



## **EDUCATION**

### Rochester Institute of Technology

Year: 2016

Major: Game Design and Development

Minor: Software Engineering

GPA: 3.74 / 4.0

## SKILLS

#### Languages

JavaScript, Java, C#, Ruby, Swift, PHP Typescript, HTML, CSS, SASS

#### Frameworks

React, Xamarin, Vue, Backbone Express, Spring, Rails

#### **Databases**

Postgres, SQL, MongoDB, Redis

#### Tools and Tests

Docker, EC2, ECS, Lambda, S3 GIT, JIRA, Jest, Webdriver Datadog, Newrelic, Kibana

#### Methodologies

Agile, Scrum, Kanban

# REFERENCES

References available upon request

## WORK EXPERIENCE

#### AMAZON WEB SERVICES

Boston, MA

Migration Services

### Frontend Engineer II

Oct 2019 - Present

- Created tools to facilitate planning migrations from on-premise computing to the AWS cloud
- Assisted with rolling the Migration Hub service out to several new AWS regions
- Visualized network relationships between application servers and databases via custom SVG graphs
- Optimized React and SVG rendering to handle large data sets
- Architected and built the frontend for an on-premise data collection console

#### **DRAFTKINGS** Boston, MA

Payments

May 2019 - Oct 2019

- Senior Software Engineer Organized a frontend guild focused on tackling challenges shared by multiple teams
  - Built a mobile SDK for securely taking payments across multiple product apps

### Software Engineer

Aug 2017 - May 2019

- Devised a consumption pattern for prerendered widgets and associated JavaScript
- Developed multi-product UI components
- Integrated third parties for payment processing

### CONSTANT CONTACT

Boston, MA

## Software Engineer

Dec 2016 - Aug 2017

- Wrote a replacement rich text editor for a WYSIWYG drag and drop email editor
- Modernized build tooling by introducing webpack and ES6 transpiling via babel

Dec 2016 - Aug 2017

- Software Engineer Intern Authored several internal tools automate repeat development tasks
  - Setup visual-diff testing for generated emails across different builds and email clients

### **PICTOMETRY**

Rochester, NY

Jan 2015 - May 2016

- **Software Engineer Intern** Implemented new features for a visual GIS app for denoting geographic features
  - Manipulated GIS data with PostGIS
  - Extended an existing PHP backed API