Week 6: Delete Relaxation

COMP90054 – Al Planning for Autonomy

Key concepts

- Delete relaxation heuristic h^+
- The relationship between h^{max} , h^{add} and h^+

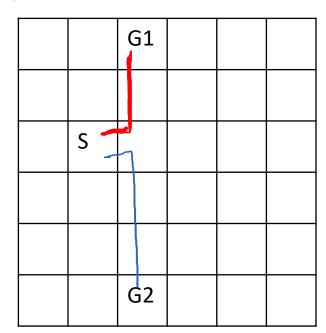
What is the (optimal) delete relaxation heuristic h^+ ?

Relaxing by **ignoring delete lists** "What was once true remains true forever"

Definition (Delete Relaxation).

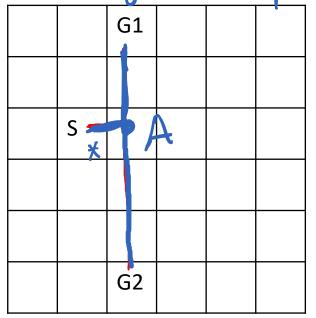
[ii] For a STRIPS action a, by a^+ we denote the corresponding delete relaxed action, or short relaxed action, defined by $pre_{a^+} := pre_a$, $add_{a^+} := add_a$, and $del_{a^+} :=$

How would it be interpreted in pacman?



Minimum spanning tree: Admissible, Not consistent heuristic

h(s) = 3 + 3 = 6delete relaxation (once true -> remain true) -> not easy to compute.



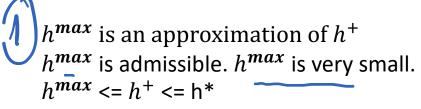
Minimum Steiner tree: Admissible, consistent



What is the relationship between h^{max} , h^{add} and h^+ ? What about h^* ?

h* is the perfect heuristic (the optimal cost from the current state to the goal state)

 h^+ is the **optimal delete relaxation** heuristic (not easy to compute) h^+ is admissible





 h^{add} is an approximation of h^+ h^{add} is not admissible $h^{add} >= h^+$

Definition (h^{add}). Let $\Pi = (F, A, c, I, G)$ be a STRIPS planning task. The additive heuristic h^{add} for Π is the function $h^{add}(s) := h^{add}(s, G)$ where $h^{add}(s, g)$ is the point-wise greatest function that satisfies $h^{add}(s, g) =$

$$\begin{cases} 0 & g \subseteq s \\ \min_{a \in A, g \in add_a} c(a) + h^{\text{add}}(s, pre_a) & |g| = 1 \\ \sum_{g' \in g} h^{\text{add}}(s, \{g'\}) & |g| > 1 \end{cases}$$

Definition (h^{max}). Let $\Pi = (F, A, c, I, G)$ be a STRIPS planning task. The max heuristic h^{max} for Π is the function $h^{\text{max}}(s) := h^{\text{max}}(s, G)$ where $h^{\text{max}}(s, g)$ is the point-wise greatest function that satisfies $h^{\text{max}}(s, g) =$

$$\begin{cases} 0 & g \subseteq s \\ \min_{a \in A, g \in add_a} c(a) + h^{\max}(s, pre_a) & |g| = 1 \\ \max_{g' \in g} h^{\max}(s, \{g'\}) & |g| > 1 \end{cases}$$

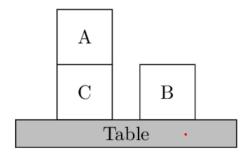
Initial state

I = {on(A, C), onTable(C), onTable(B), clear(A), clear(B), handFree}

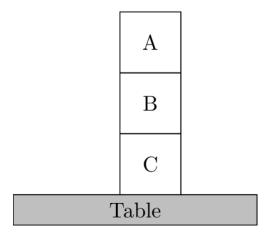
Goal state

 $G = \{on(A,B), on(B,C), onTable(C)\}$

Initial State



Goal State



Problem 2: Computing h^{max} and h^{add} V approximation of h^{\dagger} h^{max}/h^{add}







												~								
Iter	c(A)	c(B)	c(C)	hand	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT	(B)	onT(C)
				Free	~															
0	0	0	∞	0	(∞)	∞	8	_∞	_∞	0 /	8	∞	∞	∞	∞	∞	∞	0	/	0
1																		,		
2																				

I = {on(A, C), onTable(C), onTable(B), clear(A), clear(B), handFree}

Once true ->

Remain true

c(A) = clear(A)onTable(A) = onT(A)hold(A) = holding(A)

Iter	c(A	A) c(B	3) c(:(C)	hand	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
					Free															
0	0	0	C	∞	0	8	8	8	8	8	0	8	8	8	∞	∞	8	8	0	0
1	0	0	;		0						0								0	0
															·					

Which actions can we take to make **clear(C)** True?

Which actions can we take to make **clear(C)** True?

```
putdown(C)
stack(C, A)
stack(C, B)
unstack(A, C)
unstack(B, C)
stack(C, C)
unstack(C, C)
```



Define Operators

- Prec: onTable(x), clear(x), handFree
- Add: holding(x)
 - Del: onTable(x), clear(x), handFree

unstack(x, y)

- Prec: on(x, y), clear(x), handFree
- Add: holding(x) clear(y)
 - Del: on(x, y), clear(x), handFree

putdown(x)

- Prec: holding(x)
- Add(clear(x)) onTable(x), handFree
 - Del: holding(x)

stack(x, y)

- Prec: holding(x), clear(y)
- Add clear(x), on(x,y), handFree
 - Del: clear(y), holding(x)

	Iter	c(A)	c(B)	c(C)	hand Free	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
4	0	0	0	∞	0	∞	∞	∞	∞	∞	0	∞	∞	∞	∞	∞	∞	∞	0	0
1	1	0	0	?	0						0								0	0
L																				
L																				

= action cost + *sum*(heuristic of preconditions) h^{max} = action cost + max(heuristic of preconditions) hadd (stack (C,C))

= 1+ holding (C) + clear (C) = 1+ 00 + 00 = 00

f max (stack((,C))

= 1+ max (holding((), clear(())=1+00 = 00

stack(C, A) stack(C, B) unstack(A, C) unstack(B, C) stack(C, C) unstack(C, C)

putdown(C)

unstack(x, y)

Prec: on(x, y), clear(x), handFree

Add: holding(x), clear(y)

Del: on(x, y), clear(x), handFree

putdown(x)

Prec: holding(x)

Add: clear(x), onTable(x), handFree

Del: holding(x)

stack(x, y)

Prec: holding(x), clear(y)

Add: clear(x), on(x,y), handFree

Del: clear(y), holding(x)

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Iter	c(A)	c(B)	c(C)	hand	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
				Free															
0	0	0	8	0	8	∞	8	8	_∞	0	8	8	∞	8	8	8	∞	0	0
1	0	0	?	0						0								0	0

```
putdown(C) = 1 + \text{hold}(C) = 1 + \infty = \infty
1 + \text{hold}(C) = \infty
stack(C, A) = 1 + hold(C) + clear(A) = 1 + \infty + 0 = \infty
                  1 + \max(\text{hold}(C), \text{clear}(A)) = 1 + \infty = \infty
stack(C, B) = 1 + hold(C) + clear(B) = 1 + \infty + 0 = \infty
                  1 + \max(\text{hold}(C), \text{clear}(B)) = 1 + \infty = \infty
unstack(A, C) = 1 + on(A, C) + clear(A) + handFree = <math>1 + 0 + 0 + 0 = 1
                      1 + \max(\text{on}(A, C), \text{clear}(A), \text{handFree}) = 1
unstack(B, C) = 1 + on(B, C) + clear(B) + handFree = 1 + \infty + 0 + 0 = \infty
                      1 + max(on(B, C), clear(B), handFree ) = \infty
stack(C, C) = 1 + hold(C) + clear(C) = 1 + \infty + \infty = \infty
                  1 + \max(\text{hold}(C), \text{clear}(C)) = 1 + \infty = \infty
unstack(C, C) = 1 + on(C, C) + clear(C) + handFree = 1 + \infty + \infty + 0 = \infty
                  1 + max(on(C, C), clear(C), handFree) = 1 + \infty = \infty
                                                                                   Thao Le
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unstack(x, y)

- Prec: on(x, y), clear(x), handFree
- Add: holding(x), clear(y)
- Del: on(x, y), clear(x), handFree

putdown(x)

- Prec: holding(x)
- Add: clear(x), onTable(x), handFree
- Del: holding(x)

stack(x, y)

- Prec: holding(x), clear(y)
- Add: clear(x), on(x,y), handFree
- Del: clear(y), holding(x) 12

Iter	c(A)	c(B)	c(C)	hand Free	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
0	0	0	8	0	∞	8	∞	8	8	0	8	8	_∞	8	∞	8	∞	0	0
1	0	0	<u>1</u>	0						0								0	0

putdown(C) = ∞ stack(C, A) = ∞ stack(C, B) = ∞ unstack(A, C) = 1 unstack(B, C) = ∞ stack(C, C) = ∞ unstack(C, C) = ∞

min(putdown(C), stack(C, A), stack(C, B), stack(C, C), unstack(A, C), unstack(B, C), unstack(C, C)) = 1

hado

f max

Iter	c(A)	c(B)	c(C)	hand Free	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
0	0	0	8	0	8	8	8	8	8	0	8	8	8	8	8	8	8	0	0
1	0	0	1	0						0								0	0

Summary

- 1. Find all actions that make the predicate become True
- 2. Calculate h^{add} and h^{max} of all actions

 h^{add} = action cost + **sum**(heuristic of preconditions) h^{max} = action cost + **max**(heuristic of preconditions)

3. Get the minimum heuristic value

Definition (h^{add}). Let $\Pi = (F, A, c, I, G)$ be a STRIPS planning task. The additive heuristic h^{add} for Π is the function $h^{\text{add}}(s) := h^{\text{add}}(s, G)$ where $h^{\text{add}}(s, g)$ is the point-wise greatest function that satisfies $h^{\text{add}}(s, g) =$

$$\begin{cases} 0 & g \subseteq s \\ \min_{a \in A, g \in add_a} c(a) + h^{\text{add}}(s, pre_a) & |g| = 1 \\ \sum_{g' \in g} h^{\text{add}}(s, \{g'\}) & |g| > 1 \end{cases}$$

Definition (h^{max}). Let $\Pi = (F, A, c, I, G)$ be a STRIPS planning task. The max heuristic h^{max} for Π is the function $h^{\text{max}}(s) := h^{\text{max}}(s, G)$ where $h^{\text{max}}(s, g)$ is the point-wise greatest function that satisfies $h^{\text{max}}(s, g) =$

$$\begin{cases} 0 & g \subseteq s \\ \min_{a \in A} \sup_{g \in add} c(a) + h^{\max}(s, pre_a) & |g| = 1 \\ \max_{g' \in g} h^{\max}(s, \{g'\}) & |g| > 1 \end{cases}$$

Iter c	c(A)	c(B)	c(C)	hand	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
				Free															
0 0	0	0	∞	0	8	8	∞	8	8	0	8	8	8	8	∞	∞ ×	8	0	0
1 0	0	0	1	0	1	1	∞	∞	∞	0	∞	∞	∞	∞	∞	∞	∞	0	0
2													?						

Stack (B,C)

pickup(x)

Prec: onTable(x), clear(x), handFree

Add: holding(x)

Del: onTable(x), clear(x), handFree

unstack(x, y)

- Prec: on(x, y), clear(x), handFree

Add: holding(x), clear(y)

- Del: on(x, y), clear(x), handFree

putdown(x)

Prec: holding(x)

Add: clear(x), onTable(x), handFree

- Del: holding(x)

stack(x, y)

Prec: holding(x), clear(y)

Add: clear(x), on(x,y), handFree

Del: clear(y), holding(x)

c(A)	c(B)	c(C)	hand	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
			Free															
0	0	_∞	0	8	8	∞	∞	∞	0	∞	_∞	_∞	∞	∞	∞	_∞	0	0
0	0	1	0	1	1	∞	8	o	0	× ×	_∞	8	∞	00	∞	∞	0	0
)						(3/2						
	0	0 0	0 0 ∞	0 0 ∞ 0	0 0 ∞ 0 ∞	0 0 ∞ 0 ∞ ∞	Free Section 1 0 0 ∞ 0 ∞ ∞ ∞	0 0 ∞ 0 ∞ ∞ ∞ ∞ ∞	0 0 ∞ 0 ∞ ∞ ∞ ∞ ∞ ∞	0 0 ∞ 0 ∞ ∞ ∞ ∞ ∞ 0 0 0 0 0 0 0 0 0 0 0	0 0 ∞ 0 ∞	0 0 ∞ 0 ∞	0 0 ∞ 0 ∞	0 0 ∞ 0 ∞	0 0 ∞ 0 ∞	0 0 ∞ 0 ∞ </td <td>0 0 ∞ 0 ∞</td> <td>0 0 ∞ 0 ∞</td>	0 0 ∞ 0 ∞	0 0 ∞ 0 ∞

stack (B,C)

 h^{add} = action cost + **sum**(heuristic of preconditions)

 h^{max} = action cost + max(heuristic of preconditions)

$$stack(B,C) = 1 + hold(B) + c(C) = 1 + 1 + 1 = 3$$

$$stack(B,C) = 1 + max(hold(B), c(C)) = 1 + 1 = 2$$

stack(x, y)

- Prec: holding(x), clear(y)
- Add: clear(x), on(x,y), handFree
- Del: clear(y), holding(x)

Iter	c(A)	c(B)	c(C)	hand Free	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
				1100															
0	0	0	∞	0	∞	∞	∞	∞	∞	0	∞	∞	∞	∞	∞	∞	∞	0	0
1	0	0	1	0	1	1	8	∞	8	0	∞	∞	∞	∞	× ×	∞	∞	0	0
														1					
2	0	0	1	0	1	1	2	2	2	0	2	2	3/2	∞	∞	∞	2	0	0

 h^{add}/h^{max}

Iter	c(A)	c(B)	c(C)	hand Free	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
0	0	0	∞	0	∞	∞	8	∞	∞	0	∞	∞	∞	∞	∞	∞	∞	0	0
1	0	0	1	0	1	1	8	8	8	0	_∞	8	∞	× ×	∞	∞	∞	0	0
2	0	0	1	0	1	1	2	2	2	0	2	2	3/2	∞	∞	∞	2	0	0
3)	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0
3	0	0	1	0	1	1	2	2	2	0	2	2	3 / 2	3	3	4/3	2	0	0

 h^{add}/h^{max}



stop when converge (2 rows have the same values)

$$f^{\text{max}}(s_0)=\frac{1}{2}/h^{\text{add}}(s_0)=\frac{1}{2}$$



Iter	c(A)	c(B)	c(C)	hand Free	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
0	0	0 /	∞	0	∞ /	∞,	∞,	8	∞	0	∞	∞	∞	∞	8	×	∞	0	0
1	0	0	1	0	1	1	∞	∞	∞	0	∞	∞	∞	∞	∞	∞	∞	0	0
2	0	0 /	1	0	1	1	2	2	2	0	2	2	3/2	∞	8	8	2	0	0
3	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0
4	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0

$$h^{add}/h^{max}$$

$$G = \{on(A,B), on(B,C), onTable(C)\}$$

$$h^{add}(s0) = 2 + 3 + 0 = 5$$

 $h^{max}(s0) = \max(2, 2, 0) = 2$