Week 7: Relaxed Plan Heuristics and Iterated Width (IW)

COMP90054 – Al Planning for Autonomy

Key concepts

- Relaxed Plan Heuristics (h^{ff})
- Iterated Width (IW)

Relaxed Plan Heuristics (h^{ff})

- h* is the perfect heuristic
- h^+ is the **optimal delete relaxation** heuristic (not easy to compute)
- h^{max} is an approximation of h^+
- h^{add} is an approximation of h^+
- h^{ff} is an approximation of h^+

	Pros	Cons
h^{max}	Admissible	Very small (optimistic)
h^{add}	More informed than h^{max}	Not admissible (pessimistic) over-counting

 h^{ff} can reduce over-counting (but it is still inadmissible)

Find h^{ff} based on h^{max} and h^{add}

Problem 1: Computing h^{ff}

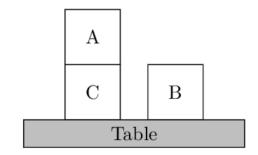
Initial state

I = {on(A, C), onTable(C), onTable(B), clear(A), clear(B), handFree}

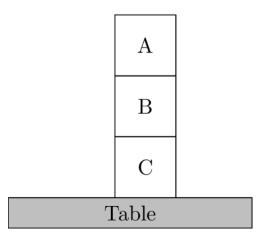
Goal state

 $G = \{on(A,B), on(B,C), onTable(C)\}$

Initial State



Goal State

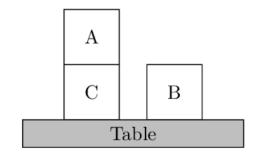


Problem 1: Computing h^{ff}

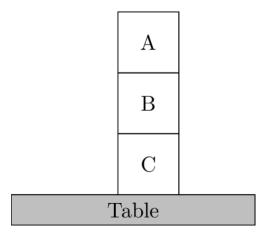
1. Find best-supporter function (bs)

2. Relaxed Plan Extraction for state s

Initial State



Goal State



 h^{add}/h^{ma}

Iter	c(A)	c(B)	c(C)	hand Free	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
0	0	0	∞	0	8	∞	8	8	∞	0	_∞	_∞	_∞	8	8	8	∞	0	0
1	0	0	1	0	1	1	8	8	8	0	8	8	8	8	8	8	_∞	0	0
2	0	0	1	0	1	1	2	2	2	0	2	2	3/2	8	8	8	2	0	0
3	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0
4	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0

1. Which actions can we take to make **clear(C)** True?

putdown(C), stack(C, A), stack(C, B), unstack(A, C), unstack(B, C),
stack(C, C), unstack(C, C)

2. Which action is the best-supporter function of clear(C)?

Define Operators

O = {
pickup(x)

- Prec: onTable(x), clear(x), handFree
- Add: holding(x)
- Del: onTable(x), clear(x), handFree

unstack(x, y)

- Prec: on(x, y), clear(x), handFree
- Add: holding(x), clear(y)
- Del: on(x, y), clear(x), handFree

putdown(x)

- Prec: holding(x)
- Add: clear(x), onTable(x), handFree
- Del: holding(x)

stack(x, y)

- Prec: holding(x), clear(y)
- Add: clear(x), on(x,y), handFree
- Del: clear(y), holding(x)

h ^{add} /	h ^{max}
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Iter	c(A)	c(B)	c(C)	hand Free	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
0	0	0	8	0	_∞	∞	_∞	8	8	0	oo	8	8	8	8	8	8	0	0
1	0	0	1	0	1	1	∞	8	8	0	_∞	8	8	8	8	8	8	0	0
2	0	0	1	0	1	1	2	2	2	0	2	2	3/2	8	8	∞	2	0	0
3	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0
4	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0

2. Which action is the best-supporter function of **clear(C)**? putdown(C), stack(C, A), stack(C, B), unstack(A, C), unstack(B, C), stack(C, C), unstack(C, C)

unstack(x, y)

- Prec: on(x, y), clear(x), handFree
- Add: holding(x), clear(y)
- Del: on(x, y), clear(x), handFree

putdown(x)

- Prec: holding(x)
- Add: clear(x), onTable(x), handFree
- Del: holding(x)

stack(x, y)

- Prec: holding(x), clear(y)
- Add: clear(x), on(x,y), handFree
- Del: clear(y), holding(x)

Use h^{add}

```
putdown(C) = 1 + hold(C) = 1 + 2 = 3

stack(C, A) = 1 + hold(C) + clear(A) = 1 + 2 + 0 = 3

stack(C, B) = 1 + hold(C) + clear(B) = 1 + 2 + 0 = 3

stack(C, C) = 1 + hold(C) + clear(C) = 1 + 2 + 1 = 4

unstack(A, C) = 1 + on(A, C) + clear(A) + handFree = 1 + 0 + 0 + 0 = 1

unstack(B, C) = 1 + on(B, C) + clear(B) + handFree = 1 + 3 + 0 + 0 = 4

unstack(C, C) = 1 + on(C, C) + clear(C) + handFree = 1 + 4 + 1 + 0 = 6
```

h^{add}	/	h^{max}
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Iter	c(A)	c(B)	c(C)	hand Free	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
0	0	0	_∞	0	_∞	∞	∞	8	∞	0	_∞	_∞	_∞	_∞	8	8	8	0	0
1	0	0	1	0	1	1	∞	8	∞	0	_∞	œ	_∞	œ	8	8	8	0	0
2	0	0	1	0	1	1	2	2	2	0	2	2	3/2	∞	8	∞	2	0	0
3	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0
4	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0

2. Which action is the best-supporter function of **clear(C)**? putdown(C), stack(C, A), stack(C, B), unstack(A, C), unstack(B, C), stack(C, C), unstack(C, C)

unstack(x, y)

- Prec: on(x, y), clear(x), handFree
- Add: holding(x), clear(y)
- Del: on(x, y), clear(x), handFree

putdown(x)

- Prec: holding(x)
- Add: clear(x), onTable(x), handFree
- Del: holding(x)

stack(x, y)

- Prec: holding(x), clear(y)
- Add: clear(x), on(x,y), handFree
- Del: clear(y), holding(x)

Use h^{max}

```
putdown(C) = 1 + hold(C) = 1 + 2 = 3

stack(C, A) = 1 + max(hold(C), clear(A)) = 1 + max(2, 0) = 3

stack(C, B) = 1 + max(hold(C), clear(B)) = 1 + max(2, 0) = 3

stack(C, C) = 1 + max(hold(C), clear(C)) = 1 + max(2, 1) = 3

unstack(A, C) = 1 + max(on(A, C), clear(A), handFree) = 1 + max(0, 0, 0) = 1

unstack(B, C) = 1 + max(on(B, C), clear(B), handFree) = 1 + max(2, 0, 0) = 3

unstack(C, C) = 1 + max(on(C, C), clear(C), handFree) = 1 + max(3, 1, 0) = 4
```

 h^{add}/h^{max}

Iter	c(A)	c(B)	c(C)	hand Free	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
0	0	0	∞	0	∞	_∞	∞	∞	∞	0	∞	oo	∞	∞	∞	∞	∞	0	0
1	0	0	1	0	1	1	∞	∞	∞	0	∞	8	∞	∞	8	∞	∞	0	0
2	0	0	1	0	1	1	2	2	2	0	2	2	3/2	œ	∞	∞	2	0	0
3	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0
4	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0

2. Which action is the best-supporter function of **on(B, C)**?

stack(B, C)

pickup(x)

- Prec: onTable(x), clear(x), handFree
- Add: holding(x)
- Del: onTable(x), clear(x), handFree

unstack(x, y)

- Prec: on(x, y), clear(x), handFree
 - → Add: holding(﴿), clear(y)
- Del: on(x, y), clear(x), handFree

putdown(x)

- Prec: holding(x)
- Add: clear(x), onTable(x), handFree
- Del: holding(x)

stack(x, y)

- Prec: holding(x), clear(y)
- Add: clear(x), on(x,y), handFree
- Del: clear(y), holding(x)

 h^{add}/h^{max}

Iter	c(A)	c(B)	c(C)	hand Free	h(A)	h(B)	h(C)	on(A, A)	on(A,B)	on(A,C)	on(B,A)	on(B,B)	on(B,C)	on(C,A)	on(C,B)	on(C,C)	onT(A)	onT(B)	onT(C)
0	0	0	8	0	8	8	8	8	∞	0	∞	×	∞	8	8	8	∞	0	0
1	0	0	1	0	1	1	8	8	8	0	8	8	_∞	8	8	8	_∞	0	0
2	0	0	1	0	1	1	2	2	2	0	2	2	3/2	8	8	8	2	0	0
3	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0
4	0	0	1	0	1	1	2	2	2	0	2	2	3/2	3	3	4/3	2	0	0

Use h^{add} / h^{max} for the best-supporter function

	clear(a)	clear(b)	clear(c) handen	pty()	holding(a)	holding(b)	holding(c)	on(a,a)	on(a,b)	on(a,c)	on(b,a)	on(b,b)	on(b,c)	on(c,a)	on(c,b)	on(c,c)	ontable(a)	ontable(b)	ontable(c)	
0	NA	NA	(unstack a c)	NA	(unstack a c)	(pick-up b)	(pick-up c)	(stack a a)	(stack a b)	NA	(stack b a)	(stack b b)	(stack b c)	(stack c a)	(stack c b)	(stack c c)	(put-down a)	NA	NA	

```
I = {on(A, C), onTable(C), onTable(B), clear(A), clear(B), handFree}
G = {on(A,B), on(B,C), onTable(C)}
```

```
holding(c)
clear(a)
         clear(b)
                       clear(c) handempty()
                                                 holding(a) holding(b)
                                                                                        on(a,a)
                                                                                                    on(a,b)
                                                                                                            on(a,c)
                                                                                                                        on(b,a)
                                                                                                                                    on(b,b)
                                                                                                                                                on(b,c)
                                                                                                                                                            on(c,a)
                                                                                                                                                                       on(c,b)
                                                                                                                                                                                   on(c,c)
                                                                                                                                                                                              ontable(a)
                                                                                                                                                                                                         ontable(b)
                                                                                                                                                                                                                      ontable(c)
              NA (unstack a c)
                                           NA (unstack a c) (pick-up b) (pick-up c) (stack a a)
                                                                                                 (stack a b)
                                                                                                                 NA (stack b a)
                                                                                                                                  (stack b b) (stack b c) (stack c a) (stack c b) (stack c c)
                                                                                                                                                                                           (put-down a)
                                                                                                                                                                                                                              NA
```

```
Relaxed Plan Extraction for state s and best-supporter function bs
Open := G \setminus s; Closed := \emptyset; RPlan := \emptyset
while Open \neq \emptyset do:
select g \in Open
Open := Open \setminus \{g\}; Closed := Closed \cup \{g\};
RPlan := RPlan \cup \{bs(g)\}; Open := Open \cup (pre_{bs(g)} \setminus (s \cup Closed))
endwhile
return RPlan
```

```
S=I
```

```
Open = \{on(A,B), on(B,C)\}\ G \setminus I
Closed = \{\}
RPlan = \{\}
```

I = {on(A, C), onTable(C), onTable(B), clear(A), clear(B), handFree}

 $G = \{on(A,B), on(B,C), onTable(C)\}$

pickup(x)

- Prec: onTable(x), clear(x), handFree
- Add: holding(x)
- Del: onTable(x), clear(x), handFree

putdown(x)

- Prec: holding(x)
- Add: clear(x), onTable(x), handFree
- Del: holding(x)

unstack(x, y)

- Prec: on(x, y), clear(x), handFree
- Add: holding(x), clear(y)
- Del: on(x, y), clear(x), handFree

stack(x, y)

- Prec: holding(x), clear(y)
- Add: clear(x), on(x,y), handFree
- Del: clear(y), holding(x)

```
clear(a)
          clear(b)
                                  handempty()
                                                    holding(a)
                                                                 holding(b)
                                                                              holding(c)
                                                                                                          on(a,b)
                                                                                                                   on(a,c)
                                                                                                                                on(b,a)
                                                                                                                                            on(b,b)
                                                                                                                                                         on(b,c)
                                                                                                                                                                      on(c,a)
                                                                                                                                                                                  on(c,b)
                                                                                                                                                                                              on(c,c)
                                                                                                                                                                                                          ontable(a)
                                                                                                                                                                                                                      ontable(b)
                                                                                                                                                                                                                                   ontable(c)
                                                                                              on(a,a)
                                                                                                                                          (stack b b)
                                                                                                                                                                               (stack c b)
                                                                                                                                                                                            (stack c c)
               NA (unstack a c)
                                                                              (pick-up c)
                                                                                           (stack a a)
                                                                                                       (stack a b)
                                                                                                                             (stack b a)
                                                                                                                                                      (stack b c)
                                                                                                                                                                  (stack c a)
                                                                                                                                                                                                        (put-down a)
                                                                                                                                                                                                                                            NΑ
```

```
Relaxed Plan Extraction for state s and best-supporter function bs
Open := G \setminus s; Closed := \emptyset; RPlan := \emptyset
while Open \neq \emptyset do:
select \ g \in Open
Open := Open \setminus \{g\}; Closed := Closed \cup \{g\};
RPlan := RPlan \cup \{bs(g)\}; Open := Open \cup (pre_{bs(g)} \setminus (s \cup Closed))
endwhile
return \ RPlan
```

Open =
$$\{on(A,B), on(B,C)\}\$$
 \cup $\{holding(A)\}$
Closed = $\{\}$ \cup $\{on(A,B)\}$
RPlan = $\{\}$ \cup $\{stacle(A,B)\}$

Iteration 1:

- Select g from Open $g = on(A_1B)$
- Put g into Closed
- Get bs(g) and add bs(g) into RPlan $bs(on(A_1B)) = stack(A_1B)$
- Get preconditions of bs(g) and update Open list if necessary $pre_{stack}(A_1B) = \{holding(A), clear(B)\}$ $pre_{stack}(A_1B) \setminus (IUClosed) = \{holding(A)\}$

I = {on(A, C), onTable(C), onTable(B), clear(A), clear(B), handFree}

 $G = \{on(A,B), on(B,C), onTable(C)\}$

pickup(x)

- Prec: onTable(x), clear(x), handFree
- Add: holding(x)

on(b,a)

Del: onTable(x), clear(x), handFree

putdown(x)

- Prec: holding(x)
- Add: clear(x), onTable(x), handFree
- Del: holding(x)

on(c,c)

unstack(x, y)

on(b,c)

on(c,a)

- Prec: on(x, y), clear(x), handFree
- Add: holding(x), clear(y)
- Del: on(x, y), clear(x), handFree

on(b,b)

stack(x, y)

on(c,b)

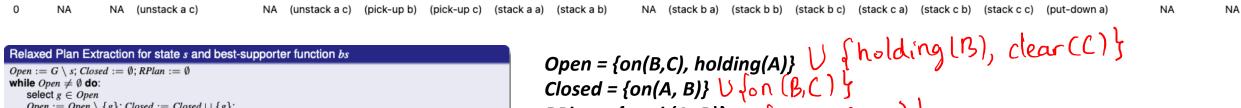
- Prec: holding(x), clear(y)
- Add: clear(x), on(x,y), handFree

ontable(a)

ontable(b)

ontable(c)

Del: clear(v), holding(x)



on(a,c)

on(a,b)

on(a,a)

```
while Open \neq \emptyset do:
    select g \in Open
    Open := Open \setminus \{g\}; Closed := Closed \cup \{g\};
    RPlan := RPlan \cup \{bs(g)\}; Open := Open \cup (pre_{bs(g)} \setminus (s \cup Closed))
endwhile
return RPlan
```

handempty()

RPlan = {stack(A, B)}) for stack (B, C)

Iteration 2:

clear(a)

clear(b)

- Select g from Open $9 = 50 (B_1 C)$
- Put q into Closed
- bs (on (B, C)) = stack (B, C) Get bs(g) and add bs(g) into RPlan

holding(b)

holding(c)

Get preconditions of bs(g) and update Open list if necessary $pre_{stack}(B,C) = \{holding(B), clear(C)\}$ prestade (B,C) \ (IV Closed) = of holding (B), clear (C) }

I = {on(A, C), onTable(C), onTable(B), clear(A), clear(B), handFree}

 $G = \{on(A,B), on(B,C), onTable(C)\}$

pickup(x)

- Prec: onTable(x), clear(x), handFree
- Add: holding(x)
- Del: onTable(x), clear(x), handFree

putdown(x)

- Prec: holding(x)
- Add: clear(x), onTable(x), handFree
- Del: holding(x)

unstack(x, y)

- Prec: on(x, y), clear(x), handFree
- Add: holding(x), clear(y)
- Del: on(x, y), clear(x), handFree

stack(x, y)

- Prec: holding(x), clear(y)
- Add: clear(x), on(x,y), handFree

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Del: clear(v), holding(x)

```
clear(a)
          clear(b)
                                   handempty()
                                                                              holding(c)
                                                                                                          on(a,b)
                                                                                                                    on(a,c)
                                                                                                                                 on(b,a)
                                                                                                                                             on(b,b)
                                                                                                                                                          on(b,c)
                                                                                                                                                                      on(c,a)
                                                                                                                                                                                   on(c,b)
                                                                                                                                                                                               on(c,c)
                                                                                                                                                                                                           ontable(a)
                                                                                                                                                                                                                       ontable(b)
                                                                                                                                                                                                                                    ontable(c)
               NA (unstack a c)
                                                                               (pick-up c)
                                                                                           (stack a a)
                                                                                                        (stack a b)
                                                                                                                                          (stack b b)
                                                                                                                                                       (stack b c)
                                                                                                                                                                   (stack c a)
                                                                                                                                                                                (stack c b)
                                                                                                                                                                                            (stack c c)
                                                                                                                                                                                                         (put-down a)
                                                                                                                                                                                                                                             NΑ
```

```
Relaxed Plan Extraction for state s and best-supporter function bs
Open := G \setminus s; Closed := \emptyset; RPlan := \emptyset
while Open \neq \emptyset do:
    select g \in Open
    Open := Open \setminus \{g\}; Closed := Closed \cup \{g\};
    RPlan := RPlan \cup \{bs(g)\}; Open := Open \cup (pre_{bs(g)} \setminus (s \cup Closed))
return RPlan
```

```
Open = \{holding(A), holding(B), clear(C)\}

Closed = \{on(A, B), on(B, C)\} \{holding(A)\}
```

Iteration 3:

- g= holding (A) Select g from Open
- Put q into Closed
- Get bs(q) and add bs(q) into RPlan
- bs (holding (A)) = unstack (A,C) pre unstack (A,C) = {on(A,C), clear(A), handFree}
- Get preconditions of bs(g) and update Open list if necessary

I = {on(A, C), onTable(C), onTable(B), clear(A), clear(B), handFree}

 $G = \{on(A,B), on(B,C), onTable(C)\}$

pickup(x)

unstack(x, y)

- Prec: onTable(x), clear(x), handFree
- Add: holding(x)
- Del: onTable(x), clear(x), handFree

Prec: on(x, y), clear(x), handFree

Del: on(x, y), clear(x), handFree

Add: holding(x), clear(y)

putdown(x)

- Prec: holding(x)
- Add: clear(x), onTable(x), handFree
- Del: holding(x)

stack(x, y)

- Prec: holding(x), clear(y)
- Add: clear(x), on(x,y), handFree
- Del: clear(v), holding(x)

С	lear(a)	clear(b)	clear(c)	handempty()	holding(a)	holding(b)	holding(c)	on(a,a)	on(a,b)	on(a,c)	on(b,a)	on(b,b)	on(b,c)	on(c,a)	on(c,b)	on(c,c)	ontable(a)	ontable(b)	ontable(c)
0	NA	NA (u	unstack a c)	NA	(unstack a c)	(pick-up b)	(pick-up c)	(stack a a)	(stack a b)	NA	(stack b a)	(stack b b)	(stack b c)	(stack c a)	(stack c b)	(stack c c)	(put-down a)	NA	NA

```
Relaxed Plan Extraction for state s and best-supporter function bs
Open := G \setminus s; Closed := \emptyset; RPlan := \emptyset
while Open \neq \emptyset do:
    select g \in Open
    Open := Open \setminus \{g\}; Closed := Closed \cup \{g\};
    RPlan := RPlan \cup \{bs(g)\}; Open := Open \cup (pre_{bs(g)} \setminus (s \cup Closed))
return RPlan
```

```
Closed = \{on(A, B), on(B, C), holding(A)\}\ U \{holding(B)\}

RPlan = \{stack(A, B), stack(B, C), unstack(A, C)\} U \{p(clcup(B))\}
 Open = {holding(B), clear(C)}
```

Iteration 4:

- g= holding (B) Select g from Open
- Put q into Closed
- bs (holding (B)) = pickup (B) Get bs(g) and add bs(g) into RPlan
- Get preconditions of bs(g) and update Open list if necessary

I = {on(A, C), onTable(C), onTable(B), clear(A), clear(B), handFree}

 $G = \{on(A,B), on(B,C), onTable(C)\}$

pickup(x)

- Prec: onTable(x), clear(x), handFree
- Add: holding(x)
- Del: onTable(x), clear(x), handFree

putdown(x)

- Prec: holding(x)
- Add: clear(x), onTable(x), handFree
- Del: holding(x)

unstack(x, y)

- Prec: on(x, y), clear(x), handFree
- Add: holding(x), clear(y)
- Del: on(x, y), clear(x), handFree

stack(x, y)

- Prec: holding(x), clear(y)
- Add: clear(x), on(x,y), handFree
- Del: clear(v), holding(x)

```
clear(b)
                        handempty()
                                                                                                                     on(b,a)
                                                                                                                                 on(b,b)
                                                                                                                                              on(b,c)
                                                                                                                                                          on(c,a)
                                                                                                                                                                       on(c,b)
                                                                                                                                                                                   on(c,c)
                                                                                                                                                                                                           ontable(b)
                                                                                                                                                                                                                       ontable(c)
                                                                                                        on(a,c)
     NA (unstack a c)
                                                                                                                               (stack b b)
                                                                                                                                           (stack b c)
                                                                                                                                                       (stack c a)
                                                                                                                                                                   (stack c b)
                                                                                                                                                                                                                                NA
```

```
Relaxed Plan Extraction for state s and best-supporter function bs
Open := G \setminus s; Closed := \emptyset; RPlan := \emptyset
while Open \neq \emptyset do:
    select g \in Open
    Open := Open \setminus \{g\}; Closed := Closed \cup \{g\};
    RPlan := RPlan \cup \{bs(g)\}; Open := Open \cup (pre_{bs(g)} \setminus (s \cup Closed))
return RPlan
```

```
Open = \{clear(C)\}
                                                       Uf clear (C) }
Closed = \{on(A, B), on(B, C), holding(A), holding(B)\}
RPlan = \{stack(A, B), stack(B, C), unstack(A, C), pickup(B)\}
```

Iteration 5:

- g= clear(C) Select *g* from Open
- Put q into Closed
- bs (clear (C)) = unstack (A,C) Get bs(g) and add bs(g) into RPlan
- Get preconditions of bs(g) and update Open list if necessary pre unstack $(A,C) = \{on(A,C), clear(A), hardfree\}$



Problem 1: Get h^{ff}

 $RPlan = \{stack(A, B), stack(B, C), unstack(A, C), pickup(B)\}$

 h^{ff} is the sum of the cost of actions in the relaxed plan

 h^{ff} = 4 for both h^{max} and h^{add} (because they have the same best supporter functions for all facts)

Iterated Width (IW) vs Iterative Deepening (ID)

- Both are blind search algorithms

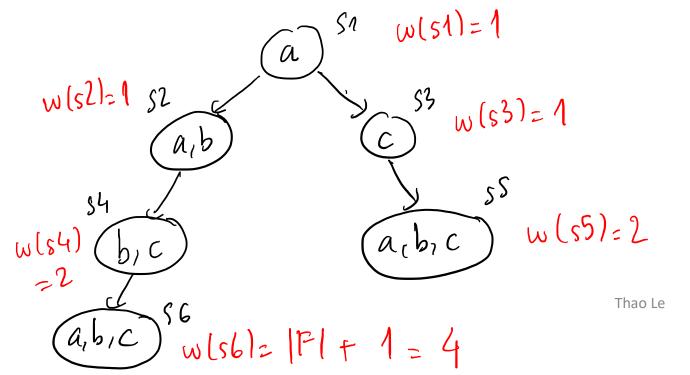
- ID: DFS with depth limit

- IW: BFS with width limit

Find the novelty w(s) of a state s?

Key definition: the **novelty** w(s) **of a state** s is the size of the smallest subset of atoms in s that is true for the first time in the search.

- e.g. w(s) = 1 if there is **one** atom $p \in s$ such that s is the first state that makes p true.
- Otherwise, w(s) = 2 if there are **two** different atoms $p, q \in s$ such that s is the first state that makes $p \land q$ true.
- Otherwise, w(s) = 3 if there are **three** different atoms...



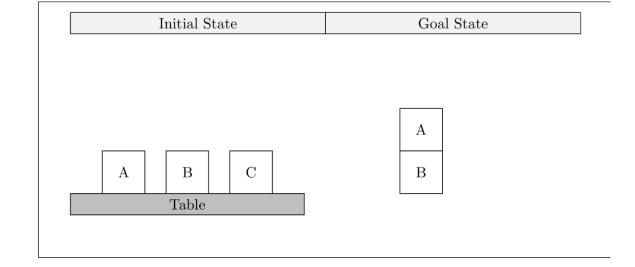
Algorithm

- IW(k) = breadth-first search that prunes newly generated states whose novelty(s) > k.
- IW is a sequence of calls IW(k) for i = 0, 1, 2, ... over problem P until problem solved or i exceeds number of variables in problem

Show the IW(1): Prune when novelty(s) > 1

I = {onTable(A), onTable(B), onTable(C), clear(A), clear(B),
clear(C), handFree}
G = {on(A, B)}

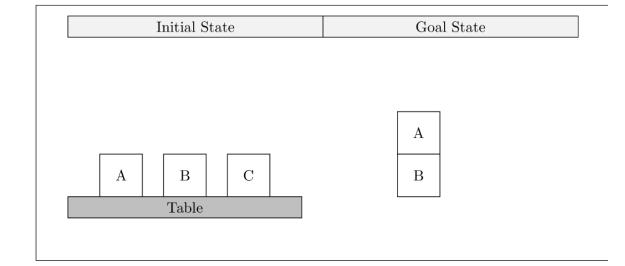
F = {} Novelty table



Show the IW(1): Prune when novelty(s) > 1

I = {onTable(A), onTable(B), onTable(C), clear(A), clear(B),
clear(C), handFree}
G = {on(A, B)}

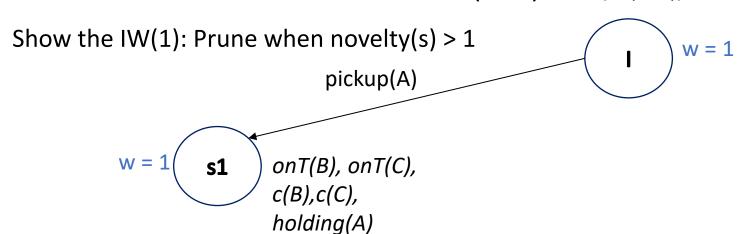




Novelty table:

onTable(A), onTable(B), onTable(C), clear(A), clear(B), clear(C), handFree

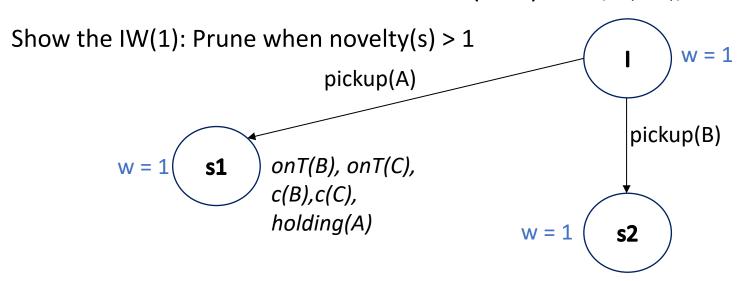
I = {onTable(A), onTable(B), onTable(C), clear(A), clear(B), clear(C), handFree}
G = {on(A, B)}



Novelty table

onTable(A), onTable(B), onTable(C), clear(A), clear(B), clear(C), handFree, holding(A)

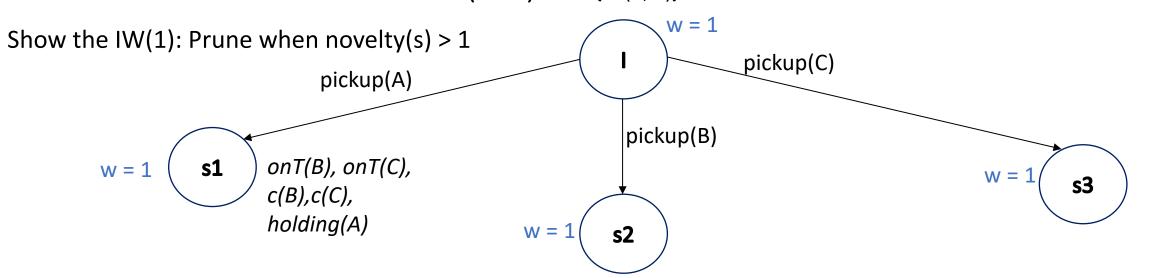
I = {onTable(A), onTable(B), onTable(C), clear(A), clear(B), clear(C), handFree}
G = {on(A, B)}



Novelty table

onTable(A), onTable(B), onTable(C), clear(A), clear(B), clear(C), handFree, holding(A), holding(B)

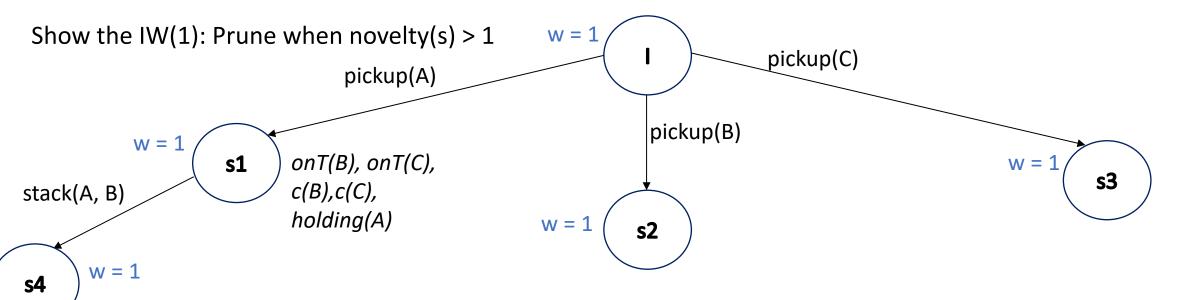
I = {onTable(A), onTable(B), onTable(C), clear(A), clear(B), clear(C), handFree}
G = {on(A, B)}



Novelty table

onTable(A), onTable(B), onTable(C), clear(A), clear(B), clear(C), handFree, holding(A), holding(B), holding(C)

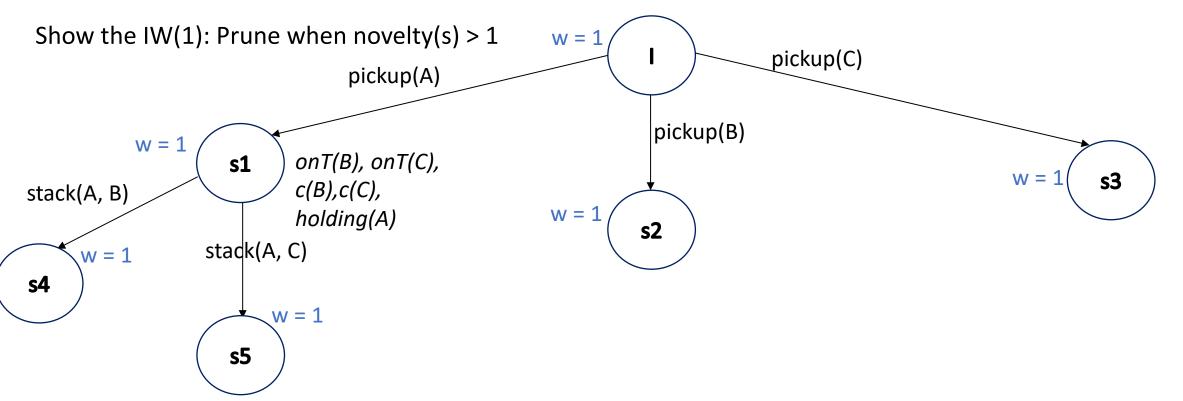
Problem 2: Iterated Width (IW) G = {on(A, B)}



Novelty table

onTable(A), onTable(B), onTable(C), clear(A), clear(B), clear(C), handFree, holding(A), holding(B), holding(C), on(A, B)

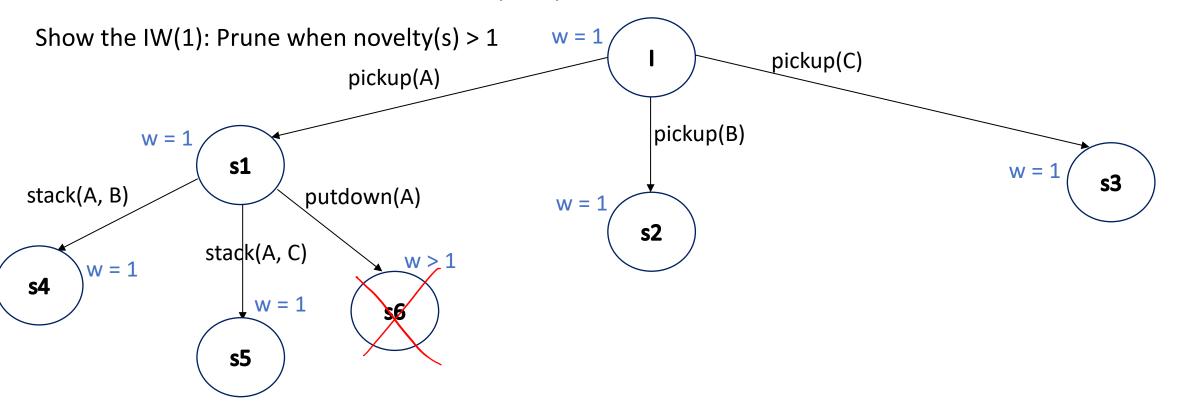
Problem 2: Iterated Width (IW) G = {on(A, B)}



Novelty table

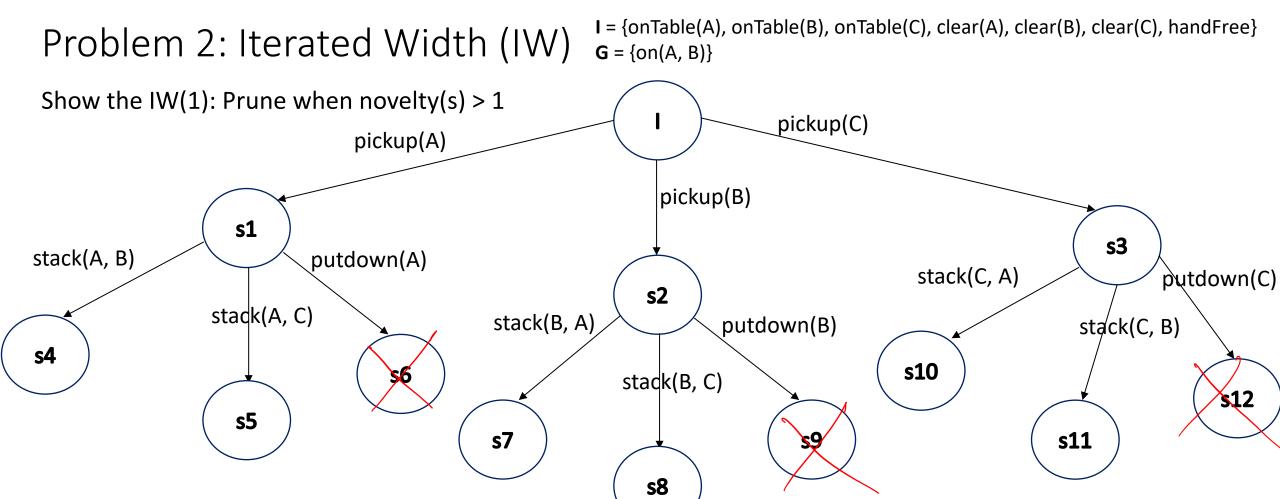
onTable(A), onTable(B), onTable(C), clear(A), clear(B), clear(C), handFree, holding(A), holding(B), holding(C), on(A, B), on(A, C)

I = {onTable(A), onTable(B), onTable(C), clear(A), clear(B), clear(C), handFree}
G = {on(A, B)}



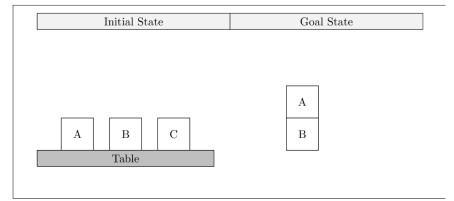
Novelty table

onTable(A), onTable(B), onTable(C), clear(A), clear(B), clear(C), handFree, holding(A), holding(B), holding(C), on(A, B), on(A, C)



Task 2: Can you think of an initial situation where IW(1) cannot find a solution for the goal on(A,B),

but IW(2) does, explain your answer?



Task 2: Can you think of an initial situation where IW(1) cannot find a solution for the goal on(A,B),

but IW(2) does, explain your answer?

