(An ISO 21001 : 2018 Certified Institution)
Pertyar E.V.R. High Road, Maduravoyal, Chennal-95. Tamilnadu, India.

RECORD NOTEBOOK

DOT NET LAB (BCS18L12)

2024-2025(ODD SEMESTER)

DEPARTMENT

OF

COMPUTER SCIENCE AND ENGINEERING

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COURSE : B.TECH CSE-DS(AI)

YEAR/SEM/SEC : IV/VII/C



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BONAFIDE CERTIF	TICATE
REGISTER NO: 211191101168	
NAME OF LAB: DOT NET LAB (BCS18L12)	
DEPARTMENT: COMPUTER SCIENCE AND EN	IGINEERING
Certified that this is the bonafide record of world of IV Year B.Tech CSE-DS(AI), Sec-'C' in the during the year 2024-2025.	•
Signature of Lab-in-Charge	Signature of Head of Dept
Submitted for the Practical Examination held on	
Internal Examiner	External Examiner

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Ex.No		Date
1	FIBONACCI SERIES	

AIM:

To write a C# program to generate the Fibonacci series.

- 1. Start the program.
- 2. Enter the limit.
- 3. Assign the value for the limit.
- 4. Run loop from 0 to limit.
- 5. Print the value & swap the value.
- 6. Stop the program.

```
using System;
usingSystem.Collections.Generic;
usingSystem.Linq;
usingSystem.Text;
usingSystem.Threading.Tasks;
namespacefibonacci
class Program
static void Main(string[] args)
int f1 = -1, f2 = 2, f3, i;
Console.Write("Enter the fibonacci series:");
int n = int.Parse(Console.ReadLine());
Console.WriteLine("The Series is:");
for (i = 0; i < n; i++)
          f3 = f1 + f2;
          f1 = f2;
          f2 = f3;
Console.Write(f3 + " ");
       }
Console.ReadLine();
```

C:\Windows\System32\cmd.exe

```
Microsoft Windows [Version 10.0.19045.4780] (c) Microsoft Corporation. All rights reserved.
```

```
C:\Users\Admin\Documents\DOT_NET>ex1i
Enter the number of fibonacci series : 22
The Series is:
```

0 1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987 1597 2584 4181 6765 10946

RESULT:

Hence, the program Fibonacci series is executed & output is verified.

Ex.No		Date
2	FACTORIAL NUMBER	

To write a C# program to find factorial of a given number.

- 1. Start the program.
- 2. Enter the number whose factorial has to be found.
- 3. Assign to a variable.
- 4. Declare a fact variable and assign 1.
- 5. Run for loop from 1 to number and multiply fact=fact*i.
- 6. Print the value as per the variable assign.
- 7. Stop the program.

PROGRAM: using System; usingSystem.Collections.Generic; usingSystem.Linq; usingSystem.Text; usingSystem.Threading.Tasks; namespace Factorial class Program { static void Main(string[] args) long fact = 1; Console.Write("Enter the no to find factorial:"); int n = int.Parse(Console.ReadLine()); for (inti = 2; $i \le n$; i++) fact = fact * i; Console.WriteLine("\n The factorial is:"); Console.WriteLine(n+"!="+fact); Console.ReadLine();

```
C:\Users\Admin\Documents\DOT_NET>ex1ii
Enter the number to find factorial: 8
The factorial is:
8! = 40320
```

RESULT:

Hence, the program factorial number is executed & output is verified.

Ex.No		Date
3	COMPLEX NUMBER	

To write a C# program for complex number.

- 1. Start the program.
- 2. Declare the class complex.
- 3. Write a function to overload +operator.
- 4. Declare two objects of the complex class.
- 5. Assign real & imaginary value to both objects.
- 6. Add both objects using +operator.
- 7. Display the value.
- 8. Stop the program.

```
using System;
class Complex
double x;
double y;
 public Complex()
  { }
  public Complex(double real, double img)
    x = real;
    y = img;
public static Complex operator +(Complex c1, Complex c2)
     Complex c3 = new Complex();
     c3.x = c1.x + c2.x;
    c3.y = c1.y + c2.y;
return (c3);
public void display()
Console.Write(x);
Console.Write("+j" + y);
Console.WriteLine();
  }
class Complex test\\
```

```
public static void Main()
    {
        Complex a, b, c;
        a = new Complex (2.5, 3.5);
        b = new Complex (1.6, 2.7);
        c = a + b;
        Console.Write("a=");
        a.display();
        Console.Write("b=");
        b.display();
        Console.Write("c=");
        c.display();
        Console.ReadLine();
        }
}
```

```
C:\Users\Admin\Documents\DOT_NET>ex2i
First complex number = 2.5+j3.5
Second complex number = 1.6+j2.7
The sum of the two complex numbers = 4.1+j6.2
```

RESULT:

Hence, the program complex number is executed & output is verified.

Ex.No	MATDIY ADDITION	Date
4	MATRIX ADDITION	

To write a C# program for matrix addition.

- 1. Start the program.
- 2. Create a class matrix.
- 3. Write a function to overload + operator.
- 4. Create two object of class matrix.
- 5. Take the matrix value that is randomly generated.
- 6. Add the two matrix using + operator.
- 7. Display the matrix.
- 8. Stop the program.

```
using System;
usingSystem.Collections.Generic;
usingSystem.Linq;
usingSystem.Text;
usingSystem.Threading.Tasks;
namespace matrix
 class Program
   static void Main(string[] args)
     int i, j;
     int[,] a = new int[2, 2];
     int[,] b = new int[2, 2];
     int[,] c = new int[2, 2];
     Console.WriteLine("Enter the first matrix:");
     for (i = 0; i < 2; i++)
        for (j = 0; j < 2; j++)
        a[i, j] = Convert.ToInt32(Console.ReadLine());
  Console.WriteLine("Enter the Second matrix:");
   for (i = 0; i < 2; i++)
    for (j = 0; j < 2; j++)
```

```
b[i, j] = Convert.ToInt32(Console.ReadLine());
}

Console.WriteLine("Resultant of two matrix is:");
for (i = 0; i < 2; i++)
{
    for (j = 0; j < 2; j++)
    {
        c[i, j] = a[i, j] + b[i, j];
        Console.WriteLine(+c[i, j]);
    }
}

Console.ReadLine();
}
</pre>
```

```
C:\Users\Admin\Documents\DOT_NET>ex2ii
Enter the first matrix:

22

33

23

21
Enter the second matrix:

32

12

32

12

Resultant matrix is:

54 45

55 33
```

RESULT:

Hence, the program matrix addition is executed & output is verified.

Ex.No	C4 J 4 C4 - 4	Date
5	Student Status	

To write a C# program to find the student information.

- 1. Start the program.
- 2. Create a structure with student name, Reno, dept.
- 3. Ask the information from the user.
- 4. Display the information given by the user.
- 5. Stop the program.

```
using System;
usingSystem.Collections.Generic;
usingSystem.Linq;
usingSystem.Text;
usingSystem.Threading.Tasks;
namespacestudentlist
 struct student
 public string name;
publicintrollnumber;
public string dept;
publicint mark;
publicint total, avg;
class Program
static void Main(string[] args)
 student s;
int total = 0;
Console.Write("Enter the Name:");
        s.name = Console.ReadLine();
Console.Write("Enter the Register Number:");
s.rollnumber = Convert.ToInt32(Console.ReadLine());
 Console.Write("Enter the Dept.:");
s.dept = Console.ReadLine();
int[] mark = new int[5];
Console.WriteLine("Enter the 5 Subject Marks");
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```

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C:\Windows\System32\cmd.exe

```
C:\Users\Admin\Documents\DOT_NET>ex3i
Enter the Name: Aakash K
Enter the Register Number: 1001
Enter the Dept.: DS(AI)
Enter the 5 Subject Marks:
95
96
98
99
98
Name: Aakash K
Register Number: 1001
Dept.: DS(AI)
Total Marks: 486
Average: 97
```

RESULT:

Hence, the program student status is executed & output is verified.

Ex.No		Date
6	AREA OF AN OBJECT	

To write a C# program to find area of an object using multiple inheritance.

- 1. Start the program.
- 2. Create an interface Area and declare a method compute.
- 3. Define two class Square and Circle implementing Area.
- 4. In classes define the method of interface.
- 5. Perform the necessary calculation.
- 6. Display the result as per the given value.
- 7. Stop the program.

```
using System;
usingSystem.Collections.Generic;
usingSystem.Linq;
usingSystem.Text;
name space area of an object\\
 interface Area
   double Compute(double x);
 classSquare:Area
  public double Compute(double x)
    return(x*x);
classCircle:Area
  public double Compute(double x)
   return(Math.PI *x*x);
class Program
  static void Main(string[] args)
     {
       Square sqr=new Square();
```

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```
Circle cr=new Circle();
Area area=(Area)sqr;
Console.WriteLine("Area of Square="+area.Compute(10));
area=(Area)cr;
Console.WriteLine("Area of Circle="+ area.Compute(10));
Console.ReadLine();
}
}
```

C:\Users\Admin\Documents\DOT_NET>ex3ii

Area of Square=100

Area of Circle=314.159265358979

RESULT:

Hence, the program student status is executed & output is verified.

Ex.No	ENUMERATOR	Date
7	ENOWERATOR	

To write a C# program to implement enum type.

- 1. Start the program.
- 2. Declare the enum as shape.
- 3. Use the SWITCH CASE method for getting area of square & circle.
- 4. Default be the invalid input.
- 5. Declare the class enumtest.
- 6. Display the output.
- 7. Stop the program.

```
using System;
usingSystem.Collections.Generic;
usingSystem.Linq;
usingSystem.Text;
usingSystem.Threading.Tasks;
namespace enumerator
class Area
public enum Shape
circle,
square
public void areashape(int x, Shape shape)
     {
double area;
switch (shape)
       {
caseShape.circle:
area = Math.PI * x * x;
Console.WriteLine("circle area=" + area);
break;
caseShape.square:
area = x * x;
Console.WriteLine("square area=" + area);
break;
```

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```
class enumtest
{
    static void Main(string[] args)
    {
        Area area = new Area();
    area.areashape(15, Area.Shape.circle);
    area.areashape(15, Area.Shape.square);
    area.areashape(15, (Area.Shape)1);
    area.areashape(15, (Area.Shape)10);
    Console.ReadLine();
    }
}
```

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C:\Users\Admin\Documents\DOT_NET>ex4i
circle area=706.858347057703
square area=225

RESULT:

Hence, the program enumerator is executed & output is verified.

Ex.No	CTDICTIDE	Date
8	STRUCTURE	

To write a C# program to implement structure.

- 1. Start the program.
- 2. Construct a structure employee.
- 3. Give the id & salary for the output.
- 4. Get the void display for the result.
- 5. Use the structure as new employee.
- 6. Stop the program.

```
using System;
   namespace @struct
    class Program
      {
       publicstruct employee
         int id;
         double salary;
          publicemployee(int id, double salary)
              this.id = id;
              this.salary = salary;
   publicemployee(int id, int salary)
     this.id = id;
      this.salary = 3400.00;
   publicemployee(employee x)
    this.id = x.id;
    this.salary = x.salary;
   public void DisplayValues()
   Console.WriteLine("Structure");
   Console.WriteLine("ID: " + this.id.ToString());
   Console.WriteLine("Salary: " + this.salary.ToString());
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```

```
}
static void Main(string[] args)
{
employeeemp = new employee(12,4560.00);
emp.DisplayValues();
Console.ReadLine();
}
}
}
```

C:\Users\Admin\Documents\DOT_NET>ex4ii

Structure

ID: 1001

Salary : 78650

RESULT:

Hence, the program structure is executed & output is verified.

Ex.No	CALCULATOR	Date
9		

To write a VB.net program to create a calculator.

- 1. Start the program.
- 2. Create the GUI for the user.
- 3. Let the user enter two values in a Textbox.
- 4. Calculate the value based on the function selected by the user by clicking button.
- 5. Store the calculated value in a variable.
- 6. Display the resulted value in the result textbox when user click on = button.
- 7. Stop the program.

```
Public Class Calculator
  Inherits System. Windows. Forms. Form
  Dim num1 As Double
  Dim num2 As Double
  Dim result As Double
  Dim add As Boolean
  Dim sb As Boolean
  Dim mul As Boolean
  Dim div As Boolean
  Private Sub Button13_Click(sender As Object, e As EventArgs) Handles
Button13.Click
mul = True
    num2 = num1
    num1 = 0
    TextBox1.Text = " "
  End Sub
  Private Sub Button17_Click(sender As Object, e As EventArgs) Handles
Button17.Click
    End
  End Sub
  Private Sub Calculator_Load(sender As Object, e As EventArgs) Handles
MyBase.Load
    TextBox1.Text = " "
add = sb = mul = div = False
  End Sub
  Private Sub Button1_Click(sender As Object, e As EventArgs) Handles Button1.Click
    TextBox1.Text = TextBox1.Text + Button1.Text
    num1 = TextBox1.Text
                                      32
                                                                211191101168
```

```
End Sub
```

Private Sub Button2_Click(sender As Object, e As EventArgs) Handles Button2.Click

TextBox1.Text = TextBox1.Text + Button2.Text

num1 = TextBox1.Text

End Sub

Private Sub Button3_Click(sender As Object, e As EventArgs) Handles Button3.Click

TextBox1.Text = TextBox1.Text + Button3.Text

num1 = TextBox1.Text

End Sub

Private Sub Button4_Click(sender As Object, e As EventArgs) Handles

Button4.Click

TextBox1.Text = TextBox1.Text + Button4.Text

num1 = TextBox1.Text

End Sub

Private Sub Button5_Click(sender As Object, e As EventArgs) Handles Button5.Click

TextBox1.Text = TextBox1.Text + Button5.Text

num1 = TextBox1.Text

End Sub

Private Sub Button6_Click(sender As Object, e As EventArgs) Handles Button6.Click

TextBox1.Text = TextBox1.Text + Button6.Text

num1 = TextBox1.Text

End Sub

Private Sub Button7_Click(sender As Object, e As EventArgs) Handles Button7.Click

TextBox1.Text = TextBox1.Text + Button7.Text

num1 = TextBox1.Text

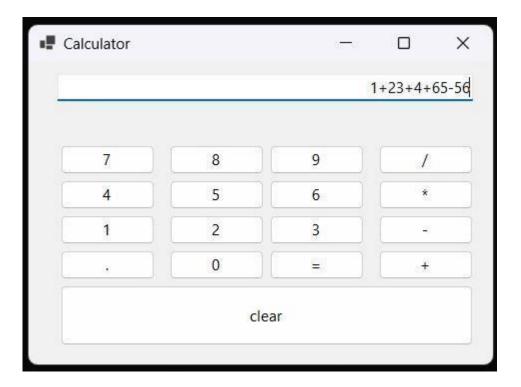
End Sub

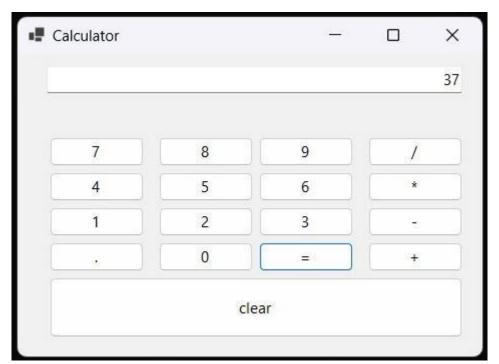
Private Sub Button8_Click(sender As Object, e As EventArgs) Handles Button8.Click

```
TextBox1.Text = TextBox1.Text + Button8.Text
    num1 = TextBox1.Text
  End Sub
  Private Sub Button9_Click(sender As Object, e As EventArgs) Handles Button9.Click
    TextBox1.Text = TextBox1.Text + Button9.Text
    num1 = TextBox1.Text
  End Sub
  Private Sub Button14_Click(sender As Object, e As EventArgs) Handles
Button14.Click
div = True
    num2 = num1
    num1 = 0
    TextBox1.Text = " "
  End Sub
  Private Sub Button12_Click(sender As Object, e As EventArgs) Handles
Button12.Click
sb = True
    num2 = num1
    num1 = 0
    TextBox1.Text = " "
  End Sub
  Private Sub Button11_Click(sender As Object, e As EventArgs) Handles
Button11.Click
add = True
    num2 = num1
    TextBox1.Text = " "
  End Sub
  Private Sub Button15_Click(sender As Object, e As EventArgs) Handles
```

```
Button15.Click
    If add Then
result = num1 + num2
    End If
    If sb Then
result = num2 - num1
    End If
    If mul Then
result = num1 * num2
    End If
    If div Then
result = num2 / num1
     End If
    TextBox1.Text = result
    num1 = result
  End Sub
  Private Sub Button16_Click(sender As Object, e As EventArgs) Handles
Button16.Click
    TextBox1.Text = " "
    num1 = 0
result = 0
add = False
sb = False
mul = False
div = False
    num2 = 0
  End Sub
  Private Sub Button10_Click(sender As Object, e As EventArgs) Handles
Button10.Click
```

TextBox1.Text = TextBox1.Text + Button10.Text num1 = TextBox1.Text $End \ Sub$ $End \ Class$





RESULT:

Hence, the program calculator is executed & output is verified.

Ex.No		Date
10	EMPLOYEE DETAILS	

AIM:

To write a VB.NET program to find the net salary of employee.

ALGORITHM:

- 1. Start the program.
- 2. Create the GUI for the user.
- 3. Design some label, textbox & button.
- 4. After giving values by the user, system will find the gross &net salary of that employee.
- 5. It provides message-box which gives the salary details.
- 6. After clicking end button the GUI will be exit.
- 7. Stop the program.

PROGRAM:

```
Public Class Form1
```

Private Sub Label5_Click(sender As Object, e As EventArgs) Handles Label5.Click

End Sub

Private Sub Button1_Click(sender As Object, e As EventArgs) Handles Button1.Click

TextBox7.Text = (Val(TextBox5.Text) - (Val(TextBox6.Text)))

MsgBox("Hi! " & TextBox1.Text &" your Net Salary is Rs" & TextBox7.Text)

End Sub

Private Sub Form1_Load(sender As Object, e As EventArgs) Handles MyBase.Load

End Sub

Private Sub TextBox5_TextChanged(sender As Object, e As EventArgs) Handles

TextBox5.TextChanged

TextBox5.Text = (Val(TextBox2.Text) + (Val(TextBox3.Text) +

(Val(TextBox4.Text))))

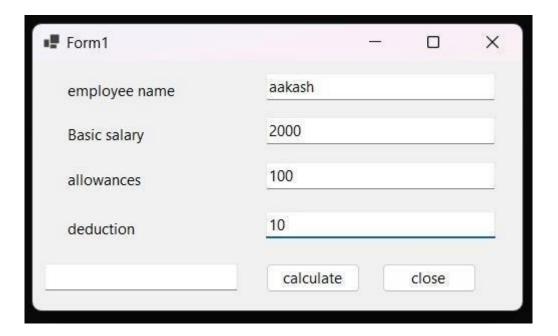
End Sub

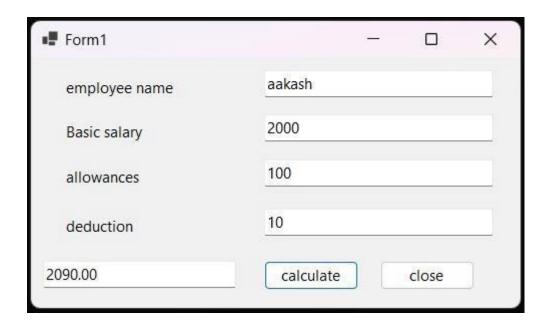
Private Sub Button2_Click(sender As Object, e As EventArgs) Handles Button2.Click

End

End Sub

End Class





RESULT:

Hence, the program employee detail is executed & output is verified.

Ex.No	NO MED C	Date
11	VOTERS	

AIM

To write a C# program for voters through exception handling.

ALGORITHM

- 1. Start the program.
- 2. Declare the name & age its data-type.
- 3. Use the try-catch method to getting the result.
- 4. Use if method for checking the age.
- 5. Get the message-box for getting the output as the user are eligible for vote or not.
- 6. Stop the program.

PROGRAM:

```
Module Module
 Sub Main()
   Dim vname As String
   Dim age As Integer
   Try
Console.Write("Enter your Name:")
vname = Console.ReadLine()
Console.Write("Enter your Age:")
age = Int32.Parse(Console.ReadLine())
     If (age >= 18) Then
MsgBox("Hi " &vname& " Your age is greater than 18, so you are eligible for vote")
     Else
MsgBox("Sorry " &vname& " Your age is less than 18, so you are not eligible for vote")
End If
Catch ex As Exception
Console.WriteLine("Exception is:" &ex.Message)
Console.ReadLine()
End Try
End Sub
End Module
```

C:\Users\haric\OneDrive\Desktop\client\dotnet\allinone>dotnet run
Enter your Name: aakash
Enter your Age: 20
Hi aakash, Your age is greater than 18, so you are eligible to vote.



RESULT:

Hence, the program - voters is executed & output is verified.

Ex.No	STUDENT RECORD	Date
12		

AIM

To write a Vb.net program to connect with the SQL server and perform insertion, updating, deletion using ADO.Net.

ALGORITHM

- 1. Start the program.
- 2. Open the server explorer using view menu IDE.
- 3. Right click data connection node and create new database menu option.
- 4. Use windows authentication and specify the database name.
- 5. Right click the table node and select add new table e.g. table inventory.
- 6. Using the table editor add columns e.g. name,no.
- 7. Right click inventory table and select show table data.
- 8. Declare the connection and command object.
- 9. Paste the database connection string and set the connection string.
- 10. Open the connection and run the needed query.
- 11. Stop the program.

```
PROGRAM:
```

Imports System.Data.SqlClient

Public Class Form1

Dim sqlconn As New SqlConnection()

Dim sqlcomm As New SqlCommand()

Dim sqldaat As New SqlDataAdapter()

Dim ds As New DataSet()

Private Sub StdBindingNavigatorSaveItem_Click(sender As System.Object, e As

System. EventArgs) Handles StdBindingNavigatorSaveItem. Click

Me.Validate()

Me.StdBindingSource.EndEdit()

Me.TableAdapterManager.UpdateAll(Me.VickyDataSet)

End Sub

Private Sub Form1_Load(sender As System.Object, e As System.EventArgs) Handles MyBase.Load

'TODO: This line of code loads data into the 'VickyDataSet2.std' table. You can move, or remove it, as needed.

Me.StdTableAdapter1.Fill(Me.VickyDataSet.std)

End Sub

Private Sub insert_Click(sender As System.Object, e As System.EventArgs) Handles

Button1.Click

sqlconn = New SqlConnection("Data

Source=PRINCES\QLEXPRESS;InitialCatalog=vicky;Integrated Security=True")

sqlcomm = New SqlCommand("dbo.StoredProcedure1", sqlconn)

sqlcomm.CommandType = CommandType.StoredProcedure

sqlcomm.Parameters.AddWithValue("@name", TextBox1.Text)

sqlcomm.Parameters.AddWithValue("@regno", TextBox2.Text)

sqlcomm.Parameters.AddWithValue("@dept", TextBox3.Text)

sqlconn.Open()

sqlcomm.ExecuteNonQuery()

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```
sqlconn.Close()
MessageBox.Show("inserted","Data Inserted")
  End Sub
  Private Sub delete_Click(sender As System.Object, e As System.EventArgs) Handles
Button2.Click
sqlconn = New SqlConnection("Data
Source=PRINCE\SQLEXPRESS;InitialCatalog=vicky;Integrated Security=True")
sqlcomm = New SqlCommand("dbo.StoredProcedure3", sqlconn)
sqlcomm.CommandType = CommandType.StoredProcedure
sqlcomm.Parameters.AddWithValue("@name", TextBox1.Text)
sqlconn.Open()
sqlcomm.ExecuteNonQuery()
sqlconn.Close()
MessageBox.Show("deleted","Record Deleted")
  End Sub
Private Sub update_Click(sender As System.Object, e As System.EventArgs) Handles
Button4.Click
sqlconn = New SqlConnection("Data
Source=PRINCE\SQLEXPRESS;InitialCatalog=vicky;Integrated Security=True")
sqlcomm = New SqlCommand("dbo.StoredProcedure5", sqlconn)
sqlcomm.CommandType = CommandType.StoredProcedure
sqlconn.Open()
sqlcomm.Parameters.AddWithValue("@name", TextBox1.Text)
sqlcomm.Parameters.AddWithValue("@regno",
                                            TextBox2.Text)
sqlcomm.Parameters.AddWithValue("@dept", TextBox3.Text)
    Try
sqlcomm.ExecuteNonQuery()
    Catch ex As SqlException
    Catch ex As Exception
```

```
Finally
      If IsNothing(sqlcomm) = False Then
sqlcomm.Dispose()
sqlcomm = Nothing
      End If
sqlconn.Close()
    End Try
MessageBox.Show("Updated", "Record Updated")
  End Sub
End Class
 Private Sub select_Click(sender As System.Object, e As System.EventArgs) Handles
Button5.Click
sqlconn = New SqlConnection("Data
Source=PRINCE\SQLEXPRESS;InitialCatalog=vicky;Integrated Security=True")
sqlcomm = New SqlCommand("dbo.StoredProcedure6", sqlconn)
sqlcomm.CommandType = CommandType.StoredProcedure
sqlconn.Open()
sqldaat.SelectCommand = sqlcomm
sqldaat.Fill(ds, "dbo.StoredProcedure6")
sqlconn.Close()
  End Sub
Private Sub exit_Click(sender As System.Object, e As System.EventArgs) Handles
Button3.Click
    End
  End Sub
```

STORED PROCEDURE:

Insert:

ALTER PROCEDURE dbo.StoredProcedure1

@name nvarchar(50), @regnoint, @deptnvarchar(50)

AS

insert into std values(@name,@regno,@dept)

RETURN

Delete:

ALTER PROCEDURE dbo.StoredProcedure3

@name nvarchar(50)

AS

delete from std where @name=name

RETURN

Update:

ALTER PROCEDURE dbo.StoredProcedure5

@name nvarchar(50),@regnoint,@deptnvarchar(50)

AS

 $updatestd \ set \ name = @\ name, regno = @\ regno, dept = @\ dept \ where \ name = @\ name$

RETURN

Select:

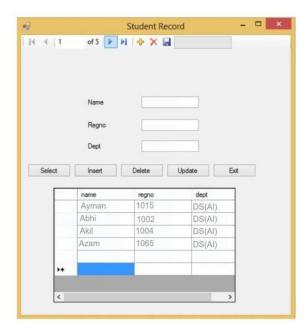
ALTER PROCEDURE dbo.StoredProcedure6

@name nvarchar(50)

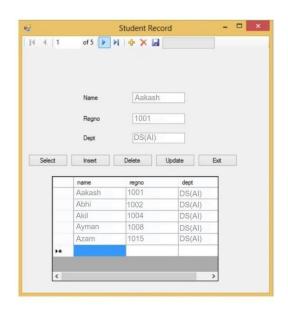
AS

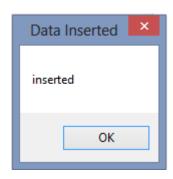
select* from std where name=@name

RETURN

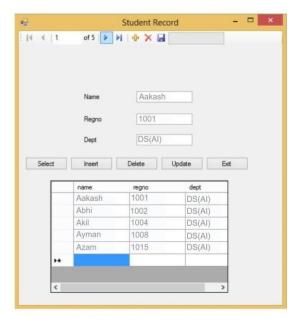


DATA INSERT:



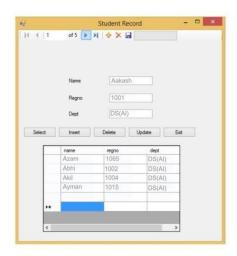


DATA UPDATE:





DATA UPDATE:





RESULT:

Hence, the program ado.net is executed & output is verified.

Ex.No		Date
13	PAYMENT DETAILS	

AIM

To create a webpage using asp.net to find the gross amount.

ALGORITHM

- 1. Start the program.
- 2. Create a dynamic web pages using html codes.
- 3. Design the label, text-box& button for getting the output.
- 4. Give the codes for each text-box & button.
- 5. After clicking the calculate button, we will get the gross amount, discount, & net amount of the employee.
- 6. Stop the program.

PROGRAM:

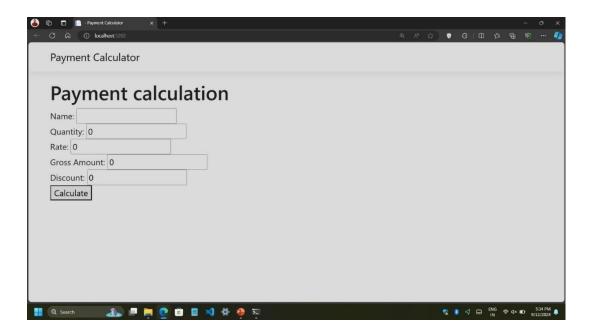
HTML CODES:

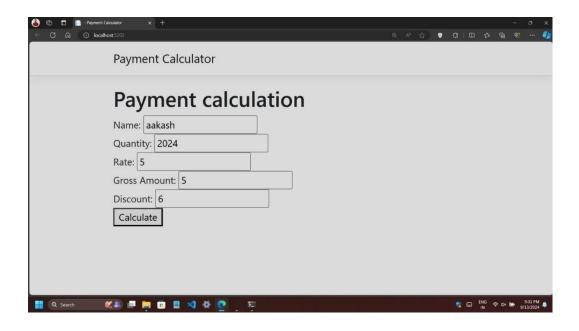
```
<% @ Page Language="C#" AutoEventWireup="true" CodeFile="Default.aspx.cs"
Inherits="_Default" %>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<a href="http://www.w3.org/1999/xhtml">
<head runat="server">
<title></title>
</head>
<body>
<form id="form1" runat="server">
<div>
<h1>PAYMENT DETAILS</h1>
</div>
<div>
Name<asp:TextBox ID="TextBox1" runat="server"></asp:TextBox>
<br/>>
<br/>>
Quantity<asp:TextBox ID="TextBox2" runat="server"></asp:TextBox>
<br/>>
<br/>>
Rate<asp:TextBox ID="TextBox3" runat="server"></asp:TextBox>
<br/>
<br/>>
Gross Amount<asp:TextBox ID="TextBox4"runat="server"></asp:TextBox>
<br/>>
<br/>>
    Discount<asp:TextBox ID="TextBox5" runat="server"></asp:TextBox>
<br/>>
```

```
<br/>br />
    Net Amount <asp:TextBox ID="TextBox6" runat="server"></asp:TextBox>
   <br/>>
   <br/>>
   <asp:Button ID="Button1" runat="server" onclick="Button1_Click"</pre>
           Text="Calculate" />
   </div>
   </form>
   </body>
   </html>
C# CODE:
   using System;
   usingSystem.Collections.Generic;
   usingSystem.Linq;
   usingSystem.Web;
   usingSystem.Web.UI;
   usingSystem.Web.UI.WebControls;
   public partial class _Default : System.Web.UI.Page
   protected void Page_Load(object sender, EventArgs e)
   protected void Button1_Click(object sender, EventArgs e)
   int a, b, c;
   float x, y;
        a = Convert.ToInt32(TextBox2.Text);
        b = Convert.ToInt32(TextBox3.Text);
                                           53
```

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```
c = a * b;
x = c * 10 / 100;
y = c - x;
TextBox4.Text = c.ToString();
TextBox5.Text = x.ToString();
TextBox6.Text = y.ToString();
}
```





RESULT:

Hence, the asp.net program for employee salary is executed & output is verified.

Ex.No		Date
14	ATTENDANCE PERCENTAGE	

AIM:

To design a webpage using asp.net to find the student percentage.

ALGORITHM:

- 1. Start the program.
- 2. Create a dynamic web pages using html codes.
- 3. Design the label, text-box & button.
- 4. Assign the codes for text-box & button.
- 5. After giving the values for no of total working days & present days, the output will be generated.
- 6. Stop the program.

PROGRAM:

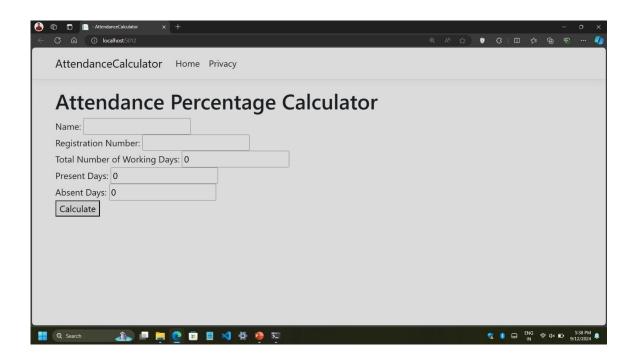
HTML CODES:

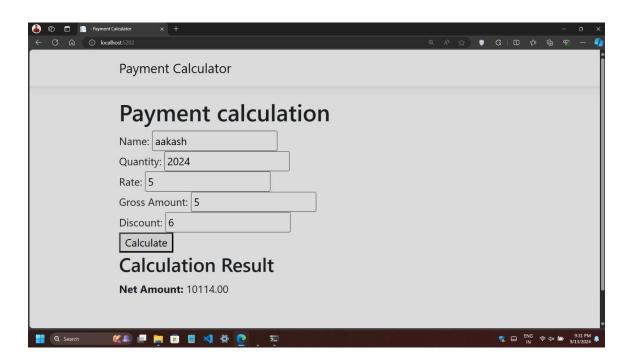
```
<% @ Page Language="C#" AutoEventWireup="true" CodeFile="Default.aspx.cs"
Inherits="_Default" %>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<a href="http://www.w3.org/1999/xhtml">
<body>
<form id="form1" runat="server">
<div>
<h2><strong>Attendance Percentage </strong></h2>
>
<asp:TextBox ID="name" runat="server"></asp:TextBox>
>
<asp:TextBox ID="regno" runat="server"></asp:TextBox>
<p
<asp:TextBox ID="total" runat="server"></asp:TextBox>
<p
<asp:TextBox ID="present" runat="server"></asp:TextBox>
<p
<asp:TextBox ID="absent" runat="server"></asp:TextBox>
<p
<asp:TextBox ID="percentage" runat="server"></asp:TextBox>
```

```
<p
  <asp:TextBox ID="fine" runat="server"></asp:TextBox>
  >
  <asp:Button ID="Button1" runat="server" onclick="Button1_Click"</pre>
  Text="Calculate Percentage" />
  </div>
  </form>
  </body>
  </html>
C# CODE:
  using System;
  usingSystem.Collections.Generic;
  usingSystem.Linq;
  usingSystem.Web;
  usingSystem.Web.UI;
  usingSystem.Web.UI.WebControls;
  public partial class _Default : System.Web.UI.Page
  protected void Button1_Click(object sender, EventArgs e)
       int a, b,c;
       float x;
       a = Convert.ToInt32(total.Text);
       b = Convert.ToInt32(present.Text);
       x = (float)b* 100 / a;
       c = a - b;
```

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```
percentage.Text = x.ToString();
absent.Text = c.ToString();
if (x >= 75)
fine.Text = "No Fine";
else if (x >= 60 && x < 75)
fine.Text = "Rs 1000";
else if (x >= 40 && x < 60)
fine.Text = "Rs 2000";
else
fine.Text = "Not Eligible for Exam";
}</pre>
```





RESULT:

Hence, the asp.net program for finding the student attendance percentage is executed & output is verified.