

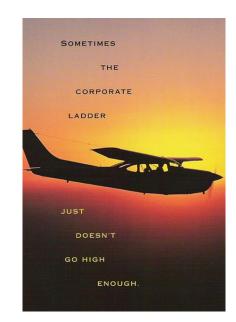
Education/Experience



Oak Grove High School 2018-Present



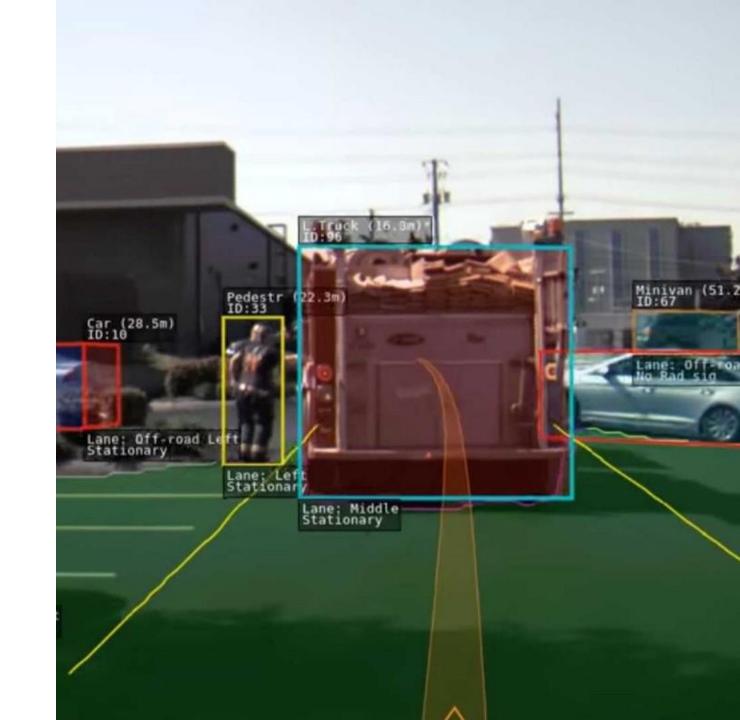
OGHS Maker Club/Makerspace Co-Founder 2019-Present



Sundance Flying Club 2019-Present

Project Introduction

- Visual-Based Navigation
 Systems Consist of One or More
 Cameras that Feed Directly into
 an Onboard Computer
- Use of Cameras Helps Systems Achieve Higher Precision when Controlling Vehicles
- Most Prevalent Use is with Road Vehicles (i.e. Tesla Automobiles)





Visual–Based Navigation Systems in Aviation

- Aviation Industry is Focusing on the Commercialization of Autonomous Unmanned Aerial Vehicles (UAVs)
- Vision-Based Navigation
 Systems are Most Useful for Take-Offs and Landings, the Most Critical Stages of Flight



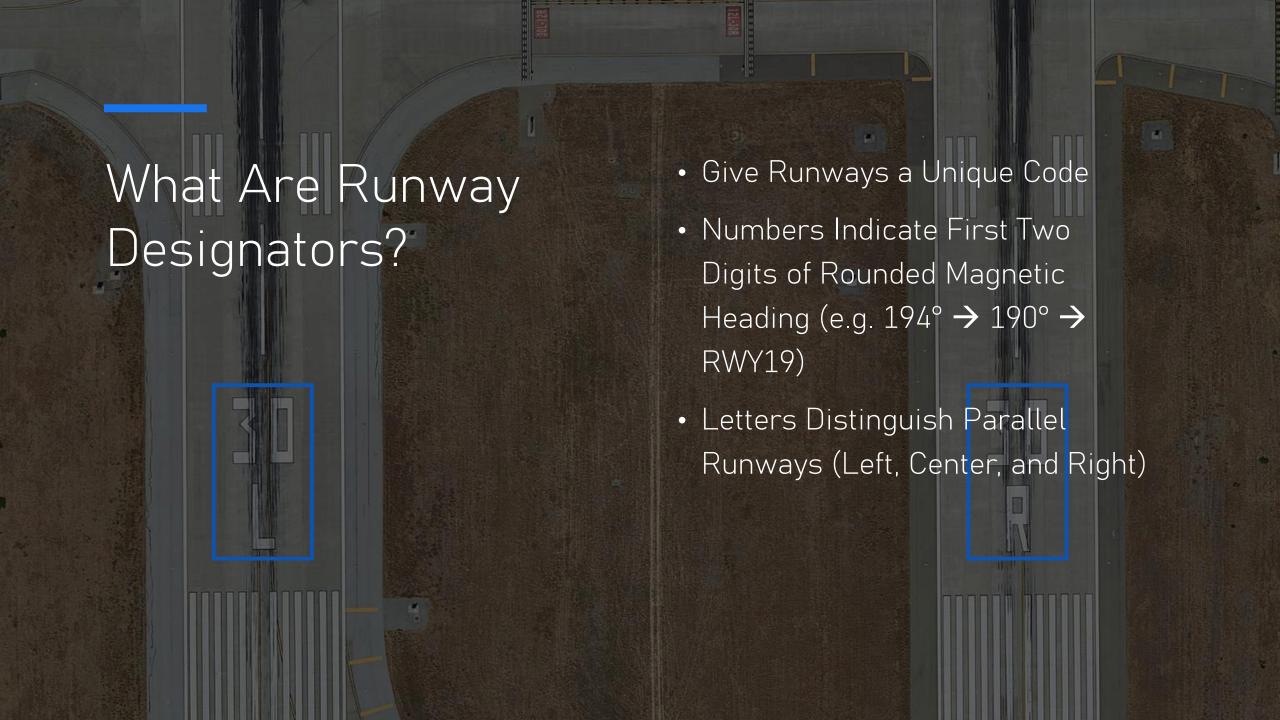
- Airbus' Autonomous
 Taxi, Take-Off &
 Landing (ATTOL)
 Project is a Major
 Step Towards
 Completely
 Autonomous
 Passenger Planes
- Airbus Helicopters'
 VSR700 UAV to
 Complete De Risking Studies and
 Put Into Autonomous
 Operation by the End
 of 2021 in French
 Navy

Driving Question

Is the current font used for runway designators suitable for visual-based navigational systems in Autonomous Aerial Vehicles (AAV)?

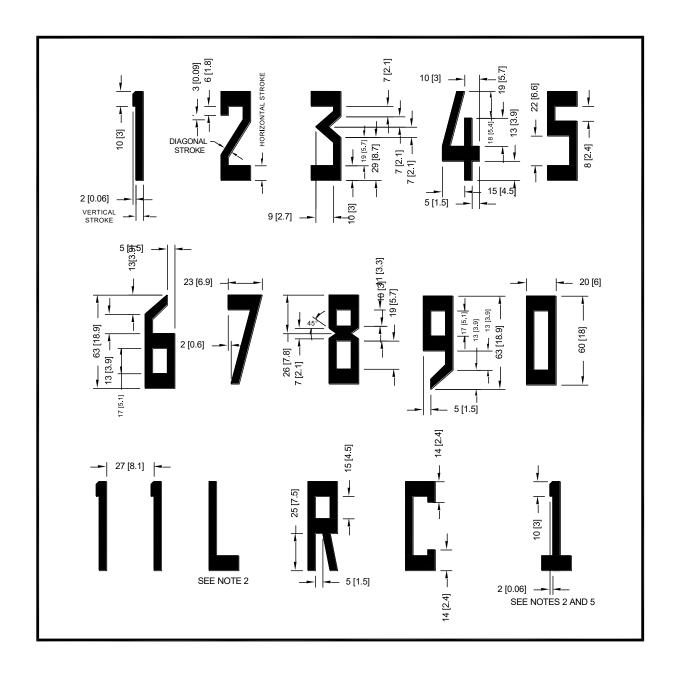






Characteristics of the Font

- Has No Official Name*
- Highly Geometric
- Easily Recreatable by Groundskeepers without Typographic Training
- Set as a Global Standard by the International Civil Aviation Organization (ICAO)



Potentially Problematic Characteristics

- The number '1' is very similar to other straight lines
- The numbers '6' and '9' are
 exactly the same but flipped over
- Tire marks could make a '3' or '5' look like '8'





Combining Typography with Machine Learning

How Does Machine Learning Work?

- Step 1 Collect Data Sets for Training
- Step 2 Train 'Model'
- Step 3 Use Model to Interact with New Data

What is a Machine Learning Model?

- A file that has been trained to recognize certain types of patterns
 - You train a model over a set of data, providing it an algorithm that it can use to interpret new data

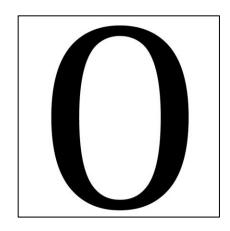


Step 1 - Collecting Data Sets

MULTI-FONT DATA SET

- 31 Different Fonts
- Classes are 0-9, L, C, R
- ICAO font IS included

0 1 2 3 4 5 6 7 8 9 L C R



REAL-WORLD DATA SET

- 137 Uncropped Images
- Classes are 0-9, L, C, R
- 143 Cropped Characters

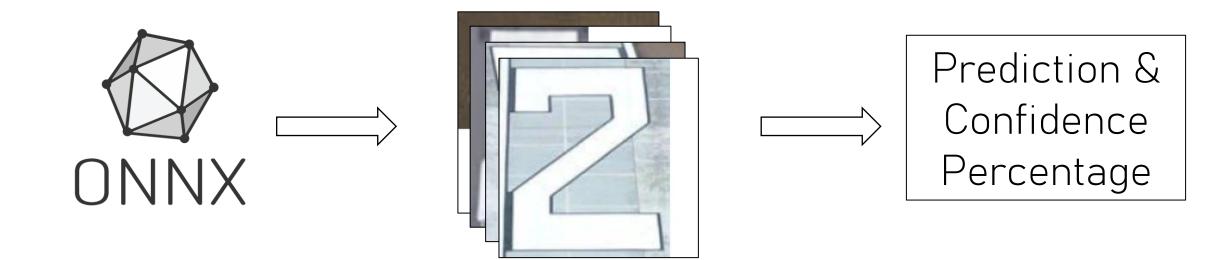




Step 2 – Training the Model



Step 3 – Use Model To Interact With New Data





Options for Categorizing Characters in Images

CLASSIFICATION

- Predicts the class of one item in an image
- Labels image with predicted class and confidence percentage

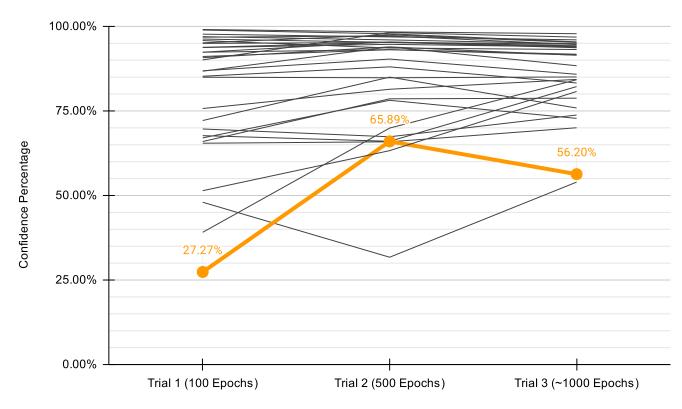
DETECTION/OBJECT LOCALIZATION

- Identifies the location of one or more items in an image
- Draws a bounding box around found item
- Labels bounding box with class and confidence percentage

Multi-Font Data Set Analysis

- Used Classification Method
- ICAO font <u>significantly</u> underperforms relative to majority
- Large selection of fonts are easily classifiable from early-on

Summarization of Data



ICAO Font Comparison

ICAO FONT PERCENTAGES

Trial 1 (100 Epochs) Correct Character Prediction Trial 2 (500 Epochs) Correct Character Prediction Trial 3 (~1000 Epochs) Correct Character Prediction 95.85% 24.05% 80.78% 82.03% 64.11% 53.80% 46.25% 43.32% 44.83% 43.84% 69.17% 75.83% 95.54% 98.48% 35.67% 65.25% 73.10% 65.61% 37.21% 26.36% 98.43% 98.50% 37.71% 37.84% 54.88% 73.85% 42.12% 68.35% 66.76% 44.43% 40.60% 49.22% 77.14% 69.72%

HIGHEST PERFORMING FONT

Font		Trial 1 (100 Epochs)	Correct Character Prediction	Trial 2 (500 Epochs)	Correct Character Prediction	Trial 3 (~1000 Epochs)	Correct Character Prediction
Allumi		98.99%	100.00%	98.27%	100.00%	97.74%	100.00%
	0	99.04%	Yes ▼	98.68%	Yes ▼	93.74%	Yes ▼
	1	96.17%	Yes ▼	94.71%	Yes 💌	90.89%	Yes ▼
	2	99.98%	Yes 💌	99.54%	Yes ▼	99.63%	Yes ▼
	3	99.80%	Yes ▼	99.85%	Yes *	99.41%	Yes ▼
	4	99.56%	Yes 💌	99.68%	Yes ▼	99.85%	Yes •
	5	98.30%	Yes 💌	99.90%	Yes ▼	98.37%	Yes ▼
	6	99.34%	Yes ▼	99.88%	Yes ▼	99.39%	Yes ▼
	7	99.63%	Yes 💌	99.60%	Yes ▼	99.91%	Yes •
	8	96.86%	Yes 💌	94.93%	Yes ▼	99.37%	Yes ▼
	9	99.39%	Yes ▼	99.53%	Yes ▼	99.98%	Yes ▼
	L	99.43%	Yes 💌	91.98%	Yes ▼	92.55%	Yes •
	С	99.43%	Yes ▼	99.32%	Yes ▼	97.70%	Yes ▼
	R	99.95%	Yes ▼	99.96%	Yes ▼	99.89%	Yes ▼

Real-World Data Set Analysis

- Used Classification Method
- Does <u>NOT</u> Meet Minimum of ~80%
 Accuracy to be Considered Usable in a System
- Still Improves When Trained For Longer, Although Not Significantly

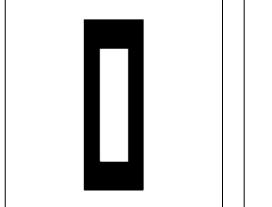
ICAO Character	Trial 1 (2000 Epochs)	Trial 2 (4000 Epochs)
0	1.52%	0.00%
1	0.00%	9.14%
2	0.00%	0.00%
3	0.00%	1.35%
4	0.00%	0.00%
5	0.00%	0.00%
6	7.68%	0.00%
7	0.00%	1.62%
8	0.00%	3.69%
9	1.25%	0.00%
L	0.00%	2.52%
C	0.00%	7.26%
R	0.00%	0.00%
Average Confidence %	0.80%	11.90%

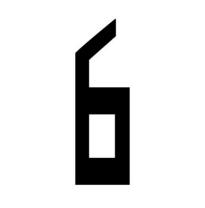


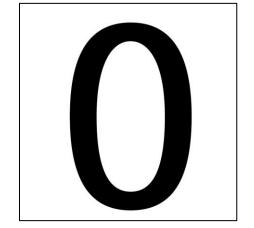
Potential Changes to the Font

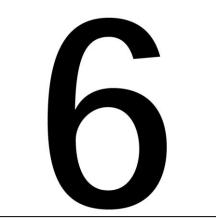
ICAO FONT

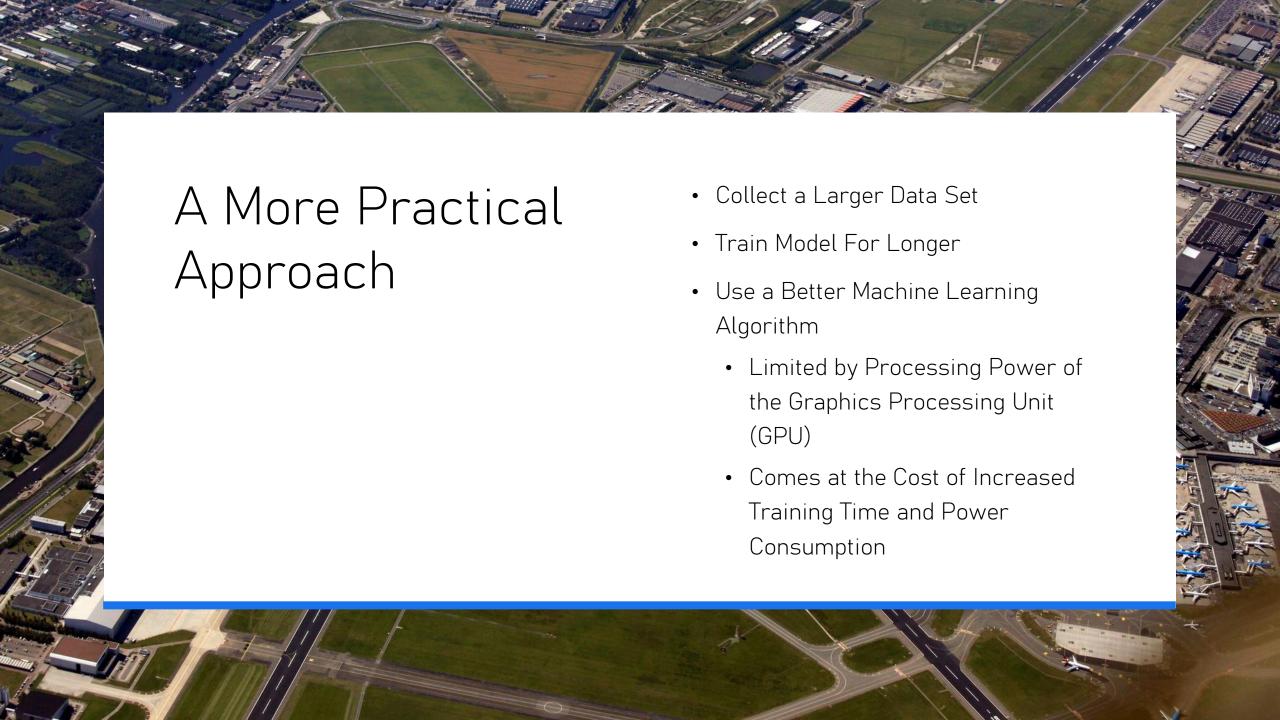
HIGHEST PERFORMING FONT (ALLUMI)











Acknowledgements

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