

AAE 590: Problem Set 03

Group Affine Systems, SE(2) Kinematics, and SE₂(2)

Due: See Brightspace

Instructions

- Show all work for full credit. Derivations should be clear and complete.
- **Submit a single PDF to Gradescope** containing:
 - Derivations (handwritten and scanned, or typed in \LaTeX)
 - Python code (as monospace text, screenshots, or `listings`/minted in \LaTeX)
 - All plots and numerical verification results
- You may use AI tools, but you must understand your solutions (validated via in-class quizzes).
- **Prerequisite:** You should have working implementations of `se2_wedge`, `se2_vee`, `se2_exp`, `se2_log`, `se2_compose`, `se2_inverse`, and `se2_Ad` from PS02. You may reuse your PS02 Jacobian/Taylor helpers for the SE₂(2) Exp/Log and Ad/ad implementations.
- Typical time: ~8–12 hours depending on how much of PS02 is already working.

Notation and Conventions (used throughout this assignment):

- $X \in \text{SE}(2)$: $\begin{bmatrix} R(\theta) & \mathbf{t} \\ \mathbf{0}^T & 1 \end{bmatrix}$, $X \in \text{SE}_2(2)$: $\begin{bmatrix} R(\theta) & \mathbf{v} & \mathbf{p} \\ \mathbf{0}^T & 1 & 0 \\ \mathbf{0}^T & 0 & 1 \end{bmatrix}$. In both cases, $R(\theta)$ maps **body** \rightarrow **world**.
- ξ^\wedge : vector \rightarrow matrix (**wedge**). $(\cdot)^\vee$: matrix \rightarrow vector (**vee**).
- $\text{Exp}(\xi^\wedge)$: Lie group exponential (closed-form). $\text{Log}(X)^\vee$: its inverse.
- Heading θ is CCW-positive. For $\text{SE}(2)$: $\dot{\mathbf{p}} = R\mathbf{v}_{\text{body}}$. For $\text{SE}_2(2)$: $\dot{\mathbf{p}} = \mathbf{v}$ (world-frame velocity).
- $\dot{X} = X\xi^\wedge$: left-invariant (body-frame twist). $\dot{X} = \xi^\wedge X$: right-invariant (world-frame twist).

Problem 1: Fixed-Wing Velocity Kinematics on SE(2) (20 points)

A fixed-wing aircraft in coordinated (no-sideslip) flight at constant altitude can be modeled as a rigid body on SE(2), where the state $X \in \text{SE}(2)$ encodes position (x, y) and heading θ . At this level, velocity and yaw rate are treated as direct control inputs.

(a) (8 pts) **Velocity-Level Kinematic Model:**

In coordinated flight, the body-frame twist is:

$$\xi = \begin{bmatrix} V \\ 0 \\ \omega \end{bmatrix}$$

where $V > 0$ is the airspeed and ω is the yaw rate. The kinematic equation is $\dot{X} = X\xi^\wedge$ (left-invariant on $\text{SE}(2)$).

- Expand $\dot{X} = X\xi^\wedge$ into scalar ODEs for $\dot{\theta}$, \dot{x} , and \dot{y} .
- Explain the non-holonomic constraint $v_y = 0$: what physical assumption does it encode?
- **Mixed-invariant decomposition:** Write the same dynamics as $\dot{X} = MX + XN$ with constant $M, N \in \mathfrak{se}(2)$ (both proper Lie algebra elements). For the standard unicycle, $M = 0$ and $N = \xi^\wedge$. Explain why any constant world-frame twist would contribute a non-zero M .

Remark: This “clean” form (both $M, N \in \mathfrak{g}$) will contrast with $\text{SE}_2(2)$ in Problem 4, where the $\dot{\mathbf{p}} = \mathbf{v}$ coupling requires a coupling matrix $C \notin \mathfrak{g}$.

(b) (12 pts) **Bank-to-Turn, Trajectory, and Simulation:**

In a coordinated level turn, centripetal force balance gives $\omega = g \tan \phi / V$, where $g = 9.81 \text{ m/s}^2$ and ϕ is the bank angle. The required bank angle for a desired turn rate is $\phi = \arctan(\omega V / g)$, and the turning radius is $r = V / |\omega| = V^2 / (g \tan \phi)$.

A reference trajectory can be defined as a **sequence of constant Lie algebra elements** (body-frame twists), each applied for a specified duration. Each segment produces a geodesic on $\text{SE}(2)$.

Use the following race-track trajectory, defined as a table of segments (ξ_i, T_i) , where each twist is $\xi_i = (V_i, v_{y,i}, \omega_i)^T$:

Segment	V_i (m/s)	$v_{y,i}$	ω_i (rad/s)	T_i (s)
0	20	0	0	10.0
1	15	0	0.30	5.24
2	20	0	0	5.0
3	15	0	0.30	5.24
4	20	0	0	10.0
5	15	0	0.30	5.24
6	20	0	0	5.0
7	15	0	0.30	5.24

Notes: v_y is included for completeness; assume $v_y = 0$ (coordinated flight) throughout. The duration $T = 5.24 \approx (\pi/2)/0.3$ gives a 90° turn at $\omega = 0.3 \text{ rad/s}$.

- **Plot** turning radius $r(V) = V^2 / (g \tan \phi_0)$ vs. V for $V \in [10, 40] \text{ m/s}$ with $\phi_0 = 30^\circ$.
- Propagate the waypoints: $X_{i+1} = X_i \cdot \text{Exp}((T_i \xi_i)^\wedge)$, starting from $X_0 = I$.
- To plot a smooth curve, sample within each segment: $X(t) = X_i \cdot \text{Exp}((t_{\text{seg}} \xi_i)^\wedge)$ for $t_{\text{seg}} \in [0, T_i]$.

- **Plot** the reference trajectory in the (x, y) plane with heading arrows at each waypoint and segment numbers.
- **Feasibility check:** For each turning segment, compute the required bank angle $\phi_i = \arctan(\omega_i V_i / g)$. Verify $|\phi_i| \leq 45^\circ$.
- **Simulate:** Implement a loop that propagates $X_{k+1} = X_k \cdot \text{Exp}((\Delta t \xi)^\wedge)$ with a **constant** twist (use $\Delta t = 0.01$ s). Run for 10 s with each of: $\xi = (20, 0, 0)^T$ (straight) and $\xi = (15, 0, 0.3)^T$ (turn). Verify you get a straight line and a circle, respectively.

Problem 2: Group Affine Systems and Mixed Invariant Vector Fields (25 points)

Group affine systems are a class of nonlinear systems on Lie groups whose error dynamics are **autonomous**—they depend only on the error, not on the absolute state. This property is the theoretical foundation for both geometric control and invariant filtering.

(a) (10 pts) Deriving the Group Affine Property:

Consider two trajectories $X(t)$ and $\hat{X}(t)$ evolving under the same input-dependent dynamics $\dot{X} = f_u(X)$ (same $u(t)$, different initial conditions). Define the left-invariant error $\eta = \hat{X}^{-1}X$.

- **Step 1:** Using the product rule and $\frac{d}{dt}(\hat{X}^{-1}) = -\hat{X}^{-1}\dot{\hat{X}}\hat{X}^{-1}$, show:

$$\dot{\eta} = -\hat{X}^{-1}f_u(\hat{X})\eta + \hat{X}^{-1}f_u(X)\eta$$

- **Step 2:** Require that $\dot{\eta} = g(\eta)$ for some function g (autonomous in η). Because the autonomy requirement must hold for *all* \hat{X} , we can evaluate at $\hat{X} = I$ to identify $g(\cdot)$. Derive:

$$g(\eta) = f_u(\eta) - f_u(I)\eta$$

- **Step 3:** Substitute $g(\eta)$ from Step 2 into the expression from Step 1. Require equality for *all* \hat{X} . Renaming $\hat{X} \rightarrow X$ and $\eta \rightarrow Y$, derive the **group affine property**:

$$\boxed{f_u(XY) = f_u(X)Y + Xf_u(Y) - Xf_u(I)Y}$$

This is not an arbitrary definition—it is *derived* from requiring autonomous error dynamics.

(b) (8 pts) Mixed Invariant Vector Fields:

- A **mixed invariant** vector field has the form:

$$f_u(X) = \xi_R^\wedge X + X\xi_L^\wedge$$

where the vectors $\xi_L(u), \xi_R(u)$ depend only on inputs u , **not** on state X , and $\xi_L^\wedge, \xi_R^\wedge$ denote their matrix forms.

- **General parameterization:** Any mixed invariant system can be written as

$$\dot{X} = (M - C)X + X(N + C)$$

where M, N encode the natural physics and C is an arbitrary matrix that redistributes between left and right parts. The split is: $\xi_R^\wedge = M - C$ and $\xi_L^\wedge = N + C$. Note that $M + N = \xi_R^\wedge + \xi_L^\wedge$ is unchanged regardless of the choice of C .

- **Special cases:**

- Left-invariant: $\xi_R^\wedge = 0$, so $\dot{X} = X\xi_L^\wedge$ (body-frame dynamics)
- Right-invariant: $\xi_L^\wedge = 0$, so $\dot{X} = \xi_R^\wedge X$ (world-frame dynamics)

- **Prove:** Mixed invariant \Rightarrow group affine. Verify $f_u(XY) = f_u(X)Y + Xf_u(Y) - Xf_u(I)Y$ for $f_u(X) = \xi_R^\wedge X + X\xi_L^\wedge$. Show the algebraic cancellation.

(c) (7 pts) **Autonomous Error Dynamics:**

- For the mixed invariant case $f_u(X) = \xi_R^\wedge X + X\xi_L^\wedge$, note that $f_u(I) = \xi_R^\wedge + \xi_L^\wedge$. Compute $g(\eta) = f_u(\eta) - f_u(I)\eta$. Show that:

$$g(\eta) = \eta\xi_L^\wedge - \xi_L^\wedge\eta = [\eta, \xi_L^\wedge]$$

Only the **left-invariant part** ξ_L^\wedge drives the left-invariant error dynamics! The right-invariant part ξ_R^\wedge cancels completely.

- **Apply to Problem 1:** The SE(2) unicycle has $f_u(X) = X\xi^\wedge$ (left-invariant, $\xi_R^\wedge = 0$). Verify algebraically that this is group affine by showing $f_u(I) = \xi^\wedge$ and the key cancellation $f_u(X)Y - Xf_u(I)Y = 0$.
- **Verify numerically:** Choose random $X, Y \in \text{SE}(2)$ and a twist $\xi = (15, 0, 0.3)^T$. Compute both sides of the group affine equation and confirm agreement to machine precision.
- **Error convention:** Explain why body-frame sensors (e.g., IMU) suggest left-invariant error $\eta = \hat{X}^{-1}X$, while world-frame sensors (e.g., GPS) suggest right-invariant error $\eta = X\hat{X}^{-1}$.

Problem 3: The Extended Pose Group $\text{SE}_2(2)$ (30 points)

In lecture, $\text{SE}_2(3) = \text{SO}(3) \ltimes (\mathbb{R}^3 \times \mathbb{R}^3)$ was introduced for 3D inertial navigation, combining orientation, velocity, and position into a single Lie group. You will now derive the **2D analog**, $\text{SE}_2(2) = \text{SO}(2) \ltimes (\mathbb{R}^2 \times \mathbb{R}^2)$, which adds velocity to the SE(2) pose.

Matrix representation (4×4):

$$X = \begin{bmatrix} R & \mathbf{v} & \mathbf{p} \\ \mathbf{0}^T & 1 & 0 \\ \mathbf{0}^T & 0 & 1 \end{bmatrix} \in \mathbb{R}^{4 \times 4}$$

where $R \in \text{SO}(2)$ (orientation), $\mathbf{v} \in \mathbb{R}^2$ (velocity in world frame), and $\mathbf{p} \in \mathbb{R}^2$ (position in world frame). **Dimension:** 5 (1 rotation + 2 velocity + 2 position).

(a) (5 pts) **Group Operations:**

- Derive the composition X_1X_2 and inverse X^{-1} using block matrix multiplication. Express in tuple form.
- You should get:

$$\begin{aligned} (R_1, \mathbf{v}_1, \mathbf{p}_1) \cdot (R_2, \mathbf{v}_2, \mathbf{p}_2) &= (R_1R_2, R_1\mathbf{v}_2 + \mathbf{v}_1, R_1\mathbf{p}_2 + \mathbf{p}_1) \\ (R, \mathbf{v}, \mathbf{p})^{-1} &= (R^T, -R^T\mathbf{v}, -R^T\mathbf{p}) \end{aligned}$$

- Note: R acts on **both** \mathbf{v} and \mathbf{p} independently—this is the $\text{SO}(2) \ltimes (\mathbb{R}^2 \times \mathbb{R}^2)$ semi-direct product structure.
- Implement `se22_compose(X1, X2)` and `se22_inverse(X)`.

(b) (3 pts) **Lie Algebra $\mathfrak{se}_2(2)$:**

The Lie algebra elements are 4×4 matrices tangent at the identity:

$$\xi^\wedge = \begin{bmatrix} \omega^\wedge & \mathbf{a} & \mathbf{b} \\ \mathbf{0}^T & 0 & 0 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix} \in \mathbb{R}^{4 \times 4}$$

where $\omega^\wedge = \begin{bmatrix} 0 & -\omega \\ \omega & 0 \end{bmatrix}$, $\mathbf{a} \in \mathbb{R}^2$ (maps to velocity column via `Exp`), and $\mathbf{b} \in \mathbb{R}^2$ (maps to position column via `Exp`).

- **Convention (used for all $\text{SE}_2(2)$ formulas in this assignment):** the Lie algebra vector is $\xi = (a_1, a_2, b_1, b_2, \omega)^T \in \mathbb{R}^5$ (translation-first ordering, matching the block structure of X).
- Implement `se22_wedge(xi)` and `se22_vee(Xi)`.

(c) (10 pts) **Exponential and Logarithm Maps:**

- **Derive** the exponential map from the power series $\text{Exp}(\xi^\wedge) = I + \xi^\wedge + \frac{(\xi^\wedge)^2}{2!} + \dots$. Show that $(\xi^\wedge)^k$ has the block structure:

$$(\xi^\wedge)^k = \begin{bmatrix} (\omega^\wedge)^k & (\omega^\wedge)^{k-1}\mathbf{a} & (\omega^\wedge)^{k-1}\mathbf{b} \\ \mathbf{0}^T & 0 & 0 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix} \quad \text{for } k \geq 1$$

Summing the series gives:

$$\text{Exp}(\xi^\wedge) = \begin{bmatrix} R(\omega) & V(\omega)\mathbf{a} & V(\omega)\mathbf{b} \\ \mathbf{0}^T & 1 & 0 \\ \mathbf{0}^T & 0 & 1 \end{bmatrix}$$

where $R(\omega)$ is the $\text{SO}(2)$ exponential and $V(\omega) = \frac{\sin \omega}{\omega}I + \frac{1 - \cos \omega}{\omega}J$ is the **same** $\text{SO}(2)$ left Jacobian from $\text{SE}(2)$. Both translation columns use $V(\omega)$ because \mathbf{a} and \mathbf{b} decouple (they only interact through ω).

- **Derive the logarithm:** Given $X = (R, \mathbf{v}, \mathbf{p})$, extract $\omega = \text{atan2}(R_{21}, R_{11})$, then $\mathbf{a} = V(\omega)^{-1}\mathbf{v}$ and $\mathbf{b} = V(\omega)^{-1}\mathbf{p}$. Use Taylor series for $\omega \approx 0$ (same as PS02).
- Implement `se22_exp(xi)` and `se22_log(X)`. Verify round-trip: $\text{Exp}((\text{Log}(X))^\wedge) = X$ for at least 3 random $X \in \text{SE}_2(2)$ (i.e., `se22_exp(se22_log(X))` recovers X to machine precision).

(d) (10 pts) **Adjoint Ad_X and Small Adjoint ad_ξ :**

- **Derive** Ad_X from $(\text{Ad}_X \xi)^\wedge = X \xi^\wedge X^{-1}$. Compute by block matrix multiplication. With translation-first ordering $\xi = (\mathbf{a}^T, \mathbf{b}^T, \omega)^T$, you should get:

$$\text{Ad}_X = \begin{bmatrix} R & \mathbf{0} & \mathbf{v}^\odot \\ \mathbf{0} & R & \mathbf{p}^\odot \\ \mathbf{0}^T & \mathbf{0}^T & 1 \end{bmatrix} \in \mathbb{R}^{5 \times 5}$$

where $\mathbf{v}^\odot = \begin{bmatrix} v_y \\ -v_x \end{bmatrix} = -J\mathbf{v} \in \mathbb{R}^2$ with $J = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$ (same \odot operator as in $\text{SE}(2)$ from PS02; the 2×1 column \mathbf{v}^\odot fills the off-diagonal block so dimensions match).

- **Derive** the Lie bracket $[\xi_1, \xi_2] = (\xi_1^\wedge \xi_2^\wedge - \xi_2^\wedge \xi_1^\wedge)^\vee$ and extract the 5×5 small adjoint:

$$\text{ad}_\xi = \begin{bmatrix} \omega^\wedge & \mathbf{0} & \mathbf{a}^\odot \\ \mathbf{0} & \omega^\wedge & \mathbf{b}^\odot \\ \mathbf{0}^T & \mathbf{0}^T & 0 \end{bmatrix}$$

- Note: \mathbf{a} and \mathbf{b} do **not** interact directly—only through ω . This is the same pattern as $\text{SE}_2(3)$ from lecture.
- Implement `se22_Ad(X)` and `se22_ad(xi)`. Verify numerically (for at least 3 random inputs each):
 - $\text{Ad}_{X_1 X_2} = \text{Ad}_{X_1} \text{Ad}_{X_2}$
 - $[\xi_1, \xi_2] = \text{ad}_{\xi_1} \xi_2$

(e) (2 pts) **Comparison Table:**

Fill in the “?” entries. The $\text{SO}(2)$ column is provided as a worked example showing what each row means.

	$\text{SO}(2)$	$\text{SE}(2)$	$\text{SE}_2(2)$	$\text{SE}_2(3)$
Matrix size	2×2	?	?	?
DOF (group dim.)	1	?	?	?
ξ components	(ω)	?	?	?
$\text{Exp}(\xi^\wedge)$ block form	$(R(\omega))$?	?	?
Rotation left Jacobian	$V(\omega) \in \mathbb{R}^{2 \times 2}$?	?	?
Ad_X size	1×1	?	?	?

Hints: The “block form” row describes how the matrix columns of $\text{Exp}(\xi^\wedge)$ are built from the Lie algebra components (e.g., $(R, V\mathbf{v})$ means the rotation block is R and the translation column is $V(\omega)\mathbf{v}$). Each translation-like column always uses the same rotation left Jacobian.

Problem 4: 2D Inertial Navigation on $\text{SE}_2(2)$ (25 points)

A 2D fixed-wing aircraft carries a “2D IMU” that measures body-frame angular velocity ω and body-frame acceleration $\mathbf{a} = (a_x, a_y)^T$. Your task is to propagate the aircraft’s state (orientation, velocity, position) using the $\text{SE}_2(2)$ group structure—a 2D analog of the 3D IMU navigation problem from the $\text{SE}_2(3)$ lecture.

(a) (8 pts) **Dynamics as Mixed Invariant on $\text{SE}_2(2)$:**

The continuous-time dynamics for 2D inertial navigation are:

$$\begin{aligned}\dot{R} &= R\omega^\wedge && \text{(body-frame angular velocity)} \\ \dot{\mathbf{v}} &= R\mathbf{a} && \text{(body-frame acceleration rotated to world)} \\ \dot{\mathbf{p}} &= \mathbf{v} && \text{(kinematic coupling)}\end{aligned}$$

- Verify that these dynamics can be written as $\dot{X} = \xi_R^\wedge X + X\xi_L^\wedge$ where:

$$- \xi_L^\wedge = \begin{bmatrix} \omega^\wedge & \mathbf{a} & \mathbf{0} \\ \mathbf{0}^T & 0 & 1 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix} \text{ encodes body-frame quantities } (\mathbf{a}, \omega). \text{ The } +1 \text{ in the bookkeeping}$$

block (row 3, col 4) implements the coupling $\dot{\mathbf{p}} = \mathbf{v}$: when you compute $X\xi_L^\wedge$, the velocity column \mathbf{v} of X is copied into the position column of \dot{X} .

$$- \xi_R^\wedge = \begin{bmatrix} 0 & \mathbf{0} & \mathbf{0} \\ \mathbf{0}^T & 0 & -1 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix} \text{ has } -1 \text{ in the same bookkeeping position. The product } \xi_R^\wedge X$$

places -1 in row 3, col 4 of \dot{X} , exactly cancelling the $+1$ artifact that $X\xi_L^\wedge$ introduced there. The result: the bottom two rows of \dot{X} remain zero, as required for \dot{X} to be tangent to $\text{SE}_2(2)$.

- **Key observation:** Neither ξ_L^\wedge nor ξ_R^\wedge is in $\mathfrak{se}_2(2)$! Both have non-zero entries in position (3,4), which is outside the Lie algebra. Using the $(M-C)X + X(N+C)$ framework from Problem 2:

$$- \text{The “physics” matrix } N = \begin{bmatrix} \omega^\wedge & \mathbf{a} & \mathbf{0} \\ \mathbf{0}^T & 0 & 0 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix} \in \mathfrak{se}_2(2) \text{ and } M = 0.$$

$$- \text{The coupling matrix } C = \begin{bmatrix} 0 & \mathbf{0} & \mathbf{0} \\ \mathbf{0}^T & 0 & 1 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix} \notin \mathfrak{se}_2(2) \text{ handles } \dot{\mathbf{p}} = \mathbf{v}.$$

$$- \text{Then } \xi_R^\wedge = M - C = -C \text{ and } \xi_L^\wedge = N + C, \text{ with } C \notin \mathfrak{se}_2(2) \text{ pulling both outside the algebra.}$$

This is the structural difference from $\text{SE}(2)$ (Problem 1), where $C = 0$ and both $M, N \in \mathfrak{g}$.

- This mirrors $\text{SE}_2(3)$ from lecture (week 06), where the gravity and velocity coupling terms similarly require $C \notin \mathfrak{se}_2(3)$.
- Verify by expanding $\xi_R^\wedge X + X\xi_L^\wedge$ that you recover $\dot{R} = R\omega^\wedge$, $\dot{\mathbf{v}} = R\mathbf{a}$, and $\dot{\mathbf{p}} = \mathbf{v}$.
- Despite $\xi_R^\wedge \notin \mathfrak{g}$, the system is **still group affine**. Verify numerically: choose random $X, Y \in \text{SE}_2(2)$ and inputs (\mathbf{a}, ω) , check $f(XY) = f(X)Y + Xf(Y) - Xf(I)Y$.

(b) (5 pts) **Adding Wind (World-Frame):**

A constant wind acceleration $\mathbf{w}_a \in \mathbb{R}^2$ (in the world frame) acts on the aircraft, analogous to gravity in $\text{SE}_2(3)$. For example, a persistent headwind creates a drag-like deceleration in the world frame. The dynamics become:

$$\dot{\mathbf{v}} = R\mathbf{a} + \mathbf{w}_a, \quad \dot{\mathbf{p}} = \mathbf{v}, \quad \dot{R} = R\omega^\wedge$$

Separately, the airspeed (velocity relative to the air mass) in the body frame is $\mathbf{v}_{\text{air}} = R^T(\mathbf{v} - \mathbf{w}_v)$ where \mathbf{w}_v is the wind velocity.

- Show that the wind acceleration \mathbf{w}_a enters M , giving:

$$M = \begin{bmatrix} 0 & \mathbf{w}_a & \mathbf{0} \\ \mathbf{0}^T & 0 & 0 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix}, \quad \xi_R^\wedge = M - C = \begin{bmatrix} 0 & \mathbf{w}_a & \mathbf{0} \\ \mathbf{0}^T & 0 & -1 \\ \mathbf{0}^T & 0 & 0 \end{bmatrix}$$

while $\xi_L^\wedge = N + C$ is unchanged. The left-invariant part captures body-frame / airspeed-relative quantities; the right-invariant part captures world-frame quantities (wind, coupling).

- Verify the group affine property numerically with $\mathbf{w}_a = (3, -2)^T$ m/s².
- For non-holonomic flight, $|\mathbf{v}_{\text{air}}|$ is the airspeed and we assume $\mathbf{v}_{\text{air}} \approx (V_{\text{air}}, 0)^T$ (no sideslip in body frame).

(c) (10 pts) **2D INS Simulator:**

Implement a simulator that propagates the $\text{SE}_2(2)$ state given “2D IMU” measurements.

- **Input:** A time series of body-frame measurements $\{(\omega_k, \mathbf{a}_k)\}$ at timestep $\Delta t = 0.01$ s.
- **Propagation** (using the $\text{SE}_2(2)$ group exponential, matching the $\text{SE}_2(3)$ lecture):

$$X_{k+1} = X_k \cdot \text{Exp}_{\text{SE}_2(2)}((\xi_k \Delta t)^\wedge) \cdot \Gamma(\Delta t)$$

where the body-frame twist $\xi_k = (a_{x,k}, a_{y,k}, 0, 0, \omega_k)^T$ has zero position components, and the **coupling matrix**

$$\Gamma(\Delta t) = \begin{bmatrix} I_2 & \mathbf{0} & \mathbf{0} \\ \mathbf{0}^T & 1 & \Delta t \\ \mathbf{0}^T & 0 & 1 \end{bmatrix}$$

handles the $\dot{\mathbf{p}} = \mathbf{v}$ kinematic coupling, analogous to the $\Gamma(\mathbf{g}, \Delta t)$ matrix from the $\text{SE}_2(3)$ lecture (but without gravity in 2D). The group exponential handles the body-frame dynamics (rotation and acceleration); Γ applies the non-algebraic coupling exactly over the step. After the matrix product, extract R from rows 1–2, columns 1–2; \mathbf{v} from rows 1–2, column 3; and \mathbf{p} from rows 1–2, column 4. Then reset rows 3–4 to $[0 \ 0 \ 1 \ 0; \ 0 \ 0 \ 0 \ 1]$ to restore the $\text{SE}_2(2)$ structure.

- **Test scenario:** Use the following synthetic flight profile with 4 phases:
 - Acceleration:** $\mathbf{a} = (2, 0)^T$ m/s², $\omega = 0$ for 5 s (straight-line speedup)
 - Cruise:** $\mathbf{a} = (0, 0)^T$, $\omega = 0$ for 5 s (constant velocity)
 - Banked turn:** $\mathbf{a} = (0, 0)^T$, $\omega = 0.3$ rad/s for $\pi/0.3 \approx 10.5$ s (180° turn). Note: the vehicle yaws at constant rate while maintaining the inertial speed from the prior phase—no centripetal acceleration is modeled here.
 - Deceleration:** $\mathbf{a} = (-1, 0)^T$, $\omega = 0$ for 5 s (slow down)

Start from $X_0 = I$ (origin, heading east, zero velocity).

- Propagate the state and produce the following plots:
 1. (x, y) trajectory with heading arrows at key points
 2. Speed $|\mathbf{v}(t)|$ vs. time
 3. Heading $\theta(t)$ vs. time
- **Spiral test:** Run 10 s with constant $\omega = 0.5$ rad/s, $\mathbf{a} = (1, 0)^T$ m/s² from $X_0 = I$. Verify the (x, y) trajectory is a spiral (accelerating turn).

(d) (2 pts) **Discussion:** SE(2) vs. SE₂(2):

- The SE(2) model (Problem 1) commands velocity/yaw-rate directly: instantaneous velocity response.
- The SE₂(2) model commands acceleration: velocity has transients (more realistic).
- Discuss: when is the SE(2) velocity-level model sufficient? When do you need the SE₂(2) acceleration-level model?

Submission Checklist

Submit a **single PDF to Gradescope** containing:

- ☐ Problem 1: Fixed-wing kinematics on SE(2), mixed-invariant form, bank-to-turn, trajectory plot, simulation
- ☐ Problem 2: Group affine derivation, mixed invariant proof, error dynamics, **numerical verification** of group affine identity on SE(2)
- ☐ Problem 3: SE₂(2) group operations, Exp/Log derivations, Ad/ad derivations, comparison table, code, **numerical verification** of Exp/Log round-trip and Ad product property
- ☐ Problem 4: Mixed invariant dynamics on SE₂(2), wind model, **numerical verification** of group affine on SE₂(2), 2D INS simulator, plots, SE(2) vs SE₂(2) discussion