THANKI KEYUR

CONTACT

- +91 90542 41516
- Q Junagadh (Gujarat)
- in Thanki Keyur

EDUCATION

Completed in 2025 NOBEL GROUP OF INSTITUTE

- BE in Computer Science & Engineering.
- CGPA: 8.00

2019 - 2022 NOBEL GROUP OF INSTITUTE

- Diploma in computer Engineering
- CGPA: 8.70

TOOL

- Figma
- Adobe Photoshop
- Adobe Illustrator
- Excel & SQL

LANGUAGES

- Gujarati (Fluent)
- English (Basics)
- Hindi (Basics)

SKILL

- Prototyping & Wireframing
- Conversion Rate Optimization (CRO)
- User Research
- Data storytelling
- Data-Driven Decision Making
- Business Intelligence (BI) Reporting
- Data Cleaning & Preprocessing

PROFILE

Driven by a strong interest in analytics and problem-solving, I'm transitioning from UI/UX design to a Data Analyst role. Currently enrolled in Jobaaj's Data Analyst Micro Program, I'm gaining practical skills in Excel, SQL, Python, and Power BI to work with real-world data and insights.

With 1 year and 11 months of UI/UX experience, including an internship at Epsilon Technology, I've built strong skills in user behavior analysis, interface design, and collaboration—strengths that align well with data analytics.

COURSE

Jobaaj Platform

Pursuing

Data Analytics Certification

- Actively pursuing a Data Analyst Micro Program from Jobaaj Platform to build strong analytical and technical skills.
- Gaining hands-on experience in tools like Excel, SQL, Python, and Power BI for data analysis and visualization.
- Learning data cleaning, analysis, and visualization to support datadriven decisions.

WORK EXPERIENCE

Epsilon Technology, Junagadh (Gujarat)

Jan 2024 - Present

Junior UI/UX Designer

- Designed wireframes and UI layouts for web and mobile applications using Figma.
- Assisted in creating user flows and interactive prototypes to visualize the user journey.
- Collaborated with developers to ensure accurate design implementation across devices.
- Participated in user research and design reviews to enhance usability and overall experience.

Epsilon Technology, Junagadh (Gujarat)UI/UX Design Internship

- Understood the basics of UI/UX design, including user research, wireframing, and prototyping.
- Explored tools like Figma to create clean and responsive UI designs.
- Learned how to design with user needs in mind through feedback and usability improvements.

PORTFOLIO

