

Coursework #2			
Module's Information:			
Module	IBM4203 Mobile Apps Development using Android PRG4203 Mobile Application Development		
Session	JAN2025		
Programme	BCSI / BITI		
Lecturer	Lai Mei Yoon		
Coursework Type	Assignment 2 (Individual)		
Percentage	30%		
Hand-out Date	Week 6		
Due Date	Week 10		
Student's Declaration:			
<p>We declare that:</p> <ul style="list-style-type: none"> ▪ We understand what is meant by plagiarism ▪ This assignment is all our own work and we have acknowledged any use of the published or unpublished works of other people. ▪ We hold a copy of this assignment which we can produce if the original is lost or damaged 			
Name		ID	Signature
CHRISTO TONIO		I25032057	CHRISTO
Mark			

Learning Outcomes Assessed:	
LO2	Demonstrate an appropriate user interface design and logic using variety of Android programming techniques. (P5, PLO3)
Penalty for late submission:	
1 day – minus 20% of total mark awarded. 2 days – minus 50% of total mark awarded. 3 days – 0 mark for this piece of coursework.	

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Rubric

Criteria	Excellent	Good	Satisfactory	Needs Improvement	Your Score
Functionality (16)	All required features are implemented and work flawlessly. (13-16)	Most features are implemented and work with minor issues. (9-12)	Some features are implemented, but there are significant issues. (5-8)	Few features are implemented, and there are major issues. (1-4)	
UI/UX Design (16)	The app has an intuitive, user-friendly interface with excellent visual design. (13-16)	The app has a good interface with minor usability issues. (9-12)	The app has a basic interface with several usability issues. (5-8)	The app has a poor interface with major usability issues. (1-4)	
Data Handling (12)	Efficiently handles data passing between activities. (10-12)	Handles data passing with minor issues. (7-9)	Handles data passing but has significant issues. (4-6)	Poor handling of data passing between activities. (1-3)	
External Integrations (8)	Successfully integrates external features (maps, web links, calls, etc.). (7-8)	Integrates external features with minor issues. (5-6)	Integrates some external features but has significant issues. (3-4)	Poor or no integration of external features. (1-2)	
Creativity and Innovation (8)	Demonstrates creativity and innovation in app design and functionality. (7-8)	Shows some creativity and innovation. (5-6)	Basic app design with limited creativity. (3-4)	Lacks creativity and innovation. (1-2)	
Code Quality (8)	Code is clean, well-organized, and follows best practices. (7-8)	Code is mostly clean and organized, with minor deviations from best practices. (5-6)	Code is somewhat organized but has several issues and does not follow best practices. (3-4)	Code is poorly organized and does not follow best practices. (1-2)	
Documentation (20)	Well-written and well-organized report. It contains all the required information. (16-20)	Clear and organized report with minor details missing. (11-15)	Basic report with some organization. Some required information is missing. (6-10)	Incomplete or poorly organized report. (1-5)	

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Presentation (12)	Engaging and well-structured presentation. Effectively communicates design. (10-12)	Clear and structured presentation. Communicates design well. (7-9)	Basic presentation with some structure. Communicates design adequately. (4-6)	Incomplete or poorly structured presentation. Fails to communicate design. (1-3)	
				Total	

Notes:

- **Excellent:** Exceeds expectations in all aspects.
- **Good:** Meets expectations with minor improvements needed.
- **Satisfactory:** Meets basic requirements but lacks depth.
- **Needs Improvement:** Does not meet basic requirements.

Lecturer's Overall Comments

Warning:

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