Lab 2: Simple sorting

2.1. Objectives

- i. Know how, in reality, three simple sorting methods work.
- ii. Know how to use analysis tool to compare performance of sorting algorithms

2.2. Problem 1: BubbleSortApp.java

- Trace the algorithm (display the array inside after inner or outer loop)
- Display the number of swaps after the inner loop
- Display the number of comparisons after the inner loop and the total number of comparisons, and estimate the algorithms' complexity $(n*(n-1)/2, O(n^2))$

2.3. Problem 2: SelectSortApp.java

- Trace the algorithm (display the array after the inner loop)
- Print the items that are swapped. Are swaps always needed?
- Display the number of comparisons after the inner loop and the total number of comparisons, and estimate the algorithms' complexity $(n*(n-1)/2, O(n^2))$

2.4. Problem 3: InsertSortApp.java

- Trace the algorithm (display the array after each pass of the outerloop)
- Display the number of passes of the inner loop and total number of passes, and estimate the algorithms' complexity $(n*(n-1)/4, O(n^2))$

2.5. Problem 4

Create an array of integer numbers, fill the array with random data and print the number of **comparisons**, **copies**, **and swaps** made for sorting 10000, 15000, 20000, 25000, 30000, 35000, 40000, 45000 and 50000 items and fill in the table below. Analyze the trend for the three different algorithms.

| COPIES/ COMPARISONS/ SWAPS | | | | | | |
|----------------------------|-------------|----------------|----------------|--|--|--|
| | Bubble Sort | Selection Sort | Insertion Sort | | | |
| 10000 | | | | | | |
| 15000 | | | | | | |
| 20000 | | | | | | |
| 25000 | | | | | | |
| 30000 | | | | | | |
| 35000 | | | | | | |
| 40000 | | | | | | |
| 45000 | | | | | | |
| 50000 | | | | | | |

2.6. Problem 5: ObjectSortApp.java (sort the array by first name or by age)

(Option 1) Given the class Student.java that has variables of first name, last name, grade

• Add a main() method and add create an array of 10 students

• Add methods to sort the array by first name, last name, and by grade.

2.7. Problem 6: Airport Runway Scheduling

You are working as a software engineer at an airport, where you need to manage incoming and outgoing flight schedules. Each flight is assigned a runway for landing or takeoff, but no two flights can use the same runway at the same time. Your task is to write a program that efficiently schedules the flights on multiple runways based on their priority and time. Explain *data structures, algorithms, and time complexity* in your program.

Problem Description:

Given a list of flights, where each flight has:

- A unique flight ID.
- A scheduled time (for either takeoff or landing) in 24-hour format.
- A priority (higher priority flights should be scheduled first in case of a time conflict).

You are given R runways and need to sort the flights based on the following criteria:

- 1. Higher-priority flights take precedence over lower-priority flights.
- 2. If two flights have the same priority, schedule them based on their time (earlier flights go first).
- 3. You need to assign flights to the available runways in such a way that no two flights are scheduled for the same runway at the same time.

Input:

- A list of flights, where each flight is a tuple of the form (flight id, time, priority).
- The number of available runways R.

Output:

 A list of assigned flights where each flight is assigned to a specific runway, sorted by priority and time.

Constraints:

• If a flight cannot be assigned to a runway because all are occupied at that time, output an error or indicate that the flight cannot be scheduled

Example:

```
Input:
Flights:
[("F1", "10:00", 2), ("F2", "09:30", 1), ("F3", "09:30", 2), ("F4", "11:00", 1)]

Number of runways: 2

Output:
Runway 1: [("F2", "09:30"), ("F1", "10:00"), ("F4", "11:00")]
Runway 2: [("F3", "09:30")]
```