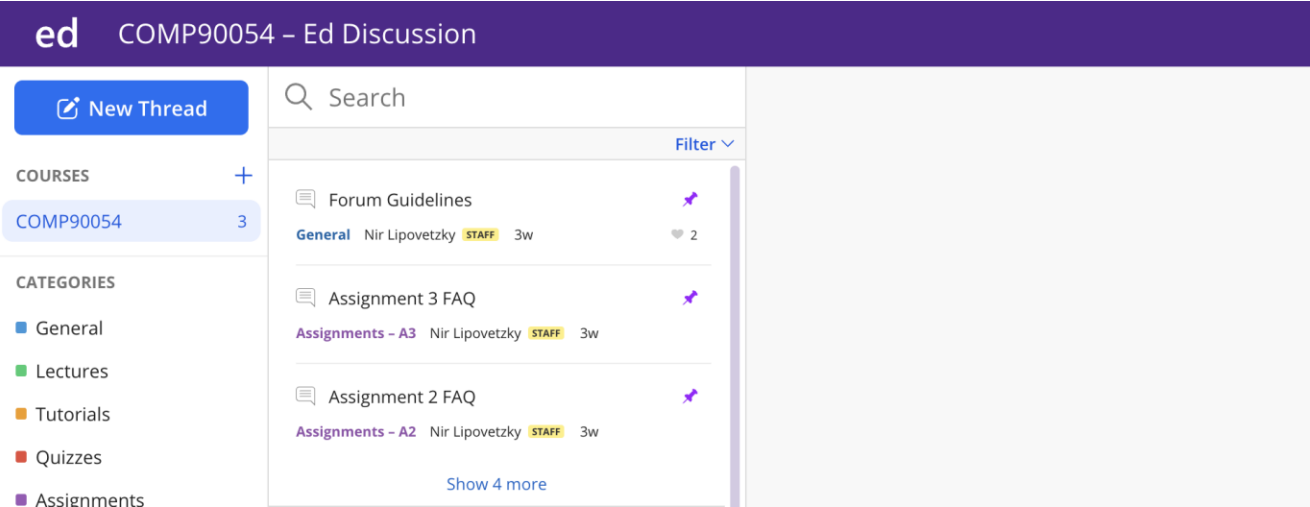


# Week 2: Blind Search

COMP90054 – AI Planning for Autonomy

- Tutor Name: Thao Le
- Questions? Ed Discussion



The screenshot displays the 'ed COMP90054 – Ed Discussion' forum interface. On the left sidebar, there is a 'COURSES' section with a '+' icon and 'COMP90054' with a '3' next to it. Below this is a 'CATEGORIES' section with a list: 'General' (blue square), 'Lectures' (green square), 'Tutorials' (orange square), 'Quizzes' (red square), and 'Assignments' (purple square). The main content area features a 'New Thread' button, a search bar, and a 'Filter' dropdown. A list of forum threads is shown, including 'Forum Guidelines' (General, Nir Lipovetzky, STAFF, 3w, 2 likes), 'Assignment 3 FAQ' (Assignments - A3, Nir Lipovetzky, STAFF, 3w), and 'Assignment 2 FAQ' (Assignments - A2, Nir Lipovetzky, STAFF, 3w). A 'Show 4 more' link is at the bottom of the list.

Category	Thread Title	Author	Status	Time	Likes
General	Forum Guidelines	Nir Lipovetzky	STAFF	3w	2
Assignments - A3	Assignment 3 FAQ	Nir Lipovetzky	STAFF	3w	
Assignments - A2	Assignment 2 FAQ	Nir Lipovetzky	STAFF	3w	

# Key concepts

- State-space model
- Blind search algorithms:
  - Breadth First Search (BFS)
  - Depth First Search (DFS)
  - Iterative Deepening (ID)

# Problem 1

## State space model:

$$P = \langle s_0, S, S_G, A, f, c \rangle$$

- $s_0$  is an initial state

$s_1$

- $S$  is a set that includes all states in the state space

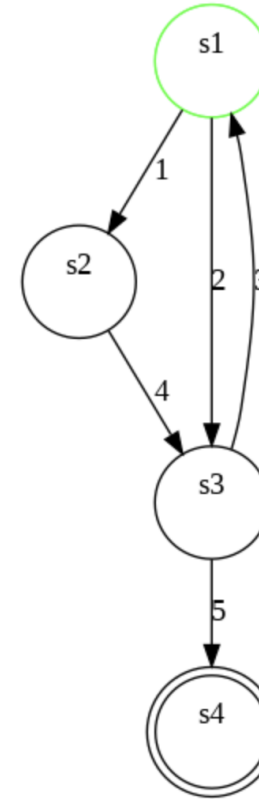
$$S = \{s_1, s_2, s_3, s_4\}$$

- $S_G$  is a goal set with all goal states

$$S_G = \{s_4\}$$

### ▼ Problem 1:

Following the above example, define the state-space model of the graph:



# Problem 1

## State space model:

$$P = \langle s_0, S, S_G, A, f, c \rangle$$

- $A$  is an action set that includes all possible actions you can take from a state

$$A(s_1) = \{(s_1, s_2), (s_1, s_3)\} \quad A(s_4) = ?$$

- $f$  is a transition function:  $f(s, a) = s'$   
*state    action    next state*

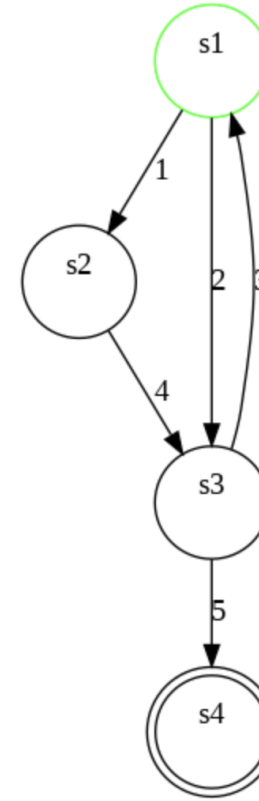
$$f(\underline{s_1}, (\underline{s_1}, s_2)) = \underline{s_2}$$

- $c$  is a cost function between two states

$$c(s_1, s_2) = 1 \quad c(s_1, s_3) = 2 \quad , \quad c(s_3, s_4) = 3$$

## Problem 1:

Following the above example, define the state-space model of the graph:

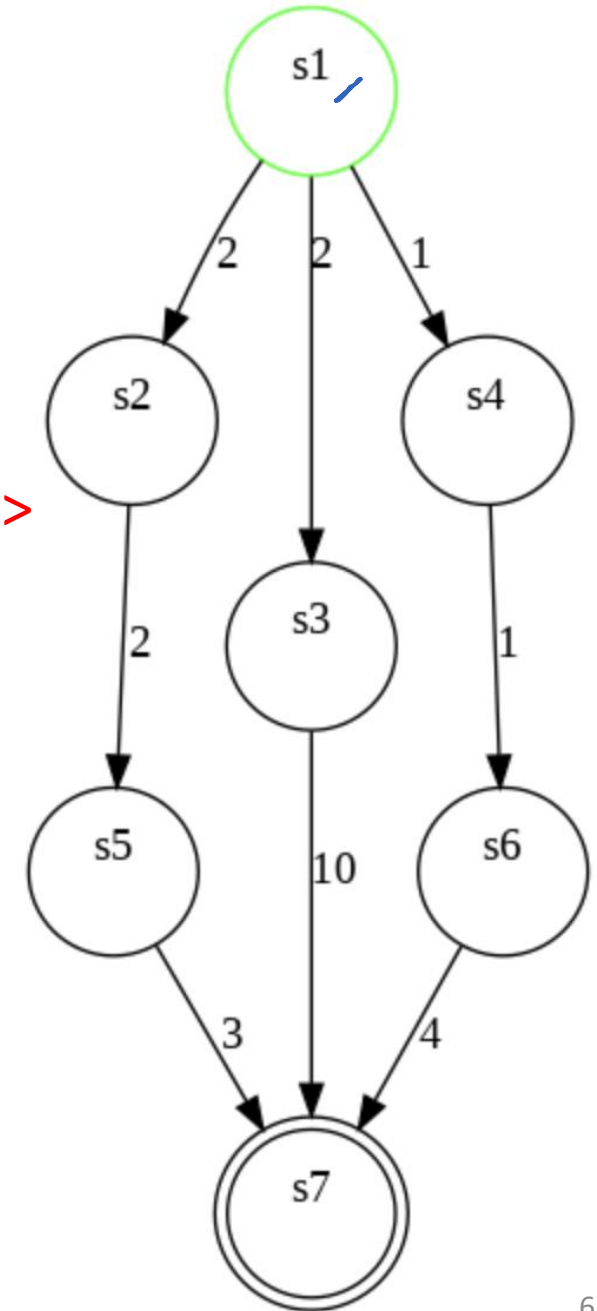


# Problem 2

State vs Search node?

Search node  $n = \langle \text{state}, \text{accumulated cost } g(n), \text{id of parent node} \rangle$

$n_0 = \langle s_1, 0, \text{None} \rangle$

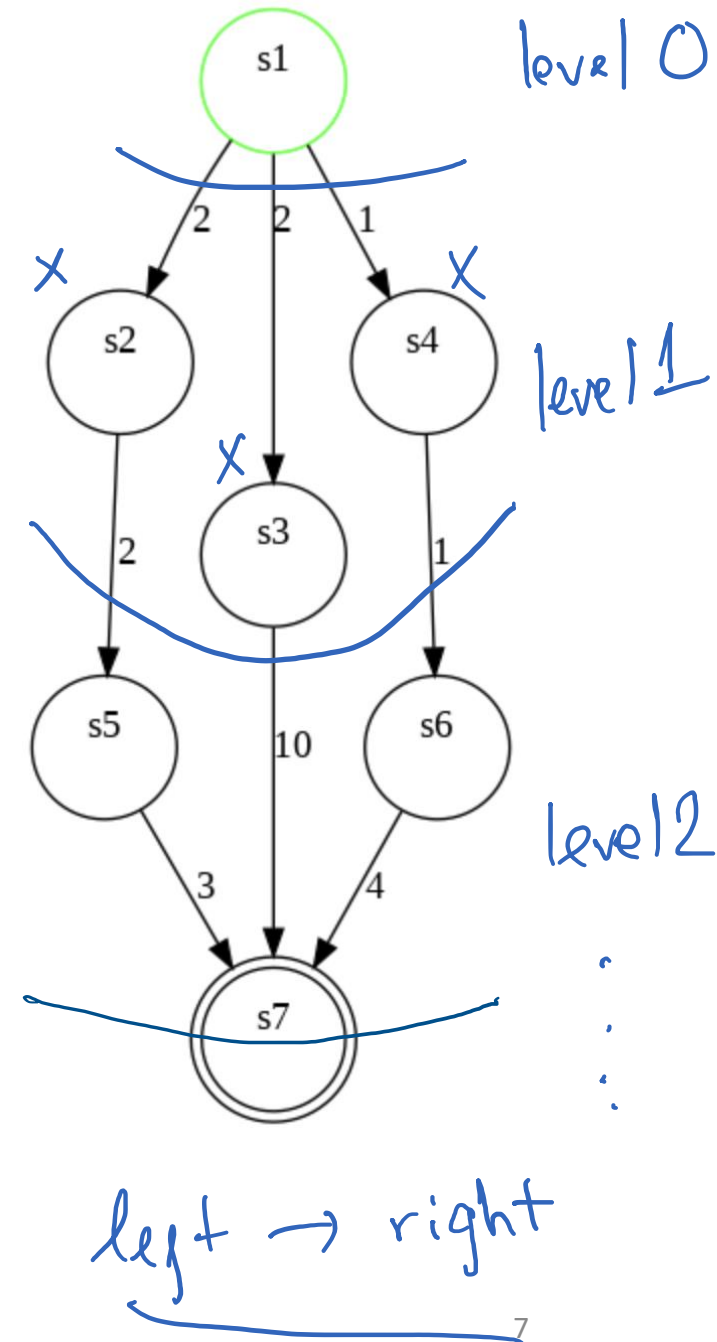


# Problem 2

## Breadth First Search (BFS)

Queue: FIFO

Search node  $n = (\text{state}, \text{accumulated cost } g(n), \text{id of parent node})$



## Problem 2

### Breadth First Search (BFS)

Queue: FIFO

Search node  $n = (\text{state}, \text{accumulated cost } g(n), \text{id of parent node})$

~~$n_0 = (s_1, 0, \text{None})$~~

$n_1 = (s_2, 2, 0)$

~~$n_2 = (s_3, 2, 0)$~~

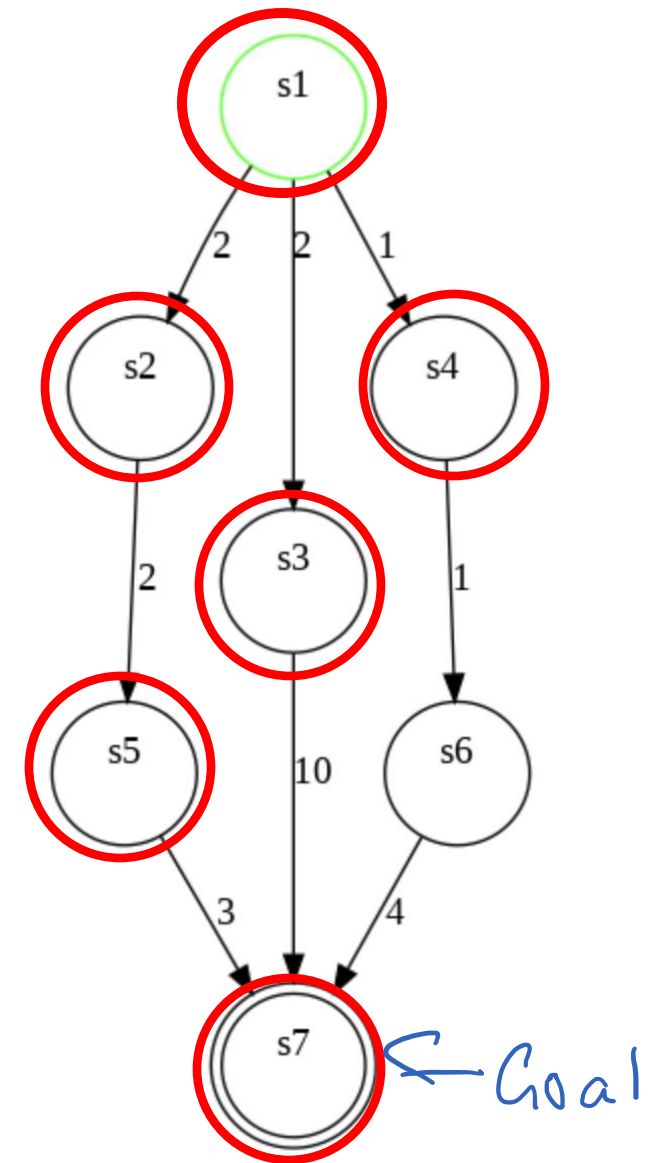
$n_3 = (s_4, 1, 0)$

$n_4 = (s_5, 4, 1)$

~~$n_5 = (s_7, 12, 2)$~~

node  
expansion  
order

**Solution:  $s_1 \rightarrow s_3 \rightarrow s_7$**





## Problem 2

### Depth First Search (DFS)

Stack: LIFO

Search node  $n = (\text{state}, \text{accumulated cost } g(n), \text{id of parent node})$

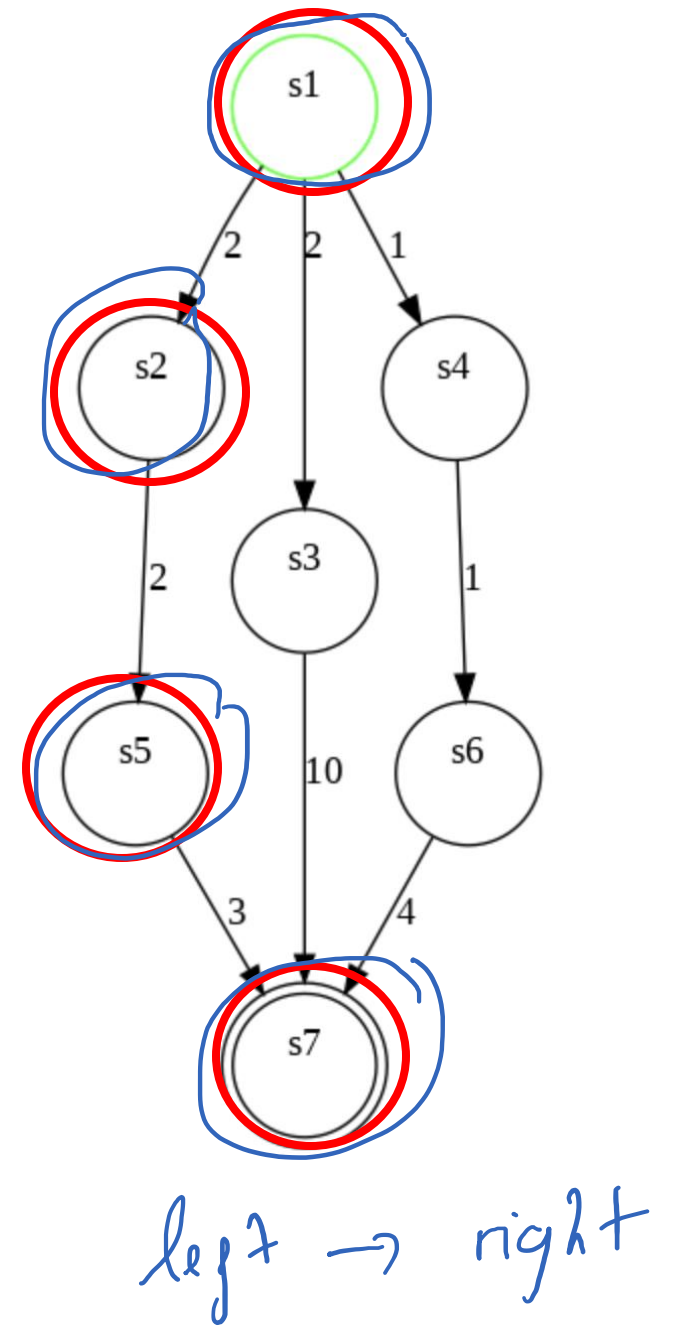
$n_0 = (s_1, 0, \text{None})$

$n_1 = (s_2, 2, 0)$

$n_2 = (s_5, 4, 1)$

$n_3 = (s_7, 7, 2)$

**Solution:  $s_1 \rightarrow s_2 \rightarrow s_5 \rightarrow s_7$**

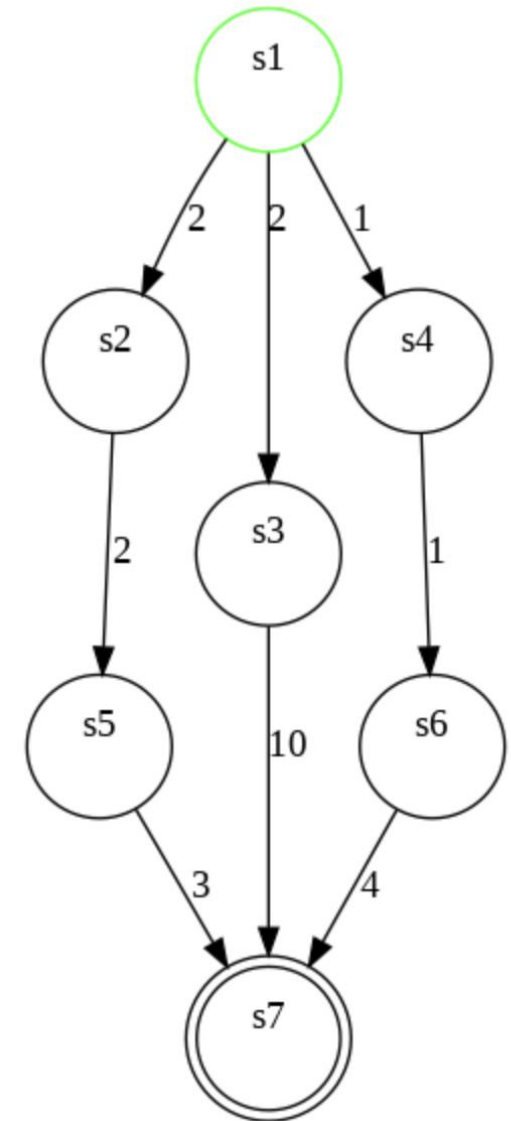


# Question 2

## Depth First Search (DFS)

	Open (Stack)	Close (Visited)
Iteration 1	n0 = <s1, 0, None>	
Iteration 2	n1 = <s2, 2, 0> n2 = <s3, 2, 0> n3 = <s4, 1, 0>	n0
Iteration 3	n4 = <s5, 4, 1> n2 = <s3, 2, 0> n3 = <s4, 1, 0>	n0, n1
Iteration 4	n5 = <s7, 7, 4> n2 = <s3, 2, 0> n3 = <s4, 1, 0>	n0, n1, n4
Iteration 5	n2 = <s3, 2, 0> n3 = <s4, 1, 0>	n0, n1, n4, n5

(s1, 0 ,None),  
(s2, 2 ,0),  
(s5, 4 ,1),  
(s7, 7 ,2)





# Problem 2

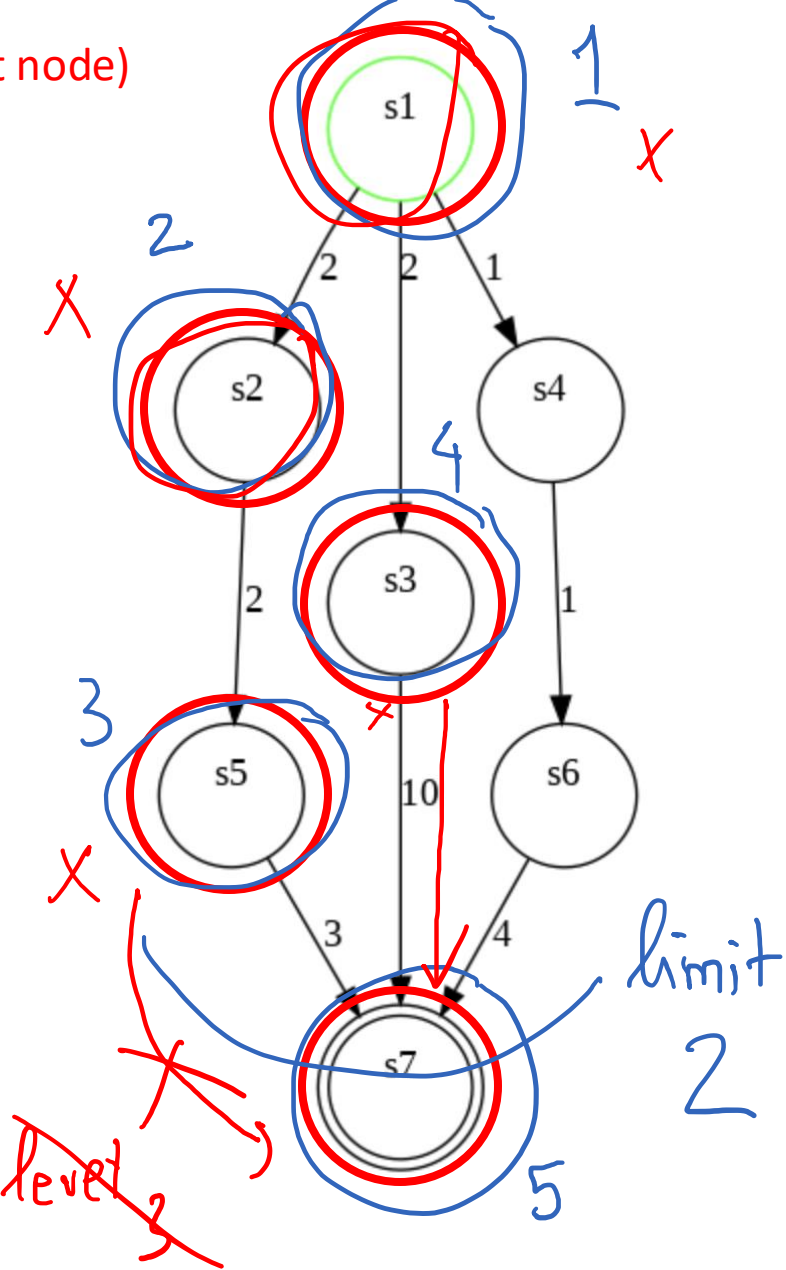
Search node n = (state, accumulated cost g(n), id of parent node)

## Iterative Deepening (ID)

## DFS with depth limit

Limit	Step	Open (Stack)	Close
2	8	n5 = (s1, 0, None)	
	9	n6 = (s2, 2, 5) n7 = (s3, 2, 5) n8 = (s4, 1, 5)	n5
	10	n9 = (s5, 4, 6) n7 = (s3, 2, 5) n8 = (s4, 1, 5)	n5, n6
	11	n7 = (s3, 2, 5) n8 = (s4, 1, 5)	n5, n6, n9
	12	n10 = (s7, 12, 7) n8 = (s4, 1, 5)	n5, n6, n9, n7
	13	n8 = (s4, 1, 5)	n5, n6, n9, n7, n10

n0,  
n1, n2, n3, n4,  
n5, n6, n9, n7, n10



# Problem 2

Search node  $n = (\text{state}, \text{accumulated cost } g(n), \text{id of parent node})$

Iterative Deepening (ID)

DFS with depth limit

Expansion node order

$n_0,$   
 $n_1, n_2, n_3, n_4,$   
 $n_5, n_6, n_9, n_7, n_{10}$

Expansion node order

$n_0 = (s_1, 0, \text{None}),$

$n_1 = (s_1, 0, \text{None}),$

$n_2 = (s_2, 2, 1),$

$n_3 = (s_3, 2, 1),$

$n_4 = (s_4, 1, 1),$

$n_5 = (s_1, 0, \text{None}),$

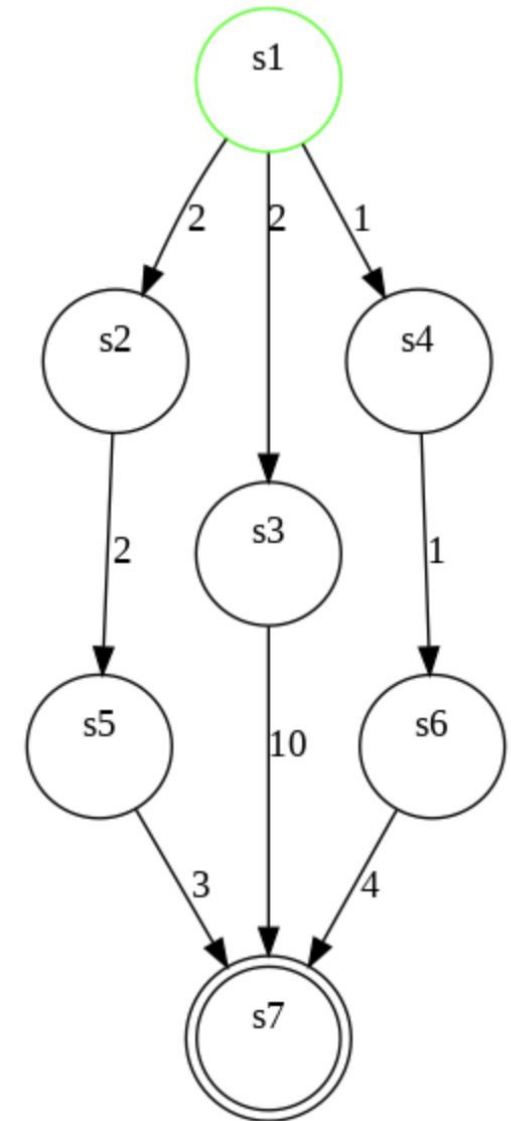
$n_6 = (s_2, 2, 5),$

$n_9 = (s_5, 4, 6),$

$n_7 = (s_3, 2, 5)$

$n_{10} = (s_7, 12, 7)$

Solution:  $s_1 \rightarrow s_3 \rightarrow s_7$



# Problem 2

**Q2: What is the actual optimal solution?**

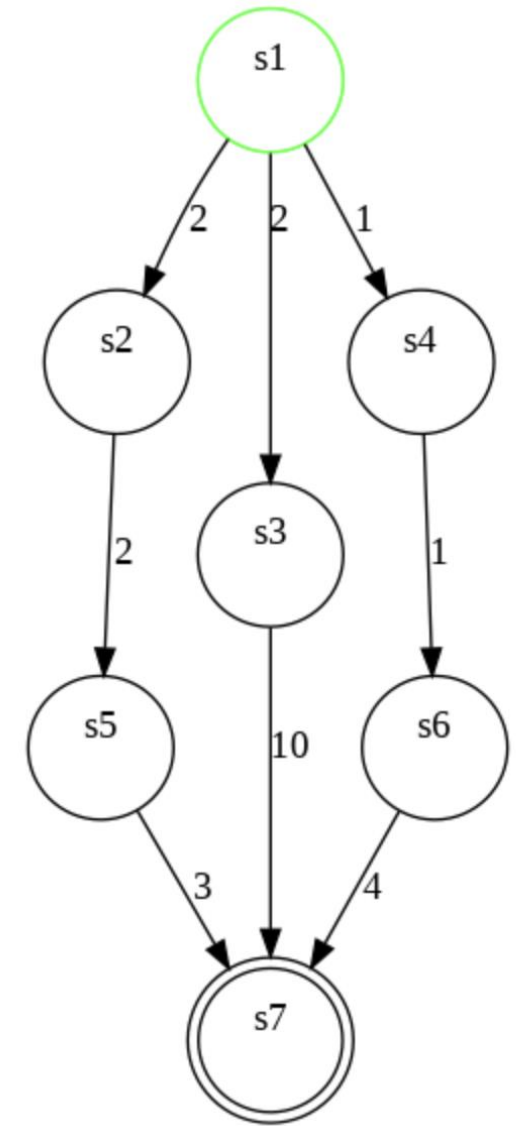
s1 -> s4 -> s6 -> s7

**Q3: Explain under which conditions the algorithms guarantee optimality?**

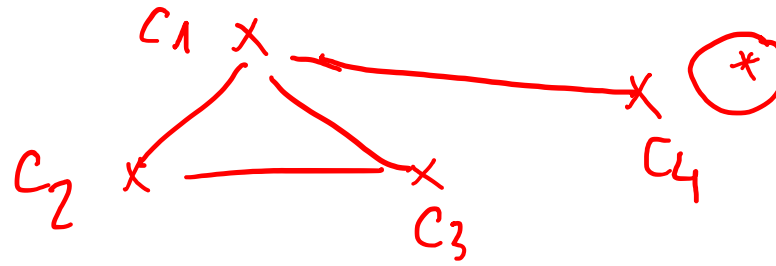
BrFS and ID will be optimal if the costs are equal, such as, all cost are 1

**Q4: Can any of the previous algorithms be adapted to account for  $g(n)$  in order to make it optimal?**

Dijkstra. Expanding the node with lowest accumulated cost, instead of the lowest depth.



# Problem 3



Describe a simple example of *Travelling Salesman Problem* along with its corresponding State Space Model.

Definition should be brief, clear, and *compact* (*compact* means using mathematical notation to define sets, i.e.  $S = \{x | x \in V\}$  to define that there are as many states as elements in the set  $V$ , and pseudo-code, i.e. to define the transition function.)

1. State space  $S$
2. Initial state  $s_0 \in S$
3. Set of goal states  $S_G \subseteq S$
4. Applicable actions function  $A(s)$  for each state  $s \in S$
5. Transition function  $f(s, a)$  for  $s \in S$  and  $a \in A(s)$
6. Cost of each action  $c(a)$  for  $a \in A(s)$

Hint: Given

- $V$  = a set of cities
- $v_{start}$  = a starting city location
- $E$  = a set of edges specifying if there is an edge between two cities  $\langle v1, v2 \rangle$
- $V'$  = a set of cities that have been visited

Note for the TSP :

- A city can be visited more than once
- You can start at any city
- The goal state is to visit all cities and no need to go back to the starting city

# Problem 3

a state = <current city, a set of visited cities>

an edge/action = <current city, next city>

Hint: Given

- $V$  = a set of cities
- $v_{start}$  = a starting city location
- $E$  = a set of edges specifying if there is an edge between two cities  $\langle v_1, v_2 \rangle$
- $V'$  = a set of cities that have been visited

Initial state  $s_0 = \langle \underline{v_{start}}, \underline{\{v_{start}\}} \rangle$

Goal state  $S_G = \{ \langle \underline{v_{current}}, \underline{V} \rangle \mid v_{current} \in V \}$

$V' = V$

State  $S = \{ \langle \underline{v_{current}}, \underline{V'} \rangle \mid v_{current} \in V \wedge \underline{V' \subseteq V} \}$

Action  $A(\langle \underline{v_{current}}, \underline{V'} \rangle) = \{ \langle \underline{v_{current}}, \underline{v_{next}} \rangle \mid \langle v_{current}, v_{next} \rangle \in E \}$

curr state

Transition  $f(\langle \underline{v_{current}}, \underline{V'} \rangle, \langle \underline{v_{current}}, \underline{v_{next}} \rangle) = \langle \underline{v_{next}}, \underline{V' \cup \{v_{next}\}} \rangle$

$c(\langle \underline{v_{current}}, \underline{v_{next}} \rangle) = \text{cost}(\langle \underline{v_{current}}, \underline{v_{next}} \rangle)$

curr state

action

next state