01 - Supervised Learning - Classification - Bagging and Random Forests(Solution) st122097 Thantham

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1 Programming for Data Science and Artificial Intelligence

- 1.1 Supervised Learning Classification Bagging and Random Forests
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1.3.1 Tasks

Modify the Bagging scratch code in our lecture such that: - Calculate for **oob** evaluation for each bootstrapped dataset, and also the average score - Change the code to "without replacement" - Put everything into a class Bagging. It should have at least two methods, fit(X_train, y_train), and predict(X_test) - Modify the code from above to randomize features. Set the number of features to be used in each tree to be sqrt(n), and then select a subset of features for each tree. This can be easily done by setting our DecisionTreeClassifier max_features to 'sqrt'

```
[1]: from sklearn.datasets import load_iris
from sklearn.model_selection import train_test_split
from sklearn.metrics import classification_report
from sklearn.tree import DecisionTreeClassifier
import numpy as np
import matplotlib.pyplot as plt
```

Load Iris Dataset into training and testing data

This section is to construct the Random Forest model. lets see the rounghly algorithm

1.4 Random Forest Algorithm

1.4.1 fit:

- 1. define bootstap ratio, and n_tree
- 2. Init booststrap samples and oob samples
- 3. fill boostrap samples and oob samples
- 4. use boostrap samples to make tree and check acc for oob

1.4.2 predict:

- 1. fetch all test x to each tree
- 2. get all predict and find majority

1.4.3 Task - Bagging class

1.4.4 Task - Max features

```
[10]: from sklearn.tree import DecisionTreeClassifier
     from scipy import stats
     import random
     #class RandomForest:
     class Bagging:
         def __init__(self, n_estimators=10, bootstrap_ratio=0.8,_
      max_features='sqrt', max_depth=None):
            self.B = n_estimators # same as number of decision tree in side models
            self.bootstrap_ratio = bootstrap_ratio # fraction of sampling
            self.no_replacement = no_replacement # not allow duplicate?
            self.max_depth = max_depth # max depth of tree
            self.max_features = max_features # mas feature allow in tree
            self.tree_params = {'max_depth': self.max_depth, 'max_features': self.
      →max_features} # make params for tree
            self.trees = [DecisionTreeClassifier(**self.tree_params) for _ in_
      →range(self.B)] # init d.trees by B
         def fit(self, X, y): # fit method_
      _____
            m,n = X.shape # init m,n
            self.num class = len(np.unique(y)) # init number of unique output for
      → make proba prediction
            # 1. define number of samples in boostrap out of all \sqcup
      →samples---
```

```
n_sample_bootstrap = int(self.bootstrap_ratio * m)
       # 2. init boostrap samples and oob_
⇔smaples-----
       x_bootstrap = np.zeros((self.B, n_sample_bootstrap, n)) # shape as_{\sqcup}
\rightarrow (n_trees, n_samples, n_features)
       y_bootstrap = np.zeros((self.B, n_sample_bootstrap)) # shape as_
\rightarrow (n_trees, n_samples)
       x_oob = [] # unknow shape
       y_oob = [] # unknow shape
       # 3. fill them bootstrap and
→00b----
       for tree_i in range(len(self.trees)): # for each tree
            sample i = 0 # sample in bootstrap counter
           used idx = [] # init replacement used idx
            bootstrap_idx = [] # init idx which are for bootstrap
            while sample_i < n_sample_bootstrap: # while sample in bootstrap is_
\rightarrownot more than defined n samples
                idx = random.randrange(0, m) # random bootstrap idx
                if self.no_replacement: # if not allow duplicate samples in_
\rightarrowbootstrap
                    while idx in used_idx: # if randomed idx is duplicate with_
\rightarrow used
                        idx = random.randrange(0, m) # newly random until found
\rightarrownot duplicate
                    used_idx.append(idx) # after found not duplicate idx save_
\rightarrow that idx for fuether random
                x_bootstrap[tree_i, sample_i, :] = X[idx, :] # append bootstrap_
\hookrightarrow X
                y_bootstrap[tree_i, sample_i] = y[idx] # append bootstrap y
```

```
bootstrap_idx.append(idx) # save this bootstrap idx
                sample_i += 1 # then -> find next sample to be bootstrao
             #after fullfill bootstrap, fetch idx which is not in bootstrap
           oob_idx = list(set(np.arange(m)) - set(bootstrap_idx))
           # define oob samples
           x oob.append(X[oob idx])
           y_oob.append(y[oob_idx])
       # make it numpy ass because we will need it for indexing while_
\rightarrow validation
       x_oob = np.asarray(x_oob, dtype='object')
       y_oob = np.asarray(y_oob, dtype='object')
       # 4. use boostrap samples making_
\hookrightarrow trees----
       self.oob_score_ = np.zeros((self.B)) # init list of oob score in each_
\rightarrow trees (n_trees,)
       for tree_i in range(self.B): # for each tree in model
           self.trees[tree_i].fit(x_bootstrap[tree_i], y_bootstrap[tree_i]) #_
\hookrightarrow fit x, y at bootstrap i
           y_pred_oob = self.trees[tree_i].predict(x_oob[tree_i]) # predict__
\rightarrow y_{-}oob_{-}pred\ at\ oob\ i
           self.oob_score_[tree_i] = sum(y_oob[tree_i]==y_pred_oob)/y_pred_oob.
⇒shape[0] # acc for current tree
       self.oob_avg_score_ = np.mean(self.oob_score_) # find everage oob score
  def predict(self, X): # predict method

____
       y_pred = np.zeros((self.B, X.shape[0])) # init prediction by (n_trees,_
\rightarrow n_output)
       for tree_i in range(self.B): # for each tree in model
           y_pred[tree_i] = self.trees[tree_i].predict(X) # predict and keep_u
→ in prediction of that tree
```

After constructing Bagging class (Random Forest), lets try model

1.4.5 Task - selective no_replacement option

Tree 4 has oob score: 0.9545454545454546 Tree 5 has oob score: 0.9347826086956522

```
[11]: model = Bagging(n_estimators=10, bootstrap_ratio = 0.8, no_replacement=False, 

→max_features=None, max_depth=None)
model.fit(X_train, y_train)
```

While fitting model, the oob scores were calculated. we can see by this

1.4.6 Task - OOB score

Tree 6 has oob score: 0.9148936170212766 Tree 7 has oob score: 1.0 Tree 8 has oob score: 0.9565217391304348 Tree 9 has oob score: 0.9302325581395349 Tree 10 has oob score: 0.9777777777777777 Moreover, we can print out averaged oob of the model [13]: print(f'Overall average oob score: {model.oob_avg_score_}') Overall average oob score: 0.9571454458232809 Next, we can predict the output from testing set, and the output of predict method will be [14]: y_pred = model.predict(X_test) print(y_pred) [1. 1. 2. 0. 2. 2. 0. 2. 0. 1. 2. 0. 0. 2. 1. 1. 0. 1. 1. 2. 0. 2. 2. 1. 1. 0. 0. 2. 2. 1. 2. 1. 2. 0. 1. 2. 2. 1. 0. 1. 1. 1. 2. 2. 1.] This is additional method, we can further predict by probability [15]: y_prob = model.predict_proba(X_test) print(y_prob[:10]) [[0. 1. 0.] Γ0. 1. 0. 1 [0. 0.3 0.7][1. 0. 0.] [0. 0.4 0.6] [0. 0. 1.] [1. 0. 0.] [0. 0.4 0.6][1. 0. 0.] 1. 0.]] ГО. Therefore, we try to examine classification report here [16]: from sklearn.metrics import classification_report print(classification report(y test, y pred)) precision recall f1-score support 0 1.00 1.00 1.00 11 0.94 0.89 0.91 18 1 2 0.88 0.94 0.91 16 0.93 45 accuracy macro avg 0.94 0.94 0.94 45

0.93

45

weighted avg

0.93

0.93

1.5 Completed Tasks

- \bullet Perform OOB score calculation
- add option of $\bf No\ replacement\ bootstrap$
- make **Bagging class**
- add optionmax_feature and set 'sqrt' by default

[]:[