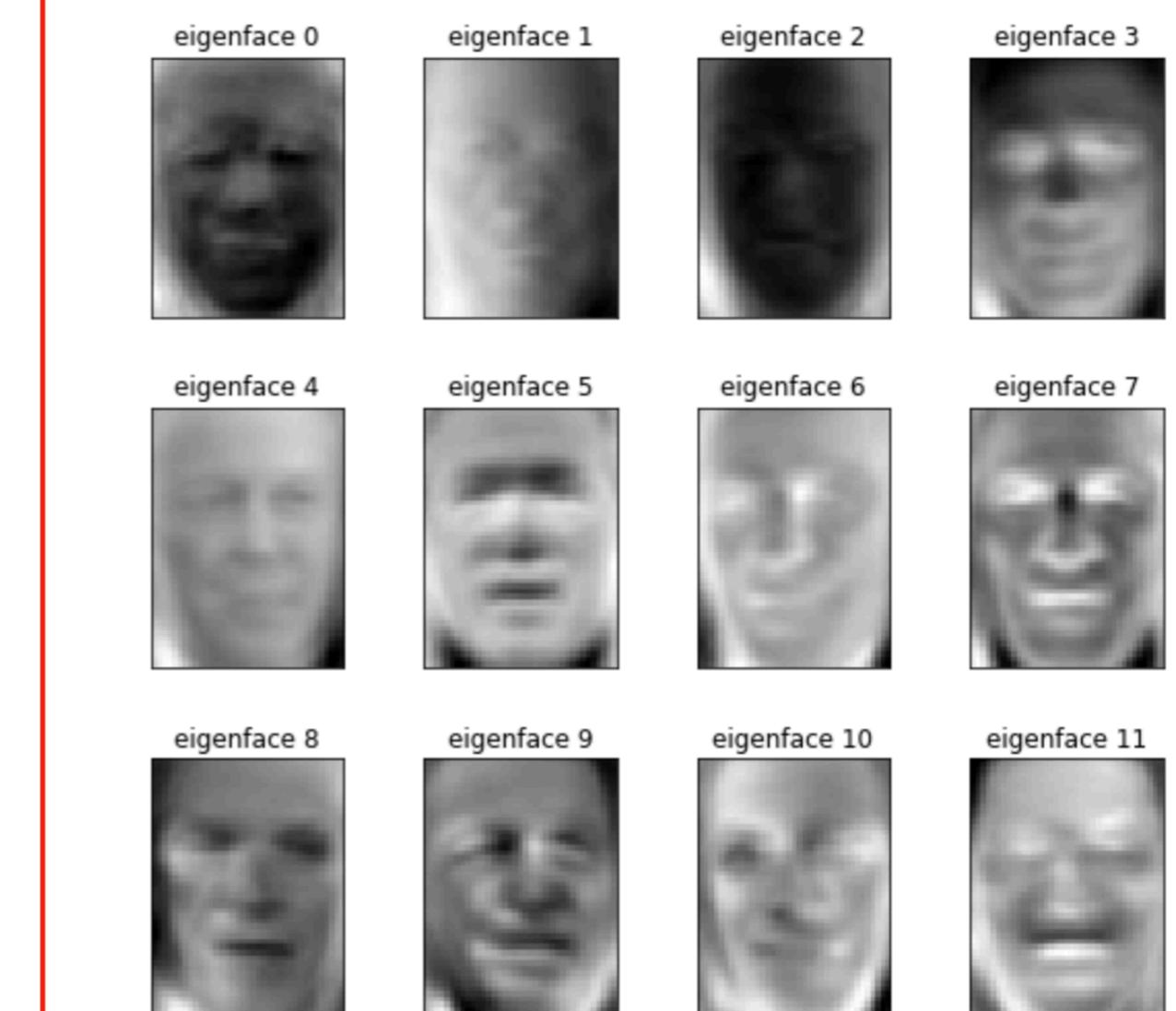


Deep Face Recognition: A Survey

Mei Wang, Weihong Deng

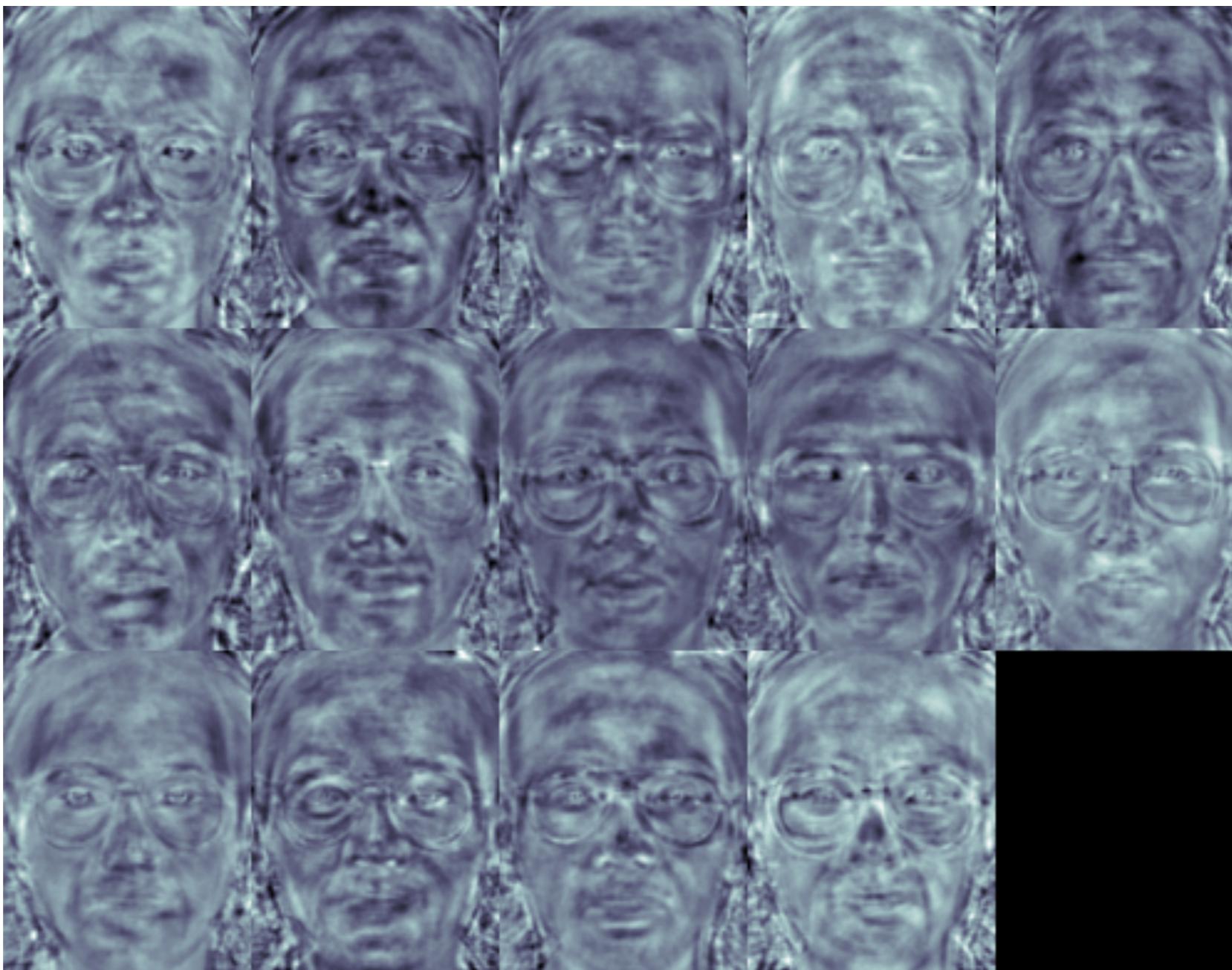
Eigenface 1990s

Principal Component Analysis (PCA)



Fisherface 1997

Linear Discriminator Analysis (LDA)



Fisherface 1997

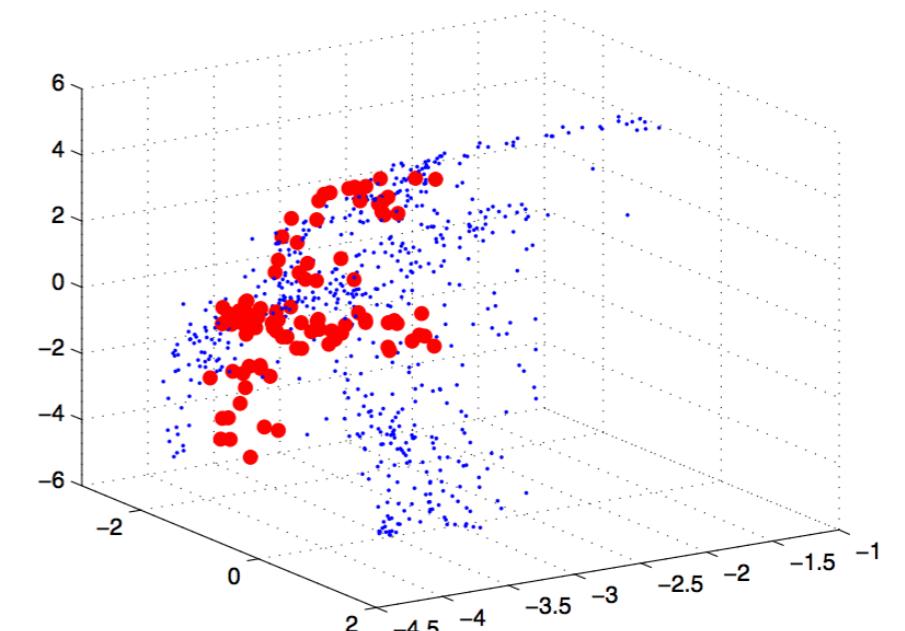
Linear Discriminator Analysis (LDA)



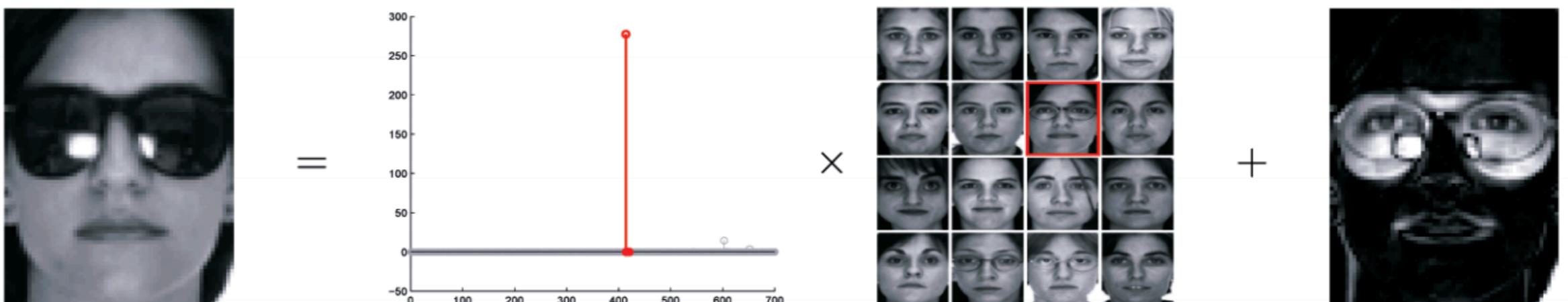
Linear subspace



Manifold

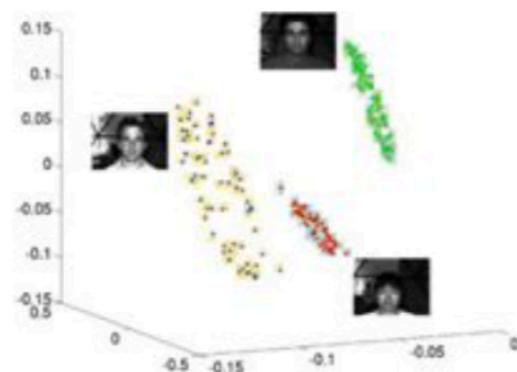


Sparse representation



Sparse representation

Linear subspace model for images of same face under varying illumination:



$$A_i = [\cdot | \cdot | \cdot | \dots] \in \mathbb{R}^{m \times n_i}$$

If test image $\mathbf{y} \in \mathbb{R}^m$ is also of subject i , then $\mathbf{y} = A_i \mathbf{x}_i$ for some $\mathbf{x}_i \in \mathbb{R}^{n_i}$.

Can represent *any* test image wrt the *entire training set* as $\mathbf{y} = \mathbf{Ax} + \mathbf{e}$



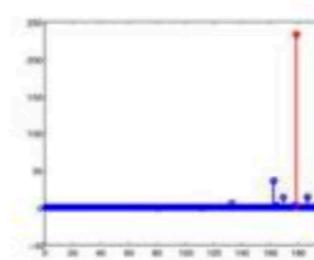
$\mathbf{y} \in \mathbb{R}^m$
Test image

=



$A = [A_1 | A_2 | \dots | A_k] \in \mathbb{R}^{m \times n}$
Combined training
dictionary

\times



$\mathbf{x} \in \mathbb{R}^n$
coefficients

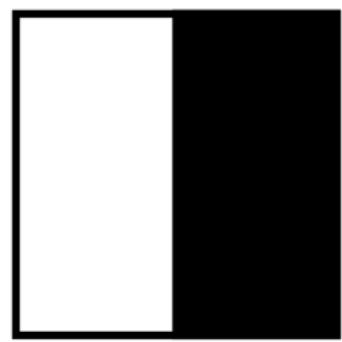
+



$\mathbf{e} \in \mathbb{R}^m$
corruption,
occlusion

Haar Feature

2002
(Face Detection)



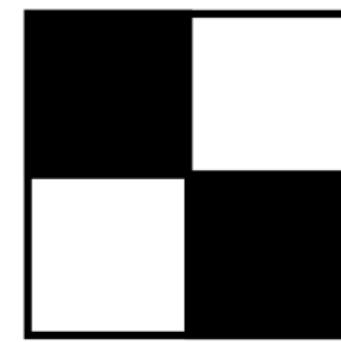
(1)



(2)



(3)



(4)

-1	-1	5
-1	-1	5
-1	-1	5

(1)

5	5	5
-1	-1	-1
-1	-1	-1

(2)

-1	5	-1
-1	5	-1
-1	5	-1

(3)

5	-1	-1
-1	5	-1
-1	-1	5

(4)

Gabor Filter

2000s

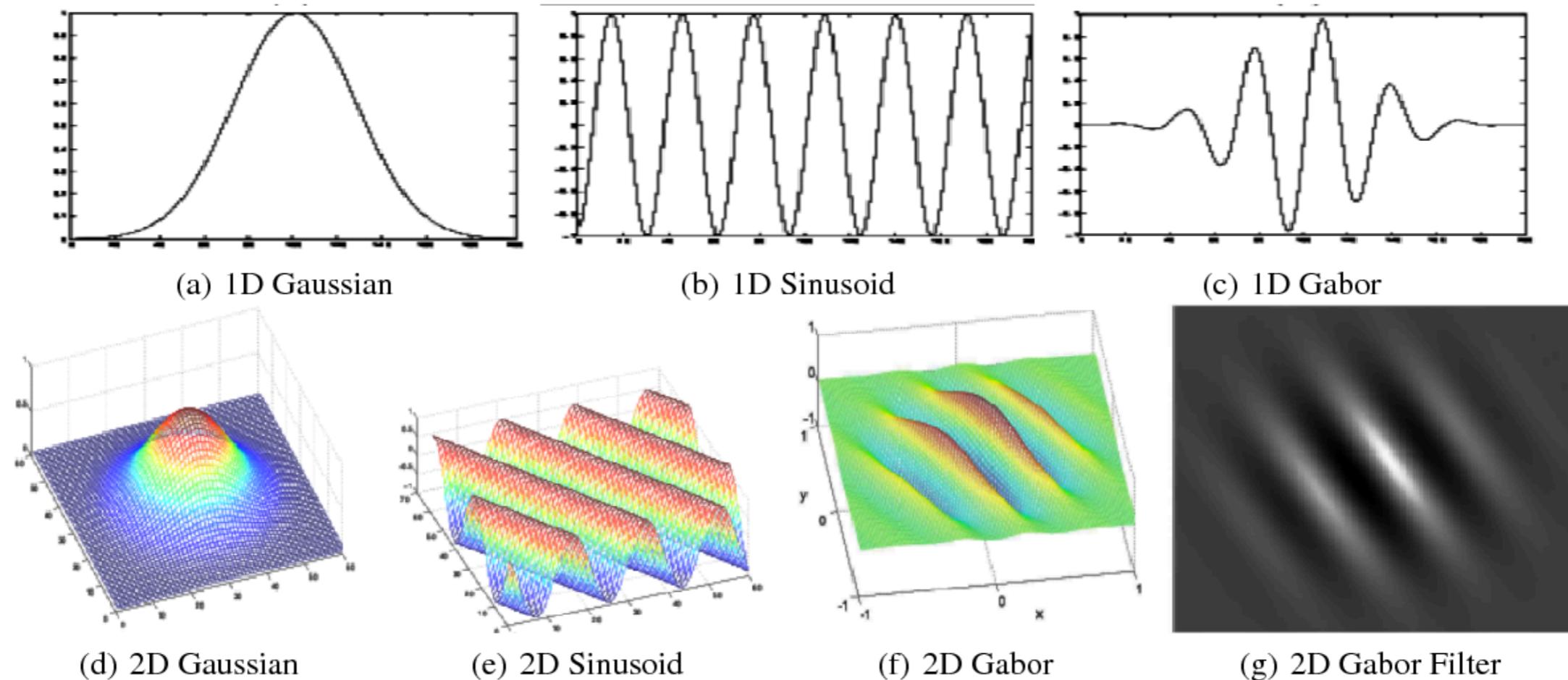
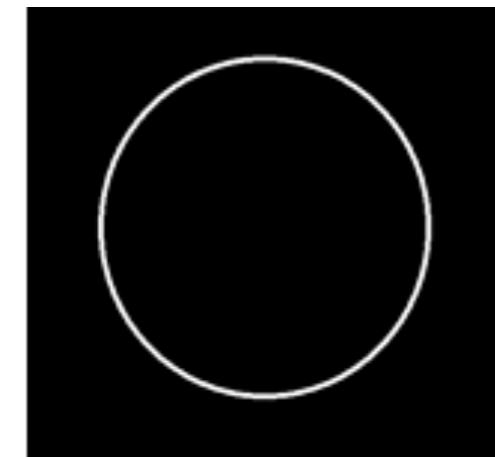


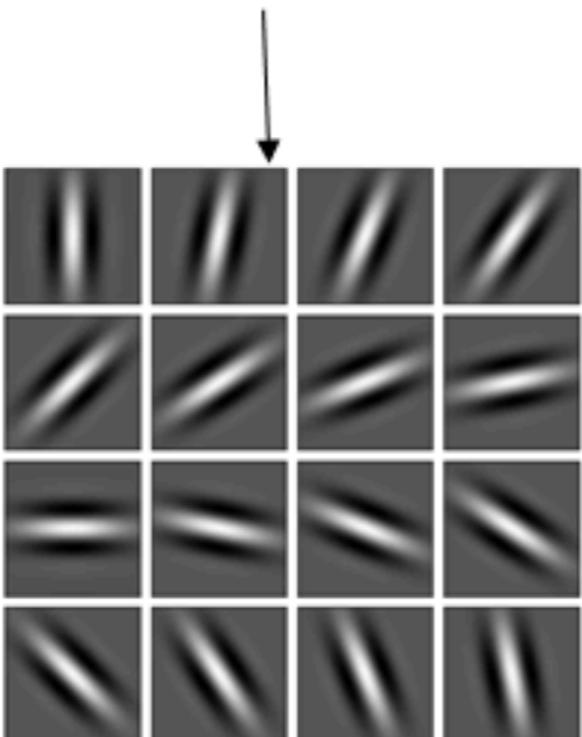
Figure 6: Conventional 1 and 2 Dimensional Gabor Filter (Prasad and Domke, 2007).

Gabor Filter

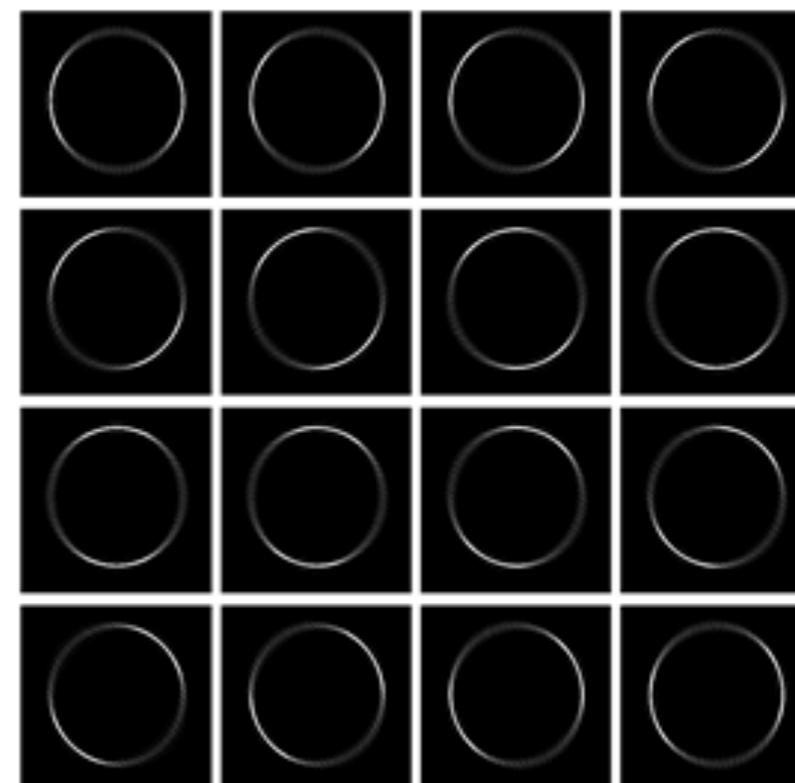
2000s



Input Image of
a circle



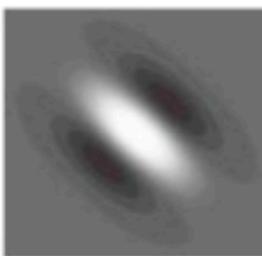
A bank of 16 Gabor Filters



The output circle as seen when pass
through individual Gabor filter

Gabor Filter

2000s

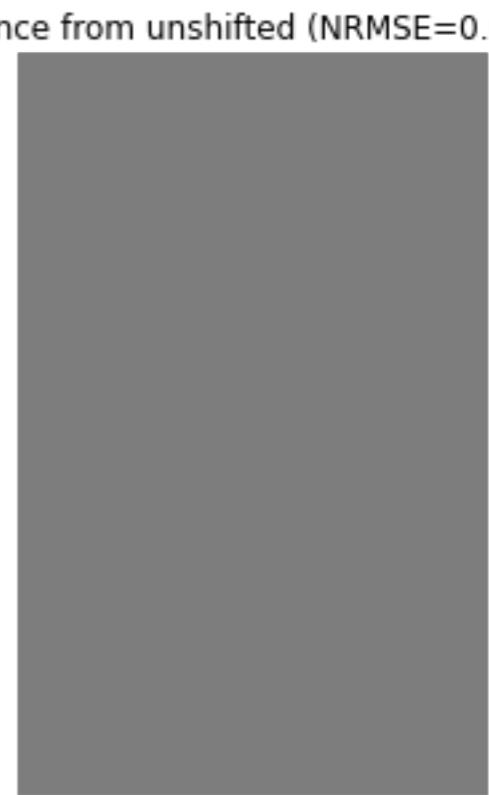
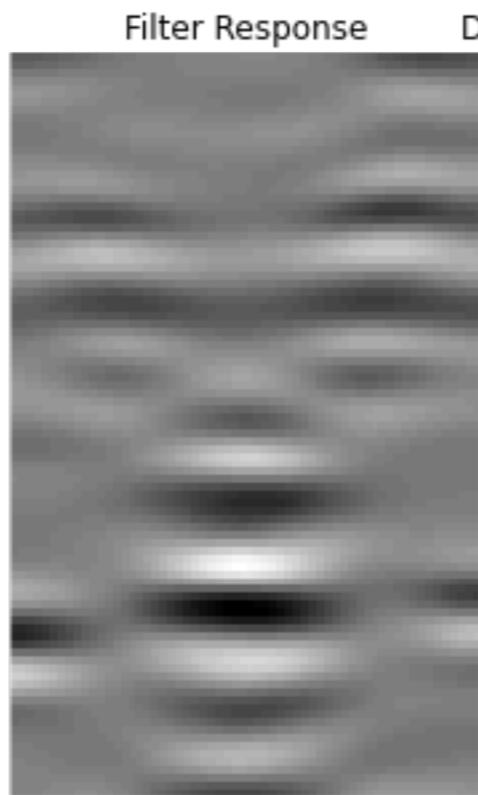
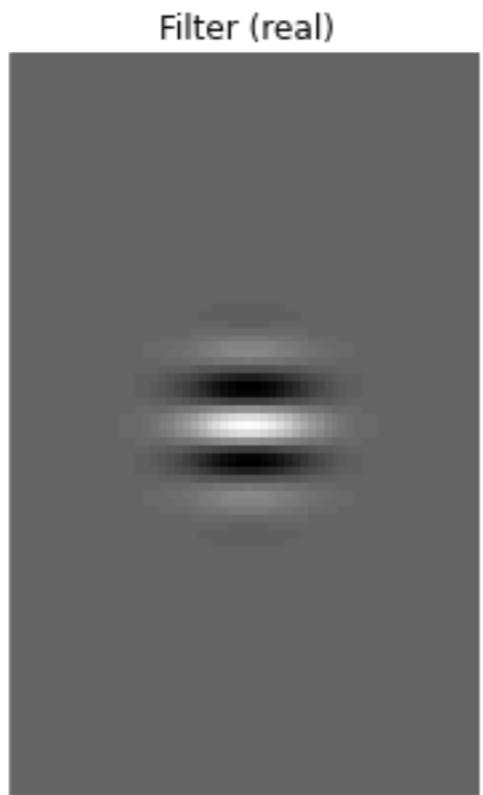


**Move this Gabor filter with
different orientations along
the fingerprint**

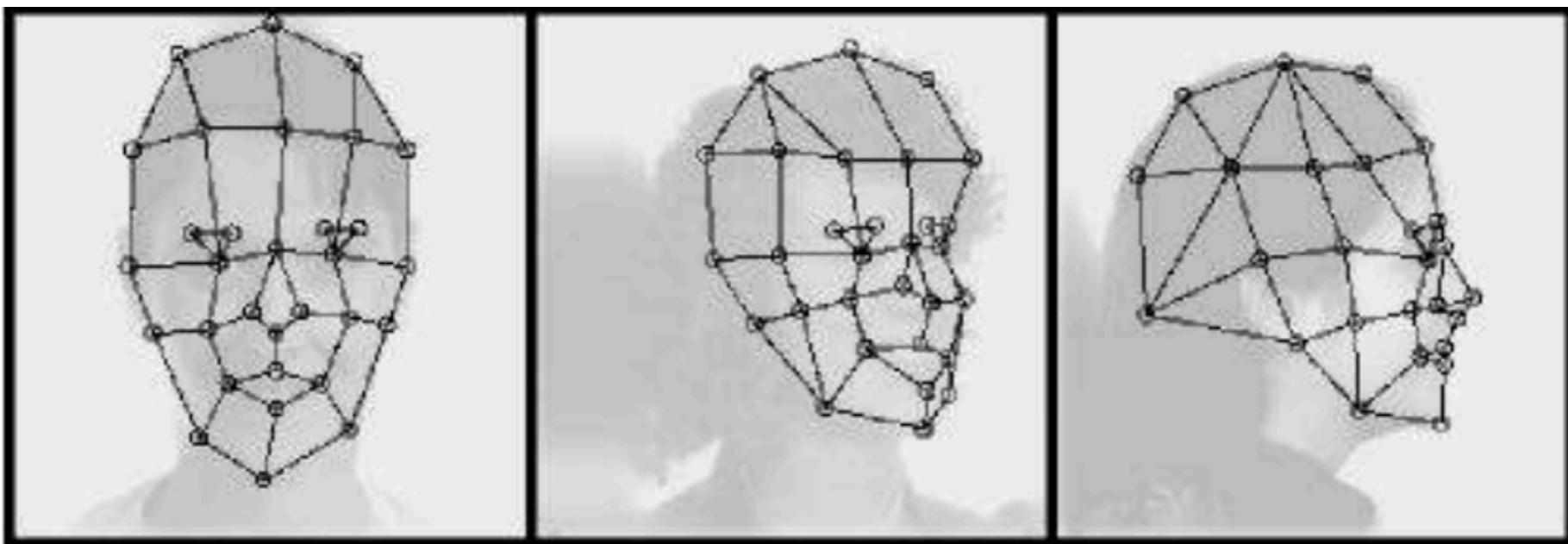


Gabor Filter

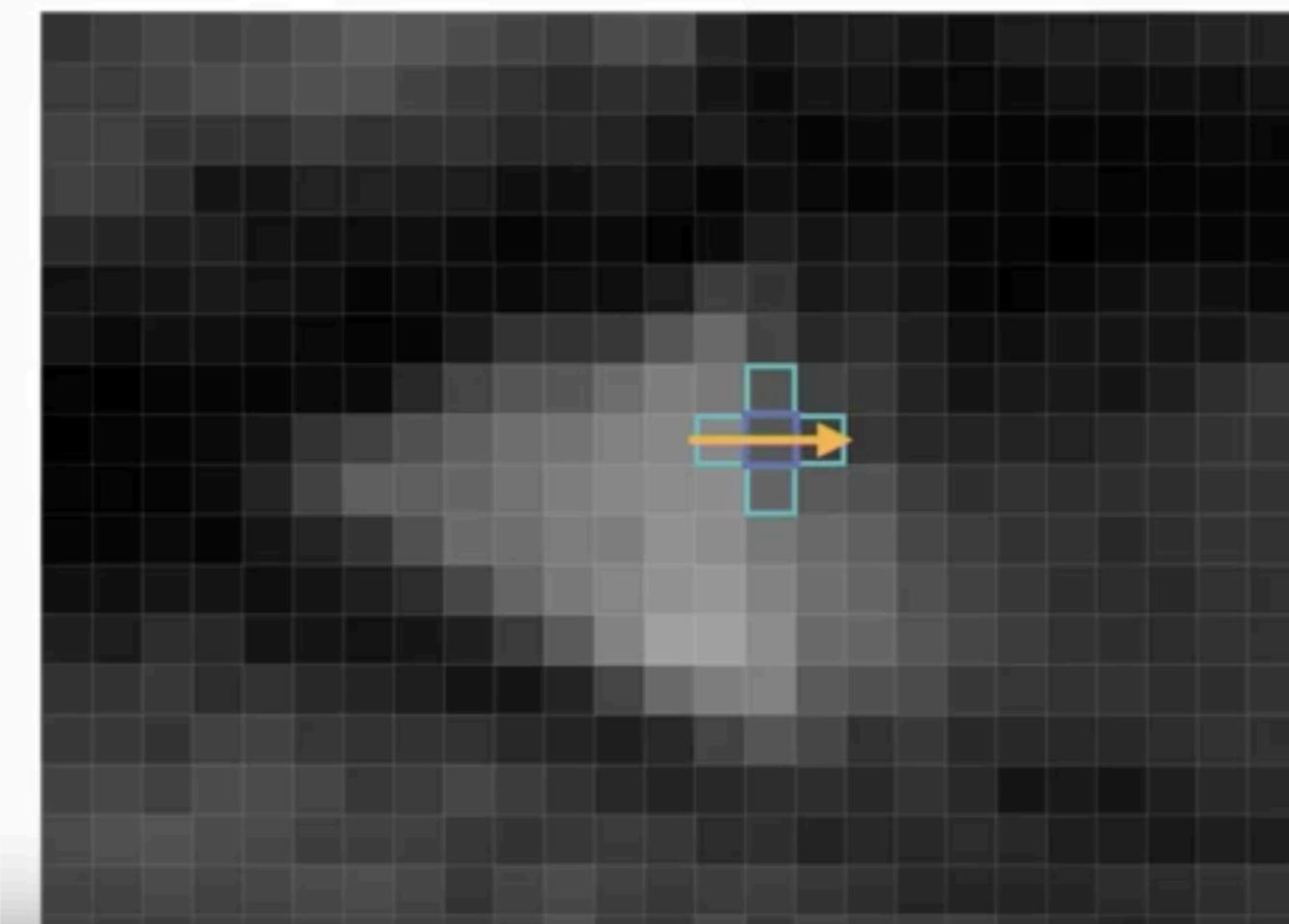
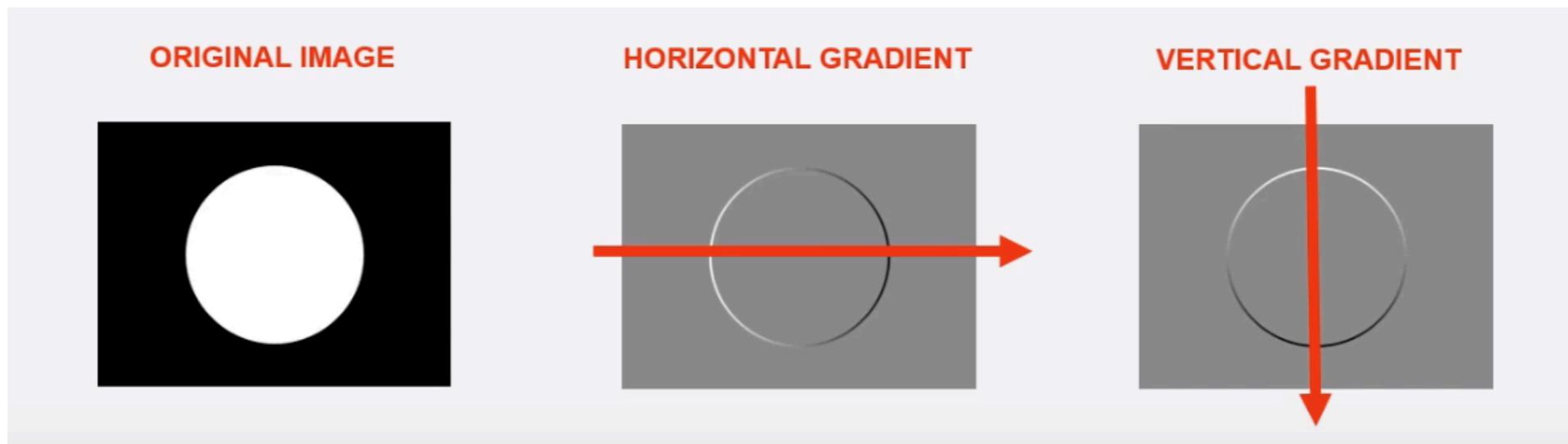
2000s



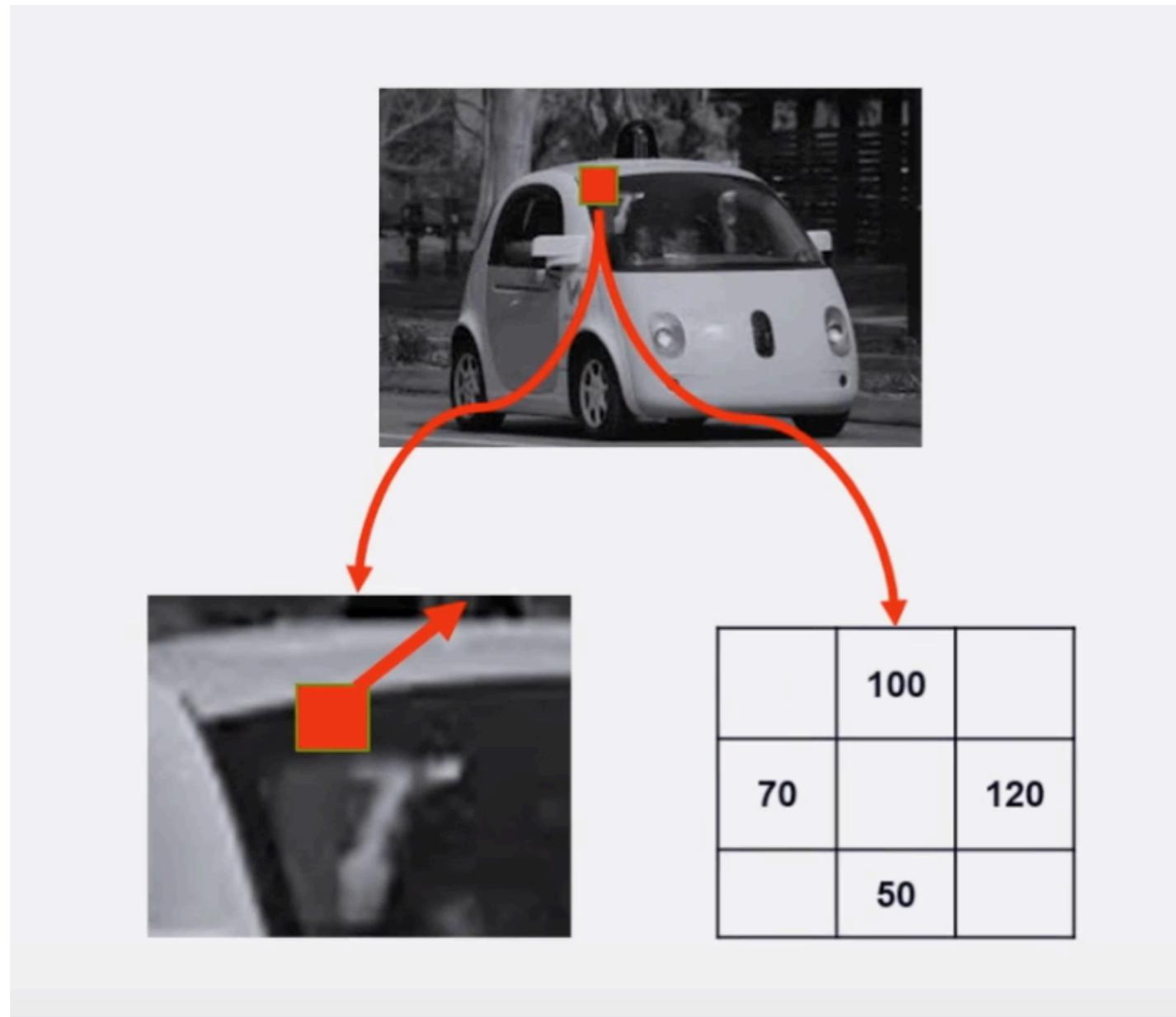
Elastic Bunch Graph Matching (EBGM)



HOG (Histogram of oriented gradients) 2005

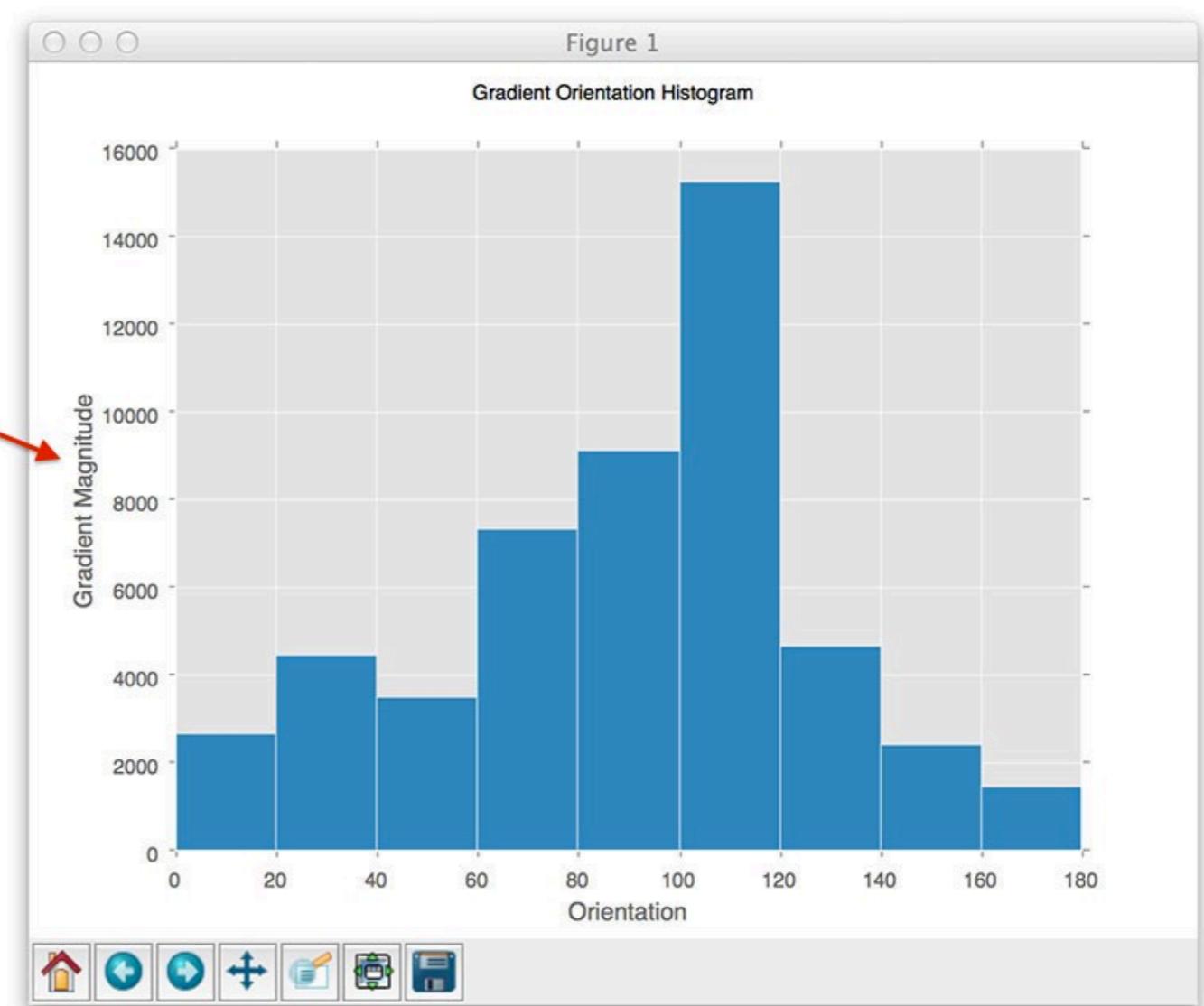
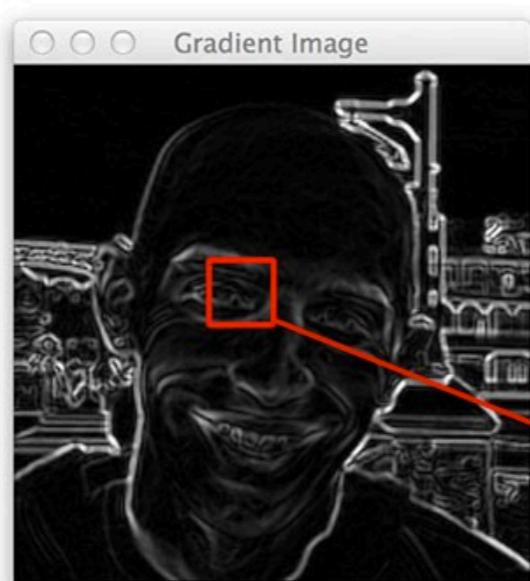
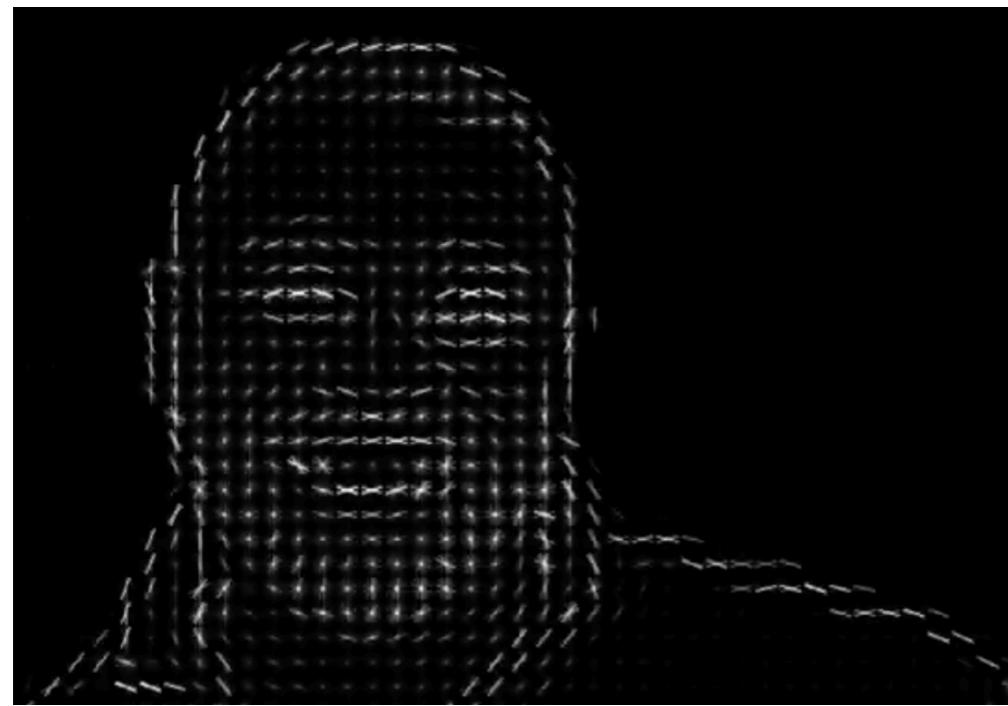


HOG (Histogram of oriented gradients) 2005

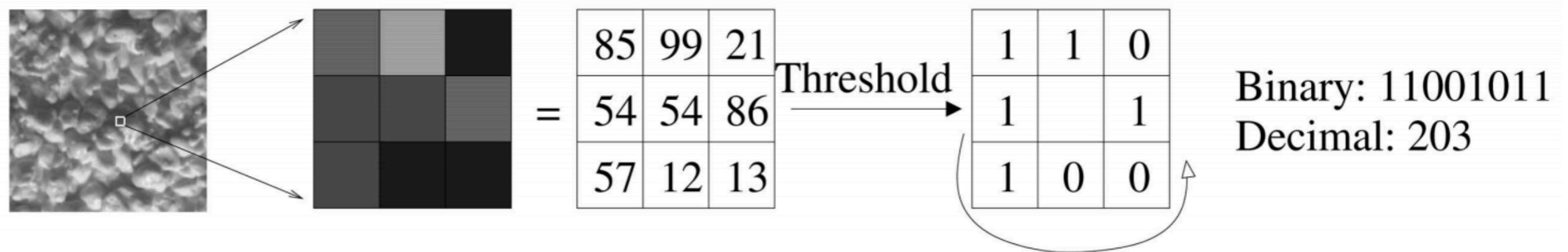


$$\text{Gradient Magnitude} = \sqrt{(50)^2 + (50)^2} = 70.1$$
$$\text{Gradient Angle} = \tan^{-1}(50/50) = 45^\circ$$

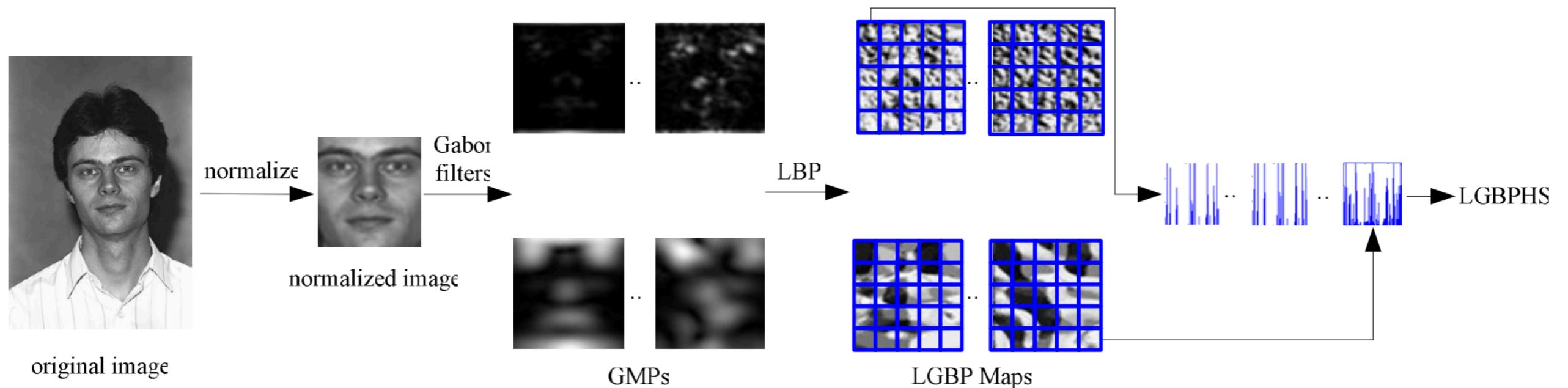
HOG (Histogram of oriented gradients) 2005



LBP (Local Binary Patterns) 2006

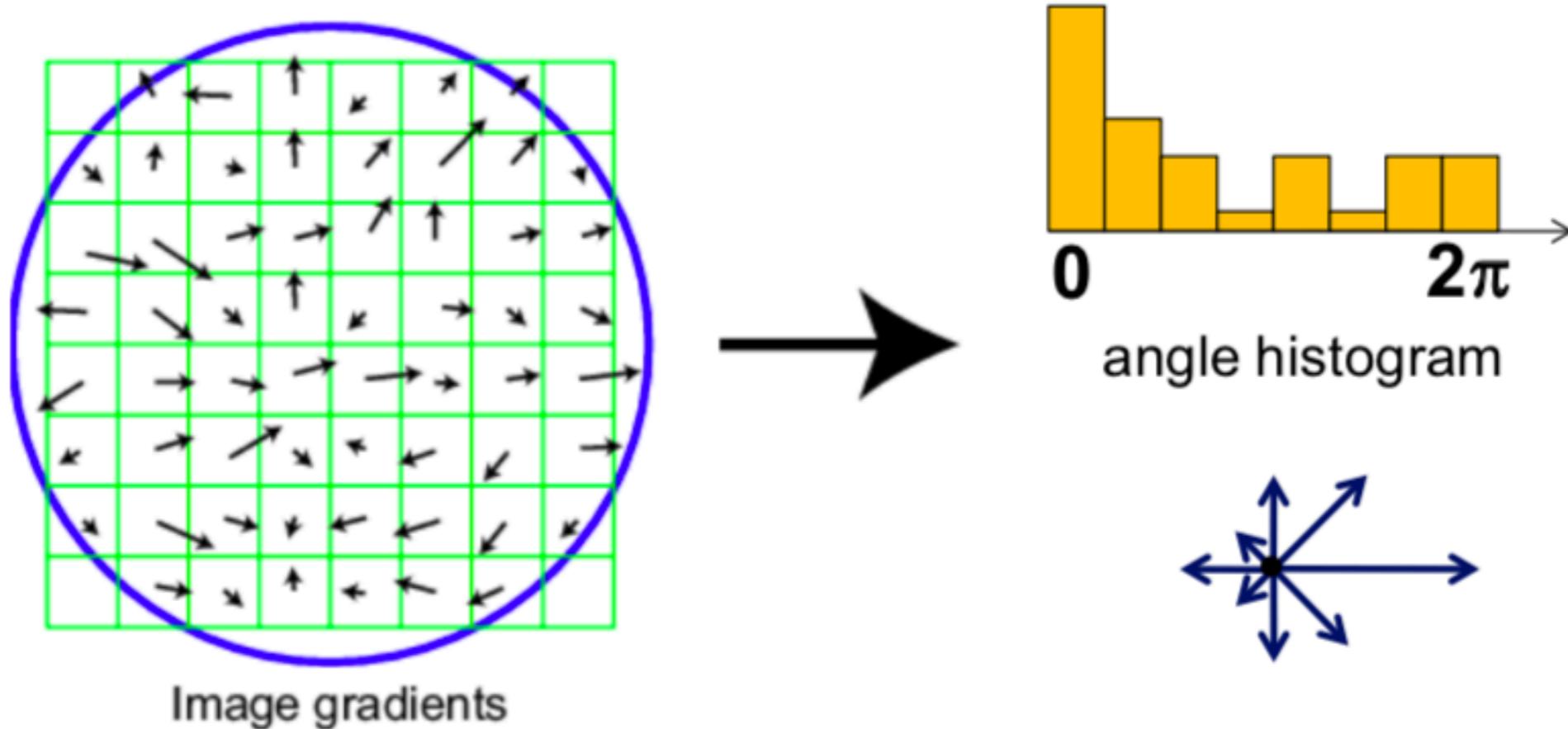


Local Gabor Binary Pattern Histogram Sequence (LGBPHS)



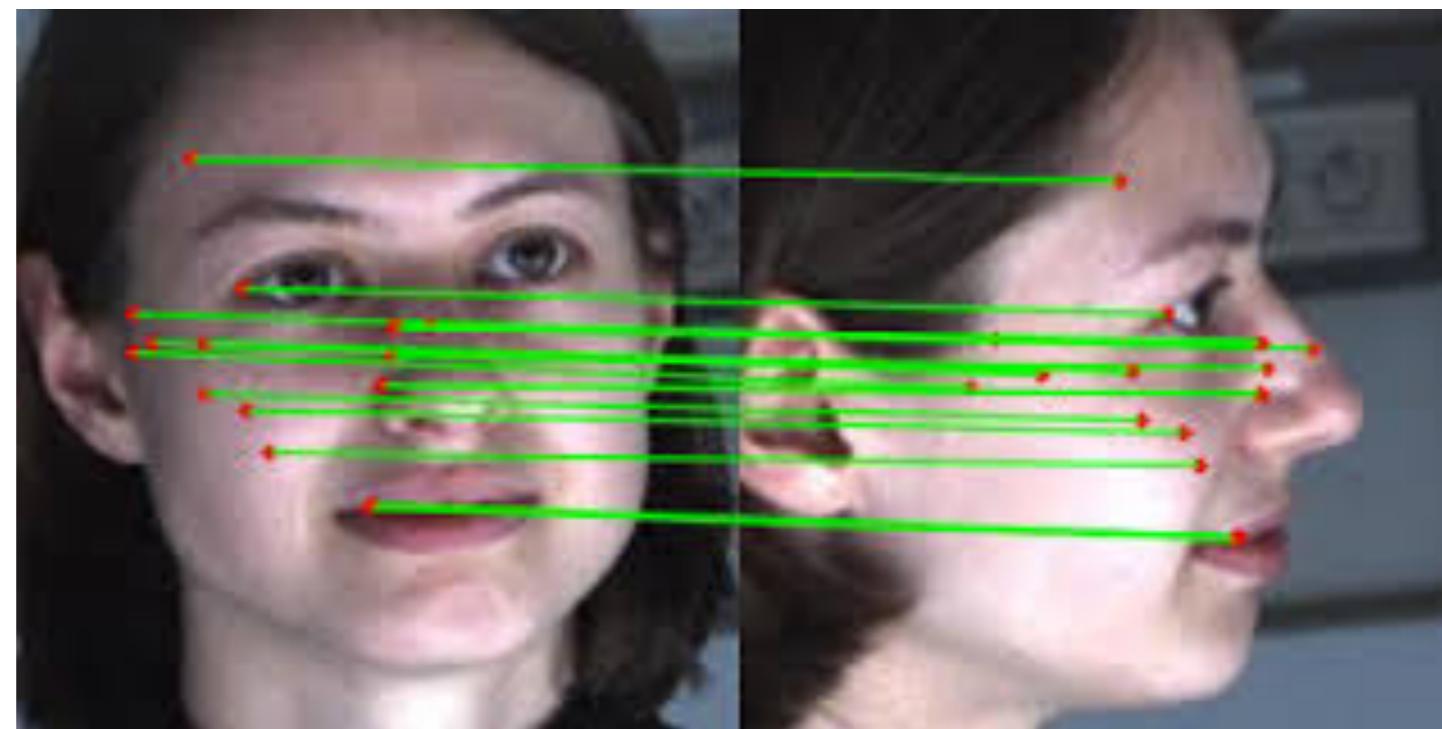
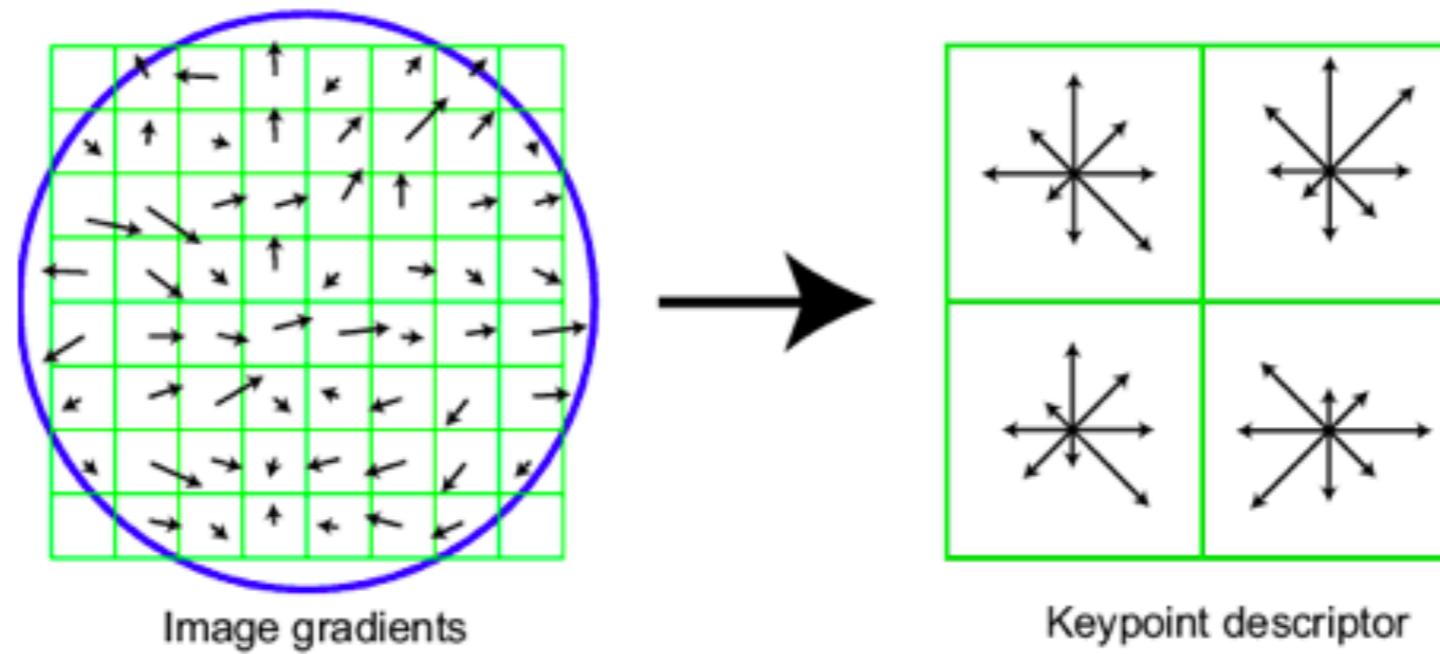
Scale Invariant Feature Transform (SIFT)

2006



Scale Invariant Feature Transform (SIFT)

2006



Learning-based local descriptors

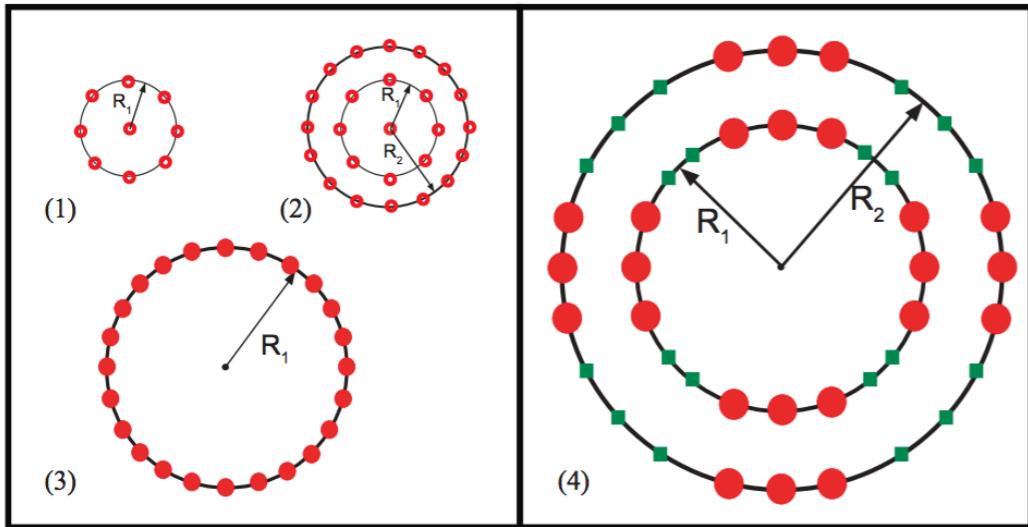
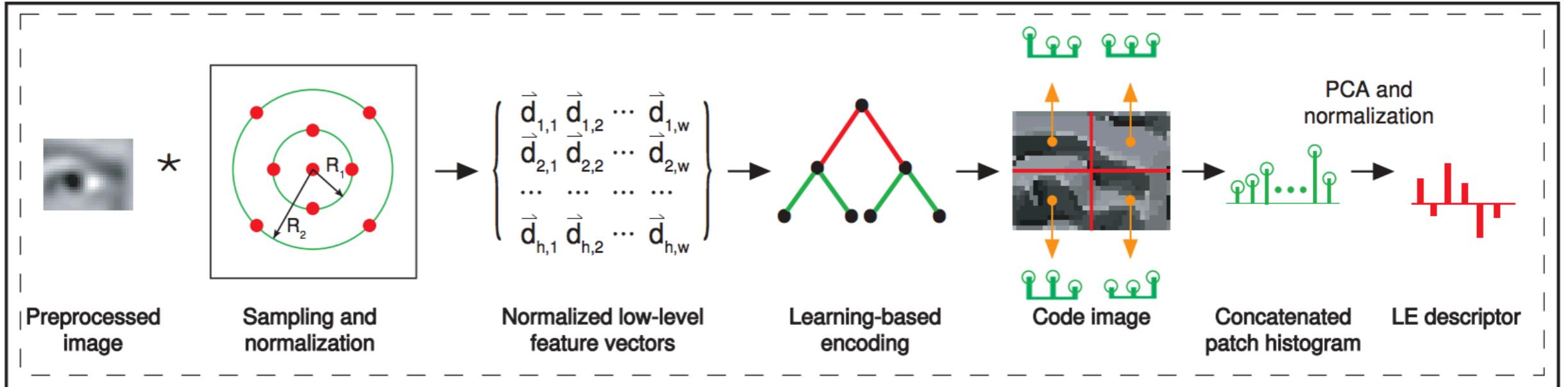
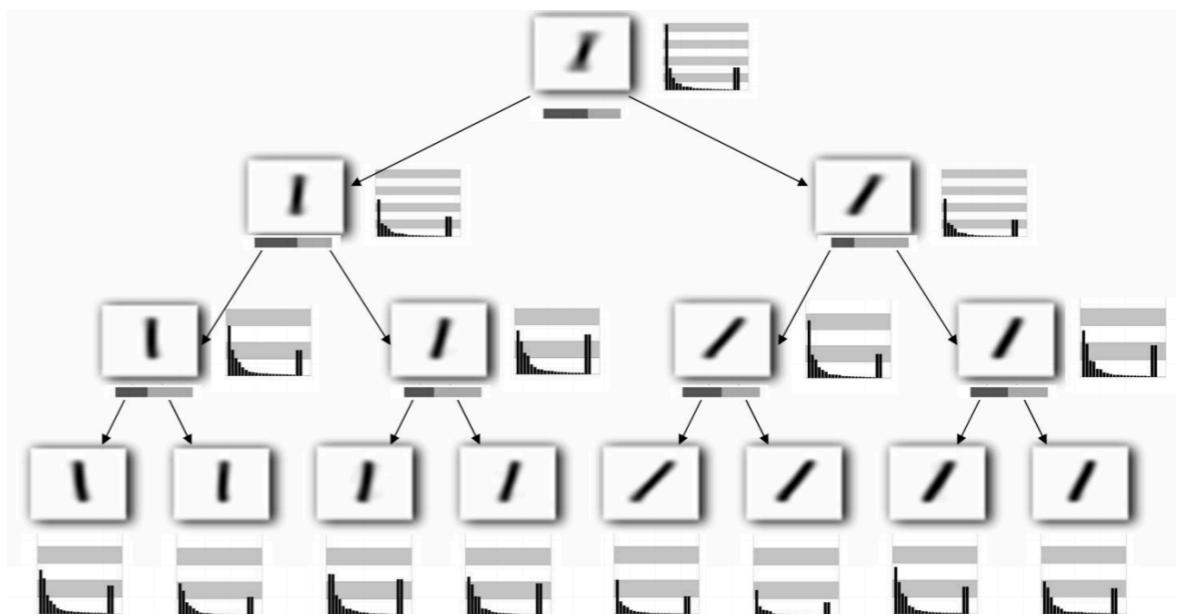


Figure 4. Four typical sampling methods used in our experiments:
(1) $R_1 = 1$, with center; (2) $R_1 = 1, R_2 = 2$, with center;
(3) $R_1 = 3$, no center; (4) $R_1 = 4, R_2 = 7$, no center. (The sampling dots on the green-square labeled arcs are omitted for better visuality).



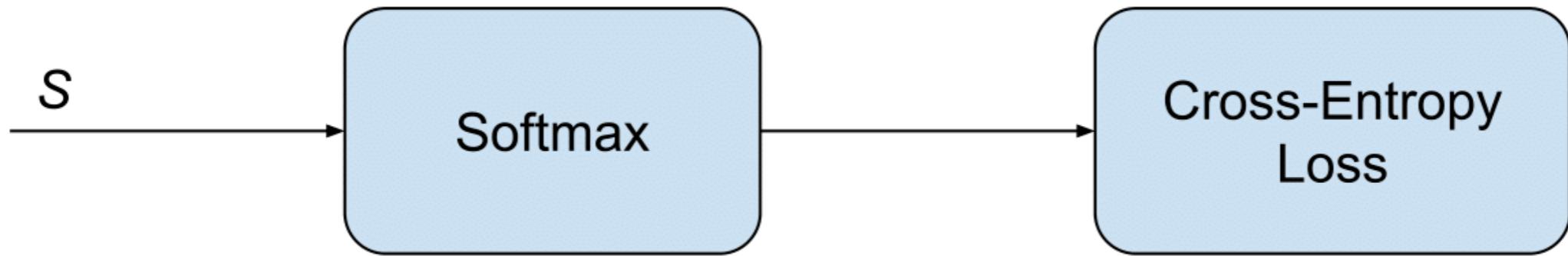
Face verification [1 : 1]



Face identification [1 : N]



Softmax loss (softmax + cross-entropy)



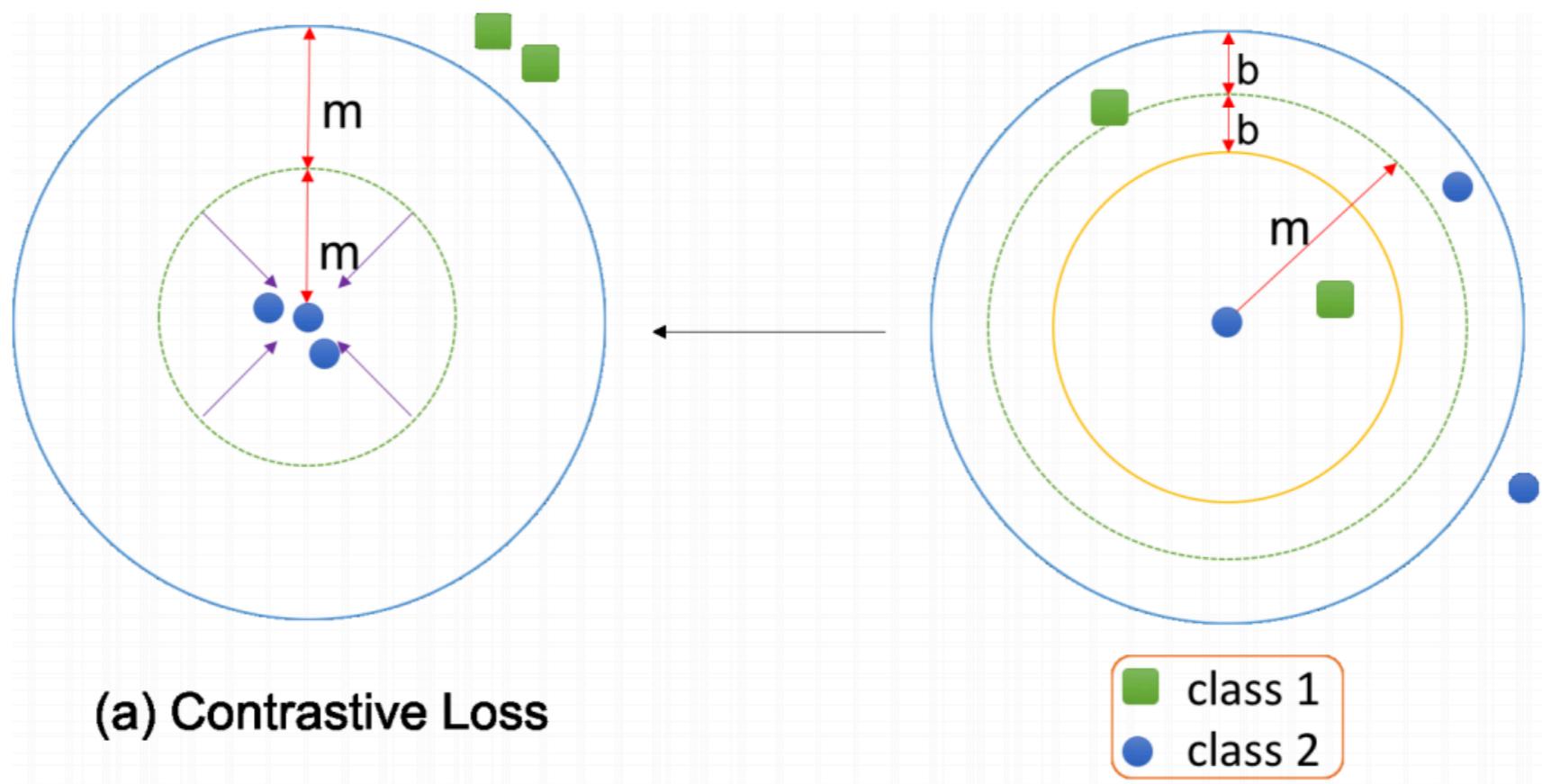
$$f(s)_i = \frac{e^{s_i}}{\sum_j^C e^{s_j}} \quad CE = - \sum_i^C t_i \log(f(s)_i)$$

$$CE = - \log \left(\frac{e^{s_p}}{\sum_j^C e^{s_j}} \right)$$

Euclidean-distance-based loss

- The contrastive loss

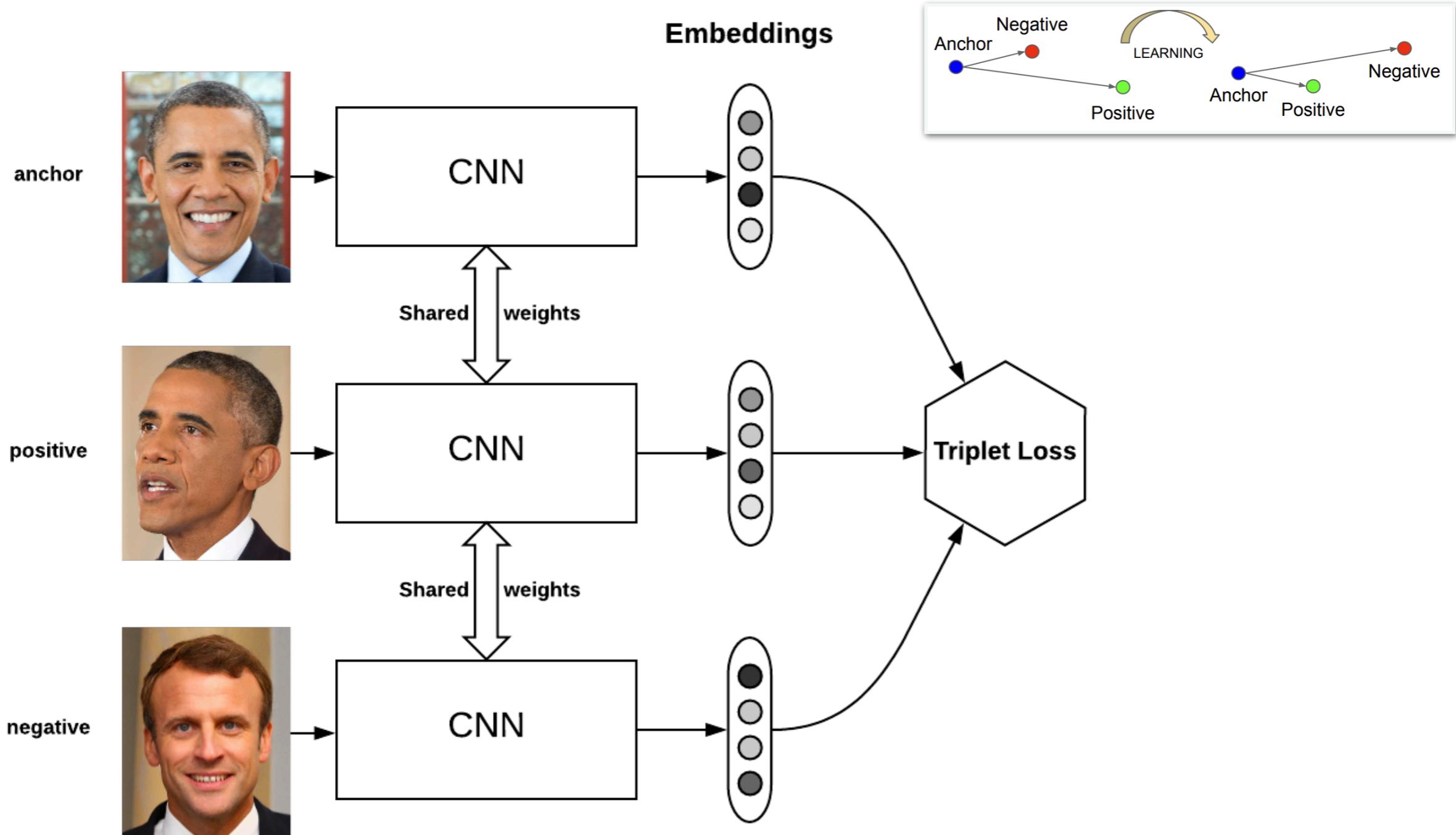
$$\begin{aligned}\mathcal{L} = & y_{ij} \max \left(0, \|f(x_i) - f(x_j)\|_2 - \epsilon^+ \right) \\ & + (1 - y_{ij}) \max \left(0, \epsilon^- - \|f(x_i) - f(x_j)\|_2 \right)\end{aligned}$$



Euclidean-distance-based loss

$$\max \left(\|f_a - f_p\|^2 - \|f_a - f_n\|^2 + m, 0 \right)$$

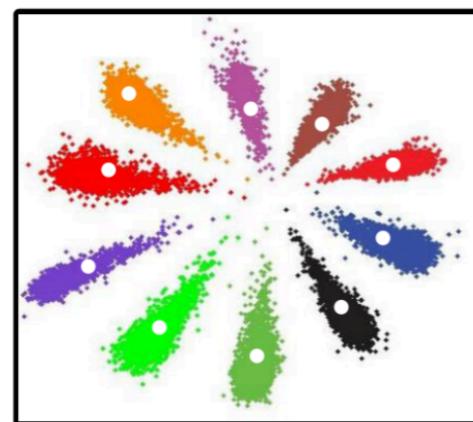
- The triplet loss



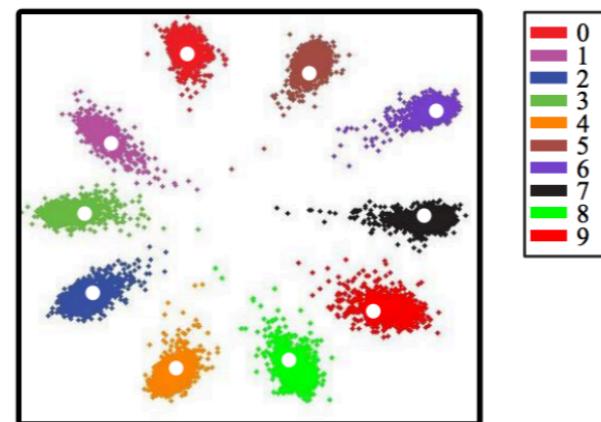
Euclidean-distance-based loss

- The center loss

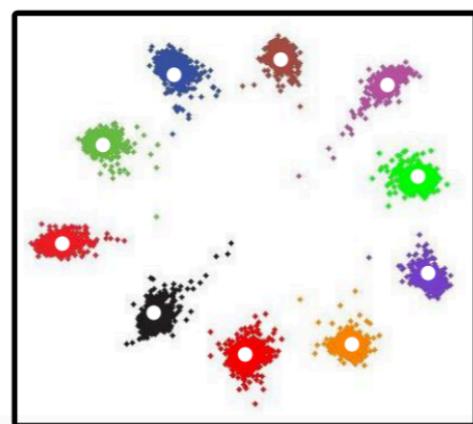
$$\mathcal{L}_C = \frac{1}{2} \sum_{i=1}^m \|x_i - c_{y_i}\|_2^2$$



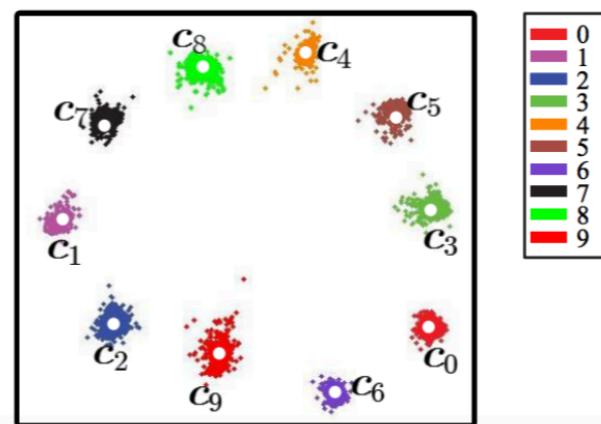
(a) $\lambda = 0.001$



(b) $\lambda = 0.01$



(c) $\lambda = 0.1$

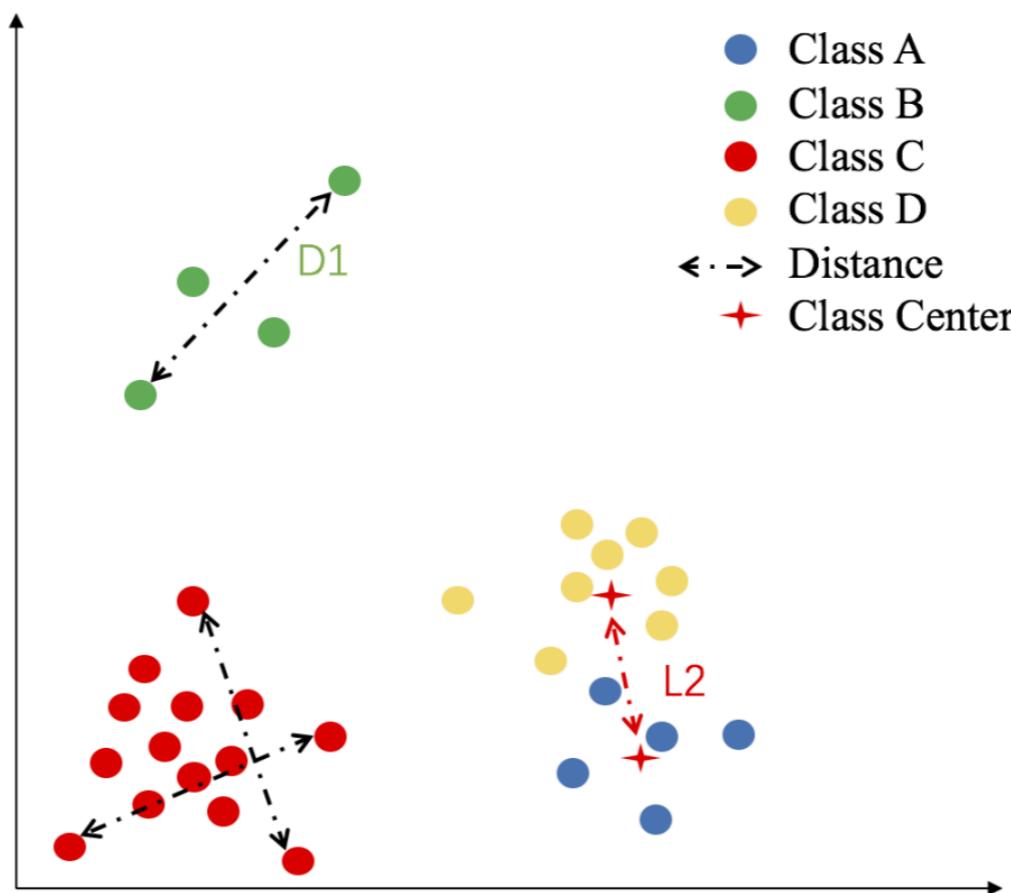


(d) $\lambda = 1$



Euclidean-distance-based loss

- The range loss



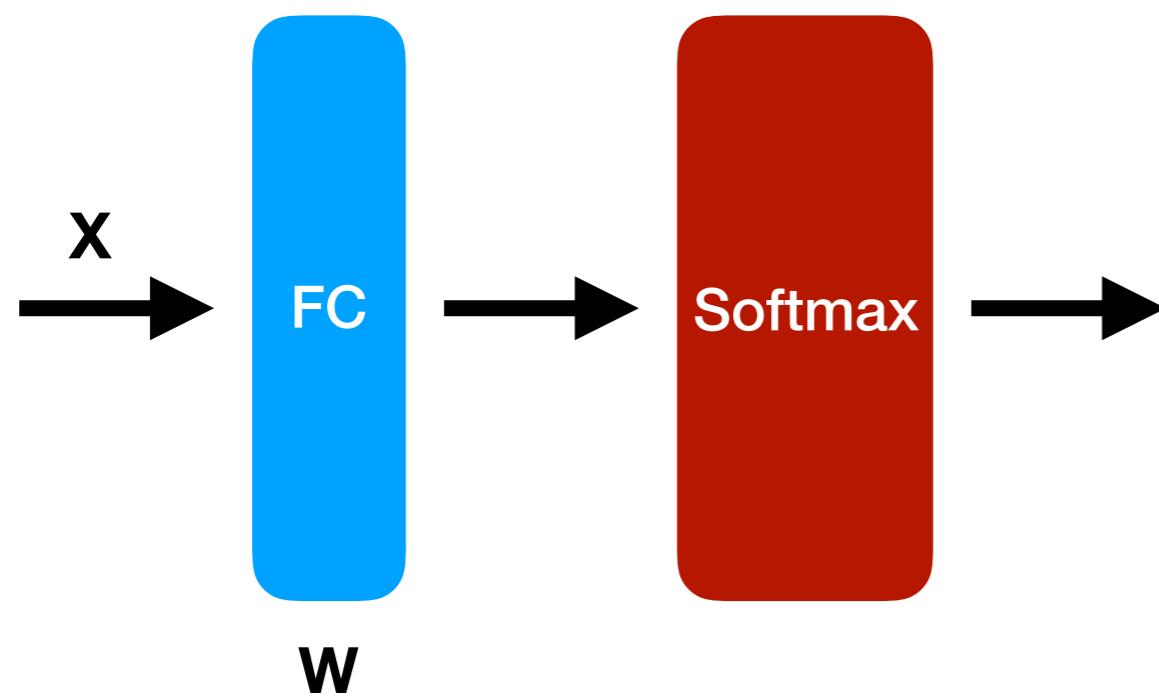
$$\mathcal{L}_R = \alpha \mathcal{L}_{R_{intra}} + \beta \mathcal{L}_{R_{inter}}$$

$$\mathcal{L}_{R_{intra}} = \sum_{i \subseteq I} \mathcal{L}_{R_{intra}}^i = \sum_{i \subseteq I} \frac{k}{\sum_{j=1}^k \frac{1}{\mathcal{D}_j}}$$

$$\begin{aligned}\mathcal{L}_{R_{inter}} &= \max(m - \mathcal{D}_{Center}, 0) \\ &= \max(m - \|\bar{x}_{\mathcal{Q}} - \bar{x}_{\mathcal{R}}\|_2^2, 0)\end{aligned}$$

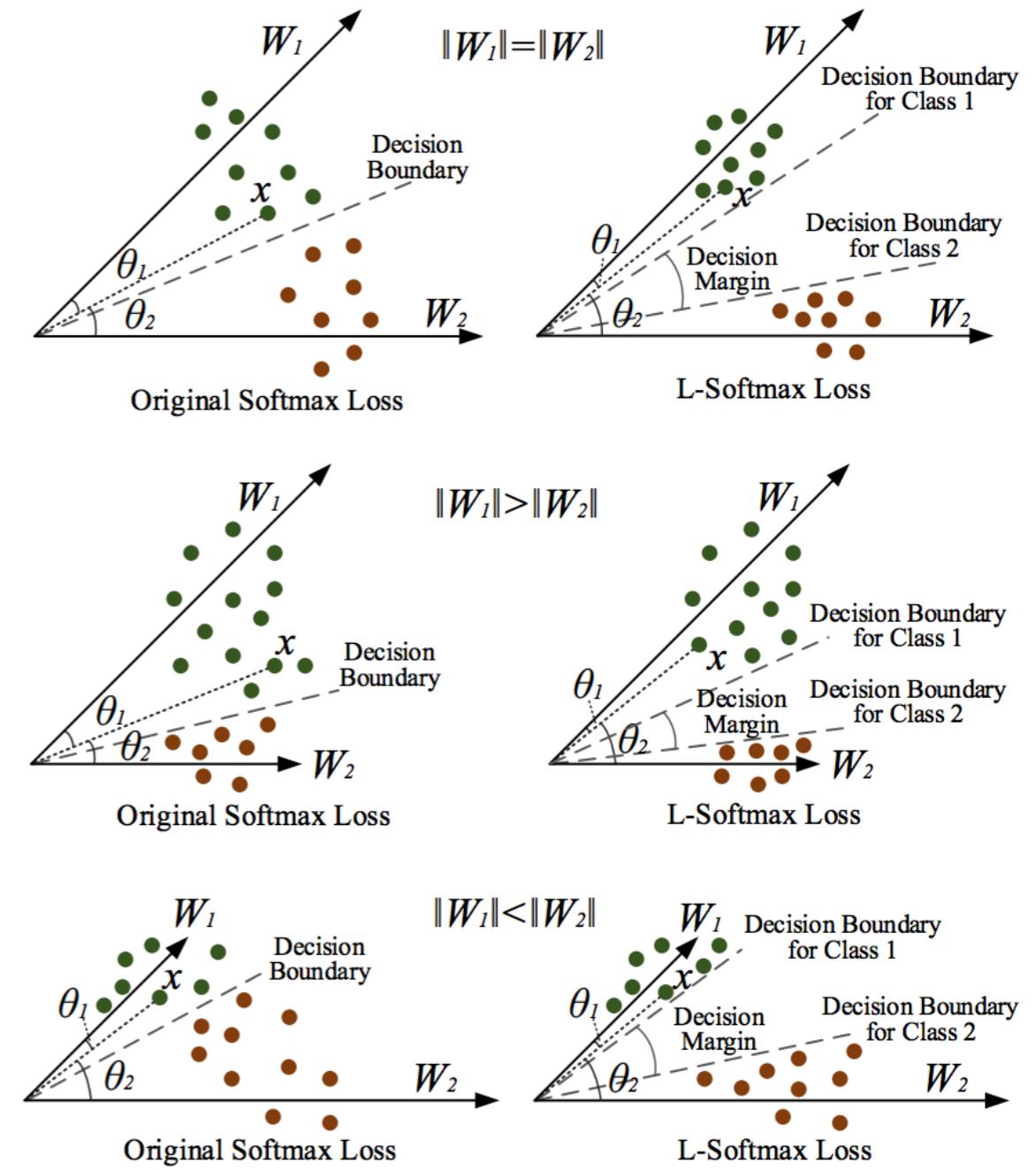
Angular/cosine-margin-based loss

- L-Softmax



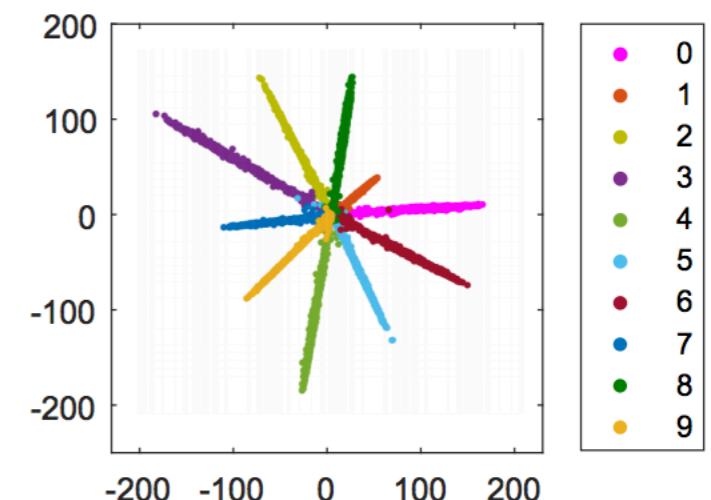
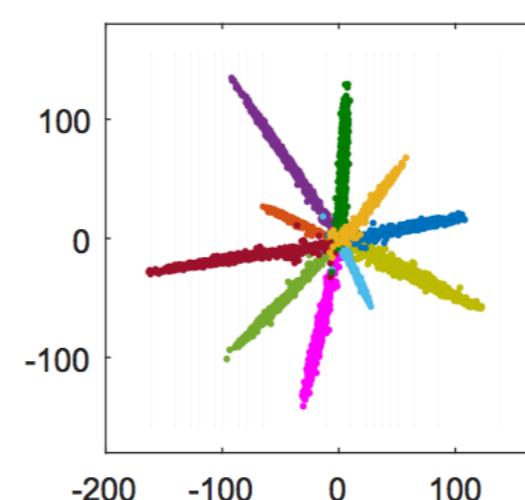
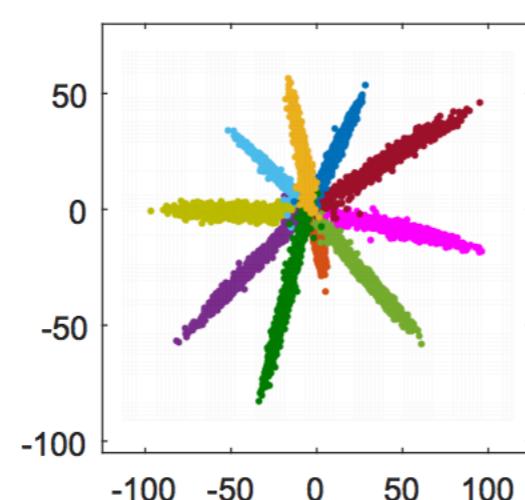
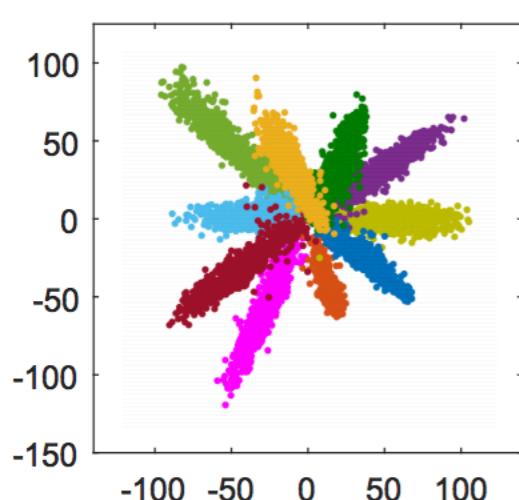
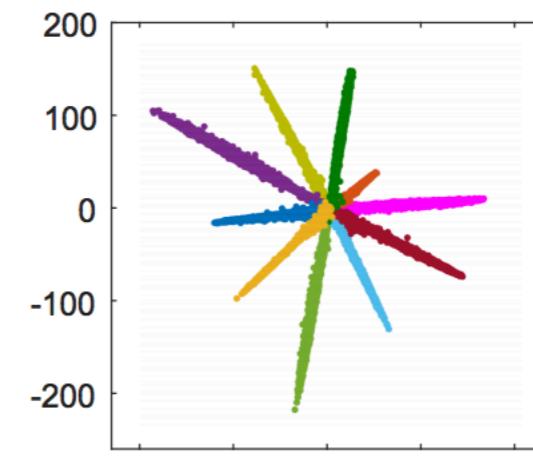
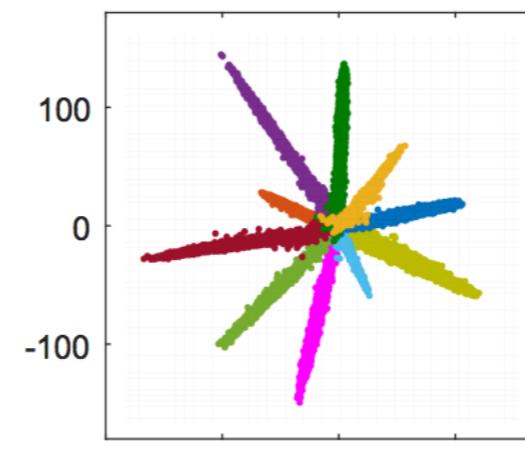
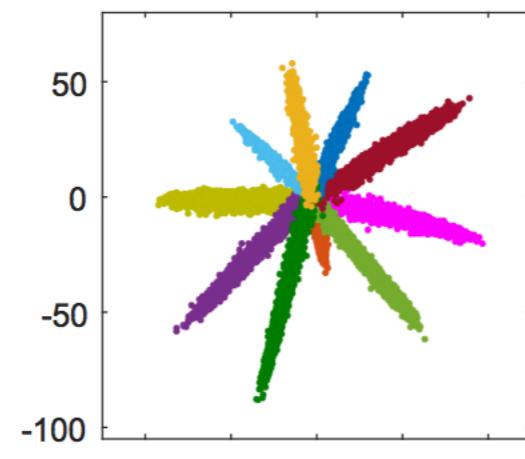
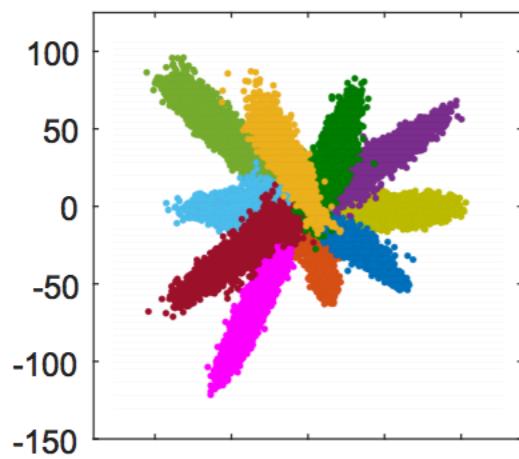
$$L_i = -\log \left(\frac{e^{\|\mathbf{W}_{y_i}\| \|\mathbf{x}_i\| \psi(\theta_{y_i})}}{e^{\|\mathbf{W}_{y_i}\| \|\mathbf{x}_i\| \psi(\theta_{y_i})} + \sum_{j \neq y_i} e^{\|\mathbf{W}_j\| \|\mathbf{x}_i\| \cos(\theta_j)}} \right)$$

$$\psi(\theta) = (-1)^k \cos(m\theta) - 2k, \quad \theta \in \left[\frac{k\pi}{m}, \frac{(k+1)\pi}{m} \right]$$



Angular/cosine-margin-based loss

- L-Softmax



Testing Accuracy: 98.45%

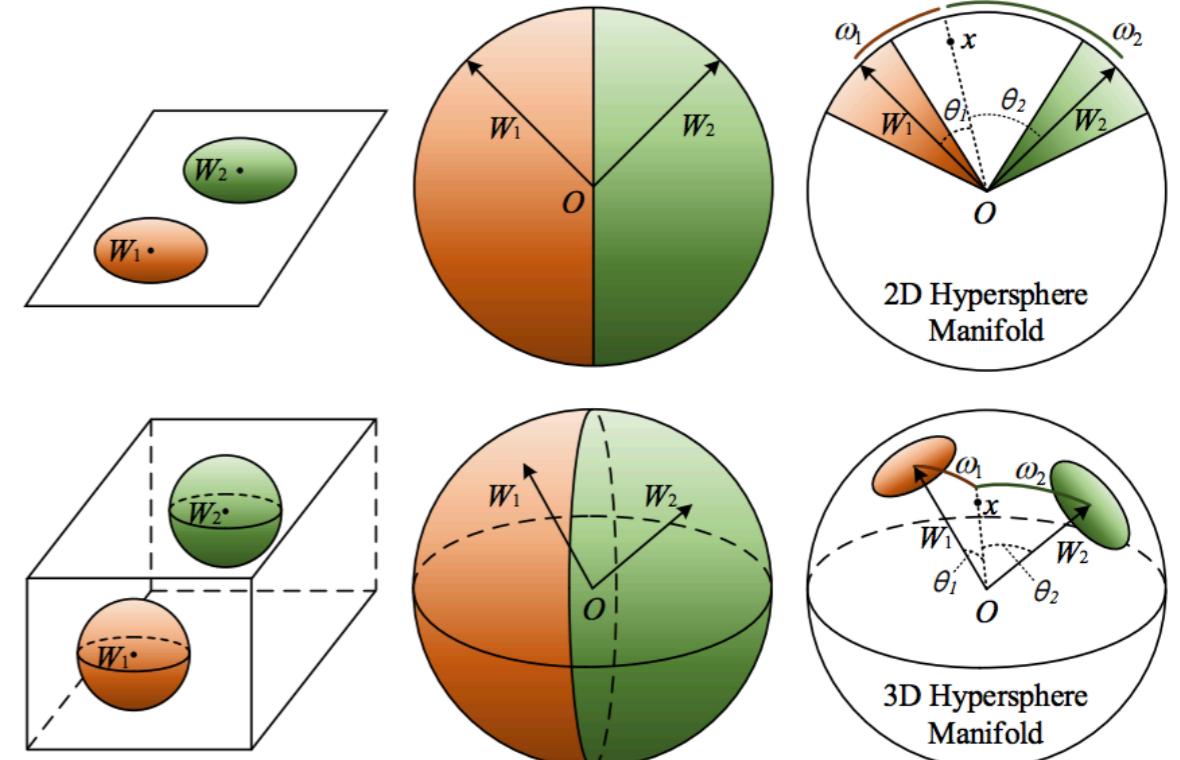
Testing Accuracy: 98.96%

Testing Accuracy: 99.22%

Angular/cosine-margin-based loss

- A-Softmax

$$L_{\text{ang}} = \frac{1}{N} \sum_i -\log \left(\frac{e^{\|\mathbf{x}_i\| \psi(\theta_{y_i, i})}}{e^{\|\mathbf{x}_i\| \psi(\theta_{y_i, i})} + \sum_{j \neq y_i} e^{\|\mathbf{x}_i\| \cos(\theta_{j, i})}} \right)$$



Loss Function	Decision Boundary
Softmax Loss	$(\mathbf{W}_1 - \mathbf{W}_2)\mathbf{x} + b_1 - b_2 = 0$
Modified Softmax Loss	$\ \mathbf{x}\ (\cos \theta_1 - \cos \theta_2) = 0$
A-Softmax Loss	$\ \mathbf{x}\ (\cos m\theta_1 - \cos \theta_2) = 0$ for class 1 $\ \mathbf{x}\ (\cos \theta_1 - \cos m\theta_2) = 0$ for class 2

Figure 3: Geometry Interpretation of Euclidean margin loss (e.g. contrastive loss, triplet loss, center loss, etc.), modified softmax loss and A-Softmax loss. The first row is 2D feature constraint, and the second row is 3D feature constraint. The orange region indicates the discriminative constraint for class 1, while the green region is for class 2.

Softmax loss

minimize $-\frac{1}{M} \sum_{i=1}^M \log \frac{e^{W_{y_i}^T f(\mathbf{x}_i) + b_{y_i}}}{\sum_{j=1}^C e^{W_j^T f(\mathbf{x}_i) + b_j}}$

subject to $\|f(\mathbf{x}_i)\|_2 = \alpha, \quad \forall i = 1, 2, \dots, M,$

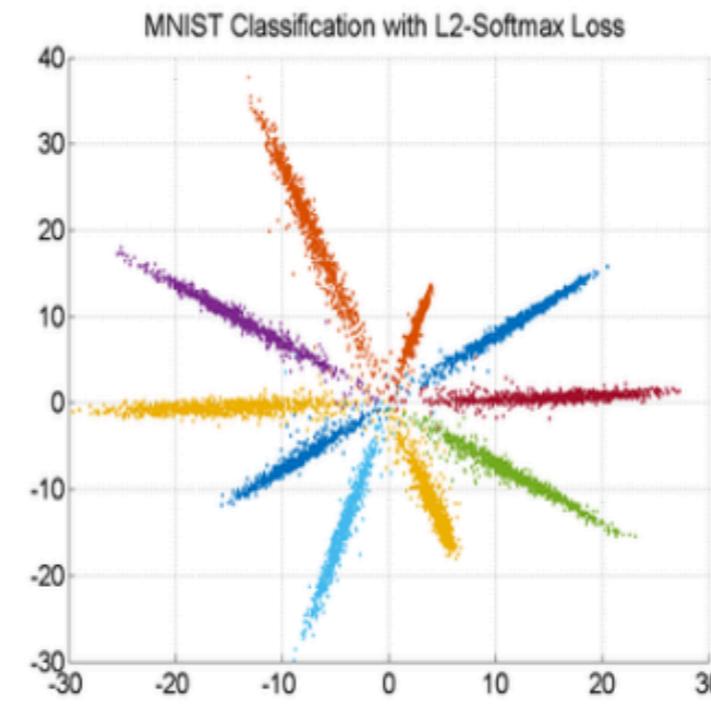
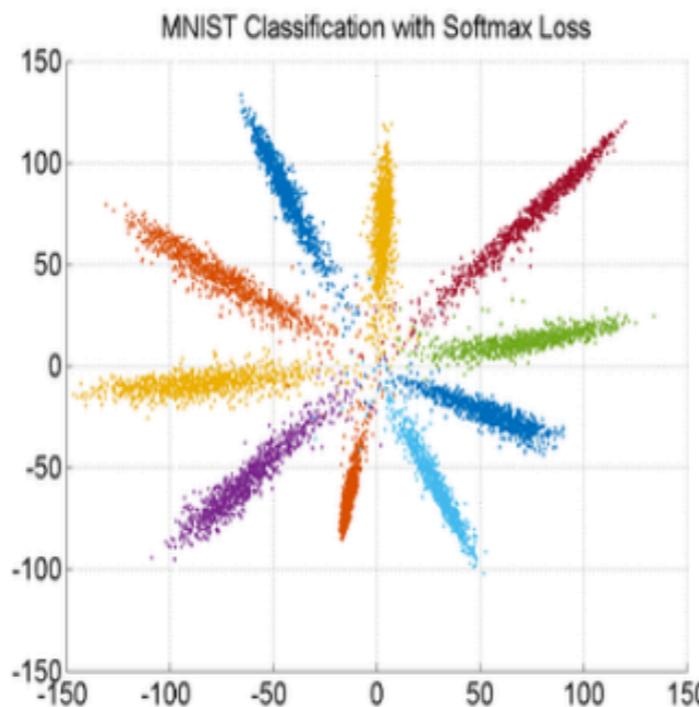
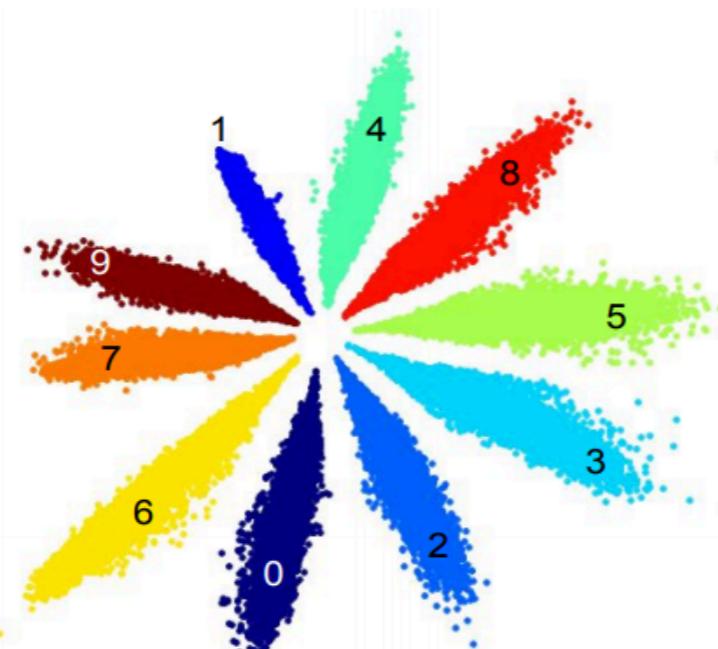


Figure 3. Visualization of 2-dimensional features for MNIST digit classification test set using (a) Softmax Loss. (b) L2-Softmax Loss

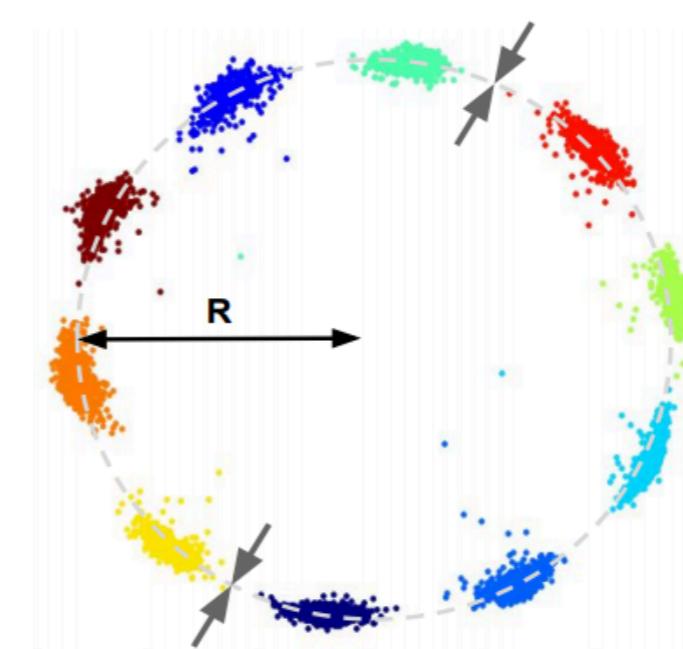
Softmax loss

- Ring Softmax

$$L_R = \frac{\lambda}{2m} \sum_{i=1}^m (\|\mathcal{F}(\mathbf{x}_i)\|_2 - R)^2$$



(a) Features trained using Softmax



(b) Features trained using Ring loss

Softmax loss

- Coco (congenerous cosine) loss

$$\mathbf{c}_k = \frac{1}{N_k} \sum_{i \in \mathcal{B}} \delta(l_i, k) \mathbf{f}^{(i)}$$

$$\hat{\mathbf{c}}_k = \frac{\mathbf{c}_k}{\|\mathbf{c}_k\|}, \quad \hat{\mathbf{f}}^{(i)} = \frac{\alpha \mathbf{f}^{(i)}}{\|\mathbf{f}^{(i)}\|}, \quad p_k^{(i)} = \frac{\exp(\hat{\mathbf{c}}_k^T \cdot \hat{\mathbf{f}}^{(i)})}{\sum_m \exp(\hat{\mathbf{c}}_m^T \cdot \hat{\mathbf{f}}^{(i)})},$$

$$\mathcal{L}^{COCO}(\mathbf{f}^{(i)}, \mathbf{c}_k) = - \sum_{i \in \mathcal{B}, k} t_k^{(i)} \log p_k^{(i)} = - \sum_{i \in \mathcal{B}} \log p_{l_i}^{(i)},$$

