks,  
Jane



# Radiology and Medicine

**Input:** Brain scans



**Output:** Neurological disease labels

Machine learning studies on major brain diseases: 5-year trends  
of 2014–2018

**Applications of machine learning in drug discovery  
and development**

<https://www.nature.com/articles/s41573-019-0024-5>

**Deep learning-enabled medical computer vision**

Andre Esteva , Katherine Chou, Serena Yeung, Nikhil Naik, Ali Madani, Ali Mottaghi, Yun Liu, Eric Topol, Jeff Dean & Richard Socher

<https://www.nature.com/articles/s41746-020-00376-2>

# Creating Images & Text



<https://thispersondoesnotexist.com/>

## SYSTEM PROMPT (HUMAN-WRITTEN)

*Recycling is good for the world.*

*NO! YOU COULD NOT BE MORE WRONG!!*

## MODEL COMPLETION (MACHINE-WRITTEN, 25 TRIES)

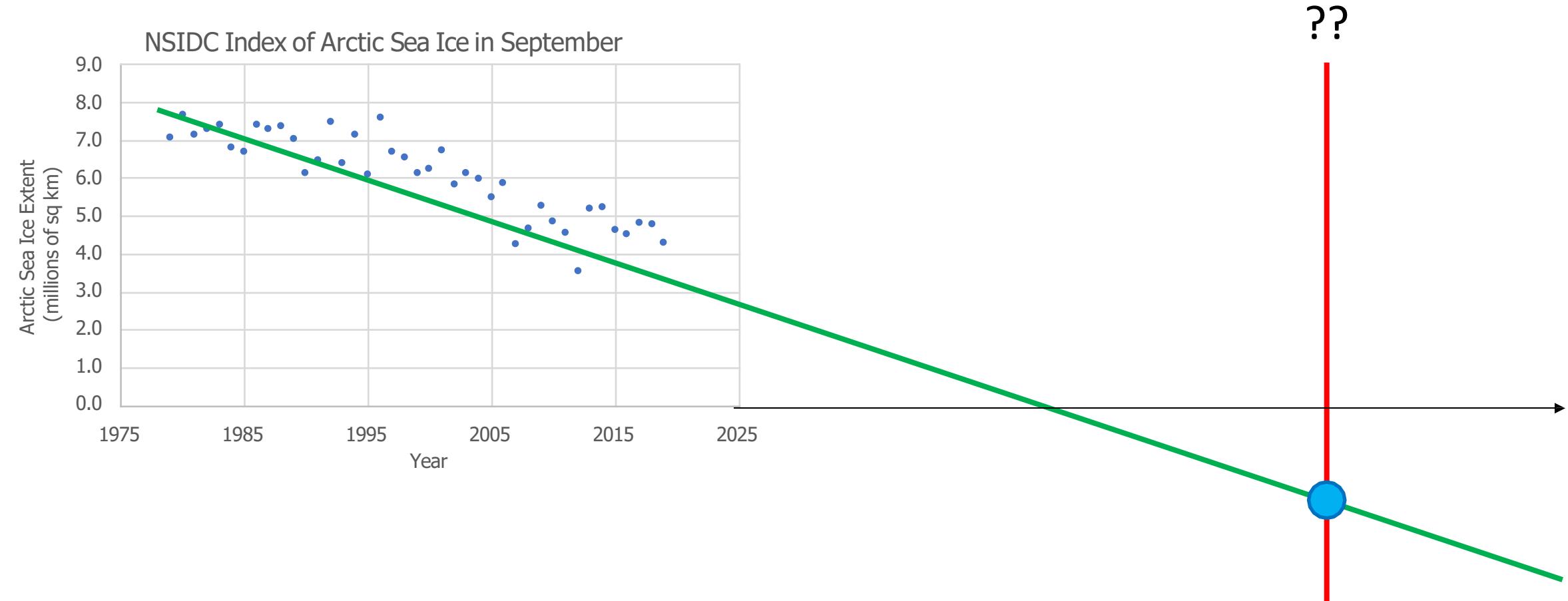
Recycling is NOT good for the world. It is bad for the environment, it is bad for our health, and it is bad for our economy. I'm not kidding. Recycling is not good for the environment. It is destructive to the earth and it is a major contributor to global warming. Recycling is not good for our health. It contributes to obesity and diseases like heart disease and cancer. Recycling is bad for our economy. It increases the cost of a product, and in turn, the price of everything that is made with that product. Recycling is not good for our nation. We pay a

<https://transformer.huggingface.co/doc/gpt2-large>

# When should we use machine learning?

Analytical Modeling/ Understanding		Data Quantity and Quality	
Flying rockets to other planets	NO	Adding two numbers	NO
Checking large prime numbers	NO	Solving differential equations	YES, SOMETIMES
	Weather forecasting	MAYBE?	
Predict fashion in 20 years	NO, PROBABLY	Recognizing animals from pictures	YES!
		Make art and music	YES!
		Get robots to make sandwiches	YES, PROBABLY

# Danger of Out-of-Domain Machine Learning



Any time you are evaluating on data “far” from your training data, beware!

# Ethical Considerations

“The Pennsylvania Board of Probation and Parole has begun using machine learning forecasts to help inform parole release decisions. In this paper, we evaluate the impact of the forecasts on those decisions and subsequent recidivism.”

An impact assessment of machine learning risk forecasts on parole board decisions and recidivism

[Richard Berk](#) 

“In 2013, the University of Texas at Austin’s computer science department began using a machine-learning system called GRADE to help make decisions about who gets into its Ph.D. program”

**The Death and Life of an Admissions Algorithm**

“Videos about vegetarianism led to videos about veganism. Videos about jogging led to videos about running ultramarathons. It seems as if you are never ‘hard core’ enough for YouTube’s recommendation algorithm. It promotes, recommends and disseminates videos in a manner that appears to constantly up the stakes. Given its billion or so users, YouTube may be one of the most powerful radicalizing instruments of the 21st century.”

**YouTube, the great radicalizer**

THE NEW YORK TIMES / ZEYNEP TUFEKCI / MAR 12