User Test Portfolio website

Objective:

This is a general user test to evaluate the user experience, navigation ease, and overall appeal of my portfolio website to ensure it effectively showcases my work, learning outcomes, and meets user expectations.

1. Pre-Test Questions

- General questions:
 - How old are you?

A: I am 24 years old.

- What is your profession?
 - A: I just graduated from TU Delft as an architect.
- Do you have any previous experience with other portfolio websites?

A: I have my own portfolio website and I regularly have visited other students' portfolio websites.

- What do you expect to find on a portfolio website for a student studying ICT Media design?

A: I expect to see their work, as well as what they learned, but I also expect to see a beautiful design with interactive elements to showcase their coding skills.

- What would a portfolio website make stand out?
 - A: Probably animations, a modern design, but also simplicity.

2. Tasks

- Find the Learning outcome "Iterative design"

Findings: The user started on the homepage, and immediately went to the nav menu in the top of the website. The user then clicked on the button "Learning outcomes". The user then scrolled down and noticed the dropdown menu. The user then hovered with the mouse over the button and noticed it open. It was very straightforward for the user to then click on "Iterative design".

- Contact the owner of the portfolio website

Findings: The user went back to the homepage, then noticed the contact button in the nav bar. The user clicked on it and then got redirected to the contact section. The user then read the "Contact Me" which, according to the user, confirmed the user was at the right place, then the user noticed the email address, which the user clicked which opened his preferred email app.

- Find the project about UX

Findings: The user navigated back to the homepage, scrolled down to explore and found a section which was labeled "Featured Projects". The user then hovered over the sections and found the project labeled "UX". The user clicked on it and got redirected to the UX page.

3. The users findings

"I found the website to be very easy to navigate. The tasks you gave me I think I did well. I also like the overall design of the website."

4. Observations by the facilitator

I noticed that the user had no trouble navigating the website at all. The user passed all important tasks I gave. All interactive elements like the dropdown menu for the learning outcomes were clear to him.

User tests on specific elements

Contact section

Feedback Lody and Paul:

The "Contact Me" grabs way more attention than the email itself.



Improvements:

So the email address stands out more, I increased the size of the email button and decreased the size of the "Contact Me":



Navigation bar

Feedback from student:

It's annoying to have to scroll up just to navigate to a different page. As you can see below, there's no menu at the top.



Improvements:

Add a sticky navigation menu. The menu is now always at the top, so its always easy to navigate.



Feedback from student:

I can't clearly see the difference between the nav menu and the content on the website.

Improvements:

The contract is low, so add a drop shadow that activates when you scroll down.

