

# AAE 590: Problem Set 03

## Group Affine Systems, SE(2) Kinematics, and SE<sub>2</sub>(2)

Due: See Brightspace

### Instructions

- Show all work for full credit. Derivations should be clear and complete.
- **Submit a single PDF to Gradescope** containing:
  - Derivations (handwritten and scanned, or typed in L<sup>A</sup>T<sub>E</sub>X)
  - Python code (as monospace text, screenshots, or `listings/minted` in L<sup>A</sup>T<sub>E</sub>X)
  - All plots and numerical verification results
- You may use AI tools, but you must understand your solutions (validated via in-class quizzes).
- **Prerequisite:** You should have working implementations of `se2_wedge`, `se2_vee`, `se2_exp`, `se2_log`, `se2_compose`, `se2_inverse`, and `se2_Ad` from PS02. You may reuse your PS02 Jacobian/Taylor helpers for the SE<sub>2</sub>(2) Exp/Log and Ad/ad implementations.
- Typical time: ~8–12 hours depending on how much of PS02 is already working.

**Notation and Conventions (used throughout this assignment):**

- $X \in \text{SE}(2)$ :  $\begin{bmatrix} R(\theta) & \mathbf{t} \\ \mathbf{0}^T & 1 \end{bmatrix}$ ,     $X \in \text{SE}_2(2)$ :  $\begin{bmatrix} R(\theta) & \mathbf{v} & \mathbf{p} \\ \mathbf{0}^T & 1 & 0 \\ \mathbf{0}^T & 0 & 1 \end{bmatrix}$ . In both cases,  $R(\theta)$  maps **body**  $\rightarrow$  **world**.
- $\xi^\wedge$ : vector  $\rightarrow$  matrix (**wedge**).     $(\cdot)^\vee$ : matrix  $\rightarrow$  vector (**vee**).
- $\text{Exp}(\xi^\wedge)$ : Lie group exponential (closed-form).     $\text{Log}(X)^\vee$ : its inverse.
- Heading  $\theta$  is CCW-positive. For SE(2):  $\dot{\mathbf{p}} = R\mathbf{v}_{\text{body}}$ . For SE<sub>2</sub>(2):  $\dot{\mathbf{p}} = \mathbf{v}$  (world-frame velocity).
- $\dot{X} = X\xi^\wedge$ : left-invariant (body-frame twist).     $\dot{X} = \xi^\wedge X$ : right-invariant (world-frame twist).

### Problem 1: Fixed-Wing Velocity Kinematics on SE(2) (20 points)

A fixed-wing aircraft in coordinated (no-sideslip) flight at constant altitude can be modeled as a rigid body on SE(2), where the state  $X \in \text{SE}(2)$  encodes position  $(x, y)$  and heading  $\theta$ . At this level, velocity and yaw rate are treated as direct control inputs.

(a) (8 pts) **Velocity-Level Kinematic Model:**

In coordinated flight, the body-frame twist is:

$$\xi = \begin{bmatrix} V \\ 0 \\ \omega \end{bmatrix}$$

where  $V > 0$  is the airspeed and  $\omega$  is the yaw rate. The kinematic equation is  $\dot{X} = X\xi^\wedge$  (left-invariant on  $\text{SE}(2)$ ).

- Expand  $\dot{X} = X\xi^\wedge$  into scalar ODEs for  $\dot{\theta}$ ,  $\dot{x}$ , and  $\dot{y}$ .
- Explain the non-holonomic constraint  $v_y = 0$ : what physical assumption does it encode?
- **Mixed-invariant decomposition:** Write the same dynamics as  $\dot{X} = MX + XN$  with constant  $M, N \in \mathfrak{se}(2)$  (both proper Lie algebra elements). For the standard unicycle,  $M = 0$  and  $N = \xi^\wedge$ . Explain why any constant world-frame twist would contribute a non-zero  $M$ .

*Remark:* This “clean” form (both  $M, N \in \mathfrak{g}$ ) will contrast with  $\text{SE}_2(2)$  in Problem 4, where the  $\dot{\mathbf{p}} = \mathbf{v}$  coupling requires a coupling matrix  $C \notin \mathfrak{g}$ .

(b) (12 pts) **Bank-to-Turn, Trajectory, and Simulation:**

In a coordinated level turn, centripetal force balance gives  $\omega = g \tan \phi / V$ , where  $g = 9.81 \text{ m/s}^2$  and  $\phi$  is the bank angle. The required bank angle for a desired turn rate is  $\phi = \arctan(\omega V / g)$ , and the turning radius is  $r = V / |\omega| = V^2 / (g \tan \phi)$ .

A reference trajectory can be defined as a **sequence of constant Lie algebra elements** (body-frame twists), each applied for a specified duration. Each segment produces a geodesic on  $\text{SE}(2)$ .

Use the following race-track trajectory, defined as a table of segments  $(\xi_i, T_i)$ , where each twist is  $\xi_i = (V_i, v_{y,i}, \omega_i)^T$ :

Segment	$V_i$ (m/s)	$v_{y,i}$	$\omega_i$ (rad/s)	$T_i$ (s)
0	20	0	0	10.0
1	15	0	0.30	5.24
2	20	0	0	5.0
3	15	0	0.30	5.24
4	20	0	0	10.0
5	15	0	0.30	5.24
6	20	0	0	5.0
7	15	0	0.30	5.24

*Notes:*  $v_y$  is included for completeness; assume  $v_y = 0$  (coordinated flight) throughout. The duration  $T = 5.24 \approx (\pi/2)/0.3$  gives a  $90^\circ$  turn at  $\omega = 0.3 \text{ rad/s}$ .

- **Plot** turning radius  $r(V) = V^2 / (g \tan \phi_0)$  vs.  $V$  for  $V \in [10, 40] \text{ m/s}$  with  $\phi_0 = 30^\circ$ .
- Propagate the waypoints:  $X_{i+1} = X_i \cdot \text{Exp}((T_i \xi_i)^\wedge)$ , starting from  $X_0 = I$ .
- To plot a smooth curve, sample within each segment:  $X(t) = X_i \cdot \text{Exp}((t_{\text{seg}} \xi_i)^\wedge)$  for  $t_{\text{seg}} \in [0, T_i]$ .

- **Plot** the reference trajectory in the  $(x, y)$  plane with heading arrows at each waypoint and segment numbers.
- **Feasibility check:** For each turning segment, compute the required bank angle  $\phi_i = \arctan(\omega_i V_i / g)$ . Verify  $|\phi_i| \leq 45^\circ$ .
- **Simulate:** Implement a loop that propagates  $X_{k+1} = X_k \cdot \text{Exp}((\Delta t \xi)^\wedge)$  with a **constant** twist (use  $\Delta t = 0.01$  s). Run for 10 s with each of:  $\xi = (20, 0, 0)^T$  (straight) and  $\xi = (15, 0, 0.3)^T$  (turn). Verify you get a straight line and a circle, respectively.

## Problem 2: Group Affine Systems and Mixed Invariant Vector Fields (25 points)

Group affine systems are a class of nonlinear systems on Lie groups whose error dynamics are **autonomous**—they depend only on the error, not on the absolute state. This property is the theoretical foundation for both geometric control and invariant filtering.

- (a) (10 pts) **Deriving the Group Affine Property:**

Consider two trajectories  $X(t)$  and  $\hat{X}(t)$  evolving under the same input-dependent dynamics  $\dot{X} = f_u(X)$  (same  $u(t)$ , different initial conditions). Define the left-invariant error  $\eta = \hat{X}^{-1}X$ .

- **Step 1:** Using the product rule and  $\frac{d}{dt}(\hat{X}^{-1}) = -\hat{X}^{-1}\dot{\hat{X}}\hat{X}^{-1}$ , show:

$$\dot{\eta} = -\hat{X}^{-1}f_u(\hat{X})\eta + \hat{X}^{-1}f_u(\hat{X})\eta$$

- **Step 2:** Require that  $\dot{\eta} = g(\eta)$  for some function  $g$  (autonomous in  $\eta$ ). Because the autonomy requirement must hold for *all*  $\hat{X}$ , we can evaluate at  $\hat{X} = I$  to identify  $g(\cdot)$ . Derive:

$$g(\eta) = f_u(\eta) - f_u(I)\eta$$

- **Step 3:** Substitute  $g(\eta)$  from Step 2 into the expression from Step 1. Require equality for **all**  $\hat{X}$ . Renaming  $\hat{X} \rightarrow X$  and  $\eta \rightarrow Y$ , derive the **group affine property**:

$$f_u(XY) = f_u(X)Y + Xf_u(Y) - Xf_u(I)Y$$

This is not an arbitrary definition—it is *derived* from requiring autonomous error dynamics.

- (b) (8 pts) **Mixed Invariant Vector Fields:**

- A **mixed invariant** vector field has the form:

$$f_u(X) = \xi_R^\wedge X + X\xi_L^\wedge$$

where the vectors  $\xi_L(u), \xi_R(u)$  depend only on inputs  $u$ , **not** on state  $X$ , and  $\xi_L^\wedge, \xi_R^\wedge$  denote their matrix forms.

- **General parameterization:** Any mixed invariant system can be written as

$$\dot{X} = (M - C)X + X(N + C)$$

where  $M, N$  encode the natural physics and  $C$  is an arbitrary matrix that redistributes between left and right parts. The split is:  $\xi_R^\wedge = M - C$  and  $\xi_L^\wedge = N + C$ . Note that  $M + N = \xi_R^\wedge + \xi_L^\wedge$  is unchanged regardless of the choice of  $C$ .

- **Special cases:**
  - Left-invariant:  $\dot{\xi}_R^\wedge = 0$ , so  $\dot{X} = X\xi_L^\wedge$  (body-frame dynamics)
  - Right-invariant:  $\dot{\xi}_L^\wedge = 0$ , so  $\dot{X} = \xi_R^\wedge X$  (world-frame dynamics)
- **Prove:** Mixed invariant  $\Rightarrow$  group affine. Verify  $f_u(XY) = f_u(X)Y + Xf_u(Y) - Xf_u(I)Y$  for  $f_u(X) = \xi_R^\wedge X + X\xi_L^\wedge$ . Show the algebraic cancellation.

(c) (7 pts) **Autonomous Error Dynamics:**

- For the mixed invariant case  $f_u(X) = \xi_R^\wedge X + X\xi_L^\wedge$ , note that  $f_u(I) = \xi_R^\wedge + \xi_L^\wedge$ . Compute  $g(\eta) = f_u(\eta) - f_u(I)\eta$ . Show that:

$$g(\eta) = \eta\xi_L^\wedge - \xi_L^\wedge\eta = [\eta, \xi_L^\wedge]$$

Only the **left-invariant part**  $\xi_L^\wedge$  drives the left-invariant error dynamics! The right-invariant part  $\xi_R^\wedge$  cancels completely.

- **Apply to Problem 1:** The SE(2) unicycle has  $f_u(X) = X\xi^\wedge$  (left-invariant,  $\xi_R^\wedge = 0$ ). Verify algebraically that this is group affine by showing  $f_u(I) = \xi^\wedge$  and the key cancellation  $f_u(X)Y - Xf_u(I)Y = 0$ .
- **Verify numerically:** Choose random  $X, Y \in \text{SE}(2)$  and a twist  $\xi = (15, 0, 0.3)^T$ . Compute both sides of the group affine equation and confirm agreement to machine precision.
- **Error convention:** Explain why body-frame sensors (e.g., IMU) suggest left-invariant error  $\eta = \hat{X}^{-1}X$ , while world-frame sensors (e.g., GPS) suggest right-invariant error  $\eta = X\hat{X}^{-1}$ .

### Problem 3: The Extended Pose Group SE<sub>2</sub>(2) (30 points)

In lecture,  $\text{SE}_2(3) = \text{SO}(3) \ltimes (\mathbb{R}^3 \times \mathbb{R}^3)$  was introduced for 3D inertial navigation, combining orientation, velocity, and position into a single Lie group. You will now derive the **2D analog**,  $\text{SE}_2(2) = \text{SO}(2) \ltimes (\mathbb{R}^2 \times \mathbb{R}^2)$ , which adds velocity to the SE(2) pose.

**Matrix representation** ( $4 \times 4$ ):

$$X = \begin{bmatrix} R & \mathbf{v} & \mathbf{p} \\ \mathbf{0}^T & 1 & 0 \\ \mathbf{0}^T & 0 & 1 \end{bmatrix} \in \mathbb{R}^{4 \times 4}$$

where  $R \in \text{SO}(2)$  (orientation),  $\mathbf{v} \in \mathbb{R}^2$  (velocity in world frame), and  $\mathbf{p} \in \mathbb{R}^2$  (position in world frame). **Dimension:** 5 (1 rotation + 2 velocity + 2 position).

(a) (5 pts) **Group Operations:**

- Derive the composition  $X_1X_2$  and inverse  $X^{-1}$  using block matrix multiplication. Express in tuple form.
- You should get:

$$(R_1, \mathbf{v}_1, \mathbf{p}_1) \cdot (R_2, \mathbf{v}_2, \mathbf{p}_2) = (R_1R_2, R_1\mathbf{v}_2 + \mathbf{v}_1, R_1\mathbf{p}_2 + \mathbf{p}_1)$$

$$(R, \mathbf{v}, \mathbf{p})^{-1} = (R^T, -R^T\mathbf{v}, -R^T\mathbf{p})$$

- Note:  $R$  acts on **both**  $\mathbf{v}$  and  $\mathbf{p}$  independently—this is the  $\text{SO}(2) \ltimes (\mathbb{R}^2 \times \mathbb{R}^2)$  semi-direct product structure.
- Implement `se22_compose(X1, X2)` and `se22_inverse(X)`.

(b) (3 pts) **Lie Algebra  $\mathfrak{se}_2(2)$ :**

The Lie algebra elements are  $4 \times 4$  matrices tangent at the identity:

$$\xi^\wedge = \begin{bmatrix} \omega^\wedge & \mathbf{a} & \mathbf{b} \\ \mathbf{0}^T & 0 & 0 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix} \in \mathbb{R}^{4 \times 4}$$

where  $\omega^\wedge = \begin{bmatrix} 0 & -\omega \\ \omega & 0 \end{bmatrix}$ ,  $\mathbf{a} \in \mathbb{R}^2$  (maps to velocity column via  $\text{Exp}$ ), and  $\mathbf{b} \in \mathbb{R}^2$  (maps to position column via  $\text{Exp}$ ).

- **Convention (used for all  $\text{SE}_2(2)$  formulas in this assignment):** the Lie algebra vector is  $\xi = (a_1, a_2, b_1, b_2, \omega)^T \in \mathbb{R}^5$  (translation-first ordering, matching the block structure of  $X$ ).
- Implement `se22_wedge(xi)` and `se22_vee(Xi)`.

(c) (10 pts) **Exponential and Logarithm Maps:**

- **Derive** the exponential map from the power series  $\text{Exp}(\xi^\wedge) = I + \xi^\wedge + \frac{(\xi^\wedge)^2}{2!} + \dots$   
Show that  $(\xi^\wedge)^k$  has the block structure:

$$(\xi^\wedge)^k = \begin{bmatrix} (\omega^\wedge)^k & (\omega^\wedge)^{k-1}\mathbf{a} & (\omega^\wedge)^{k-1}\mathbf{b} \\ \mathbf{0}^T & 0 & 0 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix} \quad \text{for } k \geq 1$$

Summing the series gives:

$$\boxed{\text{Exp}(\xi^\wedge) = \begin{bmatrix} R(\omega) & V(\omega)\mathbf{a} & V(\omega)\mathbf{b} \\ \mathbf{0}^T & 1 & 0 \\ \mathbf{0}^T & 0 & 1 \end{bmatrix}}$$

where  $R(\omega)$  is the  $\text{SO}(2)$  exponential and  $V(\omega) = \frac{\sin \omega}{\omega} I + \frac{1-\cos \omega}{\omega} J$  is the **same**  $\text{SO}(2)$  left Jacobian from  $\text{SE}(2)$ . Both translation columns use  $V(\omega)$  because  $\mathbf{a}$  and  $\mathbf{b}$  decouple (they only interact through  $\omega$ ).

- **Derive the logarithm:** Given  $X = (R, \mathbf{v}, \mathbf{p})$ , extract  $\omega = \text{atan2}(R_{21}, R_{11})$ , then  $\mathbf{a} = V(\omega)^{-1}\mathbf{v}$  and  $\mathbf{b} = V(\omega)^{-1}\mathbf{p}$ . Use Taylor series for  $\omega \approx 0$  (same as PS02).
- Implement `se22_exp(xi)` and `se22_log(X)`. Verify round-trip:  $\text{Exp}((\text{Log}(X))^\wedge) = X$  for at least 3 random  $X \in \text{SE}_2(2)$  (i.e., `se22_exp(se22_log(X))` recovers  $X$  to machine precision).

(d) (10 pts) **Adjoint  $\text{Ad}_X$  and Small Adjoint  $\text{ad}_\xi$ :**

- **Derive**  $\text{Ad}_X$  from  $(\text{Ad}_X \xi)^\wedge = X \xi^\wedge X^{-1}$ . Compute by block matrix multiplication.

With translation-first ordering  $\xi = (\mathbf{a}^T, \mathbf{b}^T, \omega)^T$ , you should get:

$$\text{Ad}_X = \begin{bmatrix} R & \mathbf{0} & \mathbf{v}^\odot \\ \mathbf{0} & R & \mathbf{p}^\odot \\ \mathbf{0}^T & \mathbf{0}^T & 1 \end{bmatrix} \in \mathbb{R}^{5 \times 5}$$

where  $\mathbf{v}^\odot = \begin{bmatrix} v_y \\ -v_x \end{bmatrix} = -J\mathbf{v} \in \mathbb{R}^2$  with  $J = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$  (same  $\odot$  operator as in SE(2) from PS02; the  $2 \times 1$  column  $\mathbf{v}^\odot$  fills the off-diagonal block so dimensions match).

- **Derive** the Lie bracket  $[\xi_1, \xi_2] = (\xi_1^\wedge \xi_2^\wedge - \xi_2^\wedge \xi_1^\wedge)^\vee$  and extract the  $5 \times 5$  small adjoint:

$$\text{ad}_\xi = \begin{bmatrix} \omega^\wedge & \mathbf{0} & \mathbf{a}^\odot \\ \mathbf{0} & \omega^\wedge & \mathbf{b}^\odot \\ \mathbf{0}^T & \mathbf{0}^T & 0 \end{bmatrix}$$

- Note:  $\mathbf{a}$  and  $\mathbf{b}$  do **not** interact directly—only through  $\omega$ . This is the same pattern as SE<sub>2</sub>(3) from lecture.
- Implement `se22_Ad(X)` and `se22_ad(xi)`. Verify numerically (for at least 3 random inputs each):

- $\text{Ad}_{X_1 X_2} = \text{Ad}_{X_1} \text{Ad}_{X_2}$
- $[\xi_1, \xi_2] = \text{ad}_{\xi_1} \xi_2$

(e) (2 pts) **Comparison Table:**

Fill in the “?” entries. The SO(2) column is provided as a worked example showing what each row means.

	SO(2)	SE(2)	SE <sub>2</sub> (2)	SE <sub>2</sub> (3)
Matrix size	$2 \times 2$	?	?	?
DOF (group dim.)	1	?	?	?
$\xi$ components	$(\omega)$	?	?	?
Exp( $\xi^\wedge$ ) block form	$(R(\omega))$	?	?	?
Rotation left Jacobian	$V(\omega) \in \mathbb{R}^{2 \times 2}$	?	?	?
Ad <sub>X</sub> size	$1 \times 1$	?	?	?

*Hints:* The “block form” row describes how the matrix columns of  $\text{Exp}(\xi^\wedge)$  are built from the Lie algebra components (e.g.,  $(R, V\mathbf{v})$  means the rotation block is  $R$  and the translation column is  $V(\omega)\mathbf{v}$ ). Each translation-like column always uses the same rotation left Jacobian.

## Problem 4: 2D Inertial Navigation on SE<sub>2</sub>(2) (25 points)

A 2D fixed-wing aircraft carries a “2D IMU” that measures body-frame angular velocity  $\omega$  and body-frame acceleration  $\mathbf{a} = (a_x, a_y)^T$ . Your task is to propagate the aircraft’s state (orientation, velocity, position) using the SE<sub>2</sub>(2) group structure—a 2D analog of the 3D IMU navigation problem from the SE<sub>2</sub>(3) lecture.

(a) (8 pts) **Dynamics as Mixed Invariant on  $\text{SE}_2(2)$ :**

The continuous-time dynamics for 2D inertial navigation are:

$$\begin{aligned}\dot{R} &= R\omega^\wedge && \text{(body-frame angular velocity)} \\ \dot{\mathbf{v}} &= R\mathbf{a} && \text{(body-frame acceleration rotated to world)} \\ \dot{\mathbf{p}} &= \mathbf{v} && \text{(kinematic coupling)}\end{aligned}$$

- Verify that these dynamics can be written as  $\dot{X} = \xi_R^\wedge X + X\xi_L^\wedge$  where:

- $\xi_L^\wedge = \begin{bmatrix} \omega^\wedge & \mathbf{a} & \mathbf{0} \\ \mathbf{0}^T & 0 & 1 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix}$  encodes body-frame quantities  $(\mathbf{a}, \omega)$ . The +1 in the bookkeeping block (row 3, col 4) implements the coupling  $\dot{\mathbf{p}} = \mathbf{v}$ : when you compute  $X\xi_L^\wedge$ , the velocity column  $\mathbf{v}$  of  $X$  is copied into the position column of  $\dot{X}$ .
- $\xi_R^\wedge = \begin{bmatrix} 0 & \mathbf{0} & \mathbf{0} \\ \mathbf{0}^T & 0 & -1 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix}$  has  $-1$  in the same bookkeeping position. The product  $\xi_R^\wedge X$  places  $-1$  in row 3, col 4 of  $\dot{X}$ , exactly cancelling the +1 artifact that  $X\xi_L^\wedge$  introduced there. The result: the bottom two rows of  $\dot{X}$  remain zero, as required for  $\dot{X}$  to be tangent to  $\text{SE}_2(2)$ .

- Key observation:** Neither  $\xi_L^\wedge$  nor  $\xi_R^\wedge$  is in  $\mathfrak{se}_2(2)$ ! Both have non-zero entries in position (3, 4), which is outside the Lie algebra. Using the  $(M-C)X + X(N+C)$  framework from Problem 2:

- The “physics” matrix  $N = \begin{bmatrix} \omega^\wedge & \mathbf{a} & \mathbf{0} \\ \mathbf{0}^T & 0 & 0 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix} \in \mathfrak{se}_2(2)$  and  $M = 0$ .
- The coupling matrix  $C = \begin{bmatrix} 0 & \mathbf{0} & \mathbf{0} \\ \mathbf{0}^T & 0 & 1 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix} \notin \mathfrak{se}_2(2)$  handles  $\dot{\mathbf{p}} = \mathbf{v}$ .
- Then  $\xi_R^\wedge = M - C = -C$  and  $\xi_L^\wedge = N + C$ , with  $C \notin \mathfrak{se}_2(2)$  pulling both outside the algebra.

This is the structural difference from  $\text{SE}(2)$  (Problem 1), where  $C = 0$  and both  $M, N \in \mathfrak{g}$ .

- This mirrors  $\text{SE}_2(3)$  from lecture (week 06), where the gravity and velocity coupling terms similarly require  $C \notin \mathfrak{se}_2(3)$ .
- Verify by expanding  $\xi_R^\wedge X + X\xi_L^\wedge$  that you recover  $\dot{R} = R\omega^\wedge$ ,  $\dot{\mathbf{v}} = R\mathbf{a}$ , and  $\dot{\mathbf{p}} = \mathbf{v}$ .
- Despite  $\xi_R^\wedge \notin \mathfrak{g}$ , the system is **still group affine**. Verify numerically: choose random  $X, Y \in \text{SE}_2(2)$  and inputs  $(\mathbf{a}, \omega)$ , check  $f(XY) = f(X)Y + Xf(Y) - Xf(I)Y$ .

(b) (5 pts) **Adding Wind (World-Frame):**

A constant wind acceleration  $\mathbf{w}_a \in \mathbb{R}^2$  (in the world frame) acts on the aircraft, analogous to gravity in  $\text{SE}_2(3)$ . For example, a persistent headwind creates a drag-like deceleration in the world frame. The dynamics become:

$$\dot{\mathbf{v}} = R\mathbf{a} + \mathbf{w}_a, \quad \dot{\mathbf{p}} = \mathbf{v}, \quad \dot{R} = R\omega^\wedge$$

Separately, the airspeed (velocity relative to the air mass) in the body frame is  $\mathbf{v}_{\text{air}} = R^T(\mathbf{v} - \mathbf{w}_v)$  where  $\mathbf{w}_v$  is the wind velocity.

- Show that the wind acceleration  $\mathbf{w}_a$  enters  $M$ , giving:

$$M = \begin{bmatrix} 0 & \mathbf{w}_a & \mathbf{0} \\ \mathbf{0}^T & 0 & 0 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix}, \quad \xi_R^\wedge = M - C = \begin{bmatrix} 0 & \mathbf{w}_a & \mathbf{0} \\ \mathbf{0}^T & 0 & -1 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix}$$

while  $\xi_L^\wedge = N + C$  is unchanged. The left-invariant part captures body-frame / airspeed-relative quantities; the right-invariant part captures world-frame quantities (wind, coupling).

- Verify the group affine property numerically with  $\mathbf{w}_a = (3, -2)^T$  m/s<sup>2</sup>.
- For non-holonomic flight,  $|\mathbf{v}_{\text{air}}|$  is the airspeed and we assume  $\mathbf{v}_{\text{air}} \approx (V_{\text{air}}, 0)^T$  (no sideslip in body frame).

(c) (10 pts) **2D INS Simulator:**

Implement a simulator that propagates the SE<sub>2</sub>(2) state given “2D IMU” measurements.

- **Input:** A time series of body-frame measurements  $\{(\omega_k, \mathbf{a}_k)\}$  at timestep  $\Delta t = 0.01$  s.
- **Propagation** (using the SE<sub>2</sub>(2) group exponential, matching the SE<sub>2</sub>(3) lecture):

$$X_{k+1} = X_k \cdot \text{Exp}_{\text{SE}_2(2)}((\xi_k \Delta t)^\wedge) \cdot \Gamma(\Delta t)$$

where the body-frame twist  $\xi_k = (a_{x,k}, a_{y,k}, 0, 0, \omega_k)^T$  has zero position components, and the **coupling matrix**

$$\Gamma(\Delta t) = \begin{bmatrix} I_2 & \mathbf{0} & \mathbf{0} \\ \mathbf{0}^T & 1 & \Delta t \\ \mathbf{0}^T & 0 & 1 \end{bmatrix}$$

handles the  $\dot{\mathbf{p}} = \mathbf{v}$  kinematic coupling, analogous to the  $\Gamma(\mathbf{g}, \Delta t)$  matrix from the SE<sub>2</sub>(3) lecture (but without gravity in 2D). The group exponential handles the body-frame dynamics (rotation and acceleration);  $\Gamma$  applies the non-algebraic coupling exactly over the step. After the matrix product, extract  $R$  from rows 1–2, columns 1–2;  $\mathbf{v}$  from rows 1–2, column 3; and  $\mathbf{p}$  from rows 1–2, column 4. Then reset rows 3–4 to [0 0 1 0; 0 0 0 1] to restore the SE<sub>2</sub>(2) structure.

- **Test scenario:** Use the following synthetic flight profile with 4 phases:
  - Acceleration:**  $\mathbf{a} = (2, 0)^T$  m/s<sup>2</sup>,  $\omega = 0$  for 5 s (straight-line speedup)
  - Cruise:**  $\mathbf{a} = (0, 0)^T$ ,  $\omega = 0$  for 5 s (constant velocity)
  - Banked turn:**  $\mathbf{a} = (0, 0)^T$ ,  $\omega = 0.3$  rad/s for  $\pi/0.3 \approx 10.5$  s ( $180^\circ$  turn). Note: the vehicle yaws at constant rate while maintaining the inertial speed from the prior phase—no centripetal acceleration is modeled here.
  - Deceleration:**  $\mathbf{a} = (-1, 0)^T$ ,  $\omega = 0$  for 5 s (slow down)
 Start from  $X_0 = I$  (origin, heading east, zero velocity).
- Propagate the state and produce the following plots:
  - ( $x, y$ ) trajectory with heading arrows at key points
  - Speed  $|\mathbf{v}(t)|$  vs. time
  - Heading  $\theta(t)$  vs. time
- **Spiral test:** Run 10 s with constant  $\omega = 0.5$  rad/s,  $\mathbf{a} = (1, 0)^T$  m/s<sup>2</sup> from  $X_0 = I$ . Verify the ( $x, y$ ) trajectory is a spiral (accelerating turn).

(d) (2 pts) **Discussion:** SE(2) vs. SE<sub>2</sub>(2):

- The SE(2) model (Problem 1) commands velocity/yaw-rate directly: instantaneous velocity response.
- The SE<sub>2</sub>(2) model commands acceleration: velocity has transients (more realistic).
- Discuss: when is the SE(2) velocity-level model sufficient? When do you need the SE<sub>2</sub>(2) acceleration-level model?

## Submission Checklist

Submit a **single PDF to Gradescope** containing:

- Problem 1: Fixed-wing kinematics on SE(2), mixed-invariant form, bank-to-turn, trajectory plot, simulation
- Problem 2: Group affine derivation, mixed invariant proof, error dynamics, **numerical verification** of group affine identity on SE(2)
- Problem 3: SE<sub>2</sub>(2) group operations, Exp/Log derivations, Ad/ad derivations, comparison table, code, **numerical verification** of Exp/Log round-trip and Ad product property
- Problem 4: Mixed invariant dynamics on SE<sub>2</sub>(2), wind model, **numerical verification** of group affine on SE<sub>2</sub>(2), 2D INS simulator, plots, SE(2) vs SE<sub>2</sub>(2) discussion